

# **Icetips Utilities**

**Classes and Templates**

# **Icetips Utilities**

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**Part**



**Chapter 1 - Ictips Utilities**

# 1 Icetips Utilities

Welcome to the Icetips Utilities build 2018.10.2460.323

Documents updated	Sunday, October 14, 2018
Version/Build	2018.10.2460.323
Build Date	October 14, 2018
Copyright	Copyright ©2007-2018 Icetips Alta LLC.
Author	Arnór Baldvinsson

**This documentation is based on the classes in release dated October 14, 2018. Note that some documented classes have not had all the properties and methods documented yet.**

The Icetips utilities 2018.10.2460.323 build contains the following:

- 42 Classes
- 577 Methods
- 243 Properties
- 32 Extension templates
- 6 Utility templates
- 4 Code templates
- 2 Control templates

This help file details each property and method in each class separately with as much detail as we can. The documentation is installed into "%ROOT%\3rdParty\Docs\Icetips Utility Class\ITUtility.chm" where %ROOT% is the Clarion Root directory depending on which version of Clarion you choose to install the Classes for.

To add the Icetips Utility Class to your application, add the "[Icetips Utility Classes Global](#)" global template to your applications. It must be applied to all applications that use the classes. The classes are ABC compliant and use a named "ITUTIL" group as definition:

```
!ABCIncludeFile(ITUTIL)
```

**The classes are compatible with Clarion 6, Clarion 7 and newer.** They may be compatible with Clarion 5.5H but they are **not compatible with Clarion 5.5G or earlier.** We only test with Clarion 6.3 and the latest builds of Clarion 10. Note that support for Clarion 6 will end by the end of 2015. We will test with Clarion 6 until the end of 2014.

Unless otherwise noted, classes should be instantiated at procedure level. There should be no threading considerations in Clarion 6 and above as far as we know since all instances are at procedure level. The only exception is the Global window threading class, which use critical sections and should be thread safe!

[Start Here](#)

Thank you for using our Icetips Utilities build 2018.10.2460.323, released on Sunday, October 14, 2018. This is a set of Clarion classes and templates that add various functionality to your programs.

This help file details each property and method in each class separately with as much detail as we

can. Some of the classes may be undocumented when this document is released so please bear with us if something is missing. We have spent 4 years writing these classes as our needs demanded and the task of documenting is monumental since we did not do that as we wrote the classes.

## Completed documentation

### Classes

- [Armadillo Class](#) <sup>[45]</sup>
- [Armadillo Code Generator Class](#) <sup>[49]</sup>
- [Core Class](#) <sup>[52]</sup>
- [Date Class](#) <sup>[86]</sup>
- [File Class](#) <sup>[128]</sup>
- [File Search Class](#) <sup>[134]</sup>
- [File Select Class](#) <sup>[148]</sup>
- [Files Class](#) <sup>[167]</sup>
- [INI Class](#) <sup>[170]</sup>
- [Network Class](#) <sup>[179]</sup>
- [Page of Pages Class](#) <sup>[192]</sup>
- [Progress Class](#) <sup>[205]</sup>
- [SetupBuilder Class](#) <sup>[234]</sup>
- [Shell Class](#) <sup>[257]</sup>
- [String Class](#) <sup>[280]</sup>
- [Thread Limit Class](#) <sup>[322]</sup>
- [Thread Limit Global Class](#) <sup>[330]</sup>
- [Utility Class](#) <sup>[335]</sup>
- [Windows Class](#) <sup>[365]</sup>

### Global extension templates

- [Add Compile Date/Time to version](#) <sup>[430]</sup>
- [Add Vista/Win7 Manifest to application](#) <sup>[432]</sup>
- [Call procedure from all procedures](#) <sup>[435]</sup>
- [Global Alert on Lookup controls](#) <sup>[437]</sup>
- [Global Call ShowRecord from Browse](#) <sup>[439]</sup>
- [Icetips Export App and Dct](#) <sup>[442]</sup>
- [Icetips Global Threaded Window Manager](#) <sup>[449]</sup>
- [Icetips Hide Windows while loading](#) <sup>[450]</sup>
- [Icetips Utility Classes Global](#) <sup>[451]</sup>
- [Include Export files](#) <sup>[453]</sup>
- [Write Template info to file](#) <sup>[456]</sup>
- [Write Version info to INI File](#) <sup>[456]</sup>
- [Write Template info to file](#) <sup>[498]</sup>

### Procedure Extension templates

- [Add Header Sort to Queue](#) <sup>[458]</sup>
- [Bind/Unbind local variables](#) <sup>[460]</sup>
- [Icetips Browse Checkbox update](#) <sup>[465]</sup>
- [Icetips Thread Limiter - Procedure](#) <sup>[471]</sup>

### Code Templates

- [Add Procedures To Queue](#) <sup>[417]</sup>
- [Icetips Create File View Code](#) <sup>[418]</sup>
- [Store Clarion Build in a variable](#) <sup>[421]</sup>
- [Store compile date in variable](#) <sup>[422]</sup>
- [Assign Special Folder CSIDL](#) <sup>[418]</sup>

### Utility Templates

---

[Create a New Window Procedure](#) <sup>[479]</sup>  
[Export Windows without Help ID](#) <sup>[484]</sup>  
[Export Global Data](#) <sup>[485]</sup>  
[Icetips Create ShowFileRecord Wizard](#) <sup>[488]</sup>  
[Icetips Standardized Window Code Wizard](#) <sup>[491]</sup>  
[Write templates to file](#) <sup>[498]</sup>  
[Write Modules and procedure information to File](#) <sup>[509]</sup>

We are constantly adding new functionality to these classes and templates. If you have any suggestions for new classes, methods or properties, please let us know.

## Tutorial Videos

### Progress Class

[Progress Class Tutorial Video - Part 1](#) Length: 15 min, 13 sec.  
[Progress Class Tutorial Video - Part 2](#) Length: 21 min, 29 sec.

## 1.1 Start Here

Welcome to the Icetips Utilities templates. This documentation is an on going project and may not correctly show all options available in the current release.

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<b>Author</b>	Arnór Baldvinsson

**Unless you are using a hand coded project, you need to apply the [Global Extension template](#) to ALL applications where you are using the classes.** If you are using Legacy applications you need to add the "Icetips Utilities Classes Global - LEGACY ONLY" Global Extension template to your application(s) For all intents and purposes it is identical to the [ABC Global Extension template](#).

If you are using hand coded projects, please check out the chapter about [using Icetips Utilities in hand coded projects](#).

In multi-dll systems the [Global Extension template](#) must also be added to the root/data dll and the root dll app must be re-compiled to export the classes for any dependent applications.

### How to add the classes to your application

To add the Icetips Utilities to your application use the "[Icetips Utility Classes Global](#)" global template to your Global Extensions. This gives you access to all the classes in that file in your application. In multi-dll systems you must apply this to the exporting (root) dll and then to any and all applications where you are going to use the Utilities and then rebuild the system starting with the exporting/root dll.

### How to use the classes in your procedures

To instantiate a class in your procedure you simply declare an instance. Go to the Local Data embed and add the instantiation code, such as:

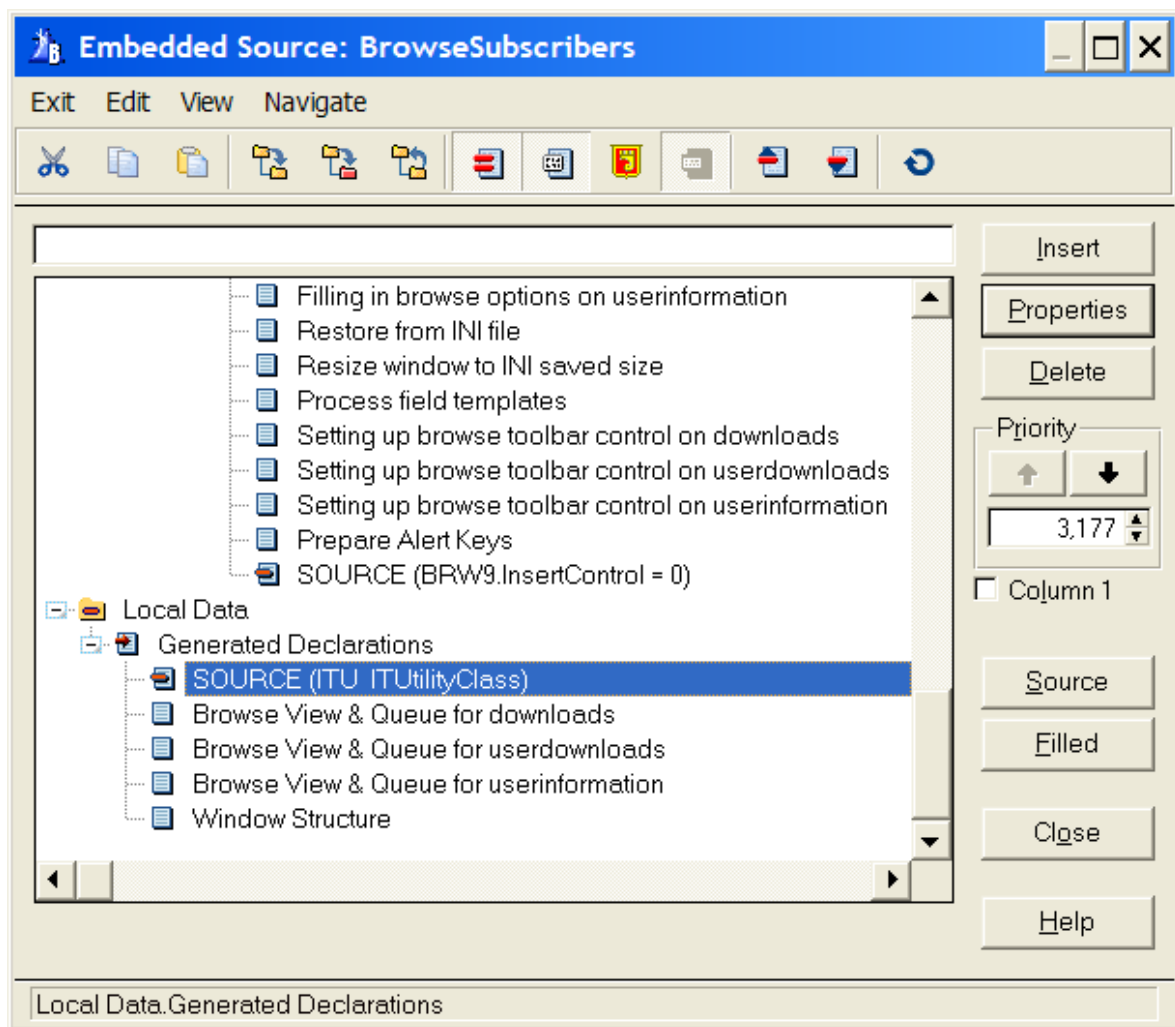
```
ITU ITUtilityClass
```

or:

```
ITS ITStringClass
```

etc. You can derive the classes, but most of the methods are very specific so you generally don't need to override or derive. Some classes may need deriving to override virtual methods. The screenshot below shows how the ITUtilityClass is instantiated in a procedure.



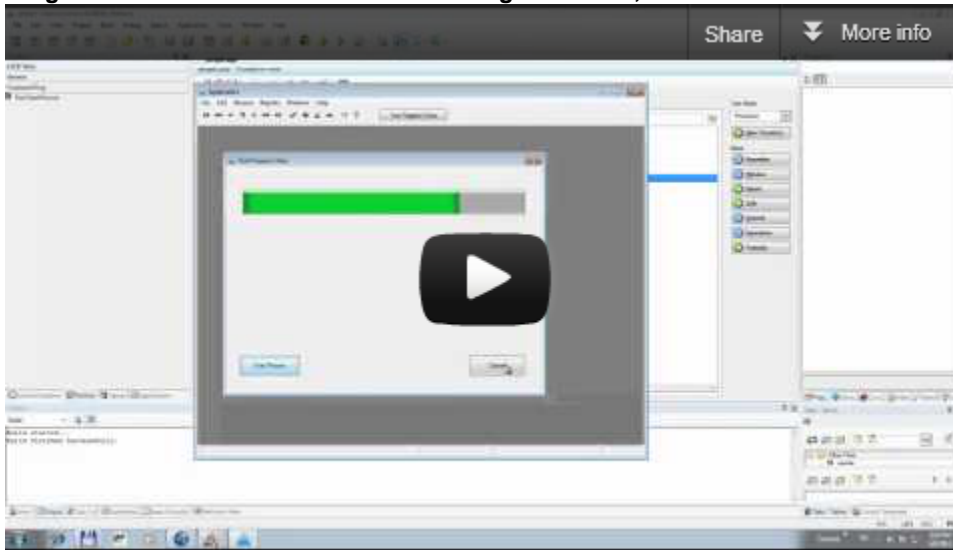


Once you have instantiated the class you can access the methods in it.

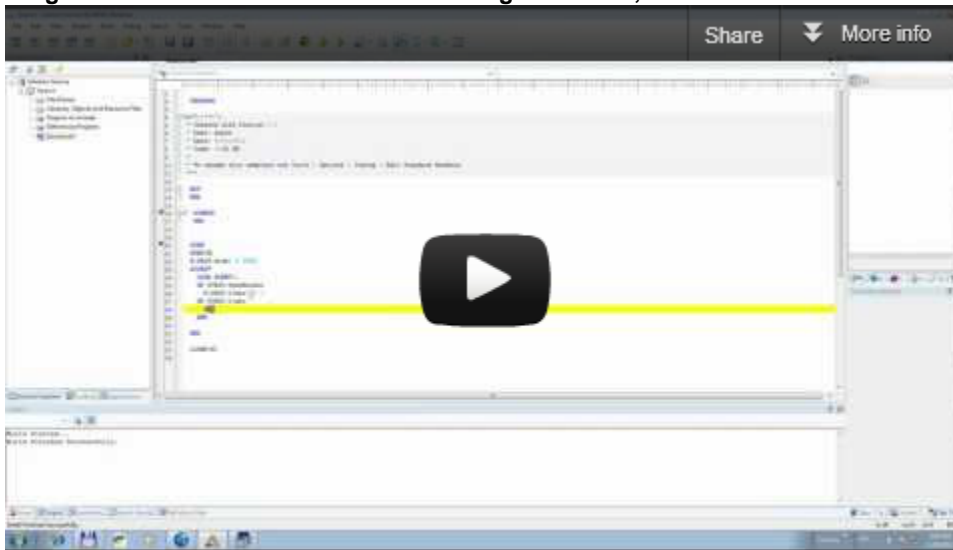
## 1.2 Tutorial Videos

In May 2012 we started creating [tutorial videos on Youtube](#) for our products. As videos become available we will add links to them on the corresponding topic pages in the documentation and they will also be listed here. You can always go to <http://www.youtube.com/user/IcetipsVideos/videos> to see what videos are available. We also post information about them [on our blog](#).

**Progress Class Tutorial Video - Part 1. Length: 15 min, 13 sec.**



**Progress Class Tutorial Video - Part 2. Length: 21 min, 29 sec.**



## 1.3 Hand coded projects

Please see this blog post [http://www.icetips.com/blog\\_wp/2015/06/16/using-icetips-utilities-in-hand-coded-projects/](http://www.icetips.com/blog_wp/2015/06/16/using-icetips-utilities-in-hand-coded-projects/) about how to use the Icetips Utilities in hand coded projects in Clarion 10.

The section below applies to Clarion 6.

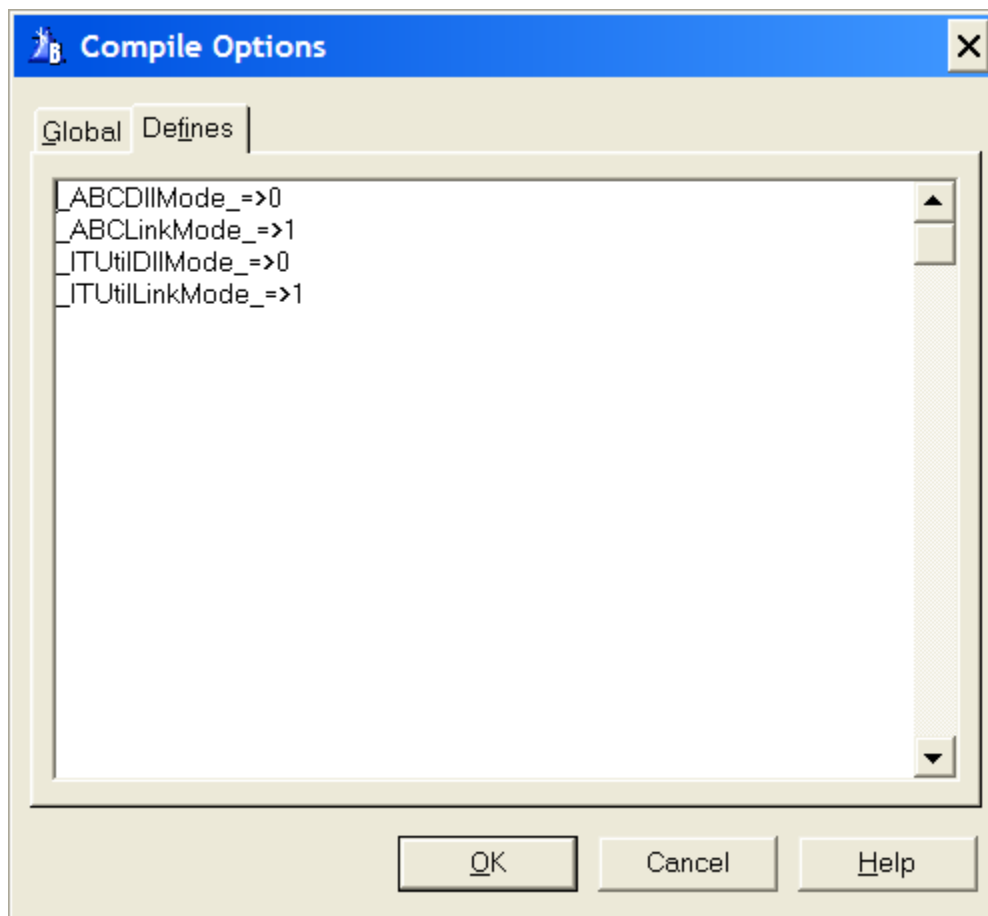
To use the **Icetips Utilities classes** in hand coded projects you need to make slight modification to the defines in your project by adding the following to the project defines:

```
_ABCDllMode_=>0  
_ABCLinkMode_=>1  
_ITUtilDllMode_=>0  
_ITUtilLinkMode_=>1
```

Or add this to your .prj file:

```
#pragma define(_ABCDllMode_=>0)  
#pragma define(_ABCLinkMode_=>1)  
#pragma define(_ITUtilDllMode_=>0)  
#pragma define(_ITUtilLinkMode_=>1)
```

before the #compile statement. See screenshot below.



If you are working with multi-dll hand coded project, this setting is appropriate for the exporting dll. All dependent dlls and exes must reverse the values, i.e.

```
_ABCDllMode_=>1  
_ABCLinkMode_=>0  
_ITUtilDllMode_=>1  
_ITUtilLinkMode_=>0
```

You also need to include the class source into your code by adding:

```
Include('ITUtilityClass.inc'),ONCE
```

after your MAP/END statement.

## 1.4 Compile issues in Clarion

Up to and including version 6.3 build 9056 there were no issues with compiles in Clarion. However in 9057 and 9058 certain problems were introduced.

Version 6.3, build 9057 introduced options to use OMIT() in ABC header files, but it was not implemented correctly and this caused problems with some of our classes. Build 9058 fixed this.

Version 6.3, build 9058 had a problem with the locally linked runtime library causing duplicate symbols in certain DLL apis. The fix is to use the local runtime library from 9057! Please refer to <http://www.cwaddons.com/company/errata.html> where you can download zip files with lib files for the win32 library and winInet library.

As of January 2016, the Core class cannot be used by itself in **Legacy** Applications without causing a GPF. Use any other class instead as they all inherit from the Core Class but none of them cause a GPF. This **ONLY** applies to Legacy (Clarion) applications, not ABC applications.

## 1.5 Documentation Conventions

We have tried our best to produce a uniform and standardized documentation for our classes.

Please note that properties and methods are sorted alphabetically in this documentation index. However that is not always exactly the same as in the ITUtilities.inc file. In the source the Construct and Destruct method are always at the end of the method list. This may not always be in the documentation although we try to remember to put them at the end.

## 1.6 Coding conventions

I follow pretty strict coding convention that makes the code look good and hopefully very readable to our users. People use different styles for writing code and I have mine. Since i also work with case sensitive languages I try very hard to make sure that things are always kept in the same kind of capitalization so it's not too difficult for me to jump from one project to the next!

### The rules are simple:

1. Two (2) character indents. This has not been enforced in some of the products that we have taken over from other developers but we have been working on it.
2. CODE statement is in column 2. There are exceptions to this rule where it is in column 1. Following code should be the same indent as the CODE statement.
3. Mixed case statements, i.e. KeyCode() instead of keycode() or KEYCODE()
4. Upper case logical keywords, i.e. NOT, AND, OR
5. Only full upper case keywords are SELF and PARENT
6. Never, EVER use period (.) instead of End, ever! There are, however, exceptions to this in some of the product code that we have taken over. I never use the period in my code! The exceptions are always single lines, like:

```
If SELF.GetHdr(HeaderID) = False Then Return .
```

7. Space between statements and arithmetic characters, such as X + 1 instead of X+1 or S & X instead of S&X
8. Clarion properties are upper cased PROP then mixed case, i.e. PROP:LineHeight
9. Constructors and Destructors are declared after other methods in both the declaration (.inc) and implementation (.clw) files.
10. Class properties are declared before methods. There may be exceptions to this during development when isolating specific methods and properties but in product builds this rule should always be followed.
11. Comments that indicate updates/fixes generally always start with TWO exclamation marks (!! ) initials of the developers (AB) and the date in YYYY-MM-DD order, like:

```
!! AB 2012-06-25: Problem with calculation fixed.
```

12. Every method is identified with a != comment line above and !-- comment line below. Above the != line should be two empty lines to separate methods from one another.

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**16. Severability.** If any provision of this Agreement is declared invalid or unenforceable, such provision shall be deemed modified to the extent necessary and possible to render it valid and enforceable. In any event, the unenforceability or invalidity of any provision shall not affect any other provision of this Agreement, and this Agreement shall continue in full force and effect, and be construed and enforced, as if such provision had not been included, or had been modified as above provided, as the case may be.

**17. Arbitration.** Except for actions to protect intellectual property rights and to enforce an arbitrator's decision hereunder, all disputes, controversies, or claims arising out of or relating to this Agreement or a breach thereof shall be submitted to and finally resolved by arbitration under the rules of the American Arbitration Association ("AAA") then in effect. There shall be one arbitrator, and such arbitrator shall be chosen by mutual agreement of the parties in accordance with AAA rules. The arbitration shall take place in Port Angeles, Washington, USA, and may be conducted by telephone or online. The arbitrator shall apply the laws of the State of Washington, USA to all issues in dispute. The controversy or claim shall be arbitrated on an individual basis, and shall not be

consolidated in any arbitration with any claim or controversy of any other party. The findings of the arbitrator shall be final and binding on the parties, and may be entered in any court of competent jurisdiction for enforcement. Enforcements of any award or judgment shall be governed by the United Nations Convention on the Recognition and Enforcement of Foreign Arbitral Awards. Should either party file an action contrary to this provision, the other party may recover attorney's fees and costs up to \$1000.00.

**18. Jurisdiction And Venue.** The courts of Clallam County in the State of Washington, USA and the nearest U.S. District Court shall be the exclusive jurisdiction and venue for all legal proceedings that are not arbitrated under this Agreement.

**19. Force Majeure.** Neither party shall be liable for damages for any delay or failure of delivery arising out of causes beyond their reasonable control and without their fault or negligence, including, but not limited to, Acts of God, acts of civil or military authority, fires, riots, wars, embargoes, Internet disruptions, hacker attacks, or communications failures. Notwithstanding anything to the contrary contained herein, if either party is unable to perform hereunder for a period of thirty (30) consecutive days, then the other party may terminate this Agreement immediately without liability by ten (10) days written notice to the other.

**20. Miscellaneous.** This Agreement constitutes the entire understanding of the parties with respect to the subject matter of this Agreement and merges all prior communications, representations, and agreements. This Agreement may be modified only by a written agreement signed by the parties. If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable. This Agreement shall be construed under the laws of the State of Washington, USA, excluding rules regarding conflicts of law. The application the United Nations Convention of Contracts for the International Sale of Goods is expressly excluded. The parties agree that the Uniform Computer Transactions Act or any version thereof, adopted by any state, in any form ("UCITA"), shall not apply to this Agreement, and to the extent that UCITA may be applicable, the parties agree to opt out of the applicability of UCITA pursuant to the opt-out provision(s) contained therein.

**Icetips Alta LLC**  
**3430 East Highway 101, Ste. #28**  
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**<http://www.icetips.com>**

**Part**



**Chapter 2 - Version History**

## 2 Version History

This chapter shows you information about what has changed or been updated in each version and build.

<a href="#">Changes in 2008</a>	41	3 new builds
<a href="#">Changes in 2009</a>	40	1 new build
<a href="#">Changes in 2010</a>	35	8 new builds
<a href="#">Changes in 2011</a>	34	1 new build
<a href="#">Changes in 2012</a>	31	2 new builds
<a href="#">Changes in 2013</a>	29	1 new build
<a href="#">Changes in 2014</a>	27	2 new builds
<a href="#">Changes in 2015</a>	24	2 new builds

## 2.1 2018

This chapter lists all releases in 2018 along with changes to classes, templates and documentation.

### Releases in 2018:

[Version 2018.10.2460.323](#)<sup>[19]</sup> - Sunday, October 14, 2018

### Version 2018.10.2460.323 - Sunday, October 14, 2018

#### Updates, features:

February 22, 2016

Added [IsFolderWritable](#)<sup>[72]</sup> to the [Core Class](#)<sup>[52]</sup>.

May 14, 2016

Embed tree structure synchronized. All Icetips Utilities embeds now show up under "Icetips | Utilities"

May 14, 2016

Added a new extension template that can [duplicate a window](#)<sup>[463]</sup> so you can determine at runtime if you want to open a SDI or MDI version of the same window. The duplicate is exactly like the original except the SDI/MDI are reversed, i.e. if the original window is MDI, the copy is a SDI and if the original is a SDI, the copy is a MDI. This comes in handy where a window needs to be opened with or without an active application frame for MDI windows.

June 15, 2016

Added [ReleaseWindow](#)<sup>[216]</sup> to [Progress Class](#)<sup>[205]</sup>. This method can be called to make the window responsive during a tight loop operation.

September 1, 2016

Added LineCnt to [StringClass](#)<sup>[280]</sup>. This property contains the number of lines in the [Lines](#)<sup>[284]</sup> queue property.

November 29, 2016

Added "Window.Init - After Resize" as target embed for "[Call procedure from all procedures](#)<sup>[435]</sup>" template. Generated into ThisWindow.Init at priority 8260.

August 25, 2018

Changed "[Add Header Sort to Queue](#)<sup>[458]</sup>" template to show the queue and list names in the extension list.

October 3, 2018

Templates updated to use CHM help.

October 7, 2018

Templates updated to support **Clarion 11**

#### Fixes:

April 14, 2016

[GenEnvVariables](#)<sup>[263]</sup> would cause an "Array out of bounds" GPF if it was called in debug mode. Fixed.

May 14, 2016

Link to Live Support on the Support tab in the Utilities templates was not working correctly. Fixed.

August 1, 2016

[CheckOplocs](#)<sup>[339]</sup> and [SetOplocksOff](#)<sup>[353]</sup> did not always work correctly. Fixed.

November 21, 2017

[GetNextQuarter](#)<sup>[103]</sup> would return the wrong dates if the source date was in the last quarter. Fixed.

October 12, 2018

Regression: "Include Thread Limiter" in [Icetips Utility Classes Global](#)<sup>[451]</sup> generated incorrect definition in multi-dll applications. Fixed.

#### Releases in 2016:

[Version 1.2446](#)<sup>[22]</sup> - January 25, 2016

#### Releases in 2015:

[Version 1.2.2441](#)<sup>[24]</sup> - November 2, 2015

[Version 1.2.2433](#)<sup>[24]</sup> - June 29, 2015

[Version 1.2.2430](#)<sup>[25]</sup> - February 24, 2015

#### Releases in 2014:

[Version 1.2.2427](#)<sup>[27]</sup> - July 6, 2014

[Version 1.2.2423](#)<sup>[27]</sup> - January 27, 2014

**Releases in 2013:**

[Version 1.2.2415](#)<sup>[29]</sup> - May 14, 2013

**Releases in 2012:**

[Version 1.2.2408](#)<sup>[31]</sup> - July 5, 2012

[Version 1.2.2406](#)<sup>[32]</sup> - May 8, 2012

**Releases in 2011:**

[Version 1.1.2397](#)<sup>[34]</sup> - May 4, 2011

**Releases in 2010:**

[Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010

[Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010

[Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>[37]</sup> - June 6, 2010

[Version 1.1.2374](#)<sup>[38]</sup> - March 15, 2010

[Version 1.1.2367](#)<sup>[38]</sup> - February 26, 2010

[Version 1.1.2359](#)<sup>[38]</sup> - January 27, 2010

[Version 1.1.2356](#)<sup>[38]</sup> - January 26, 2010

**Releases in 2009:**

[Version 1.1.2351](#)<sup>[40]</sup> - April 15, 2009

**Releases in 2008**

[Version 1.1.2320](#)<sup>[41]</sup> - November 11, 2008

[Version 1.1.2319](#)<sup>[41]</sup> - September 02, 2008

[Version 1.1.2316](#)<sup>[41]</sup> - August 27, 2008



## 2.2 2016

This chapter lists all releases in 2016 along with changes to classes, templates and documentation.

### Releases in 2016:

[Version 2018.10.2460.323](#)<sup>[19]</sup> - Sunday, October 14, 2018

[Version 1.2446](#)<sup>[22]</sup> - January 25, 2016

### Version 2018.10.2460.323 - Sunday, October 14, 2018

#### Updates, features:

February 22, 2016

Added [IsFolderWritable](#)<sup>[72]</sup> to the [Core Class](#)<sup>[52]</sup>.

May 14, 2016

Embed tree structure synchronized. All Icetips Utilities embeds now show up under "Icetips | Utilities"

May 14, 2016

Added a new extension template that can [duplicate a window](#)<sup>[463]</sup> so you can determine at runtime if you want to open a SDI or MDI version of the same window. The duplicate is exactly like the original except the SDI/MDI are reversed, i.e. if the original window is MDI, the copy is a SDI and if the original is a SDI, the copy is a MDI. This comes in handy where a window needs to be opened with or without an active application frame for MDI windows.

June 15, 2016

Added [ReleaseWindow](#)<sup>[216]</sup> to [Progress Class](#)<sup>[205]</sup>. This method can be called to make the window responsive during a tight loop operation.

September 1, 2016

Added LineCnt to [StringClass](#)<sup>[280]</sup>. This property contains the number of lines in the [Lines](#)<sup>[284]</sup> queue property.

November 29, 2016

Added "Window.Init - After Resize" as target embed for "[Call procedure from all procedures](#)<sup>[435]</sup>" template. Generated into ThisWindow.Init at priority 8260.

August 25, 2018

Changed "[Add Header Sort to Queue](#)<sup>[458]</sup>" template to show the queue and list names in the extension list.

#### Fixes:

April 14, 2016

[GenEnvVariables](#)<sup>[263]</sup> would cause an "Array out of bounds" GPF if it was called in debug mode. Fixed.

May 14, 2016

Link to Live Support on the Support tab in the Utilities templates was not working correctly. Fixed.

August 1, 2016

[CheckOplocs](#)<sup>[339]</sup> and [SetOplocksOff](#)<sup>[353]</sup> did not always work correctly. Fixed.

November 21, 2017

[GetNextQuarter](#)<sup>[103]</sup> would return the wrong dates if the source date was in the last quarter. Fixed.

### Version 1.2.2446 - January 25, 2016

#### Updates, features:

November 12, 2015

Added [FormatXML](#)<sup>[296]</sup> method to String Class and [GetXMLDateTime](#)<sup>[70]</sup> method to Core Class

November 20, 2015

Updated the [Add Manifest](#)<sup>[432]</sup> template to support windows 10.

January 15, 2016

Added [EncodeXML](#)<sup>[294]</sup> method to String Class.

January 15, 2016

Installer and everything else is now correctly dual-code signed, using both SHA1 and SHA2 code signing certificates.

#### Fixes:

November 20, 2015

Updated the [Add Manifest](#)<sup>[432]</sup> template to support windows 10.

January 20, 2016

Export template for Clarion template chain (Legacy) was not reliably

updated. It is now updated automatically with Build Automator every time a new build is created. Fixed.

**Releases in 2015:**

[Version 1.2.2441](#)<sup>[24]</sup> - November 2, 2015

[Version 1.2.2433](#)<sup>[24]</sup> - June 29, 2015

[Version 1.2.2430](#)<sup>[25]</sup> - February 24, 2015

**Releases in 2014:**

[Version 1.2.2427](#)<sup>[27]</sup> - July 6, 2014

[Version 1.2.2423](#)<sup>[27]</sup> - January 27, 2014

**Releases in 2013:**

[Version 1.2.2415](#)<sup>[29]</sup> - May 14, 2013

**Releases in 2012:**

[Version 1.2.2408](#)<sup>[31]</sup> - July 5, 2012

[Version 1.2.2406](#)<sup>[32]</sup> - May 8, 2012

**Releases in 2011:**

[Version 1.1.2397](#)<sup>[34]</sup> - May 4, 2011

**Releases in 2010:**

[Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010

[Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010

[Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>[37]</sup> - June 6, 2010

[Version 1.1.2374](#)<sup>[38]</sup> - March 15, 2010

[Version 1.1.2367](#)<sup>[38]</sup> - February 26, 2010

[Version 1.1.2359](#)<sup>[38]</sup> - January 27, 2010

[Version 1.1.2356](#)<sup>[38]</sup> - January 26, 2010

**Releases in 2009:**

[Version 1.1.2351](#)<sup>[40]</sup> - April 15, 2009

**Releases in 2008**

[Version 1.1.2320](#)<sup>[41]</sup> - November 11, 2008

[Version 1.1.2319](#)<sup>[41]</sup> - September 02, 2008

[Version 1.1.2316](#)<sup>[41]</sup> - August 27, 2008

## 2.3 2015

This chapter lists all releases in 2015 along with changes to classes, templates and documentation.

### Releases in 2015:

[Version 1.2.2441](#)<sup>[24]</sup> - November 2, 2015

[Version 1.2.2433](#)<sup>[24]</sup> - June 29, 2015

[Version 1.2.2430](#)<sup>[25]</sup> - February 24, 2015

### Version 1.2.2441 - November 2, 2015

#### Updates, features:

July 5, 2015

Added [MatchControlSize](#)<sup>[74]</sup> method to core class.

September 12, 2015

Added pDel parameter to [StringToLines](#)<sup>[313]</sup>, allowing passing a delimiter to split the string to lines by.

September 12, 2015

Added pQuoteChar parameter to [ParseCSVLine](#)<sup>[305]</sup>, allowing setting the quote char for strings.

September 12, 2015

Added pDel parameter to [FileToLines](#)<sup>[294]</sup>, allowing it to parse files with End-Of-Line delimiters other than CR, LF and CR+LF.

September 12, 2015

Added pDel parameter to [WriteQToFile](#)<sup>[316]</sup>, allowing setting the End-Of-Line delimiters when writing the Lines queue to file. By default CR+LF (<13,10>) is used.

October 20, 2015

Added [LinesToFile](#)<sup>[302]</sup> method to [StringClass](#)<sup>[280]</sup>. It's a wrapper for WriteQToFile.

October 20, 2025

Added [StringToFile](#)<sup>[312]</sup> method to [StringClass](#)<sup>[280]</sup>. It's a wrapper for WriteStringToFile.

October 26, 2015

Added [SkipEOLOnLastLine](#)<sup>[285]</sup> property to StringClass. When using WriteQToFile or LinesToFile it will create an empty line because it added EOL at the end of the last line. If SkipEOLOnLastLine is set to True, then it does not add the EOL at the end of the last line. Original behaviour (adding an empty line) is left intact so it does not break code.

October 28, 2015

Added [GetStringBetween](#)<sup>[300]</sup> method to [StringClass](#)<sup>[280]</sup>. It extracts a string from another string by searching for a beginning and end string, optionally starting at given positions. Can be specified if it's case sensitive or not.

October 29, 2015

Added [SetStringBetween](#)<sup>[309]</sup> method to [StringClass](#)<sup>[280]</sup>. It inserts a string from another string in the same way as [GetStringBetween](#)<sup>[300]</sup> does.

#### Fixes:

July 4, 2015

Added ADJUST attribute to all #SHEET statements in the templates to make sure they adjust (more) properly when fonts in the IDE are changed.

August 14, 2015

[StringToLines](#)<sup>[313]</sup> would fail if the string contained no end-of-line characters. Fixed.

September 12, 2015

End-Of-Line variable in [LinesToString](#)<sup>[303]</sup> was declared as CSTRING(4) instead of CSTRING(5). Fixed.

October 20, 2015

[Preserve Variables template](#)<sup>[474]</sup> did not generate the correct code if conditions were used. Fixed.

### Version 1.2.2433 - June 29, 2015

#### Updates, features:

June 22, 2015

Added pDelimiterStartsLine parameter to [SplitString](#)<sup>[311]</sup>. Allows it to split lines based on the start characters of a line, not end characters.

June 29, 2015

Added [ParseCSVLine](#)<sup>[305]</sup> method to parse a line with CSV data. Also added [FreeCSVFields](#)<sup>[297]</sup> (protected) method.

**Fixes:**

- March 10, 2015 The template could cause classes to export an older version which could cause "xxx is unresolved for export" errors when compiling exporting dlls. Fixed.
- May 24, 2015 Fixed a potential memory leak in the [AddIntoParenthesis](#)<sup>[287]</sup> method.
- June 27, 2015 Image Class ResizeImage method did not work correctly on reports. Fixed.
- June 27, 2015 Image Class ResizeImage did not correctly size images when it was called multiple times for the same image control. Fixed.

**Version 1.2.2430 - February 24, 2015****Updates, features:**

- August 21, 2014 Added two new template files, ITUtilExt.tpw and ITUtilUtil.tpw. The first one will be used for additional Extension templates, the second for Utility templates.
- December 3, 2014 Added FormatDate and FormatTime to DateClass. Those take a format string, such as 'mm-dd-yyyy' and translate the passed date into the format passed in. This makes the formatting of dates much more flexible than the picture formats in Clarion.
- December 4, 2014 Added pCaseSensitive=0 to [CountFinds](#)<sup>[59]</sup>, [FindReplace](#)<sup>[61]</sup> and [SearchReplace](#)<sup>[77]</sup>. Previously those were case insensitive, but can now handle case sensitive searches.
- December 16, 2014 Added [Lesser](#)<sup>[73]</sup>, [Greater](#)<sup>[74]</sup> to the [Core Class](#)<sup>[52]</sup> and [ColorToRGB](#)<sup>[340]</sup> and GetColorBrightness to the [Utilities Class](#)<sup>[335]</sup>.

**Fixes:**

- July 16, 2014 [RemoveHTML](#)<sup>[308]</sup> did not remove white spaces at beginning or end of the resulting string. Fixed.
- July 16, 2014 [RemoveHTML](#)<sup>[308]</sup> did not remove &nbsp; Fixed.
- July 21, 2014 [Preserve Variable Data](#)<sup>[474]</sup> template could fail to generate an END statement into ThisWindow.Kill in some circumstances. Fixed.
- October 1, 2014 Demo app for the new IDE (UtilDemoC7.app) was missing a file, UtilDemo. Version in the install. Fixed.
- December 19, 2014 FileErrorCode() can return alphanumeric values since it returns a string. [ErrorMsg](#)<sup>[343]</sup> always interpreted it as a LONG so results could be incorrect. Fixed.

**Releases in 2014:**

- [Version 1.2.2427](#)<sup>[27]</sup> - July 6, 2014
- [Version 1.2.2423](#)<sup>[27]</sup> - January 27, 2014

**Releases in 2013:**

- [Version 1.2.2415](#)<sup>[29]</sup> - May 14, 2013

**Releases in 2012:**

- [Version 1.2.2408](#)<sup>[31]</sup> - July 5, 2012
- [Version 1.2.2406](#)<sup>[32]</sup> - May 8, 2012

**Releases in 2011:**

- [Version 1.1.2397](#)<sup>[34]</sup> - May 4, 2011

**Releases in 2010:**

- [Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010
- [Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010
- [Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>37</sup> - June 6, 2010  
[Version 1.1.2374](#)<sup>38</sup> - March 15, 2010  
[Version 1.1.2367](#)<sup>38</sup> - February 26, 2010  
[Version 1.1.2359](#)<sup>38</sup> - January 27, 2010  
[Version 1.1.2356](#)<sup>38</sup> - January 26, 2010

**Releases in 2009:**

[Version 1.1.2351](#)<sup>40</sup> - April 15, 2009

**Releases in 2008**

[Version 1.1.2320](#)<sup>41</sup> - November 11, 2008  
[Version 1.1.2319](#)<sup>41</sup> - September 02, 2008  
[Version 1.1.2316](#)<sup>41</sup> - August 27, 2008

## 2.4 2014

This chapter lists all releases in 2014 along with changes to classes, templates and documentation.

### Releases in 2014:

[Version 1.2.2427](#)<sup>[27]</sup> - July 6, 2014

[Version 1.2.2423](#)<sup>[29]</sup> - January 27, 2014

### Version 1.2.2427 - July 6, 2014

#### Updates, features:

March 29, 2014

Added [EnumRegistryValues](#)<sup>[227]</sup> method to the [Registry Class](#)<sup>[222]</sup>.

April 8, 2014

Added checks to allow condition to apply on reading and/or writing in the [Preserve Variable Data](#)<sup>[474]</sup> template.

April 8, 2014

Added embeds before and after reading and writing each variable in the [Preserve Variable Data](#)<sup>[474]</sup> template.

April 8, 2014

Updated and improved visual information on the [Preserve Variable Data](#)<sup>[474]</sup> template.

May 30, 2014

Added support for [CPCS](#) reports to the [Preserve Variable Data](#)<sup>[474]</sup> template.

June 26, 2014

Added [InsertString](#)<sup>[301]</sup> to String Class.

June 27, 2014

Added [Alias Files](#)<sup>[448]</sup> global extension template. It adds PROP:Alias to all files in procedures.

#### Fixes:

January 30, 2014

Installer did not allow selecting the Clarion root install folder. Fixed.

February 21, 2014

The [Icetips Preserve Variable Data](#)<sup>[474]</sup> template did not work in source procedures. Fixed. Generated code is at priority 1 and priority 9999.

February 24, 2014

The pAppend parameter on [WriteStringToFile](#)<sup>[316]</sup> was not implemented. Fixed.

March 5, 2014

Example code for [StringToWords](#)<sup>[314]</sup> did not show access to the Word queue. Fixed

March 30, 2014

[CompileSBProject](#)<sup>[243]</sup> method uses Exists() without ShortPath(). This can cause problems in certain situations reporting that a file/folder does not exist when it does. Fixed.

June 16, 2014

Int64 variable declared in methods in the [Registry Class](#)<sup>[222]</sup> caused "Duplicate label" error. Fixed.

### Version 1.2.2423 - January 27, 2014

#### Updates, features:

September 23, 2013

Added two parameters to [CopyFiles](#)<sup>[261]</sup> to allow further refining of the SHFileOperation attributes.

January 15, 2014

Added [GenerateFileQueue](#)<sup>[443]</sup> extension template.

January 27, 2014

Updated all template descriptions so they are prefixed with "Icetips Utilities: " to make it easier to find them!

January 27, 2014

Installer updated to work with Clarion 9.1

#### Fixes:

August 5, 2013	Icetips SQL Queue Process template did not use external names for the queue fields. Fixed.
October 25, 2013	Modified the "Preserver Variable Values" template code. The save was put in the wrong place in ThisWindow.Kill. Fixed.
December 2, 2013	<a href="#">SplitString</a> <sup>[31]</sup> would fail for the last item in the string if it was just one character. Example "123;234;345" would work fine, where as "123;234;3" would correctly parse the first two elements, but the last one would be empty. Fixed.
December 12, 2013	Increased number of possible enumerated processes in EnumProcesses from 1024 to 10240.

**Releases in 2014:**

[Version 1.2.2427](#)<sup>[27]</sup> - July 6, 2014

[Version 1.2.2423](#)<sup>[27]</sup> - January 27, 2014

**Releases in 2013:**

[Version 1.2.2415](#)<sup>[29]</sup> - May 14, 2013

**Releases in 2012:**

[Version 1.2.2408](#)<sup>[31]</sup> - July 5, 2012

[Version 1.2.2406](#)<sup>[32]</sup> - May 8, 2012

**Releases in 2011:**

[Version 1.1.2397](#)<sup>[34]</sup> - May 4, 2011

**Releases in 2010:**

[Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010

[Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010

[Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>[37]</sup> - June 6, 2010

[Version 1.1.2374](#)<sup>[38]</sup> - March 15, 2010

[Version 1.1.2367](#)<sup>[38]</sup> - February 26, 2010

[Version 1.1.2359](#)<sup>[38]</sup> - January 27, 2010

[Version 1.1.2356](#)<sup>[38]</sup> - January 26, 2010

**Releases in 2009:**

[Version 1.1.2351](#)<sup>[40]</sup> - April 15, 2009

**Releases in 2008**

[Version 1.1.2320](#)<sup>[41]</sup> - November 11, 2008

[Version 1.1.2319](#)<sup>[41]</sup> - September 02, 2008

[Version 1.1.2316](#)<sup>[41]</sup> - August 27, 2008

## 2.5 2013

This chapter lists all releases in 2013 along with changes to classes, templates and documentation.

### Releases in 2013:

[Version 1.2.2415](#)<sup>[29]</sup> - May 14, 2013

### Version 1.2.2415 - May 14, 2013

#### Updates, features:

- September 20, 2012 Added [GetBit](#)<sup>[62]</sup>, [SetBit](#)<sup>[78]</sup> and [GetBitString](#)<sup>[155]</sup> to the [Core Class](#)<sup>[52]</sup>. This comes in very handy when using bitmap values!
- September 21, 2012 Added [ReadFileToQ](#)<sup>[306]</sup> method to the [String Class](#)<sup>[280]</sup>. It just calls [FileToLines](#)<sup>[294]</sup>, but better matches naming convention with [WriteQToFile](#)<sup>[316]</sup>.
- September 21, 2012 Added [GetLastInputTime](#)<sup>[387]</sup> and [GetIdleTime](#)<sup>[386]</sup> to the [Windows Class](#)<sup>[365]</sup>. Documentation has also been added.
- September 22, 2012 Added option to [Window Wizard](#)<sup>[479]</sup> to create tabs on the window. You can enter the text for each tab and create as many tabs as you want.
- April 15, 2013 Added "[Icetips Preserve Variable Data](#)<sup>[474]</sup>" procedure extension template.
- May 14, 2013 Installer is now compatible with Clarion 9.

#### Fixes:

- September 21, 2012 #508: Verified bug in Clarion 8 that prevents .TXD files from being exported using **#EXPORT(%DictionaryFile)** which is used in the [Icetips Export App and Dct](#)<sup>[442]</sup> global extension template. PTSS #39582: <http://problemtracker.softvelocity.com/clarion8/UpdtCustBugview.php?ID1=39582>
- September 21, 2012 #332: Export Class no longer requires the ASCII driver.
- September 21, 2012 #332: Record Class no longer requires the ASCII driver. There is no longer any dependency on the ASCII file driver in the Utilities as it has been replaced with calls to methods in the [String Class](#)<sup>[280]</sup>.
- September 21, 2012 #523: [Page of Pages template](#)<sup>[426]</sup> erroneously called %ITPisCpcsReportTemplate group instead of %ITUisCpcsReportTemplate. Fixed.
- September 22, 2012 Help was not implemented in the [Window Wizard](#)<sup>[479]</sup>. Fixed.
- October 19, 2012 Under some circumstances [FileString](#)<sup>[284]</sup> was not disposed in the String class causing memory leak. Fixed
- January 19, 2013 [Zendesk support ticket #15](#): [StringToWords](#)<sup>[314]</sup> ignored words made up of digits only. Added parameter to [StringToWords](#)<sup>[314]</sup> to indicate if digits should count as words. Fixed.
- February 25, 2013 Added support for [Setup Builder 8](#) to the [SetupBuilderClass](#)<sup>[234]</sup>.

### Releases in 2012:

[Version 1.2.2408](#)<sup>[31]</sup> - July 5, 2012

[Version 1.2.2406](#)<sup>[32]</sup> - May 8, 2012

### Releases in 2011:

[Version 1.1.2397](#)<sup>[34]</sup> - May 4, 2011

### Releases in 2010:

[Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010

[Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010

[Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>[37]</sup> - June 6, 2010



[Version 1.1.2374](#)<sup>38</sup> - March 15, 2010  
[Version 1.1.2367](#)<sup>38</sup> - February 26, 2010  
[Version 1.1.2359](#)<sup>38</sup> - January 27, 2010  
[Version 1.1.2356](#)<sup>38</sup> - January 26, 2010

**Releases in 2009:**

[Version 1.1.2351](#)<sup>40</sup> - April 15, 2009

**Releases in 2008**

[Version 1.1.2320](#)<sup>41</sup> - November 11, 2008  
[Version 1.1.2319](#)<sup>41</sup> - September 02, 2008  
[Version 1.1.2316](#)<sup>41</sup> - August 27, 2008

## 2.6 2012

This chapter lists all releases in 2012 along with changes to classes, templates and documentation.

### Releases in 2012:

[Version 1.2.2408](#)<sup>[31]</sup> - July 5, 2012

[Version 1.2.2406](#)<sup>[32]</sup> - May 8, 2012

### Releases in 2011:

[Version 1.1.2397](#)<sup>[34]</sup> - May 4, 2011

### Releases in 2010:

[Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010

[Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010

[Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>[37]</sup> - June 6, 2010

[Version 1.1.2374](#)<sup>[38]</sup> - March 15, 2010

[Version 1.1.2367](#)<sup>[38]</sup> - February 26, 2010

[Version 1.1.2359](#)<sup>[38]</sup> - January 27, 2010

[Version 1.1.2356](#)<sup>[38]</sup> - January 26, 2010

### Releases in 2009:

[Version 1.1.2351](#)<sup>[40]</sup> - April 15, 2009

### Releases in 2008

[Version 1.1.2320](#)<sup>[41]</sup> - November 11, 2008

[Version 1.1.2319](#)<sup>[41]</sup> - September 02, 2008

[Version 1.1.2316](#)<sup>[41]</sup> - August 27, 2008

## Version 1.2.2408 - July 5, 2012

### Updates, features:

- |               |   |
|---------------|---|
| June 13, 2012 | Added global template to handle Legacy applications. Use the "Icetips Utilities Classes Global - LEGACY ONLY" Global template instead of the "Icetips Utilities Classes Global - ABC ONLY" in the applications where you use the Icetips Utilities Classes. This template also needs to be added to the root/exporting dll app.   |
| June 22, 2012 | Added QueueResorted virtual method to the <a href="#">AddHeaderSortToQueue</a> <sup>[458]</sup> template. This can only be implemented by modifying the ListQueue property in the brwext.inc file from being PRIVATE to PROTECTED. QueueResorted method is called after the queue is resorted, but a bug in the brwext.clw causes it to be called <code>_before_</code> the queue is sorted so it's always one sort behind! The overridden method sorts the queue so after the parent call the queue is sorted correctly before your code executes. |
| June 22, 2012 | Modified installer to change the ListQueue property from PRIVATE to PROTECTED.  |
| June 22, 2012 | Completed documentation for <a href="#">List procedures with Windows without HLP attribute</a> <sup>[484]</sup> utility template.   |
| June 22, 2012 | Added <a href="#">TreatEmptyLastItemAsLine</a> <sup>[285]</sup> property to the <a href="#">StringClass</a> <sup>[280]</sup> . This allows <a href="#">SplitString</a> <sup>[317]</sup> to determine how to handle empty items at the end of the item array.  |
| June 23, 2012 | Added 5 new embed points to the <a href="#">Limit Program Instance</a> <sup>[454]</sup> template to make it more flexible.  |
| June 23, 2012 | Completed documentation for <a href="#">Limit Program Instance</a> <sup>[454]</sup> template.   |

- June 23, 2012 Completed documentation for all [Utilities templates](#) <sup>[479]</sup>.
- June 25, 2012 Added a check to [SetPageOfText](#) <sup>[199]</sup> method in [Page of Pages class](#) <sup>[192]</sup> to prevent it from potentially replace the page-of token if it is found more than once in the metafile, indicating that the file contained the particular byte array in its internal code. This would prevent any problems due to replacing some of the meta file code from ever happening.
- June 26, 2012 Finished documentation for [Page of Pages Class](#) <sup>[192]</sup>.
- June 27, 2012 Finished documentation of [Write Version info to INI file template](#) <sup>[456]</sup>.
- June 27, 2012 Finished documentation of [Add Header Sort to Queue template](#) <sup>[458]</sup>.
- June 27, 2012 Finished documentation of [Bind/Unbind local variables template](#) <sup>[460]</sup>.
- June 27, 2012 Finished documentation of [Icetips Browse Checkbox update template](#) <sup>[465]</sup>.
- June 28, 2012 Added and implemented the [Icetips ShowFileRecord Wizard](#) <sup>[488]</sup> utility template.
- June 30, 2012 Finished documentation of [Code templates](#) <sup>[417]</sup>.
- July 2, 2012 Finished documentation of [Page of Pages control template](#) <sup>[426]</sup>.
- July 2, 2012 Finished documentation of all [Utility templates](#) <sup>[479]</sup>.
- Fixes:**
- June 9, 2012 [ShowProgress](#) <sup>[218]</sup> method in [ProgressClass](#) <sup>[205]</sup> would apply "vista fix" to progress step on all operating system versions. It could cause back jumping in the progressbar on XP under some circumstances. Now only applied if running under Vista or newer operating systems. Fixed.
- June 22, 2012 [SplitString](#) <sup>[311]</sup> could fail with last item in the item array if it contained only one character. Fixed.
- June 25, 2012 [FindInString](#) <sup>[295]</sup> method in the [String Class](#) <sup>[280]</sup> was not documented. Fixed.
- June 26, 2012 [Limit Program Instance template](#) <sup>[454]</sup> didn't preserve variable setting for entries, i.e. if "!VarName" was used as "Unique Program String" it would be changed to "VarName". Same with the "Window caption string", "Message Caption" and "Message Text" entries. Fixed.
- June 26, 2012 Some methods were missing from the [Overview](#) <sup>[280]</sup> and [Methods](#) <sup>[287]</sup> list in the [String Class](#) <sup>[280]</sup> chapter. Fixed.
- June 27, 2012 [GetThemedPanelFEQ](#) <sup>[395]</sup> did not return the correct FEQ. Fixed.
- June 29, 2012 [ThemeAPanel](#) <sup>[410]</sup> did not work in Clarion 8. Fixed.
- June 29, 2012 [ThemeAPanel](#) <sup>[410]</sup> required XPTheme to be included for Clarion 8. Fixed.
- June 29, 2012 Fixes to [ThemeAPanel](#) <sup>[410]</sup> for Clarion 8 did not work in Clarion 6. Fixed.

## Version 1.2.2406 - May 8, 2012

### Updates, features:

- June 9, 2011 Added [FileToLines](#) <sup>[294]</sup> method to the [String Class](#) <sup>[280]</sup>
- September 20, 2011 Added [GetRegEx](#) <sup>[227]</sup> method to [Registry Class](#) <sup>[222]</sup>
- September 20, 2011 Added [QueryValue](#) <sup>[229]</sup> method to [Registry Class](#) <sup>[222]</sup>
- September 20, 2011 Modified [OpenRegistryKey](#) <sup>[229]</sup> method in [Registry Class](#) <sup>[222]</sup>
- September 20, 2011 Added [GetValueType](#) <sup>[228]</sup> method to [Registry Class](#) <sup>[222]</sup>
- September 27, 2011 Added [IsProgramRunning](#) <sup>[398]</sup> method to [Windows Class](#) <sup>[365]</sup>
- October 1, 2011 Added "[Limit Program Instance](#) <sup>[454]</sup>" global extension template.
- October 1, 2011 Added [ActivateWindow](#) <sup>[378]</sup> method to [Windows Class](#) <sup>[365]</sup>
- October 22, 2011 Added [Export Windows without Help ID](#) <sup>[484]</sup> utility template.
- November 12, 2011 **Modified return value from the [ITRun](#) <sup>[269]</sup> method** so that if the called process returns no exit code, the method returns 0 instead of the return value from [WaitForSingleObject](#). The reason for this change is that it is possible that if the called process returns nothing and [WaitForSingleObject](#) returns a value that the calling code is expecting, the results are wrong.
- January 14, 2012 Finished documentation for [Progress Class](#) <sup>[205]</sup>.

May 3, 2012

Added [FindReplace](#)<sup>[61]</sup>, [AllocateSearchString](#)<sup>[58]</sup> and [CountFinds](#)<sup>[59]</sup> methods to [Core class](#)<sup>[52]</sup>. [FindReplace](#)<sup>[61]</sup> is an additional search and replace method that returns the replaced string unlike [SearchReplace](#)<sup>[77]</sup> method which needs the string to be passed in as a variable.

**Fixes:**

October 6, 2011

[GetMonthName](#)<sup>[100]</sup> returned space padded month name. Fixed.

November 6, 2011

[GetSBExecutable](#)<sup>[248]</sup> in [Setup Builder Class](#)<sup>[234]</sup> would return true if it didn't find the exe. Fixed.

November 11, 2011

[GetValueType](#)<sup>[228]</sup> in [Registry Class](#)<sup>[222]</sup> did not return the value data type for the registry entry. Fixed.

November 11, 2011

[GetRegEx](#)<sup>[227]</sup> in [Registry Class](#)<sup>[222]</sup> did not handle value data type correctly. Fixed.

January 23, 2012

[EnumRegistrySubKeys](#)<sup>[226]</sup> did not implement the pls64Bit parameter to enforce default, 32 or 64 bit keys. Fixed

April 25, 2012

[Thread limiter Global](#)<sup>[330]</sup> class instance was not exported correctly in multi-dll applications. Fixed.

May 4, 2012

The ITUtility.hlp file was not included in the install. Fixed.

May 4, 2012

The ITUtility.hlp was not activated in the main template file - ITUtility.tpl - so it did not open when using the "Help" button in the Clarion IDE! Fixed.

## 2.7 2011

This chapter lists all releases in 2011 along with changes to classes, templates and documentation.

### Releases in 2011:

[Version 1.1.2397](#)<sup>[34]</sup> - May 4, 2011

### Releases in 2010:

[Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010

[Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010

[Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>[37]</sup> - June 6, 2010

[Version 1.1.2374](#)<sup>[38]</sup> - March 15, 2010

[Version 1.1.2367](#)<sup>[38]</sup> - February 26, 2010

[Version 1.1.2359](#)<sup>[38]</sup> - January 27, 2010

[Version 1.1.2356](#)<sup>[38]</sup> - January 26, 2010

### Releases in 2009:

[Version 1.1.2351](#)<sup>[40]</sup> - April 15, 2009

### Releases in 2008

[Version 1.1.2320](#)<sup>[41]</sup> - November 11, 2008

[Version 1.1.2319](#)<sup>[41]</sup> - September 02, 2008

[Version 1.1.2316](#)<sup>[41]</sup> - August 27, 2008

## Version 1.1.2397 - May 4, 2011

### Updates, features:

May 4, 2011                      Install built for Clarion 8.0.

### Fixes:

January 5, 2011                      [SplitString](#)<sup>[31]</sup> could cause "Index Out of Range" in some cases if the last line was empty. Fixed.

January 12, 2011                      [FileToString](#)<sup>[295]</sup> method in [String Class](#)<sup>[280]</sup> did not have the PROC attribute. Fixed.

February 23, 2011                      [ErrorMsg](#)<sup>[343]</sup> did not return FileError() but Error() if it was called with (False, True) i.e. when it should only return FileErrorCode() and FileError(). Fixed.

## 2.8 2010

This chapter lists all releases in 2010 along with changes to classes, templates and documentation.

### Releases in 2010:

[Version 1.1.2394](#)<sup>[35]</sup> - December 21, 2010

[Version 1.1.2392](#)<sup>[35]</sup> - December 1, 2010

[Version 1.1.2390](#)<sup>[37]</sup> - September 7, 2010

[Version 1.1.2387](#)<sup>[37]</sup> - June 6, 2010

[Version 1.1.2374](#)<sup>[38]</sup> - March 15, 2010

[Version 1.1.2367](#)<sup>[38]</sup> - February 26, 2010

[Version 1.1.2359](#)<sup>[38]</sup> - January 27, 2010

[Version 1.1.2356](#)<sup>[38]</sup> - January 26, 2010

### Releases in 2009:

[Version 1.1.2351](#)<sup>[40]</sup> - April 15, 2009

### Releases in 2008

[Version 1.1.2320](#)<sup>[41]</sup> - November 11, 2008

[Version 1.1.2319](#)<sup>[41]</sup> - September 02, 2008

[Version 1.1.2316](#)<sup>[41]</sup> - August 27, 2008

## Version 1.1.2394 - December 21, 2010

### Updates, features:

### Fixes:

December 10, 2010          EnumRegistrySubKeys would fail under windows 2008 server.

## Version 1.1.2392 - December 1, 2010

### Updates, features:

September 7, 2010          Added [ClassName](#)<sup>[367]</sup> field to the [ChildWindowQ](#)<sup>[367]</sup> queue structure, used by the [Windows Class](#)<sup>[365]</sup>.

September 9, 2010          Added ITWinVirtualKeys.inc file which includes equates for all virtual keys as defined by winuser.h. This file is being included in the ITWin32Equates.inc file.

September 9, 2010          Added equates for keyboard, mouse and hardware processing. This is being used in the upcoming Keyboard class.

### Key events:

```
IT_KEYEVENTF_KEYDOWN
IT_KEYEVENTF_EXTENDEDKEY
IT_KEYEVENTF_KEYUP
```

### Input options:

```
IT_INPUT_MOUSE
IT_INPUT_KEYBOARD
IT_INPUT_HARDWARE
```

IT\_INPUT\_CHAR  
IT\_INPUT\_STRING

- September 10, 2010 ID field to the [ChildWindowQ](#)<sup>[367]</sup> queue structure, used by the [Windows Class](#)<sup>[365]</sup>. This is being retrieved in the [EnumChildWindowProc](#)<sup>[413]</sup> and [EnumTopWindowProc](#)<sup>[412]</sup> with `IT_GetWindowLong(hwnd,IT_GWL_ID)`. This makes it possible to 100% identify a control and the ID is persistent.
- November 21, 2010 Documentation done for [File Select Class](#)<sup>[128]</sup>.
- November 30, 2010 Documentation done for [Files Class](#)<sup>[167]</sup>.
- November 30, 2010 Added keywords to the [Network Class](#)<sup>[179]</sup>.
- November 30, 2010 Added [ConvertToUNC](#)<sup>[184]</sup> and [GetUNCFileNames](#)<sup>[349]</sup> to [Network Class](#)<sup>[179]</sup>. Those methods simply call [GetLocalNetworkFileName](#)<sup>[186]</sup>, but are easier to remember!
- November 30, 2010 Added documentation for [IT\\_NETRESOURCES](#)<sup>[181]</sup> and [IT\\_NetworkShares](#)<sup>[181]</sup> data types. [HideDebugView](#)<sup>[45]</sup> property and [ConvertToUNC](#)<sup>[184]</sup>, [EnumNetworkPrinters](#)<sup>[186]</sup>, [GetLocalNetworkFileName](#)<sup>[186]</sup>, [GetUNCFileName](#)<sup>[188]</sup>, [IsLocalShare](#)<sup>[189]</sup>, [IsUNC](#)<sup>[190]</sup> and [ShowLocalShares](#)<sup>[191]</sup> methods in the [Network Class](#)<sup>[179]</sup>.
- November 30, 2010 Added documentation for "[Icetips Hide Windows while loading](#)<sup>[450]</sup>" global template.
- December 1, 2010 Added documentation for "[Add Vista/Win7 Manifest to application](#)<sup>[432]</sup>" global template.
- December 1, 2010 Updated screenshots, keywords and information for several global extension templates.
- Fixes:**
- September 7, 2010 [ProcessID](#)<sup>[367]</sup> property of the [ChildWindows](#)<sup>[368]</sup> queue was not being primed in the [EnumChildWindowsProc](#) in [Windows Class](#)<sup>[365]</sup>. Fixed.
- November 24, 2010 Install did not place uninstall log in the appropriate location. Fixed. Old uninstall files are moved to the proper location before the new install log is started.
- November 29, 2010 The [GetLastWeek](#)<sup>[96]</sup> and [GetThisWeek](#)<sup>[113]</sup> did not return correct dates in some cases. Fixed.
- November 29, 2010 The [GetLastWorkWeek](#)<sup>[97]</sup> and [GetThisWorkWeek](#)<sup>[114]</sup> did not return the correct dates in some cases. Fixed.
- November 29, 2010 The [GetLastWorkWeek](#)<sup>[97]</sup>, [GetThisWorkWeek](#)<sup>[114]</sup> and [GetNextWorkWeek](#)<sup>[106]</sup> did not return the correct end date, i.e. it would return Saturday rather than Friday. Fixed.
- December 1, 2010 The TREE embed structure in [Thread limit template](#)<sup>[471]</sup> caused it to create a second "Local Object" instance in the embed tree. Fixed.

## Version 1.1.2390 - September 7, 2010

### Updates, features:

- July 2, 2010 Documentation done for [File Search Class](#)<sup>[134]</sup>.
- July 24, 2010 22 new methods added to the Date Class: [GetThisWeek](#)<sup>[113]</sup>, [GetLastWeek](#)<sup>[96]</sup>, [GetNextWeek](#)<sup>[104]</sup>, [GetThisWorkWeek](#)<sup>[114]</sup>, [GetLastWorkWeek](#)<sup>[97]</sup>, [GetNextWorkWeek](#)<sup>[106]</sup>, [GetThisMonth](#)<sup>[111]</sup>, [GetLastMonth](#)<sup>[94]</sup>, [GetNextMonth](#)<sup>[102]</sup>, [GetThisQuarter](#)<sup>[112]</sup>, [GetLastQuarter](#)<sup>[95]</sup>, [GetNextQuarter](#)<sup>[103]</sup>, [GetThisYear](#)<sup>[115]</sup>, [GetLastYear](#)<sup>[98]</sup>, [GetNextYear](#)<sup>[107]</sup>, [GetLast12Months](#)<sup>[92]</sup>, [GetMonthToDate](#)<sup>[101]</sup>, [GetQuarterToDate](#)<sup>[110]</sup>, [GetYearToDate](#)<sup>[119]</sup>, [GetMonthFromDate](#)<sup>[99]</sup>, [GetQuarterFromDate](#)<sup>[109]</sup>, [GetYearFromDate](#)<sup>[118]</sup>. Documentation for [Date Class](#)<sup>[86]</sup> updated.
- July 24, 2010 Documentation done for [Date Class](#)<sup>[86]</sup>.
- July 28, 2010 6 new methods added to the Date Class: [DateDiff](#)<sup>[90]</sup>, [DateAdd](#)<sup>[90]</sup> and [GetDate](#)<sup>[91]</sup> to get date differences and [SetWeekStartDay](#)<sup>[122]</sup>, [GetWeekStartDay](#)<sup>[117]</sup> and [GetWeekFirstDay](#)<sup>[116]</sup> that deal with different start day of a week. By default the week start day is set to Monday, but can now be set to any day. Documentation for [Date Class](#)<sup>[86]</sup> also updated.
- September 3, 2010 Added FreeFiles parameter to the [ScanFiles](#)<sup>[143]</sup> method in the [File Search Class](#)<sup>[134]</sup>. This allows the method to be called repeatedly for different folders or different wildcards without having to handle the files in the Files queue until all the files have been read.
- September 3, 2010 Added attributes parameter to the [FileExists](#)<sup>[60]</sup> method to [Core Class](#)<sup>[52]</sup>. This allows the method to be used to find more than just FF\_:Normal files, such as directories, hidden files etc.
- September 5, 2010 Added [FindInString](#)<sup>[295]</sup> method to [StringClass](#)<sup>[280]</sup>.
- September 6, 2010 Documentation done for [INI Class](#)<sup>[170]</sup>.

### Fixes:

- July 21, 2010 HtmlToColor did only handle html color value strings that started with '#' Fixed so now it can handle html value colors without the '#' prefix. I.e. 'C1D8F0' instead of '#C1D8F0'
- September 3, 2010 ScanFiles did not check if the path passed in ended with a backslash which caused an error. Fixed.
- September 5, 2010 PROC attribute missing from [SetFileAttrib](#)<sup>[78]</sup> method in [Core Class](#)<sup>[52]</sup>. Fixed.

## Version 1.1.2387 - June 6, 2010

### Fixes:



June 6, 2010: Installer updated for Clarion 7.2.  
 June 1, 2010: Problem with GPF in ITRun32C7.dll. Moved the dll from Borland C++ to Visual C++ which fixed the problem.  
 March 17, 2010: ITRun32.dll and ITRun32C7.dll were not compiled correctly. Fixed.  
 March 22, 2010: Information about [FNS\\_Parts](#)<sup>[53]</sup> and [IT\\_GUID](#)<sup>[53]</sup> in the [Core Class](#)<sup>[52]</sup> were switched. Fixed.  
 May 31, 2010: Date class would not always return the correct date name. Fixed.

## Version 1.1.2374 - March 15, 2010

### Updates, features:

March 11, 2010: Added [IsUserAdmin](#)<sup>[268]</sup> and [IsProgramElevated](#)<sup>[269]</sup> methods to the [ShellClass](#)<sup>[257]</sup>.  
 March 4, 2010: Documentation done for [Armadillo Class](#)<sup>[45]</sup> and [Armadillo Code Generator Class](#)<sup>[49]</sup>.  
 March 3, 2010: Added "Icetips: Prepare multi-DLL app" template. It lets you export global data to txd file ready to import into a dictionary. It also allows you to export procedures that are set to export as external procedures in a TXA file. This way you can export them as external files in TXA and then import them into apps that need to use those procedures as external procedures.

### Fixes:

March 3, 2010: Install did not correctly replace PRIVATE property on INIFile critical section in ABUTIL.INC. Fixed  
 March 3, 2010: Install did not handle ITRun32.dll and ITRun32C7.dll install correctly. Fixed.

## Version 1.1.2367 - February 26, 2010

### Updates, features:

February 17, 2010: Added [GetDriveSerialNumber](#)<sup>[131]</sup> and [GetVolumeInfo](#)<sup>[132]</sup> methods to [File Class](#)<sup>[128]</sup>.  
 February 17, 2010: Documentation for [File Class](#)<sup>[128]</sup> completed.  
 February 20, 2010: Thread Limiter class and template in Alpha testing.

### Fixes:

February 11, 2010: ProgressClass would not show a full progress on Vista. This was a known problem with Vista and later machine where MS changed the way progress bars were updated on themed windows. The trick is to update the progressbar then take it backward one notch. Fixed.

## Version 1.1.2359 - January 27, 2010

### Updates, features:

February 2, 2010: Added CheckOplocks and SetOplocksOff methods to the [Utility](#)<sup>[335]</sup> Class.

## Version 1.1.2356 - January 26, 2010

### Updates, features:

1. [String class](#)<sup>[280]</sup> would set [LastAPIError](#)<sup>[55]</sup> and [LastAPIErrorCode](#)<sup>[56]</sup> to the error returned by WriteFile rather than CreateFile if CreateFile failed. Fixed.
2. [String class](#)<sup>[280]</sup> would set [LastAPIError](#)<sup>[55]</sup> and [LastAPIErrorCode](#)<sup>[56]</sup> to the error returned by ReadFile rather than CreateFile if CreateFile failed. Fixed.

3. Added [DumpLinesInQ](#)<sup>[293]</sup> method to [String class](#)<sup>[280]</sup> to make it easy to move contents of the Lines queue property to a local queue
4. [LongToHex](#)<sup>[73]</sup> moved from [UtilityClass](#)<sup>[335]</sup> to [CoreClass](#)<sup>[52]</sup>
5. Added URLEncode method.
6. Added parameter to SelectFile method in the FileSelectClass. This allows to passing the entire filename to the function and suggesting the passed filename rather than just the folder name.
7. Added Clarion Resources, including what is added by the "[Add Compile Date/Time to version](#)<sup>[430]</sup>" template, to the [Version class](#)<sup>[355]</sup>
8. Added [CreateFolder](#)<sup>[262]</sup> method to the [ShellClass](#)<sup>[257]</sup>. It simply wraps the [CreateDirectory](#)<sup>[262]</sup> in a new name.
9. Added [IsAppframe](#)<sup>[70]</sup> method to the [CoreClass](#)<sup>[52]</sup>. It returns true if the current target is an appframe window.
10. [ITINIClass](#)<sup>[170]</sup> documentation finished.
11. [GetFileSize](#)<sup>[66]</sup> method added to the [CoreClass](#)<sup>[52]</sup>. The method supports > 2GB file sizes.
12. Added ITFileQueueLS queue type which uses a DECIMAL(15,0) for the file size. This structure is NOT compatible with DIRECTORY, but can be used to store similar information with large file sizes. See [GetFileSize](#)<sup>[66]</sup>.
13. Added pLocation parameter to GetLastAPIError in [CoreClass](#)<sup>[52]</sup>. This allows passing a location string that is shown in the output text.
14. Added [GetWeekNumber](#)<sup>[117]</sup> method to [DateClass](#)<sup>[86]</sup> that uses ISO8601 to calculate the current week number.
15. Added [FileExists](#)<sup>[60]</sup> method to [CoreClass](#)<sup>[52]</sup>.
16. Added [ByteToHex](#)<sup>[59]</sup> method to [CoreClass](#)<sup>[52]</sup>.
17. Added [AppendToLine](#)<sup>[289]</sup> method to [String Class](#)<sup>[280]</sup>.
18. Added [SetLineValue](#)<sup>[308]</sup> method to [String Class](#)<sup>[280]</sup>.
19. Added [GetWord](#)<sup>[301]</sup> method to [String Class](#)<sup>[280]</sup>.
20. Added [SetPunctuationString](#)<sup>[310]</sup> method to [String Class](#)<sup>[280]</sup>.
21. Added [SetSplitStringProgress](#)<sup>[310]</sup> method to [String Class](#)<sup>[280]</sup>.

#### Fixes:

1. [ODS](#)<sup>[75]</sup> method used a fixed 2K string. This could cause confusion if the output string was bigger and only the first 2K showed up in Debug View. Modified to contain all the data passed into the method. Fixed.
2. [AssociateProgram](#)<sup>[260]</sup> method in Shell class was not working correctly. Fixed.
3. [GetAssociatedProg](#)<sup>[264]</sup> could fail if extension was more than 4 characters long including the dot prefix. Fixed.
4. [AddLine](#)<sup>[288]</sup> method had a potential memory abuse problem that would cause a GPF and out of memory errors when building very large queues. Fixed.
5. [SearchReplace](#)<sup>[77]</sup> could fail to replace if the replace string was shorter than the search for string. Fixed.
6. [GetSpecialFolder](#)<sup>[267]</sup> used 0{PROP:Handle} to get a window handle. However since this method can be called before any window has been opened it could cause a GPF. Changed to use the desktop window instead. Fixed.
7. [Standardized Window Code](#)<sup>[514]</sup> template didn't generate code correctly for the data and routine embeds (an extra couple of spaces was added to the start of the TXA code). Fixed.
8. [ReadDirectories](#)<sup>[142]</sup> method in the [File Search Class](#)<sup>[134]</sup> counted "." and ".." files. Fixed.
9. [File Search Class](#)<sup>[134]</sup> used LONGs for files sizes and totalled file sizes. Changed to Decimal(15,0).
10. ScanFiles method in the [File Search Class](#)<sup>[134]</sup> did not return the correct number of files. Fixed.
11. [PathsIsDir](#)<sup>[273]</sup> in CoreClass did not call the correct API. Fixed.
12. Added PROC attribute to [GetLastAPIErrorCode](#)<sup>[67]</sup> method.
13. Added ReturnEmpty parameter to [ExpandEnvString](#)<sup>[263]</sup> method in [Shell Class](#)<sup>[257]</sup>.

## 2.9 2009

This chapter lists all releases in 2009 along with changes to classes, templates and documentation.

[Version 1.1.2351](#) - April 15, 2009

### Version 1.1.2351 - April 15, 2009

#### Updates, features:

1. [Utility class](#) documentation finished.
2. [String class](#) documentation finished.
3. All topics in the help show when they were last updated. Does not show in the PDF though.
4. [RemoveForwardSlash](#) and [RemoveBackSlash](#) did not work correctly if the string started and ended with the slash and both should be removed. Fixed.
5. [GetFilePart](#) and [RemoveBackSlash](#) added to [Core Class Demo](#).
6. Added "pParameters" parameter to [ITRunFile](#) to allow passing of parameters to it.
7. Added [SetEnvVar](#) method to [Shell Class](#) to allow setting environment variables - needs testing.
8. Added [ExpandEnvString](#) method to [Shell Class](#) to allow expanding environment variables.
9. Added demo of [ExpandEnvString](#) to both expand a variable in a string and also us ITRun with % SystemRoot%\System32\taskmgr.exe which runs the task manager.
10. Added [code template](#) to call the [GetSpecialFolder](#) method of the [Shell Class](#).

#### Fixes:

1. In some circumstances the [SplitString](#) method of the [string class](#) could cause a GPF because the end of the datastream was miscalculated as negative. Fixed.
2. [ReadFileToString](#) method in the string class was opening the file to read in read+write mode. Changed to read mode only.
3. The [OL](#) member of the Lines queue was declared as Cstring(1025) and thus restricted to 1K of data. It is now dynamic.

**NOTE:** IF you have worked with the Lines queue manually where you have used **Free(ITS.Lines)** you now need to call the [FreeLines](#) method instead of Free(ITS.Lines) or the equivalent **or you risk memory leaks**. Fixed.

## 2.10 2008

This chapter lists all releases in 2008 along with changes to classes, templates and documentation.

[Version 1.1.2320](#)<sup>[41]</sup> - November 11, 2008

[Version 1.1.2319](#)<sup>[41]</sup> - September 02, 2008

[Version 1.1.2316](#)<sup>[41]</sup> - August 27, 2008

### Version 1.1.2320 - November 11, 2008

#### Updates, features:

1. [Utility class](#)<sup>[335]</sup> documentation finished.
2. [String class](#)<sup>[280]</sup> documentation finished.
3. All topics in the help show when they were last updated. Does not show in the PDF though.
4. [RemoveForwardSlash](#)<sup>[77]</sup> and [RemoveBackSlash](#)<sup>[76]</sup> did not work correctly if the string started and ended with the slash and both should be removed. Fixed.
5. [GetFilePart](#)<sup>[65]</sup> and [RemoveBackSlash](#)<sup>[76]</sup> added to [Core Class Demo](#)<sup>[513]</sup>.

### Version 1.1.2319 - Tuesday, September 02, 2008

#### Updates, features:

1. New method in CoreClass, RemoveForwardSlash

#### Fixes:

1. MS Header template had the wrong image size. Fixed.
2. tThemedControls was missing the TYPE attribute. Fixed.
3. "Add Header Sort to Queue" template made use of a class property (UsePictureForCase) that was not in Clarion 6.1 causing compile errors in Clarion versions prior to Clarion 6.2. Fixed.
4. SelectFile in the [FileSelectClass](#)<sup>[148]</sup> could clear variable when the FileDialog was canceled. Regression in build 2316. Fixed.
5. ITUtilityClass.inc file was not update with current version number. Fixed.
6. [SearchReplace](#)<sup>[77]</sup> method in the [CoreClass](#)<sup>[52]</sup> would fail when searching for '/' when the string to be searched contained '/' - only the first character would be replaced. Fixed.
7. [SearchReplace](#)<sup>[77]</sup> method in the [CoreClass](#)<sup>[52]</sup> would fail when searching for '/' and replacing with '/' - it would fill the entire string with '/' from the first occurrence. This only happens if the replace string was longer and if both search and replace contained all the same character. Fixed.

### Version 1.1.2316 - August 27, 2008

#### Updates, features:

2. Core Class documentation finished.
3. Demo apps will now be done for each individual class, rather than for the whole project as it get's way too big.
4. Core Class demo application finished.
5. [LastApiError](#)<sup>[55]</sup> and [LastApiErrorCode](#)<sup>[56]</sup> properties added to class. They are set in the [GetLastAPIError](#)<sup>[66]</sup> and [GetLastAPIErrorCode](#)<sup>[67]</sup>
6. Install improved and tested on a clean Clarion 6.3 9059 platform.
7. Build Automator script created to automatically handle new builds.

#### Fixes:

8. [GetFileAttrib](#)<sup>[64]</sup>(String...) was not passing the string on to the [GetFileAttrib](#)<sup>[64]</sup>(\*CString...) method, causing it to fail since no filename was passed to it. Fixed.

- 
9. [GetLastApiError](#)<sup>[66]</sup> and [GetLastAPIErrorCode](#)<sup>[67]</sup> methods moved from [WindowsClass](#)<sup>[365]</sup> to [CoreClass](#)<sup>[52]</sup>
  10. ITWinWiz.tpl contained a reference to a template that was not included with the Utilities. Fixed.

**Part**



**Chapter 3 - Classes**

### 3 Classes

There are 30 classes in the Icetips Utility Classes right now. These are classes that we have been using in our own development work starting around 2003. The Icetips Utility Classes are standard ABC classes. In Beta 3 a Global extension template was added to implement the classes in the application. As documentation and development continues we will add class templates so the classes can be easily added to procedures as well as to create derived classes and enable overriding methods. Some of the classes have not been fully documented yet.

[Armadillo Class](#) <sup>45</sup>  
[Armadillo Code Generator Class](#) <sup>49</sup>  
[Controls Class](#) <sup>51</sup>  
[Core Class](#) <sup>52</sup>  
[Date Class](#) <sup>86</sup>  
[Debug Class](#) <sup>124</sup>  
[Directory Class](#) <sup>125</sup>  
[EXIF Class](#) <sup>126</sup>  
[Export Class](#) <sup>127</sup>  
[File Class](#) <sup>128</sup>  
[File Search Class](#) <sup>134</sup>  
[Files Class](#) <sup>167</sup>  
[Global Thread Class](#) <sup>168</sup>  
[Hyperlink Class](#) <sup>169</sup>  
[Image Class](#) <sup>174</sup>  
INI Class  
[Locale Class](#) <sup>176</sup>  
[Macro Class](#) <sup>177</sup>  
[Network Class](#) <sup>179</sup>  
[Page of Pages Class](#) <sup>192</sup>  
[Periods Class](#) <sup>202</sup>  
[Progress Class](#) <sup>205</sup>  
[Record Class](#) <sup>221</sup>  
[Select List Class](#) <sup>233</sup>  
[SetupBuilder Class](#) <sup>234</sup>  
[Shell Class](#) <sup>257</sup>  
[String Class](#) <sup>280</sup>  
[Utility Class](#) <sup>335</sup>  
[Version Class](#) <sup>355</sup>  
[Window Manager Class](#) <sup>362</sup>  
[Windows Class](#) <sup>365</sup>

## 3.1 Armadillo Class

### 3.1.1 Overview

### Armadillo Class

This class is a wrapper for some of the functions in the ArmAccess.dll from Silicon Realms. This class requires that you add `_ITARM_ => 1` to your project defines and also add the `IT_ARMACCESS.LIB` to your project's "Library, Object and resource file" section. If this is not done the methods in this class will throw an error message when you attempt to call them.

```
ITArmadilloClass      Class(ITShellClass[257]
),TYPE,Module('ITArmadilloClass.clw'),Link('ITArmadilloClass',_ITUtilLinkMode_),DLL
(_ITUtilDllMode_)
HideDebugView[45]      Byte
InstallKey[46]          Procedure(String pName, String pCode), BYTE ! Returns
true/false if the key was valid
NotCompiledMessage[46] Procedure(String pS)
PTD[47]                Procedure(String pS, Byte pHideDebug=False),VIRTUAL
ShowEnterKeyDialog[47] Procedure(), BYTE ! Returns true/false if a key was
entered
UpdateEnvironmentVars[47] Procedure
Construct[48]           Procedure
Destruct[48]           Procedure
End
```

### 3.1.2 Properties

### Armadillo Class

The Armadillo Class has only one property, [HideDebugView](#)<sup>[45]</sup>.

```
HideDebugView[45]      Byte
```

#### 3.1.2.1 HideDebugView

#### Armadillo Class - Properties

The HideDebugView is set to either True or False in the [Construct](#)<sup>[48]</sup> method.

It is useful during debugging, but for safety reasons it is actually commented completely out in the class to prevent the application accidentally to send information about keys to tools such as [DebugView](#)!

To enable debug output, you must change:

Construct:

Comment out the last line:

```
SELF.HideDebugView = True !! Comment out
```

Other methods:

Search for "!SELF.PTD" and replace with "SELF.PTD"

I.e. uncomment the SELF.PTD.

**Make sure that before you deploy your program, that you turned the debug output OFF!**



### 3.1.3 Methods

### Armadillo Class

There are currently 7 methods in the Armadillo Class.

<a href="#">InstallKey</a> <sup>46</sup>	Procedure( <b>STRING</b> pName, <b>STRING</b> pCode), <b>BYTE</b> ! Returns true/false if the key was valid
<a href="#">NotCompiledMessage</a> <sup>46</sup>	Procedure( <b>String</b> pS)
<a href="#">PTD</a> <sup>47</sup>	Procedure( <b>String</b> pS, <b>Byte</b> pHideDebug=False), <b>VIRTUAL</b>
<a href="#">ShowEnterKeyDialog</a> <sup>47</sup>	Procedure(), <b>BYTE</b> ! Returns true/false if a key was entered
<a href="#">UpdateEnvironmentVars</a> <sup>47</sup>	Procedure
<a href="#">Construct</a> <sup>48</sup>	Procedure
<a href="#">Destruct</a> <sup>48</sup>	Procedure

#### 3.1.3.1 InstallKey

#### Armadillo Class - Methods

**Prototype:** (**STRING** pName, **STRING** pCode), **BYTE** !

**pName** The owner of the license key  
**pCode** The license key

**Returns** Returns true/false if the key was valid

This method calls the InstallKey function in the ArmAccess.dll to verify the license key.

**Example:**

```

ITA ITArmadilloClass
Code
If ITA.InstallKey(Loc:Name,Loc:Key)
! Ok, it is valid now!
Else
! Code is invalid.
End
    
```

**See also:**

- [ShowEnterKeyDialog](#)<sup>47</sup>
- [UpdateEnvironmentVars](#)<sup>47</sup>

#### 3.1.3.2 NotCompiledMessage

#### Armadillo Class - Methods

**Prototype:** (**String** pS)

**pS** Method name calling NotCompiledMessage

This method is called by any of the other methods if the `_ITARM_` define is not correctly set in your application. This method is only called by other methods in the class.

**3.1.3.3 PTD**

Armadillo Class - Methods

**Prototype:** (String pS, Byte pHideDebug=False),VIRTUAL**pS** String to send to [OutputDebugString](#)**pHideDebug** Indicates if the debug output should not be sent (hidden) to [OutputDebugString](#)

This method sends the string in pS to [OutputDebugString](#).

**Example:**

```
ITA ITArmadilloClass
Code
  ITA.PTD('Debug information')
```

**See also:**

[PTD](#)<sup>[76]</sup> (Core)

**3.1.3.4 ShowEnterKeyDialog**

Armadillo Class - Methods

**Prototype:** (), BYTE**Returns** Returns true/false if a key was entered

This method calls the ShowEnterKeyDialog function in the ArmAccess.dll and returns the value returned by that function. The window that is shown allows the user to enter the keycode. You do not need to call this method, you can simply create your own window in Clarion and let the user enter the license information there.

**Example:**

```
ITA ITArmadilloClass
Code
  If ITA.ShowEnterKeyDialog()
    ! A key was entered
  Else
    ! User cancelled.
  End
```

**See also:**

[InstallKey](#)<sup>[46]</sup>

**3.1.3.5 UpdateEnvironmentVars**

Armadillo Class - Methods

**Prototype:** (none)

This method calls the UpdateEnvironment function in the ArmAccess.dll, which updates the Armadillo environment variables. This can be useful if you want to make sure that variables are updated before you check the EXPIRED variable to see if the program has expired. Since Armadillo cannot detect

automatically if the program expires as it is running, you need to check for it if the program might be run for days at the time without being closed down.

**Example:**

```
ITA ITArmadilloClass
US  String(255)
EX  String(255)
Code
ITA.UpdateEnvironmentVars
EX = ITA.GetEnvVar[265]('EXPIRED')
US = ITA.GetEnvVar[265]('ALTUSERNAME')
ITA.ODS[75](' Expired = ' & EX)
ITA.ODS[75](' Alt user = ' & US)
If Clip(Upper(US)) = 'DEFAULT'
  !! This is a demo
Else
  !! This is NOT a demo
End
If Clip(Upper(EX)) = 'TRUE'
  !! Expired
Else
  !! Not expired
End
```

**See also:**[InstallKey](#)<sup>[46]</sup>[ShowEnterKeyDialog](#)<sup>[47]</sup>

---

**3.1.3.6 Construct**

Armadillo Class - Methods

**Prototype:** (none)

The constructor checks to see if the commandline contains a /ITARMADILLO flag and if it does it sets [HideDebugView](#)<sup>[45]</sup> to False so that debug statement can be seen.

**See also:**[HideDebugView](#)<sup>[45]</sup>

---

**3.1.3.7 Destruct**

Armadillo Class - Methods

**Prototype:** (none)

There is currently no code in the destructor.

**See also:**[Construct](#)<sup>[48]</sup>

## 3.2 Armadillo Code Generator Class

### 3.2.1 Overview Armadillo Code Generator Class

This class is ONLY to be used in programs that generate Armadillo keycodes. NEVER include this class in an application that includes Armadillo protection. We have tried to make it impossible to do, but please be warned. This class will only work if you add a `_ITARMCODEGEN_=>1` to your project. It will not work if you have the `_ITARM_ => 1` define in your project, which is required for the [Armadillo Class](#)<sup>[45]</sup>.

This class only has one method in it, to generate a Short3Key keycode.

```
ITArmCodGenClass      Class(ITShellClass[25]
) ,TYPE,Module('ITArmCodGenClass.clw'),Link('ITArmCodGenClass',_ITUtilLinkMode_),DLL
(_ITUtilDllMode_)
Template[49]          CString(255)
ExpireInDays[49]      Long
CreateCodeShort3Key[50] Procedure(Byte pLevel, String pName, String pTemplate,
Long pDays=0),STRING
End
```

### 3.2.2 Properties Armadillo Code Generator Class

The Armadillo Code Generator Class has only 3 properties which are more for external reference than internal use since there is only one method in the class.

```
Template[49]          CString(255)
ExpireInDays[49]      Long
```

#### 3.2.2.1 Template Armadillo Code Generator Class - Properties

This is the template used for the code generation. This is the text that you use in the "Encryption Template" in the Armadillo program to encrypt your application with.

#### 3.2.2.2 ExpireInDays Armadillo Code Generator Class - Properties

This is the number of days until the certificate expires. If it is a permanent certificate, the ExpireInDays should be 0 (zero)

### 3.2.3 Methods Armadillo Code Generator Class

The Armadillo Code Generator Class only contains one method.

```
CreateCodeShort3Key[50] Procedure(Byte pLevel, String pName, String pTemplate,
Long pDays=0),STRING
```

3.2.3.1 CreateCodeShort3Key

Armadillo Code Generator Class - Methods

<b>Prototype:</b>	<b>(Byte pLevel, String pName, String pTemplate, Long pDays=0),STRING</b>
<b>pLevel</b>	The signature level for the key. Valid values are 1-10 both included.
<b>pName</b>	The user name to create the key for.
<b>pTemplate</b>	The encryption template that will be used to encrypt the key.
<b>pDays</b>	The number of days that the certificate is valid for. 0 (zero) indicates a permanent certificate
<b>Returns</b>	The key generated.

This method calls the CreateCodeShort3 function in the CodeGen.dll to generate the key. Note that this method does not support generating keys for hardware locked certificates. This method also sets the [Template](#)<sup>[49]</sup> and [ExpireInDays](#)<sup>[49]</sup> properties so you can query them after calling the method if you need to.

**Example:**

```
ITA ITArmCodGenClass
Code
Level      = 10                !! Fixed to level 10
Name       = CUS:Name         !! Customer name
Template   = ARM:ProductEncTemplate !! Product encryption template
ProductKey = ITA.CreateCodeShort3Key (:Level, Name, Template)
Display(?ProductKey)
```

### 3.3 Controls Class

#### 3.3.1 Overview

#### Controls Class

```
ITControlsClass
CLASS(ITStringClass),TYPE,Module('ITControlsClass.clw'),Link('ITControlsClass',_ITU
tilLinkMode_),DLL(_ITUtilDllMode_)
Controls &ITCtrlQ
RegisterWindow Procedure(Byte pIncFrame=0)
GetControlText Procedure(Long pFEQ),String
GetTypeText Procedure(Long pType),String
IsTranslatable Procedure(Long pFEQ),Byte
GetControlByLabel Procedure(String pLabel)
RemoveControlByLabel Procedure(String pLabel,Byte pRemove=0)
RemoveControlList Procedure(String pControlList,Byte pRemove=0)
CheckListbox Procedure(Long pFEQ),Byte
Construct Procedure
Destruct Procedure
END
```

#### 3.3.2 Methods

#### Controls Class

Enter topic text here.

#### 3.3.3 Properties

#### Controls Class

Enter topic text here.

## 3.4 Core Class

### 3.4.1 Overview

### Core Class

The core class includes methods that can be used by other classes, basic methods that perform low level functions. It contains basic search method, file splitting functions, path functions and such. Any absolute core functions that we figure we may need will be added to the core class.

Please check out the [short tutorial](#) at the end of this chapter.

#### ITCoreClass

```
Class,TYPE,Module('ITCoreClass.clw'),Link('ITCoreClass',_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
```

```

DebugLevel55           Byte
EXEName55             CString(1025)
FileParts55          Group(FNS_Parts)
End
ProgPath56           CString(10241)
ProgramCommandLine56 CString(10241)
ProgramDebugOn56    Byte
ComputerName54      CString(IT_MAX_COMPUTERNAME_LENGTH+1)
UserName54          CString(256)
XPThemesPresent57   Byte
LastAPIError55      String(255)
LastAPIErrorCode56  Long
ReplaceString57     &String,PRIVATE
UrlStr57            &CString

AllocateSearchString58 Procedure(Long pSize)
AllocateURLString58   Procedure(Long pSize)
ByteToHex59          Procedure(Byte pByte),String
CountFinds59        Procedure(String pFind, String pReplace, String
pSearchS),Long
CreateGUID60         Procedure(Byte pAddBraces=1),STRING
FindReplace61       Procedure(String pFind, String pReplace, String
pSearchS, <*LONG pNewLen>),String
FixPath62           Procedure(*CString pPath),String
FixPath62           Procedure(String pPath),String
GetComputerName63   Procedure(),String,PROC      ! Returns the name of
the computer. Puts it into the ComputerName property
GetFileAttrib64    Procedure(*CString pFile, <*Byte pReadOnly>, <*Byte
pHidden>, <*Byte pSystem>),Long,PROC
GetFileAttrib64    Procedure(String pFile, <*Byte pReadOnly>, <*Byte
pHidden>, <*Byte pSystem>),Long,PROC
GetFilePart65      Procedure(String pFilename,Byte pPart),String
GetLastAPIError66  Procedure(<*Long pErrorCode>),String
GetLastAPIErrorCode67 Procedure(),Long
GetReplaceString67 PROCEDURE(),STRING
GetTempFilename68 Procedure(<String pPath>,<String pPrefix>),String
GetTempFolder69   Procedure(),String
GetFilePart65      Procedure(String pFilename,Byte pPart),String
GetUserName69      Procedure(),String
GetXMLDateTime70  PROCEDURE (ANY pDate, ANY pTime, <STRING
pTimeZone>),STRING
IsFileInUse71     Procedure(*CString pFile),Byte
IsFileInUse71     Procedure(String pFile),Byte

```

```

IsFolder[71] Procedure(*CString pPath),Byte
IsFolder[71] Procedure(String pPath),Byte
LongToHex[73] Procedure(Long pLong),String
MatchControlSize[74] PROCEDURE (LONG pSourceControl, LONG
pDestinationControl, BYTE pMatchPosition = FALSE)
ODS[75] Procedure(String pS, Short pLevel=0),VIRTUAL
ODSD[75] Procedure(String pS)
PTD[76] Procedure(String pS, Byte pHideDebug=False),VIRTUAL
RemoveBackSlash[76] Procedure(String pPathOrFile, Byte pTrailing),String
RemoveForwardSlash[77] Procedure(String pPathOrFile, Byte pTrailing)!!,String
SetFileAttrib[78] Procedure(*CString pFile, <Byte pReadOnly>, <Byte
pHidden>, <Byte pSystem>, <Long pAdditionalAttrib>)
SetFileAttrib[78] Procedure(String pFile, <Byte pReadOnly>, <Byte
pHidden>, <Byte pSystem>, <Long pAdditionalAttrib>)
SearchReplace[77] Procedure(String pFind, String pReplace, *CString
pSearchS), Long, PROC
SearchReplace[77] Procedure(String pFind, String pReplace, *String
pSearchS), Long, PROC
SplitFileParts[80] Procedure(String pFileName)
UnixToWindowsPath[80] Procedure(String pUnixPath),String
UrlEncode[81] Procedure(String pURL),String
UrlDecode[81] Procedure(String pURL),String
WindowsToUnixPath[81] Procedure(String pWindowsPath),String

Construct[82] Procedure
Destruct[82] Procedure
End

```

### 3.4.2 Data Types

### Core Class

The core class uses two data type, the [FNS\\_Parts](#)<sup>[53]</sup>, which is used to split up filenames into it's basic parts of drive, path, filename and extension and IT\_GUID which is a structure used for GUID.

#### 3.4.2.1 FNS\_Parts

#### Core Class - Data Types

The FNS\_Parts is a group that is declared in the ITEquates.inc as:

```

FNS_Parts GROUP, TYPE
P_Drive CString(IT_MAX_Path)
P_Dir CString(IT_MAX_Path)
P_File CString(IT_MAX_Path)
P_Ext CString(IT_MAX_Path)
END

```

The derived [FileParts](#)<sup>[55]</sup> property is used by the [SplitFilePart](#)<sup>[80]</sup> method to store the various file parts.

See also:

[FileParts](#)<sup>[55]</sup>  
[GetFilePart](#)<sup>[65]</sup>  
[SplitFilePart](#)<sup>[80]</sup>

#### 3.4.2.2 IT\_GUID

#### Core Class - Data Types

The IT\_GUID is a group that is declared in the ITWin32Structures.inc as:

```

IT_GUID GROUP, TYPE

```



```
Data1          ULONG
Data2          ULONG
Data3          USHORT
Data4          STRING(8)
END
```

This is used by the CreateGUID method

See also:

[CreateGUID](#)<sup>[60]</sup>

### 3.4.3 Properties

Core Class

There are currently 11 properties of the Ictips Utility Core class:

```
DebugLevel[55]      Byte
EXENAME[55]        CString(1025)
FileParts[55]     Group(FNS_Parts)
End
ProgPath[56]       CString(10241)
ProgramCommandLine[56] CString(10241)
ProgramDebugOn[56]  Byte
ComputerName[54]   CString(IT_MAX_COMPUTERNAME_LENGTH+1)
UserName[54]       CString(256)
XPThemesPresent[57] Byte
LastAPIError[55]  String(255)
LastAPIErrorCode[56] Long
```

#### 3.4.3.1 UserName

Core Class - Properties

This property is set automatically by the Constructor and contains the active User Name. You can also set this property and retrieve the user name by using the [GetUserName\(\)](#)<sup>[69]</sup> method.

#### Example:

```
ITC ITCoreClass
Code
Message('User name: ' & ITC.UserName)
ITC.GetUserName !! Set the ITC.UserName property
```

See also:

[Construct](#)<sup>[82]</sup>

#### 3.4.3.2 ComputerName

Core Class - Properties

This property is set automatically by the Constructor and contains the active Computer Name. You can also set this property and retrieve the user name by using the [GetComputerName\(\)](#)<sup>[63]</sup> method.

#### Example:

```
ITC ITCoreClass
Code
Message('Computer name: ' & ITC.ComputerName)
```

```
ITC.GetComputerName !! Set the ComputerName property
```

**See also:**[Construct](#)<sup>[82]</sup>

---

**3.4.3.3 DebugLevel****Core Class - Properties**

DebugLevel is used in the [ODS](#)<sup>[75]</sup> method to determine if the passed string should be sent to OutputDebugString. By default DebugLevel is 0, so to send all strings to OutputDebugString you can use the ODS method with:

**Example:**

```
ITC ITCoreClass
Code
ITC.ODS('This goes to DebugView',0)
```

or, since the parameter to [ODS](#)<sup>[75]</sup> defaults to 0, you can simply use:

```
ITC ITCoreClass
Code
ITC.ODS('This goes to DebugView')
```

---

**3.4.3.4 EXENAME****Core Class - Properties**

This is a 1K CString that contains the complete path and name of the exe.

This will contain both the path and the name of the exe.

**Example:**

```
'C:\Clarion\Apps\MyApp\MyApp.exe'
```

**See also:**[Construct](#)<sup>[82]</sup>

---

**3.4.3.5 FileParts****Core Class - Properties**

This is a GROUP structure derived from [FNS\\_Parts](#)<sup>[53]</sup>. It is used by the [SplitFileParts](#)<sup>[80]</sup> method to store individual parts of a filename.

---

**3.4.3.6 LastApiError****Core Class - Properties**

This 256 byte string is set with the last API error message by the [GetLastAPIError](#)<sup>[66]</sup>

**3.4.3.7 LastApiErrorCode**

Core Class - Properties

This LONG properties is set to the last API error code by [GetLastAPIError](#)<sup>[66]</sup> and [GetLastAPIErrorCode](#)<sup>[67]</sup> methods.

**3.4.3.8 ProgPath**

Core Class - Properties

This is a 10K CString that contains the path to the program.

```
ProgPath                CString(10241)
```

For example if your program is located in 'C:\Clarion\Apps\MyApps\MyApp.exe', then ProgPath will contain "C:\Clarion\Apps\MyApps"

Note that the path does NOT have a trailing backslash. To fix that use the FixPath method:

**Example:**

```
ITC ITCoreClass
FP  CSTRING(2049)
CODE
FP = ITC.FixPath(ITC.ProgPath)
MESSAGE('Program Path "' & FP)
```

**See also:**

[Construct](#)<sup>[82]</sup>

**3.4.3.9 ProgramCommandLine**

Core Class - Properties

This is a 10K CString variable that contains the entire command line for the program.

```
ProgramCommandLine      CString(10241)
```

**See also:**

[Construct](#)<sup>[82]</sup>

**3.4.3.10 ProgramDebugOn**

Core Class - Properties

This property is set either by passing DEBUG as a runtime parameter to the program, which is then picked up by the [Construct method](#)<sup>[82]</sup>, or it can be set by the programmer to True or False. It is used in the [ODSD](#)<sup>[75]</sup> method to determine if the method calls [ODS](#)<sup>[75]</sup> which in turns uses OutputDebugString to print to a debugging viewer.

For the most popular debug viewer visit <http://technet.microsoft.com/en-us/sysinternals/bb896647.aspx> and download DebugView. It can be set up to run over your network so you can run it on computer A while sending information from an

application running on computer B.

See also:

[Construct](#)<sup>[82]</sup>

### 3.4.3.11 ReplaceString

Core Class - Properties

The ReplaceString property is used in the [FindReplace](#)<sup>[61]</sup> method and is used to contain the string used to do a search and replace on inside the [FindReplace](#)<sup>[61]</sup> method. Since the string is returned by the [FindReplace](#)<sup>[61]</sup> method it needs to be a property and is destroyed in the [Destruct](#)<sup>[82]</sup> method. The ReplaceString is a private property.

It is declared as:

```
ReplaceString          &String,PRIVATE
```

### 3.4.3.12 UriStr

Core Class - Properties

Used with the URL encoding functions.

### 3.4.3.13 XPThemesPresent

Core Class - Properties

This property indicates if the XPThemes template and classes are compiled in the project. This allows certain methods access to the XP Theme options.

See also:

[Construct](#)<sup>[82]</sup>

## 3.4.4 Methods

Core Class

There are currently 34 methods in the Icetips Utility Core class:

<a href="#">CreateGUID</a> <sup>[60]</sup>	Procedure(Byte pAddBraces=1),STRING
<a href="#">FixPath</a> <sup>[62]</sup>	Procedure(*CString pPath),String
<a href="#">FixPath</a> <sup>[62]</sup>	Procedure(String pPath),String
<a href="#">GetBit</a> <sup>[62]</sup>	Procedure(Long pVariable, Byte pBitToGet), Byte
<a href="#">GetBitString</a> <sup>[155]</sup>	Procedure(Long pVariable),String
<a href="#">GetComputerName</a> <sup>[63]</sup>	Procedure(),String,PROC ! Returns the name of the computer. Puts it into the ComputerName property
<a href="#">GetFileAttrib</a> <sup>[64]</sup>	Procedure(*CString pFile, <*Byte pReadOnly>, <*Byte pHidden>, <*Byte pSystem>),Long,PROC
<a href="#">GetFileAttrib</a> <sup>[64]</sup>	Procedure(String pFile, <*Byte pReadOnly>, <*Byte pHidden>, <*Byte pSystem>),Long,PROC
<a href="#">GetFilePart</a> <sup>[65]</sup>	Procedure(String pFilename,Byte pPart),String
<a href="#">GetLastAPIError</a> <sup>[66]</sup>	Procedure(<*Long pErrorCode>),String
<a href="#">GetLastAPIErrorCode</a> <sup>[67]</sup>	Procedure(),Long
<a href="#">GetTempFilename</a> <sup>[68]</sup>	Procedure(<String pPath>,<String pPrefix>),String
<a href="#">GetTempFolder</a> <sup>[69]</sup>	Procedure(),String
<a href="#">GetFilePart</a> <sup>[65]</sup>	Procedure(String pFilename,Byte pPart),String

<a href="#">GetUserName</a> <sup>[69]</sup>	Procedure(),String
<a href="#">IsFileInUse</a> <sup>[71]</sup>	Procedure(*CString pFile),Byte
<a href="#">IsFileInUse</a> <sup>[71]</sup>	Procedure(String pFile),Byte
<a href="#">IsFolder</a> <sup>[71]</sup>	Procedure(*CString pPath),Byte
<a href="#">IsFolder</a> <sup>[71]</sup>	Procedure(String pPath),Byte
<a href="#">ODS</a> <sup>[75]</sup>	Procedure(String pS, Short pLevel=0),VIRTUAL
<a href="#">ODSD</a> <sup>[75]</sup>	Procedure(String pS)
<a href="#">PTD</a> <sup>[76]</sup>	Procedure(String pS, Byte pHideDebug=False),VIRTUAL
<a href="#">RemoveBackSlash</a> <sup>[76]</sup>	Procedure(String pPathOrFile, Byte pTrailing),String
<a href="#">RemoveForwardSlash</a> <sup>[77]</sup>	Procedure(String pPathOrFile, Byte pTrailing)!!,String
<a href="#">SetBit</a> <sup>[78]</sup>	Procedure(Long pVariable, Byte pBitToSet, Byte
pBitSet), LONG	
<a href="#">SetFileAttrib</a> <sup>[78]</sup>	Procedure(*CString pFile, <Byte pReadOnly>, <Byte
pHidden>, <Byte pSystem>, <Long pAdditionalAttrib>)	
<a href="#">SetFileAttrib</a> <sup>[78]</sup>	Procedure(String pFile, <Byte pReadOnly>, <Byte
pHidden>, <Byte pSystem>, <Long pAdditionalAttrib>)	
<a href="#">SearchReplace</a> <sup>[77]</sup>	Procedure(String pFind, String pReplace, *CString
pSearchS), Long, PROC	
<a href="#">SearchReplace</a> <sup>[77]</sup>	Procedure(String pFind, String pReplace, *String
pSearchS), Long, PROC	
<a href="#">SplitFileParts</a> <sup>[80]</sup>	Procedure(String pFileName)
<a href="#">UnixToWindowsPath</a> <sup>[80]</sup>	Procedure(String pUnixPath),String
<a href="#">WindowsToUnixPath</a> <sup>[81]</sup>	Procedure(String pWindowsPath),String
<a href="#">Construct</a> <sup>[82]</sup>	Procedure
<a href="#">Destruct</a> <sup>[82]</sup>	Procedure

**3.4.4.1 AllocateSearchString** Core Class - Methods

**Prototype:** (Long pSize),PROTECTED

**pSize** Size to allocate.

This method is used internally to allocate memory for the [ReplaceString](#)<sup>[57]</sup> property. This method is protected and should not be called from outside the class.

**See also:**

- [ReplaceString](#)<sup>[57]</sup>
- [FindReplace](#)<sup>[61]</sup>

**3.4.4.2 AllocateURLString** Core Class - Methods

**Prototype:** (Long pSize),PROTECTED

**pSize** New size for the [UrlStr](#)<sup>[57]</sup> property

Re allocates the [UrlStr](#)<sup>[57]</sup> property to be the specified size. This method is protected and should not be called from outside the class.

**See also:**

- [UrlDecode](#)<sup>[81]</sup>
- [UrlEncode](#)<sup>[81]</sup>

## 3.4.4.3 ByteToHex

Core Class - Methods

**Prototype:** (Byte pByte),String**pByte** A byte value to convert to HEX**Returns** A string containing the HEX value of pByte

This method takes a byte value and converts it to a two character HEX string

**Example:**

```

ITC ITCoreClass
B Byte
Code
B = 65
Message('The Hex value of ' & B & ' = ' & ITC.ByteToHex(B))

```

**See also:**[LongToHex](#)<sup>[73]</sup>

## 3.4.4.4 CountFinds

Core Class - Methods

**Prototype:** (String pFind, String pSearchS),Long**pFind** String to search for**pSearchS** String to search in**Returns** Number of times that pFind is found inside pSearchS

This method is used in [FindReplace](#)<sup>[61]</sup> to determine how many times the string is found. This is used to accurately allocate memroy with [AllocateSearchString](#)<sup>[58]</sup>. You can use this method anywhere and it can be very useful if you want to determine how many times a string is found. The search is **not case sensitive**.

**Example:**

```

ITC ITCoreClass
Code
Message('X is found ' & ITC.CountFinds('X', 'This x is x'))
!! Returns 2

```

**See also:**[FindReplace](#)<sup>[61]</sup>[AllocateSearchString](#)<sup>[58]</sup>

**3.4.4.5 CreateGUID**

Core Class - Methods

**Prototype:** (Byte pAddBraces=1),String

**pAddBraces** Adds curly braces around the GUID. This parameter is **true** by default. Example: {87C4B7EF-F219-4FD7-AB94-BEA4287C2E2F} If this parameter is false, no curly braces are added and this GUID would look like 87C4B7EF-F219-4FD7-AB94-BEA4287C2E2F

**Returns** The GUID formatted as specified by the pAddBraces parameter.

This method uses CoCreateGUID and StringFromGUID2 api calls to create and format a Global Unique Identifier which can be used for all kinds of things. Note that by default the method will add the curly braces around the GUID.

**Example:**

```
ITC ITCoreClass
GUID String(40)
Code
GUID = ITC.CreateGUID()           !! WITH curly braces
GUID = ITC.CreateGUID(False)    !! WITHOUT curly braces
```

**See also:**

[IT\\_GUID](#)<sup>53</sup>

**3.4.4.6 FileExists**

Core Class - Methods

**Prototype:** (String pFileName, Long pAttribute=FF\_:Normal),Long

**pFileName** The file name to check if exist. The pFileName parameter can contain wildcards for the filename and extension.

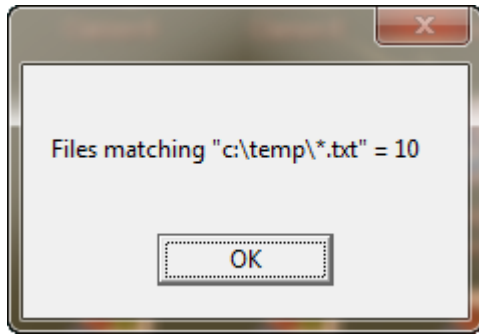
**pAttribute** Attribute to look for. By default it is set to FF\_:Normal. **Added August 3, 2010**

**Returns** The number of files that matches the pFileName parameter.

This method is to replace the EXISTS function in Clarion. It is not always reliable unless the filename is changed to a ShortPath(). The FileExists method uses the DIRECTORY() function in Clarion to check for the file existence. This has a second benefit also because you can specify wildcards for the filename and the function will return the number of files that exist and match the wildcards.

**Example:**

```
ITC ITCoreClass
p CSTRING(2049)
CODE
p = 'c:\temp\*.txt'
MESSAGE('Files matching "' & p & '" = ' & ITC.FileExists(p))
```



See also:

[GetFileSize](#)<sup>[66]</sup>

### 3.4.4.7 FindReplace

Core Class - Methods

<b>Prototype:</b>	<b>(String pFind, String pReplace, String pSearchS, &lt;*LONG pNewLen&gt;),String</b>
<b>pFind</b>	The string to search for.
<b>pReplace</b>	The string to replace with.
<b>pSearchS</b>	The string to search and replace in. This can be a string literal or a string variable.
<b>pNewLen</b>	Omittable parameter that receives the new length of the string

**Returns** The resulting string with the pFind string replaced with the pReplace string

This method is identical to the [SearchReplace](#)<sup>[77]</sup> method except FindReplace can take a literal string or variable as the string to search in and instead of returning the number of replacements performed, it returns the new string. This makes it a little bit more flexible to use since you don't need to declare a variable to execute the search and replace.

Note that this method will be slightly slower than SearchReplace because it has to count the number of times the pFind is found in pSearchS in order to allocate enough memory for it to start the search and replace process. A simple test with the example code from SearchReplace took 0.71 seconds to run 100,000 (one hundred thousand) iterations of SearchReplace but 1.45 seconds to run the same number of iterations using FindReplace on the same machine. However, for most practical application the difference is not noticeable.

**Example:**

```
S String(255)
ITC ITCoreClass
Code
S = ITC.FindReplace('now', 'NOW', 'Check this out now') ! S is now: 'Check
this out NOW'
```

See also:

[SearchReplace](#)<sup>[77]</sup>

[AllocateSearchString](#)<sup>[58]</sup>



[CountFinds](#)<sup>59</sup>[ReplaceString](#)<sup>57</sup>

---

**3.4.4.8 FixPath**

Core Class - Methods

**Prototype:** (String pPath),String**pPath** The path to fix**Returns** The fixed path name

This method takes a path name and checks if it contains a trailing backslash or not and returns the path WITH a trailing backslash. It is overloaded with a method that takes a \*CString parameter so it can be used with both string variables and CString variables.

**Example:**

```
ITC ITCoreClass
p CString(2049)
Code
p = 'c:\temp'
Message('Fixed path = ' & ITC.FixPath(p))
```

**See also:**[IsFolder](#)<sup>71</sup>[RemoveBackslash](#)<sup>76</sup>[CheckLeadingBackslash](#)<sup>183</sup>[CheckTrailingBackslash](#)<sup>183</sup>

---

**3.4.4.9 GetBit**

Core Class - Methods

**Prototype:** (Long pVariable, Byte pBitToGet), Byte**pVariable** The value to get bit information from**pBitToGet** The bit to get the status from. **Note that bits are zero (0) based so the lowest bit is 0, next is 1 and so on.****Returns** Returns the status of the specified bit, either 0 or 1

This method checks the status of a single bit and returns either 0 or 1 depending on if the bit is off or on.

**Example:**

```
ITC ITCoreClass
L Long
S String(32)
B Byte
```

**Code**

```
L = 8
B = 1
Message('Bit ' & B & ' is: ' & ITC.GetBit(L,B))
```

**See also:**

[GetBitString](#)<sup>[155]</sup>  
[SetBit](#)<sup>[78]</sup>

**3.4.4.10 GetBitString****Core Class - Methods****Prototype:** (Long pVariable),String**pVariable** Value to construct bit string for. This can be any integer variable. Note that this method only accepts 32bit integers at this point.**Returns** Returns a bit string with 32 characters.

This method takes any 32bit integer value, positive or negative and returns a 32bit binary string representing the integer value. Note that bits are zero (0) based so the lowest bit is 0, next is 1 and so on.

**Example:**

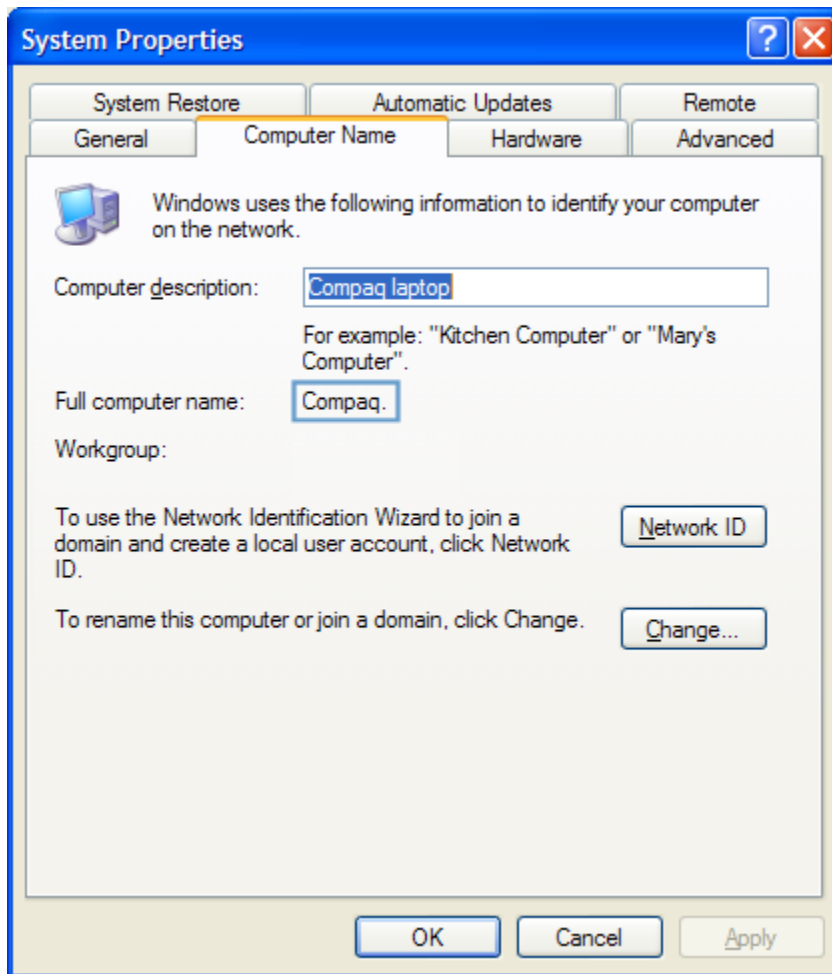
```
ITC ITCoreClass
L Long
S String(32)
Code
L = 8
Message('Binary code for ' & L & ' is: ' & ITC.GetBitString(L))
```

**See also:**

[GetBit](#)<sup>[62]</sup>  
[SetBit](#)<sup>[78]</sup>

**3.4.4.11 GetComputerName****Core Class - Methods****Prototype:** (),String,PROC**Returns** Return the computer name

This method uses the GetComputerName api to retrieve the name of the computer as shown below.



On this computer the `GetComputerName` would return "Compaq" Note that the APIs normally return the computer name as all upper case.

#### Example:

```
ITC ITCoreClass
```

```
Code
```

```
Message('Computer Name: ' & ITC.GetComputerName())
!! Using the ITC.ComputerName property would also work.
```

#### See also:

[ComputerName](#)<sup>54</sup>

### 3.4.4.12 GetFileAttrib

Core Class - Methods

**Prototype:** `(String pFile, <*Byte pReadOnly>, <*Byte pHidden>, <*Byte pSystem>),Long,PROC`

**pFile** Name of the file to check

**pReadOnly** Optional parameter to receive the Read-Only bit

<b>pHidden</b>	Optional parameter to receive the Hidden bit
<b>pSystem</b>	Optional parameter to receive the System bit
<b>Returns</b>	Returns the file attribute as returned by the GetFileAttributes api.

This method retrieves the file attribute for the specified file, i.e. if it is a read-only, hidden or system file. You can pass in byte variables to receive the information. It is overloaded with a method that takes a \*CString parameter so it can be used with both String and CString variables.

#### Example:

```
ITC  ITCoreClass
f    CString(2049)
ro   Byte
hi   Byte
sy   Byte
Code
f = 'c:\temp\myfile.txt'
ITC.GetFileAttrib(f,ro,hi,sy)
! ro, hi and sy will now either be true or false depending on if the
individual attributes are set for the file.
```

#### See also:

[SetFileAttrib](#)<sup>78</sup>

### 3.4.4.13 GetFilePart

Core Class - Methods

<b>Prototype:</b>	<b>(String pFilename, Byte pPart),String</b>
<b>pFileName</b>	The name, with or without path, of the file.
<b>pPart</b>	Defines what part of the filename you want returned. The parts available are FNS_Drive, FNS_Path, FNS_File and FNS_Ext. Additional combined parts are FNS_FullPath which returns the drive and path, FNS_FileName which returns the filename and extension and FNS_FullPathFile which returns the drive, path and filename, but not the extension. You can add them up to match any parts you want.
<b>Returns</b>	The part of the filename determined by the pPart.

This method returns the part of a full path filename that you request in the pPart parameter. This is a very useful function when dealing with filenames as it allows you to specify what parts you need. Also note the [SplitFileParts](#)<sup>80</sup> method which splits all parts of a filename into the [FileParts](#)<sup>55</sup> group.

#### Example:

```
F    CString(1025)
Fn   CString(1025)
ITC  ITCoreClass
Code
F = 'C:\Clarion\Apps\Test\GetFilePart\GetFilePart.app'
Fn = ITC.GetFilePart(F,FNS_Drive+FNS_Path)
```

```

! Returns: 'C:\Clarion\Apps\Test\GetFilePart\'
Fn = ITU.GetFilePart(F,FNS_Path)
! Returns: \Clarion\Apps\Test\GetFilePart\'
Fn = ITU.GetFilePart(F,FNS_File)
! Returns: 'GetFilePart'
Fn = ITU.GetFilePart(F,FNS_Ext)
! Returns: '.app'
Fn = ITU.GetFilePart(F,FNS_File+FNS_Ext)
! Returns: 'GetFilePart.app'
Fn = ITU.GetFilePart(F,FNS_Drive+FNS_Path+FNS_File)
! Returns: 'C:\Clarion\Apps\Test\GetFilePart\GetFilePart'
Fn = ITU.GetFilePart(F,FNS_Drive+FNS_Path+FNS_File+FNS_Ext)
! Returns: 'C:\Clarion\Apps\Test\GetFilePart\GetFilePart.app'
Fn = ITC.GetFilePart(F,FNS_FullPath)
! Returns: 'C:\Clarion\Apps\Test\GetFilePart\'
Fn = ITC.GetFilePart(F,FNS_FileName)
! Returns: 'GetFilePart.app'
Fn = ITC.GetFilePart(F,FNS_FullPathFile)
! Returns: 'C:\Clarion\Apps\Test\GetFilePart\GetFilePart'

```

[\*\*\*\*]

See also:

[SplitFileParts](#) 

#### 3.4.4.14 GetFileSize

Core Class - Methods

**Prototype:** (String pFilename),Real

**pFileName** The name of the file to get the size for

**Returns** The size of the file.

This method can be used on files that are over 2GB in size.

**Example:**

```

F CString(1025)
ITC ITCoreClass
Code
F = 'C:\hiperfil.sys'
Message('Size of ' & F & ' = ' & ITC.GetFileSize(F))

```

See also:

[GetFileAttrib](#) 

[GetFilePart](#) 

#### 3.4.4.15 GetLastAPIError

Core Class - Methods

**Prototype:** (<\*Long pErrorCode>,<String pLocation>),String

**[pErrorCode]** Optional Parameter that receives the API error code value.

**[pLocation]** Optional Parameter that has a prefix for the error, such as "Mylocation: (183) Cannot create a file when that file already exists."

**Returns** Returns a formatted error message from the operating system.

This method checks for an error after calling any Windows API function and returns a formatted error message and optionally an error code. This is very useful method to use when writing API functions to check for errors and get the error message text as the operating system formats it. The function first retrieves the last error from the operating system with the [GetLastError](#) api function. It then uses the [FormatMessage](#) api to format the error message text and return it to the calling code. The formatting is done with FORMAT\_MESSAGE\_FROM\_SYSTEM + FORMAT\_MESSAGE\_MAX\_WIDTH\_MASK

**Example:**

(none)

**See also:**

[GetLastApiErrorCode](#) <sup>67</sup>  
[APIErrorHandler](#) <sup>379</sup>  
[LastApiError](#) <sup>55</sup>  
[LastApiErrorCode](#) <sup>56</sup>

---

### 3.4.4.16 GetLastAPIErrorCode

Core Class - Methods

**Prototype:** **() , Long**

**Returns** Returns the last error code from the system.

This method is very useful to check for errors after calling api functions. This method calls the [GetLastError](#) api function and returns the result. In fact this works exactly the same as calling [GetLastError\(\)](#) api.

**Example:**

(none)

**See also:**

[GetLastAPIError](#) <sup>66</sup>  
[APIErrorHandler](#) <sup>379</sup>  
[LastApiError](#) <sup>55</sup>  
[LastApiErrorCode](#) <sup>56</sup>

---

### 3.4.4.17 GetReplaceString

Core Class - Methods

**Prototype:** **() , STRING**

**Returns** Returns the contents of the ReplaceString private property.

This method is used to retrieve the value of the [ReplaceString](#) <sup>57</sup> property, which is private and should never be updated outside of the class. This is convenient when calling the [FindReplace](#) <sup>61</sup> method with the same data multiple times.

**Example:**

```

SetCustomerData PROCEDURE (CUSTOMER_GROUP pCus)
ITS ITStringClass
CS STRING(100)
CODE
IF LEN(CLIP(pCus)) > 0
ITS.ReadFileToString('Template.xml')

!! First use the FileString property:
CS = ITS.FindReplace('##Handle_Number##', pCus.HandleNumber
ITS.FileString)

!! Then use the ReplaceString by calling GetReplaceString()
CS = ITS.FindReplace('##Number##', pCus.Number
ITS.GetReplaceString())
CS = ITS.FindReplace('##Group_Handle##', pCus.GroupHandle
ITS.GetReplaceString())
CS = ITS.FindReplace('##Name##', pCus.Name
ITS.GetReplaceString())
CS = ITS.FindReplace('##Currency##', pCus.CurrencyHandleCode
ITS.GetReplaceString())
CS = ITS.FindReplace('##Email##', pCus.Email
ITS.GetReplaceString())
CS = ITS.FindReplace('##PhoneNnumber##', pCus.TelephoneAndFaxnumber
ITS.GetReplaceString())
CS = ITS.FindReplace('##Website##', pCus.Website
ITS.GetReplaceString())
CS = ITS.FindReplace('##Address##', pCus.Address
ITS.GetReplaceString())
CS = ITS.FindReplace('##PostalCode##', pCus.PostalCode
ITS.GetReplaceString())
CS = ITS.FindReplace('##City##', pCus.City
ITS.GetReplaceString())
CS = ITS.FindReplace('##Country##', pCus.Country
ITS.GetReplaceString())
RETURN(ITS.GetReplaceString())
ELSE
RETURN('')
END

```

See also:

[FindReplace](#) <sup>61</sup>

### 3.4.4.18 GetTempFilename

Core Class - Methods

**Prototype:** (<String pPath>,<String pPrefix>),String

**pPath** Optional path. If omitted the default Temp path will be used

**pPrefix** Optional prefix for the temp filename.

**Returns** Returns a unique temporary filename.

This method creates a unique filename and returns the full path. If the pPath is specified that path is used, otherwise it will return the temporary path. Please note that this method CREATES the temporary file also. This is done by the GetTempFileName api call to prevent the filename from being

allocated to some other program. If you do not intend to use the file, just need a filename, use `Remove()` to remove the file.

The filename returned is always a short filename. Use `LongPath()` to get the Long filename for the returned filename. If you run the app from the Clarion IDE it will pick up a different TEMP folder than if you run it independent of the IDE. That is because the Clarion IDE is 16bit so it has a different environment setting than standard 32bit programs.

#### Example:

```
ITC ITCoreClass
fn CString(2049)
Code
fn = ITC.GetTempFileName()
Remove(fn) ! Remove the file.
Message('Filename: ' & LongPath(fn))
```

#### See also:

[GetTempFolder](#)<sup>69</sup>

---

### 3.4.4.19 GetTempFolder

Core Class - Methods

**Prototype:** `(),String`

**Returns** Returns the folder for temporary files

This method returns the currently set temp folder. This depends on the environment settings and the `%TEMP%` environment variable. If you run the app from the Clarion IDE it will pick up a different TEMP folder than if you run it independent of the IDE. That is because the Clarion IDE is 16bit so it has a different environment setting than standard 32bit programs.

#### Example:

```
ITC ITCoreClass
Code
Message('Temp folder: ' & ITC.GetTempFolder())
```

#### See also:

[GetTempFilename](#)<sup>68</sup>

---

### 3.4.4.20 GetUserName

Core Class - Methods

**Prototype:** `(),String`

**Returns** The user name for the currently logged in user.

This method retrieves the username for the currently logged in user and returns it and also sets the [UserName](#)<sup>54</sup> property.



**Example:**

```
ITC ITCoreClass
Code
Message('Current user: ' & ITC.GetUserName())
```

**See also:**

[GetComputerName](#)<sup>637</sup>

**3.4.4.21 GetXMLDateTime**

Core Class - Methods

**Prototype:** (ANY pDate, ANY pTime, <STRING pTimeZone>),STRING

**pDate** The date to include

**pTime** The time to include

**pTimeZone** Optionally specify time zone identifier. It can be either "Z" for UTC (Greenwich) or +/-HH:MM for time ahead/behind UTC (Greenwich)

**Returns** String containing formatted XML date/time

This method takes a date and a time and returns a XML datetime string formatted as "YYYY-MM-DDTHH:MM:SS"

**Example:**

```
ITC ITCoreClass
CODE
MESSAGE('XML date: ' & ITC.GetXMLDateTime(TODAY(),CLOCK()))
```

**See also:**

[FormatXML](#)<sup>2967</sup>

**3.4.4.22 IsAppframe**

Core Class - Methods

**Prototype:** (),Byte

**Returns** True if the current target is an AppFrame window, false if it is not.

This method simply checks if the currently selected target is an AppFrame window or not.

**Example:**

```
ITC ITCoreClass
Code
If ITC.IsAppframe()
Message('This is an Appframe window')
End
```

## 3.4.4.23 IsFileInUse

Core Class - Methods

**Prototype:** (String pFile),Byte**pFile** File name to check if it is locked and in use.**Returns** Returns true or false depending on if the file is in use.

This method attempts to open the specified file in GENERIC\_WRITE mode to see if it can be opened for writing. If not, it is deemed in use by some other program or process. If the file can be opened the method returns false. A file that is in use can generally be opened for reading. This method is very useful for operations such as deleting files or opening them with write access. If the file is in use it can't be written to. It is overloaded with a method that takes a \*CString parameter so it can be used with both string variables and CString variables.

**Example:**

```
ITC ITCoreClass
Fn CString(2049)
Code
Fn = ITC.EXENAME
ITC.ODS('ExeName = ' & Fn)
If ITC.IsFileInUse(Fn) !! Should ALWAYS return true
    Message('This program is in use.')
Else
    Message('This program is not in use (should never happen)')
End

Fn = ITC.GetFilePart(ITC.EXENAME, FNS_FullPath+FNS_File) & '.app'
ITC.ODS('AppName = ' & Fn)
If ITC.IsFileInUse(Fn) !! Should not be in use.
    Message('This appfile is in use.')
Else
    Message('The appfile is not in use.')
End
```

**See also:**[IsFolder](#)

## 3.4.4.24 IsFolder

Core Class - Methods

**Prototype:** (String pPath),String**pPath** The path to check if it's a folder or a filename**Returns** Returns TRUE if the pPath is a folder.

This method returns true if the path name passed in is a folder and false if it is a file. You can easily have path named C:\myfile.txt as well as a file named C:\myfile.txt. The IsFolder method will determine if it is a folder or not and return the appropriate value.

It is overloaded with a method that takes a \*CString parameter so it can be used with both string variables and CString variables.

### Example:

```
ITC ITCoreClass
Fn CString(2049)
S CString(1024)
Code
Fn = ITC.EXENAME
S = "" & Fn & "" & Choose(ITC.IsFolder(Fn)=True, ' IS ', ' is NOT ') & 'a
folder.'
Fn = LongPath()
S = S & '|' & "" & Fn & "" & Choose(ITC.IsFolder(Fn)=True, ' IS ', ' is
NOT ') & 'a folder.'
Message(S, 'IsFolder')
```

### See also:

[IsFileInUse](#)<sup>[71]</sup>

[GetFileAttrib](#)<sup>[64]</sup>

#### 3.4.4.25 IsFolderWritable

Core Class - Methods

**Prototype:** (String pPath),Byte

**pPath** The path to check if it can be written to.

**Returns** Returns either TRUE if the folder can be written to or FALSE if it cannot be written to.

This method can be used to test if a specific folder can be written to or not. If it cannot the error information are available in the [LastAPIError](#)<sup>[55]</sup> and [LastAPIErrorCode](#)<sup>[56]</sup> properties immediately after calling the method. The way the method works is that it attempts to create a temporary file in the folder. The filename is made up of a tilde character, a GUID and has a .tmp extension. An example: ~4944E145-1D36-401B-AD01-922685E0CA90.tmp

### Example:

```
ITC ITCoreClass
PFN CSTRING(1025)
CODE
PFN = 'C:\temp'
IF NOT ITC.IsFolderWritable(PFN)
MESSAGE('The project folder cannot be written to "" &
ITC.GetFilePart(PFN, FNS_FullPath) & "" , |
'ERROR: Cannot write to this folder')
END
```

### See also:

[IsFolder](#)<sup>[71]</sup>

[IsFileInUse](#)<sup>[71]</sup>

[GetLastAPIError](#) 

### 3.4.4.26 LongToHex

Core Class - Methods

**Prototype:** (Long pDecValue),String

**pDecValue** Decimal value to get Hexadecimal value from

**Returns** The hexadecimal value of pDecValue

This method uses the internal sPrintf function to format the decimal value to a hexadecimal string type with 8 characters.

**Example:**

```
D Long
H String(10)
ITU ITUtilityClass
Code
D = 123456
H = ITU.LongToHex(L) ! Returns 3039
```

### 3.4.4.27 Lesser

Core Class - Methods

**Prototype:** (? pA, ? pB), ?

**pA** Value to compare to pB

**pB** Value to compare to pA

**Returns** The lesser value

This method can be used to find the lower/lesser value of two.

**Example:**

```
ITC ITCoreClass
A Long
B Long
Code
A = 1
B = 2
MESSAGE('The lesser value of A/B is: ' & ITC.Lesser(A,B))
!! Will show 1 (A)
```

**See also:**

[Greater](#) 

## 3.4.4.28 MatchControlSize

Core Class - Methods

<b>Prototype:</b>	<b>(LONG pSourceControl, LONG pDestinationControl, BYTE pMatchPosition = FALSE)</b>
<b>pSourceControl</b>	Control to copy size from
<b>pDestinationControl</b>	Control to copy size to
<b>pMatchPosition</b>	Indicates if the destination control should be moved to the position of the source control. Defaults to FALSE.

This method sets the size and optionally the position of the destination control to match the size and position of the source control. Comes in handy when you need to stack controls at runtime but would like to keep them separated at design time.

**Example:**

```
Window WINDOW('MatchControlSize'), AT(, , 257, 98)
    BOX, AT(14, 8, 47, 40), USE(?BOX1), COLOR(COLOR:Black), FILL(COLOR:Black),
LINEWIDTH(1)
    REGION, AT(85, 25), USE(?REGION1)
END
ITC ITCoreClass
CODE
OPEN(Window)
ITC.MatchControlSize(?BOX1, ?REGION1, TRUE)
ACCEPT
END
CLOSE(Window)
```

**See also:**

## 3.4.4.29 Greater

Core Class - Methods

<b>Prototype:</b>	<b>(? pA, ? pB), ?</b>
<b>pA</b>	Value to compare to pB
<b>pB</b>	Value to compare to pA
<b>Returns</b>	The greater value

This method can be used to find the lower value of two.

**Example:**

```
ITC ITCoreClass
A Long
B Long
Code
A = 1
B = 2
```

```
MESSAGE('The lesser value of A/B is: ' & ITC.Greater(A,B))
!! Will show 1 (B)
```

**See also:**

[Lesser](#)<sup>[73]</sup>

**3.4.4.30 Message**

Core Class - Methods

Under construction

**3.4.4.31 ODS**

Core Class - Methods

**Prototype:** (String pS, Short pLevel=0), VIRTUAL

**pS** String to send to OutputDebugString  
**pLevel** Indicates [DebugLevel](#)<sup>[55]</sup> to compare with. This parameter defaults to 0.

This method sends the string directly to OutputDebugString after converting it to CString if the pLevel is equal or more than the [DebugLevel](#)<sup>[55]</sup> property value.

**Example:**

```
ITC ITCoreClass
Code
ITC.ODS('Check if this shows up in DebugView')
ITC.DebugLevel=2
ITC.ODS('This should NOT show up',1)
```

**See also:**

[DebugLevel](#)<sup>[55]</sup>

**3.4.4.32 ODSD**

Core Class - Methods

**Prototype:** (String pS)

**pS** String to send to OutputDebugString

This method sends the string to [ODS](#)<sup>[75]</sup> if the [ProgramDebugOn](#)<sup>[56]</sup> property is set to True.

**Example:**

```
ITC ITCoreClass
Code
ITC.ProgramDebugOn = True
ITC.ODSD('This will show up in DebugView')
ITC.ProgramDebugOn = False
ITC.ODSD('This will NOT show up in DebugView')
```

**See also:**

[ProgramDebugOn](#)<sup>[56]</sup>

[ODS](#) 


### 3.4.4.33 PTD

Core Class - Methods

**Prototype:** (String pS, Byte pHideDebug=False), VIRTUAL

**pS** String to send to OutputDebugString

**pHideDebug** Flag that can be used in derived methods to prevent the method to send the output to OutputDebugString, but rather redirect it to some other output device, such as a file.

This virtual method is used to **Print To Debug** and send the output to tools such as DebugView from [www.systeminternals.com](http://www.systeminternals.com). Microsoft acquired SystemInternals in July 2006, but the utilities are still free and available for download at <http://technet.microsoft.com/en-us/sysinternals/bb896647.aspx>. Also check out DebugView++. This method calls the [ODS](#)  method passing the pS parameter to it if the pHideDebug is false.

#### Example:

```
ITC ITCoreClass
Code
ITC.PTD('Check if this shows up in DebugView')
ITC.PTD('This should not show up in DebugView', True)
```

#### See also:

[ODS](#) 

### 3.4.4.34 RemoveBackSlash

Core Class - Methods

**Prototype:** (String pPathOrFile, Byte pTrailing),String

**pPathOrFile** Path or filename to check.

**pTrailing** If true, the method strips trailing backslashes, if false it strips leading backslashes.

**Returns** The stripped path or filename.

This function will remove either leading or trailing backslashes from file/path names.

#### Example:

```
Fn CString(1025)
ITC ITCoreClass
Code
Fn = 'C:\Clarion\'
Fn = ITC.RemoveBackSlash(Fn, True) ! Fn is now 'C:\Clarion'
Fn = '\\Clarion\'
Fn = ITC.RemoveBackSlash(Fn, False) ! Fn is now 'Clarion\'
Fn = ITC.RemoveBackSlash(Fn, True) ! Fn is now 'Clarion'
```

See also:

[RemoveForwardSlash](#)<sup>77</sup>

### 3.4.4.35 RemoveForwardSlash

Core Class - Methods

**Prototype:** (String pPathOrFile, Byte pTrailing),String

**pPathOrFile** URL, path or filename to check.

**pTrailing** If true, the method strips trailing forwardslashes, if false it strips leading forwardslashes.

**Returns** The stripped path or filename.

This function will remove either leading or trailing forwardslashes from file/path names.

**Example:**

```
URL CString(1025)
ITC ITCoreClass
Code
Fn = 'http://www.icetips.com/'
Fn = ITC.RemoveForwardSlash(Fn, True) ! Fn is now
'http://www.icetips.com/'
Fn = '//www.icetips.com/'
Fn = ITC.RemoveForwardSlash(Fn, False) ! Fn is now 'www.icetips.com/'
Fn = ITC.RemoveForwardSlash(Fn, True) ! Fn is now '//www.icetips.com'
```

See also:

[RemoveBackSlash](#)<sup>76</sup>

### 3.4.4.36 SearchReplace

Core Class - Methods

**Prototype:** (String pFind, String pReplace, \*String pSearchS),Long,PROC

**pFind** The string to search for.

**pReplace** The string to replace with.

**pSearchS** The string to search and replace in. Note that this is passed by address so you must pass a variable to this method.

**Returns** The replaced string.

This is a simple but powerful search and replace method. The method is overloaded with a method that takes a \*CString parameter so it can be used with both string variables and CString variables. The search is NOT case sensitive.

NOTE: The string or cstring variable used, is NOT dynamic and is NOT expanded to hold the data if it is too big. If you anticipate to replace a small string with a big one, you have to consider that the



variable that you are passing in with the string (pSearchS) may not be big enough to hold the string after the search and replace has taken place.

#### Example:

```
S      String(255)
ITC   ITCoreClass
Code
S = 'Check this out now'
ITC.SearchReplace('now', 'NOW', S) ! S is now: 'Check this out NOW'
```

#### See also:

[Construct](#)<sup>82</sup>

### 3.4.4.37 SetBit

Core Class - Methods

<b>Prototype:</b>	<b>(Long pVariable, Byte pBitToSet, Byte pBitSet), LONG</b>
<b>pVariable</b>	The value to set bit information in
<b>pBitToSet</b>	The bit to change status. <b>Note that bits are zero (0) based so the lowest bit is 0, next is 1 and so on.</b>
<b>pBitSet</b>	Either 0 or 1 depending on if you want to turn the bit off or on.

This method is used to set a single bit in an integer value.

#### Example:

```
ITC   ITCoreClass
L     Long
S     String(32)
B     Byte
Code
L = 8
B = 1
L = ITC.SetBit(L, B, 0)
Message('Bit ' & B & ' is now: ' & ITC.GetBit(L, B))
```

#### See also:

[GetBit](#)<sup>62</sup>

[GetBitString](#)<sup>155</sup>

### 3.4.4.38 SetFileAttrib

Core Class - Methods

<b>Prototype:</b>	<b>(String pFile, &lt;Byte pReadOnly&gt;, &lt;Byte pHidden&gt;, &lt;Byte pSystem&gt;, &lt;Long pAdditionalAttrib&gt;), IT_DWORD, PROC</b>
<b>pFile</b>	The filename to change attributes on.
<b>pReadOnly</b>	Set the Read-Only attribute
<b>pHidden</b>	Set the Hidden attribute
<b>pSystem</b>	Set the System attribute

**pAdditionalAttrib** Set additional attributes.

**Returns** Returns 0 if the function failed and non-zero value if it succeeded.

This method changes the attributes of the specified file. If only the filename is specified or the pReadOnly, pHidden and pSystem are all set to zero the attribute is set to FILE\_ATTRIBUTE\_ARCHIVE. The example below is from the CoreClassDemo.app and demonstrates the use of variables to set the attributes. The demo app also shows how to retrieve the attributes when a file is selected and set the variables. We suggest you study the code in the demo application.

### Example:

```

ITC ITCoreClass
S CString(256)
Code
If Not Loc:AttribFile
    Post(EVENT:Accepted, ?LookupFile)
    Exit
End
If Loc:ReadOnly+Loc:Hidden+Loc:System > 0
    If Loc:ReadOnly
        S = ' +ReadOnly'
    End
    If Loc:Hidden
        S = S & ' +Hidden'
    End
    If Loc:System
        S = S & ' +System'
    End
    S = 'to' & S
Else
    S = ' back to Archive Only'
End

If Message('Are you sure that you want to change the attributes for "' &
Clip(Loc:AttribFile) &|
    "' ' & S &|
    '?!|Note that you may need to change your Windows Explorer
settings to see Hidden and System files!!!',|
    'SetFileAttrib',|
    ICON:Question,BUTTON:Yes+BUTTON:No,BUTTON:No) = BUTTON:Yes
If Not ITC.SetFileAttrib(Loc:AttribFile,Loc:ReadOnly,Loc:Hidden,Loc:
System)
    Message('Could not set the attributes on the file:|'| & ITW.
GetLastError())
End
End

```

### See also:

[GetFileAttrib](#) 

**3.4.4.39 SplitFileParts**

Core Class - Methods

**Prototype:** (String pFileName)**pFileName** Name of the file to split up

This method splits up a filename that is passed to it into drive, directory, filename and extension. These parts are stored in the FileParts group derived from [FNS\\_Parts](#)<sup>[53]</sup>. The method does not return any data, instead access the group components directly, see below. The FileParts group is cleared on each call to SplitFileParts so you can not rely on information from previous call to be available after a second call to SplitFileParts.

**Example:**

```
ITC ITCoreClass
S String(1024)
Code
S = 'C:\Clarion\Apps\MyApp\MyApp.exe'
ITC.SplitFileParts(S)
Message('File parts: ' &|
        'Drive: ' & ITC.FileParts.P_Drive &|
        'Dir: ' & ITC.FileParts.P_Dir &|
        'File: ' & ITC.FileParts.P_File &|
        'Ext: ' & ITC.FileParts.P_Ext)
```

**See also:**[GetFilePart](#)<sup>[65]</sup>**3.4.4.40 TranslatelconString**

Core Class - Methods

Under construction

**3.4.4.41 UnixToWindowsPath**

Core Class - Methods

**Prototype:** (String pUnixPath),String**pUnixPath** Path with / separated directory or folder names.**Returns** Path with \ separated directory or folder names.

This method is useful when duplicating paths on a local machine and on a server.

**Example:**

```
ITC ITCoreClass
ServerPath CString(256)
LocalPath CString(256)
Code
! Path() returns 'C:\Clarion\Apps\MyApp'
ServerPath = '/images/thisimage.png'
LocalPath = Path() & ITC.UnixToWindowsPath(ServerPath)
! LocalPath is now: 'C:\Clarion\Apps\MyApp\images\thisimage.png'
```

See also:

[WindowsToUnixPath](#) <sup>81</sup>

---

**3.4.4.42 UriDecode****Core Class - Methods**

**Under Construction**

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:**

**See also:**

---

**3.4.4.43 UriEncode****Core Class - Methods**

**Under Construction**

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:**

**See also:**

---

**3.4.4.44 WindowsToUnixPath****Core Class - Methods**

**Prototype:**                              **(String pWindowsPath),String**

**pWindowsPath**                      Path with \ separated directory or folder names.

**Returns** Path with / separated directory or folder names.

This method is useful when duplicating paths on a local machine and on a server.

**Example:**

```
ITC ITCoreClass
ServerPath CString(256)
LocalPath  CString(256)
Code
LocalPath = '\\images\\thisimage.png'
ServerPath = ITC.WindowsToUnixPath(LocalPath)
! ServerPath is now: '/images/thisimage.png'
```

**See also:**

[UnixToWindowsPath](#)<sup>[80]</sup>

### 3.4.4.45 Construct

Core Class - Methods

**Prototype:** None

The Core class Construct method retrieves information about the running program and stores them in the class properties:

<a href="#">EXENAME</a> <sup>[55]</sup>	Set to COMMAND('0') which contains the full path to the executable name that is running.
<a href="#">ProgPath</a> <sup>[56]</sup>	This stores the drive + path of the EXENAME
<a href="#">ProgramCommandLine</a> <sup>[56]</sup>	This stores the whole command line of the program as returned by COMMAND("")
<a href="#">ProgramDebugOn</a> <sup>[56]</sup>	This stores the value of a runtime parameter as returned by COMMAND('DEBUG')
<a href="#">XPThemesPresent</a> <sup>[57]</sup>	This indicates if the XP Themes are present or not.
<a href="#">ComputerName</a> <sup>[54]</sup>	This stores the computer name.
<a href="#">UserName</a> <sup>[54]</sup>	This stores the user name of the currently logged in user.

**See also:**

[EXENAME](#)<sup>[55]</sup>  
[ProgPath](#)<sup>[56]</sup>  
[ProgramCommandLine](#)<sup>[56]</sup>  
[ProgramDebugOn](#)<sup>[56]</sup>

### 3.4.4.46 Destruct

Core Class - Methods

**Prototype:** None

The Core class Destruct method currently has no code in it.

## 3.4.5 Tutorials

## Core Class

## Core Class (*ITCoreClass*)

The Core Class contains 34 methods as of version 1.1.2397 that was released on May 4, 2011. The Core class is what all the other classes are based on so it has some very basic methods that are used all over the place in the other classes. Note that not all of the methods are documented as of that release.

Below are short tutorials on how to accomplish various things with this class. The tutorials are short and demonstrate simple use of the methods.

### Getting and setting file information

When dealing with files it is often desirable to be able to know, for example, if a file has the read-only attribute set. In some cases it can also be useful to be able to change the attributes of files, for example to change a hidden file to be not hidden or to mark a file to be read-only.

The Core class has several methods to get information about files and folders. To start with, let's take a look at the [GetFileAttrib](#)<sup>[64]</sup> and [SetFileAttrib](#)<sup>[78]</sup>.

**Example:**

```
ITC ITCoreClassClass
RO Byte
HI Byte
SY Byte
Code
ITC.GetFileAttrib('C:\Temp\Filename.txt',RO,HI,SY)
Message('Read-Only = ' & RO & '|Hidden = ' & HI & '|System File = ' & SY)
```

This will give us the attributes of this file. The [GetFileAttrib](#)<sup>[64]</sup> and [SetFileAttrib](#)<sup>[78]</sup> only retrieve and set the Read-only, Hidden and System attributes.

**Example:**

```
ITC ITCoreClassClass
RO Byte
HI Byte
SY Byte
Code
RO = True
HI = False
SY = False
ITC.SetFileAttrib('C:\Temp\Filename.txt',RO,HI,SY) !! Set the attributes

!! Set it to false to make sure we are getting the information from the file.
RO = False
ITC.GetFileAttrib('C:\Temp\Filename.txt',RO,HI,SY) !! Get the attributes
Message('Read-Only = ' & RO & '|Hidden = ' & HI & '|System File = ' & SY)
```

Now you should see that the Read-only has been set on the file. Take a look in Windows Explorer to make sure.

There are two other functions that give us information about files. [IsFolder](#)<sup>[71]</sup> and [IsFileInUse](#)<sup>[71]</sup> will let us know if a file name is a folder or a file and [IsFileInUse](#)<sup>[71]</sup> will tell us if a specified file can be written to or not.

When dealing with folder names it is sometimes very important to be able to distinguish if a file name is a folder name or not. With valid folder names such as MyFile.TXT it could lead to all sorts of problems if we passed this into a method or function that attempted to write to the file. In this case the file name is

perfectly valid for both a folder and a file. This is where [IsFolder](#)<sup>[71]</sup> comes to the rescue. It will ONLY return True if the file name passed to it is a name of a folder by getting the attribute of the file with the `GetFileAttributes` api call.

#### Example:

```
ITC ITCoreClass
FN CString(2049)
Code
FN = 'C:\temp\myfile.txt'
If Not ITC.IsFolder(Fn)
    Remove(Fn)
End
```

In this case the file would only be removed if it is a regular file, not if it is a folder. This can be very useful when you are writing generic methods that can take a parameter with a file name or a foldername and need to work differently depending on if the file name is actually a name of a folder or a file.

## Get temporary file names and temporary folder

Sometimes you need to place some data temporarily into a file and then remove the file. Rather than create those files in the application folder, which can cause virtualization to kick in, or in your data folder, it can be very convenient to write those files to the temporary folder. The [GetTempFilename](#)<sup>[68]</sup> and [GetTempFolder](#)<sup>[69]</sup> methods are designed to take care of that.

[GetTempFilename](#)<sup>[68]</sup> creates a temporary file name AND creates the temporary file in either the specified folder or in the temporary folder - same as returned by [GetTempFolder](#)<sup>[69]</sup>.

#### Example:

```
ITC ITCoreClass
Fn CString(2049)
Pref CString(4)
Code
Fn = ITC.GetTempFileName()
Message('Temp filename: ' & Fn)
```

This will return a file name in the temp folder and at this point this file already exists. In this case the function will return a unique file name that is usually build up with hexadecimal characters and could look something like C:\WINDOWS\TEMP\35.tmp

Note that the [GetTempFileName](#)<sup>[68]</sup>() always returns the `ShortPath()` of the path.

#### Example:

```
ITC ITCoreClass
Fn CString(2049)
Pref CString(4)
Code
Pref = 'ITCTEST'
Fn = ITC.GetTempFilename(Path(),Pref)
Message('Temp filename: ' & Fn)
```

In this case the function will return (and create) a file called something like ITC2F.tmp in the currently active folder. The `Pref` variable is an optional prefix that you can specify but note that only the first 3 characters of the prefix are used. This is a limitation of the API call, not of the [GetTempFilename](#)<sup>[68]</sup> method! This would return something like C:\Clarion\Apps\C63\Products\UTILIT~1\Demos\CORECL~1\ITC36.tmp

#### Example:

```
ITC ITCoreClass
```

```
Fn  CString(2049)
Code
Fn = ITC.GetTempFilename(Path(),Pref)
Remove(Fn)
Fn = ITC.GetFilepart(Fn,FNS_FileName)
Fn = '' & LongPath() & '\\ITCTEST' & Fn & ''
Message('Temp filename: ' & Fn)
```

Of course there is nothing preventing you from being creative and creating a longer prefix to your temporary file name! The above code creates the temp file name, then removes the file that it created. It then retrieves the file name only (file name + extension) from the full pathname returned by [GetTempFilename](#) and adds "ITCTEST" in front of the file name as it combines it with the Path(). This would return something like "C:\Clarion\Apps\C63\Products\UtilityClass\Demos\CoreClass\ITCTEST34.tmp" Notice that in this case we use LongPath() instead of Path() to get the long path to the file. Also notice that we remove the file created by the [GetTempFilename](#) right after we call it before we start manipulating the file name.



## 3.5 Date Class

### 3.5.1 Overview

### Date Class

The Date Class contains methods that deal with dates, day names, week numbers, month names etc.

```
ITDateClass
Class(ITWindowsClass),TYPE,Module('ITDateClass.clw'),Link('ITDateClass',_ITUtilLink
Mode_),DLL(_ITUtilDllMode_)
```

<a href="#">Months</a> <sup>[88]</sup>	&IT_MonthQueue
<a href="#">Days</a> <sup>[87]</sup>	&IT_WeekDayQueue
<a href="#">Q1</a> <sup>[88]</sup>	Long,Dim(4)
<a href="#">Q2</a> <sup>[88]</sup>	Long,Dim(4)
<a href="#">DE</a> <sup>[87]</sup>	Long,Dim(4)
<a href="#">InitMonthNames</a> <sup>[120]</sup>	Procedure
<a href="#">InitDayNames</a> <sup>[120]</sup>	Procedure
<a href="#">SetMonthName</a> <sup>[121]</sup> pShortName>)	Procedure(Byte pMonth, String pMonthName, <String
<a href="#">GetMonthName</a> <sup>[100]</sup>	Procedure(Byte pMonth, Byte pLongName=True),String
<a href="#">SetDayName</a> <sup>[121]</sup> pShortName>)	Procedure(Byte pDay, String pDayName, <String
<a href="#">GetDayName</a> <sup>[92]</sup>	Procedure(Byte pDay, Byte pLongName=True),String
<a href="#">GetPreviousWeekDay</a> <sup>[108]</sup> pDayIfSame=True),LONG	Procedure(Long pBaseDate, Byte pWeekDay, Byte
<a href="#">GetNextWeekDay</a> <sup>[108]</sup> pDayIfSame=True),LONG	Procedure(Long pBaseDate, Byte pWeekDay, Byte
<a href="#">GetWeekNumber</a> <sup>[117]</sup>	Procedure(Date pDate),Byte !! ISO 8601
<a href="#">GetThisWeek</a> <sup>[113]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetLastWeek</a> <sup>[96]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetNextWeek</a> <sup>[104]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetThisWorkWeek</a> <sup>[114]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetLastWorkWeek</a> <sup>[97]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetNextWorkWeek</a> <sup>[106]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetThisMonth</a> <sup>[111]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetLastMonth</a> <sup>[94]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetNextMonth</a> <sup>[102]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetThisQuarter</a> <sup>[112]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetLastQuarter</a> <sup>[95]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetNextQuarter</a> <sup>[103]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetThisYear</a> <sup>[115]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetLastYear</a> <sup>[98]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date
<a href="#">GetNextYear</a> <sup>[107]</sup> pToDate),LONG,PROC	Procedure(Date pDate, *Date pFromDate, *Date

```

GetLast12Months[92]      Procedure(Date pDate, *Date pFromDate, *Date
pToDate), LONG, PROC
GetMonthToDate[107]      Procedure(Date pDate, *Date pFromDate, *Date
pToDate), LONG, PROC
GetQuarterToDate[110]    Procedure(Date pDate, *Date pFromDate, *Date
pToDate), LONG, PROC
GetYearToDate[119]      Procedure(Date pDate, *Date pFromDate, *Date
pToDate), LONG, PROC
GetMonthFromDate[99]    Procedure(Date pDate, *Date pFromDate, *Date
pToDate), LONG, PROC
GetQuarterFromDate[109] Procedure(Date pDate, *Date pFromDate, *Date
pToDate), LONG, PROC
GetYearFromDate[118]   Procedure(Date pDate, *Date pFromDate, *Date
pToDate), LONG, PROC

SetWeekStartDay[122]    Procedure(Byte pStartDay)
GetWeekStartDay[117]    Procedure(), Byte
GetWeekFirstDay[116]   Procedure(Date pStartDate, Long pWeek), Long

DateDiff[90]            Procedure(Byte pDatePart=1, Date pStartDate, Date
pEndDate), Long
DateAdd[90]            Procedure(Byte pDatePart=1, Long pNumber, Date
pStartDate), Long
GetData[91]            Procedure(Date pDate, Long pPeriods, Byte
pDatePart=1), Long

Construct[122]          Procedure
Destruct[122]          Procedure
End

```

### 3.5.2 Properties

### Date Class

There are currently 6 properties in the Date Class:

```

Months[88]              &IT_MonthQueue
Days[87]                &IT_WeekDayQueue
Q1[88]                  Long, Dim(4)
Q2[88]                  Long, Dim(4)
DE[87]                  Long, Dim(4)
WeekStartDay[88]       Byte !! IT_Sunday - IT_Saturday

```

#### 3.5.2.1 Days

#### Date Class - Properties

The Days property is used in the [InitDayNames](#)<sup>[120]</sup>, [SetDayName](#)<sup>[121]</sup>, [GetDayName](#)<sup>[92]</sup> and [Construct](#)<sup>[122]</sup> methods and is used to store information about weekdays, such as names, week day number (used for modulus calculations) etc.

It is declared as:

```
Days                &IT_WeekDayQueue
```

#### 3.5.2.2 DE

#### Date Class - Properties

The DE property is a dimensioned property used in the [GetThisQuarter](#)<sup>[112]</sup>, [GetLastQuarter](#)<sup>[95]</sup>, [GetNextQuarter](#)<sup>[103]</sup>, [GetQuarterToDate](#)<sup>[110]</sup>, [GetQuarterFromDate](#)<sup>[109]</sup> and [Construct](#)<sup>[122]</sup> methods and

is used to store the end date for each of the 4 quarters, i.e. 31, 30, 30 and 31.

It is declared as:

```
DE                                Long, Dim(4)
```

### 3.5.2.3 Months

Date Class - Properties

The Months property is used in the [InitMonthNames](#)<sup>[120]</sup>, [SetMonthName](#)<sup>[121]</sup>, [GetMonthName](#)<sup>[100]</sup> and [Construct](#)<sup>[122]</sup> methods and is used to store the month names, both short (abbreviated) and long (full) as well as the month number.

It is declared as:

```
Months                            &IT_MonthQueue
```

### 3.5.2.4 Q1

Date Class - Properties

The Q1 property is a dimensioned property and is used in the [GetThisQuarter](#)<sup>[112]</sup>, [GetLastQuarter](#)<sup>[95]</sup>, [GetNextQuarter](#)<sup>[103]</sup>, [GetQuarterToDate](#)<sup>[110]</sup>, [GetQuarterFromDate](#)<sup>[109]</sup> and [Construct](#)<sup>[122]</sup> methods. It is used to store the start month of each of the 4 quarters, i.e. 1, 4, 7 and 10.

It is declared as:

```
Q1                                Long, Dim(4)
```

### 3.5.2.5 Q2

Date Class - Properties

The Q2 property is a dimensioned property and is used in the [GetThisQuarter](#)<sup>[112]</sup>, [GetLastQuarter](#)<sup>[95]</sup>, [GetNextQuarter](#)<sup>[103]</sup>, [GetQuarterToDate](#)<sup>[110]</sup>, [GetQuarterFromDate](#)<sup>[109]</sup> and [Construct](#)<sup>[122]</sup> methods. It is used to store the start month of each of the 4 quarters, i.e. 1, 4, 7 and 10.

It is declared as:

```
Q2                                Long, Dim(4)
```

### 3.5.2.6 WeekStartDay

Date Class - Properties

The WeekStartDay property is used in the [SetWeekStartDay](#)<sup>[122]</sup>, [GetWeekStartDay](#)<sup>[117]</sup>, [GetThisWeek](#)<sup>[113]</sup>, [GetLastWeek](#)<sup>[96]</sup>, and [GetNextWeek](#)<sup>[104]</sup> methods and is used to store the day indicating the first day of the week. The [SetWeekStartDay](#)<sup>[122]</sup> is called from the [Construct](#)<sup>[122]</sup> method to set the week starting day according to ISO 8601 from 1988 to Monday. It can be changed at any time by using the [SetWeekStartDay](#)<sup>[122]</sup> and retrieved by the [GetWeekStartDay](#)<sup>[117]</sup> methods.

It is declared as:

```
WeekStartDay                       Byte
```

## 3.5.3 Methods

## Date Class

There are currently 39 methods in the Date Class.

<a href="#">GetDayName</a> <sup>[92]</sup>	Procedure(Byte pDay, Byte pLongName=True),String
<a href="#">GetMonthName</a> <sup>[100]</sup>	Procedure(Byte pMonth, Byte pLongName=True),String
<a href="#">GetNextWeekDay</a> <sup>[105]</sup> pDayIfSame=True), LONG	Procedure(Long pBaseDate, Byte pWeekDay, Byte
<a href="#">GetPreviousWeekDay</a> <sup>[108]</sup> pDayIfSame=True), LONG	Procedure(Long pBaseDate, Byte pWeekDay, Byte
<a href="#">InitDayNames</a> <sup>[120]</sup>	Procedure
<a href="#">InitMonthNames</a> <sup>[120]</sup>	Procedure
<a href="#">SetDayName</a> <sup>[121]</sup> pShortName>)	Procedure(Byte pDay, String pDayName, <String
<a href="#">SetMonthName</a> <sup>[121]</sup> pShortName>)	Procedure(Byte pMonth, String pMonthName, <String
<a href="#">GetWeekNumber</a> <sup>[117]</sup>	Procedure(Date pDate),Byte !! ISO 8601
<a href="#">SetWeekStartDay</a> <sup>[122]</sup>	Procedure(Byte pStartDay)
<a href="#">GetWeekStartDay</a> <sup>[117]</sup>	Procedure(),Byte
<a href="#">GetWeekFirstDay</a> <sup>[116]</sup>	Procedure(Date pStartDate, Long pWeek),Long
<a href="#">DateDiff</a> <sup>[90]</sup> pEndDate), Long	Procedure(Byte pDatePart=1, Date pStartDate, Date
<a href="#">DateAdd</a> <sup>[90]</sup> pStartDate), Long	Procedure(Byte pDatePart=1, Long pNumber, Date
<a href="#">GetDate</a> <sup>[91]</sup> pDatePart=1), Long	Procedure(Date pDate, Long pPeriods, Byte
<a href="#">GetThisWeek</a> <sup>[113]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetLastWeek</a> <sup>[96]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetNextWeek</a> <sup>[104]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetThisWorkWeek</a> <sup>[114]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetLastWorkWeek</a> <sup>[97]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetNextWorkWeek</a> <sup>[106]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetThisMonth</a> <sup>[111]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetLastMonth</a> <sup>[94]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetNextMonth</a> <sup>[102]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetThisQuarter</a> <sup>[112]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetLastQuarter</a> <sup>[95]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetNextQuarter</a> <sup>[103]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetThisYear</a> <sup>[115]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetLastYear</a> <sup>[98]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetNextYear</a> <sup>[107]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY
<a href="#">GetLast12Months</a> <sup>[92]</sup> pToDate), LONG, PROC	Procedure(Date pDate, *ANY pFromDate, *ANY

<a href="#">GetMonthToDate</a> <sup>[107]</sup>	Procedure(Date pDate, *ANY pFromDate, *ANY pToDate), LONG, PROC
<a href="#">GetQuarterToDate</a> <sup>[110]</sup>	Procedure(Date pDate, *ANY pFromDate, *ANY pToDate), LONG, PROC
<a href="#">GetYearToDate</a> <sup>[119]</sup>	Procedure(Date pDate, *ANY pFromDate, *ANY pToDate), LONG, PROC
<a href="#">GetMonthFromDate</a> <sup>[99]</sup>	Procedure(Date pDate, *ANY pFromDate, *ANY pToDate), LONG, PROC
<a href="#">GetQuarterFromDate</a> <sup>[109]</sup>	Procedure(Date pDate, *ANY pFromDate, *ANY pToDate), LONG, PROC
<a href="#">GetYearFromDate</a> <sup>[118]</sup>	Procedure(Date pDate, *ANY pFromDate, *ANY pToDate), LONG, PROC
<a href="#">Construct</a> <sup>[122]</sup>	Procedure
<a href="#">Destruct</a> <sup>[122]</sup>	Procedure

**3.5.3.1 DateAdd**

Date Class - Methods

**Prototype:** (Byte pDatePart=1, Long pNumber, Date pStartDate),Long**pDatePart** Indicates what type of unit to use. Can be IT\_Days, IT\_Weeks, IT\_Months or IT\_Years. Defaults to IT\_Days.**pNumber** Number of units to add. This number can be positive or negative**pStartDate** Base date for the calculations.**Returns** The date calculated by adding pNumber of pDatePart units to the pStartDate.

This method adds or subtracts a set number of units from the base date. The unit can be IT\_Days, IT\_Weeks, IT\_Months or IT\_Years.

**Example:**

```

ITD ITDateClass
FD Date
Code
FD = Date(7,1,2010)
ITD.ODS('DateAdd = ' & Format(ITD.DateAdd(IT_Months, -3,FD),@D18)) !! April 1,
2010
ITD.ODS('DateAdd = ' & Format(ITD.DateAdd(IT_Months, 3,FD),@D18)) !! October 1,
2010
ITD.ODS('DateAdd = ' & Format(ITD.DateAdd(IT_Months,-10,FD),@D18)) !! September
1, 2009
ITD.ODS('DateAdd = ' & Format(ITD.DateAdd(IT_Months,-24,FD),@D18)) !! July 1,
2008

```

**See also:**[DateDiff](#)<sup>[90]</sup>[GetDate](#)<sup>[91]</sup>**3.5.3.2 DateDiff**

Date Class - Methods

**Prototype:** (Byte pDatePart=1, Date pStartDate, Date pEndDate),Long**pDatePart** Indicates what type of unit to use. Can be IT\_Days, IT\_Weeks, IT\_Months or

IT\_Years. Defaults to IT\_Days

**pStartDate**

The start date to compare to the pEndDate parameter.

**pEndDate**

The end date to compare to the pStartDate parameter.

**Returns**

The number of boundaries crossed between the two specified dates.

This method is compatible with the DATEDIFF function in MSSQL and several other SQL dialects. It takes two dates and counts the boundaries for the specified unit between the two dates. For example if you use Monday last week to Tuesday this week and use IT\_Weeks as unit, it will return 1 week. If you use July 31st as pStartDate and August 1st as pEndDate and IT\_Month as unit the function will return 1 as the boundaries between months have been crossed once. Same if you use July 1st and August 31, it will still return only 1 as only one month boundary has been crossed. Note that MSSQL uses Sunday as week start day so to get a 100% MSSQL compatible DateDiff you need to use [SetWeekStartDay](#)<sup>[122]</sup>(IT\_Sunday) before you use [DateDiff](#)<sup>[90]</sup> or [DateAdd](#)<sup>[90]</sup>.

**Example:**

```
ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
FD = Date(7,1,2010)
TD = Date(8,24,2011)
ITD.SetWeekStartDay(IT_Sunday)

ITD.ODS('DateDiff Days FD: ' & Format(FD,@d18) & ', TD: ' & |
Format(TD,@d18) & ' = ' & ITD.DateDiff(IT_Days,FD,TD)) !! 409 days
ITD.ODS('DateDiff Weeks FD: ' & Format(FD,@d18) & ', TD: ' & |
Format(TD,@d18) & ' = ' & ITD.DateDiff(IT_Weeks,FD,TD)) !! 60 weeks
ITD.ODS('DateDiff Months FD: ' & Format(FD,@d18) & ', TD: ' & |
Format(TD,@d18) & ' = ' & ITD.DateDiff(IT_Months,FD,TD)) !! 13 months
```

**See also:**

[SetWeekStartDay](#)<sup>[122]</sup>

[DateAdd](#)<sup>[90]</sup>

[GetDate](#)<sup>[91]</sup>

### 3.5.3.3 GetDate

Date Class - Methods

**Prototype:**

**(Date pDate, Long pPeriods, Byte pDatePart=1),Long**

**pDate**

Base date for the calculations.

**pPeriods**

Number of period units to add. This number can be positive or negative

**pDatePart**

Indicates what type of unit to use. Can be IT\_Days, IT\_Weeks, IT\_Months or IT\_Years. Defaults to IT\_Days.

**Returns**

The date calculated by adding pPeriods of pDatePart units to the pDate.

This method adds - or subtracts - a specified number of period units from the pDate base date. This method is basically the same as the [DateAdd](#)<sup>[90]</sup> method, but different parameter order.

**Example:**

```

ITD  ITDateClass
FD  Date
Code
FD = Date(7,1,2010)

ITD.ODS('GetDate = ' & Format(ITD.GetDate(FD, -3, IT_Months),@D18))  !! Apr 1,
2010
ITD.ODS('GetDate = ' & Format(ITD.GetDate(FD, 3, IT_Months),@D18))  !! Oct 1,
2010
ITD.ODS('GetDate = ' & Format(ITD.GetDate(FD,-10, IT_Months),@D18))  !! Sep 1,
2009

```

**See also:**

[DateAdd](#)<sup>[90]</sup>

**3.5.3.4 GetDayName**

Date Class - Methods

**Prototype:** (Byte pDay, Byte pLongName=True),String

**pDay** Day of the week, starting with 1 for Sunday

**pLongName** Determine if it should return the long/full day name. This parameter is true by default.

**Returns** The day name as it has been specified by the Constructor or by updating the day names by SetDayName

This method is used to retrieve the day name, such as "Sunday" based on a day number, 0 for Sunday, 1 for Monday and so on. The [Constructor](#)<sup>[122]</sup> calls the [InitDayNames](#)<sup>[120]</sup> which sets the English day names, both long and short (3 character abbreviated day names, Sun, Mon, etc.) Day name constants are declared in the ITEquates.inc file to make day selections easy, IT\_Sunday, IT\_Monday, IT\_Tuesday, IT\_Wednesday, IT\_Thursday, IT\_Friday, IT\_Saturday.

**Example:**

```

ITD  ITDateClass
TheDate  Date
Code
TheDate = Date(1,1,2012)
ITD.GetDayName(TheDate % 7, True)  !! Get the day name for Jan 1, 2012, which
should return "Sunday"
Message('January 1, 2012 was a: ' & ITD.GetDayName(TheDate % 7))

```

**See also:**

[SetDayName](#)<sup>[121]</sup>

[InitDayNames](#)<sup>[120]</sup>

[Construct](#)<sup>[122]</sup>

**3.5.3.5 GetLast12Months**

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

<b>pDate</b>	Base date to calculate from.
<b>pFromDate</b>	Start date of the period.
<b>pToDate</b>	End date of the period.

**Returns** Number of days in the period

This method returns the start and end dates for a period that started 12 months prior to the pDate. The pToDate will be equal to the pDate..

### Example:

```
ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetLast12Months(D,FD,TD)
ITD.ODS('GetLast12Months Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
```

### See also:

[GetThisWeek](#) <sup>113</sup>

[GetLastWeek](#) <sup>96</sup>

[GetNextWeek](#) <sup>104</sup>

[GetThisWorkWeek](#) <sup>114</sup>

[GetLastWorkWeek](#) <sup>97</sup>

[GetNextWorkWeek](#) <sup>106</sup>

[GetThisMonth](#) <sup>111</sup>

[GetLastMonth](#) <sup>94</sup>

[GetNextMonth](#) <sup>102</sup>

[GetThisQuarter](#) <sup>112</sup>

[GetLastQuarter](#) <sup>95</sup>

[GetNextQuarter](#) <sup>103</sup>

[GetThisYear](#) <sup>115</sup>

[GetLastYear](#) <sup>98</sup>

[GetNextYear](#) <sup>107</sup>

[GetMonthToDate](#) <sup>101</sup>

[GetQuarterToDate](#) <sup>110</sup>

[GetYearToDate](#) <sup>119</sup>

[GetMonthFromDate](#) <sup>99</sup>

[GetQuarterFromDate](#) <sup>109</sup>

[GetYearFromDate](#) <sup>118</sup>



## 3.5.3.6 GetLastMonth

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.  
**pFromDate** Start date of the period.  
**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start date and end date of the last/previous month based on the pDate base date. Leap years do not affect this method and neither do changes in years, i.e. if pDate is in January GetLastMonth will return the first and last dates for December 1 and 31 the year before.

**Example:**

```
ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetLastMonth(D,FD,TD)
ITD.ODS('GetLastMonth Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
```

**See also:**

[GetThisWeek](#)<sup>[113]</sup>  
[GetLastWeek](#)<sup>[96]</sup>  
[GetNextWeek](#)<sup>[104]</sup>  
[GetThisWorkWeek](#)<sup>[114]</sup>  
[GetLastWorkWeek](#)<sup>[97]</sup>  
[GetNextWorkWeek](#)<sup>[106]</sup>  
[GetThisMonth](#)<sup>[111]</sup>  
[GetNextMonth](#)<sup>[102]</sup>  
[GetThisQuarter](#)<sup>[112]</sup>  
[GetLastQuarter](#)<sup>[95]</sup>  
[GetNextQuarter](#)<sup>[103]</sup>  
[GetThisYear](#)<sup>[115]</sup>  
[GetLastYear](#)<sup>[98]</sup>  
[GetNextYear](#)<sup>[107]</sup>  
[GetLast12Months](#)<sup>[92]</sup>  
[GetMonthToDate](#)<sup>[101]</sup>  
[GetQuarterToDate](#)<sup>[110]</sup>  
[GetYearToDate](#)<sup>[119]</sup>

[GetMonthFromDate](#) <sup>99</sup>

[GetQuarterFromDate](#) <sup>109</sup>

[GetYearFromDate](#) <sup>118</sup>

### 3.5.3.7 GetLastQuarter

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.

**pFromDate** Start date of the period.

**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the first and last date in the last/previous quarter based on the pDate base date. If the current quarter is the first quarter, this method will return the dates for October 1 and December 31, the year before.

#### Example:

```
ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetLastQuarter(D,FD,TD)
ITD.ODS('GetLastQuarter Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
```

#### See also:

[GetThisWeek](#) <sup>113</sup>

[GetLastWeek](#) <sup>96</sup>

[GetNextWeek](#) <sup>104</sup>

[GetThisWorkWeek](#) <sup>114</sup>

[GetLastWorkWeek](#) <sup>97</sup>

[GetNextWorkWeek](#) <sup>106</sup>

[GetThisMonth](#) <sup>111</sup>

[GetLastMonth](#) <sup>94</sup>

[GetNextMonth](#) <sup>102</sup>

[GetThisQuarter](#) <sup>112</sup>

[GetNextQuarter](#) <sup>103</sup>

[GetThisYear](#) <sup>115</sup>

[GetLastYear](#) <sup>98</sup>

[GetNextYear](#) <sup>107</sup>

[GetLast12Months](#)<sup>[92]</sup>[GetMonthToDate](#)<sup>[101]</sup>[GetQuarterToDate](#)<sup>[110]</sup>[GetYearToDate](#)<sup>[119]</sup>[GetMonthFromDate](#)<sup>[99]</sup>[GetQuarterFromDate](#)<sup>[109]</sup>[GetYearFromDate](#)<sup>[118]</sup>

### 3.5.3.8 GetLastWeek

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the start date and end date of the last/previous week based on the pDate base date. This is from Monday to Sunday.

**Example:**

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetLastWeek(D,FD,TD)
ITD.ODS('GetLastWeek          Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#)<sup>[113]</sup>[GetNextWeek](#)<sup>[104]</sup>[GetThisWorkWeek](#)<sup>[114]</sup>[GetLastWorkWeek](#)<sup>[97]</sup>[GetNextWorkWeek](#)<sup>[106]</sup>[GetThisMonth](#)<sup>[111]</sup>[GetLastMonth](#)<sup>[94]</sup>[GetNextMonth](#)<sup>[102]</sup>[GetThisQuarter](#)<sup>[112]</sup>[GetLastQuarter](#)<sup>[95]</sup>

[GetNextQuarter](#) <sup>[103]</sup>[GetThisYear](#) <sup>[115]</sup>[GetLastYear](#) <sup>[98]</sup>[GetNextYear](#) <sup>[107]</sup>[GetLast12Months](#) <sup>[92]</sup>[GetMonthToDate](#) <sup>[101]</sup>[GetQuarterToDate](#) <sup>[110]</sup>[GetYearToDate](#) <sup>[119]</sup>[GetMonthFromDate](#) <sup>[99]</sup>[GetQuarterFromDate](#) <sup>[109]</sup>[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.9 GetLastWorkWeek

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the start date and end date of the last/previous work week based on the pDate base date. This is from Monday to Friday.

**Example:**

```

ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetLastWorkWeek(D,FD,TD)
ITD.ODS('GetLastWorkWeek Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#) <sup>[113]</sup>[GetLastWeek](#) <sup>[96]</sup>[GetNextWeek](#) <sup>[104]</sup>[GetThisWorkWeek](#) <sup>[114]</sup>[GetNextWorkWeek](#) <sup>[106]</sup>[GetThisMonth](#) <sup>[111]</sup>

[GetLastMonth](#) <sup>[94]</sup>  
[GetNextMonth](#) <sup>[102]</sup>  
[GetThisQuarter](#) <sup>[112]</sup>  
[GetLastQuarter](#) <sup>[95]</sup>  
[GetNextQuarter](#) <sup>[103]</sup>  
[GetThisYear](#) <sup>[115]</sup>  
[GetLastYear](#) <sup>[98]</sup>  
[GetNextYear](#) <sup>[107]</sup>  
[GetLast12Months](#) <sup>[92]</sup>  
[GetMonthToDate](#) <sup>[101]</sup>  
[GetQuarterToDate](#) <sup>[110]</sup>  
[GetYearToDate](#) <sup>[119]</sup>  
[GetMonthFromDate](#) <sup>[99]</sup>  
[GetQuarterFromDate](#) <sup>[109]</sup>  
[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.10 GetLastYear

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.  
**pFromDate** Start date of the period.  
**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the dates for January 1 and December 31 in the last/previous year based on the pDate base date.

#### Example:

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetLastYear(D,FD,TD)
ITD.ODS('GetLastYear      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
  
```

#### See also:

[GetThisWeek](#) <sup>[113]</sup>  
[GetLastWeek](#) <sup>[96]</sup>  
[GetNextWeek](#) <sup>[104]</sup>

[GetThisWorkWeek](#)<sup>[114]</sup>  
[GetLastWorkWeek](#)<sup>[97]</sup>  
[GetNextWorkWeek](#)<sup>[106]</sup>  
[GetThisMonth](#)<sup>[111]</sup>  
[GetLastMonth](#)<sup>[94]</sup>  
[GetNextMonth](#)<sup>[102]</sup>  
[GetThisQuarter](#)<sup>[112]</sup>  
[GetLastQuarter](#)<sup>[95]</sup>  
[GetNextQuarter](#)<sup>[103]</sup>  
[GetThisYear](#)<sup>[115]</sup>  
[GetNextYear](#)<sup>[107]</sup>  
[GetLast12Months](#)<sup>[92]</sup>  
[GetMonthToDate](#)<sup>[101]</sup>  
[GetQuarterToDate](#)<sup>[110]</sup>  
[GetYearToDate](#)<sup>[119]</sup>  
[GetMonthFromDate](#)<sup>[99]</sup>  
[GetQuarterFromDate](#)<sup>[109]</sup>  
[GetYearFromDate](#)<sup>[118]</sup>

### 3.5.3.11 GetMonthFromDate

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.  
**pFromDate** Start date of the period.  
**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start and end dates for the current month specified by the pDate base date but only from the current date specified by pDate. pFromDate will be equal to pDate.

#### Example:

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetMonthFromDate(D,FD,TD)
ITD.ODS('GetMonthFromDate      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
  
```

**See also:**[GetThisWeek](#) <sup>[113]</sup>[GetLastWeek](#) <sup>[96]</sup>[GetNextWeek](#) <sup>[104]</sup>[GetThisWorkWeek](#) <sup>[114]</sup>[GetLastWorkWeek](#) <sup>[97]</sup>[GetNextWorkWeek](#) <sup>[106]</sup>[GetThisMonth](#) <sup>[111]</sup>[GetLastMonth](#) <sup>[94]</sup>[GetNextMonth](#) <sup>[102]</sup>[GetThisQuarter](#) <sup>[112]</sup>[GetLastQuarter](#) <sup>[95]</sup>[GetNextQuarter](#) <sup>[103]</sup>[GetThisYear](#) <sup>[115]</sup>[GetLastYear](#) <sup>[98]</sup>[GetNextYear](#) <sup>[107]</sup>[GetLast12Months](#) <sup>[92]</sup>[GetMonthToDate](#) <sup>[101]</sup>[GetQuarterToDate](#) <sup>[110]</sup>[GetYearToDate](#) <sup>[119]</sup>[GetQuarterFromDate](#) <sup>[109]</sup>[GetYearFromDate](#) <sup>[118]</sup>**3.5.3.12 GetMonthName**

Date Class - Methods

**Prototype:** (Byte pMonth, Byte pLongName=True),String**pMonth** Month value to get the name for, must be in the range of 1 to 12.**pLongName** Determine if it should return the long/full month name. This parameter is true by default.**Returns** The name of the month as set by InitMonthNames or overridden by SetMonthName.

This method is used to retrieve the month name, such as "January" based on a month number, 1 for January, 2 for February and so on. The [Constructor](#) <sup>[122]</sup> calls the [InitMonthNames](#) <sup>[120]</sup> method which sets the English month names, both long and short (3 character abbreviated month names, Jan, Feb, etc.)

**Example:**

```
ITD ITDateClass
Code
ITD.SetMonthName(1,'Janúar','Jan') !! Set Icelandic name for January
Message('January is now: ' & ITD.GetMonthName(1))
```

**See also:**[InitMonthNames](#)<sup>[120]</sup>[SetMonthName](#)<sup>[121]</sup>[Construct](#)<sup>[122]</sup>**3.5.3.13 GetMonthToDate**

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the start and end dates for a period that started at the beginning of the current month specified by the pDate base date. pToDate will be equal to pDate and pFromDate will be equal to the 1st day of the month.

**Example:**

```

ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetMonthToDate(D,FD,TD)
ITD.ODS('GetMonthToDate Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#)<sup>[113]</sup>[GetLastWeek](#)<sup>[96]</sup>[GetNextWeek](#)<sup>[104]</sup>[GetThisWorkWeek](#)<sup>[114]</sup>[GetLastWorkWeek](#)<sup>[97]</sup>[GetNextWorkWeek](#)<sup>[106]</sup>[GetThisMonth](#)<sup>[111]</sup>[GetLastMonth](#)<sup>[94]</sup>[GetNextMonth](#)<sup>[102]</sup>[GetThisQuarter](#)<sup>[112]</sup>[GetLastQuarter](#)<sup>[95]</sup>[GetNextQuarter](#)<sup>[103]</sup>[GetThisYear](#)<sup>[115]</sup>



[GetLastYear](#)<sup>[98]</sup>[GetNextYear](#)<sup>[107]</sup>[GetLast12Months](#)<sup>[92]</sup>[GetQuarterToDate](#)<sup>[110]</sup>[GetYearToDate](#)<sup>[119]</sup>[GetMonthFromDate](#)<sup>[99]</sup>[GetQuarterFromDate](#)<sup>[109]</sup>[GetYearFromDate](#)<sup>[118]</sup>

### 3.5.3.14 GetNextMonth

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the start date and end date of the next month based on the pDate base date. Leap years do not affect this method and neither do changes in years, i.e. if pDate is in December GetLastMonth will return the first and last dates for January 1 and 31 the year after.

**Example:**

```

ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()

Ds = ITD.GetNextMonth(D,FD,TD)
ITD.ODS('GetNextMonth Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#)<sup>[113]</sup>[GetLastWeek](#)<sup>[96]</sup>[GetNextWeek](#)<sup>[104]</sup>[GetThisWorkWeek](#)<sup>[114]</sup>[GetLastWorkWeek](#)<sup>[97]</sup>[GetNextWorkWeek](#)<sup>[106]</sup>[GetThisMonth](#)<sup>[111]</sup>[GetLastMonth](#)<sup>[94]</sup>

[GetThisQuarter](#) <sup>[112]</sup>[GetLastQuarter](#) <sup>[95]</sup>[GetNextQuarter](#) <sup>[103]</sup>[GetThisYear](#) <sup>[115]</sup>[GetLastYear](#) <sup>[98]</sup>[GetNextYear](#) <sup>[107]</sup>[GetLast12Months](#) <sup>[92]</sup>[GetMonthToDate](#) <sup>[101]</sup>[GetQuarterToDate](#) <sup>[110]</sup>[GetYearToDate](#) <sup>[119]</sup>[GetMonthFromDate](#) <sup>[99]</sup>[GetQuarterFromDate](#) <sup>[109]</sup>[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.15 GetNextQuarter

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the first and last date in the next quarter based on the pDate base date. If the current quarter is the last quarter, this method will return the dates for January 1 and March 31, the year after.

**Example:**

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetNextQuarter(D,FD,TD)
ITD.ODS('GetNextQuarter      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#) <sup>[113]</sup>[GetLastWeek](#) <sup>[96]</sup>[GetNextWeek](#) <sup>[104]</sup>[GetThisWorkWeek](#) <sup>[114]</sup>

[GetLastWorkWeek](#) <sup>[97]</sup>  
[GetNextWorkWeek](#) <sup>[106]</sup>  
[GetThisMonth](#) <sup>[111]</sup>  
[GetLastMonth](#) <sup>[94]</sup>  
[GetNextMonth](#) <sup>[102]</sup>  
[GetThisQuarter](#) <sup>[112]</sup>  
[GetLastQuarter](#) <sup>[95]</sup>  
[GetThisYear](#) <sup>[115]</sup>  
[GetLastYear](#) <sup>[98]</sup>  
[GetNextYear](#) <sup>[107]</sup>  
[GetLast12Months](#) <sup>[92]</sup>  
[GetMonthToDate](#) <sup>[101]</sup>  
[GetQuarterToDate](#) <sup>[110]</sup>  
[GetYearToDate](#) <sup>[119]</sup>  
[GetMonthFromDate](#) <sup>[99]</sup>  
[GetQuarterFromDate](#) <sup>[109]</sup>  
[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.16 GetNextWeek

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.

**pFromDate** Start date of the period.

**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start date and end date of the next week based on the pDate base date. This is from Monday to Sunday.

#### Example:

```

ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetNextWeek(D,FD,TD)
ITD.ODS('GetNextWeek Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**

[GetThisWeek](#)<sup>[113]</sup>  
[GetLastWeek](#)<sup>[96]</sup>  
[GetThisWorkWeek](#)<sup>[114]</sup>  
[GetLastWorkWeek](#)<sup>[97]</sup>  
[GetNextWorkWeek](#)<sup>[106]</sup>  
[GetThisMonth](#)<sup>[111]</sup>  
[GetLastMonth](#)<sup>[94]</sup>  
[GetNextMonth](#)<sup>[102]</sup>  
[GetThisQuarter](#)<sup>[112]</sup>  
[GetLastQuarter](#)<sup>[95]</sup>  
[GetNextQuarter](#)<sup>[103]</sup>  
[GetThisYear](#)<sup>[115]</sup>  
[GetLastYear](#)<sup>[98]</sup>  
[GetNextYear](#)<sup>[107]</sup>  
[GetLast12Months](#)<sup>[92]</sup>  
[GetMonthToDate](#)<sup>[101]</sup>  
[GetQuarterToDate](#)<sup>[110]</sup>  
[GetYearToDate](#)<sup>[119]</sup>  
[GetMonthFromDate](#)<sup>[99]</sup>  
[GetQuarterFromDate](#)<sup>[109]</sup>  
[GetYearFromDate](#)<sup>[118]</sup>

### 3.5.3.17 GetNextWeekDay

Date Class - Methods

**Prototype:** (Long pBaseDate, Byte pWeekDay, Byte pDayIfSame=True),LONG

**pBaseDate** Base date to calculate from  
**pWeekDay** The day of the week to find, IT\_Sunday - IT\_Saturday  
**pDayIfSame** What to do if the base date is a pWeekDay, if True, then it returns the pBaseDate, if False it returns pBaseDate plus 7, i.e. same day of week next week.

**Returns** The calculated weekday

This method is used to find the next weekday, for example to find what day next Tuesday is calculated from the pBaseDate date. If the pBaseDate happens to be the weekday that we are looking for then pDayIfSame determines if the method returns the pBaseDate or if it returns the pBaseDate plus 7 for next weeks date. Day name constants are declared in the ITEquates.inc file to make day selections easy, IT\_Sunday, IT\_Monday, IT\_Tuesday, IT\_Wednesday, IT\_Thursday, IT\_Friday, IT\_Saturday.

**Example:**

```

ITD  ITDateClass
D    Date
Code
D = Date(7,24,2010)  !! Saturday
  
```

```

ITD.ODS('Base date is:          ' & Format(D,@d18))
ITD.ODS('Next weeks Saturday is: ' &
Format(ITD.GetNextWeekDay(D,IT_Saturday,False),@d18))
ITD.ODS('Next weeks Saturday is: ' &
Format(ITD.GetNextWeekDay(D,IT_Saturday),@d18))

! Results:
Base date is:          July 24, 2010
Next weeks Saturday is: July 31, 2010  !! Get next week if dates match.
Next weeks Saturday is: July 24, 2010  !! Get base date if dates match.

```

**See also:**

[GetPreviousWeekDay](#)<sup>[108]</sup>

**3.5.3.18 GetNextWorkWeek**

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.

**pFromDate** Start date of the period.

**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start date and end date of the next work week based on the pDate base date. This is from Monday to Friday.

**Example:**

```

ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetNextWorkWeek(D,FD,TD)
ITD.ODS('GetNextWorkWeek Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**

[GetThisWeek](#)<sup>[113]</sup>

[GetLastWeek](#)<sup>[96]</sup>

[GetNextWeek](#)<sup>[104]</sup>

[GetThisWorkWeek](#)<sup>[114]</sup>

[GetLastWorkWeek](#)<sup>[97]</sup>

[GetThisMonth](#)<sup>[111]</sup>

[GetLastMonth](#)<sup>[94]</sup>

[GetNextMonth](#)<sup>[102]</sup>

[GetThisQuarter](#)<sup>[112]</sup>[GetLastQuarter](#)<sup>[95]</sup>[GetNextQuarter](#)<sup>[103]</sup>[GetThisYear](#)<sup>[115]</sup>[GetLastYear](#)<sup>[98]</sup>[GetNextYear](#)<sup>[107]</sup>[GetLast12Months](#)<sup>[92]</sup>[GetMonthToDate](#)<sup>[101]</sup>[GetQuarterToDate](#)<sup>[110]</sup>[GetYearToDate](#)<sup>[119]</sup>[GetMonthFromDate](#)<sup>[99]</sup>[GetQuarterFromDate](#)<sup>[109]</sup>[GetYearFromDate](#)<sup>[118]</sup>

### 3.5.3.19 GetNextYear

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the dates for January 1 and December 31 in the next year based on the pDate base date.

**Example:**

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetNextYear(D,FD,TD)
ITD.ODS('GetNextYear          Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#)<sup>[113]</sup>[GetLastWeek](#)<sup>[96]</sup>[GetNextWeek](#)<sup>[104]</sup>[GetThisWorkWeek](#)<sup>[114]</sup>

[GetLastWorkWeek](#) <sup>[97]</sup>  
[GetNextWorkWeek](#) <sup>[106]</sup>  
[GetThisMonth](#) <sup>[111]</sup>  
[GetLastMonth](#) <sup>[94]</sup>  
[GetNextMonth](#) <sup>[102]</sup>  
[GetThisQuarter](#) <sup>[112]</sup>  
[GetLastQuarter](#) <sup>[95]</sup>  
[GetNextQuarter](#) <sup>[103]</sup>  
[GetThisYear](#) <sup>[115]</sup>  
[GetLastYear](#) <sup>[98]</sup>  
[GetLast12Months](#) <sup>[92]</sup>  
[GetMonthToDate](#) <sup>[101]</sup>  
[GetQuarterToDate](#) <sup>[110]</sup>  
[GetYearToDate](#) <sup>[119]</sup>  
[GetMonthFromDate](#) <sup>[99]</sup>  
[GetQuarterFromDate](#) <sup>[109]</sup>  
[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.20 GetPreviousWeekDay

Date Class - Methods

**Prototype:** (Long pBaseDate, Byte pWeekDay, Byte pDayIfSame=True),LONG

**pBaseDate** Base date to calculate from  
**pWeekDay** The day of the week to find, IT\_Sunday - IT\_Saturday  
**pDayIfSame** What to do if the base date is a pWeekDay, if True, then it returns the pBaseDate, if False it returns pBaseDate plus 7, i.e. same day of week next week.

**Returns** The calculated weekday

This method is used to find the previous weekday, for example to find what day last Tuesday is calculated from the pBaseDate date. If the pBaseDate happens to be the weekday that we are looking for then pDayIfSame determines if the method returns the pBaseDate or if it returns the pBaseDate plus 7 for last weeks date. Day name constants are declared in the ITEquates.inc file to make day selections easy, IT\_Sunday, IT\_Monday, IT\_Tuesday, IT\_Wednesday, IT\_Thursday, IT\_Friday, IT\_Saturday.

#### Example:

```

ITD ITDateClass
D Date
Code
D = Date(7,24,2010) !! Saturday
ITD.ODS('Base date is: ' & Format(D,@d18))
ITD.ODS('Next weeks Saturday is: ' &
Format(ITD.GetNextWeekDay(D,IT_Saturday),@d18))
ITD.ODS('Next weeks Saturday is: ' &
Format(ITD.GetNextWeekDay(D,IT_Saturday),@d18))
  
```

```
! Results:
Base date is:          July 24, 2010
Last weeks Saturday is: July 17, 2010  !! Get last week if dates match.
Last weeks Saturday is: July 24, 2010  !! Get base date if dates match.
```

**See also:**

[GetPreviousWeekDay](#)<sup>[108]</sup>

**3.5.3.21 GetQuarterFromDate**

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.

**pFromDate** Start date of the period.

**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start and end dates for the current quarter specified by the pDate base date but only from the current date specified by pDate. pFromDate will be equal to pDate.

**Example:**

```
ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetQuarterFromDate(D,FD,TD)
ITD.ODS('GetQuarterFromDate   Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
```

**See also:**

[GetThisWeek](#)<sup>[113]</sup>

[GetLastWeek](#)<sup>[96]</sup>

[GetNextWeek](#)<sup>[104]</sup>

[GetThisWorkWeek](#)<sup>[114]</sup>

[GetLastWorkWeek](#)<sup>[97]</sup>

[GetNextWorkWeek](#)<sup>[106]</sup>

[GetThisMonth](#)<sup>[111]</sup>

[GetLastMonth](#)<sup>[94]</sup>

[GetNextMonth](#)<sup>[102]</sup>

[GetThisQuarter](#)<sup>[112]</sup>

[GetLastQuarter](#)<sup>[95]</sup>



[GetNextQuarter](#)<sup>[103]</sup>[GetThisYear](#)<sup>[115]</sup>[GetLastYear](#)<sup>[98]</sup>[GetNextYear](#)<sup>[107]</sup>[GetLast12Months](#)<sup>[92]</sup>[GetMonthToDate](#)<sup>[101]</sup>[GetQuarterToDate](#)<sup>[110]</sup>[GetYearToDate](#)<sup>[119]</sup>[GetMonthFromDate](#)<sup>[99]</sup>[GetYearFromDate](#)<sup>[118]</sup>

### 3.5.3.22 GetQuarterToDate

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the start and end dates for the current quarter specified by the pDate base date but only up to the current date specified by pDate. pToDate will be equal to pDate.

**Example:**

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetQuarterToDate(D,FD,TD)
ITD.ODS('GetQuarterToDate      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#)<sup>[113]</sup>[GetLastWeek](#)<sup>[96]</sup>[GetNextWeek](#)<sup>[104]</sup>[GetThisWorkWeek](#)<sup>[114]</sup>[GetLastWorkWeek](#)<sup>[97]</sup>[GetNextWorkWeek](#)<sup>[106]</sup>[GetThisMonth](#)<sup>[111]</sup>

[GetLastMonth](#) <sup>[94]</sup>  
[GetNextMonth](#) <sup>[102]</sup>  
[GetThisQuarter](#) <sup>[112]</sup>  
[GetLastQuarter](#) <sup>[95]</sup>  
[GetNextQuarter](#) <sup>[103]</sup>  
[GetThisYear](#) <sup>[115]</sup>  
[GetLastYear](#) <sup>[98]</sup>  
[GetNextYear](#) <sup>[107]</sup>  
[GetLast12Months](#) <sup>[92]</sup>  
[GetMonthToDate](#) <sup>[101]</sup>  
[GetYearToDate](#) <sup>[119]</sup>  
[GetMonthFromDate](#) <sup>[99]</sup>  
[GetQuarterFromDate](#) <sup>[109]</sup>  
[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.23 GetThisMonth

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.  
**pFromDate** Start date of the period.  
**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start date and end date of the current month based on the pDate base date. Leap years do not affect this method.

#### Example:

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetThisMonth(D,FD,TD)
ITD.ODS('GetThisMonth      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
  
```

#### See also:

[GetThisWeek](#) <sup>[113]</sup>  
[GetLastWeek](#) <sup>[96]</sup>  
[GetNextWeek](#) <sup>[104]</sup>

[GetThisWorkWeek](#) <sup>[114]</sup>[GetLastWorkWeek](#) <sup>[97]</sup>[GetNextWorkWeek](#) <sup>[106]</sup>[GetLastMonth](#) <sup>[94]</sup>[GetNextMonth](#) <sup>[102]</sup>[GetThisQuarter](#) <sup>[112]</sup>[GetLastQuarter](#) <sup>[95]</sup>[GetNextQuarter](#) <sup>[103]</sup>[GetThisYear](#) <sup>[115]</sup>[GetLastYear](#) <sup>[98]</sup>[GetNextYear](#) <sup>[107]</sup>[GetLast12Months](#) <sup>[92]</sup>[GetMonthToDate](#) <sup>[101]</sup>[GetQuarterToDate](#) <sup>[110]</sup>[GetYearToDate](#) <sup>[119]</sup>[GetMonthFromDate](#) <sup>[99]</sup>[GetQuarterFromDate](#) <sup>[109]</sup>[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.24 GetThisQuarter

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the first and last date in the current quarter based on the pDate base date.

**Example:**

```

ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
Ds = ITD.GetThisQuarter(D,FD,TD)
ITD.ODS('GetThisQuarter Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**

[GetThisWeek](#)<sup>[113]</sup>  
[GetLastWeek](#)<sup>[96]</sup>  
[GetNextWeek](#)<sup>[104]</sup>  
[GetThisWorkWeek](#)<sup>[114]</sup>  
[GetLastWorkWeek](#)<sup>[97]</sup>  
[GetNextWorkWeek](#)<sup>[106]</sup>  
[GetThisMonth](#)<sup>[111]</sup>  
[GetLastMonth](#)<sup>[94]</sup>  
[GetNextMonth](#)<sup>[102]</sup>  
[GetLastQuarter](#)<sup>[95]</sup>  
[GetNextQuarter](#)<sup>[103]</sup>  
[GetThisYear](#)<sup>[115]</sup>  
[GetLastYear](#)<sup>[98]</sup>  
[GetNextYear](#)<sup>[107]</sup>  
[GetLast12Months](#)<sup>[92]</sup>  
[GetMonthToDate](#)<sup>[101]</sup>  
[GetQuarterToDate](#)<sup>[110]</sup>  
[GetYearToDate](#)<sup>[119]</sup>  
[GetMonthFromDate](#)<sup>[99]</sup>  
[GetQuarterFromDate](#)<sup>[109]</sup>  
[GetYearFromDate](#)<sup>[118]</sup>

### 3.5.3.25 GetThisWeek

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.  
**pFromDate** Start date of the period.  
**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start date and end date of the current week based on the pDate base date. This is from Monday to Sunday.

#### Example:

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetThisWeek(D,FD,TD)
ITD.ODS('GetThisWeek      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &

```

Ds )

**See also:**

[GetLastWeek](#) <sup>[96]</sup>

[GetNextWeek](#) <sup>[104]</sup>

[GetThisWorkWeek](#) <sup>[114]</sup>

[GetLastWorkWeek](#) <sup>[97]</sup>

[GetNextWorkWeek](#) <sup>[106]</sup>

[GetThisMonth](#) <sup>[111]</sup>

[GetLastMonth](#) <sup>[94]</sup>

[GetNextMonth](#) <sup>[102]</sup>

[GetThisQuarter](#) <sup>[112]</sup>

[GetLastQuarter](#) <sup>[95]</sup>

[GetNextQuarter](#) <sup>[103]</sup>

[GetThisYear](#) <sup>[115]</sup>

[GetLastYear](#) <sup>[98]</sup>

[GetNextYear](#) <sup>[107]</sup>

[GetLast12Months](#) <sup>[92]</sup>

[GetMonthToDate](#) <sup>[101]</sup>

[GetQuarterToDate](#) <sup>[110]</sup>

[GetYearToDate](#) <sup>[119]</sup>

[GetMonthFromDate](#) <sup>[99]</sup>

[GetQuarterFromDate](#) <sup>[109]</sup>

[GetYearFromDate](#) <sup>[118]</sup>

### 3.5.3.26 GetThisWorkWeek

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.

**pFromDate** Start date of the period.

**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start date and end date of the current work week based on the pDate base date. This is from Monday to Friday.

**Example:**

```
ITD  ITDateClass
FD   Date
TD   Date
D    Date
```

```

Ds    Long
Code
D = Today()
Ds = ITD.GetThisWorkWeek(D,FD,TD)
ITD.ODS('GetThisWorkWeek      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#) <sup>[113]</sup>[GetLastWeek](#) <sup>[96]</sup>[GetNextWeek](#) <sup>[104]</sup>[GetLastWorkWeek](#) <sup>[97]</sup>[GetNextWorkWeek](#) <sup>[106]</sup>[GetThisMonth](#) <sup>[111]</sup>[GetLastMonth](#) <sup>[94]</sup>[GetNextMonth](#) <sup>[102]</sup>[GetThisQuarter](#) <sup>[112]</sup>[GetLastQuarter](#) <sup>[95]</sup>[GetNextQuarter](#) <sup>[103]</sup>[GetThisYear](#) <sup>[115]</sup>[GetLastYear](#) <sup>[98]</sup>[GetNextYear](#) <sup>[107]</sup>[GetLast12Months](#) <sup>[92]</sup>[GetMonthToDate](#) <sup>[101]</sup>[GetQuarterToDate](#) <sup>[110]</sup>[GetYearToDate](#) <sup>[119]</sup>[GetMonthFromDate](#) <sup>[99]</sup>[GetQuarterFromDate](#) <sup>[109]</sup>[GetYearFromDate](#) <sup>[118]</sup>**3.5.3.27 GetThisYear**

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC**pDate** Base date to calculate from.**pFromDate** Start date of the period.**pToDate** End date of the period.**Returns** Number of days in the period

This method returns the dates for January 1 and December 31 in the current year based on the pDate base date.

**Example:**

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetThisYear(D,FD,TD)
ITD.ODS('GetThisYear          Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)

```

**See also:**[GetThisWeek](#) <sup>[113]</sup>[GetLastWeek](#) <sup>[96]</sup>[GetNextWeek](#) <sup>[104]</sup>[GetThisWorkWeek](#) <sup>[114]</sup>[GetLastWorkWeek](#) <sup>[97]</sup>[GetNextWorkWeek](#) <sup>[106]</sup>[GetThisMonth](#) <sup>[111]</sup>[GetLastMonth](#) <sup>[94]</sup>[GetNextMonth](#) <sup>[102]</sup>[GetThisQuarter](#) <sup>[112]</sup>[GetLastQuarter](#) <sup>[95]</sup>[GetNextQuarter](#) <sup>[103]</sup>[GetLastYear](#) <sup>[98]</sup>[GetNextYear](#) <sup>[107]</sup>[GetLast12Months](#) <sup>[92]</sup>[GetMonthToDate](#) <sup>[101]</sup>[GetQuarterToDate](#) <sup>[110]</sup>[GetYearToDate](#) <sup>[119]</sup>[GetMonthFromDate](#) <sup>[99]</sup>[GetQuarterFromDate](#) <sup>[109]</sup>[GetYearFromDate](#) <sup>[118]</sup>**3.5.3.28 GetWeekFirstDay**

Date Class - Methods

**Prototype:****(Date pStartDate, Long pWeek),Long****pStartDate**

Base date to calculate from.

**pWeek**

Week to move to forward or backward. This can be negative, zero or positive number. Negative number moves backward, 0 returns the first day of the current week and positive number moved forward.

**Returns** The first day of the specified week

This method will return the first day of a specified week, which can be in the past, present or future compared to the pStartDate. For example to get the first day of last week, you would use -1 as the pWeek parameter. To get next week's first day, you would use 1.

**Example:**

```
ITD ITDateClass
FD Date
D Date
Code
D = Date(7,28,2010)
ITD.SetWeekStartDay(IT_Sunday) !! Set the first day of the week to Sunday

FD = ITD.GetWeekFirstDay(D,-1)
ITD.ODS('First day -1: ' & Format(FD,@d18)) !! July 18, 2010

FD = ITD.GetWeekFirstDay(D,0)
ITD.ODS('First day 0: ' & Format(FD,@d18)) !! July 25, 2010

FD = ITD.GetWeekFirstDay(D,1)
ITD.ODS('First day 1: ' & Format(FD,@d18)) !! August 01, 2010
```

**See also:**

[SetWeekStartDay](#)<sup>[122]</sup>

[GetWeekStartDay](#)<sup>[117]</sup>

---

### 3.5.3.29 GetWeekNumber

Date Class - Methods

**Prototype:** (Date pDate ),Byte

**pDate** Standard Clarion date to get the week number for.

**Returns** The weeknumber for the date given in pDate. This value corresponds to ISO 8601 standard week calculations.

This method returns the week number for a given date according to ISO 8601 standard. It dictates that a week begins on a Monday and the first week of the year is the week containing the first Thursday after January 1st or equivalently the week that includes January 4th.

**Example:**

```
ITD ITDateClass
Code
Message('The week number for ' & Format(Today(),@d18) & ' is ' &
ITD.GetWeekNumber(Today()))
```

**See also:**

[http://en.wikipedia.org/wiki/ISO\\_8601#Week\\_dates](http://en.wikipedia.org/wiki/ISO_8601#Week_dates)

---

### 3.5.3.30 GetWeekStartDay

Date Class - Methods

**Prototype:** (),Byte



**Returns** The week start day in the range of IT\_Sunday to IT\_Saturday (0 - 6)

This method is used to query the [WeekStartDay](#)<sup>[88]</sup> property.

**Example:**

```
ITD  ITDateClass
Code
ITD.ODS('The week starts on ' & ITD.GetWeekStartDate())
```

**See also:**

[SetWeekStartDay](#)<sup>[122]</sup>

[WeekStartDay](#)<sup>[88]</sup>

### 3.5.3.31 GetYearFromDate

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.

**pFromDate** Start date of the period.

**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start and end dates for the current year specified by the pDate base date but only from the current date specified by pDate. pFromDate will be equal to pDate.

**Example:**

```
ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetYearFromDate(D,FD,TD)
ITD.ODS('GetYearFromDate      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
```

**See also:**

[GetThisWeek](#)<sup>[113]</sup>

[GetLastWeek](#)<sup>[96]</sup>

[GetNextWeek](#)<sup>[104]</sup>

[GetThisWorkWeek](#)<sup>[114]</sup>

[GetLastWorkWeek](#)<sup>[97]</sup>

[GetNextWorkWeek](#)<sup>[106]</sup>

[GetThisMonth](#)<sup>[111]</sup>

[GetLastMonth](#)<sup>[94]</sup>

[GetNextMonth](#) <sup>[102]</sup>  
[GetThisQuarter](#) <sup>[112]</sup>  
[GetLastQuarter](#) <sup>[95]</sup>  
[GetNextQuarter](#) <sup>[103]</sup>  
[GetThisYear](#) <sup>[115]</sup>  
[GetLastYear](#) <sup>[98]</sup>  
[GetNextYear](#) <sup>[107]</sup>  
[GetLast12Months](#) <sup>[92]</sup>  
[GetMonthToDate](#) <sup>[101]</sup>  
[GetQuarterToDate](#) <sup>[110]</sup>  
[GetYearToDate](#) <sup>[119]</sup>  
[GetMonthFromDate](#) <sup>[99]</sup>  
[GetQuarterFromDate](#) <sup>[109]</sup>

### 3.5.3.32 GetYearToDate

Date Class - Methods

**Prototype:** (Date pDate, \*ANY pFromDate, \*ANY pToDate),LONG,PROC

**pDate** Base date to calculate from.  
**pFromDate** Start date of the period.  
**pToDate** End date of the period.

**Returns** Number of days in the period

This method returns the start and end dates for the current year specified by the pDate base date but only up to the current date specified by pDate. pToDate will be equal to pDate.

#### Example:

```

ITD  ITDateClass
FD   Date
TD   Date
D    Date
Ds   Long
Code
D = Today()
Ds = ITD.GetYearToDate(D,FD,TD)
ITD.ODS('GetYearToDate      Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
  
```

#### See also:

[GetThisWeek](#) <sup>[113]</sup>  
[GetLastWeek](#) <sup>[96]</sup>  
[GetNextWeek](#) <sup>[104]</sup>

[GetThisWorkWeek](#)<sup>[114]</sup>  
[GetLastWorkWeek](#)<sup>[97]</sup>  
[GetNextWorkWeek](#)<sup>[106]</sup>  
[GetThisMonth](#)<sup>[111]</sup>  
[GetLastMonth](#)<sup>[94]</sup>  
[GetNextMonth](#)<sup>[102]</sup>  
[GetThisQuarter](#)<sup>[112]</sup>  
[GetLastQuarter](#)<sup>[95]</sup>  
[GetNextQuarter](#)<sup>[103]</sup>  
[GetThisYear](#)<sup>[115]</sup>  
[GetLastYear](#)<sup>[98]</sup>  
[GetNextYear](#)<sup>[107]</sup>  
[GetLast12Months](#)<sup>[92]</sup>  
[GetMonthToDate](#)<sup>[101]</sup>  
[GetQuarterToDate](#)<sup>[110]</sup>  
[GetMonthFromDate](#)<sup>[99]</sup>  
[GetQuarterFromDate](#)<sup>[109]</sup>  
[GetYearFromDate](#)<sup>[118]</sup>

---

### 3.5.3.33 InitDayNames

Date Class - Methods

**Prototype:** (none)

This method is called from the [constructor](#)<sup>[122]</sup> and doesn't really need to be called. It sets up the English day names, i.e. Monday, Tuesday, etc. The day names can be modified at any time by using the [SetDayName](#)<sup>[121]</sup> method. The day names can then be retrieved by using the [GetDayName](#).

**See also:**

[SetDayName](#)<sup>[121]</sup>  
[GetDayName](#)<sup>[109]</sup>

---

### 3.5.3.34 InitMonthNames

Date Class - Methods

**Prototype:** (none)

This method is called from the [constructor](#)<sup>[122]</sup> and doesn't really need to be called. It sets up the English month names, i.e. January, February etc. The month names can be modified at any time by using the [SetMonthName](#)<sup>[121]</sup> method.

**See also:**

[SetMonthName](#)<sup>[121]</sup>

## 3.5.3.35 SetDayName

Date Class - Methods

**Prototype:** (Byte pDay, String pDayName, <String pShortName>)

**pDay** The day of the week to change the name for. IT\_Sunday - IT\_Saturday.  
**pDayName** The full day name, i.e. long name for example 'Monday'  
**[pShortName]** Omittable short, abbreviated name for the day, for example 'Mon'

This method is used to set the day names for example to a different language. Day name constants are declared in the ITEquates.inc file to make day selections easy, IT\_Sunday, IT\_Monday, IT\_Tuesday, IT\_Wednesday, IT\_Thursday, IT\_Friday, IT\_Saturday.

**Example:**

```
ITD ITDateClass
Code
ITD.SetDayName(IT_Saturday, 'Laugardagur', 'Lau') !! Set to Icelandic for Saturday
Message('Saturday is now: ' & ITD.GetDayName(IT_Saturday))
```

**See also:**[GetDayName](#)<sup>[92]</sup>[InitDayName](#)<sup>[120]</sup>[GetNextWeekDay](#)<sup>[105]</sup>[GetPreviousWeekDay](#)<sup>[108]</sup>

## 3.5.3.36 SetMonthName

Date Class - Methods

**Prototype:** (Byte pMonth, String pMonthName, <String pShortName>)

**pMonth** Value 1 - 12 indicating the month to set the name for.  
**pMonthName** Long/full name for the month, for example 'January'  
**[pShortName]** Omittable short, abbreviated name for the month, for example 'Jan'

This method is used to set the month names for example to a different language. The month name will then be returned when calling the [GetMonthName](#)<sup>[100]</sup> method.

**Example:**

```
ITD ITDateClass
Code
ITD.SetMonthName(1, 'Janúar', 'Jan') !! Set Icelandic name for January
Message('January is now: ' & ITD.GetMonthName(1))
```

**See also:**[GetMonthName](#)<sup>[100]</sup>[InitMonthNames](#)<sup>[120]</sup>

**3.5.3.37 SetWeekStartDay**

Date Class - Methods

**Prototype:** (Byte pStartDay)**pStartDay** Day value in the range of IT\_Sunday to IT\_Saturday (0 - 6) indicating what day of the week is considered to the week's start date.

This method is used to set the week start day to any day in the IT\_Sunday - IT\_Saturday range, indicating the day that the week starts on. This method is called from the [Construct](#)<sup>[122]</sup> method to set the [WeekStartDay](#)<sup>[88]</sup> property to IT\_Monday according to ISO 8601.

**Example:**

```
ITD ITDateClass
FD Date
TD Date
D Date
Ds Long
Code
D = Today()
ITD.SetWeekStartDate(IT_Sunday)
Ds = ITD.GetThisWeek(D,FD,TD)
ITD.ODS('GetThisWeek Date: ' & Format(D,@d18) & ', From: ' &
Format(Format(FD,@d18),@s30) & 'To: ' & Format(Format(TD,@d18),@s30) & 'Days: ' &
Ds)
```

**See also:**[GetWeekStartDay](#)<sup>[117]</sup>[WeekStartDay](#)<sup>[88]</sup>**3.5.3.38 Construct**

Date Class - Methods

**Prototype:** (none)

The [Constructor](#)<sup>[122]</sup> in the Date Class sets up two queues and assigns 3 properties. It creates [Months](#)<sup>[88]</sup> and [Days](#)<sup>[87]</sup> queues and calls [InitMonthNames](#)<sup>[120]</sup> and [InitDayNames](#)<sup>[120]</sup> to initialize the month and day names. It also fills the [Q1](#)<sup>[88]</sup>, [Q2](#)<sup>[88]</sup> and [DE](#)<sup>[87]</sup> dimensioned properties that are used in the Quarter calculation methods such as [GetThisQuarter](#)<sup>[112]</sup>, [GetLastQuarter](#)<sup>[95]</sup>, [GetNextQuarter](#)<sup>[103]</sup>, [GetQuarterToDate](#)<sup>[110]</sup> and [GetQuarterFromDate](#)<sup>[109]</sup> methods.

**See also:**[Destruct](#)<sup>[122]</sup>**3.5.3.39 Destruct**

Date Class - Methods

**Prototype:** (none)

The Destructor in the Date Class Frees and disposed of the 2 queues that the constructor creates, [Months](#)<sup>[88]</sup> and [Days](#)<sup>[87]</sup>.

**See also:**

[Construct](#)<sup>[122]</sup>

## 3.6 Debug Class

### 3.6.1 Overview

### Debug Class

```
ITDebugClass
CLASS(ITUtilityClass),TYPE,Module('ITDebugClass.clw'),Link('ITDebugClass',_ITUtilLi
nkMode_),DLL(_ITUtilDllMode_)

UseFile           Byte
UseODS            Byte
OutputFile        CString(1025)
Output            &ITDebugQueue
ODS               Procedure(String pS),VIRTUAL
Init              Procedure(Byte pUseFile=False, Byte pAlsoODS=True,
<String pFileName>)
WriteToFile       Procedure(Byte pAppend=True)
Construct         Procedure
Destruct          Procedure
END
```

### 3.6.2 Properties

### Debug Class

Enter topic text here.

### 3.6.3 Methods

### Debug Class

Enter topic text here.

## 3.7 Directory Class

### 3.7.1 Overview

### Directory Class

```
ITDirectoryClass
CLASS(ITUtilityClass),TYPE,Module('ITDirectoryClass.clw'),Link('ITDirectoryClass',_
ITUtilLinkMode_),DLL(_ITUtilDllMode_)

FileQueue           &ITFileQueue
ReadDir             CString(2049) ! Path part of the pPath passed to
ReadDirectory
ReadFiles           CString(129) ! Filename + Extension part of pPath passed
to ReadDirectory
NumberOfFiles       Long
ReadDirectory       Procedure(String pPath, Long pAttrib=ff_:normal, Byte
pFree=True),Long,Proc
LowercaseExtension Procedure
DumpInQueue         Procedure(Queue pQ, <?*? pFName>,<?*? pFSize>,<?*?
pFDate>,<?*? pFTime>,<?*? pFAttrib>,<?*? pFullName>)
Construct           Procedure
Destruct           Procedure
END
```

### 3.7.2 Properties

### Directory Class

Enter topic text here.

### 3.7.3 Methods

### Directory Class

Enter topic text here.



## 3.8 EXIF Class

### 3.8.1 Overview

### EXIF Class

This class uses an activeX from <http://www.watermarker.com/> Unfortunately this Active-X is slow and we are going to rewrite this class to use the FreeImage library. If you have the Active-X you can use this class to extract EXIF information from image files.

```
ITExifClass
CLASS(ITStringClass),TYPE,Module('ITExifClass.clw'),Link('ITExifClass',_ITUtilLinkM
ode_),DLL(_ITUtilDllMode_)

! This uses the aisExif.dll from http://www.watermarker.com/
Exif &ITExifQ
ExifList &String
LoadParameters Procedure,VIRTUAL
ReadExifInfo Procedure(String pImageName)
GetParam Procedure(String pParam),String
SetParam Procedure(String pImageName, String pParam, String
pValue)
DumpInQueue Procedure(Queue pQ, *? pParam, *? pValue, Byte
pFilledOnly=True, |
Byte pUseDescription=True, Byte
pConvertDates=True),VIRTUAL
AddQueueEntry Procedure(String pParameter, Queue pQ, *? pParam, *?
pValue, |
Byte pUseDescription=True, Byte
pConvertDates=True),VIRTUAL
GetDateTimeValue Procedure(String pDateTime),String,VIRTUAL
GetDateValue Procedure(String pDateTime),Long
GetTimeValue Procedure(String pDateTime),Long
Construct Procedure
Destruct Procedure
END
```

### 3.8.2 Properties

### EXIF Class

Enter topic text here.

### 3.8.3 Methods

### EXIF Class

Enter topic text here.

## 3.9 Export Class

### 3.9.1 Overview

### Export Class

```

ITExportClass
Class(ITUtilityClass),TYPE,Module('ITExportClass.clw'),Link('ITExportClass',_ITUtil
LinkMode_),DLL(_ITUtilDllMode_)

FileRecord           &GROUP
ExportedFile         &File
ExportedView         &View
ExportFile           String(IT_MAX_Path)
AllFields            &FieldQueueType
ExpFields            &FieldQueueType
NumberOfFields       Long
Initialized          Byte
ExportReady          Byte
RecordsExported      Long
QuoteCharacter       String(1),PRIVATE
DelimiterCharacter   String(1),PRIVATE

Init                 Procedure(FILE pFile)
Init                 Procedure(VIEW pView)
Init                 Procedure,PRIVATE
GetNumberOfFields    Procedure(FILE pFile),LONG
LoadFileFields       Procedure(FILE pFile),LONG,PROC
LoadViewFields       Procedure(),LONG,PROC
AddExportField       Procedure(String pFieldName, <STRING pHeaderName>, <BYTE
pQuote>, <BYTE pIsVar>, <BYTE pVarIsNum>),BYTE,PROC
SetQuoteCharacter    Procedure(String pQuoteChar)
SetDelimiter         Procedure(String pDelimiter)
GetQuoteCharacter    Procedure(),STRING
GetDelimiter         Procedure(),STRING
StartExport          Procedure(String pExportFile, Byte pWriteHeaders=True,
Byte pQuoteHeaders=True)
WriteHeaders         Procedure(BYTE pQuote=True, <STRING pDelimiter>, <STRING
pQuoteWith>),BYTE,PROC
                                ! Returns true if successful, false if it
failed.
ExportRecord         Procedure(),BYTE,PROC ! Returns true if successful,
false if it failed.
WriteLine            Procedure(String pLine),BYTE,PROC ! Writes an
unformatted line to the file
EndExport            Procedure(),LONG,PROC ! Returns number of records
exported successfully.
ParseHeaderNameFromField Procedure(String pFieldName),STRING
Kill                 Procedure()
End

```

## 3.10 File Class

### 3.10.1 Overview

### File Class

The File Class contains methods that give you information about drives. It should probably have been named Drive Class, but in fact it started out with more methods related to files, which have been moved to the Core Class and other classes for easier access.

```
ITFileClass
Class(ITNetworkClass),TYPE,Module('ITFileClass.clw'),Link('ITFileClass',_ITUtilLink
Mode_),DLL(_ITUtilDllMode_)
LocalDrives[128] &IT_LocalDrives

EnumLocalDrives[129] Procedure(),Long ! Returns the number of enumerated
drives
GetDriveType[129] Procedure(String pDrive),Long
GetDriveTypeString[130] Procedure(String pDrive),String
GetDriveSerialNumber[131] Procedure(String pDrive),String
GetVolumeInfo[132] Procedure(String pDrive, Long pInfoToGet),String
IsLocalDrive[132] Procedure(String pPath),Byte ! Takes drive, path or
path+file and returns true/false

Construct[133] Procedure
Destruct[133] Procedure
End
```

### 3.10.2 Properties

### File Class

There is only one property in the File Class, which is used to keep track of enumerated local drives.

```
LocalDrives[128] &IT_LocalDrives
```

#### 3.10.2.1 LocalDrives

#### File Class - Properties

A queue of type IT\_LocalDrives:

```
IT_LocalDrives QUEUE,TYPE
DriveLetter String(1)
RootPath String(255)
DriveType Long
DriveVolumeInfo GROUP(IT_DriveVolumeInfo)
END
END
```

### 3.10.3 Methods

### File Class

There are currently 8 methods in the File Class:

```
EnumLocalDrives[129] Procedure(),Long ! Returns the number of enumerated
drives
GetDriveType[129] Procedure(String pDrive),Long
GetDriveTypeString[130] Procedure(String pDrive),String
GetDriveSerialNumber[131] Procedure(String pDrive),String
GetVolumeInfo[132] Procedure(String pDrive, Long pInfoToGet),String
IsLocalDrive[132] Procedure(String pPath),Byte ! Takes drive, path or
```

path+file and returns true/false

[Construct](#) <sup>133</sup>

Procedure

[Destruct](#) <sup>133</sup>

Procedure

### 3.10.3.1 EnumLocalDrives

File Class - Methods

**Prototype:** ( ),LONG,PROC

**Returns** Returns number of logical drives.

This method enumerates all logical drives that are local to the computer. This includes diskette drives, hard drives, CD/DVD drives, removable drives and remote mapped drives.

**Example:**

```
ITF ITFileClass
I Long
  ITF.EnumLocalDrives()
  Loop I = 1 To Records(ITF.LocalDrives)
    Get(ITF.LocalDrives,I)
    ITF.ODS('Drive: ' & Clip(ITF.LocalDrives.RootPath) &|
           ', Type = ' & ITF.LocalDrives.DriveType &|
           ': ' & ITF.GetDriveTypeString(ITF.LocalDrives.RootPath))
  End
```

**See also:**

[GetDriveType](#) <sup>129</sup>

[GetDriveTypeString](#) <sup>130</sup>

### 3.10.3.2 GetDriveType

File Class - Methods

**Prototype:** (String pDrive),Long

**pDrive** Drive letter to get the drive type for. Normally passed as C:\

**Returns** Returns the drive type

This method returns an integer drive type for the specified drive. The value can be one of the following:

Value	Meaning
IT_DRIVE_UNKNOWN	The drive type cannot be determined.
IT_DRIVE_NO_ROOT_DIR	The root path is invalid, for example, no volume is mounted at the path.
IT_DRIVE_REMOVABLE	The drive is a type that has removable media, for example, a floppy drive or removable hard disk.

<b>IT_DRIVE_FIXED</b>	The drive is a type that cannot be removed, for example, a fixed hard drive.
<b>IT_DRIVE_REMOTE</b>	The drive is a remote (network) drive.
<b>IT_DRIVE_CDROM</b>	The drive is a CD-ROM drive.
<b>IT_DRIVE_RAMDISK</b>	The drive is a RAM disk.

To get a text description of each type use the [GetDriveTypeString](#)<sup>[130]</sup> method.

**Example:**

```
ITF ITFileClass
I Long
ITF.EnumLocalDrives()
Loop I = 1 To Records(ITF.LocalDrives)
  Get(ITF.LocalDrives,I)
  ITF.ODS('Drive: ' & Clip(ITF.LocalDrives.RootPath) & |
    ', Type = ' & ITF.LocalDrives.DriveType & |
    ': ' & ITF.GetDriveTypeString(ITF.LocalDrives.RootPath))
End
```

**See also:**

[EnumLocalDrives](#)<sup>[129]</sup>

[GetDriveTypeString](#)<sup>[130]</sup>

### 3.10.3.3 GetDriveTypeString

File Class - Methods

**Prototype:** (String pDrive),String

**pDrive** Drive letter to get the drive type string for. Normally passed as C:\

**Returns** Return string with the drive type

This method takes the drive letter string and returns a string that can be one of the following values:

Value	Meaning
<b>Unknown drive type</b>	The drive type cannot be determined.
<b>No root directory</b>	The root path is invalid, for example, no volume is mounted at the path.
<b>Removable</b>	The drive is a type that has removable media, for example, a floppy drive or removable hard disk.
<b>Fixed</b>	The drive is a type that cannot be removed, for example, a fixed hard drive.

<b>Remote</b>	The drive is a remote (network) drive.
<b>CD-ROM</b>	The drive is a CD-ROM drive.
<b>RAMDISK</b>	The drive is a RAM disk.

**Example:**

```

ITF ITFileClass
I Long
ITF.EnumLocalDrives()
Loop I = 1 To Records(ITF.LocalDrives)
  Get(ITF.LocalDrives,I)
  ITF.ODS('Drive: ' & Clip(ITF.LocalDrives.RootPath) &|
    ', Type = ' & ITF.LocalDrives.DriveType &|
    ': ' & ITF.GetDriveTypeString(ITF.LocalDrives.RootPath))
End

```

**See also:**

[GetDriveType](#)<sup>[129]</sup>

[EnumLocalDrive](#)<sup>[129]</sup>

**3.10.3.4 GetDriveSerialNumber****File Class - Methods**

**Prototype:** (String pDrive),String

**pDrive** Drive letter to get the drive type string for. Normally passed as C:\ or \\servername\share\

**Returns** Returns drive serial number formatted as xxxx-xxxx.

This method calls the [GetVolumeInfo](#)<sup>[132]</sup> method to extract the volume serial number from a drive. Note that this is NOT hardware serial number, just the volume serial number that is created when the partition is formatted.

**Example:**

```

ITF ITFileClass
Code
ITF.ODS('Serial number = ' & ITF.GetDriveSerialNumber('c:\'))

```

This will return the serial number for the C: drive.

**See also:**

[GetVolumeInfo](#)<sup>[132]</sup>

**3.10.3.5 GetVolumeInfo**

File Class - Methods

**Prototype:** (String pDrive, Long pInfoToGet),String**pDrive** Drive letter to get the drive type string for. Normally passed as C:\ or \\servername\share\**pInfoToGet** Information equate determining which volume information to get. See below.**Returns** Returns the requested information.

This method can be called with several different options to return different information.

IT\_VolInfo:VolName EQUATE

IT\_VolInfo:VolSerial EQUATE

IT\_VolInfo:VolCompLen EQUATE

IT\_VolInfo:VolSysFlags EQUATE

IT\_VolInfo:VolSysName EQUATE

Value	Meaning
IT_VolInfo:VolName	Returns the volume name (string)
IT_VolInfo:VolSerial	Returns the volume serial number (string) - see <a href="#">GetDriveSerialNumber</a> <sup>[13]</sup>
IT_VolInfo:VolCompLen	Returns the component length (integer) such as filename length.
IT_VolInfo:VolSysFlags	Returns the volume system flags. See <a href="http://msdn.microsoft.com/en-us/library/aa364993(VS.85).aspx">http://msdn.microsoft.com/en-us/library/aa364993(VS.85).aspx</a> for more information (integer)
IT_VolInfo:VolSysName	Returns the volume system name, such as FAT32 or NTFS (string).

**See also:**[GetDriveSerialNumber](#)<sup>[13]</sup>**3.10.3.6 IsLocalDrive**

File Class - Methods

**Prototype:** (String pPath),Byte**pPath** Path to the drive root. This can be a full file path.**Returns** True or false depending on if the drive is a local drive or not

This method checks if a drive is a local drive or not. A local drive is a fixed drive, removable drive, CD/DVD and RAM disk.

**Example:**

```
ITF ITFileClass
Code
If ITF.IsLocalDrive('c:\')
    Message('C:\ is local drive')
Else
    Message('C:\ is NOT local drive')
End
```

**See also:**[GetFilePart](#)<sup>[65]</sup>[Is98NetCompatible](#)<sup>[181]</sup>[GetDriveType](#)<sup>[129]</sup>

---

**3.10.3.7 Construct****File Class - Methods****Prototype:**                      **None**

The construct creates an instance of the [LocalDrives](#)<sup>[128]</sup> queue.

**See also:**[Destruct](#)<sup>[133]</sup>

---

**3.10.3.8 Destruct****File Class - Methods****Prototype:**                      **(none)**

The Destruct destroys the instance of the [LocalDrives](#)<sup>[128]</sup> queue.

**See also:**[Construct](#)<sup>[133]</sup>



## 3.11 File Search Class

### 3.11.1 Overview

### File Search Class

The file search class is designed to search for files and folders.

```

ITFileSearchClass
Class(ITFileClass),TYPE,Module('ITFileSearchClass.clw'),Link('ITFileSearchClass',_I
TUUtilLinkMode_),DLL(_ITUUtilDllMode_)
  Directories[136] &ITDirQueue[135]
  Files[137] &ITFileQueueLS[135] !!ITFileQueue
  WildCards[139] &ITWildcards[135]
  StartDirectory[138] CString(2049)
  TotalDirectories[138] Long
  TotalFiles[138] Long
  FindHandle[137] IT_HANDLE
  FileSort[137] Byte
  FileFilter[137] CString(256)
  TotalFileSize[138] DECIMAL(15,0) !! AB 2010-01-06: Enable size > 2GB
  TotalFileStringSize[138] Long
  FileAttributes[519] Long

  CountFilesInDirectories[139] Procedure(String pFF,<String pDirectory>),Long
  GetFileSort[140] Procedure(), Byte
  GetLevel[140] Procedure(String pDir),Byte
  GetWildcardList[141] Procedure(String pWildcards),Long,Proc
  Init[214] Procedure(Long pFileAttributes)
  ReadDirectories[142] Procedure(String pDir, Byte pShowWindow=False),Private
  ResetFileCounters[142] Procedure(<String pDirectory>)
  ScanDirectories[143] Procedure(<String pSD>, Byte pShowWindow=False, Byte
pRecurse=True),Long,Proc
  ScanFiles[143] Procedure(<String pDir>,<String pWC>, Long
pAttrib=FF_:NORMAL, BYTE pCountOnly=False),Long,Proc
  SetFileFilter[145] Procedure(String pFF)
  SetFileSort[145] Procedure(Byte pSort)
  SetNoFileSort[146] Procedure
  SetStartDir[146] Procedure(String pSD)
  Construct[48] Procedure
  Destruct[48] Procedure
End

```

### 3.11.2 Data Types

### File Search Class

The File Search class uses 3 data types:

```

ITFileQueueLS[135] QUEUE,PRE(ITDLS),TYPE
Name STRING(FILE:MaxFileName)
ShortName STRING(13)
Date LONG
Time LONG
Size DECIMAL(15,0)
Attrib BYTE
FullName CString(2049)
DirRef Long
END

```

```

ITDirQueue[135]          QUEUE,TYPE
FullName                CString(2049)
DirectoryName           CString(2049)
FilesLoaded             Byte
SubLevel               Byte
FileCounter             Long
                        END

ITWildcards[135]       QUEUE,TYPE
WC                      CString(20)
                        END

```

### 3.11.2.1 ITDirQueue

File Search Class - Data Types

This queue type is declared as Directories and is used in the ScanDirectories and ReadDirectories methods.

```

ITDirQueue          QUEUE,TYPE
FullName            CString(2049)
DirectoryName       CString(2049)
FilesLoaded         Byte
SubLevel           Byte
FileCounter         Long
                    END

```

The FullName field contains the full path and name of the folder, such as "C:\Program Files\Icetips" where as the DirectoryName contains just the deepest level name, i.e. "Icetips" The SubLevel field contains the number of directory levels "down" the current directory is. In the case of "C:\Program Files\Icetips", "Icetips" would be at level 2. This can be determined on any path string by using the [GetLevel](#)<sup>[140]</sup> method, but please note that it is **not UNC compatible**.

### 3.11.2.2 ITFileQueueLS

File Search Class - Data Types

Same as ITFileQueue except Size is re-declared. Cannot be used with DIRECTORY

```

ITFileQueueLS      QUEUE,PRE(ITDLS),TYPE
Name                STRING(FILE:MaxFileName)
ShortName           STRING(13)
Date                LONG
Time                LONG
Size                DECIMAL(15,0)
Attrib              BYTE
FullName            CString(2049)
DirRef              Long
                    END

```

The Files property is an instance of ITFileQueueLS and it is used in the ScanFiles method to store file information. The Size field in the queue is assigned with [GetFileSize](#)<sup>[66]</sup> which support file sizes that are larger than 2GB which is the limit with DIRECTORY.

**See also:**

[GetFileSize](#)<sup>[66]</sup>

### 3.11.2.3 ITWildcards

File Search Class - Data Types

This queue is used for the [Wildcards](#)<sup>[139]</sup> property and is filled with the [GetWildcardList](#)<sup>[141]</sup> which takes a semicolon separated string and splits it up into multiple wildcards, such as \*.exe;\*.dll would become two records with \*.exe and \*.dll respectively. It is only used in the [CountFilesInDirectories](#)<sup>[139]</sup> and the

[GetWildcardList](#)<sup>[141]</sup> methods.

```
ITWildcards          QUEUE, TYPE
WC                   CString(20)
END
```

### 3.11.3 Properties

### File Search Class

The File Search class has 12 properties.

```
Directories[136]          &ITDirQueue
Files[137]              &ITFileQueueLS  !!ITFileQueue
WildCards[139]         &ITWildcards
StartDirectory[138]    CString(2049)
TotalDirectories[138]  Long
TotalFiles[138]        Long
FindHandle[137]       IT_HANDLE
FileSort[137]         Byte
FileFilter[137]        CString(256)
TotalFileSize[138]    DECIMAL(15,0)  !! AB 2010-01-06:  Enable size > 2GB
TotalFileStringSize[138] Long
FileAttributes[136]   Long
```

#### 3.11.3.1 Directories

#### File Search Class - Properties

The Directories property is used in the [ScanDirectories](#)<sup>[143]</sup>, [ReadDirectories](#)<sup>[142]</sup>, [CountFilesInDirectories](#)<sup>[139]</sup>, [ResetFileCounters](#)<sup>[142]</sup> and [ScanFiles](#)<sup>[143]</sup> methods and holds information about the directories that are being scanned in by [ScanDirectories](#)<sup>[143]</sup> or [ReadDirectories](#)<sup>[142]</sup>.

It is declared as:

```
Directories          &ITDirQueue
```

and instantiated as:

```
SELF.Directories =& NEW ITDirQueue[136]
```

in the [Construct](#)<sup>[146]</sup> method.

#### 3.11.3.2 FileAttributes

#### File Search Class - Properties

The FileAttributes property is used in the [Init](#)<sup>[141]</sup>, [CountFilesInDirectories](#)<sup>[139]</sup>, [ScanFiles](#)<sup>[143]</sup> and [Construct](#)<sup>[146]</sup> methods and is used to set the default file attributes that are scanned for in the [ScanFiles](#)<sup>[143]</sup>. I.e. it is used as the Attribute parameter in the Directory statement that reads the files in the [ScanFiles](#)<sup>[143]</sup> method. In the [Construct](#)<sup>[146]</sup> method the FileAttributes is set to FF\_:NORMAL. It can be set by the Init method, that only sets the FileAttributes.

It is declared as:

```
FileAttributes       Long
```

**3.11.3.3 FileFilter**

File Search Class - Properties

The FileFilter property is used in the [SetFileFilter](#)<sup>[145]</sup> and [ScanFiles](#)<sup>[143]</sup> methods to set the wildcards for the files scanned by [ScanFiles](#)<sup>[143]</sup>. By default it is \*.\* You can change it by calling [SetFileFilter](#)<sup>[145]</sup> before calls are made to [ScanFiles](#)<sup>[143]</sup>.

It is declared as:

```
FileFilter          CString(256)
```

**3.11.3.4 Files**

File Search Class - Properties

The Files property is used in the [ScanFile](#)<sup>[143]</sup> method and holds information about the files that have been read in [Scanfiles](#)<sup>[143]</sup>. It is based on the [ITFileQueueLS](#)<sup>[135]</sup> datatype.

It is declared as:

```
Files              &ITFileQueueLS[135]
```

and instantiated as:

```
SELF.Files        &= NEW ITFileQueueLS[135]
```

in the [Construct](#)<sup>[146]</sup> method.

**3.11.3.5 FileSort**

File Search Class - Properties

The FileSort property is used in the [SetFileSort](#)<sup>[145]</sup>, [GetFileSort](#)<sup>[140]</sup> and [SetNoFileSort](#)<sup>[146]</sup>, [ScanFiles](#)<sup>[143]</sup> methods and is used to specify how the files read by [ScanFiles](#)<sup>[143]</sup> are sorted in the [Files](#)<sup>[137]</sup> queue property. The possible sort orders are itemized in IT\_FileSort in the ITEquates.inc file:

```
IT_FileSort        ITEMIZE(1),PRE(IT_FileSort)
Name               EQUATE
ShortName          EQUATE
Date               EQUATE
Time               EQUATE
Size               EQUATE
Attrib             EQUATE
                  END
```

The FileSort property is declared as:

```
FileSort           Byte
```

**3.11.3.6 FindHandle**

File Search Class - Properties

The FindHandle property is **not** used.

It is declared as:

```
FindHandle         IT_HANDLE
```

---

**3.11.3.7 StartDirectory**File Search Class - Properties

---

The StartDirectory property is used in the [ScanDirectories](#)<sup>[143]</sup> and [SetStartDir](#)<sup>[146]</sup> methods and is used to keep the start directory for the [ScanDirectories](#)<sup>[143]</sup> method. If a path is passed to the [ScanDirectories](#)<sup>[143]</sup> method it is assigned to the StartDirectory property. It is used in the initial call to the [ReadDirectories](#)<sup>[142]</sup>. StartDirectory is a CString datatype.

It is declared as:

```
StartDirectory          CString(2049)
```

---

**3.11.3.8 TotalDirectories**File Search Class - Properties

---

The TotalDirectories property is used in the [ScanDirectories](#)<sup>[143]</sup> and [ReadDirectories](#)<sup>[142]</sup> methods and is used to store the total number of directories read into the [Directories](#)<sup>[136]</sup> queue.

It is declared as:

```
TotalDirectories      Long
```

---

**3.11.3.9 TotalFiles**File Search Class - Properties

---

The TotalFiles property is used in the [ScanDirectories](#)<sup>[143]</sup> and [ReadDirectories](#)<sup>[142]</sup> methods and is used to store the number of files read.

It is declared as:

```
TotalFiles           Long
```

---

**3.11.3.10 TotalFileSize**File Search Class - Properties

---

The TotalFileSize property is used in the [ScanFiles](#)<sup>[143]</sup> method to keep the total file size in the directory or directories being scanned. If [ScanFiles](#)<sup>[143]</sup> is called from the [CounFilesInDirectories](#)<sup>[139]</sup>, i.e. if [ScanFiles](#)<sup>[143]</sup> is called with the pCountOnly=True, then TotalFileSize is not used and will be 0 (zero).

It is declared as:

```
TotalFileSize        DECIMAL(15,0)
```

---

**3.11.3.11 TotalFileStringSize**File Search Class - Properties

---

The TotalFileStringSize property is used in the [ScanFiles](#)<sup>[143]</sup> method and is used to keep a track of how long string size would be needed to keep all the filenames, with paths, in a single string. This can be useful if the purpose of the file search is to create a string or a file with the search results. Then you will need a string that is TotalFileStringSize long. Note that the TotalFileStringSize does not include any end of line characters.

It is declared as:

```
TotalFileStringSize  Long
```

## 3.11.3.12 WildCards

File Search Class - Properties

The WildCards property is used in the [CountFilesInDirectories](#)<sup>[139]</sup> and [GetWildcardList](#)<sup>[141]</sup> methods and holds information about the wildcards that will be used in the [CountFilesInDirectories](#)<sup>[139]</sup> method. It is based on the [ITWildcards](#)<sup>[135]</sup> datatype.

It is declared as:

```
WildCards &ITWildcards[135]
```

and instantiated as:

```
SELF.WildCards &= NEW ITWildcards[135]
```

in the [Construct](#)<sup>[146]</sup> method.

## 3.11.4 Methods

File Search Class

The File Search class has 15 methods including constructor and destructor.

<a href="#">CountFilesInDirectories</a> <sup>[139]</sup>	Procedure(String pFF,<String pDirectory>),Long
<a href="#">GetFileSort</a> <sup>[140]</sup>	Procedure(), Byte
<a href="#">GetLevel</a> <sup>[140]</sup>	Procedure(String pDir),Byte
<a href="#">GetWildcardList</a> <sup>[141]</sup>	Procedure(String pWildcards),Long,Proc
<a href="#">Init</a> <sup>[141]</sup>	Procedure(Long pFileAttributes)
<a href="#">ReadDirectories</a> <sup>[142]</sup>	Procedure(String pDir, Byte pShowWindow=False),Private ! Recu
<a href="#">ResetFileCounters</a> <sup>[142]</sup>	Procedure(<String pDirectory>)
<a href="#">ScanDirectories</a> <sup>[143]</sup>	Procedure(<String pSD>, Byte pShowWindow=False, Byte pRecurse=True)
<a href="#">ScanFiles</a> <sup>[143]</sup>	Procedure(<String pDir>,<String pWC>, Long pAttrib=FF_:NORMAL, BY
<a href="#">SetFileFilter</a> <sup>[143]</sup>	Procedure(String pFF)
<a href="#">SetFileSort</a> <sup>[145]</sup>	Procedure(Byte pSort)
<a href="#">SetNoFileSort</a> <sup>[146]</sup>	Procedure
<a href="#">SetStartDir</a> <sup>[146]</sup>	Procedure(String pSD)
<a href="#">Construct</a> <sup>[146]</sup>	Procedure
<a href="#">Destruct</a> <sup>[147]</sup>	Procedure

## 3.11.4.1 CountFilesInDirectories

File Search Class - Methods

**Prototype:** (String pFF,<String pDirectory>),Long

**pFF** Wildcards that are used in the count. Multiple wildcards can be used, separated by semicolon (;). For example: '\*.txt;\*.php;\*.css;\*.js;\*.htm;\*.asp'

**[pDirectory]** Optional path to use. If it is not used then all directories are used.

**Returns** Returns number of files counted

This method can be called after the [ReadDirectories](#)<sup>[142]</sup> method is called. It counts files in either all the directories read in by [ReadDirectories](#)<sup>[142]</sup>, or just the one being passed in. Multiple wildcards can be used, separated by semicolon (;) For example '\*.txt;\*.php;\*.css' would count all files with .txt, .php or .css extensions.

**Example:**

```
ITF ITFileSearchClass
Fc Long
Code
ITF.ReadDirectories('C:\Clarion',True) !! Read all folders in C:\Clarion, showing
progress window
Fc = ITF.CountFilesInDirectories('*.*txt;*.php;*.css') !! Count all .txt, .php and
.css files in the folders read.
```

**See also:**[ReadDirectories](#)<sup>[142]</sup>[ScanFiles](#)<sup>[143]</sup>[ResetFileCounters](#)<sup>[142]</sup>**3.11.4.2 GetFileSort**

File Search Class - Methods

**Prototype:** `()`, Byte**Returns** Returns the value of SELF.FileSort

This method returns the value of the [FileSort](#)<sup>[137]</sup> property. It determines the sort order used in ScanFiles.

**Example:**

```
ITF ITFileSearchClass
FS Byte
Code
FS = ITF.GetFileSort()
```

**See also:**[SetFileSort](#)<sup>[145]</sup>[SetNoFileSort](#)<sup>[146]</sup>[ScanFiles](#)<sup>[143]</sup>**3.11.4.3 GetLevel**

File Search Class - Methods

**Prototype:** `(String pDir)`,Byte**pDir** Directory (folder) name to check.**Returns** Returns the number of directory levels deep the folder is.

This method is used by the [ReadDirectories](#)<sup>[142]</sup> method to get the level of directories. The level is stored in the SubLevel field of the [Directories](#)<sup>[136]</sup> property and makes it easy to construct a directory tree as the level is already known. What this method does is simply loop through the pDir string and count the number of backslashes that are in it. It can also be used as standalone without any other

methods in this class being called.

**Example:**

```
ITF ITFileSearchClass
P   CString(256)
Level Byte
Code
P = 'C:\Clarion\3rdParty\Template'
Level = ITF.GetLevel(P) !! Returns 3 as the "Template" is the third level from
the root (three '\' found)
```

**See also:**

[Directories](#)<sup>[136]</sup>

[ReadDirectories](#)<sup>[142]</sup>

---

### 3.11.4.4 GetWildcardList

File Search Class - Methods

**Prototype:** (String pWildcards, Byte pNew=True),Long,Proc

**pWildcards** Wildcards to use. Multiple wildcards can be used, separated by semicolon (;). For example: '\*.txt;\*.php;\*.css;\*.js;\*.htm;\*.aspx'

**pNew** Boolean flag that determines if the Wildcard queue is freed or not. By default the queue is freed when the method executes. By passing False in this parameter it is possible to call this method multiple times to add new wildcards to the list.

**Returns** Number of wildcards in the Wildcards property

This methods takes a list of wildcards, separated by a semicolon (;) and adds each wildcard to the Wildcard property queue. At the end it returns the number of records in the Wildcard property queue. The wildcards are used in the [CountFilesInDirectories](#)<sup>[139]</sup> method.

**Example:**

```
ITF ITFileSearchClass
Code
ITS.GetWildCardList('*.txt;*.doc')
ITS.GetWildCardList('*.clw;*.inc',False) !! Add those also to the Wildcard
property
ITS.GetWildCardList('*.txt;*.doc') !! This will reset the wildcards to only *.txt
and *.doc
```

**See also:**

[CountFilesInDirectories](#)<sup>[139]</sup>

[Construct](#)<sup>[146]</sup>

[Destruct](#)<sup>[147]</sup>

---

### 3.11.4.5 Init

File Search Class - Methods

**Prototype:** (Long pFileAttributes)

**pFileAttributes** File attributes to use when counting files in directories



Currently this method only calls the [SetFileAttributes](#)<sup>[144]</sup> method with the passed pFileAttributes. By default the [FileAttributes](#)<sup>[136]</sup> property is set to FF\_:Normal.

**Example:**

```
ITF ITFileSearchClass
Code
ITF.Init(FF_:Normal)
```

**See also:**

[SetFileAttributes](#)<sup>[144]</sup>

[FileAttributes](#)<sup>[136]</sup>

### 3.11.4.6 ReadDirectories

File Search Class - Methods

**Prototype:** (String pDir, Byte pShowWindow=False),Private

**pDir** Directory to start reading.  
**pShowWindow** Boolean that determines if a progress window is shown during the reading process.

This private method is called from [ScanDirectories](#)<sup>[143]</sup> to recursively read folder information for the pDir and all its subfolders. Note that it is only called from [ScanDirectories](#)<sup>[143]</sup> if the pRecurse parameter of [ScanDirectories](#)<sup>[143]</sup> is true. After ReadDirectories has been called, the [Directories](#)<sup>[136]</sup> property queue contains all the folders read. Note that the special "." and ".." folders are not included in the Directories queue.

**See also:**

[ScanDirectories](#)<sup>[143]</sup>

### 3.11.4.7 ResetFileCounters

File Search Class - Methods

**Prototype:** (<String pDirectory>)

**[pDirectory]** Optional parameter which specifies directory to reset counters for. If omitted, file counters for all directories are set to zero.

This method is called from [CountFilesInDirectories](#)<sup>[139]</sup> and is used to reset the file counters for either the specified pDirectory directory or all directories in the [Directories](#)<sup>[136]</sup> property queue to zero. This would be called before repeated calls to [ScanFiles](#)<sup>[143]</sup> in case the file numbers have changed. An example could be some sort of file monitoring system that monitored the number of files in folders. Before repeatedly calling [ScanFiles](#)<sup>[143]</sup> you should call ResetFileCounters() as otherwise [ScanFiles](#)<sup>[143]</sup> will accumulate the number of files. Without the call to ResetFileCounters() in the example below, the ITF.Directories.FileCounter for each folder would double in the second call to the [ScanFiles](#)<sup>[143]</sup> method.

**Example:**

```
ITF ITFileSearchClass
Code
ITF.ScanDirectories('C:\Temp')
```

```
ITF.ScanFiles(,,,True)    !! Count files
ITF.ResetFileCounters()  !! Reset
ITF.ScanFiles(,,,True)    !! Count files again
```

**See also:**[ScanDirectories](#)<sup>[143]</sup>[ScanFiles](#)<sup>[143]</sup>[Directories](#)<sup>[136]</sup>**3.11.4.8 ScanDirectories**

File Search Class - Methods

**Prototype:** (**<String pSD>**, **Byte pShowWindow=False**, **Byte pRecurse=True**),**Long,Proc ! Returns number of directories**

**[pSD]** Start Directory. If omitted the current path is used.

**pShowWindow** Show progress window. Defaults to False

**pRecurse** Recurse through all subfolders. Defaults to True.

**Returns** Returns the number of directories.

This method reads in all folders in the selected path and optionally shows a progress window and reads all subfolders recursively. It calls the [ReadDirectories](#)<sup>[142]</sup> method to read through subfolders.

**Example:**

```
ITF ITFileSearchClass
Code
ITS.ScanDirectories()
```

**See also:**[ReadDirectories](#)<sup>[142]</sup>[TotalDirectories](#)<sup>[138]</sup>[StartDirectory](#)<sup>[138]</sup>[Directories](#)<sup>[136]</sup>**3.11.4.9 ScanFiles**

File Search Class - Methods

**Prototype:** (**<String pDir>**,**<String pWC>**, **Long pAttrib=FF\_:NORMAL**, **BYTE pCountOnly=False**,**BYTE pFreeFiles=True**),**Long,Proc**

**[pDir]** Omitable Folder to scan for files. If omitted all folders in SELF.[Directories](#)<sup>[136]</sup> will be processed.

**[pWC]** Omitable wildcard string. If omitted, \*.\* is used. If SELF.[FileFilter](#)<sup>[137]</sup> is specified it is used if this parameter is omitted or empty.

**pAttrib** Optional attribute for files to scan. Defaults to FF\_:Normal. See DIRECTORY in the Clarion help for more information about attribute equates.

**pCountOnly** Optional parameter to indicate if the method should only count files and not

load them into the SELF.Files queue.

**pFreeFiles**

Optional parameter to indicate if the method should free the SELF.Files queue. It defaults to True to preserve backward compatibility.

**Returns**

Returns number of files scanned

This method scans for files with the provided parameters and either counts them, or adds them to the SELF.Files<sup>[137]</sup> queue. Before it is called, the [ScanDirectories](#)<sup>[143]</sup> must be called to load the directories. It is called from [CountFilesInDirectories](#)<sup>[139]</sup> to count files.

**Example:**

```
ITF ITFileSearchClass
Code
ITS.ScanDirectories()
ITS.ScanFiles()
```

**See also:**

[CountFilesInDirectories](#)<sup>[139]</sup>

[ScanDirectories](#)<sup>[143]</sup>

[Files](#)<sup>[137]</sup>

### 3.11.4.10 SetFileAttributes

File Search Class - Methods

**Prototype:** (Long pFileAttributes)

**pFileAttributes** Attribute value

This method sets the value of the [FileAttributes](#)<sup>[136]</sup> property. It is used in [CountFilesInDirectories](#)<sup>[139]</sup> and [ScanFiles](#)<sup>[143]</sup> methods and initially set in the [Construct](#)<sup>[146]</sup> method to FF\_:NORMAL. The [FileAttributes](#)<sup>[136]</sup> property determines the attribute for the files being read or counted in by [ScanFiles](#)<sup>[143]</sup>.

**Example:**

```
ITF ITFileSearchClass
Code
ITS.SetFileAttributes(FF_:READONLY) !! Scan only files that are read-only.
ITS.ScanDirectories()
ITS.ScanFiles()
```

**See also:**

[ScanFiles](#)<sup>[143]</sup>

[ScanDirectories](#)<sup>[143]</sup>

[FileAttributes](#)<sup>[519]</sup>

## 3.11.4.11 SetFileFilter

File Search Class - Methods

**Prototype:** (String pFF)**pFF** File filter to assign to the FileFilter property

This method assigns a file filter to the [FileFilter](#)<sup>[137]</sup> property. The [FileFilter](#)<sup>[137]</sup> property is used in the [ScanFiles](#)<sup>[143]</sup> method to determine the wildcard to be used for the file search. It is set in the [Construct](#)<sup>[146]</sup> method to '\*.\*'

**Example:**

```
ITF ITFileSearchClass
Code
ITS.SetFileFilter('*.*') !! Only search for *.* files
ITS.ScanDirectories()
ITS.ScanFiles()
```

**See also:**[ScanFiles](#)<sup>[143]</sup>[Construct](#)<sup>[146]</sup>[FileFilter](#)<sup>[137]</sup>

## 3.11.4.12 SetFileSort

File Search Class - Methods

**Prototype:** (Byte pSort)**pSort** Sort equate value

This method sets the file sort order that is used in the [ScanFiles](#)<sup>[143]</sup> method to sort the SELF.[Files](#)<sup>[137]</sup> queue after all the files have been read in. This makes it easy to set the file sort order before the files are scanned. Valid values are:

```
IT_FileSort:Name      Sort by file name
IT_FileSort:ShortName Sort by short name (8.3 name)
IT_FileSort:Date      Sort by the file date
IT_FileSort:Time      Sort by the file time
IT_FileSort:Size      Sort by the file size
IT_FileSort:Attrib    Sort by the file attributes.
```

If SetFileSort is not called before scanning for files, then the sort order is undetermined.

**Example:**

```
ITF ITFileSearchClass
Code
ITS.SetFileSort(IT_FileSort:Name) !! Sort by name
ITS.ScanDirectories()
ITS.ScanFiles()
```

**See also:**

[FileSort](#)<sup>[137]</sup>[ScanFiles](#)<sup>[143]</sup>

---

#### 3.11.4.13 SetNoFileSort

File Search Class - Methods

**Prototype:** (none)

This method removes the file sort order that is used in the [ScanFiles](#)<sup>[143]</sup> method to sort the SELF.[Files](#)<sup>[137]</sup> queue after all the files have been read in. After this method has been called the Files queue will not be sorted at all.

**Example:**

```
ITF ITFileSearchClass
Code
ITS.SetFileSort(IT_FileSort:Name) !! Sort by name
ITS.ScanDirectories()
ITS.ScanFiles() !! ITS.Files queue is now sorted by name
ITS.SetNoFileSort
ITS.ScanFiles() !! ITS.Files queue is now unsorted.
```

**See also:**[Files](#)<sup>[137]</sup>[FileSort](#)<sup>[137]</sup>[SetFileSort](#)<sup>[145]</sup>

---

#### 3.11.4.14 SetStartDir

File Search Class - Methods

**Prototype:** (String pSD)**pSD** Start directory for [ScanDirectories](#)<sup>[143]</sup>

This method sets the [StartDirectory](#)<sup>[138]</sup> property, which is set and used in the [ScanDirectories](#)<sup>[143]</sup> method.

**Example:**

```
ITF ITFileSearchClass
Code
ITS.SetStartDir('C:\temp')
ITS.ScanDirectories()
ITS.ScanFiles() !! ITS.Files queue is now sorted by name
```

**See also:**[StartDirectory](#)<sup>[138]</sup>[ScanDirectories](#)<sup>[143]</sup>

---

#### 3.11.4.15 Construct

File Search Class - Methods

**Prototype:** (none)

The Constructor in the File Search Class sets up 3 queues and assigns two properties. It creates the [Directories](#)<sup>[136]</sup>, [Files](#)<sup>[137]</sup> and [Wildcard](#)<sup>[139]</sup> queues and assigns '\*'.\*' to [FileFilter](#)<sup>[137]</sup> and FF\_:NORMAL to [FileAttributes](#)<sup>[136]</sup>.

**See also:**

[Destruct](#)<sup>[147]</sup>

---

#### 3.11.4.16 Destruct

File Search Class - Methods

**Prototype:** (none)

The Destructor in the File Search Class frees and disposes of 3 queues, [Directories](#)<sup>[136]</sup>, [Files](#)<sup>[137]</sup> and [Wildcard](#)<sup>[139]</sup>.

**See also:**

[Construct](#)<sup>[146]</sup>

## 3.12 File Select Class

### 3.12.1 Overview

### File Select Class

The File Select Class is used to select folders or files, i.e. prime and prompt using FileDialog. It can use variables or entry controls as default values.

```

ITFileSelectClass
Class(ITShellClass),TYPE,Module('ITFileSelectClass.clw'),Link('ITFileSelectClass',_
ITUtilLinkMode_),DLL(_ITUtilDllMode_)
FileMasks[152] &ITFileMaskQueue ! Enumerated
list of filetypeypes
FileMask[152] CString(2048),Private ! File mask
passed
FileName[152] CString(FILE:MaxFileName),Private
FileFlags[151] Long,Private
wCaption[153] CString(256),Private
DefaultPath[151] CString(2049)
ForceDefaultPath[152] Byte
UseShortFileNames[153] Byte !! Applies to file/folder names returned by
SelectDir and SelectFile

AddFileMask[154] Procedure(String pName, String pMask, Byte
pFree=False) ! Adds a single mask
BuildFileMask[154] Procedure(),String
GetCaption[155] Procedure(),String
GetFileMasks[155] Procedure(),String
GetFileName[156] Procedure(),String
Init[156] Procedure(String pCaption, String pFileMasks, Long
pFlags, String pDefaultPath)
ParseFileMask[157] Procedure(String pFileMask, Byte pFree=True) !
Parses file mask
SelectDir[157] Procedure(*? pDirName),Long,Proc
SelectDir[157] Procedure(Long pFEQ),Long,Proc
SelectFolder[158] Procedure(*? pDirName),Long,Proc ! Calls SelectDir
SelectFolder[158] Procedure(Long pFEQ),Long,Proc ! Calls SelectDir
SelectFile[159] Procedure(*CString pFileName, Byte pMulti=False, Byte
pSave=False, Byte pSuggestFileName=False),BYTE,PROC
SelectFile[159] Procedure(*String pFileName, Byte pMulti=False, Byte
pSave=False, Byte pSuggestFileName=False),BYTE,PROC
SelectFile[159] Procedure(Long pFEQ, Byte pMulti=False, Byte
pSave=False, Byte pSuggestFileName=False),BYTE,PROC
SetCaption[161] Procedure(String pCaption)
SetDefaultDir[161] Procedure(String pDefaultPath)
SetDefaultFolder[162] Procedure(String pDefaultPath)
SetDefaultPath[163] Procedure(String pDefaultPath, Byte
pDefaultProgramPath=1)
SetFileMask[163] Procedure(String pFileMasks) ! Calls ParseFileMask
SetFileName[164] Procedure(String pFileName)
SetForceDefaultpath[164] Procedure(Byte pForce=True)
SetUseLongNames[165] Procedure !!Sets UseShortFileNames to False
SetUseShortNames[166] Procedure !!Sets UseShortFileNames to True
Construct[166] Procedure
Destruct[166] Procedure

End

```

#### Example - Select a file:

```

FS ITFileSelectClass
Code
FS.AddFileMask(154)('INI File','*.ini',True)
FS.AddFileMask(154)('All Files','*.*.')
FS.SetDefaultPath(163)(INIMgr.Fetch('UpdateGetFromINI','FS:INIFileName'))
FS.SetForceDefaultPath(164)()
FS.SetCaption(161)('Select INI File') !! Set FileDialog caption
FS.SelectFile(159)(?Loc:IniFileName) !! Use control on window
!!Or
FS.SelectFile(159)(Loc:IniFileName) !! Use variable

INIMgr.Update('UpdateGetFromINI','FS:INIFileName',FS.GetFilePart(Loc:IniFileName,FNS_FullPath))

```

### Example - Select a folder:

```

FS ITFileSelectClass
Code
FS.SetDefaultPath(163)(INIMgr.Fetch('UpdateGetFromINI','FS:INIFileName'))
FS.SetUseShortNames(166) !! Force use of short filenames, use
SetUseLongNames(165) for long file names
FS.SelectDir(157)(?Loc:IniFileName) !! Use the FEQ from an entry field.
SelectFolder(158) is alternate method name
!! Or:
FS.SelectDir(157)(Loc:IniFileName) !! Use a variable

INIMgr.Update('UpdateGetFromINI','FS:INIFileName',FS.GetFilePart(Loc:IniFileName,FNS_FullPath))

```

### Example - Build file mask string to use with FileDialog:

```

FS ITFileSelectClass
F CString(1025)
Code
FS.AddFileMask(154)('INI File','*.ini',True) !! Start a new FileMask string
FS.AddFileMask(154)('Text File','*.txt.')
FS.AddFileMask(154)('CSV File','*.csv.')
FS.AddFileMask(154)('All Files','*.*.')

!! FS.BuildFileMask(154)() will now return the following string:
!! 'INI File|*.ini|Text File|*.txt|CSV File|*.csv|All Files|*.*'

If FileDialog('Select file',F,FS.BuildFileMask(154)(),FILE:KeepDir+FILE:LongName)
End

```

### Code example from Build Automator - Selecting DLLs:

```

FS FileSelectClass
Code
FS.AddFileMask('DLL files (*.dll)','*.dll',True)
If Loc:DLL
FS.SetDefaultPath(Loc:DLL)
Else
FS.SetDefaultPath(INIMgr.Fetch('UpdateCallDLL','FS:DLLPath'))
End
FS.SelectFile(?Loc:DLL,False, False)
INIMgr.Update('UpdateCallDLL','FS:DLLPath',FS.GetFilePart(Loc:DLL,FNS_FullPath))

```

### Code example from Build Automator - Selecting MS-Build command line processor:



```

FS FileSelectClass
Code
If Not Loc:MSBuildCommandLine
    FS.SetDefaultFolder(ITS.GetSpecialFolder(IT_CSIDL_WINDOWS) &
'\Microsoft.NET\Framework')
End
FS.AddFileMask('MSBuild', 'MSBuild.exe', True) ! Adds a single mask
FS.SelectFile(?Loc:MSBuildCommandLine)

```

### Code example from Build Automator - Selecting and processing multiple file selections:

```

ITU ITUtilityClass
FS ITFileSelectClass
ITC ITClarionClass
ITS ITStringClass
Code
FS.AddFileMask('Clarion Application (*.app;*.prj)', '*.app;*.prj', True)
FS.SetDefaultPath(INIMgr.Fetch('UpdateClarionCompileFile', 'FS:Clarion
Application'))
R = FS.SelectFile(Fn, True)
If R
    R = ITU.MultiFileSelect(Clip(Fn))
    If R
        Sort(Loc:Applications, Loc:Applications.Loc:AppFile)
        LineN = Records(Loc:Applications)
        Loop I = R To 1 By -1
            Get(ITU.MSQ, I)
            Loc:Applications.Loc:AppFile = ITU.MultiFileSelPath & ITU.MSQ.MSFileN
            Get(Loc:Applications, Loc:Applications.Loc:AppFile)
            If ErrorCode()
                LineN += 1
                Clear(Loc:Applications)
                Loc:Applications.Loc:LineNr = LineN
                Loc:Applications.Loc:AppFile = ITU.MultiFileSelPath & ITU.MSQ.MSFileN
                TargetFile = ITC.GetFilePart(Loc:Applications.Loc:AppFile, FNS_FullPath) &
'\ ' & ITC.GetTargetName(Loc:Applications.Loc:AppFile)
                If TargetFile
                    Loc:Applications.Loc:DestFile = TargetFile
                Else
                    Loc:Applications.Loc:DestFile = ''
                End
                Add(Loc:Applications, Loc:Applications.Loc:AppFile) !! Add to maintain
filename sorting
            End
        End
        Sort(Loc:Applications, Loc:Applications.Loc:LineNr)
        INIMgr.update('UpdateClarionCompileFile', 'FS:Clarion
Application', ITU.MultiFileSelPath)
    End
End

```

## 3.12.2 Data Types

## File Select Class

The File Select Class has one datatype:

```

ITFileMaskQueue[15]    QUEUE, TYPE
ITFileName            CString(101)
ITFileMask            CString(101)
END

```

**3.12.2.1 ITFileMaskQueue**

File Select Class - Data Types

Queue to store masks for FileDialog(), i.e. what file types and wildcards.

```
ITFileMaskQueue      QUEUE,TYPE
ITFileName           CString(101)
ITFileMask           CString(101)
END
```

Store filename masks for FileDialog, for example 'Text Files|\*.txt|All files|\*.\*' would be stored as two records in the derived queue.

**3.12.3 Properties**

File Select Class

There are currently 8 properties in the File Select Class:

<a href="#">FileMasks</a> <sup>[152]</sup> list of filetypes	&ITFileMaskQueue	! Enumerated
<a href="#">FileMask</a> <sup>[152]</sup> passed	CString(2048),Private	! File mask
<a href="#">FileName</a> <sup>[152]</sup>	CString(FILE:MaxFileName),Private	
<a href="#">FileFlags</a> <sup>[151]</sup>	Long,Private	
<a href="#">wCaption</a> <sup>[153]</sup>	CString(256),Private	
<a href="#">DefaultPath</a> <sup>[151]</sup>	CString(2049)	
<a href="#">ForceDefaultPath</a> <sup>[152]</sup>	Byte	
<a href="#">UseShortFileNames</a> <sup>[153]</sup> SelectDir and SelectFile	Byte	!! Applies to file/folder names returned by

**3.12.3.1 DefaultPath**

File Select Class - Properties

The **DefaultPath** property is used in the [SetDefaultPath](#)<sup>[163]</sup>, [SetDefaultFolder](#)<sup>[162]</sup>, [SetDefaultDir](#)<sup>[161]</sup>, [SelectFile](#)<sup>[159]</sup> and [SelectDir](#)<sup>[157]</sup> methods and is used to store the default path to use. If [ForceDefaultPath](#)<sup>[152]</sup> property is set to TRUE then the DefaultPath is forced as the default path when the FileDialog is opened in the [SelectFile](#)<sup>[159]</sup> method. If [ForceDefaultPath](#)<sup>[152]</sup> is set to FALSE then the DefaultPath is only used if no path is passed to [SelectFile](#)<sup>[159]</sup>. Note that [ForceDefaultPath](#)<sup>[152]</sup> does not currently apply to the [SelectDir](#)<sup>[157]</sup> method.

It is declared as:

```
DefaultPath          CString(2049)
```

**3.12.3.2 FileFlags**

File Select Class - Properties

The **FileFlags** property is currently not used, but reserved for use later.

It is declared as:

```
FileFlags            Long,Private
```

**3.12.3.3 FileMask**

File Select Class - Properties

The **FileMask** property is used in the [GetFileMasks](#)<sup>[155]</sup>, [SetFileMasks](#)<sup>[164]</sup> and [BuildFileMask](#)<sup>[154]</sup> methods and is used to store the full file mask string, for example: 'Text Files|.txt|All files|\*.\*' [SetFileMasks](#)<sup>[164]</sup> calls the [ParseFileMask](#)<sup>[157]</sup> which parses the string passed in and in turns calls [AddFileMask](#)<sup>[154]</sup> to add the file mask to the [FileMasks](#)<sup>[152]</sup> queue.

It is declared as:

```
FileMask                CString(2048),Private                ! File mask
passed
```

**3.12.3.4 FileMasks**

File Select Class - Properties

The **FileMasks** property queue is used in the [AddFileMask](#)<sup>[154]</sup>, [BuildFileMask](#)<sup>[154]</sup> methods and is used to store a list of filemasks broken up into the name and associated wildcard. For example, the file mask of 'Text Files|.txt|All files|\*.\*' would be stored in two entries:

Name	Wildcard
Text Files	*.txt
All files	*.*

It is declared as:

```
FileMasks                &ITFileMaskQueue                ! Enumerated
list of filetypes
```

**3.12.3.5 FileName**

File Select Class - Properties

The **FileName** property is currently not used, but reserved for use later.

It is declared as:

```
FileName                CString(FILE:MaxFileName),Private
```

**3.12.3.6 ForceDefaultPath**

File Select Class - Properties

The **ForceDefaultPath** property is used in the [SetForceDefaultPath](#)<sup>[164]</sup> and [SelectFile](#)<sup>[159]</sup> methods and is used to determine if the [DefaultPath](#)<sup>[151]</sup> should be forced when the FileDialog is opened rather than the current value of the variable or control that is being used to select. This means that the start folder for the FileDialog will always be set to [DefaultPath](#)<sup>[151]</sup>, no matter what value is in the variable or the entry control for the selection. If [DefaultPath](#)<sup>[151]</sup> has **not** been set when the [SelectFile](#)<sup>[159]</sup> method is called, then [SelectFile](#)<sup>[159]</sup> will behave as if **ForceDefaultPath** is False.

It is declared as:

```
ForceDefaultPath        Byte
```

**3.12.3.7 UseShortFileNames****File Select Class - Properties**

The **UseShortFilename** property is used in the [SetUseShortNames](#)<sup>[166]</sup>, [SetUseLongNames](#)<sup>[165]</sup>, [SelectFile](#)<sup>[159]</sup>, [SelectDir](#)<sup>[157]</sup> and [Construct](#)<sup>[166]</sup> methods and is used to set the filename to either long or short with LongPath and ShortPath respectively before it is returned from [SelectFile](#)<sup>[159]</sup> and [SelectDir](#)<sup>[157]</sup>.

It is declared as:

```
UseShortFileNames      Byte
```

**3.12.3.8 wCaption****File Select Class - Properties**

The **wCaption** property is used in the [GetCaption](#)<sup>[155]</sup>, [SetCaption](#)<sup>[161]</sup>, [SelectFile](#)<sup>[159]</sup> and [SelectDir](#)<sup>[157]</sup> methods and is used to set the caption for the FileDialog when called from the [SelectFile](#)<sup>[159]</sup> and [SelectDir](#)<sup>[157]</sup> methods.

It is declared as:

```
wCaption                CString(256),Private
```

**3.12.4 Methods****File Select Class**

There are currently 25 methods in the File Select Class.

<a href="#">AddFileMask</a> <sup>[154]</sup>	Procedure(String pName, String pMask, Byte pFree=False) ! Adds a single mask
<a href="#">BuildFileMask</a> <sup>[154]</sup>	Procedure(),String
<a href="#">GetCaption</a> <sup>[155]</sup>	Procedure(),String
<a href="#">GetFileMasks</a> <sup>[155]</sup>	Procedure(),String
<a href="#">GetFileName</a> <sup>[156]</sup>	Procedure(),String
<a href="#">Init</a> <sup>[158]</sup>	Procedure(String pCaption, String pFileMasks, Long pFlags, String pDefaultPath)
<a href="#">ParseFileMask</a> <sup>[157]</sup>	Procedure(String pFileMask, Byte pFree=True) !
<a href="#">SelectDir</a> <sup>[157]</sup>	Parses file mask
<a href="#">SelectDir</a> <sup>[157]</sup>	Procedure(*? pDirName),Long,Proc
<a href="#">SelectFolder</a> <sup>[158]</sup>	Procedure(Long pFEQ),Long,Proc
<a href="#">SelectFolder</a> <sup>[158]</sup>	Procedure(*? pDirName),Long,Proc ! Calls SelectDir
<a href="#">SelectFile</a> <sup>[159]</sup>	Procedure(Long pFEQ),Long,Proc ! Calls SelectDir
<a href="#">SelectFile</a> <sup>[159]</sup>	Procedure(*CString pFileName, Byte pMulti=False, Byte pSave=False, Byte pSuggestFileName=False),BYTE,PROC
<a href="#">SelectFile</a> <sup>[159]</sup>	Procedure(*String pFileName, Byte pMulti=False, Byte pSave=False, Byte pSuggestFileName=False),BYTE,PROC
<a href="#">SelectFile</a> <sup>[159]</sup>	Procedure(Long pFEQ, Byte pMulti=False, Byte pSave=False, Byte pSuggestFileName=False),BYTE,PROC
<a href="#">SetCaption</a> <sup>[161]</sup>	Procedure(String pCaption)
<a href="#">SetDefaultDir</a> <sup>[161]</sup>	Procedure(String pDefaultPath)
<a href="#">SetDefaultFolder</a> <sup>[162]</sup>	Procedure(String pDefaultPath)
<a href="#">SetDefaultPath</a> <sup>[163]</sup>	Procedure(String pDefaultPath, Byte pDefaultProgramPath=1)
<a href="#">SetFileMask</a> <sup>[163]</sup>	Procedure(String pFileMasks) ! Calls ParseFileMask
<a href="#">SetFileName</a> <sup>[164]</sup>	Procedure(String pFileName)
<a href="#">SetForceDefaultpath</a> <sup>[164]</sup>	Procedure(Byte pForce=True)
<a href="#">SetUseLongNames</a> <sup>[165]</sup>	Procedure !!Sets UseShortFileNames to False
<a href="#">SetUseShortNames</a> <sup>[166]</sup>	Procedure !!Sets UseShortFileNames to True

[Construct](#)<sup>[166]</sup>  
[Destruct](#)<sup>[166]</sup>

Procedure  
 Procedure

### 3.12.4.1 AddFileMask

File Select Class - Methods

**Prototype:** (String pName, String pMask, Byte pFree=False)

**pName** Descriptive name for the file mask, such as "Text files" or "All files"  
**pMask** Wildcard mask for the file type, such as "\*.txt" or "\*.\*"  
**pFree** Specifies if existing entries should be deleted. Set to True if the filemask needs to be started over and the existing entries removed.

This method adds a single entry into the file mask queue. The file mask is used to construct a string that is used for the *extensions* parameter when `FileDialog()` is called by the [SelectFile](#)<sup>[159]</sup> method.

#### Example:

```
FS ITFileSelectClass
Code
FS.AddFileMask('INI File','*.ini',True)
FS.AddFileMask('All Files','*.*')
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SelectFile(?Loc:IniFileName)

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))
```

#### See also:

[BuildFileMask](#)<sup>[154]</sup>  
[GetFileMask](#)<sup>[155]</sup>  
[SetFileMask](#)<sup>[163]</sup>  
[FileMasks](#)<sup>[152]</sup>  
[FileMask](#)<sup>[152]</sup>  
[ITFileMaskQueue](#)<sup>[151]</sup>

### 3.12.4.2 BuildFileMask

File Select Class - Methods

**Prototype:** (),String

**Returns** Returns a string with the [filemask](#)<sup>[152]</sup> to use with `FileDialog()`

This method loops through the [FileMasks](#)<sup>[152]</sup> property queue and builds a string with the file masks, for example "Text Files|\*.txt|All files|\*.\*". This method is called by the [SelectFile](#)<sup>[159]</sup> method and you do not need to call it unless you want to use the `FileMask` to keep track of your own file masks, i.e. without using the [SelectFile](#)<sup>[159]</sup> method.

#### Example:

```
FS ITFileSelectClass
```

```

F   CString(1025)
    Code
    FS.AddFileMask('INI File','*.ini',True)  !! Start a new FileMask string
    FS.AddFileMask('Text File','*.txt.')
    FS.AddFileMask('CSV File','*.csv.')
    FS.AddFileMask('All Files','*.*.')

    !! FS.BuildFileMask() will now return the following string:
    !! 'INI File|*.ini|Text File|*.txt|CSV File|*.csv|All Files|*.*'

    If FileDialog('Select file',F,FS.BuildFileMask(),FILE:KeepDir+FILE:LongName)
    End

```

**See also:**[AddFileMask](#)<sup>[154]</sup>[FileMask](#)<sup>[152]</sup>[FileMasks](#)<sup>[152]</sup>**3.12.4.3 GetCaption****File Select Class - Methods****Prototype:** **(),String****Returns** Returns the contents of the [wCaption](#)<sup>[88]</sup> property

This method returns the contents of the [wCaption](#)<sup>[153]</sup> property. The wCaption property stores the caption to be used with the FileDialog call in the [SelectFile](#)<sup>[159]</sup> and [SelectDir](#)<sup>[157]</sup> methods. wCaption defaults to "Select File" and "Select Folder" for [SelectFile](#)<sup>[159]</sup> and [SelectFolder](#)<sup>[158]</sup>/[SelectDir](#)<sup>[157]</sup> respectively.

**Example:**

```

FS ITFileSelectClass
    Code
    FS.AddFileMask('INI File','*.ini',True)
    FS.AddFileMask('All Files','*.*.')
    FS.SetCaption('Select INI file')
    FS.SelectFile(?Loc:IniFileName)
    Message('Caption was: ' & FS.GetCaption())  !! Displays "Select INI file"

```

**See also:**[SetCaption](#)<sup>[161]</sup>[SelectDir](#)<sup>[157]</sup>[SelectFolder](#)<sup>[158]</sup>[SelectFile](#)<sup>[159]</sup>[wCaption](#)<sup>[153]</sup>**3.12.4.4 GetFileMasks****File Select Class - Methods****Prototype:** **(),String****Returns** Returns the contents of the [FileMask](#)<sup>[152]</sup> string property.

This method returns the contents of the [FileMask](#)<sup>[152]</sup> property. The [FileMask](#)<sup>[152]</sup> property is a string that is passed in by the [SetFileMask](#)<sup>[163]</sup> method. [SetFileMask](#)<sup>[163]</sup> method calls the [ParseFileMask](#)<sup>[157]</sup> method which breaks it down and adds it to the [FileMasks](#)<sup>[152]</sup> queue property.

#### Example:

```
FS ITFileSelectClass
F  CString(1025)
Code
FS.SetFileMask('INI File|*.ini|Text File|*.txt|CSV File|*.csv|All Files|*.*')
!! Same as calling:
!! FS.AddFileMask('INI File','*.ini',True)  !! Start a new FileMask string
!! FS.AddFileMask('Text File','*.txt.')
!! FS.AddFileMask('CSV File','*.csv.')
!! FS.AddFileMask('All Files','*.*')
F = FS.GetFileMasks()  !! F now contains: 'INI File|*.ini|Text File|*.txt|CSV
File|*.csv|All Files|*.*'
```

#### See also:

[SetFileMask](#)<sup>[163]</sup>

[ParseFileMask](#)<sup>[157]</sup>

[SelectFile](#)<sup>[159]</sup>

[FileMask](#)<sup>[152]</sup>

[FileMasks](#)<sup>[152]</sup>

### 3.12.4.5 GetFileName

File Select Class - Methods

**Prototype:** **(),String**

**Returns** Return an empty string

This method is currently not used. Method is reserved for future use.

#### See also:

[SetFileName](#)<sup>[164]</sup>

### 3.12.4.6 Init

File Select Class - Methods

**Prototype:** **(String pCaption, String pFileMasks, Long pFlags, String pDefaultPath)**

**pCaption**

**pFileMasks**

**pFlags**

**pDefaultPath**

This method is currently not used. Method is reserved for future use.

#### See also:

## 3.12.4.7 ParseFileMask

File Select Class - Methods

**Prototype:** (String pFileMask, Byte pFree=True)

**pFileMask** File mask to parse

**pFree** Indicates if it should free the FileMasks queue property before adding to it.

This method takes a file mask, for example 'Text Files|\*.txt|All files|\*.\*' and parses it to add it to the [FileMasks](#)<sup>[152]</sup> queue property. Normally you do not call it directly but rather would call [SetFileMask](#)<sup>[163]</sup> method which also sets the [FileMask](#)<sup>[152]</sup> string property. ParseFileMask may be set as private in a future release.

**Example:**

```
FS ITFileSelectClass
F CString(1025)
Code
FS.ParseFileMask('INI File|*.ini|Text File|*.txt|CSV File|*.csv|All Files|*.*')

!! Note that at this point FS.FileMask is still an empty string!

!! Same as calling:
!! FS.AddFileMask('INI File','*.ini',True) !! Start a new FileMask string
!! FS.AddFileMask('Text File','*.txt.')
!! FS.AddFileMask('CSV File','*.csv.')
!! FS.AddFileMask('All Files','*.*')
```

**See also:**

[GetFileMasks](#)<sup>[155]</sup>

[SetFileMask](#)<sup>[163]</sup>

[SelectFile](#)<sup>[159]</sup>

[FileMask](#)<sup>[152]</sup>

[FileMasks](#)<sup>[152]</sup>

## 3.12.4.8 SelectDir

File Select Class - Methods

**Prototype:** (\*? pDirName),Long,Proc

**Overloaded:**

(Long pFEQ),Long,Proc

**pDirName** Variable reference containing the variable that contains and should receive the newly selected folder name

**pFEQ** Control reference (FEQ) pointing to a control on a window that contains and should receive the newly selected folder name

**Returns** Returns the value returned by the call to FileDialog: "FILEDIALOG returns zero



(0) if the user pressed the Cancel button, or one (1) if the user pressed the Ok button on the file choice dialog."

This method puts it all together and calls FileDialog with the settings that have been set up. This method comes in two flavors. One where you pass it a variable that receives the new selected folder name. The variable can be any appropriate datatype, such as a string or cstring. The other uses a control label (FEQ) that it will set to the new selected folder name.

If the control or variable contains information (existing filename information) the SelectDir will check if the information passed in is a folder name or file name and use the folder name part of it to construct the default folder where it will open to.

If no path information passed in and the [DefaultPath](#)<sup>[151]</sup> property is set then it will be used unconditionally as the startup folder.

If no path information is passed in and the [DefaultPath](#)<sup>[151]</sup> property is **not** set then the current path (Path()) will be used.

SelectDir does not use any calls to SetPath() so it never changes the currently used path!

The [UseShortFileNames](#)<sup>[153]</sup> property is used to determine if the returned folder name is short or long. By default the method will return the **long** folder name.

In the example below the default path is retrieved and stored using the INI Manager. This way you can make the SelectDir default to whatever directory was used last time.

#### Example:

```
FS ITFileSelectClass
Code
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SetUseShortNames
FS.SelectDir(?Loc:IniFileName) !! Use the FEQ from an entry field
!! Or:
FS.SelectDir(Loc:IniFileName) !! Use a variable

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))
```

#### See also:

[SelectFolder](#)<sup>[158]</sup>

[SetDefaultDir](#)<sup>[161]</sup>

[SetDefaultFolder](#)<sup>[162]</sup>

[SetUseShortNames](#)<sup>[166]</sup>

[SetUseLongNames](#)<sup>[165]</sup>

[UseShortFileNames](#)<sup>[153]</sup>

### 3.12.4.9 SelectFolder

File Select Class - Methods

**Prototype:** (\*? pDirName),Long,Proc

**Overloaded:**

(Long pFEQ),Long,Proc

**pDirName**

Variable reference containing the variable that contains and should receive the newly selected folder name

**pFEQ**

Control reference (FEQ) pointing to a control on a window that contains and

should receive the newly selected folder name

**Returns** Returns the value returned by the call to FileDialog: "FILEDIALOG returns zero (0) if the user pressed the Cancel button, or one (1) if the user pressed the Ok button on the file choice dialog."

This method puts it all together and calls FileDialog with the settings that have been set up. This method comes in two flavors. One where you pass it a variable that receives the new selected folder name. The variable can be any appropriate datatype, such as a string or cstring. The other uses a control label (FEQ) that it will set to the new selected folder name.

If the control or variable contains information (existing filename information) the SelectFolder will check if the information passed in is a folder name or file name and use the folder name part of it to construct the default folder where it will open to.

If no path information passed in and the [DefaultPath](#)<sup>[151]</sup> property is set then it will be used unconditionally as the startup folder.

If no path information is passed in and the [DefaultPath](#)<sup>[151]</sup> property is **not** set then the current path (Path()) will be used.

SelectFolder does not use any calls to SetPath() so it never changes the currently used path!

The [UseShortFileNames](#)<sup>[153]</sup> property is used to determine if the returned folder name is short or long. By default the method will return the **long** folder name.

In the example below the default path is retrieved and stored using the INI Manager. This way you can make the SelectFolder default to whatever directory was used last time.

#### Example:

```
FS ITFileSelectClass
Code
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SetUseShortNames
FS.SelectFolder(?Loc:IniFileName)  !! Use the FEQ from an entry field
!! Or:
FS.SelectFolder(Loc:IniFileName)  !! Use a variable

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))
```

#### See also:

[SelectDir](#)<sup>[157]</sup>

[SetDefaultDir](#)<sup>[161]</sup>

[SetDefaultFolder](#)<sup>[162]</sup>

[SetUseShortNames](#)<sup>[166]</sup>

[SetUseLongNames](#)<sup>[165]</sup>

[UseShortFileNames](#)<sup>[153]</sup>

### 3.12.4.10 SelectFile

File Select Class - Methods

**Prototype:** (\*CString pFileName, Byte pMulti=False, Byte pSave=False, Byte pSuggestFileName=False),BYTE,PROC

#### Overloaded:

(\*String pFileName, Byte pMulti=False, Byte pSave=False, Byte

**pSuggestFileName=False),BYTE,PROC**

**Overloaded:**

**(Long pFEQ, Byte pMulti=False, Byte pSave=False, Byte pSuggestFileName=False),BYTE,PROC**

<b>pFileName</b>	String or CString variable that may contain existing information about file name
<b>pFEQ</b>	Windows control label (FEQ) that may contain existing information about file name
<b>pMulti</b>	Determines if the FileDialog opened in OPEN mode can allow selecting multiple files. Not applicable in SAVE mode (pSave=True)
<b>pSave</b>	Determines if the FileDialog is opened in OPEN or SAVE mode. Default is OPEN.
<b>pSuggestFileName</b>	Determines if FileDialog suggests the name of the file name passed in as pFileName. If False, then only the path name will be used.

**Returns** Returns the value returned by the call to FileDialog: "FILEDIALOG returns zero (0) if the user pressed the Cancel button, or one (1) if the user pressed the Ok button on the file choice dialog."

This method puts it all together and calls FileDialog with the settings that have been set up. This method comes in two flavors. One where you pass it a variable that receives the new selected folder name. The variable can be any appropriate datatype, such as a string or cstring. The other uses a control label (FEQ) that it will set to the new selected folder name.

If the control or variable contains information (existing filename information) the SelectFile will check if the information passed in is a folder name or file name and use the folder name part of it to construct the default folder where it will open to.

If [ForceDefaultPath](#)<sup>[152]</sup> is True and [DefaultPath](#)<sup>[151]</sup> contains a path, then the [DefaultPath](#)<sup>[151]</sup> will be unconditionally used as a startup folder for the file selection.

If [DefaultPath](#)<sup>[151]</sup> contains a path it will be used only if the pFileName or pFEQ is empty - i.e. does not contain file name.

If [DefaultPath](#)<sup>[151]</sup> is empty and pFilename/pFEQ is also empty then Path() will be used as a startup folder.

SelectFile does not use any calls to SetPath() so it never changes the currently used path!

The [UseShortFileNames](#)<sup>[153]</sup> property is used to determine if the returned file name is short or long. By default the method will return the **long** file name.

### Example:

```
FS ITFileSelectClass
Code
FS.AddFileMask('INI File','*.ini',True)
FS.AddFileMask('All Files','*.*.')
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SetForceDefaultPath()
FS.SetCaption('Select INI File') !! Set FileDialog caption
FS.SelectFile(?Loc:IniFileName) !! Use control on window
!!Or
FS.SelectFile(Loc:IniFileName) !! Use variable

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FS_S_FullPath))
```

**See also:**

[SelectFolder](#)<sup>[158]</sup>[SetCaption](#)<sup>[161]</sup>[AddFileMask](#)<sup>[154]</sup>[SetFileMask](#)<sup>[163]</sup>[SetForceDefaultpath](#)<sup>[164]</sup>[SetUseLongFileNames](#)<sup>[165]</sup>[SetUseShortFileNames](#)<sup>[166]</sup>

---

### 3.12.4.11 SetCaption

File Select Class - Methods

**Prototype:** (String pCaption)**pCaption** Caption to use when FileDialog is called from SelectFile and SelectFolder/SelectDir

This method sets the [wCaption](#)<sup>[153]</sup> property that is used when FileDialog() is called. [wCaption](#)<sup>[153]</sup> defaults to "Select File" and "Select Folder" for [SelectFile](#)<sup>[159]</sup> and [SelectFolder](#)<sup>[158]</sup>/[SelectDir](#)<sup>[157]</sup> respectively.

**Example:**

FS ITFileSelectClass

Code

```

FS.AddFileMask('INI File','*.ini',True)
FS.AddFileMask('All Files','*.*.')
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SetForceDefaultPath()
FS.SetCaption('Select INI File') !! Set FileDialog caption
FS.SelectFile(?Loc:IniFileName) !! Use control on window
!!Or
FS.SelectFile(Loc:IniFileName) !! Use variable

```

```

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FS_S_FullPath))

```

**See also:**[GetCaption](#)<sup>[155]</sup>[SelectDir](#)<sup>[157]</sup>[SelectFolder](#)<sup>[158]</sup>[SelectFile](#)<sup>[159]</sup>[wCaption](#)<sup>[153]</sup>

---

### 3.12.4.12 SetDefaultDir

File Select Class - Methods

**Prototype:** (String pDefaultPath)**pDefaultPath** Path to assign to [DefaultPath](#)<sup>[151]</sup>.

This method calls the [SetDefaultPath](#)<sup>[163]</sup> to assign the [DefaultPath](#)<sup>[151]</sup> property with the pDefaultPath parameter. For more detailed information see [SetDefaultPath](#)<sup>[163]</sup>.

**Example:**

```
FS ITFileSelectClass
Code
  FS.SetDefaultDir(INIMgr.Fetch('UpdateGetFromINI','FS:INIFileName')) !! Set the
  default path
  FS.SetUseShortNames
  FS.SelectDir(?Loc:IniFileName)

INIMgr.Update('UpdateGetFromINI','FS:INIFileName',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))
```

**See also:**

[SetDefaultFolder](#)<sup>[162]</sup>

[SetDefaultPath](#)<sup>[163]</sup>

[SelectFile](#)<sup>[159]</sup>

[SelectFolder](#)<sup>[158]</sup>

[SelectDir](#)<sup>[157]</sup>

[SetForceDefaultPath](#)<sup>[164]</sup>

[DefaultPath](#)<sup>[151]</sup>

[ForceDefaultPath](#)<sup>[152]</sup>

### 3.12.4.13 SetDefaultFolder

File Select Class - Methods

**Prototype:** (String pDefaultPath)

**pDefaultPath** Path to assign to [DefaultPath](#)<sup>[151]</sup>.

This method calls the [SetDefaultPath](#)<sup>[163]</sup> to assign the [DefaultPath](#)<sup>[151]</sup> property with the pDefaultPath parameter. For more detailed information see [SetDefaultPath](#)<sup>[163]</sup>.

**Example:**

```
FS ITFileSelectClass
Code
  FS.SetDefaultFolder(INIMgr.Fetch('UpdateGetFromINI','FS:INIFileName')) !! Set the
  default path
  FS.SetUseShortNames
  FS.SelectDir(?Loc:IniFileName)

INIMgr.Update('UpdateGetFromINI','FS:INIFileName',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))
```

**See also:**

[SetDefaultFolder](#)<sup>[162]</sup>

[SetDefaultPath](#)<sup>[163]</sup>

[SelectFile](#)<sup>[159]</sup>

[SelectFolder](#)<sup>[158]</sup>

[SelectDir](#)<sup>[157]</sup>[SetForceDefaultPath](#)<sup>[164]</sup>[DefaultPath](#)<sup>[157]</sup>[ForceDefaultPath](#)<sup>[152]</sup>

---

**3.12.4.14 SetDefaultPath****File Select Class - Methods****Prototype:** (String pDefaultPath, Byte pDefaultProgramPath=1)**pDefaultPath** Path to assign to [DefaultPath](#)<sup>[157]</sup>.**pDefaultProgramPath** Determines if the default program path should be used if pDefaultPath is empty

This method sets the [DefaultPath](#)<sup>[157]</sup> string property. If pDefaultProgramPath is true (default) the [DefaultPath](#)<sup>[157]</sup> will be set to the program path (SELF.[ProgPath](#)<sup>[56]</sup>). The [DefaultPath](#)<sup>[157]</sup> property is used in the [SelectFile](#)<sup>[159]</sup> and [SelectFolder](#)<sup>[158]</sup>/[SelectDir](#)<sup>[157]</sup> methods to set a start folder when `FileDialog()` is called.

**Example:**

FS ITFileSelectClass

Code

```
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename')) !! Set the
default path
```

```
FS.SetUseShortNames
```

```
FS.SelectDir(?Loc:IniFileName)
```

```
INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,
FN_S_FullPath))
```

**See also:**[SetDefaultFolder](#)<sup>[162]</sup>[SetDefaultDir](#)<sup>[161]</sup>[SelectFile](#)<sup>[159]</sup>[SelectFolder](#)<sup>[158]</sup>[SelectDir](#)<sup>[157]</sup>[SetForceDefaultPath](#)<sup>[164]</sup>[DefaultPath](#)<sup>[157]</sup>[ForceDefaultPath](#)<sup>[152]</sup>

---

**3.12.4.15 SetFileMask****File Select Class - Methods****Prototype:** (String pFileMasks)**pFileMasks** File mask to use.

This method sets the [FileMask](#)<sup>[152]</sup> string property and then calls the [ParseFileMask](#)<sup>[157]</sup> method to parse the file mask into entries for the [FileMasks](#)<sup>[152]</sup> queue property. The pFileMask parameter must contain valid file masks in the format expected by `FileDialog()`, i.e. "File name|WildCard" for example "Text Files|.txt|All files|\*.\*"

**Example:**

```

FS ITFileSelectClass
F  CString(1025)
Code
FS.SetFileMask('INI File|*.ini|Text File|*.txt|CSV File|*.csv|All Files|*.*')
!! Same as calling:
!! FS.AddFileMask('INI File','*.ini',True)  !! Start a new FileMask string
!! FS.AddFileMask('Text File','*.txt.')
!! FS.AddFileMask('CSV File','*.csv.')
!! FS.AddFileMask('All Files','*.*.')
F = FS.GetFileMasks()  !! F now contains: 'INI File|*.ini|Text File|*.txt|CSV
File|*.csv|All Files|*.*'

```

**See also:**[GetFileMasks](#)<sup>[155]</sup>[AddFileMask](#)<sup>[154]</sup>[BuildFileMask](#)<sup>[154]</sup>[ParseFileMask](#)<sup>[157]</sup>[SelectFile](#)<sup>[159]</sup>[FileMask](#)<sup>[152]</sup>[FileMasks](#)<sup>[152]</sup>**3.12.4.16 SetFileName**

File Select Class - Methods

**Prototype:** (String pFileName)**pFileName** Parameter not used.

This method is currently not used. Method is reserved for future use.

**See also:**[GetFileName](#)<sup>[156]</sup>**3.12.4.17 SetForceDefaultpath**

File Select Class - Methods

**Prototype:** (Byte pForce=True)**pForce** Determines if ForceDefaultPath is set to True or False. Defaults to True.

This method assigns the value of pForce to the [ForceDefaultPath](#)<sup>[152]</sup> property. pForce defaults to True. If [ForceDefaultPath](#)<sup>[152]</sup> is set to True then it will be forced as the startup folder when [SelectFile](#)<sup>[159]</sup> or [SelectFolder](#)<sup>[158]</sup>/[SelectDir](#)<sup>[157]</sup> is called, unless the [DefaultPath](#)<sup>[151]</sup> property is empty. This gives you the option to force the FileDialog to open for example in the last used folder, as in the example below, where the folder is stored using the INI Manager class (ABC)

**Example:**

```

FS ITFileSelectClass
Code
FS.AddFileMask('INI File','*.ini',True)
FS.AddFileMask('All Files','*.*.')
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SetForceDefaultPath()      !! Force use of DefaultPath
FS.SetCaption('Select INI File') !! Set FileDialog caption
FS.SelectFile(?Loc:IniFileName) !! Use control on window
!!Or
FS.SelectFile(Loc:IniFileName)  !! Use variable

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))

```

**See also:**[SetDefaultDir](#)<sup>[161]</sup>[SetDefaultFolder](#)<sup>[162]</sup>[SetDefaultPath](#)<sup>[163]</sup>[ForceDefaultPath](#)<sup>[152]</sup>[DefaultPath](#)<sup>[151]</sup>**3.12.4.18 SetUseLongNames****File Select Class - Methods****Prototype:** (none)

This method sets the [UseShortFileNames](#)<sup>[153]</sup> to False. This instructs [SelectFile](#)<sup>[159]</sup> and [SelectFolder](#)<sup>[158]</sup>/[SelectDir](#)<sup>[157]</sup> to return the long file- or path name.

**Example:**

```

FS ITFileSelectClass
Code
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SetUseLongNames      !! Force use of Long file/folder names
FS.SelectDir(?Loc:IniFileName) !! Use the FEQ from an entry field
!! Or:
FS.SelectDir(Loc:IniFileName)  !! Use a variable

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))

```

**See also:**[SetUseShortNames](#)<sup>[166]</sup>[SelectFile](#)<sup>[159]</sup>[SelectFolder](#)<sup>[158]</sup>[SelectDir](#)<sup>[157]</sup>[UseShortFileNames](#)<sup>[153]</sup>



---

**3.12.4.19 SetUseShortNames**

File Select Class - Methods

**Prototype:** (none)

This method sets the [UseShortFileNames](#)<sup>[153]</sup> to True. This instructs [SelectFile](#)<sup>[159]</sup> and [SelectFolder](#)<sup>[158]</sup>/[SelectDir](#)<sup>[157]</sup> to return the short file- or path name.

**Example:**

```
FS ITFileSelectClass
Code
FS.SetDefaultPath(INIMgr.Fetch('UpdateGetFromINI','FS:INIFilename'))
FS.SetUseShortNames          !! Force use of short file/folder names
FS.SelectDir(?Loc:IniFileName) !! Use the FEQ from an entry field
!! Or:
FS.SelectDir(Loc:IniFileName)  !! Use a variable

INIMgr.Update('UpdateGetFromINI','FS:INIFilename',FS.GetFilePart(Loc:IniFileName,FN
S_FullPath))
```

**See also:**[SetUseLongNames](#)<sup>[165]</sup>[SelectFile](#)<sup>[159]</sup>[SelectFolder](#)<sup>[158]</sup>[SelectDir](#)<sup>[157]</sup>[UseShortFileNames](#)<sup>[153]</sup>

---

**3.12.4.20 Construct**

File Select Class - Methods

**Prototype:** (none)

The Constructor in the File Select Class sets up 1 queue property and assigns one boolean property. It creates the [FileMasks](#)<sup>[152]</sup> queue property and sets the [UseShortFileNames](#)<sup>[153]</sup> to False making the class default to returning Long file names from [SelectFile](#)<sup>[159]</sup> and [SelectFolder](#)<sup>[158]</sup>/[SelectDir](#)<sup>[157]</sup> methods.

**See also:**[Destruct](#)<sup>[166]</sup>

---

**3.12.4.21 Destruct**

File Select Class - Methods

**Prototype:** (none)

The Destructor in the File Select Class frees and disposes of 1 queue property, the [FileMasks](#)<sup>[152]</sup>.

**See also:**[Construct](#)<sup>[166]</sup>

## 3.13 Files Class

### 3.13.1 Overview

### Files Class

This class currently has just one method in it. Pass a file label to the `GetFilePrefix` and you will get back the prefix string for the file. Very useful when using `PROP:Alias` to set the prefix for SQL statements.

```
ITFilesClass          CLASS(ITStringClass[280]
) ,TYPE,Module('ITFilesClass.clw'),Link('ITFilesClass',_ITUtilLinkMode_),DLL(_ITUtil
DllMode_)
GetFilePrefix[167]      Procedure(FILE pF),String
END
```

### 3.13.2 Methods

### Files Class

There is currently just one method in the [Files Class](#)<sup>[167]</sup>.

```
GetFilePrefix[167]      Procedure(FILE pF),String
```

#### 3.13.2.1 GetFilePrefix

#### Files Class - Methods

**Prototype:** (FILE pF),String

**pF** Reference to a file structure.

**Returns** Returns the prefix of the file structure.

This method retrieves the prefix of the file by getting the label of the first field in the file structure and then calling the [GetFieldPrefix](#)<sup>[299]</sup> method in the [String Class](#)<sup>[280]</sup> to parse out the prefix. Note that the prefix is returned without the trailing colon (:)

#### Example:

```
ITF ITFilesClass
F      File,Driver(ASCII),PRE(ASCII),CREATE
Record      Record
F1      String(255)
      End
      End
```

```
Code
Message('The file prefix is: ' & ITF.GetFilePrefix(F))
```

#### See also:

[GetFieldPrefix](#)<sup>[299]</sup>

## 3.14 Global Thread Class

### 3.14.1 Overview

### Global Thread Class

```
ITGlobalThreadClass
CLASS(ITUtilityClass),TYPE,Module('ITGlobalThreadClass.clw'),Link('ITGlobalThreadCl
ass',_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
CriticalSection          &ICriticalSection,PRIVATE
WindowThreads           &ITGlobalThreadQ
FrameWindow             &Window
FrameProcedure          CString(256)
FrameThread             Long
AddWindow               Procedure(WINDOW pWin, String pProcedureName, Byte
pIsFrame=0)
GetInsertLevel          Procedure(Long pThread),Long
CloseWindow             Procedure(Long pThread, Long pHandle)
CloseAllWindows         Procedure
RemoveWindow            Procedure
Construct               Procedure
Destruct                Procedure
                        END
```

### 3.14.2 Properties

### Global Thread Class

Enter topic text here.

### 3.14.3 Methods

### Global Thread Class

Enter topic text here.

## 3.15 Hyperlink Class

### 3.15.1 Overview

### Hyperlink Class

```

ITHyperLinkClass
Class(ITFileClass),TYPE,Module(' ITHyperLinkClass.clw'),Link(' ITHyperLinkClass',_ITU
tilLinkMode_),DLL(_ITUtilDllMode_)
HyperLinks          &ITControlQ
Accepted            Long ! Ctrl accepted
CursorFile          CString(256)
DefaultTip          CString(256)
UseDefaultTip       Byte ! Set before calling RegisterControl
Initialized         Byte

Init                Procedure(<String pCursor>,<String pTip>)
Kill                Procedure
RegisterControl     Procedure(Long pFEQ, Long pContentsFEQ=0, Byte
pChangeToString=True, <String pCursor>,<String pURL>)
UnRegisterControl  Procedure(Long pFEQ)
HyperLinkAccepted  Procedure(Long pFEQ),Byte ! Returns true if pFEQ is
found in HyperLinks
TakeAccepted       Procedure(),BYTE,VIRTUAL ! Event handler for regions
TakeResize        Procedure(),BYTE,PROC!,PRIVATE ! Event handler for
resizing
SetControlPositions Procedure(Long pCtrl, Long pRgn)
SetControlFonts   Procedure(Long pCtrl, Long pString)
SetHyperLink      Procedure(Long pFEQ)
SetLinkTip        Procedure(Long pFEQ, String pTip, Byte
pAppendContents=TRUE)
HyperLinkExists   Procedure(Long pFEQ),Byte
Construct         Procedure
Destruct         Procedure
End

```

### 3.15.2 Properties

### Hyperlink Class

Enter topic text here.

### 3.15.3 Methods

### Hyperlink Class

Enter topic text here.

## 3.16 INI Class

### 3.16.1 Overview

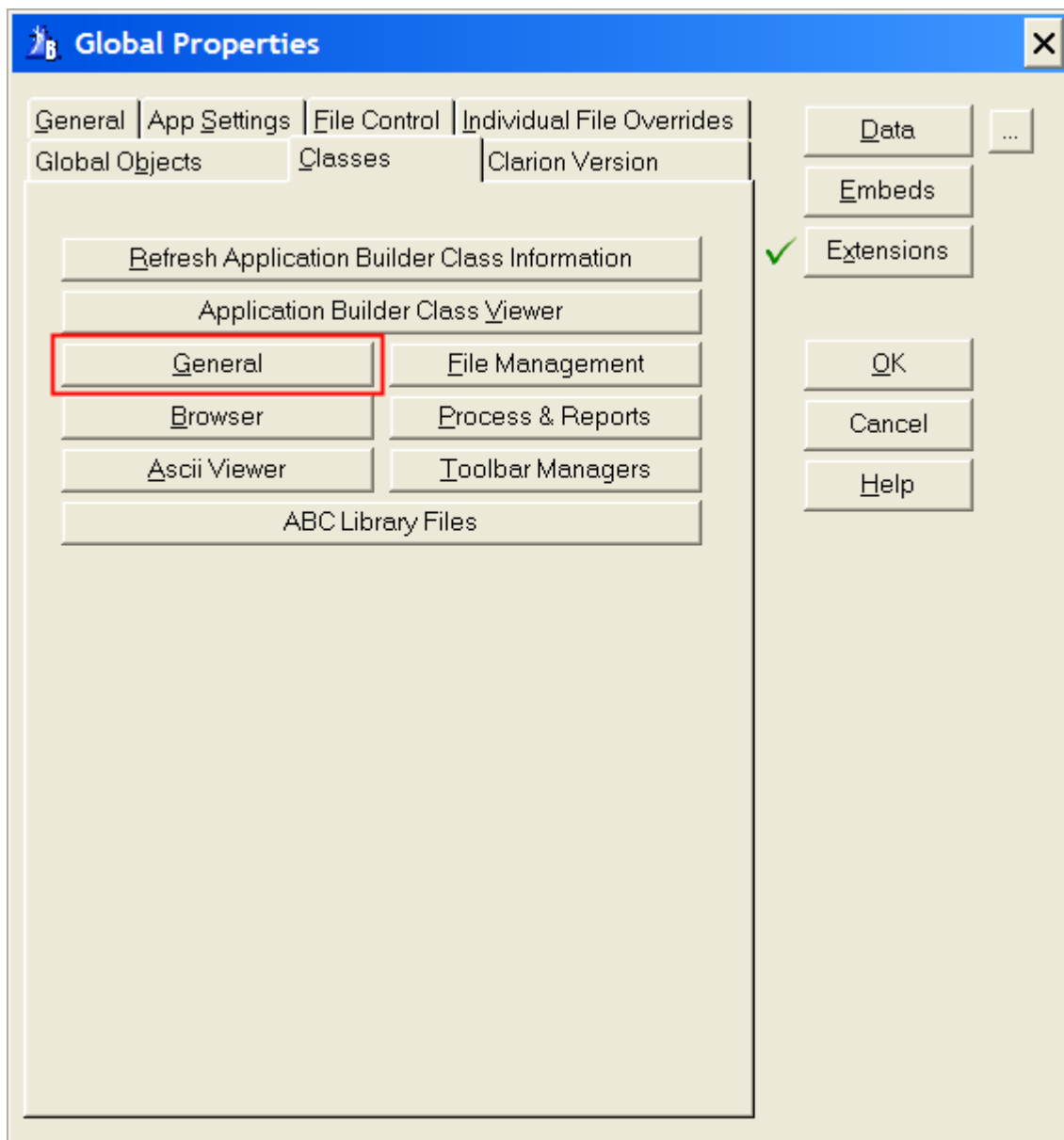
### INI Class

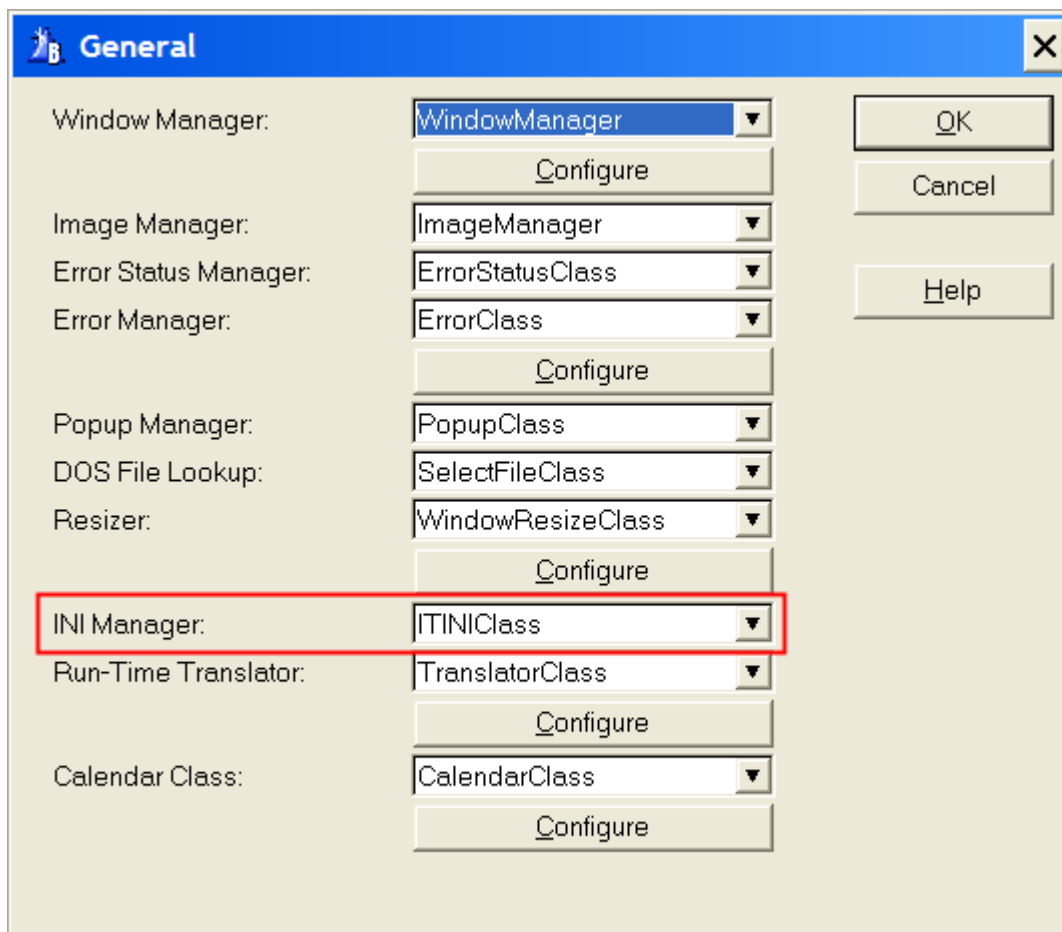
The INI Class is derived from the INIClass and only contains two methods that override the Fetch and Kill methods.

```
ITINIClass          CLASS(INIClass),TYPE,Module('ITINIClass.clw'),Link
('ITINIClass',_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
Kill[173]           Procedure
Fetch[172]         Procedure(String Sector,String Name),String
Update[173]        Procedure(String ProcName,WINDOW W)
END
```

Implementing the Class:

After Refreshing ABC classes, go to "Application | Global Properties" from the Clarion IDE main menu. Then click on the "Classes" tab and then the "General" button.





In the "INI Manager" drop down select **ITINIClass** instead of INIClass and you have activated the **ITINIClass** as the main INI class.

### 3.16.2 Methods

INI Class

The INI class has 3 methods.

[Kill](#)<sup>[173]</sup>  
[Fetch](#)<sup>[172]</sup>  
[Update](#)<sup>[173]</sup>

Procedure  
 Procedure (STRING Sector, STRING Name), STRING  
 Procedure (STRING ProcName, WINDOW W)

#### 3.16.2.1 Fetch

INI Class - Methods

**Prototype:** (STRING Sector,STRING Name),STRING

**Sector** Name of sector in INI file  
**Name** Entry name in INI file

**Returns** String with information from INI or empty string if entry does not exist

This method overrides the Fetch method so that it returns an empty string instead of the value of the INIUnknown constant which is defined in ABUTIL.CLW as:

```
INIUnknown    EQUATE('---Unknown---')
```

With the standard method you will have to check for INIUnknown rather than an empty string.

---

**3.16.2.2 Kill****INI Class - Methods**

**Prototype:** (none)

This method overrides the Kill method to get rid of the '\_\_\_Dont\_Touch\_Me\_\_\_' section entries in your INI files and your registry. Those entries look very unprofessional and do not serve any purpose as far as we have been able to determine.

---

**3.16.2.3 Update****INI Class - Methods**

**Prototype:** (STRING ProcName,WINDOW W)

**ProcName** Name of the procedure

**W** Window reference

This method overrides the Update method in the ABC INIClass to allow the application frame to open on the monitor where it was closed on. The default settings in the ABC INI class is that if the application frame is maximized the X and Y position isn't written to the INI file. When the application frame opens again it will therefore default to being at X,Y screen coordinates 0,0, which will normally be on the primary monitor.

Use this class along with the [Window Fixer](#) product to make sure that your application frame opens up on the correct monitor.

**See also:**

[Window Fixer](#)



## 3.17 Image Class

### 3.17.1 Overview

### Image Class

```

ITImageClass
Class(ITFileClass),TYPE,Module(' ITImageClass.clw'),Link(' ITImageClass',_ITUtilLinkM
ode_),DLL(_ITUtilDllMode_)
BufferValue           Short,Private
UseBufferValue       Byte
BufferSet             Byte

SetBufferValue       Procedure(Short pBuffer)
GetBufferValue       Procedure(),Short
UseBufferValue       Procedure(Byte pUseBuffer)
CheckBuffer          Procedure
ResizeImage          Procedure(Long pFEQ, String pImage,<Long pW>, <Long pH>)
GetImageSize         Procedure(Long pImageFEQ, *Long pW, *Long pH, Byte
pPixels=False)
SetImageSize         Procedure(Long pImageFEQ, Long pW, Long pH, Byte
pPixels=False)
GetSetImageSize     Procedure(Long pImageFEQ, Byte pPixels=False)
SetRelativePosition  Procedure(Long pImageFEQ, Long pRelativeFEQ, Long pX,
Long pY, Byte pJust)
Construct            Procedure
Destruct             Procedure
End

```

## 3.18 Keyboard Class

### 3.18.1 Properties

**Keyboard Class**

Enter topic text here.

### 3.18.2 Methods

**Keyboard Class**

Enter topic text here.

### 3.18.3 Overview

**Keyboard Class**

Enter topic text here.

## 3.19 Locale Class

### 3.19.1 Overview

Locale Class

```
ITLocaleClass
CLASS(ITUtilityClass),TYPE,Module('ITLocaleClass.clw'),Link('ITLocaleClass',_ITUtil
LinkMode_),DLL(_ITUtilDllMode_)
MonthNames          CString(41),Dim(12)
MonthsFilled        Byte
GetMonths           Procedure
GetMonthName        Procedure(Byte pMonth),String
Construct           Procedure
Destruct            Procedure
END
```

### 3.19.2 Properties

Locale Class

Enter topic text here.

### 3.19.3 Methods

Locale Class

Enter topic text here.

## 3.20 Macro Class

### 3.20.1 Overview

### Macro Class

```

ITMacroClass
Class(ITUtilityClass),TYPE,Module('ITMacroClass.clw'),Link('ITMacroClass',_ITUtilLi
nkMode_),DLL(_ITUtilDllMode_)

Macros[177] &IT_Macros
MacroCounter[177] Long
AddMacro[178] Procedure(String pMacro, String pValue)
ExpandMacro[178] Procedure(String pMacro),String
ExpandReplace[178] Procedure(String pStr),String ! Searches and replaces
all macros in string
Construct[178] Procedure
Destruct[178] Procedure

End

```

### 3.20.2 Properties

### Macro Class

```

Macros[177] &IT_Macros
MacroCounter[177] Long

```

#### 3.20.2.1 MacroCounter

#### Macro Class - Properties

Enter topic text here.

#### 3.20.2.2 Macros

#### Macro Class - Properties

Enter topic text here.

### 3.20.3 Methods

### Macro Class

```

AddMacro[178] Procedure(String pMacro, String pValue)
ExpandMacro[178] Procedure(String pMacro),String
ExpandReplace[178] Procedure(String pStr),String ! Searches and replaces
all macros in string
Construct[82] Procedure
Destruct[82] Procedure

```

---

**3.20.3.1 Destruct**

Macro Class - Methods

Enter topic text here.

---

**3.20.3.2 Construct**

Macro Class - Methods

Enter topic text here.

---

**3.20.3.3 ExpandReplace**

Macro Class - Methods

Enter topic text here.

---

**3.20.3.4 ExpandMacro**

Macro Class - Methods

Enter topic text here.

---

**3.20.3.5 AddMacro**

Macro Class - Methods

Enter topic text here.

---

**3.20.4 Equates**

Macro Class

Enter topic text here.

## 3.21 Network Class

### 3.21.1 Overview

### Network Class

```

ITNetworkClass
Class(ITShellClass),TYPE,Module('ITNetworkClass.clw'),Link('ITNetworkClass',_ITUtil
LinkMode_),DLL(_ITUtilDllMode_)

Is98NetCompatible[181]      Byte
NetEnumOpen[182]          Byte,PRIVATE
NetResources[182]        &IT_NETRESOURCES
LocalResources[182]      &IT_NetworkShares
HideDebugView[181]      Byte

CheckLeadingBackSlash[183] Procedure(String pPath),String
CheckTrailingBackSlash[183] Procedure(String pPath),String
EnumLocalShares[185]      Procedure(),Long           ! Returns the number
of enumerated resources
EnumLocalSharesWin32[185] Procedure(),Long,PRIVATE   ! Returns the number
of enumerated resources
EnumLocalSharesWinNT[185] Procedure(),Long,PRIVATE   ! Returns the number
of enumerated resources
EnumNetworkDrives[185]   Procedure(),LONG,PROC      ! Returns number of
enumerated resources
EnumNetworkPrinters[186] Procedure()
GetLocalNetworkFileName[186] Procedure(String pFile),String ! Returns the local or
remote filename (UNC)
GetNetworkDriveName[187] Procedure(String pDrive),String ! Returns the remote
drive name
GetNetworkFileName[188] Procedure(String pFile),String ! Returns the remote
filename (UNC)
IsLocalShare[189]        Procedure(String pPath),Byte  ! Returns true if the
path is on a local share
IsUNC[190]               Procedure(String pPath),Byte  ! Returns true if the
path starts with \\
PTD[190]                Procedure(String pS,Byte pHideDebug=False),VIRTUAL
ParseKeyData[190]        Procedure(String pData),PRIVATE
ShowLocalShares[191]     Procedure,PRIVATE

Construct[191]           Procedure
Destruct[191]           Procedure

End

```

### 3.21.2 Debugging

### Network Class

The methods in the ITNetwork class have debug code in them that uses OutputDebugString api call to send the information to an external tool. In order to view the debug information you need a tool such as DebugView from [www.sysinternals.com](http://www.sysinternals.com). **DebugView is a free tool** and can be used on multiple computers so you can have the debug information show up on a second computer and view it as your program runs on another computer.

In order to turn the debug logging on in your application, simply run your program with /ITNETWORK command line parameter:

MyProgram.exe /ITNetwork

The command line parameter is not case sensitive. /ITNetwork, /ITNETWORK or /itnetwork will all give the same effect.

Below is an example output from a call to [GetLocalNetworkFileName](#)<sup>[187]</sup> on a computer called COMPAQ3200 with a local share of C:\ called PRES\_200. Notice that all lines coming from the ITNetworkClass are prefixed with "ITNetwork:" You can use this as a filter in

```

1   3.12749410 [2908] ITNetwork: Construct, Hide DebugView = False
2   12.32415581 [2908] ITNetwork: GetLocalNetworkFileName Begins
3   12.32423476 [2908] ITNetwork: GetNetworkFilename, WNetGetUniversalName = 2250

4   12.32429489 [2908] ITNetwork: pFile = C:\Installations\aawsepersonal.exe
5   12.32433433 [2908] ITNetwork: UncName = C:\Installations\aawsepersonal.exe
6   12.32437811 [2908] ITNetwork: Filename: C:\Installations\aawsepersonal.exe
7   12.32441549 [2908] ITNetwork: Need to find local share name
8   12.32457083 [2908] ITNetwork: Before GetComputerName
9   12.32460993 [2908] ITNetwork: GetComputerName = ABCOMPAQ3200
10  12.32464809 [2908] ITNetwork: After GetComputerName
11  12.32465735 [2908] ITNetwork: Computer Name: ABCOMPAQ3200
12  12.32479729 [2908] ITNetwork:
13  12.32483673 [2908] ITNetwork:
-----
14  12.32490315 [2908] ITNetwork: Enumerated Local Shares
15  12.32494094 [2908] ITNetwork: CCSFlags: 538976288
16  12.32497734 [2908] ITNetwork: MaxUses: -1
17  12.32501403 [2908] ITNetwork: Name: PRES_C200
18  12.32505090 [2908] ITNetwork: Path: C:\
19  12.32508669 [2908] ITNetwork: Permissions: 0
20  12.32512336 [2908] ITNetwork: Type: 0
21  12.32516002 [2908] ITNetwork: -----
22  12.32519856 [2908] ITNetwork:
-----
23  12.32524488 [2908] ITNetwork: EnumLocalShares, Before Return, KeyIndex = 1
24  12.32528265 [2908] ITNetwork: After EnumLocalShares
25  12.32532021 [2908] ITNetwork: 1 local shares found
26  12.32535735 [2908] ITNetwork: Path = C:\
27  12.32540102 [2908] ITNetwork: Name = PRES_C200
28  12.32544396 [2908] ITNetwork: Share found: PRES_C200
29  12.32545328 [2908] ITNetwork: Share found:
\\ABCOMPAQ3200\PRES_C200\Installations\aawsepersonal.exe
30  12.32549089 [2908] ITNetwork: UNCName =
\\ABCOMPAQ3200\PRES_C200\Installations\aawsepersonal.exe
31  12.32552804 [2908] ITNetwork: GetLocalNetworkFileName Ends
32  12.44182026 [2908] ITNetwork: Construct, Hide DebugView = False

```

See also:

[PTD](#)<sup>[190]</sup>

### 3.21.3 Data Types

Network Class

The Network Class uses two data types, [IT\\_NETRESOURCES](#)<sup>[187]</sup> and [IT\\_NetworkShares](#)<sup>[187]</sup>. Both are queues declared in the ITEquates.inc file.

**3.21.3.1 IT\_NETRESOURCES**

Network Class - Data Types

This queue is used for the [NetResources](#)<sup>[182]</sup> property, but that queue is not used in the class yet. Reserved for future use.

```
IT_NETRESOURCES      QUEUE, TYPE
Scope                ULONG
Type                 ULONG
DisplayType          ULONG
Usage                ULONG
LocalName            CString(256)
RemoteName           CString(256)
Comment              CString(256)
Provider             CString(256)
END
```

**3.21.3.2 IT\_NetworkShares**

Network Class - Data Types

This queue is used for the [LocalResources](#)<sup>[182]</sup> property which is used by several methods in the [Network Class](#)<sup>[179]</sup>.

```
IT_NetworkShares    QUEUE, TYPE
CCSFlags            LONG
MaxUses             UNSIGNED
Name                CString(IT_MAX_PATH)
Path                CString(IT_MAX_PATH)
Permissions         LONG
Type                LONG
END
```

**3.21.4 Properties**

Network Class

There are currently 5 properties in the Network Class.

<a href="#">HideDebugView</a> <sup>[181]</sup>	Byte
<a href="#">Is98NetCompatible</a> <sup>[181]</sup>	Byte
<a href="#">LocalResources</a> <sup>[182]</sup>	&IT_NetworkShares
<a href="#">NetResources</a> <sup>[182]</sup>	&IT_NETRESOURCES
<a href="#">NetEnumOpen</a> <sup>[182]</sup>	Byte, PRIVATE

**3.21.4.1 HideDebugView**

Network Class - Properties

The HideDebugView property is used in various methods and is used to determine if debug information should be sent to OutputDebugString or not. If the program has /ITNETWORK switch in the command line the debug information will be sent to Debugger by the [ODS](#)<sup>[179]</sup> method.

It is declared as:

```
HideDebugView      Byte
```

**3.21.4.2 Is98NetCompatible**

Network Class - Properties

This property is true if the Operating System is a Windows 98/95/ME. It is false if the Operating System is Windows NT/2000/XP.



**3.21.4.3 LocalResources**

Network Class - Properties

Queue of [IT\\_NetworkShares](#)<sup>[187]</sup> type.

```
IT_NetworkShares      QUEUE, TYPE
CCSFlags              LONG
MaxUses              UNSIGNED
Name                  CString(IT_MAX_PATH)
Path                  CString(IT_MAX_PATH)
Permissions          LONG
Type                  LONG
                    END
```

**3.21.4.4 NetEnumOpen**

Network Class - Properties

Private property. Used internally to determine if the network enumeration process was opened successfully or not.

**3.21.4.5 NetResources**

Network Class - Properties

Queue of [IT\\_NETRESOURCES](#)<sup>[187]</sup> type.

```
IT_NETRESOURCES      QUEUE, TYPE
Scope                 ULONG
Type                  ULONG
DisplayType           ULONG
Usage                 ULONG
LocalName             CString(256)
RemoteName            CString(256)
Comment               CString(256)
Provider              CString(256)
                    END
```

**3.21.5 Methods**

Network Class

There are currently 17 methods in the Network Class.

<a href="#">CheckLeadingBackSlash</a> <sup>[183]</sup>	Procedure (STRING pPath), String	
<a href="#">CheckTrailingBackSlash</a> <sup>[183]</sup>	Procedure (STRING pPath), String	
<a href="#">EnumLocalShares</a> <sup>[185]</sup>	Procedure (), Long	! Returns the number of enumerated resources
<a href="#">EnumLocalSharesWin32</a> <sup>[185]</sup>	Procedure (), Long, PRIVATE	! Returns the number of enumerated resources
<a href="#">EnumLocalSharesWinNT</a> <sup>[185]</sup>	Procedure (), Long, PRIVATE	! Returns the number of enumerated resources
<a href="#">EnumNetworkDrives</a> <sup>[185]</sup>	Procedure (), LONG, PROC	! Returns number of enumerated resources

<a href="#">EnumNetworkPrinters</a> <sup>[186]</sup>	Procedure()
<a href="#">GetLocalNetworkFileName</a> <sup>[186]</sup>	Procedure(String pFile),String ! Returns the local or remote filename (UNC)
<a href="#">GetNetworkDriveName</a> <sup>[187]</sup>	Procedure(String pDrive),String ! Returns the remote drive name
<a href="#">GetNetworkFileName</a> <sup>[188]</sup>	Procedure(String pFile),String ! Returns the remote filename (UNC)
<a href="#">IsLocalShare</a> <sup>[189]</sup>	Procedure(String pPath), Byte ! Returns true if the path is on a local share
<a href="#">IsUNC</a> <sup>[190]</sup>	Procedure(String pPath), Byte ! Returns true if the path starts with \\
<a href="#">PTD</a> <sup>[190]</sup>	Procedure(String pS, Byte pHideDebug=False),VIRTUAL
<a href="#">ParseKeyData</a> <sup>[190]</sup>	Procedure(String pData),PRIVATE
<a href="#">ShowLocalShares</a> <sup>[191]</sup>	Procedure,PRIVATE
<a href="#">Construct</a> <sup>[191]</sup>	Procedure
<a href="#">Destruct</a> <sup>[191]</sup>	Procedure

### 3.21.5.1 CheckLeadingBackSlash

Network Class - Methods

**Prototype:** (STRING pPath), String

Takes a path as parameter. Checks if the path begins with backslash and if it does not, it adds a leading backslash.

**Example:**

```
MyProc Proc
P String(255)
ITN ITNetworkClass
Code
P = 'somepath\myfile.txt'
P = ITN.CheckLeadingBackSlash(P)
Message('P is now = ' & P)
```

P would now be 'somepath\myfile.txt'

This is mostly for internal use in the class, but is made public in case someone needs it.

**See also:**

[CheckTrailingBackSlash](#)<sup>[183]</sup>

### 3.21.5.2 CheckTrailingBackSlash

Network Class - Methods

**Prototype:** (STRING pPath), String

Takes a path as parameter. Checks if the path ends with backslash and if it does not, it adds a leading backslash.

**Example:**

```
MyProc Proc
P String(255)
ITN ITNetworkClass
Code
P = 'somepath\myfile.txt'
```

```
P = ITN.CheckLeadingBackSlash(P)
Message('P is now = ' & P)
```

P would now be 'somepath\myfile.txt'

This is mostly for internal use in the class, but is made public in case someone needs it.

**See also:**

[CheckLeadingBackSlash](#)<sup>[183]</sup>

### 3.21.5.3 ConvertToUNC

Network Class - Methods

**Prototype:** (String pFile),String

**pFile** Filename of a local or shared/mapped file

**Returns** UNC for a local or shared file

This method takes a filename that includes a drive letter, local or mapped, such as "F:\Clarion6\Bin\C60HELP.HLP" and returns the correctly formed UNC name for the file, i.e. "\\ComputerName\DriveShareName\Clarion6\Bin\C60HELP.HLP"

**Note that this method will convert any filename to a UNC filename**, also filenames on the local computer. This method calls [GetLocalNetworkFileName](#)<sup>[186]</sup>

**Example:**

```
ITN ITNetworkClass
Fn String(1024)
UNC String(1024)
Code
If FileDialog('Choose File to View',Fn,'Text|*.TXT|Source|*.CLW',FILE:LongName)
    UNC = ITN.ConvertToUNC(Fn)
    Message('File Name: ' & Fn & '|UNC Name: ' & UNC)
End
```

**See also:**

[GetUNCFileName](#)<sup>[188]</sup>

[GetNetworkFileName](#)<sup>[188]</sup>

[GetLocalNetworkFileName](#)<sup>[186]</sup>

[EnumLocalShares](#)<sup>[185]</sup>

[ComputerName](#)<sup>[54]</sup>

[LocalResources](#)<sup>[182]</sup>

### 3.21.5.4 ConvertToAscii

Network Class - Methods

Not implemented

**3.21.5.5 EnumLocalShares****Network Class - Methods**

---

**Prototype:**                    **()**

Primary method to enumerate local shares. This method checks for the [Computer name](#)<sup>[63]</sup> and if no computer name is detected, it indicates that there are no local shares so it skips the process. Since the storage information for local shares is different on 95/98/ME than it is on NT/2000/XP, this method determines which operating system is in use and then calls the [EnumLocalSharesWin32](#)<sup>[185]</sup> or [EnumLocalSharesWinNT](#)<sup>[185]</sup> depending on the result of the call to `GetWindowVersion()`

For example code, see the source for the [GetLocalNetworkFileName](#)<sup>[187]</sup> method.

**See also:**

[EnumLocalSharesWin32](#)<sup>[185]</sup>  
[EnumLocalSharesWinNT](#)<sup>[185]</sup>

**3.21.5.6 EnumLocalSharesWin32****Network Class - Methods**

---

**Prototype:**                    **(), Long**

Returns the number of enumerated local shares. This method enumerates information that is stored in the "LOCAL\_MACHINE\Software\Microsoft\Windows\CurrentVersion\Network\Lanman" registry key.

**See also:**

[EnumLocalShares](#)<sup>[185]</sup>  
[EnumLocalSharesWinNT](#)<sup>[185]</sup>

**3.21.5.7 EnumLocalSharesWinNT****Network Class - Methods**

---

**Prototype:**                    **(), Long**

Returns the number of enumerated local shares. This method enumerates information that is stored in the "LOCAL\_MACHINE\SYSTEM\CurrentControlSet\Services\lanmanserver\Shares" registry key.

**See also:**

[EnumLocalShares](#)<sup>[185]</sup>  
[EnumLocalSharesWin32](#)<sup>[185]</sup>

**3.21.5.8 EnumNetworkDrives****Network Class - Methods**

---

**Prototype:**                    **(), LONG, PROC**

This method is not functional yet.

This method enumerates remote shared network resources, i.e. it does not enumerate local shared

resources. This can be used to find all available network resources.

---

### 3.21.5.9 EnumNetworkPrinters

Network Class - Methods

**Prototype:**                   ()

This method is not yet completed (as of November 30, 2010)

**Example:**

**See also:**

---

### 3.21.5.10 GetLocalNetworkFileName

Network Class - Methods

**Prototype:**                   (**String pFile**),String

**pFile**                            Filename of a local or shared/mapped file

**Returns**                        UNC for a local or shared file

This method takes a filename that includes a drive letter, local or mapped, such as "F:\Clarion6\Bin\C60HELP.HLP" and returns the correctly formed UNC name for the file, i.e. "\\ComputerName\DriveShareName\Clarion6\Bin\C60HELP.HLP"

**Note that this method will convert any filename to a UNC filename**, also filenames on the local computer. This method has two other names, [ConvertToUNC](#)<sup>[184]</sup> and [GetUNCFileName](#)<sup>[188]</sup>. They both call GetLocalNetworkFileName

**Example:**

```
ITN ITNetworkClass
Fn String(1024)
UNC String(1024)
Code
If FileDialog('Choose File to View',Fn,'Text|*.TXT|Source|*.CLW',FILE:LongName)
    UNC = ITN.GetLocalNetworkFileName(Fn)
    Message('File Name: ' & Fn & '|UNC Name: ' & UNC)
End
```

**See also:**

[ConvertToUNC](#)<sup>[184]</sup>

[GetUNCFileName](#)<sup>[188]</sup>

[GetNetworkFileName](#)<sup>[188]</sup>

[EnumLocalShares](#)<sup>[185]</sup>

[ComputerName](#)<sup>[54]</sup>

[LocalResources](#)<sup>182</sup>

### 3.21.5.11 GetLocalNetworkFileName

Network Class - Methods

**Prototype:** (String pFile),String

This method takes a filename as parameter and will return the appropriate UNC filename for it, no matter if it is a local file or a remote file (on another computer), using the enumeration functions to find the appropriate name. Note that if no UNC name can be established it will return the original name back, so this method should be 100% safe on standalone computers where there are no local or remote shares to connect to. In that case it will simply return the filename/path passed to it.

**Example:**

```
MyProc Proc
P String(255)
ITN ITNetworkClass
Code
P = 'c:\somepath\myfile.txt'
P = ITN.GetLocalNetworkFileName(P)
Message('P is now = ' & P)
```

P would now be '\\COMPAQ\TheCDrive\somepath\myfile.txt' if the computer name was "COMPAQ" and the local share name for the C:\ was "TheCDrive". If there was no local share, this would return "c:\somepath\myfile.txt" even if the computer name was still "COMPAQ". If you want to provide an option later on to convert to UNC, it would be advisable to store the computer name with the filename, that way the filename(s) could be fairly easily converted to UNC.

**See also:**

[CheckLeadingBackSlash](#)<sup>183</sup>  
[EnumLocalShares](#)<sup>185</sup>  
[GetNetworkFileName](#)<sup>188</sup>  
[LocalResources](#)<sup>182</sup>

### 3.21.5.12 GetNetworkDriveName

Network Class - Methods

**Prototype:** (String pDrive), String

This method returns the UNC drive name for a mapped drive.

**Example:**

```
MyProc Proc
P String(255)
ITN ITNetworkClass
Code
P = 'Z:'
P = ITN.GetNetworkDriveName(P)
Message('P is now = ' & P)
```

If the Z: drive is mapped to "RemoteC" drive share on "RemotePC" computer, this would return

"\\RemotePC\RemoteC"

**See also:**

[GetComputerName](#)<sup>[63]</sup>

[GetLocalNetworkFileName](#)<sup>[187]</sup>

[GetNetworkFileName](#)<sup>[188]</sup>

### 3.21.5.13 GetNetworkFileName

Network Class - Methods

**Prototype:** (String pFile), String

This method returns the UNC name for a remote file. It does NOT return the UNC filename for a local file. Use [GetLocalNetworkFileName](#)<sup>[187]</sup> for that purpose.

**Example:**

```
MyProc Proc
P String(255)
ITN ITNetworkClass
Code
P = 'Z:\somepath\somefile.txt'
P = ITN.GetNetworkFileName(P)
Message('P is now = ' & P)
```

If the Z: drive is mapped to "RemoteC" drive share on "RemotePC" computer, this would return "\\RemotePC\RemoteC\somepath\somefile.txt" If the Z: drive is a local drive, the [GetNetworkFileName](#)<sup>[188]</sup> would return "Z:\somepath\somefile.txt"

**See also:**

[GetComputerName](#)<sup>[63]</sup>

[GetLocalNetworkFileName](#)<sup>[187]</sup>

[GetNetworkDriveName](#)<sup>[187]</sup>

### 3.21.5.14 GetUNCFileName

Network Class - Methods

**Prototype:** (String pFile),String

**pFile** Filename of a local or shared/mapped file

**Returns** UNC for a local or shared file

This method takes a filename that includes a drive letter, local or mapped, such as "F:\Clarion6\Bin\C60HELP.HLP" and returns the correctly formed UNC name for the file, i.e. "\\ComputerName\DriveShareName\Clarion6\Bin\C60HELP.HLP"

**Note that this method will convert any filename to a UNC filename**, also filenames on the local computer. This method calls [GetLocalNetworkFileName](#)<sup>[188]</sup>

**Example:**

```
ITN ITNetworkClass
Fn String(1024)
```

```

UNC String(1024)
Code
If FileDialog('Choose File to View',Fn,'Text|*.TXT|Source|*.CLW',FILE:LongName)
    UNC = ITN.GetUNCFileName(Fn)
    Message('File Name: ' & Fn & ' |UNC Name: ' & UNC)
End

```

**See also:**[ConvertToUNC](#)<sup>[184]</sup>[GetNetworkFileName](#)<sup>[186]</sup>[GetLocalNetworkFileName](#)<sup>[186]</sup>[EnumLocalShares](#)<sup>[185]</sup>[ComputerName](#)<sup>[54]</sup>[LocalResources](#)<sup>[182]</sup>**3.21.5.15 IsLocalShare****Network Class - Methods****Prototype:** (String pPath), Byte**pPath** UNC path**Returns** Returns True if the path is part of a local share, false if it is not.

This method first checks if the pPath is a UNC. This is done by simply checking if the first two characters are '\\'. Then local shares are enumerated and each one is searched for the pPath. If a local share is found that matches part of the pPath UNC path, then it is considered to be a match. pPath can include a filename, for example "\\comp\C\_Drive\Clarion\Apps\MyProgram\MyProgram.app". If a local share is found that contains "\\comp\C\_Drive\Clarion" then IsLocalShare will return True.

Note that it does not care how many local shares may be pointing to the path, for example there could be one pointing to "\\comp\C\_Drive", one to "\\comp\C\_Drive\Clarion" and one to "\\comp\C\_Drive\Clarion\Apps" and IsLocalShare will simply determine up on first find that the path is part of a local share and return true.

**Example:**

```

ITN ITNetworkClass
Code
If ITN.IsLocalShare('\\comp\C_drive\Clarion\Apps\MyProgram\MyProgram.app')
    Message('This file is on a local share')
End

```

**See also:**[ConvertToUNC](#)<sup>[184]</sup>[GetLocalNetworkFileName](#)<sup>[186]</sup>[GetUNCFileName](#)<sup>[188]</sup>[EnumLocalShares](#)<sup>[185]</sup>



---

**3.21.5.16 IsUNC**Network Class - Methods

---

**Prototype:** (String pPath), Byte**pPath** Path to check if it is a UNC path or not**Returns** Returns true or false depending on if the pPath path starts with '\\\ ' or not

This method is very simple as it just checks if the path is more than two characters and if those two characters are '\\\ ' If that is the case the method will return true, otherwise it will return false.

**Example:**

```
ITN ITNetworkClass
P String(255)
Code
P = 'C:\'
If ITN.IsUNC(P)
    Message(Clip(P) & ' is a UNC path')
Else
    Message(Clip(P) & ' is NOT a UNC path')
End
```

**See also:**[ConvertToUNC](#)<sup>[184]</sup>[IsLocalShare](#)<sup>[189]</sup>[GetLocalNetworkFileName](#)<sup>[186]</sup>[GetUNCFileName](#)<sup>[188]</sup>

---

**3.21.5.17 ParseKeyData**Network Class - Methods

---

**Prototype:** (String pData)

This method is a private method that is used to parse data for the LocalResource queue.

---

**3.21.5.18 PTD**Network Class - Methods

---

**Prototype:** (String pS, Byte pHideDebug=False),VIRTUAL

This method is a virtual method that uses the PTD in the parent class to PrintToDebug, i.e. call the OutputDebugString api call to send debugging information to tools such as DebugView.

**See also:**[Debugging](#)<sup>[179]</sup>

**3.21.5.19 ShowLocalShares****Network Class - Methods**

---

**Prototype:** (none)

This method sends all records in the [LocalResources](#)<sup>[182]</sup> queue to DebugView. It is convenient for debugging purposes only.

**Example:**

```
ITN ITNetworkClass
Code
Message('Run DebugView')
ITN.EnumLocalShares
ITN.ShowLocalShares
Message('Check DebugView for list of local shares')
```

**See also:**[EnumLocalShares](#)<sup>[185]</sup>**3.21.5.20 Construct****Network Class - Methods**

---

The constructor initializes the [NetResources](#)<sup>[182]</sup> and [LocalResources](#)<sup>[182]</sup> queues. It also gets the window version and sets the [Is98NetCompatible](#)<sup>[181]</sup> property to true if the VersionPlatformID is set to IT\_VER\_PLATFORM\_WIN32\_WINDOWS.

**3.21.5.21 Destruct****Network Class - Methods**

---

The Destructor frees the [NetResource](#)<sup>[182]</sup> and [LocalResoucers](#)<sup>[182]</sup> and disposes of them.

## 3.22 Page Of Pages Class

### 3.22.1 Overview

### Page Of Pages Class

The Page of Pages class can be used with any kind of Clarion report. It can be implemented in hand coded reports as well as in reports in applications. Both Icetips Previewer and Icetips Utilities includes a template that makes it easy to implement on reports.

As of June 2012, the [Icetips Utilities also include a template](#)<sup>[426]</sup> to implement the Page of Pages class on your reports. Also if you are using the Icetips Previewer we suggest that you use that template as it is specifically designed for the Previewer.

**Please note that this Page of Pages template is NOT compatible with the Legacy/Clarion template chain when using the Icetips Previewer.** For that use the Page of Pages template in the Icetips Previewer. Apart from that difference the two templates are practically identical.

In normal operation, you only need to call two methods, the [Init](#)<sup>[197]</sup> method and the [SetPageOfPages](#)<sup>[198]</sup>. The rest can really be treated as private or protected methods as they are only used internally.

To implement, first add the Icetips Global Utilities template to the application. The next thing is to add the page number on the report as in:

Page Header					
Products List					
Product SKU	Description	Quantity In Stock	Re-order Quantity	Unit Price	
0	\$\$\$\$\$\$\$\$\$	\$	-<<<#	<<<#	}<<<# ##
Detail (detail)					
0	This detail forces pagebreak and resets the page numbering to 1				
Page Footer					
			Page <<<# of ?PPPP?		

The "Page <<<# of" control is a page number control defined with a picture of "@pPage <<<# of p" and shows up in the report structure as:

```
STRING(@pPage <<<# of p),AT(5625,8,865,208),PAGENO,USE(?PageCount),FONT('Arial',10,,),
```

The ?PPPP? control immediately to the right of the page number control is a normal string control that is used by the Page of Pages class. This control will get the total number of pages to place into the control. If it is dropped on by the Previewer control template, then it will be created like this in the report structure:

```
STRING(' ?PPPP? '),AT(6500,17),USE(?ITPPPageOfPages),LEFT,#SEQ(2),#ORIG(?ITPPPageOfPages)
```

On the report procedure you need to add a few lines of code.

1. In the Local data embed add:

```
ITPOP ITPPageOfPagesClass
```

2. In the ThisWindow.OpenReport embed, after Parent Call, put:

```
ITPOP.Init(Report,SELF.PreviewQueue,'?PPPP?')
```

The first parameter is the report structure label, then it is the image queue used for the metafile pages. The '?PPPP?' string in the final parameter MUST match the string on the report, i.e. the

STRING('?PPPP?')

3. Immediately before the report is previewed, such as the ThisWindow.AskPreview embed, add:

```
ITPOP.SetPageOfPages
```

That's it! If you are using the Icetips Previewer all you need to do is drop the control template on the report and you are done.

If you want to reset the total page number, for example if you are printing invoices that can multiple pages, you can simply call the SetPageOfPages method after printing each detail. The class keeps track of which imagefiles it has updated and will not check any files that have already been updated. The SetPageOfPages is very fast and you will not see much impact from this on your report performance. Here is an example of code put into ThisWindow.TakeRecord after Parent call, to split a report up based on the first letter in the product name, if the name starts with the letter 'G' or later:

```
If PRO:ProductSKU[1] > 'F'
  If PRO:ProductSKU[1] <> Clip(Loc:LastProduct)
    Print(RPT:PageBreakDetail)
    ITPOP.SetPageOfPages
    Loc:LastProduct = PRO:ProductSKU[1]
  End
End
```

Is it possible that this will fail if the metafile happens to have the same string in it as you use in your INIT method? Yes, it is possible. However with a string like ?PPPP? it is very unlikely that you will ever run into problems with it. To prevent possible problems with changing the token, it is only replaced if it is only found once and only once in the metafile. So if the search string combination is found twice, then the search token will not be update with the total page count.

### 3.22.2 Properties

### Page Of Pages Class

The PageOfPages class has 8 public properties and one private property.

<a href="#">ReportPreviewQueue</a> <sup>[193]</sup>	&PrintPreviewFileQueue
<a href="#">TotalPages</a> <sup>[194]</sup>	Long
<a href="#">ThisReport</a> <sup>[194]</sup>	&REPORT
<a href="#">PageBuffer</a> <sup>[194]</sup>	&String
<a href="#">SearchString</a> <sup>[194]</sup>	CString(101),Private
<a href="#">PageOf</a> <sup>[195]</sup>	Long
<a href="#">StartPointer</a> <sup>[195]</sup>	Long
<a href="#">LastPointer</a> <sup>[195]</sup>	Long
<a href="#">TimeTaken</a> <sup>[195]</sup>	Long

#### 3.22.2.1 ReportPreviewQueue

#### Page Of Pages Class - Properties

The ReportPreviewQueue property is used in the [Init](#)<sup>[197]</sup> and [SetPageOfPages](#)<sup>[198]</sup> methods and is used to store a reference to the image queue from the report, which contains the filenames of the windows metafiles (.wmf files) that are included in the report.

It is declared as:

```
ReportPreviewQueue &PrintPreviewFileQueue
```

The PrintPreviewFileQueue is defined in the EQUATES.CLW Clarion standard file. It is defined like

this:

```
PrintPreviewFileQueue  QUEUE,TYPE
Filename                STRING(FILE:MaxFileName)
PrintPreviewImage      STRING(FILE:MaxFileName),OVER(FileName)
END
```

### 3.22.2.2 TotalPages

Page Of Pages Class - Properties

The TotalPages property is used in the [SetPageOfPages](#)<sup>[198]</sup> method to store the total number of pages or records in the ReportPreviewQueue. It is also used in calculations of the [PageOf](#)<sup>[195]</sup> and [LastPointer](#)<sup>[195]</sup> properties.

It is declared as:

```
TotalPages              Long
```

### 3.22.2.3 ThisReport

Page Of Pages Class - Properties

The ThisReport property is used in the [Init](#)<sup>[197]</sup> method to store a reference to the report structure that is being printed. Currently it is not used anywhere else in the classes but this property is reserved for future use.

It is declared as:

```
ThisReport              &REPORT
```

### 3.22.2.4 PageBuffer

Page Of Pages Class - Properties

The PageBuffer property is used in the [ReadTheFile](#)<sup>[198]</sup>, [WriteTheFile](#)<sup>[200]</sup>, [SetPageOfText](#)<sup>[199]</sup>, [AllocatePageBuffer](#)<sup>[196]</sup> and [DisposePageBuffer](#)<sup>[196]</sup> methods and is used to store the byte stream from the windows metafile (.WMF) that contains the page image. The [ReadTheFile](#)<sup>[198]</sup> and [WriteTheFile](#)<sup>[200]</sup> methods read and write the file into a single buffer, making the operation very fast and efficient.

It is declared as:

```
PageBuffer              &String
```

### 3.22.2.5 SearchString

Page Of Pages Class - Properties

The SearchString property is used in the [SetPageOfText](#)<sup>[199]</sup>, [SetSearchString](#)<sup>[199]</sup> and [GetSearchString](#)<sup>[196]</sup> methods and is used to store the string being searched for in the windows metafile buffer which is read by the [ReadTheFile](#)<sup>[198]</sup> method. Note that this is a private property and can only be accessed via the [SetSearchString](#)<sup>[199]</sup> and [GetSearchString](#)<sup>[196]</sup>.

It is declared as:

```
SearchString            CString(101),Private
```

---

**3.22.2.6 PageOf****Page Of Pages Class - Properties**

---

The PageOf property is used in the [SetPageOfPages](#)<sup>[198]</sup> and [SetPageOfText](#)<sup>[199]</sup> methods and is used to keep the current page number. This is the X value in the "page X of N" string. When the [SetPageOfPages](#)<sup>[198]</sup> is called the [TotalPages](#)<sup>[194]</sup> and [LastPointer](#)<sup>[195]</sup> properties are set so that the next time [SetPageOfPages](#)<sup>[198]</sup> is called, PageOf restarts the counting. This enables you to use the Page of Pages class for example to put correct page numbers on invoices where a single customer can have one or more pages, even if you are printing out multiple invoices. The "page X of" will be reset for each customer.

It is declared as:

**PageOf** Long

---

**3.22.2.7 StartPointer****Page Of Pages Class - Properties**

---

The StartPointer property is used in the [SetPageOfPages](#)<sup>[198]</sup> method and is used to keep track of the first page in the page group that is being updated.

It is declared as:

**StartPointer** Long

---

**3.22.2.8 LastPointer****Page Of Pages Class - Properties**

---

The LastPointer property is used in the [SetPageOfPages](#)<sup>[198]</sup> and [SetPageOfText](#)<sup>[199]</sup> methods and is used to keep track of the last page that was processed in the group of pages being processed. This enabled the Page of Pages class to break up reports, see the [PageOf property](#)<sup>[195]</sup> for more detail.

It is declared as:

**LastPointer** Long

---

**3.22.2.9 TimeTaken****Page Of Pages Class - Properties**

---

The TimeTaken property is used in the [SetPageOfPages](#)<sup>[198]</sup> and [ProfileToODS](#)<sup>[197]</sup> methods and is used to keep track of the time it takes to update the report. This property doesn't do anything in the class other than just add up the time. If you are curious, you can check this property at the end of the report after the final call to [SetPageOfPages](#)<sup>[198]</sup> and see how long the entire Page of Pages process took.

It is declared as:

**TimeTaken** Long

---

**3.22.3 Methods****Page Of Pages Class**

---

The Page of Pages class has 13 methods including constructor and destructor. Normally you will only ever need to use the [Init](#)<sup>[197]</sup> and [SetPageOfPages](#)<sup>[198]</sup> methods, but I have not marked the others as private or protected as there can be legitimate reasons to use them. See example code in the [Overview chapter](#)<sup>[192]</sup> for more information.

[AllocatePageBuffer](#)<sup>[196]</sup>  
[DisposePageBuffer](#)<sup>[196]</sup>  
[GetSearchString](#)<sup>[196]</sup>  
[Init](#)<sup>[197]</sup>  
 pSearchString>  
[ProfileToODS](#)<sup>[197]</sup>  
[ReadTheFile](#)<sup>[198]</sup>  
 bytes read  
[SetPageOfPages](#)<sup>[198]</sup>  
[SetPageofText](#)<sup>[199]</sup>  
 if needs to be written back  
[SetSearchString](#)<sup>[199]</sup>  
[UpdatePageFile](#)<sup>[200]</sup>  
[WriteTheFile](#)<sup>[200]</sup>  
 bytes written  
[Construct](#)<sup>[200]</sup>  
[Destruct](#)<sup>[201]</sup>

```

Procedure(Long pBytesToAllocate)
Procedure
Procedure(),String
Procedure(REPORT pReport, PrintPreviewFileQueue pQ, <String
Procedure
Procedure(String pFileName, Long pFileSize),Long,PROC ! Returns
Procedure
Procedure(),Byte ! Returns false if nothing was replaced, true
Procedure(String pSearchString)
Procedure(String pFile, Long pFileSize),Byte
Procedure(String pFileName, Long pFileSize),Long,PROC ! Returns
Procedure
Procedure

```

### 3.22.3.1 AllocatePageBuffer

Page Of Pages Class - Methods

**Prototype:** (Long pBytesToAllocate)

**pBytesToAllocate** Number of bytes to allocate. The size is equal to the size of the page file (.WMF) being read into the buffer.

This method allocates a string buffer for the entire page file (windows metafile) The pagebuffer is then processed and the search string replaced with the appropriate number for the pages. This method should not be called outside of the Page of Pages class and should be considered private method.

**See also:**

[PageBuffer](#)<sup>[194]</sup>

[DisposePageBuffer](#)<sup>[196]</sup>

### 3.22.3.2 DisposePageBuffer

Page Of Pages Class - Methods

**Prototype:** None

This method disposes of the page buffer string that has been previously allocated by [AllocatePageBuffer](#)<sup>[196]</sup>. This method should not be called outside of the Page of Pages class and should be considered private method.

**See also:**

[PageBuffer](#)<sup>[194]</sup>

[AllocatePageBuffer](#)<sup>[196]</sup>

### 3.22.3.3 GetSearchString

Page Of Pages Class - Methods

**Prototype:** (),String

**Returns** Returns the value of the [SearchString](#)<sup>[194]</sup> property.

This method returns the value/content of the [SearchString property](#)<sup>[194]</sup> which is used to store the string to search for in the metafile.

**Example:**

```
ITPoP ITPageOfPagesClass
CODE
ITPoP.Init(Report, SELF.PreviewQueue, '?PPPP?') ! Initialize using
'?PPPP?'
ITPoP.SetSearchString('?XXXX?') ! Change the search string
to '?XXXX?'
Message('Search String: ' & ITPop.GetSearchString()) ! Search String would
return '?XXXX?'
```

**See also:**

[SearchString](#)<sup>[194]</sup>

[SetSearchString](#)<sup>[199]</sup>

### 3.22.3.4 Init

Page Of Pages Class - Methods

<b>Prototype:</b>	<b>(REPORT pReport, PrintPreviewFileQueue pQ, &lt;String pSearchString&gt;)</b>
<b>pReport</b>	Reference to the report structure/label
<b>pQ</b>	Reference to the image queue used by the report
<b>pSearchString</b>	String to search for in the report metafile. This must be a unique string that is unlikely ever to be found in a metafile.

This method initializes the Page of Pages class and once this method has been called the [SetPageOfPages](#)<sup>[198]</sup> can be called. This method should be called after the report has been opened and before the preview is called. The method takes the label of the report as the first parameter, then the image queue being used by the report engine. The last parameter is a string that is later replaced with the total page number in the [SetPageOfPages](#)<sup>[198]</sup> method.

**Example:**

```
ITPoP ITPageOfPagesClass
CODE
ITPoP.Init(Report, SELF.PreviewQueue, '?PPPP?') ! Initialize using '?PPPP?'
```

**See also:**

[SetPageOfPages](#)<sup>[198]</sup>

[SetSearchString](#)<sup>[199]</sup>

### 3.22.3.5 ProfileToODS

Page Of Pages Class - Methods

**Prototype:** **None**

This method is for debugging purposes only. It sends information about the time taken by the calls to



[SetPageOfPages](#)<sup>[198]</sup> process, detailing how long the search/replace operation took. Unless you experience performance problems, you never need to call this method.

### Example:

**ITPoP** ITPageOfPagesClass

#### CODE

```
ITPoP.Init(Report,SELF.PreviewQueue,'?PPPP?')
!! Print ton of pages here...
ITPoP.SetPageOfPages ! Process the metafiles.
ITPoP.ProfileToODS ! Send the timing information to DebugView
```

### See also:

[TimeTaken](#)<sup>[195]</sup>

[SetPageOfPages](#)<sup>[198]</sup>

### 3.22.3.6 ReadTheFile

Page Of Pages Class - Methods

**Prototype:** (String pFileName, Long pFileSize),Long,PROC ! Returns bytes read

**pFileName** Name of the windows metafile to read.

**pFileSize** The size of the file

**Returns** Returns the number of bytes read. That should always match the value in pFileSize.

This method allocates buffer for the windows metafile and reads it into the [PageBuffer](#)<sup>[194]</sup> property. This method should not be called outside of the Page of Pages class and should be considered private method.

### See also:

[PageBuffer](#)<sup>[194]</sup>

[AllocatePageBuffer](#)<sup>[196]</sup>

[DisposePageBuffer](#)<sup>[196]</sup>

### 3.22.3.7 SetPageOfPages

Page Of Pages Class - Methods

**Prototype:** None

This is the work horse method of the class. You call this method every time that you want the metafiles to be update. Note that when you call this method the total page counter is reset so the next page will be the first in a new total.

For example if you are printing 3 invoices. The first one is 2 pages the second is 1 page and the last one is 4 pages. On the first invoice the pages would be "page 1 of 2" and "page 2 of 2" On the second one it would be "page 1 of 1" The last invoice would have "page 1 of 4", "page 2 of 4", "page 3 of 4" and "page 4 of 4" To accomplish this you simply call [SetPageOfPages](#)<sup>[198]</sup> after the pagebreak for the last page of the invoice has happened.

Note that if you call the method multiple times while the same page is printing, it will not attempt to update anything that has been updated already. This saves a lot of time since the class keeps track of the pages that have been updated with the correct page numbering and doesn't touch them again.

### Example:

```
! Print pages with different total pages. Separated by the product SKU.
If PRO:ProductSKU[1] > 'F'
  If PRO:ProductSKU[1] <> Clip(Loc:LastProduct)
    Print(RPT:PageBreakDetail)
    ITPOP.SetPageOfPages ! Call SetPageOfPages after each Print statement to ensure
it updates the pages
    Loc:LastProduct = PRO:ProductSKU[1]
  End
End
```

### See also:

[Init](#)<sup>[197]</sup>  
[GetSearchString](#)<sup>[196]</sup>  
[SetSearchString](#)<sup>[199]</sup>

#### 3.22.3.8 SetPageofText

Page Of Pages Class - Methods

**Prototype:** ( ),Byte

**Returns** Returns true if the string was replaced, false if it was not replaced. True indicates that the metafile needs to be written.

This method is responsible for actually replacing the [SearchString](#)<sup>[194]</sup> text in the [PageBuffer](#)<sup>[194]</sup> with the correct page number. This method should not be called outside of the Page of Pages class and should be considered private method.

### See also:

[SetPageOfPages](#)<sup>[198]</sup>  
[UpdatePageFile](#)<sup>[200]</sup>

#### 3.22.3.9 SetSearchString

Page Of Pages Class - Methods

**Prototype:** (String pSearchString)

**pSearchString** String to assign to the [SearchString](#)<sup>[194]</sup> property. This string is used by [SetPageOfPages](#)<sup>[198]</sup> as the string to search for in the metafiles.

This method simply sets the [SearchString](#)<sup>[194]</sup> property to the value of the pSearchString parameter.

### Example:

```
ITPoP ITPageOfPagesClass
CODE
ITPoP.Init(Report,SELF.PreviewQueue,'?PPPP?') ! Initialize using
'?PPPP?'
```

```

    ITPoP.SetSearchString('?XXXX?')           ! Change the search string
to '?XXXX?'
    Message('Search String: ' & ITPop.GetSearchString()) ! Search String would
return '?XXXX?'

```

**See also:**[SearchString](#)<sup>[194]</sup>[GetSearchString](#)<sup>[196]</sup>**3.22.3.10 UpdatePageFile**

Page Of Pages Class - Methods

**Prototype:** (String pFile, Long pFileSize),Byte**pFile** Name of the windows metafile to update.**pFileSize** The size of the file**Returns** Returns true

This method does the reading, updating and writing of a single file/page. This method should not be called outside of the Page of Pages class and should be considered private method.

**See also:**[ReadTheFile](#)<sup>[198]</sup>[SetPageOfPages](#)<sup>[198]</sup>[WriteTheFile](#)<sup>[200]</sup>**3.22.3.11 WriteTheFile**

Page Of Pages Class - Methods

**Prototype:** (String pFileName, Long pFileSize),Long,PROC**pFileName** Name of the windows metafile to write.**pFileSize** The size of the file**Returns** Returns the number of bytes written to the metafile. This should always match the value of pFileSize. The method can be called as a procedure.

This method is responsible for writing the [PageBuffer](#)<sup>[194]</sup> back to the windows metafile after the [SearchString](#)<sup>[194]</sup> has been replaced with the correct page number values. This method should not be called outside of the Page of Pages class and should be considered private method.

**See also:**[PageBuffer](#)<sup>[194]</sup>[SearchString](#)<sup>[194]</sup>[ReadTheFile](#)<sup>[198]</sup>[SetPageOfPages](#)<sup>[198]</sup>**3.22.3.12 Construct**

Page Of Pages Class - Methods

**Prototype:** None

The Construct method is currently empty.

**See also:**

[Destruct](#)<sup>[201]</sup>

---

### 3.22.3.13 Destruct

Page Of Pages Class - Methods

**Prototype:**

**None**

The Destructor method calls the [DisposePageBuffer](#)<sup>[196]</sup> method to dispose of any buffer that may be left allocated.

**See also:**

[PageBuffer](#)<sup>[194]</sup>

[DisposePageBuffer](#)<sup>[196]</sup>

[Construct](#)<sup>[200]</sup>

## 3.23 Period Class

### 3.23.1 Overview

### Period Class

```

ITPeriodClass
CLASS(ITStringClass),TYPE,Module('ITPeriodClass.clw'),Link('ITPeriodClass',_ITUtilL
inkMode_),DLL(_ITUtilDllMode_)

Years                &ITPerQ
Months               &ITPerQ
Days                 &ITPerQ
YearsFEQ             Long
MonthsFEQ            Long
DaysFEQ              Long
SelectedYear         Long
SelectedMonth        Long
SelectedDay          Long
SelectedDate         Long
SelectedDateFEQ     Long
FirstYear            Long
LastYear             Long
YearVar              ANY
MonthVar             ANY
DayVar              ANY
LastFEQ              Long,Private
MonthNames           CString(1025)
PeriodType          Byte,Private

Init                 Procedure(Long pYearList, Long pMonthList, Long
pDaysList, <Long pSelectedDate>, *? pYear, *? pMonth, *? pDay)
Kill                 Procedure
LoadQueues           Procedure
LoadYears            Procedure
LoadMonths           Procedure
LoadDays             Procedure(Long pYear=0, Long pMonth=0)
AddToQueue           Procedure(ITPerQ pQ, String pStrVal, Long
pValue),Private
AddYearRange         Procedure(Long pFirstYear, Long pLastYear)
SetMonthNames        Procedure(<String pMonthNames>)
AdjustDropDowns     Procedure
GetMonthDays         Procedure(Long pYear, Long pMonth),Byte
GetCalculatedDate    Procedure(Long pYear=0, Long pMonth=0, Long pDay=0),Long
GetCalculatedDateStr Procedure(Long pYear=0, Long pMonth=0, Long
pDay=0),String
GetSelectedDate      Procedure(),Long
TakeEvent            Procedure,Byte
ResetDropDowns      Procedure
Construct            Procedure
Destruct             Procedure

End

```

### 3.23.2 Properties

### Period Class

Enter topic text here.

**3.23.3 Methods****Period Class**

Enter topic text here.

---

## 3.24 Popup Class

### 3.24.1 Overview

Popup Class

Enter topic text here.

### 3.24.2 Properties

Popup Class

Enter topic text here.

### 3.24.3 Methods

Popup Class

Enter topic text here.

## 3.25 Progress Class

### 3.25.1 Overview

### Progress Class

The Progress Class is designed to handle progress bars. In its simplest form it can be used with 3 statements, Init, Update and Kill. Before a loop the Init is called to initialize what progress control to use and how many records will be processed. Update is called during the loop to update the progress bar and after the loop Kill is called to hide the progress bar.

In Windows Vista™ Microsoft changed the way progress bars work, where the progress bar is being updated by a separate thread. This could lead to progress bars being completely off, either completing long before the process was done, or never go all the way even if the process was done. The Icetips Progress class uses a simple trick to make the progress bar stay right on target no matter what operating system your application is running on!

```

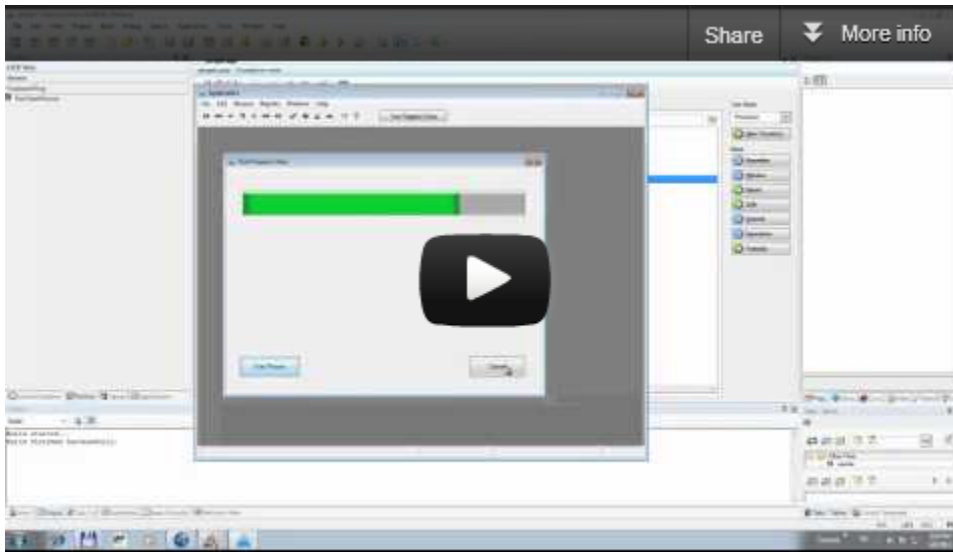
ITProgressClass
Class(ITUtilityClass),TYPE,Module('ITProgressClass.clw'),Link('ITProgressClass',_IT
UtilLinkMode_),DLL(_ITUtilDllMode_)
  CurrentValue[208] Long,Private
  DisplayControls[208] &ITDisplayQueue
  HideUnhide[209] Byte
  Initialized[208] Byte
  PercentValue[209] Byte,Private
  ProgressControl[209] Long,Private
  TotalValue[209] Long,Private

  AddDisplayControl[210] Procedure(LONG pControlToDisplay,Byte pUpdateOnShow=1)
  AddToCurrentValue[211] Procedure(Long pValueToAdd),LONG,PROC ! Adds value and
  returns new current value
  Calculate[211] Procedure ! Calculates percent
  GetCurrentPercent[212] Procedure(),BYTE ! Returns 0 - 100
  GetCurrentValue[212] Procedure(),LONG ! Returns CurrentValue
  GetProgressControl[213] Procedure(),LONG ! Returns
  ProgressControl
  GetTotalValue[213] Procedure(),LONG ! Returns TotalValue
  HideControls[214] Procedure(BYTE pHide) ! Hide/unhide display
  controls
  Init[214] Procedure(LONG pProgressControl, Long pTotalValue,
  Byte pHideUnhide=1, Byte pCanBeZeroOrOne=True)
  Kill[215] Procedure
  ReleaseWindow[216] Procedure
  SetCurrentValue[217] Procedure(Long pCurrentValue)
  SetTotalValue[218] Procedure(LONG pTotalValue)
  ShowProgress[218] Procedure
  ShowUpdateProgress[219] Procedure(Long pValueToAdd) ! Update progressbar
  after adding pValueToAdd to the value.
  Update[219] Procedure ! Calls ShowUpdateProgress(1)
End

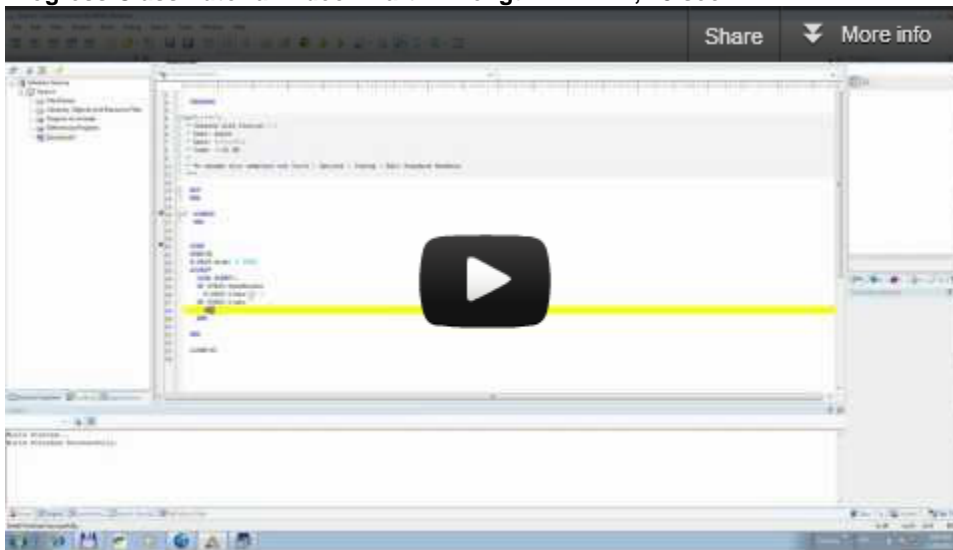
```

**Progress Class Tutorial Video - Part 1. Length: 15 min, 13 sec.**





Progress Class Tutorial Video - Part 2. Length: 21 min, 29 sec.



### Example 1 - loop through a queue in a tight loop:

```
ITP  ITProgressClass
I    Long
Q    Queue
F1   String(100)
     End
Code
Do FillQueue
ITP.Init(?Progress1,Records(Q))
Loop I = 1 To Records(Q)
  Get(Q,I)
  ITP.Update
End
ITP.Kill
```

### Example 2 - loop through a file in a timer loop:

```

Window WINDOW('Please wait...'),AT(,,159,44),GRAY
  PROGRESS,USE(?Progress1),AT(4,6,151,15),RANGE(0,100)
  BUTTON('Cancel'),AT(57,26,45,14),USE(?CancelButton),HIDE
END
ITP ITPProgressClass
RecsPrTimer Equate(100)
Done      Byte
Code
Open(Window)
Open(MyFile)
Set(MYF:MyKey)
ITP.Init(?Progress1,Records(MYF:MyKey),True) !! Initialize and tell it to handle more controls...
ITP.AddDisplayControl(?CancelButton,False) !! ... and add the ?CancelButton...
ITP.HideControls(False) !! ... and unhide all handled controls while the progress is
Accept
Case Event()
Of EVENT:OpenWindow
  Window{Prop:Timer} = 1
Of EVENT:Timer
  If Done
    Window{Prop:Timer} = 0
    Break !! Break Accept loop
  End
  Loop RecsPrTimer Times
    Next(MyFile)
    If ErrorCode()
      Done = True
      Break
    End
    !! Do something with the MYF: Record
    ITP.Update !! Update the progress bar
  End
  Case Field()
  Of ?CancelButton
    Case Event()
    Of EVENT:Accepted
      Done = True
      Window{Prop:Timer} = 0
      Break !! Break Accept Loop
    End
  End
End
ITP.Kill !! Terminate class, hide progress bar and any additional cont
Close(MyFile)
Close(Window)

```

### 3.25.2 Data Types

### Progress Class

The Progress class has one Data Type:

```

ITDisplayQueue[207]      QUEUE,TYPE
ITDisplayControl      Long
UpdateOnShow          Byte !Should the control be displayed on each call to ShowProgress?
END

```

#### 3.25.2.1 ITDisplayQueue

#### Progress Class - Data Types

Queue to store controls that should be made visible and hidden along with the progress bar. This can come in handy for percent string or strings for other indicators of how the progress is going. See the [DisplayControls](#)<sup>[208]</sup> property and [AddDisplayControl](#)<sup>[210]</sup> method for more information.

```

ITDisplayQueue      QUEUE,TYPE
ITDisplayControl    Long
UpdateOnShow        Byte !Should the control be displayed on each call to
ShowProgress?

```

END

### 3.25.3 Properties

### Progress Class

There are currently 7 properties in the Progress class:

<a href="#">CurrentValue</a> [208]	Long, Private
<a href="#">DisplayControls</a> [208]	& <a href="#">ITDisplayQueue</a> [207]
<a href="#">HideUnhide</a> [209]	Byte
<a href="#">Initialized</a> [208]	Byte
<a href="#">PercentValue</a> [209]	Byte, Private
<a href="#">ProgressControl</a> [209]	Long, Private
<a href="#">TotalValue</a> [209]	Long, Private

#### 3.25.3.1 CurrentValue

#### Progress Class - Properties

The CurrentValue property is used in the [Init](#), [AddToCurrentValue](#) [211], [Calculate](#) [211], [GetCurrentValue](#) [212], [SetCurrentValue](#) [217] and [SetTotalValue](#) [218] methods and is used to keep track of the progress. Normally it is incremented by one with each iteration of the process, but in some cases it can for example contain the byte number when processing a DOS or ASCII files using the BYTE() function.

Note that this is a **PRIVATE** property and should not be accessed outside of this class. Use [GetCurrentValue](#) [212] and [SetCurrentValue](#) [217] to retrieve and set the value respectively. In normal operation you never need to access this property.

It is declared as:

```
CurrentValue                Long, Private
```

#### 3.25.3.2 DisplayControls

#### Progress Class - Properties

The DisplayControls property queue is used in the [Init](#) [214], [AddDisplayControl](#) [210], [HideControls](#) [214], [ShowProgress](#) [218] and the [Kill](#) [215] methods. It is used to keep track of controls that should be unhidden with the HideControls method. Note that the HideUnhide property must be set to True by the Init method for the controls to be unhidden. The queue has two properties, [ITDisplayControl](#) and [UpdateOnShow](#).

**ITDisplayControl** is the FEQ value for the control.

**UpdateOnShow** is set to true by default by the AddDisplayControl method. It means that the control is updated (DISPLAY() is called for the control) during each call to [ShowProgress](#) [218]. If the control is only to be unhidden with a call to HideControls(False) then UpdateOnShow should be set to false by setting the second parameter in AddDisplayControl to false.

It is declared as:

```
DisplayControls            &ITDisplayQueue
```

#### 3.25.3.3 Initialized

#### Progress Class - Properties

This property is set to true in the [Init](#) [214] method. It is used in the [ShowProgress](#) [218], [ShowUpdateProgress](#) [219] and [Update](#) [219] methods. The purpose is to prevent problems if the [Init](#) [214]

method is not called.

It is declared as:

`Initialized`                      `Byte`

---

### 3.25.3.4 HideUnhide

Progress Class - Properties

This property is initialized in the [Init](#)<sup>[214]</sup> method based on the value of the `pHideUnhide` parameter, which defaults to true. It is used in the [HideControls](#)<sup>[214]</sup> method to determine if controls should be unhidden or hidden. See [Example 2](#)<sup>[206]</sup> for an example of un hiding/hiding additional controls.

It is declared as:

`HideUnhide`                      `Byte`

---

### 3.25.3.5 PercentValue

Progress Class - Properties

The `PercentValue` property is set to 0 (zero) in the [Init](#)<sup>[214]</sup> method. It is used in the [Calculate](#)<sup>[214]</sup>, [GetCurrentPercent](#)<sup>[212]</sup>, [SetTotalValue](#)<sup>[218]</sup> and [ShowProgress](#)<sup>[218]</sup> methods and contains the percentage value that has been completed, ranging from 0 to 100.

Note that this is a **PRIVATE** property and should not be accessed outside of this class.

It is declared as:

`PercentValue`                      `Byte, Private`

---

### 3.25.3.6 ProgressControl

Progress Class - Properties

The `ProgressControl` property is set in the [Init](#)<sup>[214]</sup> method. It is used in the [GetProgressControl](#)<sup>[213]</sup>, [HideControls](#)<sup>[214]</sup> and [ShowProgress](#)<sup>[218]</sup> methods and stores the FEQ value for the progress control. It is specified in the first parameter of the `Init` method. Each Progress class can only control a single progress bar but you can instantiate multiple progress classes in each procedure if you need to control multiple progress bars.

Note that this is a **PRIVATE** property and should not be accessed outside of this class.

It is declared as:

`ProgressControl`                      `Long, Private`

---

### 3.25.3.7 TotalValue

Progress Class - Properties

The `TotalValue` property is set in the [Init](#)<sup>[214]</sup> method. It is used in the [Calculate](#)<sup>[214]</sup>, [GetTotalValue](#)<sup>[213]</sup> and [SetTotalValue](#)<sup>[218]</sup> methods and keeps the total value for the progress. Calling the [SetTotalValue](#)<sup>[218]</sup> resets all the values for a progress bar and makes it possible to reset it and re-use it without having to kill it and re-initialize it.

Note that this is a **PRIVATE** property and should not be accessed outside of this class. If you need to access it use the `GetTotalValue` or `SetTotalValue` methods.

It is declared as:

**TotalValue** **Long,Private**

### 3.25.4 Methods

### Progress Class

There are currently 15 methods in the Progress Class.

<a href="#">AddDisplayControl</a> <sup>[210]</sup>	Procedure(LONG pControlToDisplay,Byte pUpdateOnShow=1)
<a href="#">AddToCurrentValue</a> <sup>[211]</sup>	Procedure(Long pValueToAdd),LONG,PROC ! Adds value and returns new current value
<a href="#">Calculate</a> <sup>[211]</sup>	Procedure ! Calculates percent
<a href="#">GetCurrentPercent</a> <sup>[212]</sup>	Procedure(),BYTE ! Returns 0 - 100
<a href="#">GetCurrentValue</a> <sup>[212]</sup>	Procedure(),LONG ! Returns CurrentValue
<a href="#">GetProgressControl</a> <sup>[213]</sup>	Procedure(),LONG ! Returns ProgressControl
<a href="#">GetTotalValue</a> <sup>[213]</sup>	Procedure(),LONG ! Returns TotalValue
<a href="#">HideControls</a> <sup>[214]</sup>	Procedure(BYTE pHide) ! Hide/unhide display controls
<a href="#">Init</a> <sup>[214]</sup>	Procedure(LONG pProgressControl, Long pTotalValue, Byte pHideUnhide=1, Byte pCanBeZeroOrOne=True)
<a href="#">Kill</a> <sup>[215]</sup>	Procedure
<a href="#">SetCurrentValue</a> <sup>[217]</sup>	Procedure(Long pCurrentValue)
<a href="#">SetTotalValue</a> <sup>[218]</sup>	Procedure(LONG pTotalValue)
<a href="#">ShowProgress</a> <sup>[218]</sup>	Procedure
<a href="#">ShowUpdateProgress</a> <sup>[219]</sup>	Procedure(Long pValueToAdd) ! Update progressbar after adding pValueToAdd to the value.
<a href="#">Update</a> <sup>[219]</sup>	Procedure ! Calls ShowUpdateProgress(1)

#### 3.25.4.1 AddDisplayControl

#### Progress Class - Methods

**Prototype:** **(LONG pControlToDisplay,Byte pUpdateOnShow=1)**

**pControlToDisplay** FEQ of a control to display  
**pUpdateOnShow** Indicates if the control should be updated using DISPLAY() when [ShowProgress](#)<sup>[218]</sup> is called.

The Progress Class can display multiple controls that are then updated when the progress is updated. The controls added are unhidden when the progress is initialized and hidden again if the [HideUnhide](#)<sup>[209]</sup> property is TRUE.

#### Example:

```
ITP ITProgressClass
Code
Open(MyFile)
Set(MYF:MyKey)
ITP.Init(?Progress1,Records(MYF:MyKey),True) !! Initialize and tell it to handle more controls...
ITP.AddDisplayControl(?CancelButton,False) !! ... and add the ?CancelButton...
ITP.HideControls(False) !! ... and unhide all handled controls while the progress is
```

#### See also:

[HideUnhide](#)<sup>[209]</sup>  
[HideControls](#)<sup>[214]</sup>

**3.25.4.2 AddToCurrentValue****Progress Class - Methods****Prototype:** (Long pValueToAdd),LONG,PROC**pValueToAdd** Integer value to add to the TotalValue.**Returns** Returns the resulting value

This method adds the passed integer value to the [TotalValue](#)<sup>[209]</sup> property and re-calculates the progress bar percent values so when the progressbar is updated next time it will reflect the correct percentage.

**Example:**

```

ITP ITPProgressClass
Q1 Queue
F1 Long
End
Q2 Queue
F2 Byte
End
I Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2)) !! Add the number of records from Q2
Loop I = 1 To Records(Q1)
  Get(Q1,I)
  !! Do something
  ITP.Update
End

Loop I = 1 To Records(Q2)
  Get(Q2,I)
  !! Do something
  ITP.Update
End
ITP.Kill

```

**See also:**[TotalValue](#)<sup>[209]</sup>[Update](#)<sup>[219]</sup>[ShowProgress](#)<sup>[218]</sup>

[\*\*\*\*]

**3.25.4.3 Calculate****Progress Class - Methods****Prototype:** (none)

This method simply calculates the PercentValue property. You should never need to call it.

**See also:**[PercentValue](#)<sup>[209]</sup>[CurrentValue](#)<sup>[208]</sup>

[TotalValue](#)<sup>[209]</sup>

---

### 3.25.4.4 GetCurrentPercent

Progress Class - Methods

**Prototype:**                    **(),BYTE**

**Returns**                       Returns the integer of the current percent of where the progress is. This number will always be in the range of 0 - 100

This method calls the [Calculate](#)<sup>[211]</sup> methods and then returns the value of the [PercentValue](#)<sup>[209]</sup> property.

**Example:**

```
ITP ITPProgressClass
Q1 Queue
F1 Long
End
Q2 Queue
F2 Byte
End
I Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2)) !! Add the number of records from Q2
Loop I = 1 To Records(Q1)
  Get(Q1,I)
  !! Do something
  ITP.Update
End
Message('Done with Q1, current percent is: ' & ITP.GetCurrentPercent())
Loop I = 1 To Records(Q2)
  Get(Q2,I)
  !! Do something
  ITP.Update
End
ITP.Kill
```

**See also:**

[PercentValue](#)<sup>[209]</sup>

[Calculate](#)<sup>[211]</sup>

---

### 3.25.4.5 GetCurrentValue

Progress Class - Methods

**Prototype:**                    **(),LONG**

**Returns**                       Returns the integer for the current value of the progress.

This method returns the value of the [TotalValue](#)<sup>[209]</sup> property which is the destination counter to be reached at the end of the process.

**Example:**

```

ITP ITProgressClass
Q1 Queue
F1 Long
End
I Long
Code
!! Queue is filled here.

ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
Loc:Var = ITP.GetCurrentValue()
Display(?Loc:Var)
Loop I = 1 To Records(Q1)
  Get(Q1,I)
  !! Do something
  ITP.Update
End

ITP.Kill

```

**See also:**[TotalValue](#)<sup>[209]</sup>[SetCurrentValue](#)<sup>[217]</sup>[GetCurrentPercent](#)<sup>[212]</sup>**3.25.4.6 GetProgressControl****Progress Class - Methods****Prototype:** **(),LONG****Returns** Returns the FEQ of the progress bar control.

This method returns the FEQ of the progress bar control that the class is controlling.

**Example:**

```

ITP ITProgressClass
Code
Open(MyFile)
Set(MYF:MyKey)
ITP.Init(?Progress1,Records(MYF:MyKey),True) !! Initialize and tell it to handle more controls...
Message('The progress bar control FEQ is: ' & ITP.GetProgressControl())

```

**See also:**[Init](#)<sup>[141]</sup>[ProgressControl](#)<sup>[209]</sup>**3.25.4.7 GetTotalValue****Progress Class - Methods****Prototype:** **(),LONG****Returns** Returns the value of the [TotalValue](#)<sup>[209]</sup> propertyThis method returns the value of the [TotalValue](#)<sup>[209]</sup> property.



**Example:**

```
ITP ITPProgressClass
Code
Open(MyFile)
Set(MYF:MyKey)
ITP.Init(?Progress1,Records(MYF:MyKey),True) !! Initialize and tell it to handle more controls...
Message('Total value of the progress bar: ' & ITP.GetTotalValue())
!! Message should return the same value as Records(MYF:MyKey) used to initialize the progress.
```

**See also:**

[TotalValue](#)<sup>[209]</sup>  
[SetTotalValue](#)<sup>[218]</sup>  
[Init](#)<sup>[214]</sup>

**3.25.4.8 HideControls****Progress Class - Methods****Prototype:** (BYTE pHide)**pHide** Indicates if the control(s) should be hidden or unhidden.

This method is used inside the class to hide and unhide the progress control and any controls that have been added to the [DisplayControl](#)<sup>[208]</sup> property queue using the [AddDisplayControl](#)<sup>[210]</sup> method. Note that the Init and Kill methods hide and unhide the controls automatically.

**Example:**

```
ITP ITPProgressClass
Code
Open(MyFile)
Set(MYF:MyKey)
ITP.Init(?Progress1,Records(MYF:MyKey),True) !! Initialize and tell it to handle more controls...
ITP.AddDisplayControl(?CancelButton,False) !! ... and add the ?CancelButton...
ITP.HideControls(False) !! ... and unhide all handled controls while the progress is
...
ITP.HideControls(True) !! ... and unhide all handled controls while the progress is
```

**See also:**

[Init](#)<sup>[214]</sup>  
[Kill](#)<sup>[215]</sup>  
[DisplayControls](#)<sup>[208]</sup>  
[AddDisplayControl](#)<sup>[210]</sup>

**3.25.4.9 Init****Progress Class - Methods****Prototype:** (LONG pProgressControl, Long pTotalValue, Byte pHideUnhide=1, Byte pCanBeZeroOrOne=True)**pProgressControl** FEQ of the progress bar control that the class updates**pTotalValue** Total value to be processed

**pHideUnhide**

Indicates if the progress bar control and any other controls in the [DisplayControls](#)<sup>[208]</sup> queue property should be unhidden when the process starts and hidden when it ends. Defaults to 1 (True)

**pCanBeZeroOrOne**

Indicates if the pTotalValue can be 0 or 1. Defaults to True. You never need to change this setting. This was originally added because the order of the 2nd and 3rd parameters changed.

This method sets up the progress class. It sets the PROP:RangeLow and PROP:RangeHigh for the progress bar control and sets the TotalValue property. It also sets the [ProgressControl](#)<sup>[209]</sup> property and creates the [DisplayControls](#)<sup>[208]</sup> queue property. It also sets the HideControls property and finally calls the [Calculate](#)<sup>[211]</sup> method. Once the progress class is initialized you can add additional controls to be updated along with the progress bar. You call this method at the start of the progress process.

**Example:**

```
ITP ITProgressClass
Q1 Queue
F1 Long
End
Q2 Queue
F2 Byte
End
I Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2)) !! Add the number of records from Q2
Loop I = 1 To Records(Q1)
  Get(Q1,I)
  !! Do something
  ITP.Update
End
Loop I = 1 To Records(Q2)
  Get(Q2,I)
  !! Do something
  ITP.Update
End
ITP.Kill
```

**See also:**

[DisplayControls](#)<sup>[208]</sup>  
[ProgressControl](#)<sup>[209]</sup>  
[Update](#)<sup>[219]</sup>  
[Kill](#)<sup>[215]</sup>

**3.25.4.10 Kill****Progress Class - Methods**

**Prototype:** (none)

This method terminates the progress class. It calls the [HideControls](#)<sup>[214]</sup> method to hide controls that should be hidden and then disposes of the [DisplayControl](#)<sup>[208]</sup> queue property. You call this method at the end of the progress process.

**Example:**

```
ITP ITProgressClass
Q1 Queue
F1 Long
End
```

```

Q2 Queue
F2 Byte
End
I Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2)) !! Add the number of records from Q2
Loop I = 1 To Records(Q1)
    Get(Q1,I)
    !! Do something
    ITP.Update
End

Loop I = 1 To Records(Q2)
    Get(Q2,I)
    !! Do something
    ITP.Update
End
ITP.Kill

```

**See also:**[Init](#) <sup>[214]</sup>[HideControls](#) <sup>[214]</sup>[DisplayControl](#) <sup>[208]</sup>**3.25.4.11 ReleaseWindow**

Progress Class - Methods

**Prototype:** (none)

This method activates a timer based ACCEPT loop that runs for 1/100th of a second, releasing the window so it can be moved and other controls can interact. This is important to use when using the ProgressClass with tight loops that run for more than a second or two. It should called periodically during the process, depending on how long it is, perhaps every 1-5%

**Example:**

```

ITP ITPProgressClass
Q1 QUEUE
F1 LONG
END
Q2 QUEUE
F2 BYTE
END
I LONG
P LONG
CODE
!! Queues are filled here.
ITP.Init(?Progress1,RECORDS(Q1),True) !! Initialize with the number of records
from Q1
ITP.AddToCurrentValue(RECORDS(Q2)) !! Add the number of records from Q2
IF SkipQ1
    ITP.SetTotalValue(RECORDS(Q2))
ELSE
    P = RECORDS(Q1) / 100
    LOOP I = 1 TO RECORDS(Q1)
        GET(Q1,I)
        !! Do something
        ITP.Update
    
```

```

    IF I % P = 0
        ITP.ReleaseWindow
    END
END
END

LOOP I = 1 TO RECORDS(Q2)
    GET(Q2,I)
    !! Do something
    ITP.Update
END
ITP.Kill

```

**See also:**[Update](#)<sup>[219]</sup>**3.25.4.12 SetCurrentValue****Progress Class - Methods****Prototype:** (Long pCurrentValue)**pCurrentValue** Value to set as current value

This method sets the [CurrentValue](#)<sup>[208]</sup> property and then calls the [Calculate](#)<sup>[211]</sup> method. This method can be used to "jump" the progress bar in case it should indicate that something has been skipped. Obviously the value should be in the range of 0 to the value of the TotalValue.

**Example:**

```

ITP ITPProgressClass
Q1 Queue
F1 Long
    End
Q2 Queue
F2 Byte
    End
I Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2)) !! Add the number of records from Q2
If FirstQueueShouldBeIncluded
    Loop I = 1 To Records(Q1)
        Get(Q1,I)
        !! Do something
        ITP.Update
    End
Else
    ITP.SetCurrentValue = Records(Q1) !! Set the current value to the end of Q1.
End

Loop I = 1 To Records(Q2)
    Get(Q2,I)
    !! Do something
    ITP.Update
End
ITP.Kill

```

**See also:**

---

**3.25.4.13 SetTotalValue**

Progress Class - Methods

**Prototype:** (LONG pTotalValue)**pTotalValue** The new value for the TotalValue property

This method sets the [TotalValue](#)<sup>[209]</sup> property to the value passed in as pTotalValue. This can be set to adjust the total value of a process.

**Example:**

```
ITP ITProgressClass
Q1 Queue
F1 Long
End
Q2 Queue
F2 Byte
End
I Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2)) !! Add the number of records from Q2
If SkipQ1
    ITP.SetTotalValue(Records(Q2))
Else
    Loop I = 1 To Records(Q1)
        Get(Q1,I)
        !! Do something
        ITP.Update
    End
End

Loop I = 1 To Records(Q2)
    Get(Q2,I)
    !! Do something
    ITP.Update
End
ITP.Kill
```

**See also:**[TotalValue](#)<sup>[209]</sup>[AddToCurrentValue](#)<sup>[211]</sup>[Init](#)<sup>[214]</sup>

---

**3.25.4.14 ShowProgress**

Progress Class - Methods

**Prototype:** (none)

This method does most of the work that happens when the [Update](#)<sup>[219]</sup> method is called. It recalculates the progress by calling the [Calculate](#)<sup>[211]</sup> method. It then set the PROP:Progress for the progress bar and updates any controls that need to be updated. This method is called from the [ShowUpdateProgress](#)<sup>[219]</sup> method, which in turn is called from the [Update](#)<sup>[173]</sup> method. You never need to call this method directly.

**See also:**[Calculate](#)<sup>[211]</sup>[Update](#)<sup>[173]</sup>[ShowUpdateProgress](#)<sup>[219]</sup>**3.25.4.15 ShowUpdateProgress****Progress Class - Methods****Prototype:** (Long pValueToAdd)**pValueToAdd** Indicates the value to add to the [CurrentValue](#)<sup>[208]</sup> property

This method adds the passed in value to the [CurrentValue](#)<sup>[208]</sup> property and then calls the [ShowProgress](#)<sup>[218]</sup> to update the progress bar and any related controls. Normally you do not need to call this method directly, but if you are dealing with progress bars that are not determined by a simple counter, then this is the method to call. For example if you are reading a DOS file with a 4K buffer you can use this method instead of Update and pass the size of the buffer read to it to update it correctly.

**Example:**

```

ITP  ITPProgressClass
Q1   Queue
F1   Long
     End
Q2   Queue
F2   Byte
     End
I    Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True)  !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2))    !! Add the number of records from Q2
Loop I = 1 To Records(Q1)
  Get(Q1,I)
  !! Do something
  ITP.ShowUpdateProgress(1)
End

Loop I = 1 To Records(Q2)
  Get(Q2,I)
  !! Do something
  ITP.ShowUpdateProgress(1)
End
ITP.Kill

```

**See also:****3.25.4.16 Update****Progress Class - Methods****Prototype:** (none)

This method is one of the 3 methods that you normally need to use along with [Init](#)<sup>[214]</sup> and [Kill](#)<sup>[215]</sup>. This updates the progress bar and increments the [CurrentValue](#)<sup>[208]</sup> by one (1)

**Example:**

```
ITP ITProgressClass
Q1 Queue
F1 Long
  End
Q2 Queue
F2 Byte
  End
I Long
Code
!! Queues are filled here.
ITP.Init(?Progress1,Records(Q1),True) !! Initialize with the number of records from Q1
ITP.AddToCurrentValue(Records(Q2)) !! Add the number of records from Q2
Loop I = 1 To Records(Q1)
  Get(Q1,I)
  !! Do something
  ITP.Update
End

Loop I = 1 To Records(Q2)
  Get(Q2,I)
  !! Do something
  ITP.Update
End
ITP.Kill
```

**See also:**[Init](#)<sup>[214]</sup>[Kill](#)<sup>[215]</sup>[CurrentValue](#)<sup>[208]</sup>

## 3.26 Record Class

### 3.26.1 Overview

### Record Class

```

ITRecordClass
CLASS(ITStringClass),TYPE,Module('ITRecordClass.clw'),Link('ITRecordClass',_ITUtilL
inkMode_),DLL(_ITUtilDllMode_)
ITRecord          &GROUP
ITFile            &FILE
RecSize           Long
FieldNum          Long
FieldNameLen      Byte
TempString        &CString,PRIVATE
FieldFormats      &ITFieldFormats
Init              Procedure(FILE pFile) !!, *GROUP pRecord)
AddFieldFormat    Procedure(String pFieldName, String pFormat)
GetRecordStringSize Procedure(String pDelimiter),Long
SetFieldNameLen   Procedure(Byte pLen)
GetRecordWithData Procedure(String pDelimiter, Byte pPad=False),String
WriteRecToFile    Procedure(String pFile, Byte pAppend)
WriteLineToFile   Procedure(String pFile, Byte pAppend, String pLine)
DisposeTempStr    Procedure
Construct         Procedure
Destruct         Procedure
End

```

### 3.26.2 Properties

### Record Class

Enter topic text here.

### 3.26.3 Methods

### Record Class

Enter topic text here.



## 3.27 RegistryClass

### 3.27.1 Overview

### RegistryClass

The Registry class has several very useful methods to deal with Windows Registry. Note that the some of the methods can be forces to access 32 or 64 bit keys on 64 bit systems for keys that reside in the Wow6432Node and in the 64 bit area. Essentially it allows you to access the 32 or 64bit values independently of the WoW64 subsystem and without redirection by the WoW64.

```

ITRegistryClass           CLASS(ITUtilityClass),TYPE,Module(
'ITRegistryClass.clw'),Link('ITRegistryClass.clw',_ITUtilLinkMode_),DLL(
_ITUtilDllMode_)
KeyValues[223]           &tRegValQueue[222]
RegistryKeys[224]       &tRegQueue[223]
KeyHandle[224]         IT_HKEY
ValueStr[224]         &CString
ValueDW[224]         IT_DWORD
ValueInt64[224]       LIKE(IT_ULARGE_INT[223])
ValueBuffer[225]     &STRING !! Used for REG_BINARY, REG_EXPAND_SZ
and REG_MULTI_SZ

CloseRegistryKey[225]   Procedure(UNSIGNED pKeyHandle)
EnumRegistrySubKeys[226] Procedure(UNSIGNED pMasterKey, STRING pRegKey
, BYTE pUseBits=0),LONG,PROC
EnumRegistryValues[227] Procedure(UNSIGNED pMasterKey, STRING pRegKey
, BYTE pUseBits=0),LONG,PROC
GetRegEx[227]         Procedure(LONG pRoot, STRING pKeyname, <
STRING pValuename>, < *LONG pValuetype>, BYTE pUseBits=0),ANY
GetValueBufferSize[228] Procedure(UNSIGNED pKeyHandle, STRING
pValuename),LONG
GetValueType[228]     Procedure(UNSIGNED pKeyHandle, STRING
pValuename),LONG
OpenRegistryKey[229]   Procedure(UNSIGNED pMasterKey, STRING pRegKey
, BYTE pUseBits=0),UNSIGNED
PutRegEx[229]         Procedure(LONG pRoot, STRING pKeyname, STRING
pValuename, STRING pValue, <LONG pValuetype>, BYTE pUseBits=0),STRING
QueryValue[229]     Procedure(UNSIGNED pKeyHandle, STRING
pValueName, LONG pValueType=REG_SZ)

Construct[230]         Procedure
Destruct[230]         Procedure
                                END

```

### 3.27.2 DataTypes

### RegistryClass

The Registry class has two datatypes, [tRegQueue](#)<sup>[223]</sup> and [IT\\_ULARGE\\_INT](#)<sup>[223]</sup>.

#### 3.27.2.1 tRegValQueue

#### RegistryClass - DataTypes

This typed queue is used by [EnumRegistryValues](#)<sup>[227]</sup> method that enumerates values from the specified registry key.

```

tRegValQueue      Queue , TYPE
RegistryMasterKey LONG
RegistryKey       CSTRING ( 2049 )
RegValueName      CSTRING ( 256 )
RegValueDataType  LONG
RegValueString    &STRING
RegValueDW        IT_DWORD
RegValueInt64     LIKE ( IT_ULONG )[223]
END

```

### 3.27.2.2 tRegQueue

RegistryClass - DataTypes

This typed queue is used by [EnumRegistrySubKeys](#)<sup>[226]</sup> method that enumerates sub-keys from the specified registry key.

```

tRegQueue         Queue , TYPE
RegistryMasterKey Long
RegistryKey       CString ( 2049 )
SubKey           CString ( 256 )
End

```

### 3.27.2.3 IT\_ULONG

RegistryClass - DataTypes

Data structure used to handle 64bit integers in the Registry Class. It is declared as:

```

IT_ULONG          GROUP , TYPE
LowDw             ULONG
HighDw            ULONG
END

```

## 3.27.3 Properties

RegistryClass

The Registry Class has 7 properties:

```

KeyValues[223]      &tRegValQueue[222]
RegistryKeys[224] &tRegQueue[223]
KeyHandle[224]    IT_HKEY
ValueStr[224]     &CString
ValueDW[224]     IT_DWORD
ValueInt64[224]  LIKE ( IT_ULONG )[223]
ValueBuffer[225] &STRING

```

### 3.27.3.1 KeyValues

RegistryClass - Properties

The RegistryValues property is used in the [EnumRegistryValues](#)<sup>[227]</sup> and [Construct](#)<sup>[230]</sup> methods and is used to receive registry key value information when enumerating them in the [EnumRegistryValues](#)<sup>[227]</sup> method. This is a Queue of type [tRegValQueue](#)<sup>[222]</sup>.

It is declared as:

```

KeyValues         &tRegValQueue[222]

```

---

**3.27.3.2 RegistryKeys**

RegistryClass - Properties

The RegistryKeys property is used in the [EnumRegistrySubKeys](#)<sup>[226]</sup> and [Construct](#)<sup>[230]</sup> methods and is used to receive sub-key information when enumerating them in the [EnumRegistrySubKey](#)<sup>[226]</sup> method. This is a Queue of type [tRegQueue](#)<sup>[223]</sup>.

It is declared as:

```
RegistryKeys          &tRegQueue[223]
```

---

**3.27.3.3 KeyHandle**

RegistryClass - Properties

The KeyHandle property is not yet used in any methods but is reserved for future use.

It is declared as:

```
KeyHandle             IT_HKEY
```

---

**3.27.3.4 ValueStr**

RegistryClass - Properties

The ValueStr property is used in the [GetRegEx](#)<sup>[227]</sup>, [QueryValue](#)<sup>[229]</sup> and [Destruct](#)<sup>[230]</sup> methods and is used to store values returned from [QueryValue](#)<sup>[229]</sup>. It is dynamically allocated each time that [QueryValue](#)<sup>[229]</sup> is called. The memory is disposed of in the [Destruct](#)<sup>[230]</sup> method. This property is used when the value type is REG\_SZ, REG\_EXPAND\_SZ or REG\_MULTI\_SZ when retrieving data from the registry.

It is declared as:

```
ValueStr              &CString
```

---

**3.27.3.5 ValueDW**

RegistryClass - Properties

The ValueDW property is used in the [GetRegEx](#)<sup>[227]</sup> and [QueryValue](#)<sup>[229]</sup> methods and is used to store Double Word values when the value type is REG\_DWORD, REG\_DWORD\_LITTLE\_ENDIAN or REG\_DWORD\_BIG\_ENDIAN when retrieving data from the registry.

It is declared as:

```
ValueDW               IT_DWORD
```

---

**3.27.3.6 ValueInt64**

RegistryClass - Properties

The ValueInt64 property is used in the [GetRegEx](#)<sup>[227]</sup> and [QueryValue](#)<sup>[229]</sup> methods and is used to store Int64/LargeInt values when the value type is REG\_QWORD when retrieving data from the registry.

It is declared as:

```
ValueInt64            LIKE( IT\_ULARGE\_INT[223] )
```

**3.27.3.7 ValueBuffer**

RegistryClass - Properties

The ValueBuffer property is used in the [GetRegEx](#)<sup>[227]</sup> method and is used to store binary data when the value type is REG\_BINARY when retrieving data from the registry.

**Note: This property and the REG\_BINARY is not yet implemented in the Registry Class as of April 11, 2014.**

It is declared as:

```
ValueBuffer &String
```

**3.27.4 Methods**

RegistryClass

The Registry Class has 11 methods:

```

CloseRegistryKey[225] Procedure(UNSIGNED pKeyHandle)
EnumRegistrySubKeys[226] Procedure(UNSIGNED pMasterKey, STRING pRegKey
, BYTE pUseBits=0), LONG, PROC
EnumRegistryValues[227] Procedure(UNSIGNED pMasterKey, STRING pRegKey
, BYTE pUseBits=0), LONG, PROC
GetRegEx[227] Procedure(LONG pRoot, STRING pKeyname, <
STRING pValuename>, < *LONG pValuetype>, BYTE pUseBits=0), ANY
GetValueBufferSize[228] Procedure(UNSIGNED pKeyHandle, STRING
pValuename), LONG
GetValueType[228] Procedure(UNSIGNED pKeyHandle, STRING
pValuename), LONG
OpenRegistryKey[229] Procedure(UNSIGNED pMasterKey, STRING pRegKey
, BYTE pUseBits=0), UNSIGNED
PutRegEx[229] Procedure(LONG pRoot, STRING pKeyname, STRING
pValuename, STRING pValue, <LONG pValuetype>, BYTE pUseBits=0), STRING
QueryValue[229] Procedure(UNSIGNED pKeyHandle, STRING
pValueName, LONG pValueType=REG_SZ)

Construct[230] Procedure
Destruct[230] Procedure

```

**3.27.4.1 CloseRegistryKey**

RegistryClass - Methods

**Prototype:** (UNSIGNED pKeyHandle)

**pKeyHandle** Handle for the key to close

This method closes a key that has been previously opened with [OpenRegistryKey](#)<sup>[229]</sup>. This method is used internally by the class.

**Example:**

```
ITR ITRegistryClass
```

```
K UNSIGNED
```

**Code**

```
K = ITR.OpenRegistryKey(REG_LOCAL_MACHINE, 'SOFTWARE\Icetips\Test')
If K
```

```

    !! Valid key returned
    ITR.CloseRegistryKey(K)
Else
    Message('Key was invalid')
End

```

**See also:**[OpenRegistryKey](#)<sup>[229]</sup>[EnumRegistrySubKeys](#)<sup>[226]</sup>**3.27.4.2 EnumRegistrySubKeys**

RegistryClass - Methods

<b>Prototype:</b>	<b>(UNSIGNED pMasterKey, String pRegKey, Byte pUseBits=0),Long,PROC</b>
<b>pMasterKey</b>	The root key. Valid values are: IT_HKEY_CLASSES_ROOT, IT_HKEY_CURRENT_USER, IT_HKEY_LOCAL_MACHINE, IT_HKEY_USERS, IT_HKEY_PERFORMANCE_DATA, IT_HKEY_CURRENT_CONFIG or IT_HKEY_DYN_DATA.
<b>pRegKey</b>	The registry key to enumerate keys for. Example: 'SOFTWARE\SoftVelocity\Clarion8'
<b>pUseBits</b>	Indicates if the enumeration should be forced to use 32 or 64 bit values or default (virtualized through WoW64 subsystem) Valid values are: 0 (default), 32 (force 32bit) and 64 (force 64bit)
<b>Returns</b>	The method returns the number of keys enumerated, i.e. the number of records in the <a href="#">RegistryKey</a> <sup>[224]</sup> property.

This method uses [RegEnumKeyEx api](#) to enumerate all subkeys from the specified key. Note that this method is not recursive, i.e. it will not enumerate sub-keys of the sub-keys. You can use the IT\_HKEY\_ equates or the REG\_ equates from Clarion equates.clw, either will work. The IT\_HKEY\_ equates have the same names as the equates used by the Windows APIs except for the "IT\_" prefix. This method can query both 32 and 64bit keys on 64bit operating systems. This allows you to bypass the WoW64 subsystem and query the keys directly, i.e. query 64 bit keys from a 32 bit program without the WoW64 system redirecting them to the 32 keys. This can be very helpful when accessing information stored by native 64bit programs or .NET programs that run as 64bit under 64bit operating systems.

**Example:**

```

ITR          ITRRegistryClass
Code
    ITR.EnumRegistrySubKeys(REG_LOCAL_MACHINE,
'SOFTWARE\Microsoft\NETFramework')    !! Enumerate .NET information

```

**See also:**[OpenRegistryKey](#)<sup>[229]</sup>[CloseRegistryKey](#)<sup>[225]</sup>

**3.27.4.3 EnumRegistryValues**

RegistryClass - Methods

**Prototype:****pParameter** Parameter Information**Returns** Return information

Method information

**Example:****See also:****3.27.4.4 GetRegEx**

RegistryClass - Methods

**Prototype:** **(Long pRoot, String pKeyname, <String pValuename>, <\*LONG pValuetype>, Byte pUseBits=0),ANY****pRoot** The root key. Valid values are: IT\_HKEY\_CLASSES\_ROOT, IT\_HKEY\_CURRENT\_USER, IT\_HKEY\_LOCAL\_MACHINE, IT\_HKEY\_USERS, IT\_HKEY\_PERFORMANCE\_DATA, IT\_HKEY\_CURRENT\_CONFIG or IT\_HKEY\_DYN\_DATA.**pKeyname** The registry key to enumerate keys for. Example: 'SOFTWARE\SoftVelocity\Clarion8'**pValuename** Name of the value to retrieve information from**pValuetype** Optional LONG variable passed by address that will receive the datatype information.**pUseBits** Indicates if the information should be fetched from the 32 or 64 bit sections of the registry or default (virtualized through WoW64 subsystem) Valid values are: 0 (default), 32 (force 32bit) and 64 (force 64bit)**Returns** Returns data from the registry. This data can be a STRING, CSTRING, IT\_DWORD or [IT\\_ULARGE\\_INT](#)<sup>[223]</sup>

This method works for most parts exactly like the built-in GETREG function in the Clarion runtime library, with one major difference: GetRegEx can query both 32 and 64bit keys on 64bit operating systems. This allows you to bypass the WoW64 subsystem and query the keys directly, i.e. query 64 bit keys from a 32 bit program without the WoW64 system redirecting them to the 32 keys. This can be very helpful when accessing information stored by native 64bit programs or .NET programs that run as 64bit under 64bit operating systems.

**Example:**

```

ITR      ITRRegistryClass
KeyValue String( 255 )
REG     Long
Code

```

```
REG = REG_SZ
KeyValue = ITR.GetRegEx(REG_LOCAL_MACHINE, 'SOFTWARE\Icetips Test',
'Test_REG_DWORD', REG, 64)
```

**See also:**[GetValueType](#) <sup>228</sup>[QueryValue](#) <sup>229</sup>[OpenRegistryKey](#) <sup>229</sup>[CloseRegistryKey](#) <sup>225</sup>

---

**3.27.4.5 GetValueBufferSize**

RegistryClass - Methods

**Prototype:****pParameter**                      Parameter Information**Returns**                              Return information

Method information

**Example:****See also:**

---

**3.27.4.6 GetValueType**

RegistryClass - Methods

**Prototype:**                              **(UNSIGNED pKeyHandle, String pValuename),Long****pKeyHandle**                              Parameter Information**pValuename**                              Parameter Information**Returns**                              Return information

Method information

**Example:****See also:**

---

**3.27.4.7 OpenRegistryKey**RegistryClass - Methods

---

**Prototype:** (UNSIGNED pMasterKey, String pRegKey, Byte pUseBits=0),UNSIGNED

**pMasterKey** Parameter Information  
**pRegKey** Parameter Information  
**pUseBits** Parameter Information

**Returns** Return information

Method information

**Example:****See also:**

---

**3.27.4.8 PutRegEx**RegistryClass - Methods

---

**Prototype:** (Long pRoot, String pKeyname, String pValuename, String pValue, <LONG pValuetype>, Byte pUseBits=0),STRING

**pRoot** Parameter Information  
**pKeyname** Parameter Information  
**pValuename** Parameter Information  
**pValue** Parameter Information  
**pValuetype** Parameter Information  
**pUseBits** Parameter Information

**Returns** Return information

Method information

**Example:****See also:**

---

**3.27.4.9 QueryValue**RegistryClass - Methods

---

**Prototype:** (UNSIGNED pKeyHandle, String pValueName, Long pValueType=REG\_SZ)



**pKeyHandle** Parameter Information  
**pValueName** Parameter Information  
**pValueType** Parameter Information

**Returns** Return information

Method information

**Example:**

**See also:**

---

#### 3.27.4.10 Construct

RegistryClass - Methods

**Prototype:** (none)

**pParameter** Parameter Information

**Returns** Return information

Method information

**Example:**

**See also:**

---

#### 3.27.4.11 Destruct

RegistryClass - Methods

**Prototype:** (none)

**pParameter** Parameter Information

**Returns** Return information

Method information

**Example:**

**See also:**



---

## 3.28 RTF Text Class

### 3.28.1 Overview

RTF Text Class

Enter topic text here.

### 3.28.2 Methods

RTF Text Class

Enter topic text here.

### 3.28.3 Properties

RTF Text Class

Enter topic text here.

## 3.29 Select List Class

### 3.29.1 Overview

### Select List Class

This class handles selections in a listbox.

```
ITSelectListClass
CLASS(ITUtilityClass),TYPE,Module('ITSelectListClass.clw'),Link('ITSelectListClass'
, _ITUtilLinkMode_),DLL(_ITUtilDllMode_)

ListFEQ                Long
CurrentChoice          Long
HighPtr               Long
LowPtr                Long
LastChoice             Long
MarkField              ANY
MarkQueue              &QUEUE
Init                  Procedure(Long pListFeq, *? pMarkField, QUEUE pMarkQueue)
Kill                   Procedure
TakeNewSelection       Procedure(),BYTE
END
```

### 3.29.2 Properties

### Select List Class

Enter topic text here.

### 3.29.3 Methods

### Select List Class

Enter topic text here.

## 3.30 SetupBuilder Class

### 3.30.1 Overview

### SetupBuilder Class

The SetupBuilder Class (ITSetupBuilderClass) contains various methods to make working with SetupBuilder installs easier. Several methods are not really SetupBuilder specific and could be used with other installation software as well. This particularly applies to methods that copy files from a "global" location to a "local" location. A Global location is a path that is accessible by all users under all operating systems. A Local location is a path that is accessible only by the current user.

The SetupBuilder class has two main type of methods. The first one serves in your application to copy files from a globally accessible location where SetupBuilder installs the files, to a locally accessible location where your application uses them. This is particularly useful under **Windows Vista** where the installer can only install files into folders that are open to all users. That location may not be appropriate, or even visible, for the users of your application, i.e. if there is user specific data. These methods copy the data from the global folder to a local folder and update a registry key so you can check if the data has been copied.

The second type are methods that you can use to call SetupBuilder to compile your projects, update compiler variables and determine destination folder for the compiled install and build report. Please note that you must have SetupBuilder version 6.6 build 2000 or later for this to work properly. Previous versions will be able to compile the project, but can not change the output folder or the name of the compiled install executable.

Check out the [short tutorial](#) <sup>[254]</sup> at the end of this chapter.

Please check the **TestSetupBuilderClass** procedure in the **UtilDemo.app** that is located in your "Clarion\3rdParty\Examples\ITUtilities" folder. It allows you to pick a source and destination CSIDLs for the copying part of the class, as well as pick a project and destination for compiling your project.

```
ITSetupBuilderClass
CLASS(ITVersionClass),TYPE,Module('ITSetupBuilderClass.clw'),|

Link('ITSetupBuilderClass',_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
CompilerVariables [236] &SBCompileVars
DestinationFolder [236] CString(2049)
FilesCopied [237] Byte
GlobalCSIDL [237] Long
LocalCSIDL [237] Long
PathString [238] CString(1025) ! Path for CSIDL_COMMON, CSIDL_LOCAL,
HKLM and HKCU
SBBuildNumber [238] Long
SBCommandLine [239] &CString
SBErrorLogFile [239] CString(2049) ! Error log file if an error occurs
! during compile. If no error occurs,
! this file does not exist.
SBExecutable [239] CString(2049) ! Setupbuilder.exe path and name for
! calling compiler
SBGlobalInstallPath [240] CString(2049) ! CSIDL_COMMON
SBGlobalRegistryKey [240] CString(2049) ! HKLM
SBHtmlLogFile [240] CString(2049) ! The HTML file created after a
! compile
SBLocalInstallPath [240] CString(2049) ! CSIDL_LOCAL
SBLocalRegistryKey [241] CString(2049) ! HKCU
SBMajorVersion [241] Byte
SBMinorVersion [241] Byte
```

```

SBProjectToCompile[241] CString(2049) ! Project name and path.

AddCompilerVariable[242] Procedure(String pVariable, |
                               String pValue, |
                               Byte pQuoteValue=0)

BuildCommandLine[243] Procedure(String pBaseCommandLine),String
CompileSBProject[243] Procedure(String pProjectToCompile),Long,PROC
CopyTheFiles[245] Procedure(),Long,PROC ! Returns number of files
copied
CreateDestinationFolder[245] Procedure(),Long,PROC ! Creates the Destination
Folder tree
FinishInstall[246] Procedure(String pPath, Long pLocal, Long
pGlobal),Long,PROC
GetDestinationFolder[246] Procedure(),String,PROC ! Fills DestinationFolder and
returns it.
GetGlobalKey[247] Procedure(),String
GetGlobalPath[247] Procedure(),String
GetLocalKey[247] Procedure(),String
GetLocalPath[248] Procedure(),String
GetSBExecutable[248] Procedure(),BYTE ! Returns true if executable
! is found

GetSBVersionInformation[248] Procedurex
SetDestinationFolder[249] Procedure(String pDestination)
SetGlobalCSIDL[249] Procedure(Long pCSIDL)
SetLocalCSIDL[250] Procedure(Long pCSIDL)
SetPathString[250] Procedure(String pPathString)
ShowHTMLLogFile[251] Procedure
ShowLogFile[252] Procedure(Byte pOpenInWindow=True)
ShowLogFile[252] Procedure(INIClass pINIMgr)
Construct[253] Procedure
Destruct[254] Procedure

END

```

### 3.30.2 Data Types

### SetupBuilder Class

The SetupBuilder class uses one special data type for compiler variables.

[SBCompileVars](#)<sup>[235]</sup>

See also:

[CompilerVariables](#)<sup>[236]</sup>

[AddCompilerVariable](#)<sup>[242]</sup>

#### 3.30.2.1 SBCompileVars

#### SetupBuilder Class - Data Types

The **SBCompileVars** is a queue type that is used in the SetupBuilder class to store compiler variables and new values to update those variables with during the compiling process.

```

SBCompileVars          QUEUE, TYPE
VariableName            CString(101)
VariableValue           CString(2049)
QuoteValue              Byte
END

```

See also:

[CompilerVariables](#) <sup>[236]</sup>

### 3.30.3 Properties

### SetupBuilder Class

The SetupBuilder class currently has 18 properties that store various information during the compile process. Also when the class is used to finish an install and copy files.

<a href="#">CompilerVariables</a> <sup>[236]</sup>	<a href="#">&amp;SBCompileVars</a> <sup>[235]</sup>
<a href="#">DestinationFolder</a> <sup>[236]</sup>	CString(2049)
<a href="#">FilesCopied</a> <sup>[237]</sup>	Byte
<a href="#">GlobalCSIDL</a> <sup>[237]</sup>	Long
<a href="#">LocalCSIDL</a> <sup>[237]</sup>	Long
<a href="#">PathString</a> <sup>[238]</sup>	CString(1025) ! Path for CSIDL_COMMON, CSIDL_LOCAL, HKLM and HKCU
<a href="#">SBBuildNumber</a> <sup>[238]</sup>	Long
<a href="#">SBCommandLine</a> <sup>[239]</sup>	&CString
<a href="#">SBErrorLogFile</a> <sup>[239]</sup>	CString(2049) ! Error log file if an error occurs during compile
<a href="#">SBExecutable</a> <sup>[239]</sup>	CString(2049) ! Setupbuilder.exe path and name for calling compiler
<a href="#">SBGlobalInstallPath</a> <sup>[240]</sup>	CString(2049) ! CSIDL_COMMON
<a href="#">SBGlobalRegistryKey</a> <sup>[240]</sup>	CString(2049) ! HKLM
<a href="#">SBHtmlLogFile</a> <sup>[240]</sup>	CString(2049) ! The HTML file created after a compile
<a href="#">SBLocalInstallPath</a> <sup>[240]</sup>	CString(2049) ! CSIDL_LOCAL
<a href="#">SBLocalRegistryKey</a> <sup>[241]</sup>	CString(2049) ! HKCU
<a href="#">SBMajorVersion</a> <sup>[241]</sup>	Byte
<a href="#">SBMinorVersion</a> <sup>[241]</sup>	Byte
<a href="#">SBProjectToCompile</a> <sup>[241]</sup>	CString(2049) ! Project name and path.

#### 3.30.3.1 CompilerVariables

#### SetupBuilder Class - Properties

Queue used to store Compiler variables and new values to update the SetupBuilder project script with. It is declared as:

`CompilerVariables`      [&SBCompileVars](#) <sup>[235]</sup>

**See also:**

[SBCompileVars](#) <sup>[235]</sup>

[AddCompilerVariable](#) <sup>[242]</sup>

#### 3.30.3.2 DestinationFolder

#### SetupBuilder Class - Properties

The DestinationFolder property is a CString that contains the destination folder for the compiled install and Build Report when the SetupBuilder compiler is called. By default SetupBuilder uses the path where the project file (\*.sb6) is and creates a subfolder with the same name as the project file. For example, if the project file is located in "C:\Products\MyProduct\MyProduct.sb6" the SetupBuilder will compile the install and build report into "C:\Products\MyProduct\MyProduct" which is the default destination folder. The DestinationFolder can be changed to any accessible folder location. If the DestinationFolder does not exist, the class will create it inside the [CompileSBProject](#) <sup>[243]</sup> method before the compiler is called to create the install.

**DestinationFolder** CString(2049)

**See also:**

[CompileSBProject](#)<sup>[243]</sup>

[GetDestinationFolder](#)<sup>[246]</sup>

[SetDestinationFolder](#)<sup>[249]</sup>

---

### 3.30.3.3 FilesCopied

SetupBuilder Class - Properties

This property is a Byte variable that indicates if the copy process from the Global folder to the Local folder has been done. This property is set in [SetPathString](#)<sup>[250]</sup> and [FinishInstall](#)<sup>[246]</sup> and checked and updated in the [CopyTheFiles](#)<sup>[245]</sup> method.

**FilesCopied** Byte

---

### 3.30.3.4 GlobalCSIDL

SetupBuilder Class - Properties

This Long property contains the CSIDL value for the Global folder that files should be copied FROM. This could for example be IT\_CSIDL\_COMMON\_APPDATA.

**GlobalCSIDL** Long

**See also:**

[LocalCSIDL](#)<sup>[237]</sup>

[SetGlobalCSIDL](#)<sup>[249]</sup>

[FinishInstall](#)<sup>[246]</sup>

---

### 3.30.3.5 LocalCSIDL

SetupBuilder Class - Properties

This Long property contains the CSIDL value for the Local folder that files should be copied TO. This could for example be IT\_CSIDL\_PERSONAL or IT\_CSIDL\_LOCAL\_APPDATA depending on the nature of the files.

If this is application data, that the user should not mess with, IT\_CSIDL\_LOCAL\_APPDATA might be more appropriate. Note that on Windows Vista, IT\_CSIDL\_LOCAL\_APPDATA is hidden so it does not show up in the Explorer window.

If this is data that the user may need to copy, backup, etc. then IT\_CSIDL\_PERSONAL would be more appropriate. IT\_CSIDL\_PERSONAL generally refers to the "My Documents" folder. Please check out our [FREE SpecialFolder](http://www.icetips.com/downloadfile.php?FileID=71) (<http://www.icetips.com/downloadfile.php?FileID=71>) program that is invaluable in determining the actual locations on the various operating systems.

**LocalCSIDL** Long

**See also:**

[SetLocalCSIDL](#)<sup>[250]</sup>



[FinishInstall](#)<sup>[246]</sup>

### 3.30.3.6 PathString

SetupBuilder Class - Properties

This CString property is used to determine the Global and Local locations of the files for copying as well as updating to the registry keys. This property contains a partial path that is appended to the CSIDL paths pointed to by [GlobalCSIDL](#)<sup>[237]</sup> and [LocalCSIDL](#)<sup>[237]</sup>. It is also used as key for the HKLM and HKCU registry keys to store the value of the FilesCopied property.

For example if the GlobalCSIDL is IT\_CSIDL\_COMMON\_APPDATA resulting in "C:\Documents and Settings\All Users\Application Data" and the LocalCSIDL is IT\_CSIDL\_PERSONAL resulting in "C:\Documents and Settings\Arnor\My Documents" and the PathString is "Icetips Creative\Utilities", then this would translate to:

Folders:

SBGlobalInstallPath = "C:\Documents and Settings\All Users\Application Data\Icetips Creative\Utilities"  
SBLocalInstallPath = "C:\Documents and Settings\Arnor\My Documents\Icetips Creative\Utilities"

Registry keys:

HKLM\SOFTWARE\Icetips Creative\Utilities  
HKCU\SOFTWARE\Icetips Creative\Utilities

The HKCU (Current User) registry keys would contain a single value, FilesCopied, which would be either true or false depending on if the files have been copied or not. The HKLM (Local Machine) registry key is not used at this point.

**PathString**    CString(1025)

**See also:**

[SetPathString](#)<sup>[250]</sup>  
[SBGlobalInstallPath](#)<sup>[240]</sup>  
[SBGlobalRegistryKey](#)<sup>[240]</sup>  
[SBLocalInstallPath](#)<sup>[240]</sup>  
[SBLocalRegistryKey](#)<sup>[241]</sup>  
[GetGlobalPath](#)<sup>[247]</sup>  
[GetGlobalKey](#)<sup>[247]</sup>  
[GetLocalPath](#)<sup>[248]</sup>  
[GetLocalKey](#)<sup>[247]</sup>  
[SetGlobalCSIDL](#)<sup>[249]</sup>  
[SetLocalCSIDL](#)<sup>[250]</sup>

### 3.30.3.7 SBBuildNumber

SetupBuilder Class - Properties

This Long property contains the build number of the SetupBuilder executable. For example in version 6.6.2000, the SBBuildNumber would be 2000. This is retrieved from the version information in the SetupBuilder executable, [SBExecutable](#)<sup>[239]</sup>.

**SBBuildNumber**    Long

**See also:**

[GetSBExecutable](#)<sup>[248]</sup>

[GetSBVersionInformation](#)<sup>[248]</sup>  
[SBExecutable](#)<sup>[239]</sup>

### 3.30.3.8 SBCommandLine

SetupBuilder Class - Properties

This dynamic CString contains the commandline used to run the SetupBuilder compiler. It is constructed at runtime based on the executable found for the project file, [compiler variables](#)<sup>[236]</sup> added to the project and if destination is specified or not. As different versions of Windows have different maximum sizes for the command line, the class checks to see if the commandline being constructed is larger than the maximum allowed by the operating system. If it is too big, the [CompileSBProject](#)<sup>[243]</sup> method will return -2 and the [SBCommandLine](#)<sup>[239]</sup> will be empty. The [SBCommandLine](#)<sup>[239]</sup> is disposed in the [Destruct](#)<sup>[254]</sup> method.

**SBCommandLine**                      &CString

**See also:**

[AddCompilerVariable](#)<sup>[242]</sup>  
[CompileSBProject](#)<sup>[243]</sup>  
[CompilerVariables](#)<sup>[236]</sup>  
[Destruct](#)<sup>[254]</sup>

### 3.30.3.9 SBErrorLogFile

SetupBuilder Class - Properties

If an error occurs during the SetupBuilder compilation, an error log file is created and its location is placed in this CString property. The location depends on what version of SetupBuilder is being used. If no error occurs during compiling, this file does not exist. I.e. it only exists after a failed compile. There are two methods that can display the error log file. The demo program shows how to determine if an error has occurred and open the log file in a window.

**SBErrorLogFile**                      CString(2049)

**See also:**

[ShowLogFile - Window](#)<sup>[252]</sup>  
[ShowLogFile - ShellExecute](#)<sup>[253]</sup>

### 3.30.3.10 SBExecutable

SetupBuilder Class - Properties

This CString property contains the full path name to the SetupBuilder executable file. The file location is found by using file association or registry settings.

**SBExecutable**                      CString(2049)

**See also:**

[GetSBExecutable](#)<sup>[248]</sup>

---

**3.30.3.11 SBGlobalInstallPath**

SetupBuilder Class - Properties

This CString property contains the Global path constructed in the [SetGlobalCSIDL](#)<sup>[250]</sup> and is used as the SOURCE folder for the [CopyTheFiles](#)<sup>[245]</sup> method.

**SBGlobalInstallPath**            CString(2049)

**See also:**[CopyTheFiles](#)<sup>[245]</sup>[GetGlobalPath](#)<sup>[247]</sup>[SBLocalInstallPath](#)<sup>[240]</sup>[SetGlobalCSIDL](#)<sup>[249]</sup>

---

**3.30.3.12 SBGlobalRegistryKey**

SetupBuilder Class - Properties

This CString property contains the Global registry key. This key is always under the HKLM\SOFTWARE node in the registry. In the current release (Beta 3) this key is not used by the class, except it is constructed properly in the [SetPathString](#)<sup>[250]</sup> method and returned by the [GetGlobalKey](#)<sup>[247]</sup> method.

**SBGlobalRegistryKey**            CString(2049)

**See also:**[GetGlobalKey](#)<sup>[247]</sup>[SetPathString](#)<sup>[250]</sup>

---

**3.30.3.13 SBHtmlLogFile**

SetupBuilder Class - Properties

This CString property contains the name of the HTML Build Report that SetupBuilder creates when the compiling is done. It is always stored with the compiled install executable with the same name, but a ".htm" extension.

**SBHtmlLogFile**                    CString(2049)

**See also:**[ShowHTMLLogFile](#)<sup>[251]</sup>

---

**3.30.3.14 SBLocalInstallPath**

SetupBuilder Class - Properties

This CString property contains the Local path constructed in the [SetLocalCSIDL](#)<sup>[250]</sup> and is used as the DESTINATION folder for the [CopyTheFiles](#)<sup>[245]</sup> method.

**SBLocalInstallPath**            CString(2049)

**See also:**[CopyTheFiles](#)<sup>[245]</sup>[GetLocalPath](#)<sup>[248]</sup>[SBGlobalInstallPath](#)<sup>[240]</sup>

[SetLocalCSIDL](#) <sup>[250]</sup>

---

### 3.30.3.15 SBLocalRegistryKey

SetupBuilder Class - Properties

This CString property contains the Local registry key that will be updated with the FilesCopied value. This key is always under the HKCU\SOFTWARE node in the registry. The value of this property is constructed in the [SetPathString](#) <sup>[250]</sup>.

**SBLocalRegistryKey**                      CString(2049)

**See also:**

[GetLocalKey](#) <sup>[247]</sup>

[SetPathString](#) <sup>[250]</sup>

---

### 3.30.3.16 SBMajorVersion

SetupBuilder Class - Properties

This Byte property contains the Major version. For example in version 6.6.2000, the SBMajorVersion would be 6. In 6.5.1711 it would also be 6.

**SBMajorVersion**                      Byte

**See also:**

[GetSBVersionInformation](#) <sup>[248]</sup>

[SBBuildNumber](#) <sup>[238]</sup>

[SBMinorVersion](#) <sup>[241]</sup>

---

### 3.30.3.17 SBMinorVersion

SetupBuilder Class - Properties

This Byte property contains the Minor version. For example in version 6.6.2000, the SBMinorVersion would be 6. In 6.5.1711 it would be 5.

**SBMinorVersion**                      Byte

**See also:**

[GetSBVersionInformation](#) <sup>[248]</sup>

[SBBuildNumber](#) <sup>[238]</sup>

[SBMajorVersion](#) <sup>[241]</sup>

---

### 3.30.3.18 SBProjectToCompile

SetupBuilder Class - Properties

This CString property contains the name of the project to compile. This must be fully qualified path and filename and must have a .SB5 or .SB6 extension.

**SBProjectToCompile**                      CString(2049)

**See also:**

[CompileSBProject](#)<sup>[243]</sup>

### 3.30.4 Methods

### SetupBuilder Class

The SetupBuilder class has currently 24 methods including the constructor and destructor.

<a href="#">AddCompilerVariable</a> <sup>[242]</sup>	Procedure(String pVariable,   String pValue,   Byte pQuoteValue=0)
<a href="#">BuildCommandLine</a> <sup>[243]</sup>	Procedure(String pBaseCommandLine),String
<a href="#">CompileSBProject</a> <sup>[243]</sup>	Procedure(String pProjectToCompile),Long,PROC
<a href="#">CopyTheFiles</a> <sup>[245]</sup>	Procedure(),Long,PROC
<a href="#">CreateDestinationFolder</a> <sup>[245]</sup>	Procedure(),Long,PROC
<a href="#">FinishInstall</a> <sup>[246]</sup>	Procedure(String pPath, Long pLocal, Long pGlobal),Long,PROC
<a href="#">GetDestinationFolder</a> <sup>[246]</sup>	Procedure(),String,PROC
<a href="#">GetGlobalKey</a> <sup>[247]</sup>	Procedure(),String
<a href="#">GetGlobalPath</a> <sup>[247]</sup>	Procedure(),String
<a href="#">GetLocalKey</a> <sup>[247]</sup>	Procedure(),String
<a href="#">GetLocalPath</a> <sup>[248]</sup>	Procedure(),String
<a href="#">GetSBExecutable</a> <sup>[248]</sup>	Procedure(),BYTE
<a href="#">GetSBVersionInformation</a> <sup>[248]</sup>	Procedure
<a href="#">SetDestinationFolder</a> <sup>[249]</sup>	Procedure(String pDestination)
<a href="#">SetGlobalCSIDL</a> <sup>[249]</sup>	Procedure(Long pCSIDL)
<a href="#">SetLocalCSIDL</a> <sup>[250]</sup>	Procedure(Long pCSIDL)
<a href="#">SetPathString</a> <sup>[250]</sup>	Procedure(String pPathString)
<a href="#">ShowHTMLLogFile</a> <sup>[251]</sup>	Procedure
<a href="#">ShowLogFile</a> <sup>[252]</sup>	Procedure(Byte pOpenInWindow=True)
<a href="#">ShowLogFile</a> <sup>[252]</sup>	Procedure(INIClass pINIMgr)
<a href="#">Construct</a> <sup>[253]</sup>	Procedure
<a href="#">Destruct</a> <sup>[254]</sup>	Procedure

#### 3.30.4.1 AddCompilerVariable

#### SetupBuilder Class - Methods

<b>Prototype:</b>	<b>(String pVariable, String pValue, Byte pQuoteValue=0)</b>
<b>pVariable</b>	The name of the Compiler variable to update during compile.
<b>pValue</b>	The value to pass to SetupBuilder for this variable.
<b>pQuoteValue</b>	Determines if the pValue should be quoted when added to the command line.
<b>Returns</b>	The method does not return a value

This method is used before compiling a SetupBuilder project. It allows you to pass data to the SetupBuilder compiler that will update the compiler variables in the project with the data in the pValue. This is placed into the [CompilerVariables](#)<sup>[236]</sup> queue and then used in the [BuildCommandLine](#)<sup>[243]</sup> to construct the correct command line to pass to the SetupBuilder compiler.

**Please note** that the command line length is limited and varies depending on what operating system is in use. There is a basic length checking mechanism built into the [BuildCommandLine](#)<sup>[243]</sup> method and if the command line exceeds the maximum allowed by the operating system, the [CompileSBProject](#)<sup>[243]</sup>

terminates and returns -2 to the calling code.

### Example:

```
ITS.AddCompilerVariable('PRODUCTVER','0.95.000',True)
ITS.AddCompilerVariable('EXENAME','TestBuild_0.95.000.EXE',True)
```

### See also:

[BuildCommandLine](#)<sup>[243]</sup>  
[CompileSBProject](#)<sup>[243]</sup>  
[CompilerVariables](#)<sup>[236]</sup>

#### 3.30.4.2 BuildCommandLine

SetupBuilder Class - Methods

**Prototype:** (String pBaseCommandLine),String

**pBaseCommandLine** Contains the path and name of the SetupBuilder executable and the path and the name of the SetupBuilder project to compile.

**Returns** Returns the full command line to execute

This method builds up a command line to compile the project. The basic command line that is passed to it contains the SetupBuilder executable and the project to compile, like:

```
ShortPath(SELF.SBExecutable) & ' /C "' & ShortPath(SELF.SBProjectToCompile) & '"'
```

Optionally compiler variables can be added to the commandline by using the [AddCompilerVariable](#)<sup>[242]</sup> method. A destination folder can also be specified, but it is optional. If no destination folder is specified, it is constructed by using the project file path and name in the same manner as SetupBuilder does it. This method is called automatically by the [CompileSBProject](#)<sup>[243]</sup>.

**Please note** that the command line length is limited and varies depending on what operating system is in use. There is a basic length checking mechanism built into this method and if the command line exceeds the maximum allowed by the operating system, the [CompileSBProject](#)<sup>[243]</sup> terminates and returns -2 to the calling code.

### See also:

[AddCompilerVariable](#)<sup>[242]</sup>  
[CompileSBProject](#)<sup>[243]</sup>

#### 3.30.4.3 CompileSBProject

SetupBuilder Class - Methods

**Prototype:** (String pProjectToCompile),Long,PROC

**pProjectToCompile** Path and name of the SetupBuilder project (\*.sb5 or \*.sb6 files) to compile.

**Returns** True if the project compiled.  
 False if the project failed.  
 -1 if the SetupBuilder executable could not be found.  
 -2 if the command line is too big.

This method takes the project file passed to it and executes the SetupBuilder compiler to compile it. The example below shows the code that is in the TestSetupBuilderClass procedure in the UtilDemo.app example application in your "Clarion\3rdParty\Examples\ITUtilities" folder.

### Example:

```
CompileTheProject          ROUTINE
  Data
  R Long
  Code
  If Loc:SBProjectDestFolder
    ! Set the destination folder if it is specified. Comment this out if you
    ! want to use the SetupBuilder default destination.
    ITS.SetDestinationFolder(Loc:SBProjectDestFolder)
  End

  ! First parameter is the SB Compiler Variable.
  ! Second parameter is the value to place into the compiler variable
  ! Third parameter determines if the VALUE is enclosed in double quotes or not.
  ITS.AddCompilerVariable('PRODUCTVER','0.95.000',True)
  ITS.AddCompilerVariable('EXENAME','TestBuild_0.95.000.EXE',True)

  ! NOTE: This information is sent via the command line to SetupBuilder.
  ! The length of the command line is limited, depending on what
  ! Operating System you are using. The class will not run the
  ! compiler if the command line exceeds the OS limit, avoiding
  ! making a mess of things. In order to keep the command line
  ! as short as possible, make sure that you use ShortPath()
  ! on any paths that you need to pass to the SB compiler.

  ! Compile the project
  R = ITS.CompileSBProject(Loc:SBProjectToCompile)
  ITS.ODS('Return value: ' & R)
  Case R
  Of 1
    If Message('The project was compiled successfully. ' &|
      'Do you want to view the Build HTML file?',|
      'Project compiled successfully',ICON:Exclamation,|
      BUTTON:No+BUTTON:Yes,BUTTON:Yes) = BUTTON:Yes
      ITS.ShowHTMLLogFile
    End
  Of 0
    If Message('Error occured while compiling the project. ' &|
      'Do you want to view the compile log?',|
      'Errors occurred',ICON:Hand,|
      BUTTON:Yes+BUTTON:No,BUTTON:Yes) = BUTTON:Yes
      ITS.ShowLogFile(IniMGR)
    End
  Of -1
    Message('Both SetupBuilder 5 and SetupBuilder 6 are installed ' &|
      'on this machine. In that case only SetupBuilder 6.x is ' &|
      'supported and a SetupBuilder 5.x project can not be compiled.',|
      'SetupBuilder 5 and 6 detected',ICON:Hand)
  Of -2
    Message('The Command line was too long.',|
      'Command Line is too long',ICON:Hand)

  End
```

### See also:

[AddCompilerVariable](#)<sup>[242]</sup>  
[BuildCommandLine](#)<sup>[243]</sup>

## 3.30.4.4 CopyTheFiles

SetupBuilder Class - Methods

**Prototype:** `() , Long, PROC`**Returns** Number of files copied

This method creates a directory structure specified in the PathString property in the folder specified by the LocalCSIDL property. It uses the CreateDirectories method from the UtilityClass and the CopyFiles method from the ShellClass to copy the folder structure from the Global folder in the SBGlobalInstallPath property to the Local folder in the SBLocalInstallPath property. This method is called by the FinishInstall method. When the method is finished copying, it updates the FilesCopied value of the HKCU\SOFTWARE registry key along with the partial path that is specified in the [PathString](#)<sup>[238]</sup> property.

**Example:**

```
CopyTheFiles          ROUTINE
```

```
  If Loc:LocalCSIDLNumber And Loc:GlobalCSIDLNumber
    ITS.FinishInstall(Loc:PartialPath, Loc:LocalCSIDLNumber, Loc:GlobalCSIDLNumber)
  End
```

**See also:**[GlobalCSIDL](#)<sup>[237]</sup>[LocalCSIDL](#)<sup>[237]</sup>[PathString](#)<sup>[238]</sup>[SBGlobalInstallPath](#)<sup>[240]</sup>[SBLocalInstallPath](#)<sup>[240]</sup>[CreateDirectories](#)<sup>[342]</sup>[UtilityClass](#)<sup>[335]</sup>[ShellClass](#)<sup>[257]</sup>

## 3.30.4.5 CreateDestinationFolder

SetupBuilder Class - Methods

**Prototype:** `() , Long, PROC`**Returns** The number of directories created

This method uses the [CreateDirectories](#)<sup>[342]</sup> method from the [Utilities class](#)<sup>[335]</sup> to create the destination folder tree specified in the [DestinationFolder](#)<sup>[236]</sup> property. This method is used by the [CompileSBProject](#)<sup>[243]</sup> method.

**Example:**

```
  ITS.CreateDestinationFolder
```

**See also:**[CompileSBProject](#)<sup>[243]</sup>[CreateDirectories](#)<sup>[342]</sup>[DestinationFolder](#)<sup>[236]</sup>[Utilities class](#)<sup>[335]</sup>



---

**3.30.4.6 FinishInstall**

SetupBuilder Class - Methods

**Prototype:** (String pPath, Long pLocal, Long pGlobal),Long,PROC**pPath** Partial path**pLocal** Local CSIDL value, such as IT\_CSIDL\_PERSONAL**pGlobal** Global CSIDL value, such as IT\_CSIDL\_COMMON\_APPDATA**Returns** Returns number of files copied

This method is really the only method that you need to use to set up copying files from one place to the other. See the CopyTheFiles routine in the TestSetupBuilderClass procedure in the UtilDemo.app in your "Clarion\3rdParty\Examples\ITUtilities" folder.

**Example:****CopyTheFiles** ROUTINE

```
If Loc:LocalCSIDLNumber And Loc:GlobalCSIDLNumber
  ITS.FinishInstall(Loc:PartialPath,Loc:LocalCSIDLNumber,Loc:GlobalCSIDLNumber)
End
```

**See also:**[CopyTheFiles](#)<sup>[245]</sup>[SetGlobalCSIDL](#)<sup>[249]</sup>[SetLocalCSIDL](#)<sup>[250]</sup>[SetPathString](#)<sup>[250]</sup>

---

**3.30.4.7 GetDestinationFolder**

SetupBuilder Class - Methods

**Prototype:** ( ),String,PROC**Returns** Returns the contents of the DestinationFolder property

If the [DestinationFolder](#)<sup>[236]</sup> property is not set, this method will construct it based on the path and name of the Project file that is being compiled, stored in the [SBProjectToCompile](#)<sup>[241]</sup> property

**Example:**

```
S = ITS.GetDestinationFolder()
```

**See also:**[DestinationFolder](#)<sup>[236]</sup>[SBProjectToCompile](#)<sup>[241]</sup>

**3.30.4.8 GetGlobalKey****SetupBuilder Class - Methods**

---

**Prototype:** `(),String`**Returns** Returns the contents of the SBGlobalRegistryKey property.This method returns the contents of the [SBGlobalRegistryKey](#)<sup>[240]</sup> property.**Example:**

```
K = ITS.GetGlobalKey()
```

**See also:**[SBGlobalRegistryKey](#)<sup>[240]</sup>**3.30.4.9 GetGlobalPath****SetupBuilder Class - Methods**

---

**Prototype:** `(),String`**Returns** Returns the contents of the SBGlobalInstallPath property.This method returns the contents of the [SBGlobalInstallPath](#)<sup>[240]</sup> property.**Example:**

```
P = ITS.GetGlobalPath()
```

**See also:**[SBGlobalInstallPath](#)<sup>[240]</sup>**3.30.4.10 GetLocalKey****SetupBuilder Class - Methods**

---

**Prototype:** `(),String`**Returns** Returns the contents of the SBLocalRegistryKey propertyThis method returns the contents of the [SBLocalRegistryKey](#)<sup>[241]</sup> property**Example:**

```
K = ITS.GetLocalKey()
```

**See also:**[SBLocalRegistryKey](#)<sup>[241]</sup>

---

**3.30.4.11 GetLocalPath**SetupBuilder Class - Methods

---

**Prototype:**                    **(),String****Returns**                       Returns the contents of the SBLocalInstallPath property.

This method returns the contents of the [SBLocalInstallPath](#)<sup>[240]</sup> property.

**Example:**

```
P = ITS.GetLocalPath()
```

**See also:**[SBLocalInstallPath](#)<sup>[240]</sup>

---

**3.30.4.12 GetSBExecutable**SetupBuilder Class - Methods

---

**Prototype:**                    **(),BYTE****Returns**                       Returns true if the SetupBuilder executable was found

This method finds the executable for the appropriate version of SetupBuilder. This is determined by the extension of the Project to compile stored in the [SBProjectToCompile](#)<sup>[241]</sup> property. This method also constructs the path and filename of the error log, stored in the [SBErrorLogFile](#)<sup>[239]</sup> property. This method is used by the [CompileSBProject](#)<sup>[243]</sup> method. The path and name of the SetupBuilder executable is stored in the [SBExecutable](#)<sup>[239]</sup> property.

**Example:**

```
If ITS.GetSBExecutable()  
  Run(ITS.SBExecutable)  
End
```

**See also:**[CompileSBProject](#)<sup>[243]</sup>[SBExecutable](#)<sup>[239]</sup>[SBProjectToCompile](#)<sup>[241]</sup>

---

**3.30.4.13 GetSBVersionInformation**SetupBuilder Class - Methods

---

**Prototype:**                    **None****Returns**                       The method does not return a value

This method retrieves the version information from the SetupBuilder executable stored in the [SBExecutable](#)<sup>[239]</sup> property. It then splits up the first 3 components into [SBMajorVersion](#)<sup>[241]</sup>, [SBMinorVersion](#)<sup>[241]</sup> and [SBBuildNumber](#)<sup>[238]</sup> properties. The method uses the GetVersionInfo method of the [Version Class](#)<sup>[355]</sup> to retrieve the version information.

**Example:**

```
ITS.GetSBVersionInformation
Message('SetupBuilder version: ' & ITS.SBMajorVersion & '.' & ITS.SBMinorVersion &
'.' & ITS.SBBuildNumber)
```

**See also:**

[SBBuildNumber](#)<sup>[238]</sup>  
[SBExecutable](#)<sup>[239]</sup>  
[SBMajorVersion](#)<sup>[241]</sup>  
[SBMinorVersion](#)<sup>[241]</sup>  
[Version Class](#)<sup>[355]</sup>

**3.30.4.14 SetDestinationFolder**

SetupBuilder Class - Methods

**Prototype:** (String pDestination)**pDestination** The Destination folder**Returns** The method does not return a value

The method assigns the pDestination parameter to the [DestinationFolder](#)<sup>[236]</sup> property. This property is used to determine the folder where the compiled installation executable and build report html files are put after the project is compiled with the [CompileSBProject](#)<sup>[243]</sup> method. To specify a non-default destination, call this method before calling the [CompileSBProject](#)<sup>[243]</sup> method.

**Example:**

```
If Loc:SBProjectDestFolder
! Set the destination folder if it is specified.
ITS.SetDestinationFolder(Loc:SBProjectDestFolder)
End
! Compile the project
R = ITS.CompileSBProject(Loc:SBProjectToCompile)
```

**See also:**

[DestinationFolder](#)<sup>[236]</sup>  
[CompileSBProject](#)<sup>[243]</sup>

**3.30.4.15 SetGlobalCSIDL**

SetupBuilder Class - Methods

**Prototype:** (Long pCSIDL)**pCSIDL** The CSIDL value to use**Returns** The method does not return a value

This method constructs a path name based on the CSIDL passed to it and the [PathString](#)<sup>[238]</sup> property using the GetSpecialFolder method of the [Shell Class](#)<sup>[257]</sup>. The CSIDL value is stored in the [GlobalCSIDL](#)<sup>[237]</sup> property.

**Example:**

```
GetGlobalPath ROUTINE
Get(SFQ,Choice(?Loc:GlobalCSIDL))
```

```

ITS.SetPathString(Loc:PartialPath)
ITS.SetGlobalCSIDL(SFQ.FolderIDValue)

Loc:GlobalCSIDLNumber = SFQ.FolderIDValue
Loc:GlobalPath        = ITS.GetGlobalPath()
Loc:GlobalKey         = 'HKLM:\' & ITS.GetGlobalKey()
Display()

```

**See also:**

[GlobalCSIDL](#)<sup>[237]</sup>  
[PathString](#)<sup>[238]</sup>  
[Shell Class](#)<sup>[257]</sup>

**3.30.4.16 SetLocalCSIDL**

SetupBuilder Class - Methods

**Prototype:** (Long pCSIDL)

**pCSIDL** The CSIDL value to use

**Returns** The method does not return a value

This method constructs a path name based on the CSIDL passed to it and the [PathString](#)<sup>[238]</sup> property using the GetSpecialFolder method of the [Shell Class](#)<sup>[257]</sup>. The CSIDL value is stored in the [LocalCSIDL](#)<sup>[237]</sup> property.

**Example:**

```

GetLocalPath          ROUTINE
Get(SFQ,Choice(?Loc:LocalCSIDL))
ITS.SetPathString(Loc:PartialPath)
ITS.SetLocalCSIDL(SFQ.FolderIDValue)

Loc:LocalPath        = ITS.GetLocalPath()
Loc:LocalKey         = 'HKCU:\' & ITS.GetLocalKey()
Loc:LocalCSIDLNumber = SFQ.FolderIDValue
Display()

```

**See also:**

[LocalCSIDL](#)<sup>[237]</sup>  
[PathString](#)<sup>[238]</sup>  
[Shell Class](#)<sup>[257]</sup>

**3.30.4.17 SetPathString**

SetupBuilder Class - Methods

**Prototype:** (String pPathString)

**pPathString** Partial path to add to Global and Local folders as well as registry key

**Returns** The method does not return a value.

This method assigns the pPathString parameter value to the [PathString](#)<sup>[238]</sup> property. It also constructs the [SBGlobalRegistryKey](#)<sup>[240]</sup> and [SBLocalRegistryKey](#)<sup>[241]</sup> properties from the PathString. Finally it

assigns the appropriate HKCU registry key to the [FilesCopied](#)<sup>[237]</sup> property indicating if the files have been copied to the local folder for the current user or not.

**Example:**

```
GetLocalPath          ROUTINE
Get(SFQ,Choice(?Loc:LocalCSIDL))
ITS.SetPathString(Loc:PartialPath)
ITS.SetLocalCSIDL(SFQ.FolderIDValue)

Loc:LocalPath         = ITS.GetLocalPath()
Loc:LocalKey          = 'HKCU:\' & ITS.GetLocalKey()
Loc:LocalCSIDLNumber = SFQ.FolderIDValue
Display()
```

**See also:**

[FilesCopied](#)<sup>[237]</sup>  
[PathString](#)<sup>[238]</sup>  
[SBGlobalRegistryKey](#)<sup>[240]</sup>  
[SBLocalRegistryKey](#)<sup>[241]</sup>

### 3.30.4.18 ShowHTMLLogFile

SetupBuilder Class - Methods

**Prototype:**                      **None**

**Returns**                              The method does not return a value.

This method uses the OpenURL method of the [Shell Class](#)<sup>[257]</sup> to open the Build Report html file. The location and name of the Build Report is stored in the [SBHtmlLogFile](#)<sup>[240]</sup> property. The location is retrieved in the [CompileSBProject](#)<sup>[243]</sup> method and also in the [BuildCommandLine](#)<sup>[243]</sup> method.

**Example:**

```
R = ITS.CompileSBProject(Loc:SBProjectToCompile)
ITS.ODS('Return value: ' & R)
Case R
Of 1
  If Message('The project was compiled successfully. ' &|
    'Do you want to view the Build HTML file?',|
    'Project compiled successfully',ICON:Exclamation,|
    BUTTON:No+BUTTON:Yes,BUTTON:Yes) = BUTTON:Yes
    ITS.ShowHTMLLogFile
  End
Of 0
  If Message('Error occured while compiling the project. ' &|
    'Do you want to view the compile log?',|
    'Errors occurred',ICON:Hand,|
    BUTTON:Yes+BUTTON:No,BUTTON:Yes) = BUTTON:Yes
    ITS.ShowLogFile(IniMGR)
  End
Of -1
  Message('Both SetupBuilder 5 and SetupBuilder 6 are installed ' &|
    'on this machine. In that case only SetupBuilder 6.x is ' &|
    'supported and a SetupBuilder 5.x project can not be compiled.',|
    'SetupBuilder 5 and 6 detected',ICON:Hand)
Of -2
  Message('The Command line was too long.',|
    'Command Line is too long',ICON:Hand)
```

End

**See also:**

[BuildCommandLine](#)<sup>[243]</sup>  
[CompileSBProject](#)<sup>[243]</sup>  
[SBHtmlLogFile](#)<sup>[240]</sup>  
[Shell Class](#)<sup>[257]</sup>

### 3.30.4.19 ShowLogFile - Window

SetupBuilder Class - Methods

**Prototype:** (INIClass pINIMgr)

**pINIMgr** Global INI Manager class that is used to store window size and position.

**Returns** The method does not return a value

This method can be called to open and view the error log file generated if the compile process failed. That happens only if the [CompileSBProject](#)<sup>[243]</sup> method returns false. This method shows the file in a Clarion window that will save it's size and position using the standard INI Manager class being passed in the pINIMgr parameter. There is another [ShowLogFile](#)<sup>[252]</sup> method that can show the error log in either a window (which does not store it's size and position) or using the associated program by using ShellExecute. The filename for the error log file is stored in the [SBErrorLogFile](#)<sup>[239]</sup> property.

**Example:**

```
R = ITS.CompileSBProject(Loc:SBProjectToCompile)
Case R
Of 1
  If Message('The project was compiled successfully. ' &|
            'Do you want to view the Build HTML file?',|
            'Project compiled successfully',ICON:Exclamation,|
            BUTTON:No+BUTTON:Yes,BUTTON:Yes) = BUTTON:Yes
    ITS.ShowHTMLLogFile
  End
Of 0
  If Message('Error occured while compiling the project. ' &|
            'Do you want to view the compile log?',|
            'Errors occurred',ICON:Hand,|
            BUTTON:Yes+BUTTON:No,BUTTON:Yes) = BUTTON:Yes
    ITS.ShowLogFile(InimGR)
  End
Of -1
  Message('Both SetupBuilder 5 and SetupBuilder 6 are installed ' &|
        'on this machine. In that case only SetupBuilder 6.x is ' &|
        'supported and a SetupBuilder 5.x project can not be compiled.',|
        'SetupBuilder 5 and 6 detected',ICON:Hand)
Of -2
  Message('The Command line was too long.',|
        'Command Line is too long',ICON:Hand)

End
```

**See also:**

[CompileSBProject](#)<sup>[243]</sup>  
[SBErrorLogFile](#)<sup>[239]</sup>  
[ShowLogFile - ShellExecute](#)<sup>[252]</sup>

## 3.30.4.20 ShowLogFile - ShellExecute

SetupBuilder Class - Methods

**Prototype:** (Byte pOpenInWindow=True)**pOpenInWindow** Indicates if the logfile should be opened in a Clarion window or if it should be opened with associated program using ShellExecute.**Returns** The method does not return a value

This method can be called to open and view the error log file generated if the compile process failed. That happens only if the [CompileSBProject](#)<sup>[243]</sup> method returns false. There is another [ShowLogFile](#)<sup>[252]</sup> method that will always show the error log in a Clarion window which is resizable and stores the window size and location in the standard INIManager class, which is passed to it. The filename for the error log file is stored in the [SBErrorLogFile](#)<sup>[239]</sup> property.

**Example:**

```

R = ITS.CompileSBProject(Loc:SBProjectToCompile)
Case R
Of 1
  If Message('The project was compiled successfully. ' &|
    'Do you want to view the Build HTML file?',|
    'Project compiled successfully',ICON:Exclamation,|
    BUTTON:No+BUTTON:Yes,BUTTON:Yes) = BUTTON:Yes
    ITS.ShowHTMLLogFile
  End
Of 0
  If Message('Error ocured while compiling the project. ' &|
    'Do you want to view the compile log?',|
    'Errors occurred',ICON:Hand,|
    BUTTON:Yes+BUTTON:No,BUTTON:Yes) = BUTTON:Yes
    ITS.ShowLogFile(True)    ! Shows in Clarion window
    !ITS.ShowLogFile(False) ! Would use associated program
  End
Of -1
  Message('Both SetupBuilder 5 and SetupBuilder 6 are installed ' &|
    'on this machine. In that case only SetupBuilder 6.x is ' &|
    'supported and a SetupBuilder 5.x project can not be compiled.',|
    'SetupBuilder 5 and 6 detected',ICON:Hand)
Of -2
  Message('The Command line was too long.',|
    'Command Line is too long',ICON:Hand)

End

```

**See also:**[CompileSBProject](#)<sup>[243]</sup>[SBErrorLogFile](#)<sup>[239]</sup>[ShowLogFile - Window](#)<sup>[252]</sup>

## 3.30.4.21 Construct

SetupBuilder Class - Methods

**Prototype:** None



**Returns** The method does not return value.

The Construct method creates a new [CompilerVariables](#)<sup>[236]</sup> property based on the [SBCompileVars](#)<sup>[235]</sup> data type.

**Example:**

None

**See also:**

[Destruct](#)<sup>[254]</sup>

### 3.30.4.22 Destruct

SetupBuilder Class - Methods

**Prototype:** None

**Returns** The method does not return value.

The Destruct method frees and disposes of the CompilerVariables property as well as the SBCommandLine property.

**Example:**

None

**See also:**

[Construct](#)<sup>[253]</sup>

## 3.30.5 Tutorial

SetupBuilder Class

### SetupBuilder Class (*ITSetupBuilderClass*)

The [SetupBuilder](#) Class has 22 methods (functions) that perform a variety of tasks related to [SetupBuilder](#) or installs. You can easily include these in your software. The [SetupBuilder](#) class has two main functionalities.

First is to make it easy to copy files from a common install folder, such as "All Users\Application Data" to a local folder such as "User Name\Application Data" This is very important when installing on Windows Vista and Windows 7 because the installer normally cannot install into user folders as it requires administrator access, which changes the user account.

The second is to compile [SetupBuilder](#) projects. This can be useful if you want to automate compiling your [SetupBuilder](#) project.

**The following methods are used to copy installed files:**

- [SetGlobalCSIDL](#)<sup>[249]</sup>/[SetLocalCSIDL](#)<sup>[250]</sup>

This sets the CSIDL location for the source and destination respectively when copying files

from a common (global) location to a user specific (local) location. Note that KnownFolderID is currently not supported by the Utilities.

- [CopyTheFiles](#)<sup>[245]</sup>

This method copies all files and folders from the source folder to the destination folder. A partial path ([PathString](#)<sup>[238]</sup>) is used to determine the full source path, i.e. it is appended to the CSIDL folder for both the source and the destination. For example if the CSIDL is CSIDL\_COMMON\_APPDATA, and the partial [PathString](#)<sup>[238]</sup> is "Icetips Creative\Utilities" this would mean that the source folder is set to "C:\Documents and Settings\All Users\Application Data\Icetips Creative\Utilities" The same partial folder is appended to the destination CSIDL folder. The [PathString](#)<sup>[238]</sup> is also used to update a registry key under HKCU\Software - in this case it would be "HKCU\Software\Icetips Creative\Utilities" with a value called [FilesCopied](#)<sup>[237]</sup>. [CopyTheFiles](#)<sup>[245]</sup> creates this key and value if it doesn't exist and sets [FilesCopied](#)<sup>[237]</sup> to True. This method is used by the [FinishTheInstall](#)<sup>[344]</sup> method which you would generally call before you access any files in your software to ensure that user data has been set up.

- [SetPathString](#)<sup>[250]</sup>

The [PathString](#)<sup>[238]</sup> contains the partial path that is used in [CopyTheFiles](#)<sup>[245]</sup> to determine source and destination folders as well as the registry key to update.

- [FinishInstall](#)<sup>[246]</sup>

This is a "do-it-all" method that takes the CSIDL values for the source and destination and the partial path string and copies the files and does all the work. This method is all you need to use to copy the data and set everything right. You would normally call this method before you do any file access in your program to ensure that all user data has been set up.

#### The following methods are used to compile [SetupBuilder](#) projects:

- [CompileSBProject](#)<sup>[243]</sup>

Use this method to compile a [SetupBuilder](#) project. If you set the [DestinationFolder](#)<sup>[236]</sup> property before you call this method the project will be compiled into that folder. If the folder does not exist it will be created. Note that this only works in [SetupBuilder](#) 6.5 build 2000 or later. In earlier builds this will be ignored and the default destination used, which is the location of the project file with a new folder created with the same name as the project file.

- [CompileSBProject](#)<sup>[243]</sup>

Use this method to compile a [SetupBuilder](#) project. If you set the [DestinationFolder](#)<sup>[236]</sup> property before you call this method the project will be compiled into that folder. If the folder does not exist it will be created. Note that this only works in [SetupBuilder](#) 6.5 build 2000 or later. In earlier builds this will be ignored and the default destination used, which is the location of the project file with a new folder created with the same name as the project file.

- [AddCompilerVariable](#)<sup>[242]</sup>

This method can be used to pass values for compiler variables to your [SetupBuilder](#) project. This is limited to the amount of data that can be passed via the command line to the [SetupBuilder](#) compiler. Under Vista this is around 2K but under XP this should be close to 8K. This allows you to pass for example version number to user in the compile process. Note that passing the compiler variables to the project does NOT update the project, it simply instructs the compiler to use the values instead of the values in the project.

The demo application ([UtilDemo.app](#)<sup>[514]</sup>) that is installed into the "Clarion\3rdParty\Examples\ITUtilities" folder contains a procedure called [TestSetupBuilderClass](#)<sup>[514]</sup> that demonstrates how to use these methods to compile a [SetupBuilder](#) project as well as copy the files.

## 3.31 Shell Class

### 3.31.1 Overview

### Shell Class

The Shell class has various methods that interact with the operating system shell, such as to run programs, copy files, create folders etc.

```
ITShellClass      Class(ITStringClass),TYPE,Module('ITShellClass.clw'),Link('ITShellClass.clw')
ShowSetting[258]    Long      !! 2009-05-07: Used to determine Show in ITRun
EnvVars          &tEnvQueue

APIErrorHandler[260] Procedure(String pCaption),VIRTUAL
AboutShell[258]    Procedure(String pApp, Long pW=IT_NULL, <String pOther>, Long pIcon)
AssociateProgram[260] Procedure(String pProgramExe, String pFileExt, String pFileTypeNa
CopyFiles[261]     Procedure(String pSource, String pDestination, Byte pCopyFilesOnly)
CreateDirectory[262] Procedure(String pDirectory),Long,PROC
GenEnvVariables  PROCEDURE (),LONG,PROC
GetAssociatedProg[264] Procedure(String pFileName),String
GetAssociatedVerb[264] Procedure(String pExtension, <String pVerb>),String
GetEnvVar[265]     Procedure(String pEnvVar), String
SetEnvVar[274]     Procedure(String pEnvVar,String pValue),LONG
ExpandEnvString[263] Procedure(String pSt),String
GetExeFromExtension[266] Procedure(String pExtension),String
GetSpecialFolder[267] Procedure(Long pFolderID),String
ITRun[269]         Procedure(String pCommandLine, Long pWait=0, <String pParameters>)
ITRunWait[271]     Procedure(String pCommandLine, Long pWait=0, <String pParameters>)
ITRunFile[270]     Procedure(String pCommandLine, Long pWait=0, <String pVerb>, <String pFile>)
ITShellExec[272]  Procedure(String pFile, <String pOp>, <String pParam>, <String pDir>)
OpenURL[273]      Procedure(String pURL),VIRTUAL !! AB 2006-03-06
ShellExec[275]    Procedure(Long pW, String pOp, String pFile, <String pParam>, <String pDir>)
ShellExecEx[275] Procedure(*IT_SHELLEXECUTEINFO pShellExecInfo),IT_BOOL
ShowFilePropertyWindow[276] Procedure(String pFileName,<String pTab>)
PathIsDir[273]    Procedure(String pPath),Byte
Construct[82]     Procedure
Destruct[82]     Procedure

End
```

### 3.31.2 Data Types

### Shell Class

The Shell class uses the following datatypes:

[IT\\_SHELLEXECUTEINFO](#)<sup>[257]</sup>

#### 3.31.2.1 IT\_SHELLEXECUTEINFO

#### Shell Class - Data Types

This structure is used in the ShellExecEx method for the ShellExecuteEx api call. For more information see [SHELLEXECUTEINFO structure on MSDN](#).

```
IT_SHELLEXECUTEINFO GROUP,TYPE
cbSize              IT_DWORD      ! ULONG
fMask               ULONG
hwnd               IT_HWND       ! UNSIGNED
lpVerb              Long
```

```

lpFile           Long
lpParameters     Long
lpDirectory      Long
nShow            IT_int           ! SIGNED
hInstApp         IT_HINSTANCE  ! UNSIGNED
lpIDLList        IT_LPVOID     ! ULONG
lpClass          Long
hkeyClass        IT_HKEY       ! UNSIGNED
dwHotKey         IT_DWORD     ! ULONG
DUMMYUNIONNAME   Long           ! Pointer to union...
hProcess         IT_HANDLE     ! UNSIGNED
                END

```

### 3.31.2.2 tEnvQueue

Shell Class - Data Types

This queue is used in the GenEnvVariables method to store the retrieved environment variables and their values.

```

tEnvQueue           QUEUE, TYPE
VarName             CSTRING(101)
VarValue           CSTRING(8192)
                END

```

## 3.31.3 Properties

Shell Class

### 3.31.3.1 EnvVars

Shell Class - Properties

The EnvVars property is used in the GenEnvVariables methods and is used to store the environment variables and their data.

```

EnvVars             &tEnvQueue

```

### 3.31.3.2 ShowSetting

Shell Class - Properties

This can be set before a call to [ITRun](#)<sup>[269]</sup>, [ITRunWait](#)<sup>[271]</sup> and [ITRunFile](#)<sup>[270]</sup> to indicate the show type to use. Possible values are:

```

IT_SW_HIDE           EQUATE(0)
IT_SW_SHOWNORMAL    EQUATE(1)
IT_SW_SHOWMINIMIZED EQUATE(2)
IT_SW_SHOWMAXIMIZED EQUATE(3)
IT_SW_SHOWNOACTIVATE EQUATE(4)
IT_SW_SHOW           EQUATE(5)
IT_SW_MINIMIZE      EQUATE(6)
IT_SW_SHOWMINNOACTIVE EQUATE(7)
IT_SW_SHOWNA        EQUATE(8)
IT_SW_RESTORE       EQUATE(9)

```

## 3.31.4 Methods

Shell Class

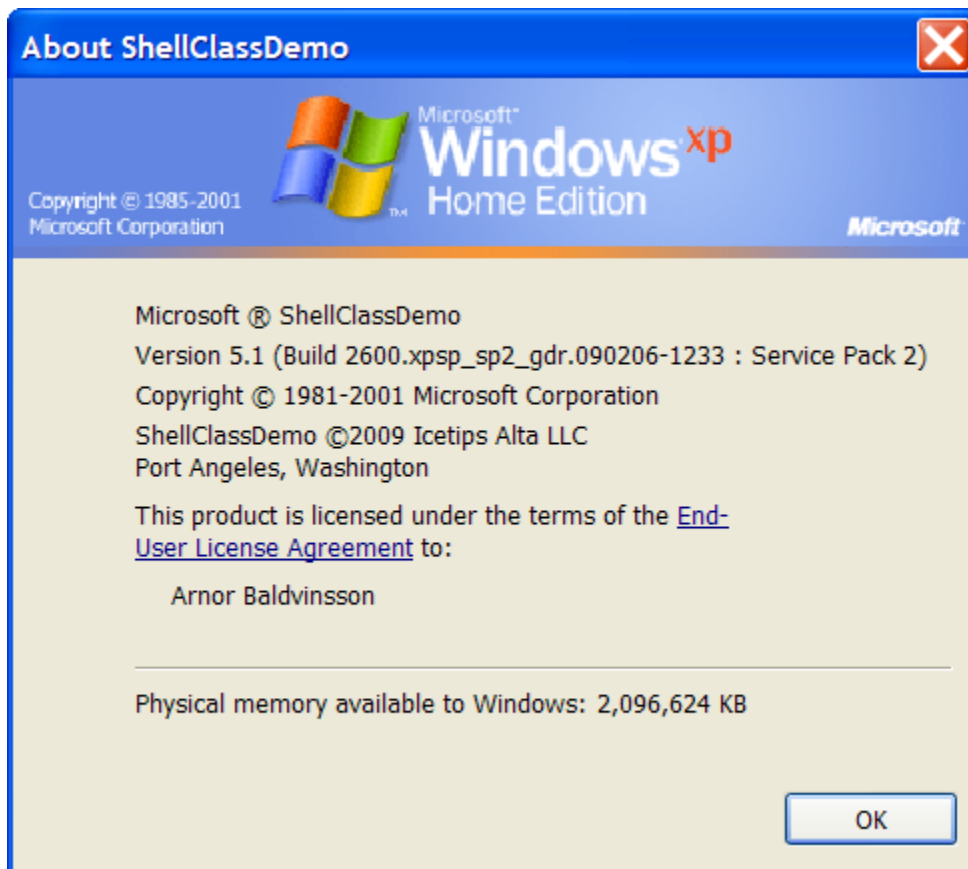
### 3.31.4.1 AboutShell

Shell Class - Methods

**Prototype:** (String pApp, Long pW=IT\_NULL, <String pOther>, Long pIcon=IT\_NULL)

<b>pApp</b>	Name of the app. This appears after the "Microsoft ® " in the first line on the window body.
<b>pW</b>	Handle of the parent window. This defaults to IT_NULL. Use PROP:Handle to get the handle of a window if you want to pass it as parameter.
<b>pOther</b>	String used below the Microsoft's copyright notice. This can be maximum two lines, separated with <13,10>
<b>pIcon</b>	Handle to an icon to use on the window.

The AboutShell method displays the standard "About" window. See below.



### Example:

```
ITS ITShellClass
Code
ITS.AboutShell('ShellClassDemo',, 'ShellClassDemo ©2009 Icetips Alta LLC<13,10>Port
Angeles, Washington')
```

This code produced the window in the screenshot above.

**3.31.4.2 APIErrorHandler**

Shell Class - Methods

**Prototype:** (String pCaption),VIRTUAL**pCaption** Caption for the message window

This method get's the last API error code and error text and shows a message window with the error information. This method uses the [GetLastAPIError](#)<sup>[66]</sup> method in the Core Class to get the last API error information.

**Example:**

```
ITS.APIErrorHandler('Error after copying files')
```

**See also:**[LastApiError](#)<sup>[55]</sup>[LastApiErrorCode](#)<sup>[56]</sup>[GetLastAPIError](#)<sup>[66]</sup>[GetLastAPIErrorCode](#)<sup>[67]</sup>**3.31.4.3 AssociateProgram**

Shell Class - Methods

**Prototype:** (String pProgramExe, String pFileExt, String pFileTypeName, Long pIconIndex=0),BYTE !! Returns True if association was successful.**pProgramExe** Path and name of the executable to associate with the file extension specified in pFileExt**pFileExt** Full file extension (i.e. in the format of ".extension" note the prefixed period) of the file type to associate with the executable file specified in pProgramExe**pFileTypeName** Name for the file type.**pIconIndex** Index for the icon to use with the association. Defaults to the default icon of the executable (0)**Returns** Returns true if the association was successful.

This methods makes it easy to associate specific program with specific file extension so that double clicking on the file in Windows Explorer will load the program. Note that it is up to the developer to parse the command line parameters of the program.

Note that executing this method from a non-elevated program under Vista, Windows Server 2008 or Windows 7 will trigger virtualization writing to the registry keys and the information may be written to the HKEY\_CURRENT\_USER instead of HKEY\_CLASSES\_ROOT.

**Example:**

```
If Message('This will associate ".abcdefg" with the ShellClassDemo program. Do
you want to continue?',|
    'Associate extension with this
program?',ICON:Question,BUTTON:Yes+BUTTON:No,BUTTON:No) = BUTTON:Yes
    ITS.AssociateProgram(ITS.EXENAME, '.abcdefg', 'Icetips.CoreClassDemo')
End
```

**See also:**

[GetAssociatedProg](#) <sup>[264]</sup>  
[GetAssociatedVerb](#) <sup>[264]</sup>  
[ShellExec](#) <sup>[275]</sup>  
[ShellExecEx](#) <sup>[275]</sup>  
[ITRunFile](#) <sup>[270]</sup>  
[OpenURL](#) <sup>[273]</sup>

### 3.31.4.4 CopyFiles

Shell Class - Methods

**Prototype:** (String pSource, String pDestination, Byte pCopyFilesOnly=True, Byte pCopySubDirs=False, Byte pConfirmCreateDest=False, Byte pSimpleProgress=False, Long pExtraAttrib=0, Byte pReplaceAttrib=0), Long, Proc

**pSource** The source folder and files. This can be a NULL character separated string with a list of fully qualified filenames.

**pDestination** Destination folder or file.

**pCopyFilesOnly** Set to True if you want to copy only files.

**pCopySubDirs** Set to True if you want to copy subfolders as well.

**pConfirmCreateDest** Set to True to confirm creation of the destination folder(s)

**pSimpleProgress** Set to True if you want to display a simple progress window.

**pExtraAttrib** Extra attributes/flags used in the fFlags field in the [SHFILEOPSTRUCT](#)

**pReplaceAttrib** Can only be specified with pExtraAttrib. If it is set to true, the complete attribute set is replaced. If it is set to false, the pExtraAttrib value is added to the FileOp.fFlags property.

**Returns** Returns 0 if the operation was successful. If the operation failed it returns a [standard windows error code](#). See <http://msdn.microsoft.com/en-us/library/bb762164.aspx> for additional information on old error codes that this method can still return. To get the error code and formatted error message use the [LastAPIError](#) <sup>[55]</sup> or [LastAPIErrorCode](#) <sup>[56]</sup> class properties.

This method is designed to copy files from one place to another. Internally it uses [SHFileOperation](#) to accomplish that.

Please see [http://msdn.microsoft.com/en-us/library/windows/desktop/bb759795\(v=vs.85\).aspx](http://msdn.microsoft.com/en-us/library/windows/desktop/bb759795(v=vs.85).aspx) for information about what flags you can specify in the pExtraAttrib. Here are two examples on how to deal with a situation when you are copying files to a destination folder where the file exists

**IT\_FOF\_RENAMEONCOLLISION** will not prompt user but will create a new filename GLPOST - Copy.csv As for subsequent copy again, the filename will be GLPOST - Copy(2).csv

**IT\_FOF\_NOCONFIRMATION** will not prompt user and overwrite the existing file.

#### Example:

```
If Message('Are you sure that you want to copy "' & Clip(Loc:Source) & '" to "' &
Clip(Loc:Destination) & '"?', 'Copy Files?', |
ICON:Question, Button:Yes+Button:No, Button:No) = Button:Yes
```



```

! Copy the files
ITS.CopyFiles(Loc:Source,Loc:Destination)
End

```

**See also:**

[Windows System Error Codes on MSDN](#)

[SHFileOperation documentation on MSDN](#) - including old error codes.

**3.31.4.5 CreateDirectory**

Shell Class - Methods

**Prototype:** (String pDirectory),Long,PROC

**pDirectory** Directory path to create

**Returns** Returns the return value for SHCreateDirectoryEx, see link to MSDN below. If the method succeeds it will return IT\_ERROR\_SUCCESS

This method can be used to create a single multi-level directory structure. If one or more path is not found it is created.

**Example:**

```

ITS ITShellClass
Code
Loc:FolderToCreate = 'c:\test\test\test'
ITS.CreateDirectory(Loc:FolderToCreate)

```

This will create the directory levels needed to construct this path.

**See also:**

[http://msdn.microsoft.com/en-us/library/bb762131\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/bb762131(VS.85).aspx)

**3.31.4.6 CreateFolder**

Shell Class - Methods

**Prototype:** (String pDirectory),Long,PROC

**pDirectory** Directory path to create

**Returns** Returns the return value for SHCreateDirectoryEx, see link to MSDN below. If the method succeeds it will return IT\_ERROR\_SUCCESS

This method can be used to create a single multi-level directory structure. If one or more path is not found it is created. Note that this method simply calls CreateDirectory.

**Example:**

```

ITS ITShellClass
Code
Loc:FolderToCreate = 'c:\test\test\test'
ITS.CreateFolder(Loc:FolderToCreate)

```

This will create the directory levels needed to construct this path.

**See also:**

[http://msdn.microsoft.com/en-us/library/bb762131\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/bb762131(VS.85).aspx)

### 3.31.4.7 ExpandEnvString

Shell Class - Methods

**Prototype:** (String pSt, Byte pReturnEmpty=0),String

**pSt** Environment string to expand

**pReturnEmpty** Return an empty string if the environment variable is empty

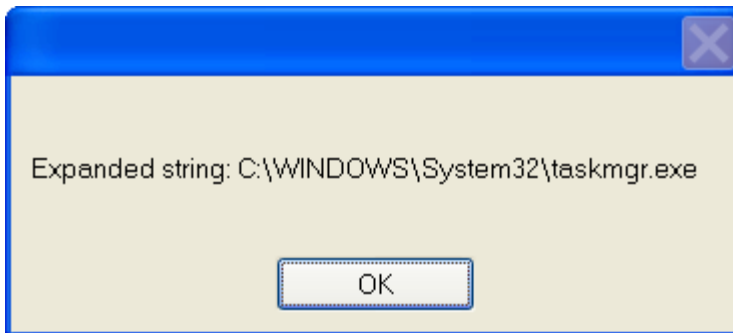
**Returns** The expanded environment string

This method is used to take a string that contains an environment variable, such as %PATH% and expand it. The environment variable can be the entire string or it can be just part of it. For example '%PATH%' or 'The path contains "%PATH%'.

**Example:**

```
ITS ITShellClass
Loc:EnvStringToExpand String(255)
Code
Loc:EnvStringToExpand = '%SystemRoot%\System32\taskmgr.exe'
Loc:EnvStringToExpand = ITS.ExpandEnvString(Loc:EnvStringToExpand)
Message('Expanded string: ' & Loc:EnvStringToExpand)
```

This would result in a message similar to this:



**See also:**

[SetEnvVar](#)<sup>[274]</sup>

### 3.31.4.8 GenEnvVariables

Shell Class - Methods

**Prototype:** (),LONG,PROC

**Returns** Returns the number of environment variables retrieved from the operating system environment

**Example:**

```

ITS ITStringClass
I LONG
CODE
ITS.GenEnvVariables()
LOOP I = 1 TO RECORDS(ITS.EnvVars)
  GET(ITS.EnvVars,I)
  ITS.ODS(FORMAT(I,@n_3) & ' ' & FORMAT(ITS.EnvVars.VarName,@s30) & ' =
' & ITS.EnvVars.VarValue)
END

```

**See also:**[GetEnvVar](#)<sup>[265]</sup>**3.31.4.9 GetAssociatedProg**

Shell Class - Methods

**Prototype:** (String pFileName),String**pFileName** Name of the file to get associated program for.**Returns** The full path and filename of the executable associated with the file. If no association is found, the method returns an empty string.

Use this method to find executable associated with specific file extension, such as .xls for MS Excel etc. Using any of the run or ShellExecute methods uses the same method to find the associated executable to be able to run files, open web pages etc. etc. Note that the file MUST exist. If the file does not exist use [GetExeFromExtension](#)<sup>[266]</sup>.

**Example:**

```

ITS ITShellClass
Loc:FileName String(255)
Code
Loc:FileName = 'c:\test.aprj' !! Build Automator Extension
Message('Program to open ' & Clip(Loc:FileName) & ': ' & |
ITS.GetExeFromExtension(Loc:FileName), 'Associated
Executable', ICON:Exclamation)

```

**See also:**[AssociateProgram](#)<sup>[260]</sup>[GetAssociatedVerb](#)<sup>[264]</sup>[GetExeFromExtension](#)<sup>[266]</sup>[ITRun](#)<sup>[269]</sup>[ITRunWait](#)<sup>[271]</sup>[ITShellExec](#)<sup>[272]</sup>[ShellExec](#)<sup>[275]</sup>[ShellExecEx](#)<sup>[275]</sup>**3.31.4.10 GetAssociatedVerb**

Shell Class - Methods

**Prototype:** (String pExtension, <String pVerb>),String**pExtension** Extension to find the verb information for

**pVerb** Verb to query. This is "open" by default.

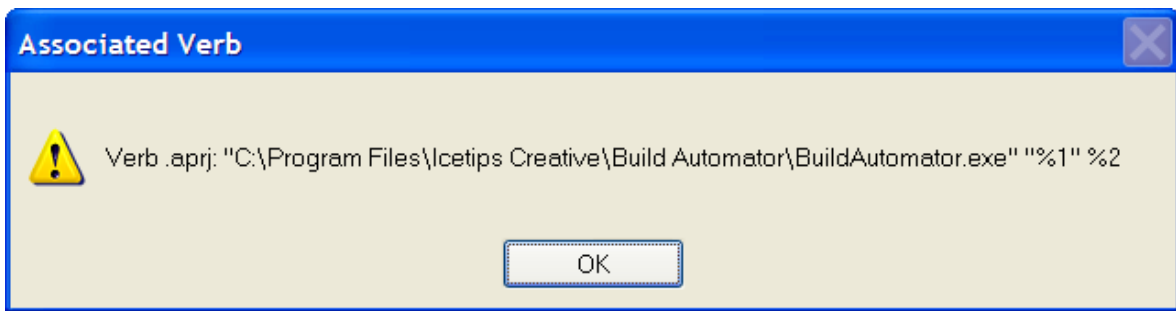
**Returns** The full verb information from the registry.

This is used to find the full command line used to run a program when a particular verb is used to execute the program with ShellExecute or related api calls.

**Example:**

```
ITS ITShellClass
Loc:Extension String(10)
Code
Loc:Extension = '.aprx' !! Build Automator extension
Message('Verb ' & Clip(Loc:Extension) & ': ' &|
        ITS.GetAssociatedVerb(Loc:Extension), 'Associated Verb', ICON:Exclamation)
```

This will result in a message something like this:



**See also:**

[GetAssociatedProg](#)<sup>[264]</sup>

[ITRun](#)<sup>[269]</sup>

[ITRunWait](#)<sup>[271]</sup>

[ITShellExec](#)<sup>[272]</sup>

[ShellExec](#)<sup>[275]</sup>

[ShellExecEx](#)<sup>[275]</sup>

### 3.31.4.11 GetEnvVar

Shell Class - Methods

**Prototype:** (String pEnvVar), String

**pEnvVar** The Environment variable to retrieve.

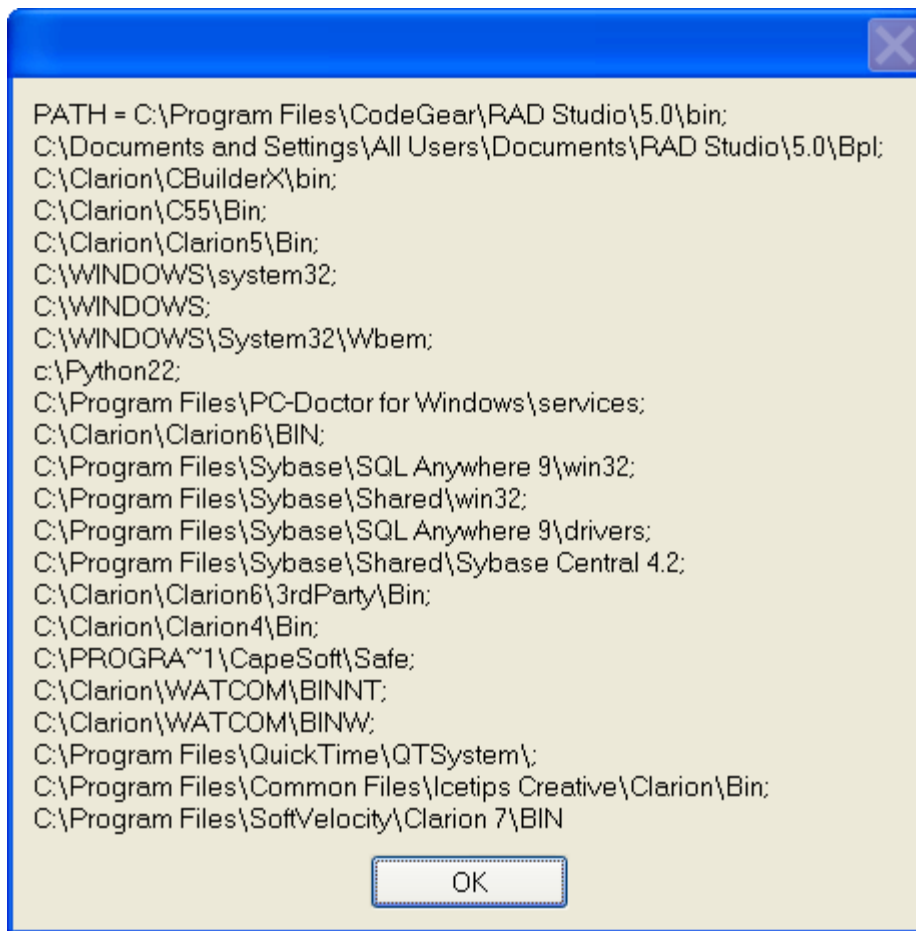
**Returns** String with the value of the environment variable

Use this method to get the value of a single environment variable.

**Example:**

```
ITS ITShellClass
Loc:Path CString(10000)
Code
Loc:Path = ITS.GetEnvVar('PATH')
ITS.SearchReplace(';','<13,10>',Loc:Path)
Message('PATH = ' & Loc:Path)
```

This results in a message like this one:



See also:

[ExpandEnvString](#)<sup>263</sup>

[SetEnvVar](#)<sup>274</sup>

[http://msdn.microsoft.com/en-us/library/ms683188\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/ms683188(VS.85).aspx)

### 3.31.4.12 GetExeFromExtension

Shell Class - Methods

**Prototype:** (String pExtension),String

**pExtension** Extension to find executable for.

**Returns** The full path and filename of the associated executable if it is found. If not executable is found it returns an empty string.

This method can be used to find executable programs that are associated with extensions without the file existing. GetAssociatedProg requires that the file exists so GetExeFromExtension is an ideal replacement if the file doesn't exist. Note that the extension parameter must ONLY include the extension part, not a full filename.

**Example:**

```
ITS ITShellClass
Loc:Extension String(10)
Code
Loc:Extension = '.aprx' !! Build Automator Extension
Message('Program to open ' & Clip(Loc:Extension) & ': ' &|
ITS.GetExeFromExtension(Loc:Extension), 'Associated
Executable', ICON:Exclamation)
```

**See also:**

[GetAssociatedProg](#) 264

[GetAssociatedVerb](#) 264

**3.31.4.13 GetSpecialFolder**

Shell Class - Methods

**Prototype:** (Long pFolderID),String

**pFolderID** One of the IT\_CSIDL equates to is appropriate for the folder.

**Returns** String with the path or empty string if the CSIDL doesn't exist.

This method uses SHGetSpecialFolderPath API to retrieve the appropriate path string. Currently the Icetips Utilities do not support [KNOWNFOLDERID](#). However, CSIDL are supported on Vista, Windows 2008 and Windows 7 so this method is fully valid on those operating systems. We expect to add support for [KNOWNFOLDERID](#) in early 2010.

Valid values for pFolderID are:

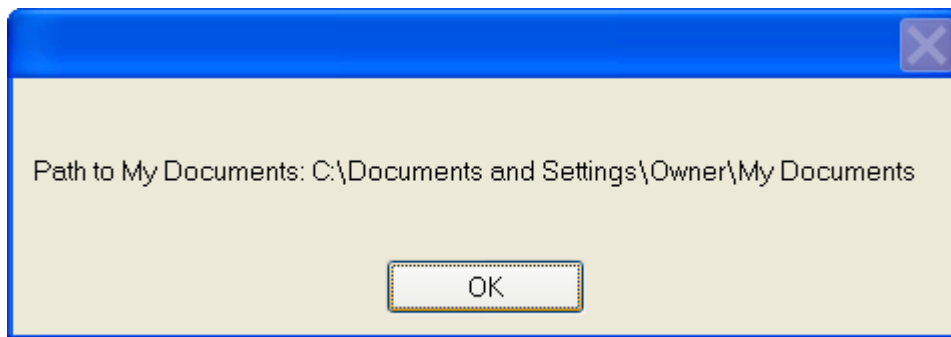
```
IT_CSIDL_DESKTOP
IT_CSIDL_INTERNET
IT_CSIDL_PROGRAMS
IT_CSIDL_CONTROLS
IT_CSIDL_PRINTERS
IT_CSIDL_PERSONAL
IT_CSIDL_FAVORITES
IT_CSIDL_STARTUP
IT_CSIDL_RECENT
IT_CSIDL_SENDDO
IT_CSIDL_BITBUCKET
IT_CSIDL_STARTMENU
IT_CSIDL_DESKTOPDIRECTORY
IT_CSIDL_DRIVES
IT_CSIDL_NETWORK
IT_CSIDL_NETHOOD
IT_CSIDL_FONTS
IT_CSIDL_TEMPLATES
IT_CSIDL_COMMON_STARTMENU
IT_CSIDL_COMMON_PROGRAMS
IT_CSIDL_COMMON_STARTUP
IT_CSIDL_COMMON_DESKTOPDIRECTORY
IT_CSIDL_APPDATA
IT_CSIDL_PRINTHOOD
IT_CSIDL_LOCAL_APPDATA
IT_CSIDL_ALTSTARTUP
IT_CSIDL_COMMON_ALTSTARTUP
IT_CSIDL_COMMON_FAVORITES
IT_CSIDL_INTERNET_CACHE
IT_CSIDL_COOKIES
IT_CSIDL_HISTORY
IT_CSIDL_COMMON_APPDATA
IT_CSIDL_WINDOWS
IT_CSIDL_SYSTEM
IT_CSIDL_PROGRAM_FILES
```

```
IT_CSIDL_MYPICTURES
IT_CSIDL_PROFILE
IT_CSIDL_SYSTEMX86
IT_CSIDL_PROGRAM_FILESX86
IT_CSIDL_PROGRAM_FILES_COMMON
IT_CSIDL_PROGRAM_FILES_COMMONX86
IT_CSIDL_COMMON_TEMPLATES
IT_CSIDL_COMMON_DOCUMENTS
IT_CSIDL_COMMON_ADMINTOOLS
IT_CSIDL_ADMINTOOLS
```

**Example:**

```
ITS ITShellClass
Code
Message('Path to My Documents: ' & ITS.GetSpecialFolder(IT_CSIDL_PERSONAL))
```

This would result in a message like this:

**See also:**

[http://msdn.microsoft.com/en-us/library/bb762494\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/bb762494(VS.85).aspx)

[http://msdn.microsoft.com/en-us/library/bb762204\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/bb762204(VS.85).aspx)

---

**3.31.4.14 IsUserAdmin**

Shell Class - Methods

**Prototype:**                    **(),BYTE****Returns**                        True if the current user is logged in as administrator

This method can be used with programs running under [User Access Control](#) to test if the program is running with administrator credentials, i.e. if the program is running elevated.

**Example:**

```
ITS ITShellClass
Code
If ITS.IsUserAdmin()
  Message('Program is elevated')
Else
  Message('Program is NOT elevated')
End
```

**See also:**

[IsProgramElevated](#) <sup>269</sup>

[ITRun](#) <sup>[269]</sup>

### 3.31.4.15 IsProgramElevated

Shell Class - Methods

**Prototype:** **(),BYTE**

**Returns** True if the current user is logged in as administrator

This method can be used with programs running under [User Access Control](#) to test if the program is running with administrator credentials, i.e. if the program is running elevated. Note that this simply a wrapper for the [IsUserAdmin](#) <sup>[268]</sup> method.

**Example:**

```
ITS ITShellClass
Code
If ITS.IsProgramElevated()
    Message('Program is elevated')
Else
    Message('Program is NOT elevated')
End
```

**See also:**

[IsUserAdmin](#) <sup>[268]</sup>

[ITRun](#) <sup>[269]</sup>

### 3.31.4.16 ITRun

Shell Class - Methods

**Prototype:** **(String pCommandLine, Long pWait=0, <String pParameters>,<String pStartupFolder>,Byte pElevate=0),IT\_HANDLE,PROC**

**pCommandLine** Path and name of program or file to execute. If the path is a long path (i.e. including spaces and long filename) we advise that you use double quotes around the command line. Note that this should **not** contain any parameters strings, use the pParameters parameter for that.

**pWait** True or false to indicate if the method should wait for the program to finish. If this parameter is false the method returns a handle to the started process. Default value is false (0)

**pParameters** Optional parameters to pass to the executed program. If a parameter contains a long filename or path we advise that you use double quotes around that parameter value.

**pStartupFolder** Optional startup folder. If this parameter is supplied it must point to a valid folder and the program will then behave as it if was run in the Startup Folder.

**pElevate** Optional parameter that is only valid under Vista, Windows Server 2008, Windows 7 or later operating systems where User Account Control is active. For other operating systems or if UAC is turned off, this parameter is ignored. If set to True it will force the called program to run elevated.

**Returns** Returns the handle to the process if pWait is false. If pWait is true it returns the exit code from the called process or if no exit code was received it returns the return value from [WaitForSingleObject](#) API. Note: November 12, 2011: This has changed slightly, so that if the called process returns no exit code, the



method returns 0 instead of the return value from WaitForSingleObject. The reason for this change is that it is possible that if the called process returns nothing and WaitForSingleObject returns a value that the calling code is expecting, the results are wrong.

The ITRun method is a replacement for the RUN statement in the Clarion runtime library. The advantages of using ITRun is that it will automatically elevate a program if it needs to where as RUN() cannot do that. You can also set the startup folder which you cannot do with RUN and you can also force elevation under Vista and newer operating systems where User Account Control (UAC) is active.

### Example:

```
ITS ITShellClass
Loc:ProgramToRun CString(2049)
Loc:WaitForProgram Byte
Code
  Loc:WaitForProgram = True
  Loc:ProgramToRun = 'C:\program files\Icetips Alta LLC\My program.exe'
  If Loc:ProgramToRun
    ITS.ITRun(Loc:ProgramToRun,Loc:WaitForProgram)
  End
```

### See also:

[ITRunFile](#) <sup>[270]</sup>

[ITRunWait](#) <sup>[271]</sup>

[OpenURL](#) <sup>[273]</sup>

[ShellExec](#) <sup>[275]</sup>

[ShellExecEx](#) <sup>[275]</sup>

#### 3.31.4.17 ITRunFile

Shell Class - Methods

<b>Prototype:</b>	<b>(String pCommandLine, Long pWait=0, &lt;String pVerb&gt;, &lt;String pParameters&gt;),IT_HANDLE,PROC</b>
<b>pCommandline</b>	Path and name of file to execute. If the path is a long path (i.e. including spaces and long filename) we advise that you use double quotes around the command line.
<b>pWait</b>	True or false to indicate if the method should wait for the program to finish. If this parameter is false the method returns a handle to the started process. Default value is false (0)
<b>pVerb</b>	The verb to use, such as IT_SE_Open, IT_SE_Print, IT_SE_Explore
<b>pParameters</b>	Optional parameters to pass to the executed program. If a parameter contains a long filename or path we advise that you use double quotes around that parameter value.
<b>Returns</b>	Returns the handle to the process if pWait is false. If pWait is true it returns the exit code from the called process or if no exit code was received it returns the return value from <a href="#">WaitForSingleObject</a> API.

This method is very similar to the ITRun, except this method is more geared toward running files rather than programs. It does not have an option to elevate or set the folder path, but it allows you to set the

verb to use instead.

Available verbs are defined in the ITWin32Equates.inc file:

```
IT_SE_Open           EQUATE('open')
IT_SE_Print          EQUATE('print')
IT_SE_PrintTo        EQUATE('printto')
IT_SE_Explore        EQUATE('explore')
IT_SE_RunAs          EQUATE('runas')
IT_SE_Edit           EQUATE('edit')
IT_SE_Find           EQUATE('find')
IT_SE_Properties     EQUATE('properties')
```

### Example:

```
ITS ITShellClass
Loc:FileToRun        CString(2049)
Loc:WaitForProgram  Byte
Code
Loc:WaitForProgram = True
Loc:FileToRun       = "C:\program files\Icetips Alta LLC\My spreadsheet.xls"
ITS.ITRunFile(Loc:FileToRun,Loc:WaitForProgram,False,IT_SE_OPEN)
```

### See also:

[ITRun](#)<sup>[269]</sup>

[ITRunWait](#)<sup>[271]</sup>

[OpenURL](#)<sup>[273]</sup>

[ShellExec](#)<sup>[275]</sup>

[ShellExecEx](#)<sup>[275]</sup>

#### 3.31.4.18 ITRunWait

Shell Class - Methods

<b>Prototype:</b>	<b>(String pCommandLine, Long pWait=0, &lt;String pParameters&gt;,&lt;String pStartupFolder&gt;,Byte pElevate=0, Byte pShowWaitWindow=1),IT_HANDLE,PROC</b>
<b>pCommandline</b>	Path and name of program or file to execute. If the path is a long path (i.e. including spaces and long filename) we advise that you use double quotes around the command line. Note that this should <b>not</b> contain any parameters strings, use the pParameters parameter for that.
<b>pWait</b>	True or false to indicate if the method should wait for the program to finish. If this parameter is false the method returns a handle to the started process. If this parameter is false, the pShowWaitWindow parameter is ignored and the wait window is not shown. Default value is false (0)
<b>pParameters</b>	Optional parameters to pass to the executed program. If a parameter contains a long filename or path we advise that you use double quotes around that parameter value.
<b>pStartupFolder</b>	Optional startup folder. If this parameter is supplied it must point to a valid folder and the program will then behave as it if was run in the Startup Folder.
<b>pElevate</b>	Optional parameter that is only valid under Vista, Windows Server 2008, Windows 7 or later operating systems where User Account Control is active. If set to True it will force the called program to run elevated.
<b>pShowWaitWindow</b>	Optional parameter to indicate if the Wait window should be shown or not:

### External program running, please wait...

This parameter defaults to True - i.e. to show the window.

#### Returns

Returns the handle to the process if pWait is false. If pWait is true it returns the exit code from the called process or if no exit code was received it returns the return value from [WaitForSingleObject](#) API.

The ITRunWait method is a replacement for the RUN statement in the Clarion runtime library. The advantages of using ITRun is that it will automatically elevate a program if it needs to where as RUN() cannot do that. You can also set the startup folder which you cannot do with RUN and you can also force elevation under Vista and newer operating systems where User Account Control (UAC) is active.

#### Example:

```
ITS ITShellClass
Loc:ProgramToRun CString(2049)
Loc:WaitForProgram Byte
Code
Loc:WaitForProgram = True
Loc:ProgramToRun = "C:\program files\Icetips Alta LLC\My program.exe"
If Loc:ProgramToRun
    ITS.ITRun(Loc:ProgramToRun,Loc:WaitForProgram)
End
```

#### See also:

[ITRun](#)<sup>[269]</sup>

[ITRunFile](#)<sup>[270]</sup>

[OpenURL](#)<sup>[273]</sup>

[ShellExec](#)<sup>[275]</sup>

[ShellExecEx](#)<sup>[275]</sup>

#### 3.31.4.19 ITShellExec

Shell Class - Methods

#### Prototype:

**(String pFile, <String pOp>, <String pParam>, <String pDir>, Long pShow=IT\_SW\_SHOWNORMAL),Long,PROC**

#### pFile

Filename to execute.

#### pOp

Optional verb to use.

#### pParam

Optional parameters to pass.

#### pDir

Optional default directory/folder to use.

#### pShow

Optional Show parameters.

#### Returns

If the file passed in pFile is not found the return value is -999. If it is found the return value is the return value from the [ShellExecute api](#).

This is the same as the [ShellExec](#)<sup>[275]</sup> method except that the first parameter (window handle) is

skipped. For more information about the [ShellExecute](#) api I suggest reading about it on the [Microsoft Developer Network \(MSDN\)](#).

This method is a very powerful wrapper for the API and gives you all the power that API can give you.

**Example:**

```
ITS ITShellExec
Code
ITS.ITShellExec('http://www.icetips.com') !! Opens the Icetips website
ITS.ITShellExec('C:\mydoc.doc',IT_SE_PRINT) !! Sends C:\mydoc.doc to the printer.
ITS.ITShellExec('C:\Mybat.bat',IT_SE_OPEN,,,IT_SW_SHOWMINIMIZED) !! Runs the .bat
file in a minimized window
```

**See also:**

[ShellExec](#)<sup>[275]</sup>

[ShellExecEx](#)<sup>[275]</sup>

[ITRun](#)<sup>[269]</sup>

[ITRunFile](#)<sup>[270]</sup>

[ITRunWait](#)<sup>[271]</sup>

---

### 3.31.4.20 OpenURL

Shell Class - Methods

**Prototype:** (String pURL),VIRTUAL

**pURL** The URL to open. This can be any URL, http://, ftp:// etc.

This method is a wrapper for the [ShellExec](#)<sup>[275]</sup> method and simply calls it with the name of the url to open. You could also use this to open a file locally, but since it only takes the url or filename the [ITRunFile](#)<sup>[270]</sup> or [ITShellExec](#)<sup>[272]</sup> might be more appropriate for file operations. This is a very simple method to use for quick opening of web sites or ftp sites.

**Example:**

```
ITS ITShellClass
Code
ITS.OpenURL('http://www.icetips.com') !! Open the Icetips webpage
```

**See also:**

[ITRunFile](#)<sup>[270]</sup>

[ITShellExec](#)<sup>[272]</sup>

[ShellExec](#)<sup>[275]</sup>

[ShellExecEx](#)<sup>[275]</sup>

---

### 3.31.4.21 PathsDir

Shell Class - Methods

**Prototype:** (String pPath),Byte

**pPath** Path to check for validity.

**Returns** Returns true if the path is valid and exists, false if it does not exist or is not a path

This method can be used to determine if a filename being checked is a valid filename or a pathname. Note however that for it to detect if it is a path or not the file or path must exist. If the path or file does not exist, the method will return false even if the pathname/filename is valid.

In modern operating systems it is perfectly legal to have a file that does not have an extension. For example:

```
C:\test\this
```

A problem arises if you need to determine if a specified string is a valid filename or a valid folder name. Is C:\test\this a folder or is it a file without extension? PathIsDir will determine that based on the attributes of the filename. It uses [PathIsDirectoryA](#) API to determine the validity of the name as a path. If the name is a folder name the method returns true, otherwise it returns false. Note that **the folder must exist** for it to return true.

Note: This API is loaded from shell32.dll. This API may not exist on Windows 95 and Windows 98 machines without Internet Explorer 4.0. In that case it will simply return False when called.

**Example:**

```
ITS ITShellClass
Code
If ITS.PathIsDir('c:\documents and settings')
    Message ('this path is a folder')
Else
    Message ('this path is not a folder')
End
```

**See also:**

[CreateDirectory](#)<sup>[262]</sup>

[CreateFolder](#)<sup>[262]</sup>

[GetSpecialFolder](#)<sup>[267]</sup>

---

### 3.31.4.22 SetEnvVar

Shell Class - Methods

**Prototype:** (String pEnvVar,String pValue),LONG

**pEnvVar** The name of the environment variable to set.

**pValue** The value to assign to the environment variable.

**Returns** False if the function failed. Other values indicate success.

This method is used to set the value of an environment variable. If the environment variable does not exist it is added to the environment.

**Example:**

```
ITS ITShellClass
Env String(20000)
```

```
Code
Env = ITS.GetEnvVar('PATH')      !! Get current PATH environment variable
Env = Clip(Env) & ';' & Path()  !! Append ; + current path
ITS.SetEnvVar('PATH',Env)      !! Set the PATH variable with the updated
information.
```

**See also:**[GetEnvVar](#)<sup>[265]</sup>**3.31.4.23 ShellExec**

Shell Class - Methods

**Prototype:** (Long pW, String pOp, String pFile, <String pParam>, <String pDir>, Long pShow=IT\_SW\_SHOWNORMAL),Long,PROC

**pW** Window handle to use.  
**pOp** Operator or verb to use.  
**pFile** Filename to execute.  
**pParam** Optional parameters  
**pDir** Optional startup directory  
**pShow** Optional show parameters.

**Returns** Returns the returnvalue from [ShellExec](#) api.

This method is a direct wrapper for the ShellExec api. The only difference is that it accepts string rather than CStrings and the 3 last parameters are optional.

**Example:**

```
ITS ITShellClass
Code
ITS.ShellExec(0{Prop:Handle}, 'C:\mydocs\letter.doc') !! Opens a MS Word document
```

**See also:**[ITShellExec](#)<sup>[272]</sup>[ShellExecEx](#)<sup>[275]</sup>**3.31.4.24 ShellExecEx**

Shell Class - Methods

**Prototype:** (\*IT\_SHELLEXECUTEINFO pShellExecInfo),IT\_BOOL

**pShellExecInfo** Pointer to a [IT\\_SHELLEXECUTEINFO](#) structure.

**Returns** Returns True if successful, false otherwise.

This method is a wrapper for the [ShellExecuteEx API](#) function.

**See also:**[ShellExec](#)<sup>[275]</sup>[ITShellExec](#)<sup>[272]</sup>

---

**3.31.4.25 ShowFilePropertyWindow**

Shell Class - Methods

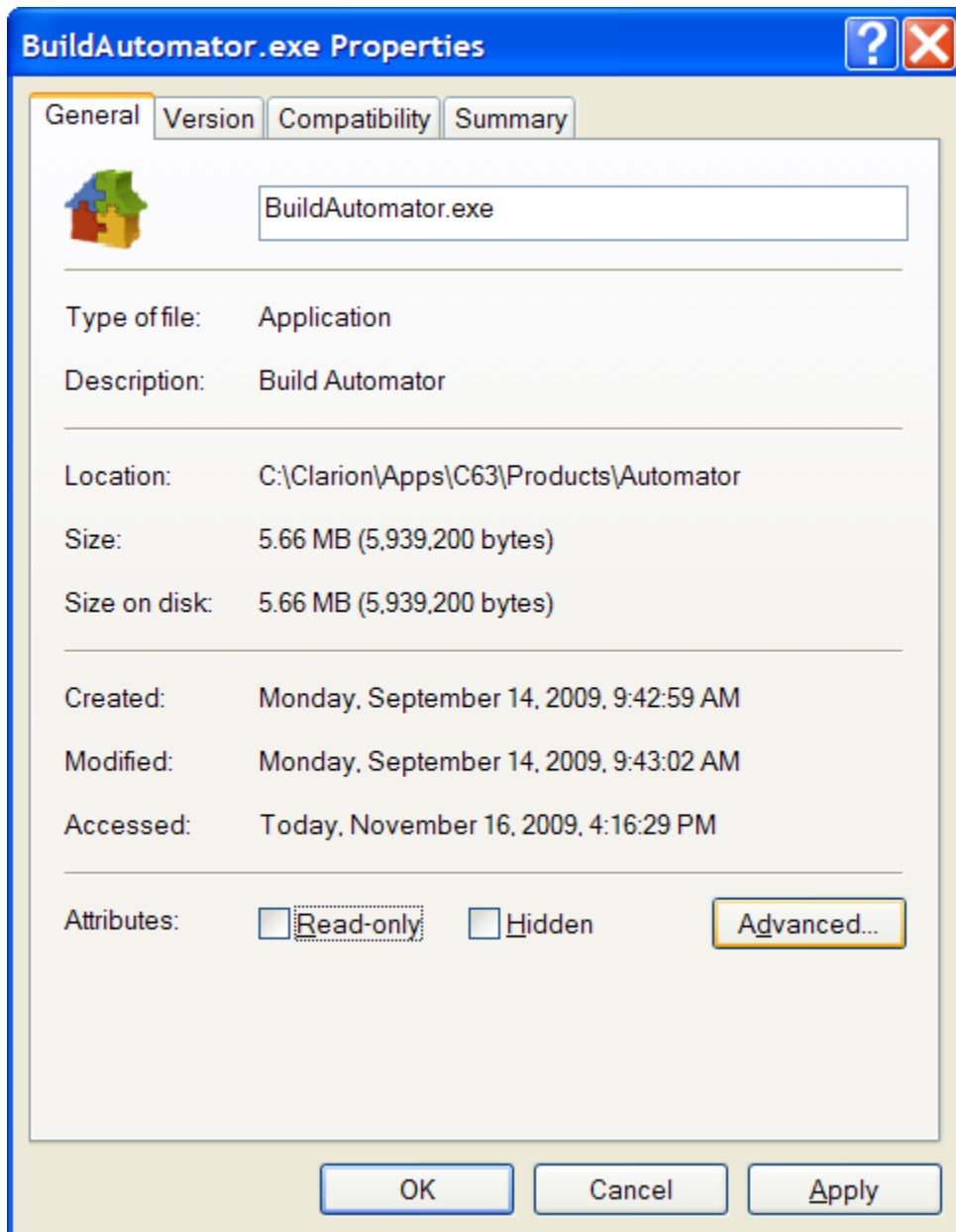
**Prototype:** (String pFileName,<String pTab>)**pFileName** Filename to show properties for  
**pTab** Optional name of the tab to show.

This method shows the "File Properties" window for the pFileName, optionally showing a specified tab. To select a specific tab you simply use the caption of the tab, i.e. "Compatibility" or "Version"

**Example:**

```
ITS ITShellClass
Code
ITS.ShowFilePropertyWindow('C:\Program Files\Icetips
Creative\BuildAutomator\BuildAutomator.exe')
```

Will show this window:

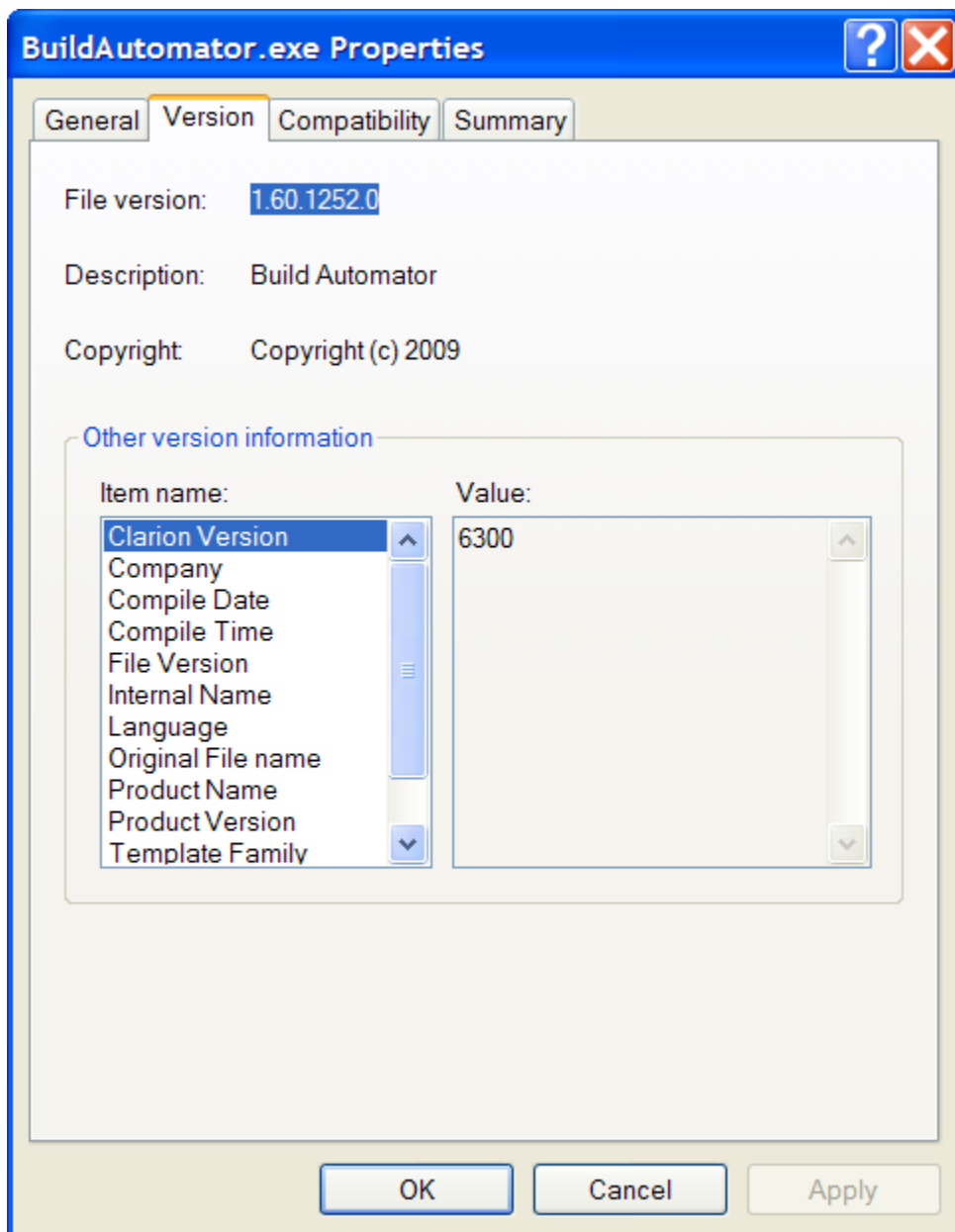


Where as:

```
ITS.ShowFilePropertyWindow('C:\Program Files\Icetips  
Creative\BuildAutomator\BuildAutomator.exe', 'Version')
```

Will show this window:





### 3.31.4.26 Construct

Shell Class - Methods

**Prototype:**                      **None**

The Constructor only sets SELF.ShowSetting to IT\_SW\_SHOWNORMAL for default operation in the [ITRun](#)<sup>269</sup> method.

**3.31.4.27 Destruct****Shell Class - Methods**

---

**Prototype:**                      **None**

The Destructor does not have any code in it at this point.

## 3.32 String Class

### 3.32.1 Overview

### String Class

The string class has some very powerful string methods, including methods to read an entire file into a string buffer and write a string buffer to a file. It can also parse a string into lines or into words.

Check out the [short tutorial](#) at the end of this chapter.

```
ITStringClass
Class(ITUtilityClass),TYPE,Module('ITStringClass.clw'),Link('ITStringClass',
,_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
BufferSize[283] Long
FileString[284] &String
Lines[284] &ITLinesQ
CSVFields[284] &ITLinesQ
ResStr[286] &String,PRIVATE
TempS[286] &String,PRIVATE
Words[286] &ITWordQ[282]
Found[284] &tITFoundQ[282]
WordCounter[286] Long
HTMLString[284] &String
SplitStringProgressFEQ[285] Long
DepunctuationString[283] String(255)
TreatEmptyLastItemAsLine[285] Byte
SkipEOLonLastLine[285] BYTE
StringBetween[285] &STRING,PROTECTED
SetStringEnd[284] LONG
SetStringFound[285] LONG

AddIntoParentheses[287] PROCEDURE (String pOriginal, String
pAddition, <*CString pSeparator>),String
AddLine[288] PROCEDURE (String pLine, Byte pNew=False)
AllocateFileString[289] PROCEDURE (Long pBytesToAllocate) ! PRIVATE
AllocateLineString PROCEDURE (Long pBytesToAllocate) ! PRIVATE
AllocateStringBetween PROCEDURE (Long pBytesToAllocate) ! PRIVATE
AllocateXMLString PROCEDURE (LONG pBytesToAllocate) ! PRIVATE
AppendToLine[289] PROCEDURE (String pLine)
CombineFieldName[290] PROCEDURE (String pFieldName, String
pPrefix,<String pTableName>),String
CompactString[291] PROCEDURE (String pOriginal, Byte
pUpperCase=False),String
CompareAndExtract[291] PROCEDURE (String pOriginal, String
pSearchFor),String
DebugLines[292] PROCEDURE
DepunctuateString[292] PROCEDURE (*String pS, Byte
pAllowDigits=False)
DisposeFileString[293] PROCEDURE
DisposeLineString PROCEDURE
DumpLinesInQ[293] PROCEDURE (Queue pQ, *? pLineField, <?*
pLineLenField>)
FileToLines[294] PROCEDURE (String pFileName, <String
pDel>),Long,PROC
FileToString[295] PROCEDURE (String pFileName),String
```

```

FindInString[295] PROCEDURE (String pNeedle, String pHaystack,
Byte pCaseSensitive=False, Byte pSave=True),Long
FreeLines[298] PROCEDURE
FreeString[298] PROCEDURE (Byte pWords=0)
GetFieldPrefix[299] PROCEDURE (String pFieldName),String
GetLine[299] PROCEDURE (Long pIndex),String
GetStringBetween[300] PROCEDURE (STRING pBegin, STRING pEnd, STRING
pSearchString,<Long pBeginPos>, <Long pEndBeginPos>, BYTE
pCaseSensitive=FALSE),STRING
GetWord[301] PROCEDURE (Long pIndex),String
InsertString[301] PROCEDURE (STRING pStringToAdd, STRING
pStringToAddTo, LONG pPosition),STRING
LinesToFile[302] PROCEDURE (String pFileName, <String
pEOL>),LONG,PROC
LinesToString[303] PROCEDURE (String pEOL),LONG
MatchParenthesis[303] PROCEDURE (String pS),Short
PadString[306] PROCEDURE (String pStr, String pPad, Short
pLen, Byte pStart=0),String
ParseDelimitedLine[304] PROCEDURE (String pLine, String pDelimiter,
Byte pRemoveQuotes=True,<String pQuote>),Long,PROC
ParseCSVLine[305] PROCEDURE (STRING pLine, Byte
pStringsAreQuoted=TRUE,<String pDelimiter>, <STRING pQuoteChar>),LONG
ReadFileToQ[306] PROCEDURE (String pFileName),Long,PROC
ReadFileToString[307] PROCEDURE (String pFileName),Long,PROC
RemoveHTML[308] PROCEDURE (String pHTMLString, Byte
pForceSpace=True),String
SetDepunctuationString[308] PROCEDURE (String pDepunct)
SetLineValue[308] PROCEDURE (String pLine)
SetSplitStringProgress[310] PROCEDURE (Long pProgressFEQ)
SetStringBetween[309] PROCEDURE (STRING pBegin, STRING pEnd, STRING
pSearchString, STRING pInsertString, BYTE pHandling, <Long pBeginPos>,
<Long pEndBeginPos>, BYTE pCaseSensitive=FALSE),STRING
SplitFieldName[310] PROCEDURE (String pFieldName, <*String
pPrefix>),String
SplitString[311] PROCEDURE (String pStr,String
pDelimiter),Long,PROC
StringFromLines[312] PROCEDURE (),STRING
StringToFile[312] PROCEDURE (String pFileName, String pContent,
Byte pAppend=False),Long,PROC
StringToLines[313] PROCEDURE (String pS, <String
pDel>),Long,PROC
StringToWords[314] PROCEDURE (String pS, Byte pCount=True, Byte
pCaseSensitive=False),Long,PROC
StripParenthesis[315] PROCEDURE (String pTxt, <String
pParLeft>,<String pParRight>),String
UseEither[315] PROCEDURE (String pS1, String pS2, Byte
pFavourite=1),String
WriteQToFile[316] PROCEDURE (String pFileName)
WriteStringToFile[316] PROCEDURE (String pFileName, String pContent,
Byte pAppend=False),Long,PROC

Construct[317] PROCEDURE
Destruct[317] PROCEDURE

```

End

**3.32.2 Data Types****String Class**

The String class uses two datatypes, both queues, that are used to store parsed lines and words.

[ITLinesQ](#)<sup>[282]</sup>  
[ITWordQ](#)<sup>[282]</sup>

**3.32.2.1 ITWordQ****String Class - Data Types**

The ITWordQ is used for the [Words](#)<sup>[286]</sup> property for the [StringToWords](#)<sup>[314]</sup> method that splits a string into words.

```
ITWordQ          QUEUE, TYPE
Word             CString(61)
Len             Byte
Counter         Long
                END
```

**See also:**

[StringToWords](#)<sup>[314]</sup>  
[Words](#)<sup>[286]</sup>

**3.32.2.2 ITLinesQ****String Class - Data Types**

The ITLinesQ is used for the Lines property which is used by several methods. Note that this structure was modified on March 30, 2009 to allow dynamic allocation for the string rather than fix it to 1K.

```
ITLinesQ        QUEUE, TYPE
OL              &CString !! CString(1025)
Len            Long
                END
```

**See also:**

[Lines](#)<sup>[284]</sup>

**3.32.2.3 tITFoundQ****String Class - Data Types**

The iITFoundQ is declared in ITEquates.inc.

```
tITFoundQ       QUEUE, TYPE
StartPos        Long
EndPos          Long
                END
```

**See also:**

[Found](#)<sup>[284]</sup>  
[FindInString](#)<sup>[295]</sup>

**3.32.3 Equates****String Class****3.32.3.1 ITStIns:Prefix****String Class - Equates**

This equate is used with SetStringBetween in the pHandling parameter to indicate that the string should be added right after the pBegin string.

**3.32.3.2 ITStIns:Replace****String Class - Equates**

This equate is used with SetStringBetween in the pHandling parameter to indicate that the string between pBegin and pEnd should be replaced with the pInsertString passed in to the method.

**3.32.3.3 ITStIns:Append****String Class - Equates**

This equate is used with SetStringBetween in the pHandling parameter to indicate that the pInsertString should be added right before the pEnd string.

**3.32.4 Properties****String Class**

The String Class has 10 public properties and 2 private properties.

<a href="#">BufferSize</a> <sup>[283]</sup>	Long
<a href="#">FileString</a> <sup>[284]</sup>	&String
<a href="#">Lines</a> <sup>[284]</sup>	&ITLinesQ
<a href="#">ResStr</a> <sup>[286]</sup>	&String, PRIVATE
<a href="#">TempS</a> <sup>[286]</sup>	&String, PRIVATE
<a href="#">Words</a> <sup>[286]</sup>	&ITWordQ
<a href="#">Found</a> <sup>[284]</sup>	&tITFoundQ
<a href="#">WordCounter</a> <sup>[286]</sup>	Long
<a href="#">HTMLString</a> <sup>[284]</sup>	&String
<a href="#">SplitStringProgressFEQ</a> <sup>[285]</sup>	Long
<a href="#">DepunctuationString</a> <sup>[283]</sup>	String( 255 )
<a href="#">TreatEmptyLastItemAsLine</a> <sup>[285]</sup>	Byte

**3.32.4.1 BufferSize****String Class - Properties**

This property is used by the [AddLine](#)<sup>[288]</sup> and [WriteQToFile](#)<sup>[316]</sup> methods. It is increased in the [AddLine](#)<sup>[288]</sup> method so that when the [WriteQToFile](#)<sup>[316]</sup> is called the buffer size is known and the entire buffer can be allocated.

**3.32.4.2 DepunctuationString****String Class - Properties**

Set by the [SetDepunctuationString](#)<sup>[308]</sup> method and used in the [DepunctuateString](#)<sup>[292]</sup> method.

**3.32.4.3 LineString****String Class - Properties**

The LineString property is used in the LinesToString methods and is used to dynamically store the entire string in the Lines queue property.

It is declared as:

**LineString** `&String`

---

#### 3.32.4.4 FileString String Class - Properties

---

FileString is a dynamic string variable that is used by the [ReadFileToString](#)<sup>[307]</sup>, [WriteStringToFile](#)<sup>[316]</sup> and [FileToString](#)<sup>[295]</sup> methods. It is used to dynamically create a buffer to contain the entire contents of a file when it's read or before it is written. This makes it extremely fast to read or write big chunks of text from or to a file.

---

#### 3.32.4.5 Found String Class - Properties

---

The Found property is used in the <methods used in> methods and is used to ...

It is declared as:

**Found** `&t.ITFoundQ`<sup>[282]</sup>

---

#### 3.32.4.6 HTMLString String Class - Properties

---

This property is used by the [RemoveHTML](#)<sup>[308]</sup> method and is dynamically allocated when needed.

---

#### 3.32.4.7 CSVFields String Class - Properties

---

The CSVFields property is used in the ParseCSVLine methods and is used to store the data from each field.

It is declared as:

**CSVFields** `&ITLinesQ`

---

#### 3.32.4.8 LineCnt String Class - Properties

---

The LineCnt property is used in the AddLine and SplitString methods and is used to store the number of lines in the Lines queue property.

It is declared as:

**LineCnt** `LONG`

---

#### 3.32.4.9 Lines String Class - Properties

---

Lines is a queue of the [ITLinesQ](#)<sup>[282]</sup> type. It is used to store text, one line at the time, in a queue. This queue can then be looped through and processed, or written to a file with [WriteQToFile](#)<sup>[316]</sup>.

---

#### 3.32.4.10 SetStringEnd String Class - Properties

---

The SetStringEnd property is used in the [SetStringBetween](#)<sup>[309]</sup> method. It contains the end position of the pEnd parameter in the resulting string ([StringBetween](#)<sup>[285]</sup>) after the string has been reconstructed in [SetStringBetween](#)<sup>[309]</sup>.

It is declared as:

```
SetStringEnd                LONG    !! AB 2015-10-29:  Specifies the end of
the closing pEnd string in SetStringBetween.
```

---

#### 3.32.4.11 SetStringFound

String Class - Properties

The SetStringFound property is used in the [SetStringBetween](#)<sup>[309]</sup> method. It contains the starting location of pBegin in the resulting string ([StringBetween](#)<sup>[285]</sup>) after the string has been reconstructed in [SetStringBetween](#)<sup>[309]</sup>. If this property is 0 after a call to SetStringBetween there are no more pairs of pBegin/pEnd in the resulting string. If it is not 0 then there are one or more pairs of pBegin/pEnd inside the string and SetStringBetween could or should be called again to insert a new string.

It is declared as:

```
SetStringFound            LONG    !! AB 2015-10-29:  Specifies the location
of pBegin in the resulting string.  0 indicates not found.
```

---

#### 3.32.4.12 SkipEOLonLastLine

String Class - Properties

The SkipEOLonLastLine property is used in the WriteQToFile method and is used to indicate if the last line written to the file should have the End Of Line delimiter added to it or not. If it is FALSE, an extra empty line is added at the end of the file. If it is TRUE the last line does not have a line termination delimiter so there is no empty line. Default value is FALSE.

It is declared as:

```
SkipEOLonLastLine        BYTE
```

---

#### 3.32.4.13 SplitStringProgressFEQ

String Class - Properties

This property is used to optionally specify a Progress FEQ for the [SplitString](#)<sup>[311]</sup> Method.

---

#### 3.32.4.14 StringBetween

String Class - Properties

The StringBetween property is used in the [SetStringBetween](#)<sup>[309]</sup> method. It contains the resulting string after the plninsertString has been properly inserted into the pSearchString. This string is returned from SetStringBetween so you normally do not need to access it. However if you do, you can. Note that it is dynamically allocated so you can check the size of it if you need to create a string to contain it.

It is declared as:

```
StringBetween            &STRING , PROTECTED
```

---

#### 3.32.4.15 TreatEmptyLastItemAsLine

String Class - Properties

The **TreatEmptyLastItemAsLine** property is only used in the [SplitString](#)<sup>[311]</sup> method and is used to determine if an empty last item in the array/list should be treated as a line.



Note that the [SplitString](#)<sup>[311]</sup> method is called from [StringToLines](#)<sup>[313]</sup> which in turn is called from [FileToLines](#)<sup>[294]</sup> so you can now determine how [SplitString](#)<sup>[311]</sup> behaves for both those methods by using the `TreatEmptyLastItemAsLine` property.

Consider this string for example:

```
'Arnor|Baldvinsson|'
```

Should that last item be treated as an empty line or as a non-existing line? The answer can be yes - or no, depending on the way you need this to work! For some purposes this must be three lines, while for other it must be only two lines. With the `TreatEmptyLastItemAsLine` property you can determine if it should create an empty line or not.

This code:

```
ITS ITStringClass
St CString(1024)
Code
ITS.TreatEmptyLastItemAsLine = False
St = 'Arnor|Baldvinsson|'
ITS.SplitString(st, '|')
```

will show only **two lines**, while:

```
ITS ITStringClass
St CString(1024)
Code
ITS.TreatEmptyLastItemAsLine = True
St = 'Arnor|Baldvinsson|'
ITS.SplitString(st, '|')
```

will show **three lines**, where the last one is empty.

It is declared as:

```
TreatEmptyLastItemAsLine Byte
```

*Added on June 22, 2012*

---

### 3.32.4.16 WordCounter

String Class - Properties

This property is used by the [StringToWords](#)<sup>[314]</sup> method to set the total number of words in the string to.

---

### 3.32.4.17 Words

String Class - Properties

Word is a queue of the [ITWordQ](#)<sup>[282]</sup> type. It is used in the [StringToWords](#)<sup>[314]</sup> method which splits a string into words.

---

### 3.32.4.18 Private Properties

String Class - Properties

#### 3.32.4.18.1 ResStr

This is a dynamic string variable used in the [AddIntoParenthesis](#)<sup>[287]</sup> method.

#### 3.32.4.18.2 TempS

This is a dynamic string variable used for temporary storage in the [AddIntoParenthesis](#)<sup>[287]</sup> method.

## 3.32.5 Methods

## String Class

The String Class has 27 methods including the constructor and destructor.

<a href="#">AddIntoParentheses</a> <sup>[287]</sup>	Procedure(String pOriginal, String pAddition, <*CString pSeparator>),String
<a href="#">AddLine</a> <sup>[288]</sup>	Procedure(String pLine, Byte pNew=False)
<a href="#">AllocateFileString</a> <sup>[289]</sup>	Procedure(Long pBytesToAllocate)
<a href="#">AppendToLine</a> <sup>[289]</sup>	Procedure(String pLine)
<a href="#">CombineFieldName</a> <sup>[290]</sup>	Procedure(String pFieldName, String pPrefix,<String pTableName>),String
<a href="#">CompactString</a> <sup>[291]</sup>	Procedure(String pOriginal, Byte pUpperCase=False),String
<a href="#">CompareAndExtract</a> <sup>[291]</sup>	Procedure(String pOriginal, String pSearchFor),String
<a href="#">DebugLines</a> <sup>[292]</sup>	Procedure
<a href="#">DepunctuateString</a> <sup>[292]</sup>	Procedure(*String pS, Byte pAllowDigits=False)
<a href="#">DisposeFileString</a> <sup>[293]</sup>	Procedure
<a href="#">DumpLinesInQ</a> <sup>[293]</sup>	Procedure(Queue pQ, *? pLineField, <?* pLineLenField>)
<a href="#">FileToLines</a> <sup>[294]</sup>	Procedure(String pFileName),Long,PROC
<a href="#">FileToString</a> <sup>[295]</sup>	Procedure(String pFileName),String
<a href="#">FindInString</a> <sup>[295]</sup>	Procedure(String pNeedle, String pHaystack, Byte pCaseSensitive=False, Byte pSave=True),Long
<a href="#">FreeLines</a> <sup>[298]</sup>	Procedure
<a href="#">FreeString</a> <sup>[298]</sup>	Procedure(Byte pWords=0)
<a href="#">GetFieldPrefix</a> <sup>[299]</sup>	Procedure(String pFieldName),String
<a href="#">GetLine</a> <sup>[299]</sup>	Procedure(Long pIndex),String
<a href="#">GetWord</a> <sup>[301]</sup>	Procedure(Long pIndex),String
<a href="#">MatchParenthesis</a> <sup>[303]</sup>	Procedure(String pS),Short
<a href="#">PadString</a> <sup>[306]</sup>	Procedure(String pStr, String pPad, Short pLen, Byte pStart=0),String
<a href="#">ReadFileToString</a> <sup>[307]</sup>	Procedure(String pFileName),Long,PROC
<a href="#">SetDepunctuationString</a> <sup>[308]</sup>	Procedure(String pDepunct)
<a href="#">SetLineValue</a> <sup>[308]</sup>	Procedure(String pLine)
<a href="#">SetSplitStringProgress</a> <sup>[310]</sup>	Procedure(Long pProgressFEQ)
<a href="#">SplitFieldName</a> <sup>[310]</sup>	Procedure(String pFieldName, <*String pPrefix>),String
<a href="#">SplitString</a> <sup>[311]</sup>	Procedure(String pStr,String pDelimiter),Long,PROC
<a href="#">StringToLines</a> <sup>[313]</sup>	Procedure(String pS),Long,PROC
<a href="#">StringToWords</a> <sup>[314]</sup>	Procedure(String pS, Byte pCount=True, Byte pCaseSensitive=False),Long,PROC
<a href="#">StripParenthesis</a> <sup>[315]</sup>	Procedure(String pTxt, <String pParLeft>,<String pParRight>),String
<a href="#">UseEither</a> <sup>[315]</sup>	Procedure(String pS1, String pS2, Byte pFavourite=1),String
<a href="#">WriteQToFile</a> <sup>[316]</sup>	Procedure(String pFileName)
<a href="#">WriteStringToFile</a> <sup>[316]</sup>	Procedure(String pFileName, String pContent),Long,PROC
<a href="#">Construct</a> <sup>[317]</sup>	Procedure
<a href="#">Destruct</a> <sup>[317]</sup>	Procedure

## 3.32.5.1 AddIntoParenthesis

## String Class - Methods

<b>Prototype:</b>	<b>(String pOriginal, String pAddition, &lt;*CString pSeparator&gt;),String</b>
<b>pOriginal</b>	Text to modify
<b>pAddition</b>	Text to add into parenthesis
<b>pSeparator</b>	Optional separator

**Returns** Returns modified text

This method can be used to place text into parenthesis.

**Example:**

```
ITS ITStringClass
Orig String(50)
Add String(10)
Sep String(2)
Code
Orig = 'This or (what) '
Add = 'ever'
Sep = ''
Orig = ITS.AddIntoParenthesis(Orig,Add,Sep)
! Orig now contains 'This or (whatever) '
Add = 'else'
Sep = '-'
Orig = ITS.AddIntoParenthesis(Orig,Add,Sep)
! Orig now contains 'This or (whatever-else)'
```

**See also:**

[MatchParenthesis](#)<sup>[303]</sup>

[StripParenthesis](#)<sup>[315]</sup>

### 3.32.5.2 AddLine

String Class - Methods

**Prototype:** (String pLine, Byte pNew=False)

**pLine** String to add to the Lines queue

**pNew** Indicates if the queue should be cleared. If True, the Lines queue is freed.

The AddLine method adds a single line of text to the [Lines](#)<sup>[284]</sup> queue property of the class. In version 1.1.2319 and earlier this was limited to 1024 characters. It is now dynamic and only limited by available memory) The text line is stored in the OL field of the queue and the length of the line is stored in the Len field of the queue. See the [ITLinesQ](#)<sup>[282]</sup> for the type declaration of the [Lines](#)<sup>[284]</sup> queue.

**Example:**

```
ITS ITStringClass
Code
ITS.AddLine('This is a test',True) !! First line, so free the queue
ITS.AddLine('Second line')
```

At this point the ITS.Lines will contain two records.

**See also:**

[Lines](#)<sup>[284]</sup>

[WriteQToFile](#)<sup>[316]</sup>

[AppendToLine](#)<sup>[289]</sup>

[SetLineValue](#)<sup>[308]</sup>

**3.32.5.3 AllocateFileString**

String Class - Methods

**Prototype:** (Long pBytesToAllocate)**pBytesToAllocate** Number of Bytes to allocate

This method is used to allocate memory for the [FileString](#)<sup>[284]</sup> property, which is used by the [ReadFileToString](#)<sup>[307]</sup>, [WriteStringToFile](#)<sup>[316]</sup> and [FileToString](#)<sup>[295]</sup> methods. In normal operation you never need to call this method and should regard it as a PRIVATE method. However, **you can** also use this method if you need a quick dynamic string. Simply use `AllocateFileString` to create the string size you want and then use the [FileString](#)<sup>[284]</sup> property as you want. You can dispose of the string with [DisposeFileString](#)<sup>[293]</sup>, but you don't need to call it if you want to repeatedly allocate the [FileString](#)<sup>[284]</sup> as the [AllocateFileString](#)<sup>[289]</sup> calls [DisposeFileString](#)<sup>[293]</sup> before it allocates it again, so there is no risk of memory leaks. The string is deallocated in the [destructor](#)<sup>[317]</sup> as well. Note that there is only one instance of the FileString active! So calling `AllocateFileStrings` again will dispose of the existing string and create a new one.

**Example:**

```
ITS ITStringClass
Code
ITS.AllocateFileString(1024)
ITS.FileString = 'This is a test'
ITS.AllocateFileString(1024)
```

At this point the FileString is an empty 1K string as the second call disposes of the first string and creates a new one.

**See also:**[FileString](#)<sup>[284]</sup>[ReadFileToString](#)<sup>[307]</sup>[WriteStringToFile](#)<sup>[316]</sup>[FileToString](#)<sup>[295]</sup>[DisposeFileString](#)<sup>[293]</sup>**3.32.5.4 AppendToLine**

String Class - Methods

**Prototype:** (String pLine)**pLine** String to append to the currently selected line

This method is used to append text to the currently selected line, for example after a call to the [GetLine](#)<sup>[299]</sup> method. Note that no space is added between the existing data and the new data. If you want additional space make sure that you add it to the data that you pass to the [AppendToLine](#)<sup>[289]</sup> method.

**Example:**

```
ITS ITStringClass
Code
ITS.AddLine('One', True)
ITS.AddLine('Two')
```

```
ITS.AddLine('Three')
If ITS.GetLine(2)
    ITS.SetLineValue('Twenty')
    ITS.AppendToLine(' two')
End
```

Now the value of the second line is "Twenty two"

**See also:**

[GetLine](#)<sup>[299]</sup>

[AddLine](#)<sup>[285]</sup>

[SetLineValue](#)<sup>[308]</sup>

### 3.32.5.5 CombineFieldName

String Class - Methods

**Prototype:** (String pFieldName, String pPrefix,<String pTableName>),String

**pFieldName** Name of field/column without prefix.  
**pPrefix** Prefix name without trailing colon.  
**ptableName** Optional name of the table for the Field/column.

**Returns** Combined field/column name.

This method can be used to combine a field or column name with either a prefix or a table name. This is handy when generating Clarion code where you know the table name or the prefix but have to parse out the fieldname and then later on combine them (perhaps with a different table name or prefix). See also the [SplitFieldName](#)<sup>[310]</sup> method which does the opposite of the CombineFieldName. If the table name is omitted the prefix and fieldname are combined as Prefix:FieldName, i.e. with a colon between them. If the table name is not omitted the table name is used instead of the prefix as TableName.FieldName, i.e. with a period between them. The case of the prefix, tablename and fieldname is not changed.

**Example:**

```
ITS ITStringClass
Fn String(20)
Pf String(5)
Tn String(20)
Code
Fn = 'SysID'
Pf = 'MYF'
Tn = 'MyFile'
Message('Combined Fieldname with prefix: ' & ITS.CombineFieldName(Fn,Pf)
& |
'|Combined Fieldname with tablename: ' & ITS.CombineFieldName(Fn,
Pf,Tn))
```

**See also:**

[SplitFieldName](#)<sup>[310]</sup>

## 3.32.5.6 CompactString

String Class - Methods

**Prototype:** (String pOriginal, Byte pUpperCase=False),String

**pOriginal** String to compact

**pUpperCase** Indicates if the resulting string should be uppercased as well.

**Returns** The pOriginal string with all spaces and punctuation removed

This method removes all spaces and punctuation from a string. This can be very useful to create strings for sorting queues or tables where punctuation and spaces should not affect the sorting order. It is also very convenient when comparing strings where spaces and punctuation may differ, but the text is the same. This method calls the [DepunctuateString](#)<sup>[292]</sup> method to remove punctuation. The call to DepunctuateString allows numbers to be included so that only punctuation characters are removed. See also [SetDepunctuationString](#)<sup>[308]</sup> method and [Construct](#)<sup>[317]</sup> methods for more information about punctuation characters.

**Example:**

```
ITS ITStringClass
S1 String(100)
S2 String(100)
Code
S1 = 'Arnor Baldvinsson, Icetips Creative, Inc.'
S2 = 'Arnor Baldvinsson Icetips Creative. inc.'
If ITS.CompactString(S1) = ITS.CompactString(S2)
  !! Text of strings match
End
```

In this example the compact versions of the S1 and the S2 strings match, even though the spaces and punctuation makes the different.

**See also:**

[DepunctuateString](#)<sup>[292]</sup>

[SetDepunctuationString](#)<sup>[308]</sup>

[Construct](#)<sup>[317]</sup>

## 3.32.5.7 CompareAndExtract

String Class - Methods

**Prototype:** (String pOriginal, String pSearchFor),String

**pOriginal** Original string to compare

**pSearchFor** String to search for

**Returns** Returns extracted string

This method can be used to extract string from another string.

**Example:**

```
ITS ITStringClass
Code
```

```
Message(ITS.CompareAndExtract('This or that','This or'))
```

This call would return ' that'

**See also:**

[CompactString](#)<sup>[29]</sup>

---

### 3.32.5.8 DebugLines

String Class - Methods

This method has no parameters and does not return any information.

This method can be used to send the contents of the Lines queue to debug viewer such as [DebugView](#) to see exactly what is stored in the queue.

**Example:**

```
ITS ITStringClass
Code
ITS.AddLine('First',True)
ITS.AddLine('Second')
ITS.AddLine('Third')
ITS.DebugLines
```

This will show the 3 lines in DebugView

**See also:**

[AddLine](#)<sup>[288]</sup>

[Lines](#)<sup>[284]</sup>

---

### 3.32.5.9 DepunctuateString

String Class - Methods

**Prototype:** (\*String pS, Byte pAllowDigits=False)

**pS** String to depunctuate.

**pAllowDigits** Indicates that numeric digits are allowed in the string.

**Returns** pS without any punctuation characters.

This method can be used to remove all punctuation from a string. This includes all control characters with ASCII value less than 32. The method uses the IsPunct function to determine if the character is punctuation or not. If pAllowsDigits is true, the the method also uses IsDigit to determine if the character is a digit or not. Note that this does not remove spaces. For that use the [CompactString](#)<sup>[29]</sup> method.

Note: On September 18, 2009 we added ()[]{}!@#%\$^&\*~ as punctuation characters that are replaced with a space in this method. Note that this is in addition to the original usage of IsPunct etc. You can use the SetDepunctuationString method to change this.

**Example:**

```
ITS ITStringClass
s1 String(100)
```

**Code**

```
S1 = 'Icetips Creative, Inc.'
ITS.DepunctuateString(S1)
! S1 would now be 'Icetips Creative Inc'
```

**See also:**

[CompactString](#)<sup>[291]</sup>

[SetDepunctuationString](#)<sup>[308]</sup>

**3.32.5.10 DisposeFileString****String Class - Methods**

This method has no parameters and does not return any information.

The DisposeFileString method is used to de-allocate memory used by the [FileString](#)<sup>[284]</sup> property, which is used by the [ReadFileToString](#)<sup>[307]</sup>, [WriteStringToFile](#)<sup>[316]</sup> and [FileToString](#)<sup>[295]</sup> methods. In normal operation you **never** need to call this method and should regard it as a PRIVATE method. It is called automatically when you call the AllocateFileString method and also from the destructor of the class. Even if you use the AllocateFileString method to allocate dynamic string for you own you do not need to call this method to deallocate the memory used as it is taken care of in both the [AllocateFileString](#)<sup>[289]</sup> and the [Destruct](#)<sup>[317]</sup> methods.

**See also:**

[AllocateFileString](#)<sup>[289]</sup>

[FileString](#)<sup>[284]</sup>

[ReadFileToString](#)<sup>[307]</sup>

[WriteStringToFile](#)<sup>[316]</sup>

[FileToString](#)<sup>[295]</sup>

**3.32.5.11 DumpLinesInQ****String Class - Methods**

**Prototype:** (Queue pQ, \*? pLineField, <\*? pLineLenField>)

**pQ** The queue to put the fields in. This would normally be a local queue in a procedure

**pLineField** The field to take the contents of the OL field

**pLineLenField** The field to take the contents of the Len field.

This method loops through the Lines property queue and adds each record to the passed queue, using the reference to the line and length fields.

**Example:**

```
ITS ITStringClass
Q Queue
L String(1024)
End
```

**Code**

```
ITS.ReadFileToString('C:\temp\textfile.txt')
ITS.SplitString(ITS.FileString, '<13,10>')
ITS.DumpLinesInQ(Q,Q.L)
```



## 3.32.5.12 EncodeXML

String Class - Methods

**Prototype:** (STRING pXML),STRING

**pXML** The XML string to encode

**Returns** Returns the encoded XML string

This method takes an XML string and encodes characters > 127 as &#xxx; where xxx is the appropriate character number. It also encodes ampersand (&), less than "<", greater than ">", single quote ' and double quote ". It can also be used to encode HTML.

**Example:**

```
ITS ITStringClass
XMLStr CSTRING(1025)
CODE
XMLStr = 'Arnór'
XMLStr = ITS.EncodeXML(XMLStr)
!! XMLStr now contains Arn&#243;r
```

**See also:**

[FormatXML](#)<sup>[296]</sup>

## 3.32.5.13 FileToLines

String Class - Methods

**Prototype:** (String pFileName, <String pDel>),Long,PROC

**pFileName** Name of (text) file to read into lines

**pDel** Optional delimiter to use as End-Of-Line string. Added 2015-09-12

**Returns** Integer value containing the number of lines read into the [Lines](#)<sup>[284]</sup> property.

This method calls the [FileToString](#)<sup>[295]</sup> and then the [StringToLines](#)<sup>[313]</sup> methods to read and parse the file into a [Lines](#)<sup>[284]</sup> queue.

**Example:**

```
FN CSTRING(2049)
I Long
L Long
ITST ITStringClass
Code
Fn = 'c:\temp\textfile.txt'
If Exists(ShortPath(Fn))
L = ITST.FileToLines(Fn)
Loop I = 1 To L
ITST.ODS(Format(I,@n4) & ' ' & ITST.GetLine(I))
End
End
```

**See also:**[FileToString](#)<sup>[295]</sup>[StringToLines](#)<sup>[313]</sup>**3.32.5.14 FileToString****String Class - Methods****Prototype:** **(String pFileName),String****pFileName** Name of (text) file to read into string**Returns** String containing the contents of the file

This method calls the [ReadFileToString](#)<sup>[307]</sup> method and returns the contents of the [FileString](#)<sup>[284]</sup> property. After this method is called the FileString property is set to the entire contents of the pFileName file.

**Example:****ITS** ITStringClass**S** String(1024)**Code**`S = ITS.FileToString('test.txt')`

! S now contains the contents of test.txt or the first 1024 bytes if test.txt is larger than 1024 bytes.

**See also:**[FileString](#)<sup>[284]</sup>[ReadFileToString](#)<sup>[307]</sup>[WriteStringToFile](#)<sup>[316]</sup>[FileToLines](#)<sup>[294]</sup>**3.32.5.15 FindInString****String Class - Methods****Prototype:** **(String pNeedle, String pHaystack, Byte pCaseSensitive=False, Byte pSave=True),Long****pNeedle** The string to search for.**pHaystack** The string to search in.**pCaseSensitive** Indicates if the search should be case sensitive or not. By default it is not case sensitive.**pSave** Indicates if the resulting finds should be saved to the [Found](#)<sup>[284]</sup> queue property.**Returns** The number of times the needle is found in the haystack.

This is a very powerful search method, similar to the InString function in Clarion - in fact it uses the InString() function internally. But instead of returning the start position like InString() does, it returns you the number of instances that the needle string is found in the haystack string. It can also save the start and end position of each found string (needle) in the search string (haystack) so it is easy to split

and splice the string. The results are stored in the [Found](#)<sup>[284]</sup> queue property.

### Example:

```
ITS ITStringClass
Code
Message('Found: ' & ITS.FindInString('test','This is a test to find
"Test" in the TestString'))
!! Will show 3. ITS.Found now has 3 records in it with the start/end
position of each "test" find.
```

### See also:

Found

### 3.32.5.16 FormatXML

String Class - Methods

**Prototype:** (STRING pXML, BYTE pIndentSpaces=2),STRING

**pXML** XML string to format.

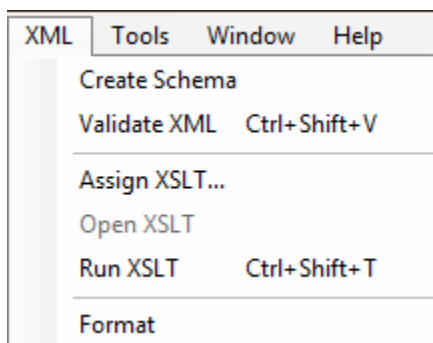
**pIndentSpaces** Number of spaces for each indentation. Defaults to 2

**Returns** String with formatted xml

This method does some basic formatting to xml strings to make them more human readable. Note that this is ONLY designed to work on non-formatted xml streams. If there are spaces between between the end and begin tags the formatting may be thrown off.

See the example below. Note that the indentation is done with spaces and the resulting XML is only meant for human reading, not to be passed to xml parsers/readers as the additional spaces will bloat the string/file considerably!

As a side note, you can load XML files into Clarion and validate them. When you load a XML file into Clarion, a new menu appears that has some options for XML files.



### Example:

```
PROGRAM
INCLUDE('ITUtilityClass.inc'),ONCE
```

```

MAP
END
S CSTRING(2000)
ITS ITStringClass
CODE
S = '<?xml version="1.0" encoding="utf-8"?><soap:Envelope ' &|
    'xmlns:soap="http://schemas.xmlsoap.org/soap/envelope/" ' &|
    'xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" ' &|
    'xmlns:xsd="http://www.w3.org/2001/XMLSchema">' &|
    '<soap:Body>' &|
    '<TermOfPayment_GetAllResponse xmlns="http://thedomain.com">' &|
    '<TermOfPayment_GetAllResult>' &|
    '<TermOfPaymentHandle><Id>1</Id></TermOfPaymentHandle>' &|
    '<TermOfPaymentHandle><Id>2</Id></TermOfPaymentHandle>' &|
    '<TermOfPaymentHandle><Id>4</Id></TermOfPaymentHandle>' &|
    '<TermOfPaymentHandle><Id>5</Id></TermOfPaymentHandle>' &|
    '</TermOfPayment_GetAllResult>' &|
    '</TermOfPayment_GetAllResponse>' &|
    '</soap:Body></soap:Envelope>'

S = ITS.FormatXML(S,2)
ITS.WriteStringToFile('test.xml',S)

```

This would result in test.xml file that looks like this:

```

<?xml version="1.0" encoding="utf-8"?>
<soap:Envelope xmlns:soap="http://schemas.xmlsoap.org/soap/envelope/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:xsd
="http://www.w3.org/2001/XMLSchema">
  <soap:Body>
    <TermOfPayment_GetAllResponse xmlns="http://thedomain.com">
      <TermOfPayment_GetAllResult>
        <TermOfPaymentHandle>
          <Id>1</Id>
        </TermOfPaymentHandle>
        <TermOfPaymentHandle>
          <Id>2</Id>
        </TermOfPaymentHandle>
        <TermOfPaymentHandle>
          <Id>4</Id>
        </TermOfPaymentHandle>
        <TermOfPaymentHandle>
          <Id>5</Id>
        </TermOfPaymentHandle>
      </TermOfPayment_GetAllResult>
    </TermOfPayment_GetAllResponse>
  </soap:Body>
</soap:Envelope>

```

See also:

[WriteStringToFile](#)<sup>316</sup>

This method is protected and should not be called outside the class. It disposes of data in the [CSVFields](#)<sup>[284]</sup>, Frees the queue and then disposes of it.

**See also:**  
[ParseCSVLine](#)

---

### 3.32.5.18 FreeLines

String Class - Methods

This method frees the [Lines](#)<sup>[284]</sup> queue and de-allocates the memory for each line.

**Example:**

```
ITS ITStringClass
Code
ITS.AddLine('First line', True)
ITS.AddLine('Second')
ITS.AddLine('Third')
ITS.FreeString(True)
!! Lines still has 3 records in it
ITS.FreeLines
!! Lines is now freed
```

**See also:**  
[Lines](#)<sup>[284]</sup>  
[AddLine](#)<sup>[288]</sup>

---

### 3.32.5.19 FreeString

String Class - Methods

**Prototype:** (Byte pWords=0)

**pWords** Indicates if the Words queue should be freed also

This method frees the Lines and/or the [Words](#)<sup>[286]</sup> queue. If the pWords is set to true it only frees the [Words](#)<sup>[286]</sup> queue. If it is false, then both the Words queue and the [Lines](#)<sup>[284]</sup> queue are freed.

**Example:**

```
ITS ITStringClass
Code
ITS.AddLine('First line', True)
ITS.AddLine('Second')
ITS.AddLine('Third')
ITS.FreeString(True)
!! Lines still has 3 records in it
ITS.FreeString
!! Lines is now freed
```

**See also:**  
[Lines](#)<sup>[284]</sup>  
[AddLine](#)<sup>[288]</sup>

## 3.32.5.20 GetFieldPrefix

String Class - Methods

**Prototype:** (String pFieldName),String**pFieldName** Name of field/column to split**Returns** Prefix of the field

This method uses the [SplitFieldName](#)<sup>[310]</sup> method to split the prefix from the field name. It returns the prefix without the trailing colon. This can be very useful when parsing Clarion code or TXA/TXD code to extract field information.

**Example:**

```
ITS ITStringClass
Fn String(20)
Code
Fn = 'MYF:SysID'
Message('Prefix of ' & Fn & ' = ' & ITS.GetFieldPrefix(Fn))
```

**See also:**[CombineFieldName](#)<sup>[290]</sup>[SplitFieldName](#)<sup>[310]</sup>

## 3.32.5.21 GetLine

String Class - Methods

**Prototype:** (Long pIndex),String**pIndex** Queue pointer for the record to get. This must be in the range of 1 to Records(Lines)**Returns** The contents of the Lines.OL for the record being pointed to or an empty string if the pIndex value is out of range.

This method simply returns the contents of a specified line in the Lines queue.

**Example:**

```
ITS ITStringClass
S String(1024)
Code
ITS.AddLine('First line', True)
ITS.AddLine('Second line')
ITS.AddLine('Third line')
S = ITS.GetLine(1) ! S = 'First line'
S = ITS.GetLine(2) ! S = 'Second line'
S = ITS.GetLine(3) ! S = 'Third line'
```

**See also:**[Lines](#)<sup>[284]</sup>[AddLine](#)<sup>[288]</sup>

## 3.32.5.22 GetStringBetween

String Class - Methods

<b>Prototype:</b>	<b>(STRING pBegin, STRING pEnd, STRING pSearchString, &lt;Long pBeginPos&gt;, &lt;Long pEndBeginPos&gt;, BYTE pCaseSensitive=FALSE),STRING</b>
<b>pBegin</b>	The string to search for to mark the beginning of the new string. The new string starts in the character position <b>after</b> the pBegin is found.
<b>pEnd</b>	The string to search for to mark the end of the new string. The new string ends in the character position <b>before</b> the pEnd is found.
<b>pSearchString</b>	The string to search in.
<b>pBeginPos</b>	Optionally specify where to start searching in pSearchString to find the beginning position
<b>pEndBeginPos</b>	Optionally specify where to start searching in pSearchString to find the beginning of the end position.
<b>pCaseSensitive</b>	Optionally specify if the search should be case sensitive. Defaults to false (i.e. NOT case sensitive - all comparisons are done using UPPER())
<b>Returns</b>	Returns the string found between pBegin and pEnd or empty string if either or neither was found or if the end position is lower than the beginning position.

This method takes a string and then searches for a beginning and end strings in it and returns the string between those two strings. This is very handy for example to extract data from for example html or xml strings.

**Example:**

```

GetServiceXMLError      PROCEDURE (STRING pXML)
ITS                     ITStringClass
Err_Value               CSTRING(101)
Err_Text                CSTRING(1025)
CODE
  !! (STRING pXML),STRING
  IF INSTRING ('<SOAP:REASON>',UPPER(pXML),1,1)
    Err_Value = ITS.GetStringBetween ('<soap:Value>',
'</soap:Value>',pXML)
    Err_Text  = ITS.GetStringBetween ('<soap:Text xml:lang="en">',
'</soap:Text>', pXML)
    ITS.ODS ('Value: ' & Err_Value)
    ITS.ODS ('Reason: ' & Err_Text)
  ELSIF INSTRING ('<FAULTCODE>',UPPER(pXML),1,1)
    Err_Value = ITS.GetStringBetween ('<faultcode>', '</faultcode>',
pXML)
    Err_Text  = ITS.GetStringBetween ('<faultstring>', '</faultstring>',
pXML)
    ITS.ODS ('Fault Code: ' & Err_Value)
    ITS.ODS ('Fault String: ' & Err_Text)
  END
  RETURN (Err_Text)

```

**See also:**[InsertString](#)<sup>[301]</sup>[RemoveHTML](#)<sup>[308]</sup>

## 3.32.5.23 GetWord

String Class - Methods

**Prototype:** (Long pIndex),String**pIndex** Queue pointer for the record to get. This must be in the range of 1 to Records(Words)**Returns** The contents of the Words.Word for the record being pointed to or an empty string if the pIndex value is out of range.

This method simply returns the contents of a specified word in the Words queue.

**Example:**

```
ITS ITStringClass
S String(1024)
Code
S = 'This is a fun exercise'
ITS.StringToWords(S,,,False) ! Do not sort alphabetically
S = ITS.GetWord(1)
!! S would now be 'This'
S = ITS.GetWord(2)
!! S would now be 'is'

S = 'This is a fun exercise'
ITS.StringToWords(S) ! Sort alphabetically
S = ITS.GetWord(1)
!! S would now be 'a'
S = ITS.GetWord(2)
!! S would now be 'fun'
Message(S)
```

**See also:**[Lines](#)<sup>[284]</sup>[AddLine](#)<sup>[288]</sup>

## 3.32.5.24 Insert String

String Class - Methods

**Prototype:** (STRING pStringToAdd, STRING pStringToAddTo, LONG pPosition),STRING**pStringToAdd** The string to add into pStringToAddTo. It can be of any length.**pStringToAddTo** The string to add pStringToAdd into. It can be of any length.**pPosition** Position in pStringToAddTo where pStringToAdd should be inserted. This can be any value from 1 to LEN(pStringToAddTo)**Returns** The contents of the insertion of pStringToAdd into pStringToAddTo.

This method allows you to insert one string into another at a given position.



**Example:**

```

ITS ITStringClass
S String(1024)
Code
S = 'Text insert to'
S = ITS.InsertString( ' to',S, 4)
S = ITS.InsertString( 'in', S,15)
!! "Text to insert into"

```

**See also:**[Lines](#)<sup>[284]</sup>[AddLine](#)<sup>[288]</sup>**3.32.5.25 LinesToFile**

String Class - Methods

**Prototype:** (String pFileName, <String pEOL>),LONG,PROC**pFileName** File to write the lines to.**pEOL** Optional End Of Line delimiter to use. Defaults to CR+LF <13,10> if either pEOL is omitted or is empty.**Returns** Optionally returns the number of lines in the [Lines](#)<sup>[284]</sup> queue property.This method simply calls the [WriteQToFile](#)<sup>[316]</sup>. It is provided as perhaps a better name for the method.**Example:**

```

ITS ITStringClass
S String(1024)
Code
ITS.AddLine('Icetips Alta LLC')
ITS.AddLine('3430 E Highway 101, Ste. 28')
ITS.AddLine('Port Angeles, WA 98362')
ITS.LinesToFile('C:\Temp\Test.txt')

```

This will write the records in the queue to the C:\Temp\Test.txt file as:

```

Icetips Alta LLC
3430 E Highway 101, Ste. 28
Port Angeles, WA 98362

```

**See also:**[WriteQToFile](#)<sup>[316]</sup>

**3.32.5.26 LinesToString****String Class - Methods**

**Prototype:** **(String pEOL),LONG**

**pEOL** Specify an EOL character or characters. If it is not specified <13,10> CRLF will be used.

**Returns** Integer with the total length of the string

This method takes all the lines in the Lines property queue and concatenates them into a single string and places it in the [LineString](#)<sup>[283]</sup> property. Use [StringFromLines](#)<sup>[312]</sup> to get the string returned.

**Example:****See also:**[StringFromLines](#)<sup>[312]</sup>**3.32.5.27 MatchParenthesis****String Class - Methods**

**Prototype:** **(String pS),Short**

**pS** String to test

**Returns** Number of mismatching parenthesis

This method counts opening parenthesis and closing parenthesis and returns the difference. If the parenthesis are matched, the return value should be zero. If there are more opening parenthesis than closing parenthesis, the return value will be a positive number. If there are more closing parenthesis than opening parenthesis, the return value will be negative.

**Example:**

```
ITS ITStringClass
S String(1024)
```

**Code**

```
S = '1*(123/(12/4))+(23*54)'
Message('MatchParenthesis = ' & ITS.MatchParenthesis(S) ! Should return
0
S = '1*(123/(12/4))+(23*54'
Message('MatchParenthesis = ' & ITS.MatchParenthesis(S) ! Should return
1
S = '1*123/(12/4))+(23*54'
Message('MatchParenthesis = ' & ITS.MatchParenthesis(S) ! Should return
-1
```

**See also:**[AddIntoParenthesis](#)<sup>[287]</sup>

## 3.32.5.28 ParseDelimitedLine

String Class - Methods

<b>Prototype:</b>	<b>(STRING pLine, STRING pDelimiter, BYTE pRemoveQuotes=TRUE,&lt;STRING pQuote&gt;)]!,LONG,PROC</b>
<b>pLine</b>	The line to parse
<b>pDelimiter</b>	Delimiter to search for
<b>pRemoveQuotes</b>	If TRUE it removes the pQuote character from the first and last position in the word(s)
<b>pQuote</b>	Quote character to look for and remove. Defaults to double quote (")
<b>Returns</b>	Returns number of "words" parsed out of the pLine string.

This method takes a string with a single line of delimited data and parses it into the [Words](#)<sup>[286]</sup> queue. Please note the wrong spelling of delimited in the method name. In January 2016, we added a correctly spelled method, ParseDelimitedLine, that simply calls this method.

**Example:**

Given a file called Test.txt:

```
"Name","Title","FirstName","MI","LastName","Empty","Address","City","State"
"Mr. Terry Gilley","Mr.,","Terry","","Gilley","","1425 N Field St Apt
1111","Austin","TX"
"Mr. John Davis","Mr.,","John","","Davis","","1825 Adolph St","El Paso","TX"
```

**Program**

```
Map
End
Include('ITUtilityClass.inc'),ONCE

FN CString(1025)
ITS ITStringClass
I Long
Code
FN = 'Test.txt'
ITS.FileToString(FN)
ITS.ODS('File len: ' & Len(ITS.FileString))
ITS.StringToLines(ITS.FileString)
ITS.ODS('Lines: ' & Records(ITS.Lines))
Loop I = 1 To Records(ITS.Lines)
  Get(ITS.Lines,I)
  ITS.ODS('Line ' & Format(I,@n3) & ': ' & ITS.Lines.OL)
  ITS.ParseDelimitedLine (ITS.Lines.OL, ',','','')
End
```

Would yield 3 lines and each line would be parsed into 9 words or records in the ITS.Words queue.

**See also:**

[ParseCSVLine](#)<sup>[305]</sup>

[FileToString](#)<sup>[295]</sup>

[StringToLines](#)<sup>[313]</sup>

## 3.32.5.29 ParseCSVLine

String Class - Methods

<b>Prototype:</b>	<b>(STRING pLine, Byte pStringsAreQuoted=TRUE,&lt;String pDelimiter&gt;,&lt;STRING pQuoteChar&gt;),LONG</b>
<b>pLine</b>	The line to parse. It should contain valid CSV data, either comma separated or semicolon separated.
<b>pStringsAreQuoted</b>	Indicates if the strings are quoted with double quotes. Defaults to TRUE.
<b>pDelimiter</b>	Optionally set the delimiter to use (single character). This is the character that separate the fields in the CSV line. If it is not specified, comma (,) is used.
<b>pQuoteChar</b>	Optionally set the character used to quote strings. If not specified double quotes (") is used. Added 2015-09-12
<b>Returns</b>	Number of fields parsed out of the line.

This method takes a string and parses out comma separated (CSV) field data from it. Normally this data is formatted with commas separating the fields, strings inside double quotes and numbers unquoted. The method takes into account if the delimiter is inside quoted strings and will ignore them. This will only work properly in well formatted CSV data string.

**Example:**

Parsing a normal comma separated file:

```

ITS  ITStringClass
S    STRING(255)
I    LONG
F    LONG
X    LONG
CODE
ITS.FileToLines('testcsv.csv')
LOOP I = 1 TO Records(ITS.Lines)
  GET(ITS.Lines,I)
  F = ITS.ParseCSVLine(ITS.Lines.OL)
  ITS.ODS('Line: ' & ITS.Lines.OL)
  IF F
    ITS.ODS(' ' & Format(F,@n_3) & ' Fields from ' & ITS.Lines.OL)
    LOOP X = 1 TO F
      GET(ITS.CSVFields,X)
      ITS.ODS(' ' & Format(X,@n02) & ' ' & ITS.CSVFields.OL)
    END
  END
END
END

```

Parsing a **semicolon separated** file:

```

ITS  ITStringClass
S    STRING(255)
I    LONG
F    LONG
X    LONG
CODE
ITS.FileToLines('testcsv2.csv')
LOOP I = 1 TO Records(ITS.Lines)

```

```

GET(ITS.Lines,I)
F = ITS.ParseCSVLine(ITS.Lines.OL,False,',' )
ITS.ODS('Line: ' & ITS.Lines.OL)
IF F
  ITS.ODS(' ' & Format(F,@n_3) & ' Fields from ' & ITS.Lines.OL)
  LOOP X = 1 TO F
    GET(ITS.CSVFields,X)
    ITS.ODS(' ' & Format(X,@n02) & ' ' & ITS.CSVFields.OL)
  END
END
END
END

```

**See also:**[FileToLines](#)<sup>[294]</sup>[CSVFields](#)<sup>[284]</sup>[Lines](#)<sup>[284]</sup>**3.32.5.30 PadString**

String Class - Methods

**Prototype:** (String pStr, String pPad, Short pLen, Byte pStart=0),String

**pStr** String to pad  
**pPad** Padding character or string to use  
**pLen** Length of padded string  
**pStart** Optional where to start the padding

**Returns** Returns the padded string

This method can be used to pad a string with character or repeated characters. This can be useful when lining up strings with for example results of calculations when writing information to text files.

**Example:**

```

ITS ITStringClass
S String(1024)
Code
S = 'Test one'
S = ITS.PadString(S, '.',50) & '1'
! S should now be 'Test one.....1'

```

**3.32.5.31 ReadFileToQ**

String Class - Methods

**Prototype:** (String pFileName),Long**pFileName** Name of (text) file to read into lines**Returns** Integer value containing the number of lines read into the [Lines](#)<sup>[284]</sup> property.

This method calls the [FileToLines](#)<sup>[294]</sup> method, it's just a different naming convention matching the [WriteQToFile](#)<sup>[316]</sup>.

**Example:**

```

Fn CString(2049)
I Long
L Long
ITST ITStringClass
Code
Fn = 'c:\temp\textfile.txt'
If Exists(ShortPath(Fn))
  L = ITST.ReadFileToQ(Fn)
  Loop I = 1 To L
    ITST.ODS(Format(I,@n4) & ' ' & ITST.GetLine(I))
  End
End

```

**See also:**

[FileToLines](#)<sup>[294]</sup>  
[WriteQToFile](#)<sup>[316]</sup>  
[StringToLines](#)<sup>[313]</sup>

**3.32.5.32 ReadFileToString**

String Class - Methods

**Prototype:** (String pFileName),LONG,PROC

**pFileName** Filename to read

**Returns** Number of bytes read.

This is a very powerful method that uses API to read a file into a dynamic string containing the entire file. The file is read into a single buffer so the reading is extremely fast. While this is primarily designed for text files, this method could be used to read just about any kind of file. Once the file is read the contents is stored in the [FileString](#)<sup>[284]</sup> property where you can manipulate it. Because of this you need to make sure that you do not have important data in the FileString property before you call this method.

**Example:**

```

ITS ITStringClass
Code
ITS.ReadFileToString('c:\temp\test.txt')
!! You can now access the contents of test.txt by using the ITS.FileString
property.

```

**See also:**

[FileString](#)<sup>[284]</sup>  
[WriteStringToFile](#)<sup>[316]</sup>  
[WriteQToFile](#)<sup>[316]</sup>  
[AllocateFileString](#)<sup>[289]</sup>  
[DisposeFileString](#)<sup>[293]</sup>

**3.32.5.33 RemoveHTML**

String Class - Methods

**Prototype:** (String pHTMLString),String**pHTMLString** String to remove HTML tags from**Returns** String that has been cleared of HTML tags

This method will remove all HTML tags from the string that is passed in. This is very convenient if you need to scrape just the text off of a web page that you have loaded from file or from the web. Everything that is inside < ... > tags is removed along with the "<" and ">" characters.

**Example:**

```
ITS ITStringClass
S String(4000)
Code
S = '<html><body>This is a test web page</body></html>'
S = ITS.RemoveHTML(S)
Message('Stripped HTML = ' & S)
```

S now contains "This is a test web page"

**See also:**

[HTMLString](#)<sup>[284]</sup>

**3.32.5.34 SetDepunctuationString**

String Class - Methods

**Prototype:** (String pDepunct)**pDepunct** String of punctuation characters to replace with spaces when using the DepunctuateString method

This method is used to set the [DepunctuationString](#)<sup>[283]</sup> property which is used in the [DepunctuateString](#)<sup>[292]</sup> method to determine what characters to replace with space. This is very useful when using the [StringToWords](#)<sup>[314]</sup> to control what characters are considered to split words. Note that this method **replaces** the punctuation string used to determine punctuation.

**Example:**

```
ITS ITStringClass
Code
ITS.SetDepunctuationString('/:|')
ITS.DepunctuateString('This;that:other|there)
!! By setting the depunctuation string the ;: and | in the string will be
replaced with a space.
```

**3.32.5.35 SetLineValue**

String Class - Methods

**Prototype:** (String pLine)**pLine** The new value to use for the currently selected line

This method is used to set the text for the currently selected line, for example after a call to the [GetLine](#)<sup>[299]</sup> method. This will replace the data that was in the selected line

**Example:**

```
ITS ITStringClass
Code
ITS.AddLine( 'One' , True )
ITS.AddLine( 'Two' )
ITS.AddLine( 'Three' )
If ITS.GetLine( 2 )
    ITS.SetLineValue( 'Twenty' )
End
```

The text in the second line is now "Twenty" instead of "Two".

**See also:**

[AddLine](#)<sup>[288]</sup>  
[AppendToLine](#)<sup>[289]</sup>  
[GetLine](#)<sup>[299]</sup>  
[Lines](#)<sup>[284]</sup>

### 3.32.5.36 SetStringBetween

String Class - Methods

<b>Prototype:</b>	<b>(STRING pBegin, STRING pEnd, STRING pSearchString, STRING pInsertString, BYTE pHandling, &lt;Long pBeginPos&gt;, &lt;Long pEndBeginPos&gt;, BYTE pCaseSensitive=FALSE),STRING</b>
<b>pBegin</b>	The string to search for to mark the beginning of the new string. The new string starts in the character position <b>after</b> the pBegin is found.
<b>pEnd</b>	The string to search for to mark the end of the new string. The new string ends in the character position <b>before</b> the pEnd is found.
<b>pSearchString</b>	The string to search in.
<b>pInsertString</b>	The string to insert into pSearchString
<b>pHandling</b>	How the insert is handled. It can be <a href="#">ITStIns:Prefix</a> <sup>[283]</sup> , <a href="#">ITStIns:Append</a> <sup>[283]</sup> or <a href="#">ITStIns:Replace</a> <sup>[283]</sup> .
<b>pBeginPos</b>	Optionally specify where to start searching in pSearchString to find the beginning position
<b>pEndBeginPos</b>	Optionally specify where to start searching in pSearchString to find the beginning of the end position.
<b>pCaseSensitive</b>	Optionally specify if the search should be case sensitive. Defaults to false (i.e. NOT case sensitive - all comparisons are done using UPPER())
<b>Returns</b>	Returns the updated string with the pInsertString inserted if the pBegin and pEnd were found.

This method inserts a substring into a string given a start string and end string. Note that this method does NOT do multiple inserts, it will only insert the string in one place, the first place it finds between the pBegin and pEnd strings. The [SetStringEnd](#)<sup>[284]</sup> and [SetStringFound](#)<sup>[285]</sup> can be checked to see if there are more occurrences to replace and where they begin. If [SetStringFound](#)<sup>[285]</sup> is 0 then there are no more pBegin/pEnd pairs in the resulting string.

**Example:**



```

PROGRAM
  INCLUDE('ITUtilityClass.inc'), ONCE
  MAP
  END
S    CString(1000)
I    Long
ITS  ITStringClass
CODE
S = '<a>stuff</a>'
S = ITS.SetStringBetween('<a>', '</a>', S, 'test', ITStIns:Append)
! String is now: "<a>stufftest</a>"

S = '<a>stuff</a>'
S = ITS.SetStringBetween('<a>', '</a>', S, 'test', ITStIns:Prefix)
! String is now: "<a>teststuff</a>"

S = '<a>stuff</a>'
S = ITS.SetStringBetween('<a>', '</a>', S, 'test', ITStIns:Replace)
! String is now: "<a>test</a>"

```

**See also:**[GetStringBetween](#)<sup>[300]</sup>**3.32.5.37 SetSplitStringProgress**

String Class - Methods

**Prototype:** (Long pProgressFEQ)**pProgressFEQ** A FEQ (Field EQUate label) of a progress bar to use when splitting strings using the [SplitString](#)<sup>[311]</sup> method.

This method sets the [SplitStringProgressFEQ](#)<sup>[285]</sup> property with a FEQ of a progress control, which is used in the [SplitString](#)<sup>[311]</sup> method to indicate progress through the string it is splitting. Normally SplitString is very fast so this is not needed at all, but if you are dealing with large strings then it is nice for the user to see a progress bar. Note that the splitting of the string is in a tight loop to make it as fast as possible.

**See also:**[SplitString](#)<sup>[311]</sup>[SplitStringProgressFEQ](#)<sup>[285]</sup>**3.32.5.38 SplitFieldName**

String Class - Methods

**Prototype:** (String pFieldName, <\*String pPrefix>),String**pFieldName** The label of the field/column to split**pPrefix** Optional string parameter to receive the prefix of the field/column label**Returns** The field/column name without prefix

This method takes a field/column label and splits it up into the field/column name and the prefix. If the pPrefix parameter is not omitted it is assigned to the prefix of the field/column label.

**Example:**

```
ITS ITStringClass
Fn String(20)
Pf String(5)
Code
Fn = 'MYF:SysID'
Fn = ITS.SplitFieldName(Fn,Pf)
```

At this point Fn will contain 'MYF' and Fn will contain 'SysID'

**See also:**

[CombineFieldName](#)<sup>[290]</sup>

[GetFieldPrefix](#)<sup>[299]</sup>

### 3.32.5.39 SplitString

String Class - Methods

<b>Prototype:</b>	<b>(String pS, String pDelimiter, BYTE pDelimiterStartsLine=FALSE),Long,PROC</b>
<b>pS</b>	String to split
<b>pDelimiter</b>	Delimiter to use to split the string
<b>pDelimiterStartsLine</b>	Indicates that the delimiter is the start of the line, not end of it. Defaults to FALSE. 2015-06-23
<b>Returns</b>	Number of lines created from the split string

This method is primarily used to split a string containing linebreaks into a queue of lines. But it can also be used to separate text based on other delimiters.

**Example:**

```
ITS ITStringClass
S String(1024)
I Long
Code
S = 'Icetips Creative, Inc.<13,10>136 E. 8th Street<13,10>Port Angeles, WA
98362'
ITS.SplitString(S, '<13,10>')
Loop I = 1 To Records(ITS.Lines)
  Message('Line ' & I & ITS.GetLine(I))
End

! Example showing where a delimiter starts the line
S = 'SVM2,"1","1" ' & |
  'SVM2,"1","2" ' & |
  'SVM2,"1","2" '
ITS.SplitString(S, 'SVM2', TRUE)
ITS.ODS('Lines: ' & Records(ITS.Lines))
Loop I = 1 To Records(ITS.Lines)
  Get(ITS.Lines, I)
```

```
ITS.ODS('Line ' & Format(I,@n02) & ' ' & ITS.Lines.OL)
End
```

This would show 3 records in the ITS.Lines queue.

**See also:**

[Lines](#)<sup>[284]</sup>

[StringToLines](#)<sup>[313]</sup>

[StringToWords](#)<sup>[314]</sup>

### 3.32.5.40 StringFromLines

String Class - Methods

**Prototype:** `(),STRING`

**Returns** String from SELF.Lines

This method constructs a string from the Lines queue and returns it.

**Example:**

```
ITS ITStringClass
SQL CString(1025)
CODE
ITS.AddLine('SELECT TOP(1) CAST(MonthStartDateTime AS DATE) AS
MonthStartDate',TRUE)
ITS.AddLine(' FROM dbo.PropertyToDo')
ITS.AddLine(' ORDER BY MonthStartDateTime DESC')
SQL = ITS.StringFromLines()
```

The resulting string will look like this:

```
SELECT TOP(1) CAST(MonthStartDateTime AS DATE) AS MonthStartDate
FROM dbo.PropertyToDo
ORDER BY MonthStartDateTime DESC
```

This makes it easy to construct SQL statements for example

**See also:**

[LinesToString](#)<sup>[303]</sup>

[LineString](#)<sup>[283]</sup>

### 3.32.5.41 StringToFile

String Class - Methods

**Prototype:** `(String pFileName, String pContent, Byte pAppend=False)!,Long,PROC`

**pFileName** Name of the file to write to

**pContent** Contents to write to the file. This can be any data, binary or text.

**pAppend** Indicates if the method should append the data to the file if it exists. Defaults to False

**Returns** Optionally returns the number of bytes written to the file.

This method is a wrapper for the WriteStringToFile. It simply provides an alternate and shorter name.

**Example:**

```
ITS ITStringClass
S String(1024)
Code
S = 'Icetips Alta LLC<13,10>' &|
    '3430 E Highway 101 Ste 28<13,10>' &|
    'Port Angeles, WA 98362<13,10>'
ITS.StringToFile('C:\Temp\Test.txt')
```

This will write the contents of the string to a file called C:\Temp\Test.txt and it will now contain this:

```
Icetips Alta LLC
3430 E Highway 101 Ste 28
Port Angeles, WA 98362
```

**See also:**

### 3.32.5.42 StringToLines

String Class - Methods

**Prototype:** (String pS, <String pDel>),LONG,PROC

**pS** String to parse into lines

**pDel** Optional delimiter to use as End-Of-Line string. Added 2015-09-12

**Returns** Number of records in the Lines property

This method calls the SplitString method in order to split the string using CRLF (<13,10>) as delimiter.

**Example:**

```
ITS ITStringClass
S String(1024)
I Long
Code
S = 'Icetips Creative, Inc.<13,10>136 E. 8th Street<13,10>Port Angeles, WA
98362'
ITS.StringToLines(S)
Loop I = 1 To Records(ITS.Lines)
    Message('Line ' & I & ': ' & ITS.GetLine(I))
End
```

**See also:**

[Lines](#)<sup>[284]</sup>

[FileToLines](#)<sup>[294]</sup>

[SplitString](#)<sup>[311]</sup>

[StringToWords](#)<sup>[314]</sup>

### 3.32.5.43 StringToWords

String Class - Methods

<b>Prototype:</b>	<b>(String pS, Byte pCount=True, Byte pCaseSensitive=False, Byte pSort=True),Long,PROC</b>
<b>pS</b>	String to parse into words
<b>pCount</b>	Reserved
<b>pCaseSensitive</b>	Indicates if the case of the string should be preserved. Set to false by default, meaning that all words are lower case
<b>pSort</b>	If true the words are sorted alphabetically. If false the words are not sorted and are added in order so the words in the queue are in the same order as they are in the string. Defaults to True.
<b>pAllowDigits</b>	If true then words made up of digits are counted as words. If false words made up of digits are not counted. Defaults to False. (Added: January 19, 2013)
<b>Returns</b>	Returns the number of words in the string

This method is used to parse a string into words. First all punctuation is removed by using the [DepunctuateString](#)<sup>[292]</sup> method. Note that ONLY unique words are stored along with a word counter, so this is not suitable for parsing words in order to put the text back together. This is very useful to get words out of a document and count each occurrence of it in the document.

**NOTE:** On September 18, 2009 the 4th parameter was added to make it possible to extract a non-sorted list of the words in the string.

On January 19, 2013 the 5th parameter was added to allow digit words to be counted.

#### Example:

```
ITS ITStringClass
S String(1024)
I Long
Code
S = 'This and that is this 123'
ITS.StringToWords(S) !! Returns 5, excludes the '123'
ITS.StringToWords(S,,,True) !! Returns 6, includes the '123'
Loop I = 1 To Records(ITS.Words)
  Message('Word ' & I & ': ' & ITS.GetWord(I))
End
```

The first call would result in 5 words being added to the Words queue, "this", "and", "that" and "is" and the word "this" would have a count of 2 while the others would have a count of 1. The second call would result in 6 words being added, including the numeric word at the end, see pAllowDigits.

#### See also:

[Words](#)<sup>[286]</sup>

[ITWordQ](#)<sup>[282]</sup>

[DepunctuateString](#)<sup>[292]</sup>

[SetDepunctuationString](#)<sup>[308]</sup>

[DepunctuationString](#)<sup>[283]</sup>

### 3.32.5.44 StripParenthesis

String Class - Methods

**Prototype:** `(String pTxt, <String pParLeft>, <String pParRight>),String`

**pTxt** String to parse parenthesis out of  
**pParLeft** Optional character for left parenthesis (opening)  
**pParRight** Optional character for right parenthesis (closing)

**Returns** Returns contents of pTxt without opening/closing parenthesis

This method removes an opening and closing pair of parenthesis from the beginning and end of string. The left and right parenthesis can be set to different characters if the contents needs to be removed from square brackets for example.

**Example:**

```
ITS ITStringClass
S String(1024)
Code
S = '(123+x)'
Message('Stripped: ' & ITS.StripParenthesis(S))
! Would show '123+x'
S = '[APPLICATION]'
Message('Stripped: ' & ITS.StripParenthesis(S))
! Would show 'APPLICATION'
```

**See also:**

[MatchParenthesis](#)<sup>[303]</sup>

[AddIntoParenthesis](#)<sup>[287]</sup>

### 3.32.5.45 UseEither

String Class - Methods

**Prototype:** `(String pS1, String pS2, Byte pFavourite=1),String`

**pS1** First string  
**pS2** Second string  
**pFavourite** Favourite string

**Returns** Selected string

This method chooses between two strings based on which should be a favourite. If pS1 is not empty and it is the favourite, it is returned, otherwise pS2 is returned if it is not empty. If pS1 is empty and pS2 is the favourite, it will return pS2. Otherwise the function returns an empty string. This method was developed for a special situation and only really makes sense to use with variables rather than literal strings.

**Example:**

```
ITS ITStringClass
S String(100)
Code
S = ITS.UseEither(CON:AddressMain,CON:AddressShip,2)
```

This would assign the CON:Addr1Add1 to the S variable, since it favours the second parameter. If the second parameter is empty, it would use the first one. In this case it determines if a shipping address should be used if it's specified.

**3.32.5.46 WriteQToFile**

String Class - Methods

**Prototype:** (String pFileName, <String pDel>)

**pFileName** Name of the file to write the queue of Lines to.

**pDel** Optional delimiter to use as End-Of-Line string. Added 2015-09-12

This method writes the lines in the Lines queue to the specified file by allocating memory for all the entries in the queue, then creating a dynamic string which is then written to the file using the [WriteStringToFile](#)<sup>[316]</sup> method.

**Example:**

```
ITS ITStringClass
S String(1024)
Code
ITS.AddLine('Icetips Alta LLC')
ITS.AddLine('3430 E Highway 101, Ste. 28')
ITS.AddLine('Port Angeles, WA 98362')
ITS.WriteQToFile('C:\Temp\Test.txt')
```

This will write the records in the queue to the C:\Temp\Test.txt file as:

```
Icetips Alta LLC
3430 E Highway 101, Ste. 28
Port Angeles, WA 98362
```

**See also:**

[Lines](#)<sup>[284]</sup>

[WriteStringToFile](#)<sup>[316]</sup>

**3.32.5.47 WriteStringToFile**

String Class - Methods

**Prototype:** (String pFileName, String pContent, Byte pAppend=False),Long,PROC

**pFileName** Name of file to write the string to

**pContent** Content to write to the file

**pAppend** If pAppend is true, the file is opened or created if it doesn't exist. If it is false, the file is always created.

**Returns** Returns the number of bytes written to the file

This method writes the passed string to the specified file. The content can be anything, but would normally be written to a text file, although there is nothing preventing this from being used with binary data files. You can specify if the file should be overwritten or if it should be appended to. With `pAppend=False`, the file will always be created, even if it exists. With `pAppend=True`, the file will be written to but never overwritten. If the file doesn't exist it will be created when `pAppend=True`. This method uses the `AllocateFileString` to allocate memory for the contents and by doing so re-allocates the `FileString`. Because of that you need to make sure that you do not have important data in the `FileString` property before you call this method.

**Example:**

```
ITS ITStringClass
S String(1024)
Code
S = 'Icetips Alta LLC<13,10>' &|
    '3430 E Highway 101 Ste 28<13,10>' &|
    'Port Angeles, WA 98362<13,10>'
ITS.WriteStringToFile('C:\Temp\Test.txt')
```

This will write the contents of the string to a file called `C:\Temp\Test.txt` and it will now contain this:

```
Icetips Alta LLC
3430 E Highway 101 Ste 28
Port Angeles, WA 98362
```

**See also:**

[FileString](#)<sup>[284]</sup>

[ReadFileToString](#)<sup>[307]</sup>

[WriteQToFile](#)<sup>[316]</sup>

[AllocateFileString](#)<sup>[289]</sup>

[DisposeFileString](#)<sup>[293]</sup>

---

### 3.32.5.48 Construct

String Class - Methods

The `String` class constructor creates instances of the `Lines` and `Words` queues. It also constructs the [DepunctuationString](#)<sup>[283]</sup> property which by default contains `()[]{}!@#$$%^&*-`

**See also:**

[Lines](#)<sup>[284]</sup>

[Words](#)<sup>[286]</sup>

[Destruct](#)<sup>[317]</sup>

[DepunctuationString](#)<sup>[283]</sup>

[SetDepunctuationString](#)<sup>[308]</sup>

---

### 3.32.5.49 Destruct

String Class - Methods

The `String` class destructor de-allocates memory for the [Lines](#)<sup>[284]</sup> and [Words](#)<sup>[286]</sup> queues as well as for [TempS](#)<sup>[286]</sup> and [ResStr](#)<sup>[286]</sup> dynamic strings. It also calls the `DisposeFileString` method which disposes of the `FileString` property.



**See also:**[Lines](#) <sup>[284]</sup>[Words](#) <sup>[286]</sup>[TempS](#) <sup>[286]</sup>[ResStr](#) <sup>[286]</sup>[FileString](#) <sup>[284]</sup>[Construct](#) <sup>[317]</sup>[DisposeFileString](#) <sup>[293]</sup>**3.32.6 Tutorial****String Class**

## String Class (*ITStringClass*)

The String Class contains 35 methods as of version 1.1.2397 that was released on May 4, 2011. The String class has some very powerful methods to work with strings, such as read a whole file into a string or write a string to a file. This can be used to read and write large files very, very fast.

Below are short tutorials on how to accomplish various things with this class. The tutorials are short and demonstrate simple use of the methods.

### Reading and writing text files

The String class has a method, [ReadFileToString](#) <sup>[307]</sup>, to read a text file directly into a string buffer that is dynamically allocated by the string and is big enough to read the entire file into it. No file drivers or clarion files are used, rather the method uses API to open the file and read from it. Reading the file is extremely fast and once read, the entire content of the file is stored in the [FileString](#) <sup>[284]</sup> property of the String class.

**Example:**

```
ITS ITStringClass
Code
ITS.ReadFileToString( 'C:\Temp\Filename.txt' )
```

Once this code executes, the entire contents of C:\Temp\Filename.txt is in the ITS.FileString property and you can do with it what you want.

A related method is the WriteStringToFile. This is the opposite of ReadFileToString as it takes a string and writes it to a file.

**Example:**

```
ITS ITStringClass
S String(1024) ! 1K buffer
Code
S = 'This is a test<13,10>writing to a text file!'
ITS.WriteStringToFile( 'C:\Temp\Filename.txt', S)
```

This will create a text file that would look like this:

```
This is a test
writing to a text file!
```

### Export comma separated files

There is a third method to write to files, [WriteQToFile](#)<sup>[316]</sup>, that is used along with the [AddLine](#)<sup>[288]</sup> method to build up a text file. This is very convenient for example to create all kinds of export files, i.e. comma separated files to transfer data from one program to another.

### Example:

```
ITS ITStringClass
Fn CString(2049)
Code
Set(CUS:NameKey)
ITS.AddLine('Name,Email,Address,State,PostalCode,Country',True)
Loop
  If Access:Customers.Next() <> LEVEL:Benign
    Break
  End
  ITS.AddLine('"' & Clip(CUS:Name) & '", ' & |
              '"' & Clip(CUS:Email) & '", ' & |
              '"' & Clip(CUS:Address) & '", ' & |
              '"' & Clip(CUS:State) & '", ' & |
              '"' & Clip(CUS:PostalCode) & '", ' & |
              '"' & Clip(CUS:Country) & '"')
End
If FileDialog('Save CSV file',Fn,'Export files (*.csv)|*.csv|All files
(*.*)|*.*',|
              FILE:Save + FILE:KeepDir + FILE:LongNames)
ITS.WriteQToFile(Fn)
End
```

As with the [ReadFileToString](#)<sup>[307]</sup> and [WriteStringToFile](#)<sup>[316]</sup> there are no file drivers involved, just API codes that makes this very fast. The first line is added right before the loop. The second parameter tells the class to free the queue before it starts adding to it, i.e. by using True as the second parameter you are telling the class that this is the first line. Each loop through the data file adds a single line to the queue that holds the lines, ITS.Lines. After the loop is done going through the data a Save dialog is opened to get the filename for the file and the contents of the queue are written to the selected file. Note that you can place CR+LF characters into the line string thus building up more than one line to write into the text file.

## Export XML files

Exporting to XML is certainly possible using the String Class. Since xml files are much more flexible than CSV files the way you do it completely depends on how you need the xml file to look.

### Example:

```
ITS ITStringClass
Fn CString(2049)
I Long
Code

ITS.AddLine('',True) !! First line

Loop I = 1 To 10
  ITS.AddLine(' <item>' & I & '</item>')
End
If FileDialog('Save XML',Fn,'XML (*.xml)|*.xml',FILE:Save + FILE:KeepDir +
FILE:LongName)
ITS.WriteQToFile(Fn)
End
```

This produces a very simple xml that will look like this:

```
<?xml version="1.0" ?>
<item>1</item>
<item>2</item>
<item>3</item>
```

```

<item>4</item>
<item>5</item>
<item>6</item>
<item>7</item>
<item>8</item>
<item>9</item>
<item>10</item>

```

Obviously this is an extremely simple example, but it demonstrates how you could construct xml one line at the time, without too much effort.

## Create lines from strings

One of the features of the string class is the ability to split a string into lines using the [SplitString](#)<sup>[317]</sup> method. This means that you can make it split a text file that you have read with [ReadFileToString](#)<sup>[307]</sup> into lines and then use the lines rather than use the string buffer directly.

### Example:

```

ITS ITStringClass
I   Long
Q   Queue
OneLine CString(1025)
    End

Window WINDOW('Lines'),AT(,,260,100),GRAY
    LIST,AT(13,10,234,81),USE(?List1),VSCROLL,|
    FONT('Courier New',9,,),FORMAT('1024L(2)'),FROM(Q)
    END

Code
ITS.ReadFileToString('Export.clw')
ITS.SplitString(ITS.FileString,'<13,10>')
ITS.DumpLinesInQ(Q,Q.OneLine)
Open(Window)
Display
Accept
End
Close(Window)
Free(Q)

```

This code reads in a file called Export.clw and displays it in a listbox. Note that you need version 1.1.2352 or later of the Ictips Utilities for this code to work as the [DumpLinesInQ](#)<sup>[293]</sup> was added in 1.1.2352. This code uses the [SplitString](#)<sup>[317]</sup> to split the string using the CR+LF as delimiter, i.e. to indicate where the string should split. Note that you cannot use the ITS.Lines queue directly in a listbox because the data is contained in a reference variable. Hence the need for a local queue and the [DumpLinesInQ](#)<sup>[293]</sup> method.

You can use the [SplitString](#)<sup>[317]</sup> to split any string using any delimiter that you want, for example the pipe character, '|', if you have a pipe delimited string that you want to split up.

### Example:

```

ITS ITStringClass
I   Long
S   String(100)
X   CString(101)
R   Long

Code
S = 'First|Second|Third|Fourth|Fifth'
ITS.SplitString(S,'|')
R = Records(ITS.Lines)
Loop I = 1 To R
    Get(ITS.Lines,I)
    X = X & ITS.Lines.OL & Choose(I<R,' + ','')

```

```
End
Message('New string = ' & X)
```

## Removing spaces and punctuation from strings

The String class has a method called [CompactString](#)<sup>[29]</sup>. It can be very useful for all kinds of purposes, particularly as a sort field in queues where names or words may be typed differently. It is also invaluable when comparing strings that may be typed differently when the difference is not just the case, which can be worked around with Upper() or Lower(). All punctuation and spaces are removed from the string and it can optionally be set to all upper case to eliminate case sensitivity.

### Example:

```
ITS ITStringClass
S1  String(100)
S2  String(100)

Code
S1 = 'This is a test to show how a string is compacted!'
S2 = 'This.is.a.test.to.show.how.a.string.is.compacted!'
If S1 = S2
  Message('String S1 and S2 are the same before Compacting')
Else
  Message('String S1 and S2 are NOT the same before Compacting|' & S1 & '|' & S2)
End
S1 = ITS.CompactString(S1,True)
S2 = ITS.CompactString(S2,True)
If S1 = S2
  Message('String S1 and S2 are the same after Compacting|' & S1 & '|' & S2)
Else
  Message('String S1 and S2 are NOT the same after Compacting|' & S1 & '|' & S2)
End
```

Here I used a period between each word to make them different. The text is exactly the same. Those two strings are not equal in comparison and obviously will show the "String S1 and S2 are NOT the same before Compacting" message. After the compacting however, since all the punctuation and spaces are gone the two strings match as: "THISISATESTTOSHOWHOWASTRINGISCOMPACTED"

### 3.33 Thread Limit Class

#### 3.33.1 Overview

#### Thread Limit Class

This class is used on a procedure that should be limited to a fixed number of instances that can be active at the same time. See the [Thread Limit Global Class](#)<sup>[330]</sup> for more information. See also the [Icetips Utilities Global extension template](#)<sup>[451]</sup> and the [Icetips Thread Limit procedure extension template](#)<sup>[471]</sup>.

```
ITThreadLimitClass      CLASS(ITUtilityClass),TYPE,Module('ITThreadLimitClass.
clw'),Link('ITThreadLimitClass.clw',_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
Win[323]                  &Window
GlobalClass[322]          &ITThreadLimitGlobalClass[330]
ProcedureName[323]      CString(256)
MaxRuns[323]            Byte
InstanceToSelect[322]   Byte !! Ranging between 1 to MaxRuns
TheThread[323]          Long
RestoreWindowOnActivation[323] Byte

ActivateWindow[323]     Procedure !! Called from global class
Init[214]                Procedure(String pProcedureName)
AddProcedure[324]       Procedure(ITThreadLimitGlobalClass[168] pGlobalClass,
WINDOW pWin),Byte
RemoveProcedure[326]    Procedure
SetProcedureLimit[327]  Procedure(Long pMaxRun)
SetInstanceToSelect[327] Procedure(Long pInstanceToSelect)
TakeLimit[328]          Procedure(),VIRTUAL
CloseWindowHandler[325] Procedure(),BYTE
Construct[82]           Procedure
END
```

#### 3.33.2 Properties

#### Thread Limit Class

The Thread Limit Class has 8 properties to keep track of various things. This includes the instance of the [Thread Limit Global Class](#)<sup>[330]</sup> which is used by this class.

```
Win[323]                  &Window
GlobalClass[322]          &ITThreadLimitGlobalClass[330]
ProcedureName[323]      CString(256)
MaxRuns[323]            Byte
InstanceToSelect[322]   Byte !! Ranging between 1 to MaxRuns
TheThread[323]          Long
RestoreWindowOnActivation[323] Byte
```

##### 3.33.2.1 GlobalClass

##### Thread Limit Class - Properties

This is a reference to an instance of the [Thread Limit Global Class](#)<sup>[330]</sup> that this class uses. It is passed in with a call to the [AddProcedure](#)<sup>[324]</sup> method.

##### 3.33.2.2 InstanceToSelect

##### Thread Limit Class - Properties

Stores the instance to activate when the [MaxRuns](#)<sup>[323]</sup> limit is reached. This property is not used yet and the instance defaults to the last instance run.

**3.33.2.3 MaxRuns****Thread Limit Class - Properties**

This property is used to set the maximum number that a procedure can be run without hitting a limit. It is set with the [SetProcedureLimit](#)<sup>[327]</sup> method.

**3.33.2.4 ProcedureName****Thread Limit Class - Properties**

Name of the procedure.

**3.33.2.5 RestoreWindowOnActivation****Thread Limit Class - Properties**

Boolean flag that indicates is the window should be restored when it is activated if the window is minimized. It defaults to TRUE so iconized window will be restored when the window is activated in the [ActivateWindow](#)<sup>[323]</sup> method.

**3.33.2.6 TheThread****Thread Limit Class - Properties**

The thread number of the current thread.

**3.33.2.7 Win****Thread Limit Class - Properties**

Reference to the window of the procedure.

**3.33.3 Methods****Thread Limit Class**

Enter topic text here.

[ActivateWindow](#)<sup>[323]</sup>

[Init](#)<sup>[214]</sup>

[AddProcedure](#)<sup>[324]</sup>

WINDOW pWin),Byte

[RemoveProcedure](#)<sup>[326]</sup>

[SetProcedureLimit](#)<sup>[327]</sup>

[SetInstanceToSelect](#)<sup>[327]</sup>

[TakeLimit](#)<sup>[328]</sup>

[CloseWindowHandler](#)<sup>[325]</sup>

[Construct](#)<sup>[82]</sup>

Procedure !! Called from global class

Procedure(String pProcedureName)

Procedure([ITThreadLimitGlobalClass](#)<sup>[168]</sup> pGlobalClass,

Procedure

Procedure(Long pMaxRun)

Procedure(Long pInstanceToSelect)

Procedure(),VIRTUAL

Procedure(),BYTE

Procedure

**3.33.3.1 ActivateWindow****Thread Limit Class - Methods**

**Prototype:** (none)

This method is called from the [ActivateThread](#)<sup>[332]</sup> method of the [Thread Limit Global Class](#)<sup>[330]</sup>. It sets the window as foreground window, activates it and if it is minimized it restores it to its original size.

**See also:**

[ActivateThread](#)<sup>[332]</sup>

**3.33.3.2 AddProcedure**

Thread Limit Class - Methods

**Prototype:** ( WINDOW pWin),BYTE**pWin** Reference to the procedure window**Returns** If the procedure was added successfully the method returns True. If the procedure hit the [MaxRuns](#)<sup>[323]</sup> limit, the method returns False.

This method attempts to add the procedure to the class. If it fails then the procedure limit has been reached - this will normally never happen as that is taken care of by the [CheckProcedure](#)<sup>[324]</sup> method. This method also registers the [CloseWindowHandler](#)<sup>[325]</sup> method to clean up when the window closes. The template generate the call to this method into the WindowManager.Init method at priority 8005 so it is executed just after the window is opened as it needs the handle to the window to save it in case it needs to be activated when the procedure hits the [MaxRuns](#)<sup>[323]</sup> limit.

**Example:**

```

ITThreadLocal Class(ITThreadLimitClass)
TakeLimit Procedure,VIRTUAL
End

ThisWindow.Run PROCEDURE
Code
ITThreadLocal.Init('Browsepeople')
ITThreadLocal.SetProcedureLimit(1)
If Not ITThreadLocal.CheckProcedure(ITThreadLimit)
Return LEVEL:Fatal
End
ReturnValue = PARENT.Run()
RETURN ReturnValue

ThisWindow.Init PROCEDURE
Code
If Not ITThreadLocal.AddProcedure(QuickWindow)
Return LEVEL:Fatal
End

```

**See also:**[AddProcedure](#)<sup>[332]</sup>[CheckProcedure](#)<sup>[324]</sup>[RemoveProcedure](#)<sup>[333]</sup> (Global class)[RemoveProcedure](#)<sup>[326]</sup> (This class)**3.33.3.3 CheckProcedure**

Thread Limit Class - Methods

**Prototype:** (ITThreadLimitGlobalClass pGlobalClass),BYTE**pGlobalClass** Reference to the global class instantiated in the project or application.**Returns** If the procedure can be run without hitting the [MaxRuns](#)<sup>[323]</sup> limit, the method returns True. If the procedure hits the [MaxRuns](#)<sup>[323]</sup> limit, the method returns

False.

This method is used to check at the very start of the procedure, right after [INIT](#)<sup>[326]</sup> and [SetProcedureLimit](#)<sup>[327]</sup>, if the procedure is going to hit its MaxRuns limit or not. If it hits the limit the method returns False but if it does hit the limit it returns True. The template generate the call to this method into the WindowManager.Run method at priority 1 so it is the very first code that is executed when the procedure is run.

**Example:**

```
ITThreadLocal Class(ITThreadLimitClass)
TakeLimit      Procedure,VIRTUAL
               End

ThisWindow.Run PROCEDURE
Code
ITThreadLocal.Init('Browsepeople')
ITThreadLocal.SetProcedureLimit(1)
If Not ITThreadLocal.CheckProcedure(ITThreadLimit)
Return LEVEL:Fatal
End
ReturnValue = PARENT.Run()
RETURN ReturnValue

ThisWindow.Init PROCEDURE
Code
If Not ITThreadLocal.AddProcedure(QuickWindow)
Return LEVEL:Fatal
End
```

**See also:**

[AddProcedure](#)<sup>[324]</sup>

[Init](#)<sup>[326]</sup>

[SetProcedureLimit](#)<sup>[327]</sup>

[CheckProcedure](#)<sup>[333]</sup> (Global class)

### 3.33.3.4 CloseWindowHandler

Thread Limit Class - Methods

**Prototype:** (,),BYTE

**Returns** Returns LEVEL:Benign

This method is a handler for the EVENT:CloseWindow and removes the procedure and the window from the Thread Limit Class.

**See also:**

[Init](#)<sup>[326]</sup>



---

**3.33.3.5 Init**Thread Limit Class - Methods

---

**Prototype:** (String pProcedureName)**pProcedure** Name of the procedure to limit.

This method must be called before calling the [AddProcedure](#)<sup>[324]</sup> method. It also sets the [ProcedureName](#)<sup>[323]</sup> property. The template generate the call to this method into the WindowManager.Run method at priority 1 so it is the very first code that is executed when the procedure is run.

**Example:**

```
ITThreadLocal Class(ITThreadLimitClass)
TakeLimit      Procedure, VIRTUAL
End

ThisWindow.Run PROCEDURE
Code
ITThreadLocal.Init('Browsepeople')
ITThreadLocal.SetProcedureLimit(1)
If Not ITThreadLocal.CheckProcedure(ITThreadLimit)
Return LEVEL:Fatal
End
ReturnValue = PARENT.Run()
RETURN ReturnValue

ThisWindow.Init PROCEDURE
Code
If Not ITThreadLocal.AddProcedure(QuickWindow)
Return LEVEL:Fatal
End
```

**See also:**[CloseWindowHandler](#)<sup>[325]</sup>[AddProcedure](#)<sup>[324]</sup>[ProcedureName](#)<sup>[323]</sup>

---

**3.33.3.6 RemoveProcedure**Thread Limit Class - Methods

---

**Prototype:** (none)

This method removes the window from the [Thread Limit Global Class](#)<sup>[330]</sup>. It is called by the [CloseWindowHandler](#)<sup>[325]</sup> as part of its clean up process.

**See also:**[CloseWindowHandler](#)<sup>[325]</sup>[AddProcedure](#)<sup>[324]</sup>

**3.33.3.7 SetInstanceToSelect**

Thread Limit Class - Methods

**Prototype:** (Long pInstanceToSelect)**pInstanceToSelect** Instance number to select when window is activated if multiple instances are allowed

This method sets the [InstanceToSelect](#)<sup>[322]</sup> property. Note that this is not currently implemented and the last instance is the default instance to be selected.

**Example:**

```
ITThreadLocal Class(ITThreadLimitClass)
TakeLimit Procedure, VIRTUAL
End

ThisWindow.Run PROCEDURE
Code
ITThreadLocal.Init('Browsepeople')
ITThreadLocal.SetProcedureLimit(5)
ITThreadLocal.SetInstanceToSelect(5) !! Last instance
If Not ITThreadLocal.CheckProcedure(ITThreadLimit)
Return LEVEL:Fatal
End
ReturnValue = PARENT.Run()
RETURN ReturnValue

ThisWindow.Init PROCEDURE
Code
If Not ITThreadLocal.AddProcedure(QuickWindow)
Return LEVEL:Fatal
End
```

**See also:**[InstanceToSelect](#)<sup>[322]</sup>[ActivateWindow](#)<sup>[323]</sup>**3.33.3.8 SetProcedureLimit**

Thread Limit Class - Methods

**Prototype:** (Long pMaxRun)**pMaxRun** Maximum number of instances that can be active at the same time.

This method is used to set the [MaxRuns](#)<sup>[323]</sup> property, which controls how many instances of the procedure can be active at the same time. The template generate the call to this method into the WindowManager.Run method at priority 1 so it is the very first code that is executed when the procedure is run.

**Example:**

```
ITThreadLocal Class(ITThreadLimitClass)
TakeLimit Procedure, VIRTUAL
End

ThisWindow.Run PROCEDURE
Code
```

```

ITThreadLocal.Init('Browsepeople')
ITThreadLocal.SetProcedureLimit(5)
If Not ITThreadLocal.CheckProcedure(ITThreadLimit)
    Return LEVEL:Fatal
End
ReturnValue = PARENT.Run()
RETURN ReturnValue

```

```

ThisWindow.Init PROCEDURE
Code
If Not ITThreadLocal.AddProcedure(QuickWindow)
    Return LEVEL:Fatal
End

```

In this case up to 5 different threads with the "BrowsePeople" procedure could be active at the same time. When the 6th instance is started the [AddProcedure](#)<sup>[324]</sup> will return False indicating that the [MaxRun](#)<sup>[323]</sup> limit has been reached.

**See also:**

[MaxRun](#)<sup>[323]</sup>

[AddProcedure](#)<sup>[324]</sup>

### 3.33.3.9 TakeLimit

Thread Limit Class - Methods

**Prototype:** (none),VIRTUAL

This method is designed to be overridden in the project or application. The [Icetips Thread Limiter template](#)<sup>[471]</sup> generate 3 embed points, one in the data section and two in the code section, one before and one after the generated PARENT.TakeLimit call. The PARENT method calls the [ActivateThread](#)<sup>[332]</sup> method of the global class which in turns calls the [ActivateWindow](#)<sup>[323]</sup> method of the local class.

**Example:**

```

ITThreadLocal Class(ITThreadLimitClass)
TakeLimit Procedure,VIRTUAL
End

```

```

ThisWindow.Run PROCEDURE
Code
ITThreadLocal.Init('Browsepeople')
ITThreadLocal.SetProcedureLimit(5)
If Not ITThreadLocal.CheckProcedure(ITThreadLimit)
    Return LEVEL:Fatal
End
ReturnValue = PARENT.Run()
RETURN ReturnValue

```

```

ThisWindow.Init PROCEDURE
Code
If Not ITThreadLocal.AddProcedure(QuickWindow)
    Return LEVEL:Fatal
End

```

```

ITThreadLocal.TakeLimit Procedure!,VIRTUAL
Code
SetCursor() !! Clear cursor if the "Icetips Hide Windows while loading" template
is active.
Message('You can only run ' & SELF.MaxRuns & ' instances of the ' &

```

```
SELF.ProcedureName)  
PARENT.TakeLimit
```

This shows how you can place a message before PARENT.TakeLimit to take the appropriate action.

**See also:**[ActivateThread](#)<sup>[332]</sup>[ActivateWindow](#)<sup>[323]</sup>

---

**3.33.3.10 Construct****Thread Limit Class - Methods**

**Prototype:** (none)

The constructor sets the value of [InstanceToSelect](#)<sup>[322]</sup> to 1, [MaxRuns](#)<sup>[323]</sup> to 1 and [RestoreWindowOnActivation](#)<sup>[372]</sup> to True:

```
SELF.InstanceToSelect      = 1  
SELF.MaxRuns               = 1  
SELF.RestoreWindowOnActivation = True
```

**See also:**

Init

## 3.34 Thread Limit Global Class

### 3.34.1 Overview

### Thread Limit Global Class

The Thread Limit Global class inherits from the Utility Class. It is used, along with the Thread Limit Class, to keep track of procedures that should be limited to 1 or more maximum instances. When that limit is reached no more instances of the particular procedure can be started and the last instance of the procedure is brought into focus. See the [Thread Limit Class](#) <sup>[322]</sup> for information about the class that is used on the procedure. The global class is declared globally and is called by the procedure class. See also the [Icetips Utilities Global extension template](#) <sup>[45]</sup> and the [Icetips Thread Limit procedure extension template](#) <sup>[47]</sup>.

```
ITThreadLimitGlobalClass CLASS(ITUtilityClass),TYPE,Module('ITThreadLimitClass.clw'),Link('ITThreadLimitGlobalClass.clw'),
CriticalSection [330] &ICriticalSection [330]
WindowThreads [331] &ITGlobalTLQ [330]
WindowHandles [331] &ITInstanceQ [331]

ActivateThread [332] Procedure(String pProcedureName, Long pInstanceToSelect)
AddProcedure [324] Procedure(WINDOW pWin, String pProcedureName, ITThreadLimitClass [333])
RemoveProcedure [326] Procedure(String pProcedureName)
RemoveWindowHandle [333] Procedure(LONG pHandle)
SetProcedureLimit [327] Procedure(String pProcedureName, Long pMaxRun)
Construct [334] Procedure
Destruct [334] Procedure

END
```

### 3.34.2 Data Types

### Thread Limit Global Class

The Thread Limit Global Class uses 3 data types.

[ICriticalSection](#) <sup>[330]</sup>  
[ITGlobalTLQ](#) <sup>[330]</sup>  
[ITInstanceQ](#) <sup>[331]</sup>

#### 3.34.2.1 ICriticalSection

#### Thread Limit Global Class - Data Types

The ICriticalSection is an interface declared in CWSYNCH.INT:

```
ICriticalSection INTERFACE(ISyncObject)
Wait PROCEDURE(),DERIVED
Release PROCEDURE(),DERIVED
Kill PROCEDURE(),DERIVED
END
```

Please refer to the Clarion documentation and help for more information. This is used to protect non threaded global data that is used by the Thread Limit Global class.

#### 3.34.2.2 ITGlobalTLQ

#### Thread Limit Global Class - Data Types

This is a Typed Queue that extends the ITGlobalThreadQ:

```
ITGlobalThreadQ QUEUE,TYPE
ThreadNumber Long
ProcedureName CString(256)
WindowHandle Long
```

```

WindowClientHandle      Long
InsertLevel             Long
IsFrameWindow           Byte
WindowReference         &Window
                        END

ITGlobalTLQ             QUEUE(ITGlobalThreadQ),TYPE,PRE(ITGlobalTLQ)
ProcRunCnt              Long !! Procedure Run Counter. Counts how many
instances of a procedure are running
MaxNumber               Long !! Maximum number of instances running.
ProcedureNameUpperCase  CString(256)
ProcClass               &ITThreadLimitClass
                        END

```

The ITGlobalTLQ is used to create an instance of the queue in the class to keep track of threading information.

### 3.34.2.3 ITInstanceQ

Thread Limit Global Class - Data Types

This is a typed queue that keeps a pointer to the queue derived from [ITGlobalTLQ](#)<sup>[330]</sup>.

```

ITInstanceQ            QUEUE,TYPE
ProcedurePtr           Long !! Pointer from ITGlobalTLQ
WindowHandle           IT_HWND !! Handle of the window
                        END

```

## 3.34.3 Properties

Thread Limit Global Class

The Thread Limit Global Class has 3 properties:

```

CriticalSection[331]      &ICriticalSection[330]
WindowThreads[331]      &ITGlobalTLQ[330]
WindowHandles[331]     &ITInstanceQ[331]

```

### 3.34.3.1 CriticalSection

Thread Limit Global Class - Properties

This is an instance of the [ICriticalSection](#)<sup>[330]</sup> interface that is used to make the access to the global queues thread safe.

### 3.34.3.2 WindowHandles

Thread Limit Global Class - Properties

This is an instance of the [ITInstanceQ](#)<sup>[331]</sup> that keeps track of each window handle for each instance of a thread limited procedure that has been opened.

### 3.34.3.3 WindowThreads

Thread Limit Global Class - Properties

This is an instance of the [ITGlobalTLQ](#)<sup>[330]</sup> that keeps track of procedures, threads etc. for each limited procedure.

## 3.34.4 Methods

Thread Limit Global Class

The Thread Limit Global Class has 7 methods, including constructor and destructor. None of those methods should be called by code, only methods from the [Thread Limit Class](#)<sup>[322]</sup> implementation which calls the appropriate methods in the Thread Limit Global Class. For this reason there is no example code for any of those methods. Note that the Procedure name is used as a unique identifier for the procedure. It is stored in the WindowThreads queue, but for searching and comparison it is

stored as upper case, so GETting from the queue is case insensitive.

<a href="#">ActivateThread</a> <sup>[332]</sup>	Procedure(String pProcedureName, Long pInstanceToSelect)
<a href="#">AddProcedure</a> <sup>[324]</sup>	Procedure(WINDOW pWin, String pProcedureName, <a href="#">ITThreadLimitClass</a> <sup>[333]</sup> )
<a href="#">RemoveProcedure</a> <sup>[326]</sup>	Procedure(String pProcedureName)
<a href="#">RemoveWindowHandle</a> <sup>[333]</sup>	Procedure(LONG pHandle)
<a href="#">SetProcedureLimit</a> <sup>[327]</sup>	Procedure(String pProcedureName, Long pMaxRun)
<a href="#">Construct</a> <sup>[334]</sup>	Procedure
<a href="#">Destruct</a> <sup>[334]</sup>	Procedure

### 3.34.4.1 ActivateThread

Thread Limit Global Class - Methods

**Prototype:** (String pProcedureName, Long pInstanceToSelect)

**pProcedureName** Name of the procedure.

**pInstanceToSelect** Number of the instance to select if the procedure count has reach the limit.

This method is called by the [TakeLimit](#)<sup>[328]</sup> method in the [Thread Limit Class](#)<sup>[322]</sup>. It in turn calls the [ActivateWindow](#)<sup>[323]</sup> method in the [Thread Limit Class](#)<sup>[322]</sup> to activate the correct window.

**See also:**

[TakeLimit](#)<sup>[328]</sup>

[ActivateWindow](#)<sup>[323]</sup>

### 3.34.4.2 AddProcedure

Thread Limit Global Class - Methods

**Prototype:** (WINDOW pWin, String pProcedureName, ITThreadLimitClass pProcClass, Byte pMaxRuns),BYTE

**pWin** Reference to the procedure window.

**pProcedureName** Name of the procedure.

**pProcClass** Instance of the [Thread Limit Class](#)<sup>[322]</sup>.

**pMaxRuns** Maximum number of runs for this procedure.

**Returns** If the procedure was added successfully the method returns True. If the procedure hit the [MaxRuns](#)<sup>[323]</sup> limit, the method returns False.

This method is called by the [AddProcedure](#)<sup>[324]</sup> method of the [Thread Limit Class](#)<sup>[322]</sup>. It is used to add or update the procedure listing in the global class. If the procedure name already exists, the ProcRunCnt field in the [WindowThreads](#)<sup>[331]</sup> queue is incremented.

This method is called after the window is opened and the [RemoveProcedure](#)<sup>[333]</sup> method is called when it is closing.

**See also:**

[AddProcedure](#)<sup>[324]</sup>

[CheckProcedure](#)<sup>[333]</sup>

[RemoveProcedure](#) <sup>[333]</sup>

[MaxRuns](#) <sup>[323]</sup>

### 3.34.4.3 CheckProcedure

Thread Limit Global Class - Methods

**Prototype:** (String pProcedureName, Byte pMaxRuns),BYTE

**pProcedureName** Name of the procedure.

**pMaxRuns** Maximum number of runs for this procedure.

**Returns** If the procedure can be run without hitting the [MaxRuns](#) <sup>[323]</sup> limit, the method returns True. If the procedure hits the [MaxRuns](#) <sup>[323]</sup> limit, the method returns False.

This method is called at the start of the procedure to check if this procedure is reaching the MaxRuns limit. If it is equal to the [MaxRuns](#) <sup>[323]</sup> property as indicated by the pMaxRuns parameter the method returns false indicating that the limit has been reached.

**See also:**

[AddProcedure](#) <sup>[332]</sup>

[RemoveProcedure](#) <sup>[333]</sup>

[CheckProcedure](#) <sup>[324]</sup>

### 3.34.4.4 RemoveProcedure

Thread Limit Global Class - Methods

**Prototype:** (String pProcedureName)

**pProcedureName** Name of the procedure to remove

This method is called when the window closes and removes the procedure from the [WindowThreads](#) <sup>[331]</sup> queue if there is only one instance of the procedure. If there are multiple instances, the ProcRunCnt is decremented. This method is called by the [RemoveProcedure](#) <sup>[326]</sup> method in the [Thread Limit Class](#) <sup>[322]</sup>.

**See also:**

[AddProcedure](#) <sup>[332]</sup> (Thread Limit Global Class)

[AddProcedure](#) <sup>[324]</sup> (Thread Limit Class)

[RemoveProcedure](#) <sup>[326]</sup>

### 3.34.4.5 RemoveWindowHandle

Thread Limit Global Class - Methods

**Prototype:** (LONG pHandle)



**pHandle** Handle (hWnd) for the window to remove.

This method is used to remove a window handle from the [WindowHandles](#)<sup>[331]</sup> queue. It keeps track of the windows that have been opened with the same procedure on different threads so they can be activated when the [MaxRuns](#)<sup>[323]</sup> limit has been reached. This method is called by the [RemoveProcedure](#)<sup>[333]</sup> method.

**See also:**

[RemoveProcedure](#)<sup>[333]</sup>

[AddProcedure](#)<sup>[332]</sup> (Thread Limit Global Class)

[AddProcedure](#)<sup>[324]</sup> (Thread Limit Class)

### 3.34.4.6 SetProcedureLimit

Thread Limit Global Class - Methods

**Prototype:** (String pProcedureName, Long pMaxRun)

**pProcedureName** Name of the procedure to set the limit for

**pMaxRuns** Number to limit the runs to

This method is called by the [SetProcedureLimit](#)<sup>[327]</sup> method of the [Thread Limit Class](#)<sup>[322]</sup>. It sets the maximum number of runs that the procedure can reach before hitting the limit.

**See also:**

[SetProcedureLimit](#)<sup>[327]</sup>

[MaxRuns](#)<sup>[323]</sup>

### 3.34.4.7 Construct

Thread Limit Global Class - Methods

**Prototype:** None

The constructor instantiates the 3 properties, [CriticalSection](#)<sup>[331]</sup>, [WindowHandles](#)<sup>[331]</sup> and [WindowThreads](#)<sup>[331]</sup>.

**See also:**

[Destruct](#)<sup>[334]</sup>

### 3.34.4.8 Destruct

Thread Limit Global Class - Methods

**Prototype:** None

This method destroys and disposes of the [WindowHandles](#)<sup>[331]</sup> and [WindowThreads](#)<sup>[331]</sup> queues.

**See also:**

[Construct](#)<sup>[334]</sup>

## 3.35 Utility Class

### 3.35.1 Overview

### Utility Class

The Utility Class derives from the [Windows Class](#)<sup>[365]</sup>. It adds several lower level functions.

The Utility class has several very useful functions to do various things, such as create nested directories, format error message strings with or without file errors and many more. The Utility Class has it's own [Construct](#)<sup>[354]</sup> and [Destruct](#)<sup>[412]</sup> methods that set up queues that are used by the class.

```
ITUtilityClass
Class(ITWindowsClass),TYPE,Module('ITUtilityClass.clw'),Link('ITUtilityClass',_ITUt
ilLinkMode_),DLL(_ITUtilDllMode_)
```

```
MSQ[338] &IT_MS_Q
MultiFileSelPath[338] CString(1025)
FontName[337] CString(65)
FontSize[338] Long
FontColor[337] Long
FontStyle[338] Long
FontCharset[337] Long

CheckOplocks Procedure(),Byte
ColorToHtml[340] Procedure(Long pColorValue),String
CompareCRC32[341] Procedure(String pBuffer, Ulong pCRC),Byte
CreateDirectories[342] Procedure(String pDirectories, String
pStartDir),Long,PROC ! Returns number of directories created
DirectoryExists[342] Procedure(String pDirectory),Byte ! Returns
true/false if the directory exists.
ErrorMsg[343] Procedure(Byte pStdErr=True, Byte pFileErr=False,
<String pSeparator>),String
FirstNonSpace[344] Procedure(String pS),Long
GetCRC32[346] Procedure(String pBuffer),Ulong
GetClockFromString[344] Procedure(String pClock),Long ! Takes clock value
formatted in 'hh:mm:ss' and returns 1/100 seconds.
GetClockValue[345] Procedure(Long pClock, Byte pIntervalMin, Byte
pRoundUp),Long
GetCommandLineParam[345] Procedure(String pFlag),String
GetExcelDate[346] Procedure(Long pClarionDate),Long
GetFileInfo[347] Procedure(String pFileName, Long pAtt=0, <*ANY pDate>,
<*ANY pTime>, <*Long pSize>, <*Long pAttrib>)
GetFormatted100sec[348] Procedure(Long pTime,<String pDelimiter>,<String
pTimeFormat>),String
GetHour[348] Procedure(Long pClock),Long
GetMinute[349] Procedure(Long pClock),Long
GetUnixDateTime[349] Procedure(*DECIMAL pUnixTime, <*Long pTime>),Long
HtmlToColor[350] Procedure(String pHtmlColor),Long
LongToHex[73] Procedure(Long pLong),String
MultiFileSelect[350] Procedure(String pMFS),Long,PROC
SelectFont[351] Procedure(String pCaption,<*String pFontName>,<*Long
pFontSize>,<*Long pFontColor>,<*Long pFontStyle>,<*Long pFontCharset>),Byte
SetOplocksOff Procedure(),Byte

Construct[412] Procedure
Destruct[412] Procedure

End
```

**3.35.2 Equates****Utility Class**

The Utility class uses the following Equates in splitting file and path information:

```
FNS_Drive           EQUATE(01h)
FNS_Path            EQUATE(02h)
FNS_File           EQUATE(04h)
FNS_Ext            EQUATE(08h)
FNS_FullPath       EQUATE(FNS_Drive+FNS_Path)
FNS_FileName       EQUATE(FNS_File+FNS_Ext)
```

When using the [GetFilePart](#)<sup>[65]</sup> method these equates are used to determine what parts of the filename are returned.

**Example**

```
ITU  ITUtilityClass

FN   CString(1025)
FP   CString(1025)
Code
FN = 'C:\Clarion6\LibSrc\ABFILE.CLW'
FP = ITU.GetFilePart(FNS_Drive)           ! Returns 'C:'
FP = ITU.GetFilePart(FNS_Path)           ! Returns '\Clarion6\LibSrc\'
FP = ITU.GetFilePart(FNS_File)           ! Returns 'ABFILE'
FP = ITU.GetFilePart(FNS_Ext)           ! Returns '.CLW'

FP = ITU.GetFilePart(FNS_File+FNS_Ext)   ! Returns 'ABFILE.CLW'
FP = ITU.GetFilePart(FNS_Drive+FNS_Path) ! Returns 'C:\Clarion6\LibSrc\'
```

**3.35.3 Data Types****Utility Class**

The Utility class uses one special data type for multi file selections.

[IT\\_MS\\_Q](#)<sup>[336]</sup>

**See also:**

[MultiFileSelect](#)<sup>[350]</sup>

**3.35.3.1 IT\_MS\_Q****Utility Class - Data Types**

The following queue type is used in Multi File Selection.

```
IT_MS_Q           QUEUE,TYPE
MSFileN          CString(1025)
END
```

**See also:**

[MultiFileSelect](#)<sup>[350]</sup>

**3.35.4 Properties****Utility Class**

The Utility class has seven public properties.

<a href="#">MSQ</a> <sup>[338]</sup>	&IT_MS_Q
<a href="#">MultiFileSelPath</a> <sup>[338]</sup>	CString(1025)
<a href="#">FontName</a> <sup>[337]</sup>	CString(65)
<a href="#">FontSize</a> <sup>[338]</sup>	Long
<a href="#">FontColor</a> <sup>[337]</sup>	Long
<a href="#">FontStyle</a> <sup>[338]</sup>	Long
<a href="#">FontCharset</a> <sup>[337]</sup>	Long

**See also:**

[MultiFileSelect](#) <sup>[350]</sup>  
[SelectFont](#) <sup>[351]</sup>

**3.35.4.1 FontCharset****Utility Class - Properties**

This is a Long used in the SelectFont methods to hold the name of the selected character set for the font.

**FontCharset**                      Long

**See also:**

[SelectFont](#) <sup>[351]</sup>

**3.35.4.2 FontColor****Utility Class - Properties**

This is a Long used in the SelectFont methods to hold the Clarion color value for the font.

**FontColor**                      Long

**See also:**

[SelectFont](#) <sup>[351]</sup>

**3.35.4.3 FontName****Utility Class - Properties**

This is a CString used in the SelectFont methods to hold the name of the selected font.

**FontName**                      CString(65)

**See also:**

[SelectFont](#) <sup>[351]</sup>

**3.35.4.4 FontSize**

Utility Class - Properties

This is a Long used in the SelectFont methods to hold the point size value for the font.

**FontSize** Long

**See also:**

[SelectFont](#)<sup>[351]</sup>

**3.35.4.5 FontStyle**

Utility Class - Properties

This is a Long used in the SelectFont methods to hold the font style value for the font. The style could be for example FONT:Bold or FONT:Italic. See the FONT topic in the Clarion help for more information about the FONT: equates.

**FontStyle** Long

**See also:**

[SelectFont](#)<sup>[351]</sup>

**3.35.4.6 MSQ**

Utility Class - Properties

Queue used in Multi file Select. It is declared as:

**MSQ** &[IT\\_MS\\_Q](#)<sup>[336]</sup>

**See also:**

[MultiFileSelect](#)<sup>[350]</sup>

**3.35.4.7 MultiFileSelPath**

Utility Class - Properties

This is a CString used in the Multi File Select methods to hold the path for the files.

**MultiFileSelPath** CString(1025)

**See also:**

[MultiFileSelect](#)<sup>[350]</sup>

**3.35.5 Methods**

Utility Class

The Utility class has 20 methods, including the Constructor and Destructor.

[ColorToHtml](#)<sup>[340]</sup>

Procedure(Long pColorValue),String

[CompareCRC32](#)<sup>[341]</sup>

Procedure(String pBuffer, Ulong pCRC),Byte

[CreateDirectories](#)<sup>[342]</sup>

Procedure(String pDirectories, String

pStartDir),Long,PROC ! Returns number of directories created

[DirectoryExists](#)<sup>[342]</sup> Procedure(String pDirectory),Byte ! Returns true/false if the directory exists.

[ErrorMsg](#)<sup>[343]</sup> Procedure(Byte pStdErr=True, Byte pFileErr=False, <String pSeparator>),String

[FirstNonSpace](#)<sup>[344]</sup> Procedure(String pS),Long

[GetCRC32](#)<sup>[346]</sup> Procedure(String pBuffer),Ulong

[GetClockFromString](#)<sup>[344]</sup> Procedure(String pClock),Long ! Takes clock value formatted in 'hh:mm:ss' and returns 1/100 seconds.

[GetClockValue](#)<sup>[345]</sup> Procedure(Long pClock, Byte pIntervalMin, Byte pRoundUp),Long

[GetCommandLineParam](#)<sup>[345]</sup> Procedure(String pFlag),String

[GetExcelDate](#)<sup>[346]</sup> Procedure(Long pClarionDate),Long

[GetFileInfo](#)<sup>[347]</sup> Procedure(String pFileName, Long pAtt=0, <\*ANY pDate>, <\*ANY pTime>, <\*Long pSize>, <\*Long pAttrib>)

[GetFormatted100sec](#)<sup>[346]</sup> Procedure(Long pTime,<String pDelimiter>,<String pTimeFormat>),String

[GetHour](#)<sup>[348]</sup> Procedure(Long pClock),Long

[GetMinute](#)<sup>[349]</sup> Procedure(Long pClock),Long

[GetUnixDateTime](#)<sup>[349]</sup> Procedure(\*DECIMAL pUnixTime, <\*Long pTime>),Long

[HtmlToColor](#)<sup>[350]</sup> Procedure(String pHtmlColor),Long

[LongToHex](#)<sup>[73]</sup> Procedure(Long pLong),String

[MultiFileSelect](#)<sup>[350]</sup> Procedure(String pMfS),Long,PROC

[SelectFont](#)<sup>[351]</sup> Procedure(String pCaption,<\*String pFontName>,<\*Long pFontSize>,<\*Long pFontColor>,<\*Long pFontStyle>,<\*Long pFontCharset>),Byte

[Construct](#)<sup>[412]</sup> Procedure

[Destruct](#)<sup>[412]</sup> Procedure

### 3.35.5.1 CheckOplocks

Utility Class - Methods

**Prototype:**                   **() ,Byte**

**Returns**                         Returns true if all the registry keys are correct. Returns false if any of them is wrong.

This method checks 4 registry keys for the opportunistic locking (OpLock) settings. Those keys are:

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/MRXSmb/Parameters/OplocksDisable  
d = 1 (hex - DWORD)

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/LanmanServer/Parameters/EnableOpL  
ocks = 0 (hex - DWORD)

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/LanmanServer/Parameters/EnableOpL  
ockForceClose = 1 (hex - DWORD)

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/LanmanServer/Parameters/CachedOP  
enLimit = 0 (hex - DWORD)

When OpLock is turned on it can cause data corruption and lost data. The [SetOplocksOff](#)<sup>[353]</sup> method can be used to turn the opportunistic locking off, but it must be called elevated so I would suggest adding a small executable file that does that and you can call it to fix the opportunistic locking, as described in the example below.

**Example:**

```

ITU ITUtilityClass
ITS ITShellClass
I Byte
Code
Loop
  If Not ITU.CheckOplocks
    Message('The Oportunistic Locking is not set correctly and can cause data
corruption.', 'OPLOCK ERROR', ICON:Hand)
    ITS.ITRun('FixOplocks.exe', True, True)
  End
  I += 1
  If I > 4
    Message('Cannot fix Oportunistic Locking. Aborting', 'OPLOCK ERROR', ICON:Hand)
    HALT(0)
  End
End

```

**See also:**

[SetOplocksOff](#) <sup>[353]</sup>

<http://support.microsoft.com/kb/296264>

<http://www.icetips.com/showarticle.php?articleid=264>

**3.35.5.2 ColorToHTML**

Utility Class - Methods

**Prototype:** (Long pColorValue),String

**pColorValue** Clarion color value

**Returns** String containing the correct html color value as #RRGGBB

This method takes an ordinary Clarion 24bit color value and turns it into a standard HTML color string in the format '#RRGGBB' See the TestUtilityClass procedure in the [Example program](#) <sup>[514]</sup>

**Example:**

```

ITU ITUtilityClass
Col Long
HTMLColor String(7)
Code
If ColorDialog('Select color', Col)
  HTMLColor = ITU.ColorToHTML(Col)
  ?HTMLColor {Prop:FontColor} = Col
Display
End

```

**See also:**

[HTMLToColor](#) <sup>[350]</sup>

**3.35.5.3 ColorToRGB**

Utility Class - Methods

**Prototype:** (Long pColor, <\*Long pRed>, <\*Long pGreen>, <\*Long pBlue>)

pColor	Color to split into RGB
pRed	Optional parameter to return the <b>Red color</b>
pGreen	Optional parameter to return the <b>Green color</b>
pBlue	Optional parameter to return the <b>Blue color</b>

This method takes a Clarion color and splits it into Red, Green and Blue values.

**Example:**

```

ITU ITUtilityClass
R LONG
G LONG
B LONG
Col LONG
CODE
  Col = COLOR:Red
  ITU.ColorToRGB(Col, R, G, B)
  IF ITU.RGBToColor(R, G, B) <> Col
    MESSAGE( 'Something is wrong, color is not returned correctly' )
  ELSE
    MESSAGE( 'Got the correct color back!' )
  END

```

**See also:**

[ColorToHTML](#)<sup>[340]</sup>

[RGBToColor](#)<sup>[351]</sup>

RGBToHSL

### 3.35.5.4 CompareCRC32

Utility Class - Methods

<b>Prototype:</b>	<b>(String pBuffer, ULong pCRC),Byte</b>
<b>pBuffer</b>	String to compare CRC value for
<b>pCRC</b>	The CRC value to compare the CRC from the buffer to.
<b>Returns</b>	True or false depending on if the CRC values match.

This methods takes a string buffer, calculates the CRC value for it and then compares it to the passed CRC value. If the calculated and passed CRC match the method returns True. If they do not match, the method returns False.

**Example:**

```

ITU ITUtilityClass
Loc: CRC ULong
Loc: TestString String(20)
Loc: CRCString String(20)
Code
  Loc: TestString = 'Icetips Creative'
  Loc: CRCString = 'Icetips Creative'

  Loc: CRC = ITU.GetCRC32(Loc: TestString)
  If ITU.CompareCRC32(Loc: CRCString, Loc: CRC)

```



```

    Message('The strings match:') &|
        | TestString = ' & Loc:CRC & |
        | CRCString = ' & ITU.GetCRC32(Loc:CRCString), 'Strings
match:)', ICON:Exclamation)
Else
    Message('The strings do NOT match:(' &|
        | TestString = ' & Loc:CRC & |
        | CRCString = ' & ITU.GetCRC32(Loc:CRCString), 'Strings do NOT match:(',
ICON:Hand)
End

```

**See also:**[GetCRC32](#)<sup>[346]</sup>**3.35.5.5 CreateDirectories**

Utility Class - Methods

**Prototype:** (String pDirectories, String pStartDir), Long**pDirectories** String containing the path to create below the start directory. Any directory or directories that do not exist will be created by the method. The string does not need to start with a backslash.**pStartDir** String containing the full path to the start directory. This directory must exist.**Returns** The number of directories created.

This is a very powerful function that will create as many nested directories as you want.

**Example:**

```

CurrentUser  CString(101)
ITU          ITUtilityClass
Code
ITU.CreateDirectories('Data\Temp', Path())
CurrentUser = 'John'
ITU.CreateDirectories('User\' & CurrentUser & '\Data\Temp\Stuff', Path())

```

In the first example, if Path() is C:\Clarion this would result in C:\Clarion\Data\Temp to be created. In the second example, if Path() is C:\Clarion this would result in C:\Clarion\John\Data\Temp\Stuff to be created.

This method is extremely useful when multiple levels of directories is needed. If any of the directories in pDirectories does not exist, it will be created. Directories in pStartDir will not be created, i.e. pStartDir must exist.

**Note:** In Beta 2, there was potentially dangerous code in this method that changed the path using SetPath(). This code has been removed in the Beta 3 release and this method should be perfectly safe.

**3.35.5.6 DirectoryExists**

Utility Class - Methods

**Prototype:** (String pDirectory), Byte**pDirectory** Full path to the directory to check.

**Returns** True or false depending on if the directory exists or not

This method uses the Exists function to check if the directory exists or not.

**Example:**

```
P    CString(1025)
ITU ITUtilityClass
    Code
    P = 'C:\Clarion\Apps\MyApp'
    If ITU.DirectoryExists(P)
        Copy ('myfile.txt',P & 'myfile.txt')
    End
```

**See also:**

[IsFolder](#) <sup>[71]</sup>

### 3.35.5.7 ErrorMessage

Utility Class - Methods

**Prototype:** (Byte pStdErr=True, Byte pFileErr=False, <String pSeparator>),String

**pStdErr** Indicates if error information from ErrorCode() and Error() should be included in the error string. This defaults to True

**pFileErr** Indicates if error information from FileErrorCode() and FileError() should be included in the string. This defaults to False.

**[pSeparator]** Indicates a separator string used between the standard errors and the file errors. If omitted it defaults to a single space character.

**Returns** String containing formatted error message.

This method returns a formatted error message in the format of:

(ErrorCode) Error Separator (FileErrorCode) FileError

If you are going to show the error string in a Message() function, then you could pass '<13,10>' as separator to put the standard error and file error on separate lines.

**Note:**

When working with SQL drivers any SQL errors that come from the backend database engine trigger errorcode 90. In that case the FileErrorCode() and FileError() will contain extended error information that comes from the database engine. If you are dealing with SQL engines, always pass True as the second parameter to make sure that you will get that extended error information. Otherwise you will simply get error code 90 - File Driver Error, which doesn't really tell you anything about the actual problem. If you know that you are only going to be getting errors from the database engine, i.e. error 90, then you can simply leave the first parameter, pStdErr as false. Then this method will only return the extended error information from the backend.

**Example:**

```
ITU ITUtilityClass
    Code
    Add(MyFile)
    Case ErrorCode()
    Of 90
```

```

    Message('SQL Error: ' & ITU.ErrorMessage(False,True)
Else
    Message('Error: ' & ITU.ErrorMessage(True,True,'<13,10>')
End

```

### 3.35.5.8 FirstNonSpace

Utility Class - Methods

**Prototype:** (String pS),Long

**pS** String to check

**Returns** The first non space character position in the string pS

This method uses the internal StrSpn function to find the first non-space character in the string passed as pS. For more information about StrSpn please refer to the web, for example <http://www.cplusplus.com/ref/cstring/strspn.html>

#### Example:

```

S    String(255)
I    Long
ITU  ITUtilityClass
Code
S = ' This is a string'
I = ITU.FirstNonSpace(S)

```

In this case I would be equal to 2.

### 3.35.5.9 GetClockFromString

Utility Class - Methods

**Prototype:** (String pClock),Long

**pClock** String formatted as HH:MM:SS

**Returns** Time value in 1/100 seconds.

This function takes a string formatted as HH:MM:SS and returns the time value from it, i.e. hundredths of seconds elapsed from midnight. See the Clock() function in Clarion.

#### Example:

```

S    String(10)
C    Long
ITU  ITUtilityClass
Code
S = '13:54:10'
C = ITU.GetClockFromString(S)

```

C would now be (13\*60\*60\*100) + (54\*60\*100) + (10\*100) or 5,005,000

#### See also:

[GetClockValue](#)<sup>345</sup>

**3.35.5.10 GetClockValue**

Utility Class - Methods

**Prototype:** (Long pClock, Byte pIntervalMin, Byte pRoundUp),Long**pClock** Time value.**pIntervalMin** Interval in minutes.**pRoundUp** Rounds up if True or down if false.**Return** Time value after rounding up or down to the given interval.

This function takes a clock value and rounds it up or down to the nearest clock indicated in the pIntervalMin. This is very useful for schedule type of calculation where an appointment should be scheduled for example with 15 minute intervals starting at the hour, i.e. at 18:00, 18:15, 18:30 and 18:45. This function makes it very easy to do that. Simply give it the time, interval in minutes and if it should round up or down and it will return the correct time value.

**Example:**

```

C1 Long
C2 Long
I Byte
R Byte
ITU ITUtilityClass
Code
C1 = ITU.GetClockFromString('18:16:00')
I = 15 ! 15 minute interval
R = True
C1 = ITU.GetClockValue(C1,I,R)
I = 15 ! 15 minute interval
R = False
C2 = ITU.GetClockValue(C1,I,R)

```

C1 would be equal to 18:30:00 but C2 would be equal to 18:15:00

**See also:**

[GetClockFromString](#)<sup>[344]</sup>

**3.35.5.11 GetCommandLineParam**

Utility Class - Methods

**Prototype:** (String pFlag),String**pFlag** Command line flag to test for.**Returns** The command line flag or parameter

This function parses out a flag in the command line parameters passed when the program starts up. If an equal sign is used in the parameter, for example /N=Test, the function will return Test only.

**Example:**

```

C String(255)
ITU ITUtilityClass

```

```
Code
! The program was started with myprog.exe /N=Test /F=myfile.tps /Q

C = ITU.GetCommandLineParam('/N')    ! Will return 'Test'
C = ITU.GetCommandLineParam('/F')    ! Will return 'myfile.tps'
C = ITU.GetCommandLineParam('/Q')    ! Will return '/Q'
```

See also:

[EXEName](#)<sup>[55]</sup> - Coreclass

[ProgPath](#)<sup>[56]</sup> - Coreclass

[ProgramCommandLine](#)<sup>[56]</sup> - CoreClass

### 3.35.5.12 GetCRC32

Utility Class - Methods

**Prototype:** (String pBuffer),Ulong

**pBuffer** String to calculate CRC value for.

**Returns** The CRC32 value for the buffer string.

This methods takes a string buffer and calculates and returns the CRC value for it.

#### Example:

```
Loc:CRC          ULong
Loc:TestString  String(20)
Loc:CRCString   String(20)
ITU            ITUtilityClass
Code
Loc:TestString = 'Icetips Creative'
Loc:CRCString  = 'Icetips Creative'

Loc:CRC = ITU.GetCRC32(Loc:TestString)
If ITU.CompareCRC32(Loc:CRCString,Loc:CRC)
  Message('The strings match:') &|
    '|TestString = ' & Loc:CRC & |
    '|CRCString = ' & ITU.GetCRC32(Loc:CRCString), 'String
match:)', ICON:Exclamation)
Else
  Message('The strings do NOT match:(' &|
    '|TestString = ' & Loc:CRC & |
    '|CRCString = ' & ITU.GetCRC32(Loc:CRCString), 'String do NOT match:(',
ICON:Hand)
End
```

See also:

[CompareCRC32](#)<sup>[341]</sup>

### 3.35.5.13 GetExcelDate

Utility Class - Methods

**Prototype:** (Long pClarionDate),Long

**pClarionDate** Standard Clarion date.

**Returns** Returns Excel based date value.

A date in Excel is a value that is exactly 36161 days less than the Clarion date. So this method simply subtracts that value from the standard Clarion date value and the resulting value can be used as a date value in MS Excel.

**Example:**

```
ED    Long
ITU ITUtilityClass
Code
ED = ITU.GetExcelDate(Today())
```

**See also:**

[GetUnixDateTime](#)<sup>[349]</sup>

### 3.35.5.14 GetFileInfo

Utility Class - Methods

<b>Prototype:</b>	<b>(String pFileName, Long pAtt=0, &lt;*ANY pDate&gt;, &lt;*ANY pTime&gt;, &lt;*Long pSize&gt;,&lt;*Long pAttrib&gt;)</b>
<b>pFileName</b>	Full path name of the file to get information about.
<b>pAtt</b>	Specifies the <a href="#">ff_file attributes</a> <sup>[519]</sup> .
<b>[pDate]</b>	The date of the file. This can be a LONG or a DATE variable. You must specify variable in the call or omit this parameter.
<b>[pTime]</b>	The time of the file. This can be a LONG or a TIME variable. You must specify variable in the call or omit this parameter.
<b>[pSize]</b>	The size of the file. You must specify variable in the call or omit this parameter.
<b>[pAttrib]</b>	The attributes of the file. You must specify variable in the call or omit this parameter.

This method will retrieve information about the file passed as pFileName. Note that date, time, size and attributes are passed by address not value so it is up to you to create variables that are used when calling this method. pDate and pTime can be LONG or DATE/TIME variables so this will work with program variables as well as table columns from SQL tables etc.

this method does not return a value, rather it returns multiple values.

**Example:**

```
FD    Long
FAT   Long
FT    Long
FS    Long
FA    Long
F     CString(1025)
ITU ITUtilityClass
Code
FAT = ff_:Normal
F = 'C:\Clarion\Apps\MyTest\Test.app' ! Jan 1, 2006 at 13:01:40, 12345 bytes.
ITU.GetFileInfo(F,FAT,FD,FT,FS,FA)
! FD is now equal to the date value for Jan 1, 2006
! FT is now equal to the clock value for '13:01:40'
```

```
! FS is now equal to 12345
! FA is now equal to ff_:Normal
```

### 3.35.5.15 GetFormatted100sec

Utility Class - Methods

<b>Prototype:</b>	<b>(Long pTime,&lt;String pDelimiter&gt;,&lt;String pTimeFormat&gt;),String</b>
<b>pTime</b>	Standard Clarion Time value, such as Clock()
<b>pDelimiter</b>	The delimiter character(s) to use to separate the standard formatted time and the 1/100 fractions. The default is semicolon, ':'
<b>pTimeFormat</b>	The time format to use, such as '@t4' The default is @t4.
<b>Returns</b>	Returns a string that contains both the time and the 1/100 second fraction, such as "13:58:17:45"

This method is useful in profiling and debugging code.

#### Example:

```
S    Long
X    Long
ITU ITUtilityClass
Code
S = Clock()
!! Some code here to profile
Loop 1000000 times
    X+= 1
End
Message('It took ' & ITU.GetFormatted100sec(Clock() - s) ' to finish the
calculation')
```

#### See also:

[GetClockFromString](#) <sup>344</sup>

[GetClockValue](#) <sup>345</sup>

[GetHour](#) <sup>348</sup>

[GetMinute](#) <sup>349</sup>

[GetUnixDateTime](#) <sup>349</sup>

### 3.35.5.16 GetHour

Utility Class - Methods

<b>Prototype:</b>	<b>(Long pClock),Long</b>
<b>pClock</b>	The time value.
<b>Returns</b>	The hour part of the time value in pClock.

This returns just the hour part of the time value passed in pClock. This is handy to have when you need to just know the hour part.

**Example:**

```

T    Long
H    Byte
ITU ITUtilityClass
Code
T = ITU.GetClockFromString('11:10:10')
H = ITU.GetHour(T) ! returns 11

```

**See also:**

[GetMinute](#)<sup>[349]</sup>

[GetClockFromString](#)<sup>[344]</sup>

**3.35.5.17 GetMinute**

Utility Class - Methods

**Prototype:** (Long pClock),Long

**pClock** The time value.

**Returns** The minute part of the time value in pClock.

This returns just the minute part of the time value passed in pClock. This is handy to have when you need to just know the minute part.

**Example:**

```

T    Long
M    Byte
ITU ITUtilityClass
Code
T = ITU.GetClockFromString('11:10:10')
M = ITU.GetMinute(T) ! returns 10

```

**See also:**

[GetHour](#)<sup>[346]</sup>

[GetClockFromString](#)<sup>[344]</sup>

**3.35.5.18 GetUnixDateTime**

Utility Class - Methods

**Prototype:** (\*DECIMAL pUnixTime, <\*Long pTime>),Long

**pUnixTime** Parameter containing time value from a Unix system.

**[pTime]** Optional parameter that receives the time part of the Unix Time.

**Returns** Returns Clarion compatible date value.

This method takes a Unix date time, which is the number of 1/100 seconds since January 1, 1970 and returns the correct Clarion date value. It can also optionally accept a second parameter which upon return from this method will contain a Clarion compatible time value.



**Example:**

(none)

**See also:**

[GetExcelDate](#)<sup>[346]</sup>

---

**3.35.5.19 HTMLToColor****Utility Class - Methods**

**Prototype:** (String pHtmlColor),Long

**pHtmlColor** HTML color value in the format of #RRGGBB

**Returns** Standard Clarion color value.

This method takes a standard HTML color value string in the form of #RRGGBB and turns it into a standard Clarion color value.

**Example:**

```
HTMLCol String(7)
Col      Long
ITU      ITUtilityClass
CODE
Col = ITU.HTMLToColor(HTMLCol)
```

**See also:**

[ColorToHTML](#)<sup>[340]</sup>

---

**3.35.5.20 MultiFileSelect****Utility Class - Methods**

**Prototype:** (String pMfS),Long

**pMfS** String containing multiple file selection from the Clarion FileDialog or FileDialogA functions.

**Returns** Number of files selected

This function is very useful when you use FileDialog or FileDialogA to allow users to open multiple files. Then the selection is returned in a pipe delimited string where the first filename contains the path and the rest only contains the filenames. Example:

```
'C:\Clarion\Apps\Tests\Myapp.app|otherapp.app|thirdapp.app'
```

This method splits it up and puts this into the [MSQ](#)<sup>[338]</sup> queue where each entry contains the full path and filename of each selected file.

**Example:**

```
Fn  CString(10001)
I   Long
ITU ITUtilityClass
```

```

Code
If FileDialog('Select files',Fn,'All Files
(*.*)|*.*',FILE:KeepDir+FILE:Multi+FILE:LongName)
  ITU.MultiFileSelect(FN)
  Loop I = 1 To Records(ITU.MSQ)
    Get(ITU.MSQ,I)
    ! Do something with the filename
  End
End

```

---

### 3.35.5.21 RGBtoColor

Utility Class - Methods

**Prototype:** (Byte pRed, Byte pGreen, Byte pBlue),Long

**pRed** The Red value  
**pGreen** The Green value  
**pBlue** The Blue value

**Returns** Returns Clarion color value.

This method takes a RGB value split into Red, Green and Blue and combines it into a regular Clarion color value.

**Example:**

```

ITU ITUtilityClass
R LONG
G LONG
B LONG
Col LONG
CODE
Col = COLOR:Red
ITU.ColorToRGB(Col, R, G, B)
IF ITU.RGBToColor(R, G, B) <> Col
  MESSAGE('Something is wrong, color is not returned correctly')
ELSE
  MESSAGE('Got the correct color back!')
END

```

**See also:**

---

### 3.35.5.22 SelectFont

Utility Class - Methods

**Prototype:** (String pCaption,<\*String pFontName>,<\*Long pFontSize>,<\*Long pFontColor>,<\*Long pFontStyle>,<\*Long pFontCharset>),Byte

**pCaption** Caption for Font selection dialog  
**pFontName** Optional parameter that receives the font name  
**pFontSize** Optional parameter that receives the font size

<b>pFontColor</b>	Optional parameter that receives the font color
<b>pFontStyle</b>	Optional parameter that receives the font style
<b>pFontCharset</b>	Optional parameter that receives the font character set

**Returns** Returns true or false depending on if the Cancel button was pressed or not on the Font Dialog, same as the Clarion FONTDIALOG function does.

This method is a wrapper for the Clarion FONTDIALOG function. The difference is that you don't have to declare variables to use it! Instead you simply call the method and then you will have access to all the information that was selected by using the FontName, FontSize, FontColor, etc. properties of the class.

### Example:

```

ITU                ITUtilityClass
Code
  If ITU.SelectFont('Select font')
    ! Now you can use the Font properties of the Utilities Class to access the font
    information for the selected font!
  End

! Compare this to using the Clarion FontDialog:

FontName   String(64)
FontSize   Long
FontColor   Long
FontStyle   Long
FontCharset Long
Code
  If FontDialog('Select font',FontName, FontSize, FontColor, FontStyle, FontCharset)
    ! Now you can use the font information returned.
  End

```

### See also:

[FontName](#) <sup>337</sup>

[FontSize](#) <sup>338</sup>

[FontColor](#) <sup>337</sup>

[FontStyle](#) <sup>338</sup>

[FontCharset](#) <sup>337</sup>

### 3.35.5.23 SetControlBckgrnd

Utility Class - Methods

<b>Prototype:</b>	<b>(LONG pFEQ, LONG pColor, BYTE pShowLabel=FALSE, &lt;WINDOW pTarget&gt;)</b>
<b>pFEQ</b>	Control to set the background color for
<b>pColor</b>	The color value to use
<b>pShowLabel</b>	Optionally show the label over the control
<b>pTarget</b>	Optionally specify target. Needed when using with Reports.

This method sets the background for the specified control. This can be very useful to identify controls for example on reports by color coding them.

### Example:

### See also:

#### 3.35.5.24 SetOplocksOff

Utility Class - Methods

**Prototype:**                    **( ),Byte**

**Returns**                        Return true if the opportunistic locking was successfully turned off.

This method sets the appropriate registry keys so that opportunistic locking (OpLocks) is turned off. Those keys are:

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/MRXSmb/Parameters/OplocksDisabled = 1 (hex - DWORD)

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/LanmanServer/Parameters/EnableOplocks = 0 (hex - DWORD)

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/LanmanServer/Parameters/EnableOplockForceClose = 1 (hex - DWORD)

HKEY\_LOCAL\_MACHINE/System/CurrentControlSet/Services/LanmanServer/Parameters/CachedOpenLimit = 0 (hex - DWORD)

When OpLock is turned on it can cause data corruption and lost data. The [SetOplocksOff](#)<sup>[353]</sup> method turns the opportunistic locking off, but it must be called elevated so I would suggest adding a small executable file that does that and you can call it to fix the opportunistic locking, as described in the example below.

### Example:

```
ITU ITUtilityClass
ITS ITShellClass
I Byte
Code
Loop
  If Not ITU.CheckOplocks
    Message('The Opportunistic Locking is not set correctly and can cause data
corruption.', 'OPLOCK ERROR', ICON:Hand)
    ITS.ITRun('FixOplocks.exe', True, , True)
  End
  I+=1
  If I > 4
    Message('Cannot fix Opportunistic Locking. Aborting', 'OPLOCK ERROR', ICON:Hand)
    HALT(0)
  End
End
```

**See also:**[CheckOplocks](#)<sup>[339]</sup><http://support.microsoft.com/kb/296264><http://www.icetips.com/showarticle.php?articleid=264>

---

**3.35.5.25 ShowControlLabel**

Utility Class - Methods

**Prototype:** (LONG pFEQ, LONG pBckGrColor=0FFFFFFH, <WINDOW pTarget>)**pFEQ**

The control to show the control name for

**pBckGrColor**

Background color for the label. By default it is set to white.

**pTarget**

Optionally set the target for the control. Needed when using this method on reports.

**Returns**

Return information

Method information

**Example:****See also:**

---

**3.35.5.26 Construct**

Utility Class - Methods

**Prototype:** NoneThe constructor creates a new instance of the SELF.[MSQ](#)<sup>[338]</sup>:

```
SELF.MSQ &= NEW IT_MS_Q
```

---

**3.35.5.27 Destruct**

Utility Class - Methods

**Prototype:** NoneThe Destructor disposes of the SELF.[MSQ](#)<sup>[338]</sup> queue:

```
If Not SELF.MSQ &= NULL  
Free(SELF.MSQ)  
Dispose(SELF.MSQ)  
End
```

## 3.36 Version Class

### 3.36.1 Overview

### Version Class

The version class is used to retrieve version information from binary files, i.e. exe and dll files. If no language information is included in the version information, it defaults to the Windows 1252 Character Set. See <http://en.wikipedia.org/wiki/Windows-1252> for more information. If multiple language information is included the Version Class will **only** retrieve the first language.

```

ITVersionClass      Class(ITShellClass),TYPE,Module('ITVersionClass.clw'),Link
('ITVersionClass',_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
FileExists          Byte
FileHasVersionInfo  Byte
HideDebugViewVC    Byte
VersionInfo         &ITVersionInfoQueue
VersionNames        &ITVersionNameQueue

AddClarionResources Procedure
AddVersionName      Procedure(String pVerName, String pUseName)
GetDisplayName      Procedure(String pKeyName),String
GetLanguageString   Procedure(Long pPtr),String
GetVersionInfo      Procedure(String pValueName),String ! Returns ValueInfo
LoadVersionNames    Procedure
PTD                Procedure(String pS, Byte pHideDebug=False),VIRTUAL
QueryValue          Procedure(Long pPtrBuffer, *Long pBufferSize, String
pName),String ! Returns value of the valuenam
RetrieveFromFile     Procedure(String pFile),Byte,PROC
RetrieveFromSelf     Procedure(),Byte

Construct           Procedure
Destruct            Procedure
End

```

### 3.36.2 Data Types

### Version Class

The Version class has two datatypes, [ITVersionInfoQueue](#)<sup>[356]</sup> and [ITVersionNameQueue](#)<sup>[356]</sup> that are used to create queues to store version information in.

```

ITVersionInfoQueue  QUEUE,TYPE
ValueName           CSTRING(50)
ValueUseName        CSTRING(50)
ValueInfo           CSTRING(1025)
END

ITVersionNameQueue  QUEUE,TYPE
ValueName           CSTRING(50)
UsedName            CSTRING(50)
END

```

---

**3.36.2.1 ITVersionInfoQueue**Version Class - Data Types

---

Enter topic text here.

```
ITVersionInfoQueue    QUEUE, TYPE
ValueName              CSTRING( 50 )
ValueUseName           CSTRING( 50 )
ValueInfo              CSTRING(1025)
END
```

---

**3.36.2.2 ITVersionNameQueue**Version Class - Data Types

---

Enter topic text here.

```
ITVersionNameQueue    QUEUE, TYPE
ValueName              CSTRING( 50 )
UsedName               CSTRING( 50 ) ! Formatted name
END
```

---

**3.36.3 Properties**Version Class

---

Enter topic text here.

---

**3.36.3.1 FileExists**Version Class - Properties

---

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

---

**3.36.3.2 FileHasVersionInfo**Version Class - Properties

---

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

---

**3.36.3.3 HideDebugViewVC**Version Class - Properties

---

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

**3.36.3.4 VersionInfo**Version Class - Properties

---

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

**3.36.3.5 VersionNames**Version Class - Properties

---

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

**3.36.4 Methods**

Version Class

Enter topic text here.

**3.36.4.1 AddClarionResources**Version Class - Methods

---

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:****See also:****3.36.4.2 AddVersionName**Version Class - Methods

---

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:**



See also:

---

#### 3.36.4.3 GetDisplayName

Version Class - Methods

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                          Return information

Method information

**Example:**

See also:

---

#### 3.36.4.4 GetLanguageString

Version Class - Methods

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                          Return information

Method information

**Example:**

See also:

---

#### 3.36.4.5 GetVersionInfo

Version Class - Methods

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                          Return information

Method information

**Example:**

**See also:**

---

**3.36.4.6 LoadVersionNames****Version Class - Methods**

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                      Return information

Method information

**Example:**

**See also:**

---

**3.36.4.7 PTD****Version Class - Methods**

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                      Return information

Method information

**Example:**

**See also:**

---

**3.36.4.8 QueryValue**Version Class - Methods

---

**Prototype:****pParameter**                      Parameter Information**Returns**                              Return information

Method information

**Example:****See also:**

---

**3.36.4.9 RetrieveFromFile**Version Class - Methods

---

**Prototype:****pParameter**                      Parameter Information**Returns**                              Return information

Method information

**Example:****See also:**

---

**3.36.4.10 RetrieveFromSelf**Version Class - Methods

---

**Prototype:****pParameter**                      Parameter Information**Returns**                              Return information

Method information

**Example:**

See also:

---

**3.36.4.11 Construct****Version Class - Methods**

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:**

See also:

---

**3.36.4.12 Destruct****Version Class - Methods**

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:**

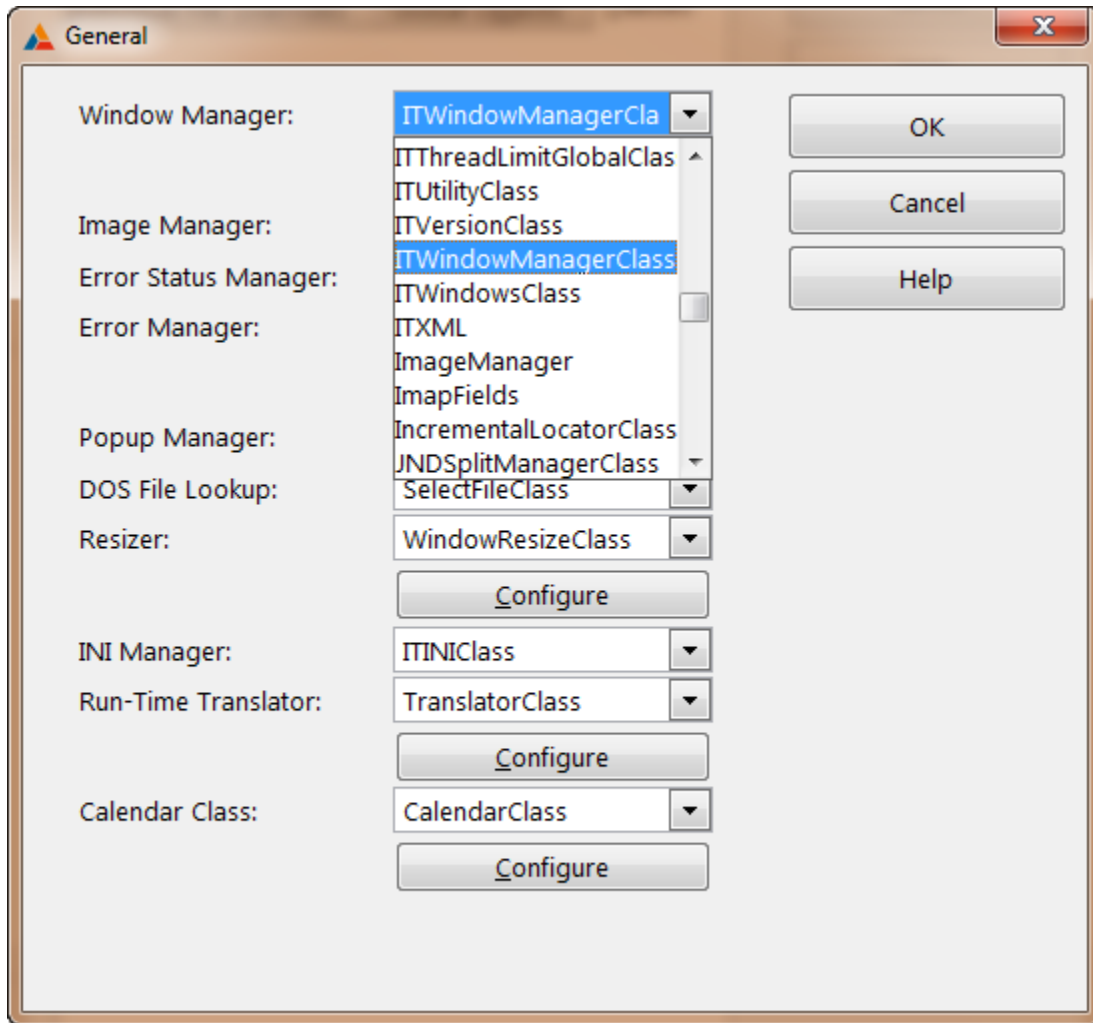
See also:

## 3.37 Window Manager Class

### 3.37.1 Overview

### Window Manager Class

This class is derived from the ABC WindowManager class and can replace it to implement the [Global Thread class](#) <sup>1681</sup> to the application. For it to work it is necessary to change the Window Manger from WindowManager class to ITWindowManagerClass in the application global actions:



Once this is done you can use the Global Thread class to control closing windows and closing all threaded windows. Every window on a thread is added and is closed in reversed order of opening. For example if Proc1 calls Proc2 which calls Proc3, then Proc3 is first closed, then Proc2 and finally Proc1. Note that this cannot force the windows to close. If for example a form is open and changes have been made to a record it will not be able to close the form window.

```
ITWindowManagerClass
CLASS(WindowManager),TYPE,Module('ITWindowManagerClass.clw'),Link('ITWindowManagerClass',_ITUtilLinkMode_),DLL(_ITUtilDllMode_)
ThreadClass          &ITGlobalThreadClass
ErrorClass           &ErrorClass
```

```

WindowRef                &Window

Init
ErrorClass pErrorClass) Procedure(Window pWIN, ITGlobalThreadClass pThreadClass,
Kill already             PROCEDURE,PROC,BYTE,VIRTUAL    ! Level:Notify means dead
TakeWindowEvent          PROCEDURE,VIRTUAL,BYTE,PROC
                          END

```

### 3.37.2 Properties

### Window Manager Class

Enter topic text here.

#### 3.37.2.1 ThreadClass

#### Window Manager Class - Properties

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

#### 3.37.2.2 ErrorClass

#### Window Manager Class - Properties

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

#### 3.37.2.3 WindowRef

#### Window Manager Class - Properties

The <property> property is used in the <methods used in> methods and is used to ...

It is declared as:

<property declaration>

### 3.37.3 Methods

### Window Manager Class

Enter topic text here.

#### 3.37.3.1 Init

#### Window Manager Class - Methods

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                        Return information

Method information

**Example:**

**See also:**

---

### 3.37.3.2 Kill

Window Manager Class - Methods

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:**

**See also:**

---

### 3.37.3.3 TakeWindowEvent

Window Manager Class - Methods

**Prototype:**

**pParameter**                      Parameter Information

**Returns**                              Return information

Method information

**Example:**

**See also:**

## 3.38 Windows Class

### 3.38.1 Overview

### Windows Class

The Windows Class is the second class in the hierarchy and is derived from the [Core Class](#)<sup>[52]</sup>. The Windows class contains various useful functions that call on various core API functions.

```
ITWindowsClass
```

```
Class(ITCoreClass),TYPE,Module('ITWindowsClass.clw'),Link('ITWindowsClass',_ITUtilL
inkMode_),DLL(_ITUtilDllMode_)
```

<a href="#">AppframeClientHandle</a> <sup>[368]</sup>	Long
<a href="#">ChildWindows</a> <sup>[368]</sup>	& <a href="#">ChildWindowQ</a> <sup>[367]</sup>
<a href="#">FrameColor</a> <sup>[376]</sup>	Long
<a href="#">IsVista</a> <sup>[369]</sup>	Byte !! True if MajorVersion => 6
<a href="#">IsWindowOnTop</a> <sup>[369]</sup>	Byte
<a href="#">MajorVersion</a> <sup>[369]</sup>	Long
<a href="#">MinorVersion</a> <sup>[370]</sup>	Long
<a href="#">ModuleWindows</a> <sup>[371]</sup>	& <a href="#">ChildWindowQ</a> <sup>[367]</sup>
<a href="#">SaveNewBrush</a> <sup>[372]</sup>	Long
<a href="#">SaveOldBrush</a> <sup>[372]</sup>	Long
<a href="#">ThemedControls</a> <sup>[372]</sup>	& <a href="#">tThemedControls</a> <sup>[367]</sup>
<a href="#">TopWindows</a> <sup>[372]</sup>	& <a href="#">ChildWindowQ</a> <sup>[367]</sup>
<a href="#">VersionBuildNr</a> <sup>[373]</sup>	Long
<a href="#">VersionInformation</a> <sup>[374]</sup>	String(128)
<a href="#">VistaHasUAC</a> <sup>[375]</sup>	Byte
<a href="#">VersionPlatformID</a> <sup>[374]</sup>	Long
<a href="#">W95HiBuildNr</a> <sup>[376]</sup>	Short
<a href="#">W95LoBuildNr</a> <sup>[376]</sup>	Short
<a href="#">WindowStyle</a> <sup>[376]</sup>	Long
<a href="#">WindowsColorChanged</a> <sup>[376]</sup>	Byte
<a href="#">LastActiveTime</a> <sup>[377]</sup>	Long
<a href="#">LastActiveTick</a> <sup>[377]</sup>	Long
<a href="#">ActivateWindow</a> <sup>[378]</sup>	Procedure(String pWindowTitle)
<a href="#">APIErrorHandler</a> <sup>[379]</sup>	Procedure(String pCaption),VIRTUAL
<a href="#">Disable64bitRedirection</a> <sup>[379]</sup>	Procedure(),Byte,PROC !! Disable 64bit File System redirection.
<a href="#">EnumChildWin</a> <sup>[380]</sup>	Procedure(Long phWnd),Long ! Returns the number of enumerated child windows
<a href="#">EnumModuleWin</a> <sup>[380]</sup>	Procedure(String pModuleName),Long
<a href="#">EnumTopWin</a> <sup>[381]</sup>	Procedure(),Long ! Returns the number of enumerated top windows
<a href="#">FindWindow</a> <sup>[382]</sup>	Procedure(String pCaption, Byte pFindInCaption=True, Byte pFullMatch=False),Long,PROC,VIRTUAL ! Returns hwnd or 0
<a href="#">GetBaseControlName</a> <sup>[383]</sup>	Procedure(Long pFEQ),String
<a href="#">GetBaseControlName</a> <sup>[383]</sup>	Procedure(String pLabel, Byte pUpper),String
<a href="#">GetCommandLineLen</a> <sup>[384]</sup>	Procedure(),Long
<a href="#">GetControlName</a> <sup>[385]</sup>	Procedure(Long pFEQ, Byte pRemoveQM=0),String
<a href="#">GetDialogUnit</a> <sup>[385]</sup>	Procedure(Byte pVertical),Long
<a href="#">GetExeFromWindowHandle</a> <sup>[386]</sup>	Procedure(Long pHwnd),String
<a href="#">GetIdleTime</a> <sup>[386]</sup>	Procedure(),LONG
<a href="#">GetLastInputTime</a> <sup>[387]</sup>	Procedure(),LONG
<a href="#">GetPIDFromWindowHandle</a> <sup>[387]</sup>	Procedure(Long pHwnd),IT_DWORD
<a href="#">GetPixelHeight</a> <sup>[388]</sup>	Procedure(Long pFEQ),Long
<a href="#">GetPixelPos</a> <sup>[389]</sup>	Procedure(Long pFEQ, Long pC),Long
<a href="#">GetPixelPosition</a> <sup>[389]</sup>	Procedure(Long pFEQ,<*Long pX>,<*Long pY>,<*Long



```

pW>,<*Long pH>)
GetPixelWidth[390] Procedure(Long pFEQ),Long
GetPixelXPos[390] Procedure(Long pFEQ),Long
GetPixelYPos[391] Procedure(Long pFEQ),Long
GetPopupXY[391] Procedure(Long pFEQ,<*Long pX>,<*Long pY>)
GetScreenBaseDPIRatio[392] Procedure(),Real
GetScreenDPI[392] Procedure(),Long
GetScreenDPIRatio[393] Procedure(),Real
GetScreenX[393] Procedure(Long pFEQ),Long
GetScreenY[393] Procedure(Long pFEQ),Long
GetSysMetrics[394] Procedure(Long pIndex),Long ! Wrapper for
GetSystemMetrics
GetSysParamInfo[394] Procedure(Long pAction, <Long pParam>, <?* plpvParam>,
Long pWinIni),Long,PROC !! Wrapper for SystemParametersInfo
GetTaskbarHeight[395] Procedure(),Long
GetThemedPanelFEQ[395] Procedure(Long pPanelFEQ),LONG
GetWindowVersion[396] Procedure(),String,PROC
IsProgramRunning[398] Procedure(String SemaphoreValue),BYTE
IsTerminalServer[398] Procedure(),Byte
MakeLangID[399] Procedure(UShort usPrimaryLanguage, UShort
usSubLanguage),UShort
PlaceControlForDPI[400] Procedure(Long pFEQ, <Long pDesignDPI>) ! Sets X, Y,
W and H
RedrawClientArea[400] Procedure
RemoveWindowColor[401] Procedure(),BYTE
ResizeControlForDPI[401] Procedure(Long pFEQ, <Long pDesignDPI>) ! Sets W and
H
Revert64bitRedirection[402] Procedure(),Byte,PROC !! Revert 64bit File System
redirection.
SetControlFonts[402] Procedure(Long pFrom, Long pTo)
SetControlPositions[402] Procedure(Long pFrom, Long pTo)
SetControlProp[403] Procedure(Long pFEQ, Long pProperty, String pValue)
SetPixelHeight[403] Procedure(Long pFEQ, Long pValue)
SetPixelPos[404] Procedure(Long pFEQ, Long pC, Long pValue)
SetPixelPosition[405] Procedure(Long pFEQ,<Long pX>,<Long pY>,<Long
pW>,<Long pH>)
SetPixelWidth[405] Procedure(Long pFEQ, Long pValue)
SetPixelXPos[406] Procedure(Long pFEQ, Long pValue)
SetPixelYPos[406] Procedure(Long pFEQ, Long pValue)
SetToolboxCaption[407] Procedure(Long phwnd, Byte pSetOn=True)
SetWindowColor[408] Procedure(Long pColor)
SetWindowNotOnTop[408] Procedure
SetWindowOnTop[408] Procedure
SetWindowPosition[409] Procedure(Long pX, Long pY, Byte pSetPixels=True)
SetWindowSize[409] Procedure(Long pWidth, Long pHeight, Byte
pSetPixels=True)
ThemeAPanel[410] Procedure(Long pPanelFEQ)
UsesClearType[410] Procedure(),Byte !! Returns true/false if the
computer is using ClearType
UsingLargeFonts[410] Procedure(),Byte
WindowInfoToODS[411] Procedure(String pProcedureName),VIRTUAL

Construct[412] Procedure
Destruct[412] Procedure
End

```

For examples of how to use the Window class, please refer to the [Example Program](#)<sup>[514]</sup> procedures for the [Windows Class](#)<sup>[365]</sup>.

**See also:**

[Windows Functions on MSDN](#)

### 3.38.2 Data Types

### Windows Class

The Windows class uses one special data type for child window enumeration.

[ChildWindowQ](#)<sup>[367]</sup>

**See also:**

[ChildWindows](#)<sup>[368]</sup>

[EnumChildWin](#)<sup>[380]</sup>

[EnumChildWindowsProc](#)<sup>[413]</sup>

#### 3.38.2.1 tThemedControls

#### Windows Class - Data Types

The **tThemedControls** queue is used to keep track of controls that have been themed with the [ThemeAPanel](#)<sup>[410]</sup> method. Use the [GetThemedPanelFEQ](#)<sup>[395]</sup> to retrieve the original panel FEQ.

```
tThemedControls    QUEUE, PRE(tThemeControls), TYPE
OriginalFEQ        Long
NewFEQ             Long
End
```

**See also:**

[ThemeAPanel](#)<sup>[410]</sup>

[GetThemedPanelFEQ](#)<sup>[395]</sup>

#### 3.38.2.2 ChildWindowQ

#### Windows Class - Data Types

The **ChildWindowQ** is used to store the child window enumeration information, such as the handle, style, extra style bits and the window caption (text).

```
ChildWindowQ      QUEUE, TYPE
CwHwnd            Long
Style             Long
ExStyle           Long
Text              CString(1025)
UpperText         CString(1025)
ModuleName        CString(1025)
ModuleEXENAME    CString(101)  ! Uppercased name of the EXE
ProcessID         IT_DWORD
ClassName         CString(1025) !! AB 2010-09-07: Added to
retrive the classname for the window
END
```

The Text contains the caption text of the window. The UpperText contains the same text all upper case. The ModuleName contains the SHORTPATH of the module which the window belongs to. Note that the ModuleName is ONLY filled in the [EnumTopWin](#)<sup>[381]</sup>, not in [EnumChildWin](#)<sup>[380]</sup> since all child windows of a process will belong to the main process. ClassName field was added on September 7, 2010 to more easily identify classes.

**See also:**

[ChildWindows](#) <sup>[368]</sup>  
[EnumChildWin](#) <sup>[380]</sup>  
[EnumTopWin](#) <sup>[381]</sup>  
[EnumChildWindowsProc](#) <sup>[413]</sup>  
[EnumTopWindowsProc](#) <sup>[412]</sup>

**3.38.3 Properties****Windows Class**

The Windows class currently has 19 properties.

<a href="#">AppframeClientHandle</a> <sup>[368]</sup>	Long
<a href="#">ChildWindows</a> <sup>[368]</sup>	& <a href="#">ChildWindowQ</a> <sup>[367]</sup>
<a href="#">FrameColor</a> <sup>[376]</sup>	Long
<a href="#">IsVista</a> <sup>[369]</sup>	Byte !! True if MajorVersion => 6
<a href="#">IsWindowOnTop</a> <sup>[369]</sup>	Byte
<a href="#">MajorVersion</a> <sup>[369]</sup>	Long
<a href="#">MinorVersion</a> <sup>[370]</sup>	Long
<a href="#">ModuleWindows</a> <sup>[371]</sup>	& <a href="#">ChildWindowQ</a> <sup>[367]</sup>
<a href="#">SaveNewBrush</a> <sup>[372]</sup>	Long
<a href="#">SaveOldBrush</a> <sup>[372]</sup>	Long
<a href="#">ThemedControls</a> <sup>[372]</sup>	& <a href="#">tThemedControls</a> <sup>[367]</sup>
<a href="#">TopWindows</a> <sup>[372]</sup>	& <a href="#">ChildWindowQ</a> <sup>[367]</sup>
<a href="#">VersionBuildNr</a> <sup>[373]</sup>	Long
<a href="#">VersionInformation</a> <sup>[374]</sup>	String(128)
<a href="#">VistaHasUAC</a> <sup>[375]</sup>	Byte
<a href="#">VersionPlatformID</a> <sup>[374]</sup>	Long
<a href="#">W95HiBuildNr</a> <sup>[376]</sup>	Short
<a href="#">W95LoBuildNr</a> <sup>[376]</sup>	Short
<a href="#">WindowStyle</a> <sup>[376]</sup>	Long

**3.38.3.1 AppframeClientHandle****Windows Class - Properties**

This property is used in the [SetWindowColor](#) <sup>[408]</sup> and [RemoveWindowColor](#) <sup>[401]</sup> methods to store the window client handle:

```
SELF.AppframeClientHandle = 0{Prop:ClientHandle}
```

The [RemoveWindowColor](#) <sup>[401]</sup> is called automatically when EVENT:CloseWindow is fired.

**See also:**

[SetWindowColor](#) <sup>[408]</sup>  
[RemoveWindowColor](#) <sup>[401]</sup>

**3.38.3.2 ChildWindows****Windows Class - Properties**

ChildWindows is a queue of type [ChildWindowQ](#) <sup>[367]</sup> that is used in the [EnumChildWin](#) <sup>[380]</sup> method to store information about the enumerated child windows.

**ChildWindows**  
Queue

&ChildWindowQ ! Reference to a Child Windows

**See also:**

[ChildWindowQ](#)<sup>[367]</sup>  
[EnumChildWin](#)<sup>[380]</sup>  
[EnumChildWindowsProc](#)<sup>[413]</sup>

### 3.38.3.3 IsVista

Windows Class - Properties

This property is set in the [Constructor](#)<sup>[412]</sup> method:

```
SELF.IsVista = Choose(SELF.MajorVersion=>6, True, False)
```

This property is true for [Vista](#) and [Windows Server 2008](#) For more information about the windows versions, please see [http://msdn.microsoft.com/en-us/library/ms724451\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/ms724451(VS.85).aspx) and [http://msdn.microsoft.com/en-us/library/ms724833\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/ms724833(VS.85).aspx)

**See also:**

[Constructor](#)<sup>[412]</sup>  
[GetWindowVersion](#)<sup>[396]</sup>

### 3.38.3.4 IsWindowOnTop

Windows Class - Properties

This property is set to true or false in the SetWindowOnTop and SetWindowNotOnTop methods. It's value indicates if the window is set to be at the top of the z-order of windows. This means that the window will be on top of all other windows.

**Example:**

```
ITW ITWindowsClass  

Code  

! ...  

If Not ITW.IsWindowOnTop  

    ITW.SetWindowOnTop  

End
```

**See also:**

[SetWindowOnTop](#)<sup>[408]</sup>  
[SetWindowNotOnTop](#)<sup>[408]</sup>

### 3.38.3.5 MajorVersion

Windows Class - Properties

This property is a windows version property and indicates the major version number. For example 5 is the version number of Windows XP.

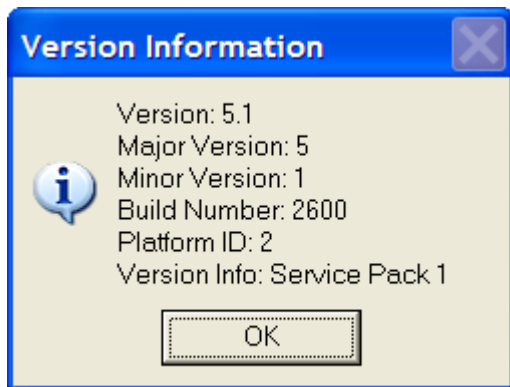
Value	Meaning
-------	---------

4	Windows NT 4.0, Windows Me, Windows 98, or Windows 95
5	Windows Server 2003 R2, Windows Server 2003, Windows XP, or Windows 2000
6	Windows Vista or Windows Server "Longhorn"

**Example:**

```
ITW ITWindowsClass
VS CString(101)
Code
!...
VS = ITW.GetWindowVersion()
Message('Version:
  | Major Version:      | & VS &|
  | Minor Version:     | & ITW.MajorVersion &|
  | Build Number:      | & ITW.MinorVersion &|
  | Platform ID:       | & ITW.VersionBuildNr &|
  | Version Info:      | & ITW.VersionPlatformID &|
  | Version Information | & ITW.VersionInformation, |
  | 'Version Information', ICON:Information)
```

On Windows XP Home, service pack 1, the results can be seen in the screenshot below.

**See also:**

[GetWindowVersion](#) <sup>396</sup>  
[MinorVersion](#) <sup>370</sup>  
[VersionBuildNr](#) <sup>373</sup>  
[VersionPlatformID](#) <sup>374</sup>  
[VersionInformation](#) <sup>374</sup>

**3.38.3.6 MinorVersion****Windows Class - Properties**

This property is a windows version property and indicates the minor version number. For example 5 is the major version number of Windows XP and 1 is the minor version number of Service Pack 1.

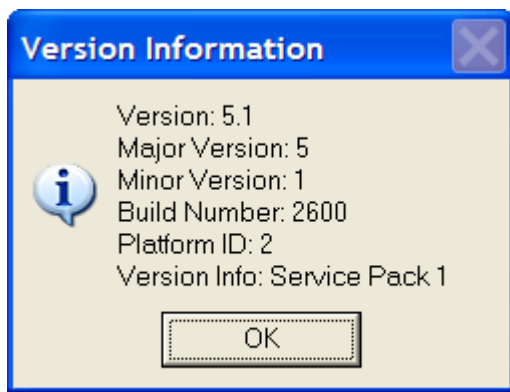
Value	Meaning
0	Windows Vista, Windows Server "Longhorn", Windows 2000, Windows NT 4.0, or Windows 95
1	Windows XP
2	Windows Server 2003 R2, Windows Server 2003, or Windows XP Professional x64 Edition
10	Windows 98

90 Windows ME

**Example:**

```
ITW ITWindowsClass
VS CString(101)
Code
!...
VS = ITW.GetWindowVersion()
Message('Version:           ' & VS &|
        '| Major Version:       ' & ITW.MajorVersion &|
        '| Minor Version:        ' & ITW.MinorVersion &|
        '| Build Number:         ' & ITW.VersionBuildNr &|
        '| Platform ID:          ' & ITW.VersionPlatformID &|
        '| Version Info:         ' & ITW.VersionInformation, |
        '|Version Information', ICON:Information)
```

On Windows XP Home, service pack 1, the results can be seen in the screenshot below.

**See also:**

[GetWindowVersion](#)<sup>[396]</sup>  
[MajorVersion](#)<sup>[369]</sup>  
[VersionBuildNr](#)<sup>[373]</sup>  
[VersionPlatformID](#)<sup>[374]</sup>  
[VersionInformation](#)<sup>[374]</sup>

**3.38.3.7 ModuleWindows**

Windows Class - Properties

ModuleWindows is a queue of type [ChildWindowQ](#)<sup>[367]</sup> that is used in the [EnumModuleWin](#)<sup>[380]</sup> method to store information about the enumerated top windows for a specific module. By TopWindows we mean windows that are defined as Top-Level windows. Unlike child windows, top windows do not have parent windows. For a Clarion application this would be the appframe window. [ChildWindows](#)<sup>[368]</sup> would be any windows opened by that appframe window.

```
ChildWindows           &ChildWindowQ ! Reference to a Child Windows
Queue
```

**See also:**

[EnumTopWin](#)<sup>[381]</sup>  
[EnumTopWindowsProc](#)<sup>[412]</sup>

---

**3.38.3.8 SaveNewBrush**

Windows Class - Properties

This property is set in the [SetWindowColor](#)<sup>[408]</sup> method and used in the [RemoveWindowColor](#)<sup>[401]</sup> method. It saves the new brush created for the window, which is then restored in [RemoveWindowColor](#)<sup>[401]</sup>.

```
SELF.SaveNewBrush = IT_CreateSolidBrush(SELF.FrameColor)
```

**See also:**[SetWindowColor](#)<sup>[408]</sup>[RemoveWindowColor](#)<sup>[401]</sup>

---

**3.38.3.9 SaveOldBrush**

Windows Class - Properties

This property is set in the [SetWindowColor](#)<sup>[408]</sup> method and used in the [RemoveWindowColor](#)<sup>[401]</sup> method. It saves the original brush used for the window, which is then restored in [RemoveWindowColor](#)<sup>[401]</sup>.

```
SELF.SaveOldBrush = IT_GetClassLong(SELF.AppframeClientHandle,  
IT_GCL_HBRBACKGROUND)
```

**See also:**[SetWindowColor](#)<sup>[408]</sup>[RemoveWindowColor](#)<sup>[401]</sup>

---

**3.38.3.10 ThemedControls**

Windows Class - Properties

ThemedControls is a queue that is created with the [Constructor](#)<sup>[412]</sup> and added to by the [ThemeAPanel](#)<sup>[410]</sup> method. It contains the FEQ of the panel being themed and the tab Sheet that is created to replace the panel. It is used by the [GetThemedPanelFEQ](#)<sup>[395]</sup> to get the Sheet FEQ that matches the panel FEQ that was replaced. If [XPThemes](#)<sup>[57]</sup> are not present or the window is not themed, both the OriginalFEQ and the NewFEQ will be the same and equal to the Panel FEQ.

```
Add(SELF.ThemedControls,SELF.ThemedControls.OriginalFEQ)
```

**See also:**[Constructor](#)<sup>[412]</sup>[GetThemedPanelFEQ](#)<sup>[395]</sup>[ThemeAPanel](#)<sup>[410]</sup>

---

**3.38.3.11 TopWindows**

Windows Class - Properties

TopWindows is a queue of type [ChildWindowQ](#)<sup>[367]</sup> that is used in the [EnumTopWin](#)<sup>[381]</sup> method to store information about the enumerated top windows. By TopWindows we mean windows that are

defined as Top-Level windows. Unlike child windows, top windows do not have parent windows. For a Clarion application this would be the appframe window. [ChildWindows](#)<sup>[368]</sup> would be any windows opened by that appframe window.

**ChildWindows** &ChildWindowQ ! Reference to a Child Windows Queue

**See also:**

[ChildWindowQ](#)<sup>[367]</sup>

[EnumTopWin](#)<sup>[381]</sup>

[EnumTopWindowsProc](#)<sup>[412]</sup>

### 3.38.3.12 VersionBuildNr

Windows Class - Properties

This property is a windows version property and indicates the build number. On Windows 95/98/ME, the [low-order word](#)<sup>[376]</sup> contains the build number of the operating system. The [high-order word](#)<sup>[376]</sup> contains the major and minor version numbers. On other versions, this contains a build number.

**Example:**

**ITW** ITWindowsClass

**VS** CString(101)

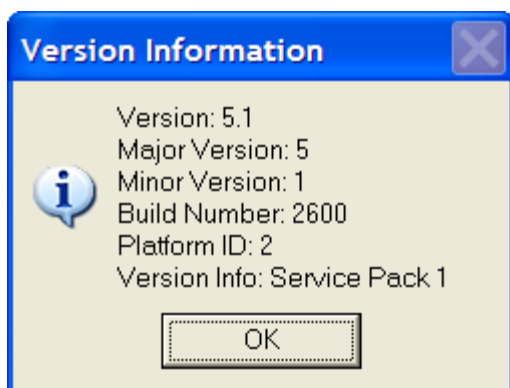
**Code**

!...

VS = ITW.GetWindowVersion()

```
Message( 'Version:           ' & VS & |
         '|Major Version:      ' & ITW.MajorVersion & |
         '|Minor Version:        ' & ITW.MinorVersion & |
         '|Build Number:          ' & ITW.VersionBuildNr & |
         '|Platform ID:           ' & ITW.VersionPlatformID & |
         '|Version Info:          ' & ITW.VersionInformation, |
         '|Version Information', ICON:Information)
```

On Windows XP Home, service pack 1, the results can be seen in the screenshot below.



**See also:**

[GetWindowVersion](#)<sup>[396]</sup>

[MajorVersion](#)<sup>[369]</sup>

[MinorVersion](#)<sup>[370]</sup>

[VersionPlatformID](#)<sup>[374]</sup>

[VersionInformation](#)<sup>[374]</sup>



### 3.38.3.13 VersionInformation

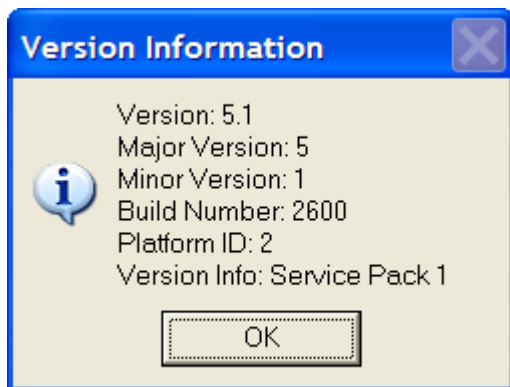
Windows Class - Properties

This property is a windows version property and indicates additional version information. This can indicate a service pack or on Windows 95/98/ME it can be additional version information.

**Example:**

```
ITW ITWindowsClass
VS  CString(101)
Code
!...
VS = ITW.GetWindowVersion()
Message('Version:           ' & VS &|
        '| Major Version:      ' & ITW.MajorVersion &|
        '| Minor Version:       ' & ITW.MinorVersion &|
        '| Build Number:        ' & ITW.VersionBuildNr &|
        '| Platform ID:         ' & ITW.VersionPlatformID &|
        '| Version Info:        ' & ITW.VersionInformation, |
        '|Version Information',ICON:Information)
```

On Windows XP Home, service pack 1, the results can be seen in the screenshot below.

**See also:**[GetWindowVersion](#)<sup>[396]</sup>[MajorVersion](#)<sup>[369]</sup>[MinorVersion](#)<sup>[370]</sup>[VersionPlatformID](#)<sup>[374]</sup>[VersionBuildNr](#)<sup>[373]</sup>

### 3.38.3.14 VersionPlatformID

Windows Class - Properties

This property is a windows version property and indicates version platform ID. This is either 1 (IT\_VER\_PLATFORM\_WIN32\_WINDOWS) or 2 (IT\_VER\_PLATFORM\_WIN32\_NT), i.e. 1 indicates Windows 95/98/ME and 2 indicates Windows Vista, Windows Server "Longhorn", Windows Server 2003, Windows XP, Windows 2000, or Windows NT.

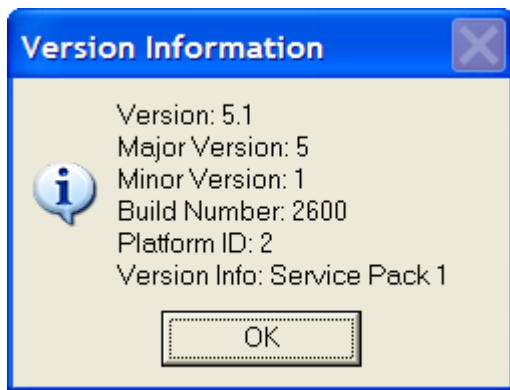
**Example:**

```

ITW ITWindowsClass
VS CString(101)
Code
!...
VS = ITW.GetWindowVersion()
Message( 'Version:      ' & VS &|
         ' |Major Version:  ' & ITW.MajorVersion &|
         ' |Minor Version:  ' & ITW.MinorVersion &|
         ' |Build Number:   ' & ITW.VersionBuildNr &|
         ' |Platform ID:    ' & ITW.VersionPlatformID &|
         ' |Version Info:    ' & ITW.VersionInformation, |
         'Version Information',ICON:Information)

```

On Windows XP Home, service pack 1, the results can be seen in the screenshot below.

**See also:**

[GetWindowVersion](#)<sup>[396]</sup>  
[MajorVersion](#)<sup>[369]</sup>  
[MinorVersion](#)<sup>[370]</sup>  
[VersionPlatformID](#)<sup>[374]</sup>  
[VersionBuildNr](#)<sup>[373]</sup>

**3.38.3.15 VistaHasUAC**

Windows Class - Properties

This property will tell is UAC is turned on. To our knowledge this is the best way to determine if the UAC is on or not.

```

SELF.VistaHasUAC = GetReg(REG_LOCAL_MACHINE,
'Software\Microsoft\Windows\CurrentVersion\Policies\System', 'EnableLUA')

```

**See also:**

[IsVista](#)<sup>[369]</sup>

---

**3.38.3.16 W95HiBuildNr**

Windows Class - Properties

This contains the High-order word of the [VersionBuildNr](#)<sup>[373]</sup>. Currently this value is not set.

**See also:**[VersionBuildNr](#)<sup>[373]</sup>

---

**3.38.3.17 W95LoBuildNr**

Windows Class - Properties

This contains the Low-order word of the [VersionBuildNr](#)<sup>[373]</sup>. Currently this value is not set.

**See also:**[VersionBuildNr](#)<sup>[373]</sup>

---

**3.38.3.18 WindowColor**

Windows Class - Properties

WindowColor is set in the [SetWindowColor](#)<sup>[408]</sup> method:

```
SELF.WindowColor = pColor
```

It is currently only used in that method.

**See also:**[SetWindowColor](#)<sup>[408]</sup>

---

**3.38.3.19 WindowStyle**

Windows Class - Properties

This is used in [SetToolboxCaption](#)<sup>[407]</sup> to store the [Window Style](#) value as returned by the [GetWindowLong](#) api call. This is stored in order to be able to change the caption bar to toolbox caption and then later change it back with all the previous styles intact.

**See also:**[SetToolboxCaption](#)<sup>[407]</sup>

---

**3.38.3.20 WindowsColorChanged**

Windows Class - Properties

WindowsColorChanged is set in [SetWindowColor](#)<sup>[408]</sup> and is also used in [RemoveWindowColor](#)<sup>[401]</sup>. It is set to either True or False depending on if the background color for the window has been changed using [SetWindowColor](#)<sup>[408]</sup>.

**See also:**[SetWindowColor](#)<sup>[408]</sup>[RemoveWindowColor](#)<sup>[401]</sup>

**3.38.3.21 LastActiveTime****Windows Class - Properties**

The LastActiveTime property is used in the [GetIdleTime](#)<sup>[386]</sup> method and is used to keep track of the last time the system was active by user input.

It is declared as:

**LastActiveTime** Long

**3.38.3.22 LastActiveTick****Windows Class - Properties**

The LastActiveTick property is used in the [GetIdleTime](#)<sup>[386]</sup> method and is used to keep track of the millisecond ticker counter. If it doesn't change, the system is idle. If it changes the system is not idle.

It is declared as:

**LastActiveTick** Long

**3.38.4 Methods****Windows Class**

The Windows class has 54 methods, including the Constructor and Destructor.

<a href="#">APIErrorHandler</a> <sup>[379]</sup>	Procedure(String pCaption),VIRTUAL
<a href="#">EnumChildWin</a> <sup>[380]</sup> enumerated child windows	Procedure(Long pHwnd),Long ! Returns the number of
<a href="#">EnumModuleWin</a> <sup>[380]</sup>	Procedure(String pModuleName),Long
<a href="#">EnumTopWin</a> <sup>[381]</sup> top windows	Procedure(),Long ! Returns the number of enumerated
<a href="#">FindWindow</a> <sup>[382]</sup> Byte pFullMatch=False),Long,PROC,VIRTUAL ! Returns hwnd or 0	Procedure(String pCaption, Byte pFindInCaption=True,
<a href="#">GetBaseControlName</a> <sup>[383]</sup>	Procedure(Long pFEQ),String
<a href="#">GetBaseControlName</a> <sup>[383]</sup>	Procedure(String pLabel, Byte pUpper),String
<a href="#">GetCommandLineLen</a> <sup>[384]</sup>	Procedure(),Long
<a href="#">GetControlName</a> <sup>[385]</sup>	Procedure(Long pFEQ, Byte pRemoveQM=0),String
<a href="#">GetDialogUnit</a> <sup>[385]</sup>	Procedure(Byte pVertical),Long
<a href="#">GetExeFromWindowHandle</a> <sup>[386]</sup>	Procedure(Long pHwnd),String
<a href="#">GetPIDFromWindowHandle</a> <sup>[387]</sup>	Procedure(Long pHwnd),IT_DWORD
<a href="#">GetPixelHeight</a> <sup>[388]</sup>	Procedure(Long pFEQ),Long
<a href="#">GetPixelPos</a> <sup>[389]</sup>	Procedure(Long pFEQ, Long pC),Long
<a href="#">GetPixelPosition</a> <sup>[389]</sup> pW>, <*Long pH>)	Procedure(Long pFEQ,<*Long pX>,<*Long pY>,<*Long
<a href="#">GetPixelWidth</a> <sup>[390]</sup>	Procedure(Long pFEQ),Long
<a href="#">GetPixelXPos</a> <sup>[390]</sup>	Procedure(Long pFEQ),Long
<a href="#">GetPixelYPos</a> <sup>[391]</sup>	Procedure(Long pFEQ),Long
<a href="#">GetPopupXY</a> <sup>[391]</sup>	Procedure(Long pFEQ,<*Long pX>,<*Long pY>)
<a href="#">GetScreenBaseDPIRatio</a> <sup>[392]</sup>	Procedure(),Real
<a href="#">GetScreenDPI</a> <sup>[392]</sup>	Procedure(),Long
<a href="#">GetScreenDPIRatio</a> <sup>[393]</sup>	Procedure(),Real
<a href="#">GetScreenX</a> <sup>[393]</sup>	Procedure(Long pFEQ),Long
<a href="#">GetScreenY</a> <sup>[393]</sup>	Procedure(Long pFEQ),Long
<a href="#">GetSysMetrics</a> <sup>[394]</sup> GetSystemMetrics	Procedure(Long pIndex),Long ! Wrapper for
<a href="#">GetTaskbarHeight</a> <sup>[395]</sup>	Procedure(),Long

<a href="#">GetThemedPanelFEQ</a> <sup>[395]</sup>	Procedure(Long pPanelFEQ),LONG
<a href="#">GetWindowVersion</a> <sup>[396]</sup>	Procedure(),String,PROC
<a href="#">MakeLangID</a> <sup>[399]</sup>	Procedure(UShort usPrimaryLanguage, UShort usSubLanguage),UShort
<a href="#">PlaceControlForDPI</a> <sup>[400]</sup>	Procedure(Long pFEQ, <Long pDesignDPI>) ! Sets X, Y, W and H
<a href="#">RedrawClientArea</a> <sup>[400]</sup>	Procedure
<a href="#">RemoveWindowColor</a> <sup>[401]</sup>	Procedure(),BYTE
<a href="#">ResizeControlForDPI</a> <sup>[401]</sup>	Procedure(Long pFEQ, <Long pDesignDPI>) ! Sets W and H
<a href="#">SetControlFonts</a> <sup>[402]</sup>	Procedure(Long pFrom, Long pTo)
<a href="#">SetControlPositions</a> <sup>[402]</sup>	Procedure(Long pFrom, Long pTo)
<a href="#">SetControlProp</a> <sup>[403]</sup>	Procedure(Long pFEQ, Long pProperty, String pValue)
<a href="#">SetPixelHeight</a> <sup>[403]</sup>	Procedure(Long pFEQ, Long pValue)
<a href="#">SetPixelPos</a> <sup>[404]</sup>	Procedure(Long pFEQ, Long pC, Long pValue)
<a href="#">SetPixelPosition</a> <sup>[405]</sup>	Procedure(Long pFEQ,<Long pX>,<Long pY>,<Long pW>,<Long pH>)
<a href="#">SetPixelWidth</a> <sup>[405]</sup>	Procedure(Long pFEQ, Long pValue)
<a href="#">SetPixelXPos</a> <sup>[406]</sup>	Procedure(Long pFEQ, Long pValue)
<a href="#">SetPixelYPos</a> <sup>[406]</sup>	Procedure(Long pFEQ, Long pValue)
<a href="#">SetToolboxCaption</a> <sup>[407]</sup>	Procedure(Long phwnd, Byte pSetOn=True)
<a href="#">SetWindowColor</a> <sup>[408]</sup>	Procedure(Long pColor)
<a href="#">SetWindowNotOnTop</a> <sup>[408]</sup>	Procedure
<a href="#">SetWindowOnTop</a> <sup>[408]</sup>	Procedure
<a href="#">SetWindowPosition</a> <sup>[409]</sup>	Procedure(Long pX, Long pY, Byte pSetPixels=True)
<a href="#">SetWindowSize</a> <sup>[409]</sup>	Procedure(Long pWidth, Long pHeight, Byte pSetPixels=True)
<a href="#">ThemeAPanel</a> <sup>[410]</sup>	Procedure(Long pPanelFEQ)
<a href="#">UsesClearType</a> <sup>[410]</sup>	Procedure(),Byte !! Returns true/false if the computer is using ClearType
<a href="#">UsingLargeFonts</a> <sup>[410]</sup>	Procedure(),Byte
<a href="#">WindowInfoToODS</a> <sup>[411]</sup>	Procedure(String pProcedureName),VIRTUAL
<a href="#">Construct</a> <sup>[412]</sup>	Procedure
<a href="#">Destruct</a> <sup>[412]</sup>	Procedure

**3.38.4.1 ActivateWindow**

Windows Class - Methods

**Prototype:** (String pWindowTitle, Long pWindowHandle=0)**pWindowTitle** Full or partial title of the window to activate.**pWindowHandle** Optionally pass in the handle of the window to activate. (New in build 1.2.2427, November 24, 2014)

This method is used to activate a window. It is used by the [Limit Program Instance](#)<sup>[454]</sup> template to activate the window for the program being limited. It can be used with any parent or top window and will bring it into focus and restore it if it is minimized.

**Example:**

```
Glo:ITWindowsClass ITWindowsClass ! Icetips: Limit
Program Instance
CODE
If Glo:ITWindowsClass.IsProgramRunning('This is a test') ! Icetips: Limit
Program Instance
Message('The program is already running.','Program is already running')
! Icetips: Limit Program Instance
```

```

    Glo:ITWindowsClass.ActivateWindow('Registry Class test program') !
Icetips: Limit Program Instance
    HALT() ! Icetips: Limit
Program Instance
    End ! Icetips: Limit
Program Instance

```

**See also:**[IsProgramRunning](#)<sup>[398]</sup>[Limit Program Instance](#)<sup>[454]</sup>**3.38.4.2 APIErrorHandler**

Windows Class - Methods

**Prototype:** (String pCaption),VIRTUAL**pCaption** Message Caption

This is a placeholder virtual method that is used in the [ShellClass](#)<sup>[257]</sup> and can be used anywhere to create a special API error handler if needed.

**3.38.4.3 Disable64bitRedirection**

Windows Class - Methods

**Prototype:** (),Byte,PROC**Returns** TRUE if the method was succesfull in enabling 64bit redirection

This method is used to disable 64bit redirection for registry and file system so 32bit programs can access 64bit registry key and filenames. Use [Revert64bitRedirection](#)<sup>[402]</sup> to set it back to normal 32bit access.

**Example:**

```

ITS          ITShellClass
FileName     CSTRING(1025)
ProgramFile  CSTRING(1025)
CODE
If FileName
  If ITS.Disable64bitRedirection()
    ProgramFile = ITS.GetAssociatedProg(FileName)
    If Not ITS.Revert64bitRedirection()
      Message('Could not change redirection!')
    Stop
  End
End

```

**See also:**[Revert64bitRedirection](#)<sup>[402]</sup>

## 3.38.4.4 EnumChildWin

Windows Class - Methods

**Prototype:** (Long phWnd),Long**phWnd** Window handle to enumerate child windows for, i.e. parent window**Returns** Number of child windows

This method is used to enumerate all child windows of a parent window specified in the phWnd parameter. Please note that this does not enumerate non-MDI windows that have been opened by the appframe if the appframe handle is the phWnd passed to this method. It will only enumerate MDI windows. Also note that all controls are considered child windows.

**Example:**

```
ITW ITWindowsClass
Code
```

```
SetupWindow          ROUTINE
```

```
Data
```

```
I Long
```

```
Code
```

```
If ITW.EnumChildWin(pParentHandle)
  Loop I = 1 To Records(ITW.ChildWindows)
    Get(ITW.ChildWindows,I)
    ChildWindows.CW:CwHwnd = ITW.ChildWindows.CwHwnd
    ChildWindows.CW:Style = ITW.ChildWindows.Style
    ChildWindows.CW:ExStyle = ITW.ChildWindows.ExStyle
    ChildWindows.CW:Text = ITW.ChildWindows.Text
    Add(ChildWindows)
  End
End
```

Please refer to the [Example Program](#)<sup>[514]</sup> [TestEnumChildWindows](#)<sup>[514]</sup> procedure for examples of implementation.

**See also:**

[EnumTopWin](#)<sup>[381]</sup>

## 3.38.4.5 EnumModuleWin

Windows Class - Methods

**Prototype:** (String pModuleName)!,Long

**pModuleName** Name of the EXE file to enumerate top windows for. This must be in the form of FileName+Extension, such as NOTEPAD.EXE. Note that this parameter is converted to LongPath() for compatibility with the [ModuleEXName](#)<sup>[367]</sup> member of the [ChildWindowQ](#)<sup>[367]</sup> queue type.

**Returns** Returns the number of windows enumerated for the module.

**Beta 3.3:** This method has not been tested thoroughly yet and should be used carefully!

This method can be used to enumerate all windows that are related to a specified executable module, specified in the pModuleName parameter. This method uses the EnumTopWin method to enumerate all top windows for the module.

**Example:**

```
ITW ITWindowsClass
Code
If ITW.EnumModuleWin( 'EXPLORER.EXE' )
End
```

**See also:**

[EnumTopWin](#)<sup>[38↑]</sup>  
[ModuleWindows](#)<sup>[37↑]</sup>  
[ChildWindowQ](#)<sup>[36↑]</sup>

**3.38.4.6 EnumTopWin**

Windows Class - Methods

**Prototype:**                    **( ),Long**

**Returns**                        Number of top windows

This method is used to enumerate all top windows running on the machine. This can come in handy when searching for a window where only part of the caption is known, i.e. "EXCEL" or "WORD". The TopWindows queue contains both the caption in the Text variable and also the upper cased text in the UpperText variable.

**Example:**

```
ITW ITWindowsClass
Code

SetupWindow                    ROUTINE
Data
I Long
Code
If ITW.EnumTopWin( )
  Loop I = 1 To Records(ITW.TopWindows)
    Get(ITW.TopWindows, I)
    TopWindows.CW:CwHwnd       = ITW.TopWindows.CwHwnd
    TopWindows.CW:Style       = ITW.TopWindows.Style
    TopWindows.CW:ExStyle     = ITW.TopWindows.ExStyle
    TopWindows.CW:Text        = ITW.TopWindows.Text
    Add(TopWindows)
  End
End
```

Here is an example that will only load windows based on a search criteria.

```
ITW ITWindowsClass
Code

FindTopWindows                ROUTINE
Data
I Long
FS CString( Size(Loc:Search)+1)
Code
```



```

FS = Upper(Clip(Loc:Search))
Free(TopWindows)
If ITW.EnumTopWin()
  Loop I = 1 To Records(ITW.TopWindows)
    Get(ITW.TopWindows,I)
    If Instring(FS,ITW.TopWindows.UpperText,1,1)
      TopWindows.CW:CwHwnd = ITW.TopWindows.CwHwnd
      TopWindows.CW:Style = ITW.TopWindows.Style
      TopWindows.CW:ExStyle = ITW.TopWindows.ExStyle
      TopWindows.CW:Text = ITW.TopWindows.Text
    Add(TopWindows)
  End
End
End

```

Please refer to the [Example Program](#)<sup>[514]</sup> [TestEnumChildWindows](#)<sup>[514]</sup> procedure for examples of implementation.

See also:

[EnumChildWin](#)<sup>[380]</sup>

### 3.38.4.7 FindWindow

Windows Class - Methods

<b>Prototype:</b>	<b>(String pCaption, Byte pFindInCaption=True, Byte pFullMatch=False),Long,VIRTUAL</b>
<b>pCaption</b>	String to find
<b>pFindInCaption</b>	Indicates if the Caption or the EXE name should be searched. This parameter defaults to True
<b>pFullMatch</b>	If true the string is compared directly. If False the string is compared with Instring. This parameter defaults to False. <b>The search is ALWAYS case insensitive!</b>
<b>Returns</b>	Window handle if a window was found. If no window was found the return value is 0 (zero)

This method searches the caption text of all top windows using Instring. Note that the TopWindows property is loaded with the enumerated top windows after a call to this method, so you can perform more detailed search if the FindWindow returns zero. Please note that this will return the first window found and not indicate if there are more windows that fit the search criteria. For that type of code, please see the examples for [EnumTopWin](#)<sup>[381]</sup> and the code in the [Example Program](#)<sup>[514]</sup> for [EnumTopWin](#)<sup>[381]</sup>.

#### **NEW Beta 3.3**

This method can now be used to search for a top window where the EXE name matches the pCaption parameter. The other new parameter can be used to specify exact search string, i.e. it will not find "NOTEPAD" in "NOTEPAD.EXE" if this parameter is set to TRUE. If the parameter is false it would find "NOTEPAD" in "NOTEPAD.EXE" Note that when you pass an executable name in pCaption, it is stripped to the filename and extension only and then compared to the ModuleEXEName which also contains just the filename and extension. If the pCaption contains a '\' then it is treated as a possible path and only the filename and extension are extracted from it.

**PLEASE NOTE:** This method simply returns the first window handle that matches. There may be multiple top windows for a given process. Our next release will have a method that enumerates all top windows for a given executable along with more information about each window that is enumerated.

**Example:**

```
ITW ITWindowsClass
Code

TestFindWindow          ROUTINE
Data
hWnd Long
Code
  hWnd = ITW.FindWindow(Loc:Search,Loc:SearchInCaption)
  If hWnd
    Message('Window found, handle returned = ' & hWnd,'Window found',ICON:
Exclamation)
  Else
    Message('Window not found','Window not found',ICON:Hand)
  End
```

If Loc:Search contains "Notepad.exe" and Loc:SearchInCaption is true, then this will search for a top window belonging to Notepad.exe.

**See also:**

[EnumTopWin](#)<sup>[381]</sup>  
[EnumChildWin](#)<sup>[380]</sup>

### 3.38.4.8 GetBaseControlName

Windows Class - Methods

<b>Prototype:</b>	<b>(String pLabel, Byte pUpper),String</b>
<b>pLabel</b>	The Field EQuate label name.
<b>pUpper</b>	Indicates if the Base name should be uppercased before it is returned
<b>Returns</b>	String containing the field name

This method is called by the GetBaseControlName function with the label of the control to get the base control name for. The base control name is for example ?INSERT for an control called ?INSERT:3 i.e. it strips any numbers off of the end so any control with that base name can be address for example when looping through all controls on a window or a report.

**Example:**

```
ITW ITWindowsClass
Code

LoadControlQ          ROUTINE
Data
I Long
Code

  Loop I = FirstField() To LastField()
```

```

Loc:CQ.Loc:CQName      = ITW.GetControlName(I)
Loc:CQ.Loc:CQBaseName = ITW.GetBaseControlName(I)
Add(Loc:CQ)
End

```

Below is a screenshot of the Loc:CQ in a listbox. Please note the ?BUTTON:2 and ?BUTTON:3 in the Control Name column and also in the Base Name column. Also note that ?CLOSE has not changed.

Control Name	Base Name
?ITCHEADERIMA	?ITCHEADERIMAGE
?ITC:LOC:HEADE	?ITC:LOC:HEADERS
?MAINPANEL	?MAINPANEL
?BUTTON:2	?BUTTON
?BUTTON:3	?BUTTON
?BOTTOMPANEL	?BOTTOMPANEL
?CLOSE	?CLOSE
?ITCHEADERIMA	?ITCHEADERIMAGE

See also:

[GetControlName](#)<sup>385</sup>

### 3.38.4.9 GetCommandLineLen

Windows Class - Methods

**Prototype:** `(),Long`

**Returns** Returns the length of a command line that a program can accept

This method attempts to calculate the total length of a command line acceptable based on the operating system. This is not failsafe and should be used only as a guideline. Additional information about the maximum size of the command line can be found on Microsoft's Support website at <http://support.microsoft.com/kb/830473> and on MSDN website at <http://msdn2.microsoft.com/en-us/library/ms724834.aspx>

This method can be used to determine if a constructed command line is too long for the operating system to pass it to another program. If it is too long and you are passing filenames to another program, consider using ShortPath() on the filename before placing it in the command line.

**Example:**

```

L Long
ITW ITWindowsClass
Code
L = ITW.GetCommandLineLen()
Message('Maximum length of the command line is ' & L & ' characters.')

```

## 3.38.4.10 GetControlName

Windows Class - Methods

**Prototype:** (Long pFEQ),String**pFEQ** The Field Equate label of a control to get the name for.**Returns** Returns a string containing the label of the control.

This method uses an undocumented function in the Clarion Runtime Library that returns the label of a control, for example '?String1' or '?MYF:Field1' as a string rather than a numeric value.

**Example:**

```
ITW ITWindowsClass
Code
```

```
LoadControlQ ROUTINE
```

```
Data
```

```
I Long
```

```
Code
```

```
Loop I = FirstField() To LastField()
  Loc:CQ.Loc:CQName = ITW.GetControlName(I)
  Loc:CQ.Loc:CQBaseName = ITW.GetBaseControlName(I)
  Add(Loc:CQ)
End
```

**See also:**

[GetBaseControlName](#)<sup>[383]</sup>

## 3.38.4.11 GetDialogUnit

Windows Class - Methods

**Prototype:** (Byte pVertical),Long**pVertical** Indicates if the Dialog unit value should be for Vertical or Horizontal.**Returns** Returns the dialog base units for height or width of a standard system font character.

The Dialog Units are used in Clarion (and other languages) to get uniform sizes of dialogs independent on what fonts are used for the window and what resolution is used. This method returns the calculated values based on the [GetDialogBaseUnits](#) api. This method is used in the [UsingLargeFonts](#)<sup>[410]</sup> method to determine the size of the dialog units.

**Example:**

```
ITW ITWindowsClass
Code
```

```
Loc:DialogUnitsString = 'Dialog units: ' &|
  ITW.GetDialogUnit(False) & 'x' &|
  ITW.GetDialogUnit(True)
```

**See also:**[UsingLargeFonts](#)<sup>[410]</sup>**3.38.4.12 GetExeFromWindowHandle**

Windows Class - Methods

**Prototype:** (Long pHwnd),String**pHwnd** Handle to a window.**Returns** Returns EXE filename that owns the window passed to the method

This method returns the name of the process that owns the window handle that is passed to the method. This can be very useful if you know a handle but need to find the executable that it belongs to.

**Example:**

```
Mn CString(2049)
ITW ITWindowsClass
Code
Mn = ITW.GetExeFromWindowHandle(0{Prop:Handle})
Message('Owner of this window is: ' & Mn, 'GetExeFromWindowHandle', ICON:
Exclamation)
```

**See also:**[EnumTopWin](#)<sup>[381]</sup>[EnumModuleWin](#)<sup>[380]</sup>[EnumChildWin](#)<sup>[380]</sup>[EnumChildWindowsProc](#)<sup>[413]</sup>[EnumTopWindowsProc](#)<sup>[412]</sup>[GetPIDFromWindowHandle](#)<sup>[387]</sup>**3.38.4.13 GetIdleTime**

Windows Class - Methods

**Prototype:** (),LONG**Returns** Returns a Clarion Time (i.e. 1/100 seconds) that have elapsed since the last user input has occurred.

This method can be used to easily monitor the time that the system has not been active, i.e. no user input registered. It uses the [GetLastInputTime](#)<sup>[387]</sup> to get the millisecond number when the last user input occurred and compares it to the value of the [LastActiveTick](#)<sup>[377]</sup> property. It then calculates the elapsed time by using the [LastActiveTime](#)<sup>[377]</sup> which is reset any time the method is called as the ticker has changed. It would generally be appropriate to call this method from a timer event handler

**Example:**

```
ITW ITWindowsClass
Loc:IdleTime TIME !
```

```

W   WINDOW('Check Idle Time on system'),AT(,,194,138),FONT('Segoe UI',10
,,),TIMER(100),GRAY
      STRING(@t04),AT(63,31),USE(Loc:IdleTime),TRN,RIGHT,FONT(,18,,FONT:
bold)
      BUTTON('Close'),AT(75,106,45,14),USE(?Close)
      END

Code
Open(W)
Accept
  Case EVENT()
  Of EVENT:Timer
    Loc:IdleTime = ITW.GetIdleTime()
    Display
  End
  If Field() = ?Close And Event() = EVENT:Accepted
    Break
  End
End
Close(W)

```

**See also:**[LastActiveTime](#)<sup>[377]</sup>[LastActiveTick](#)<sup>[377]</sup>[GetLastInputTime](#)<sup>[387]</sup>**3.38.4.14 GetLastInputTime**

Windows Class - Methods

**Prototype:** (,),LONG**Returns** Returns the number of milliseconds since the last user input action occurred on the system.

This method is used by the [GetIdleTime](#)<sup>[386]</sup> method to find out how long the system has been idle. The method returns the number of ticks or milliseconds since the last user input occurred, i.e. either mouse movement/click or keyboard click. It does not consider program execution as user action, i.e. if a program is left running and it is performing some operation the ticker is not affected. As long as no mouse or keyboard input is registered the method returns the same number.

**Example:**

```

ITW ITWindowsClass
T   Long
Code
  T = ITW.GetLastInputTime()

```

**See also:**[GetIdleTime](#)<sup>[386]</sup>**3.38.4.15 GetPIDFromWindowHandle**

Windows Class - Methods

**Prototype:** (Long pHwnd),IT\_DWORD

**pHwnd** Handle to a window.

**Returns** Returns the Process ID (PID) for the process that owns the window.

This method returns the process ID of a window. It can be useful to identify what process a window belongs to in order to get process information.

**Example:**

```
ITW ITWindowsClass
PID IT_DWORD
Code
PID = ITW.GetPIDFromWindowHandle(0{Prop:Handle})
Message('Process ID of this window is: ' & PID, 'GetPIDFromWindowHandle',
ICON: Exclamation)
```

**See also:**

[EnumTopWin](#) <sup>[381]</sup>

[EnumModuleWin](#) <sup>[380]</sup>

[EnumChildWin](#) <sup>[380]</sup>

[EnumChildWindowsProc](#) <sup>[413]</sup>

[EnumTopWindowsProc](#) <sup>[412]</sup>

[GetExeFromWindowHandle](#) <sup>[386]</sup>

---

### 3.38.4.16 GetPixelHeight

Windows Class - Methods

**Prototype:** (Long pFEQ), Long

**pFEQ** The Field EQUate label of the control to get the Height in pixels for.

**Returns** Returns the height of the control in pixels

This method returns the height of the passed control in pixels.

**Example:**

```
ITW ITWindowsClass
Code
Message('Button height: ' & ITW.GetPixelHeight(?Button1))
```

**See also:**

[GetPixelWidth](#) <sup>[390]</sup>

[GetPixelXPos](#) <sup>[390]</sup>

[GetPixelYPos](#) <sup>[391]</sup>

## 3.38.4.17 GetPixelPos

Windows Class - Methods

**Prototype:** (Long pFEQ, Long pC),Long

**pFEQ** The Field Equate label for the control to get position in pixels for.

**pC** Property to use, this could be PROP:XPos, PROP:YPos, PROP:Width or PROP:Height

**Returns** Returns the appropriate property value in Pixels.

This method is used by [GetPixelHeight](#)<sup>[388]</sup>, [GetPixelWidth](#)<sup>[390]</sup>, [GetPixelXPos](#)<sup>[390]</sup> and [GetPixelYPos](#)<sup>[391]</sup> to get the pixel coordinates and size for the pFEQ control.

**Example:**

```
ITW ITWindowsClass
Code
Message ( 'Button X: ' & ITW.GetPixelPos (?Button1,PROP:Xpos) )
```

**See also:**

[GetPixelHeight](#)<sup>[388]</sup>  
[GetPixelWidth](#)<sup>[390]</sup>  
[GetPixelXPos](#)<sup>[390]</sup>  
[GetPixelYPos](#)<sup>[391]</sup>

## 3.38.4.18 GetPixelPosition

Windows Class - Methods

**Prototype:** (Long pFEQ,<\*Long pX>,<\*Long pY>,<\*Long pW>,<\*Long pH>)

**pFEQ** The Field Equate label for the control to get position in pixels for.  
**[pX]** Optional parameter to receive the pFEQ controls X position in pixels.  
**[pY]** Optional parameter to receive the pFEQ controls Y position in pixels.  
**[pW]** Optional parameter to receive the pFEQ controls Width in pixels.  
**[pH]** Optional parameter to receive the pFEQ controls Height in pixels.

This method can be used to retrieve one or more of a control's coordinates and size in pixels.

**Example:**

```
ITW ITWindowsClass
Code

GetButtonSizeInPixels ROUTINE
Data
X Long
Y Long
W Long
H Long
Code
ITW.GetPixelPosition (?Button, X, Y, W, H)
```

**See also:**

[GetPixelPos](#)<sup>[389]</sup>



[GetPixelHeight](#)<sup>[388]</sup>  
[GetPixelWidth](#)<sup>[390]</sup>  
[GetPixelXPos](#)<sup>[390]</sup>  
[GetPixelYPos](#)<sup>[391]</sup>

---

### 3.38.4.19 GetPixelWidth

Windows Class - Methods

**Prototype:** (Long pFEQ),Long

**pFEQ** The Field Equate label of the control to get the Width in pixels for.

**Returns** Returns the width of the control in pixels

This method calls [GetPixelPosition](#)<sup>[389]</sup> and returns the Width of the pFEQ control in pixels.

**Example:**

```
ITW ITWindowsClass  
Code  
Message('Button width: ' & ITW.GetPixelWidth(?Button1))
```

**See also:**

[GetPixelHeight](#)<sup>[388]</sup>  
[GetPixelXPos](#)<sup>[390]</sup>  
[GetPixelYPos](#)<sup>[391]</sup>

---

### 3.38.4.20 GetPixelXPos

Windows Class - Methods

**Prototype:** (Long pFEQ),Long

**pFEQ** The Field Equate label of the control to get the X position in pixels for.

**Returns** Returns the height of the control in pixels

This method calls [GetPixelPosition](#)<sup>[389]</sup> and returns the X position of the pFEQ control in pixels.

**Example:**

```
ITW ITWindowsClass  
Code  
Message('Button Xpos: ' & ITW.GetPixelXpos(?Button1))
```

**See also:**

[GetPixelHeight](#)<sup>[388]</sup>  
[GetPixelWidth](#)<sup>[390]</sup>  
[GetPixelYPos](#)<sup>[391]</sup>

## 3.38.4.21 GetPixelYPos

Windows Class - Methods

**Prototype:** (Long pFEQ),Long**pFEQ** The Field EQuate label of the control to get the Y position in pixels for.**Returns** Returns the height of the control in pixelsThis method calls [GetPixelPosition](#)<sup>[389]</sup> and returns the Y position of the pFEQ control in pixels.**Example:**

```
ITW ITWindowsClass
Code
Message( 'Button Ypos: ' & ITW.GetPixelYpos(?Button1))
```

**See also:**[GetPixelHeight](#)<sup>[388]</sup>[GetPixelWidth](#)<sup>[390]</sup>[GetPixelXPos](#)<sup>[390]</sup>

## 3.38.4.22 GetPopupXY

Windows Class - Methods

**Prototype:** (Long pFEQ,<\*Long pX>,<\*Long pY>)

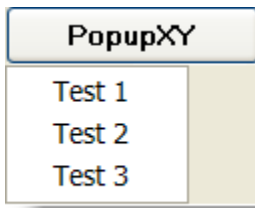
**pFEQ** The Field EQuate label for the control to get the Popup X and Y information for  
**[pX]** Optional parameter to receive the X pixel position value  
**[pY]** Optional parameter to receive the Y pixel position value

This method can be used to get the X and Y coordinates for the Clarion POPUP statement so the popup menu appears in an exact location relative to a specified control, passed in the pFEQ parameter. This is useful if you want a menu to appear below a button for example.

**Example:**

```
ShowPopupMenu          ROUTINE
Data
X      Long
Y      Long
P      Short
Code
ITW.GetPopupXY(?PopupMenuButton, X, Y)
Y += ITW.GetPixelHeight(?PopupMenuButton)
P = Popup('Test 1|Test 2|Test 3', X, Y)
```

This results in a button with a popup menu below it as seen in the screenshot below:



See also:

[GetPixelHeight](#)<sup>[388]</sup>

---

#### 3.38.4.23 GetScreenBaseDPIRatio

Windows Class - Methods

**Prototype:** `(),Real`

**Returns** Ratio between 96 and the Screen DPI.

This method returns the ratio between a screen using 96DPI (normal font size) and the current screen DPI as returned by [GetScreenDPI](#)<sup>[392]</sup>. This can be useful to scale controls **down** when designing on windows with large font settings. In order to scale **up**, use [GetScreenDPIRatio](#)<sup>[393]</sup>.

**Example:**

```
ITW ITWindowsClass
Code
Message('Screen Base DPI ratio: ' & ITW.GetScreenBaseDPIRatio())
```

See also:

[GetScreenDPI](#)<sup>[392]</sup>

[GetScreenDPIRatio](#)<sup>[393]</sup>

---

#### 3.38.4.24 GetScreenDPI

Windows Class - Methods

**Prototype:** `(),Long`

**Returns** Returns the value from GetDeviceCaps for LOGPIXELSX on the desktop window.

This method uses the [GetDeviceCaps](#) api to determine the number of pixels per logical inch along the screen width. This can be used to determine the size of a control in inches or other units as seen on the screen. For example if the DPI is 96 then a control that is 96 pixels wide should be exactly 1 inch wide or 25.4mm.

**Example:**

```
ITW ITWindowsClass
Code
Message('Screen DPI: ' & ITW.GetScreenDPI())
```

See also:

[GetScreenBaseDPIRatio](#)<sup>[392]</sup>

[GetScreenDPIRatio](#)<sup>[393]</sup>

**3.38.4.25 GetScreenDPIRatio****Windows Class - Methods**

---

**Prototype:**                    **(),Real****Returns**                        Ratio between 96 and the Screen DPI.

This method returns the ratio between a screen using 96DPI (normal font size) and the current screen DPI as returned by [GetScreenDPI](#)<sup>[392]</sup>. This can be useful to scale controls **up** when designing on windows with large font settings. In order to scale **down**, use [GetScreenBaseDPIRatio](#)<sup>[392]</sup>.

**Example:**

```
ITW ITWindowsClass
Code
Message ( 'Screen DPI Ratio: ' & ITW.GetScreenDPIRatio() )
```

**See also:**

[GetScreenDPI](#)<sup>[392]</sup>  
[GetScreenBaseDPIRatio](#)<sup>[392]</sup>

**3.38.4.26 GetScreenX****Windows Class - Methods**

---

**Prototype:**                    **(Long pFEQ),Long****pFEQ**                            The Field Equate label for the control to get the Screen X position for.**Returns**                        Returns the screen X position in pixels for the control

This method returns the Screen X Position for the pFEQ control. This uses the [ClientToScreen](#) api to retrieve the screen coordinates for the control.

**Example:**

```
ITW ITWindowsClass
Code
Message ( 'Screen X position: ' & ITW.GetScreenX(?Button1) )
```

**See also:**

[GetScreenY](#)<sup>[393]</sup>

**3.38.4.27 GetScreenY****Windows Class - Methods**

---

**Prototype:**                    **(Long pFEQ),Long****pFEQ**                            The Field Equate label for the control to get the Screen Y position for.**Returns**                        Returns the screen Y position in pixels for the control

This method returns the Screen Y Position for the pFEQ control. This uses the [ClientToScreen](#) api to retrieve the screen coordinates for the control.

**Example:**

```
ITW ITWindowsClass
Code
Message('Screen Y position: ' & ITW.GetScreenY(?Button1))
```

**See also:**

[GetScreenX](#)<sup>393</sup>

### 3.38.4.28 GetSysMetrics

Windows Class - Methods

**Prototype:** (Long pIndex),Long

**pIndex** The Index value for [GetSystemMetrics](#).

**Returns** Returns the value from [GetSystemMetrics](#).

This method calls the [GetSystemMetrics](#) api directly. Note that most or all the index values are available in the ITUtilityClass. See the ITWin32Equates.inc for more information. Search for "!! GetSystemMetrics equates" in the file or IT\_SM\_ to get to the appropriate section in the file. This method simply calls GetSystemMetrics and returns the value returned from the api.

**Example:**

```
ITW ITWindowsClass
Code
Message('Window Border Width: ' & ITW.GetSysMetrics(IT_SM_CXBORDER))
Message('Window Caption Height: ' & ITW.GetSysMetrics(IT_SM_CYCAPTION))
```

**See also:**

[GetSystemMetrics](#)

### 3.38.4.29 GetSysParamInfo

Windows Class - Methods

**Prototype:** (Long pAction, <Long pParam>, <?\* plpvParam>, Long pWinIni),Long,PROC

**pAction** A system wide parameter to be retrieved or set. See [MSDN](#) for more information. The equates for this are named IT\_SPI\_\* in the Ictips Utilities. The IT\_SPI equates are all defined in the ITWin32Equates.inc file.

**pParam** An additional parameter for the action to retrieve or set. It depends on the value passed to pAction. See [MSDN](#) for more information.

**pplpvParam** An additional parameter for the action to retrieve or set. It depends on the value passed to pAction. See [MSDN](#) for more information.

**pWinIni** Specifies if user profile should be updated. See [MSDN](#) for more information.

**Returns** If the method fails the return value is zero (0). If it succeeds the return value is not zero (0).

This method is a direct wrapper around the SystemParametersInfo api call. See [MSDN](#) for more information.

**Example:**

```
ITW ITWindowsClass
Toggle IT_BOOL
Code
Toggle = false
ITW.GetSysParamInfo(SPI_SETCLIENTAREAANIMATION, ,Toggle,
IT_SPIF_UPDATEINIFILE + IT_SPIF_SENDCHANGE) !! Toggles animation on the
client area.
```

**See also:**

[http://msdn.microsoft.com/en-us/library/ms724947\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/ms724947(VS.85).aspx)

### 3.38.4.30 GetTaskbarHeight

Windows Class - Methods

**Prototype:** ( ),Long

**Returns** Return the height of the Windows taskbar in pixels

This method uses the [FindWindow](#) and [GetWindowRect](#) api functions to get the height of the shell tray window and thus the taskbar. There are other ways to do this that can also take into account other dockable toolbars such as MS Office etc. and we may add those later if there is interest.

**Example:**

```
ITW ITWindowsClass
TBH Long
Code
TBH = ITW.GetTaskBarHeight()
Message('Toolbar Height: ' & TBH)
```

**See also:**

[FindWindow](#)  
[GetWindowRect](#)

### 3.38.4.31 GetThemedPanelFEQ

Windows Class - Methods

**Prototype:** (Long pPanelFEQ)

**pPanelFEQ** The Field Equate label of the original panel.

**Returns** Returns the Field Equate label of the tab sheet that was created

This method can be used if you use [ThemeAPanel](#)<sup>[410]</sup> method to theme a panel using [XPThemes](#)<sup>[57]</sup>. The [ThemeAPanel](#)<sup>[410]</sup> hides the panel and creates a wizard tabsheet instead creating an illusion of a themed panel! But if you want to change any settings on the "new" panel, i.e. the tabsheet, you need to use the GetThemedPanelFEQ to get the control FEQ.

**Example:**

```

ITW  ITWindowsClass
SFEQ Long
PFEQ Long
Code
PFEQ = ?MainPanel
SFEQ = ITW.GetThemedPanelFEQ(PFEQ)
Message('Sheet FEQ = ' & SFEQ & '|Panel FEQ = ' & PFEQ &|
        '|Because the ?MainPanel is not themed in this demo app, the
numbers are always equal.','GetThemedPanelFEQ',ICON:Exclamation)

```

**See also:**

[ThemeAPanel](#)<sup>[410]</sup>

[XPThemesPresent](#)<sup>[57]</sup>

**3.38.4.32 GetWindowVersion**

Windows Class - Methods

**Prototype:** ( ),String,PROC

**Returns** Returns windows version in x.x format

This method uses the [GetVersionEx](#) api function to retrieve the windows version information. It returns the Major and Minor version numbers in a x.x format. The method also fills in the MajorVersion, MinorVersion, VersionBuildNr, VersionPlatformID and VersionInformation properties of the ITWindowClass. After a call to this method you can use these properties to get extensive version information about the operating system that your code is running on.

For more information about the windows versions, please see [http://msdn.microsoft.com/en-us/library/ms724451\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/ms724451(VS.85).aspx) and [http://msdn.microsoft.com/en-us/library/ms724833\(VS.85\).aspx](http://msdn.microsoft.com/en-us/library/ms724833(VS.85).aspx)

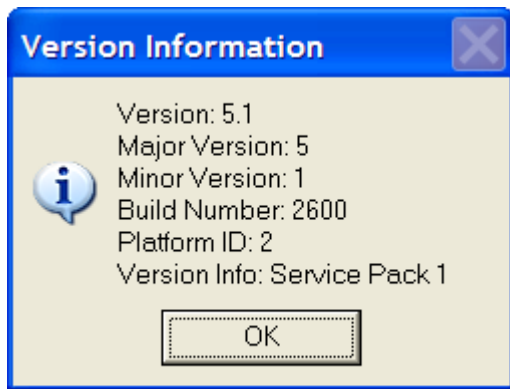
**Example:**

```

ITW  ITWindowsClass
VS   CString(101)
Code
!...
VS = ITW.GetWindowVersion()
Message('Version: ' & VS &|
        '|Major Version: ' & ITW.MajorVersion &|
        '|Minor Version: ' & ITW.MinorVersion &|
        '|Build Number: ' & ITW.VersionBuildNr &|
        '|Platform ID: ' & ITW.VersionPlatformID &|
        '|Version Info: ' & ITW.VersionInformation, |
        '|Version Information',ICON:Information)

```

On Windows XP Home, service pack 1, the results can be seen in the screenshot below.

**See also:**[MajorVersion](#) <sup>[369]</sup>[MinorVersion](#) <sup>[370]</sup>[VersionPlatformID](#) <sup>[374]</sup>[VersionBuildNr](#) <sup>[373]</sup>[VersionInformation](#) <sup>[374]</sup>[IsVista](#) <sup>[369]</sup>**3.38.4.33 Is64bitOS****Windows Class - Methods****Prototype:** `()`,Byte**Returns** True or false depending on if the operating system (OS) is 64bit or not

This method checks if the IsWow64Process function exists in Kernel32.dll. If it does, the operating system can be 64bit and then the function is called and depending on what it returns it is determined if the program is running under 64bits or not.

**Example:**

```
ITW ITWindowsClass
Code
```

```
If ITW.Is64bitOSAvailable()
    Message('This Operating System can be 64bit')
    If ITW.Is64bitOS()
        Message('This program is running under a 64 bit Operating System')
    Else
        Message('This program is running under a 32 bit Operating System')
    End
Else
    Message('This Operating System cannot be 64bit')
End
```

**See also:**[Is64bitOSAvailable](#) <sup>[398]</sup>



---

**3.38.4.34 Is64bitOSAvailable**

Windows Class - Methods

**Prototype:**                    **(),Byte****Returns**                        True or false depending on if the operating system (OS) has a 64bit option or not.

This method checks if the IsWow64Process function exists in Kernel32.dll. If it does, the operating system can be 64bit. This includes Windows XP, Windows Vista, Windows Server 2008 and Windows 7, but not older windows versions such as Window 98, Windows 95 or Windows 3.x.

**Example:****ITW** ITWindowsClass**Code**

```
If ITW.Is64bitOSAvailable()  
  Message('This Operating System can be 64bit')  
  If ITW.Is64bitOS()  
    Message('This program is running under a 64 bit Operating System')  
  Else  
    Message('This program is running under a 32 bit Operating System')  
  End  
Else  
  Message('This Operating System cannot be 64bit')  
End
```

**See also:**[Is64bitOS](#)<sup>[397]</sup>

---

**3.38.4.35 IsTerminalServer**

Windows Class - Methods

**Prototype:**                    **(),BYTE****Returns**                        Returns true if the session is running on Terminal Server, false if it is not.

This method uses [GetSysMetrics](#)<sup>[394]</sup> to retrieve the setting of the SM\_REMOTESESSION, which detects if the session is remote or not.

**Example:****ITW** ITWindowClass**Code**

```
Message('This session is ' & Choose(ITW.IsTerminalServer()=True, '', 'not')  
& ' running on Terminal Server')
```

**See also:**[GetSysMetrics](#)<sup>[394]</sup>

---

**3.38.4.36 IsProgramRunning**

Windows Class - Methods

**Prototype:**                    **(String pSemaphoreValue),Byte****pSemaphoreValue**                Unique string that identifies the program. You could use a GUID or any string

that you think is completely unique for your program such as 'Icetips ProductName executable'

**Returns** True or false depending on if the program is running or not.

This method is used to determine if a program is already running and then activate the currently running instance of it. The method uses CreateSemaphore to create a unique handle to the program instance. If the program is run again, the CreateSemaphore will report that the handle already exists.

This method should be called right after the program CODE statement to prevent any start up code to run. The handle returned by CreateSemaphore is automatically destroyed when the program terminates.

**Example:**

```
Glo:ITW ITWindowClass
```

```
Code
```

```
If Glo:ITW.IsProgramRunning('Icetips product')
  Glo:ITW.ActivateWindow('Icetips product appframe')
  Halt()
End
```

```
Glo:ITW ITWindowClass
```

```
Code
```

```
If Glo:ITW.IsProgramRunning('Icetips product')
  Message('Program is already running, cannot run another instance',
'Program already running')
  Glo:ITW.ActivateWindow('Icetips product appframe')  !! Call AFTER the
Message()
  Halt()
End
```

**See also:**

[ActivateWindow](#)<sup>[378]</sup>

[Limit Program Instance](#)<sup>[454]</sup>

[http://msdn.microsoft.com/en-us/library/windows/desktop/ms682438\(v=vs.85\).aspx](http://msdn.microsoft.com/en-us/library/windows/desktop/ms682438(v=vs.85).aspx)

### 3.38.4.37 MakeLangID

Windows Class - Methods

**Prototype:** (UShort usPrimaryLanguage, UShort usSubLanguage),UShort

**usPrimaryLanguage** Primary Language  
**usSubLanguage** Sub Language

**Returns** Language ID for use with Locale api calls

This method performs the same task as C [MakeLangID](#) macro. The value returned can be used in various Locale api functions to retrieve specific language information. For more information on values for Primary Language and Sub Language please check [this page on the MSDN website](#). For more information on national language support api functions check out [this page](#).

**Example:**

(none)

**See also:**[MakeLangID](#)

---

**3.38.4.38 PlaceControlForDPI**

Windows Class - Methods

**Prototype:** (Long pFEQ, <Long pDesignDPI>)**pPFEQ** Control Field Equate label**pDesignDPI** Dots Per Inch resolution of the machine used to design the window/control

This method attempts to resize a control based on the original DPI information (if any) or the DPI ratio of the machine it is running on. For example if a control is designed in 120DPI resolution and is being run on a computer with 96DPI resolution, the control may need to be scaled down. This mostly applies to image controls that can look very bad if they are being displayed in a different resolution than they were designed for.

**Example:**

```
ITW ITWindowsClass
Code
ITW.PlaceControlForDPI(?Image1,96) !! Window designed in 96 DPI.
ITW.PlaceControlForDPI(?Image2,120) !! Window designed in 120 DPI.
```

**See also:**[GetScreenDPI](#)<sup>[392]</sup>[GetScreenDPIRatio](#)<sup>[393]</sup>

---

**3.38.4.39 RedrawClientArea**

Windows Class - Methods

**Prototype:** (none)

This method uses [InvalidateRect](#) to force a redraw of the window client area. Sometimes residual bits may be left on a screen, particularly when dealing with non-native Clarion controls. This method takes care of cleaning and redrawing the screen.

**Example:**

```
ITW ITWindowsClass
Code
ITW.RedrawClientArea
```

**See also:**

**3.38.4.40 RemoveWindowColor**Windows Class - Methods

---

**Prototype:**                    **(*hWnd*),BYTE****Returns**                       Returns LEVEL:Benign

This method removes background color drawn on a window with the [SetWindowColor](#)<sup>[408]</sup> method. This method, and SetWindowColor, behave differently on an AppFrame window than they do on a standard window. When you use it on an appframe it can only be done when the window opens. On an appframe this method is called automatically when the window closes and should be treated as a private method. On a normal window you can use this method anywhere to go back to the original color of the window.

If SetWindowColor has not been called, this method does not do anything.

**Example:**

```
ITW ITWindowsClass
Code
ITW.SetWindowColor(COLOR:White)
ITW.RemoveWindowColor
```

**See also:**[SetWindowColor](#)<sup>[408]</sup>**3.38.4.41 ResizeControlForDPI**Windows Class - Methods

---

**Prototype:**                    **(*hWnd*, pFEQ, <*pDesignDPI*>)****pFEQ**                           Field EQuate label of the control to resize**[pDesignDPI]**                 The design DPI of the target.

This method resizes the passed control with the ratio of either the DPI Ratio as calculated by [GetScreenDPiRatio](#)<sup>[393]</sup> or based on the pdesignDPI. This can be used to aid in resizing controls to work with different DPI resolutions.

**Example:**

```
ITW ITWindowsClass
Code
ITW.ResizeControlForDPI(?List1)
```

**See also:**[GetScreenDPiRatio](#)<sup>[393]</sup>

---

**3.38.4.42 Revert64bitRedirection**

Windows Class - Methods

**Prototype:** ( ),Byte,PROC**Returns** TRUE if the method was succesfull in enabling 64bit redirection

This method is used to revert or reverse the effects of [Disable64bitRedirection](#)<sup>[379]</sup> which redirects access to registry and file system to use 64bit locations from a 32bit program. See the TestShellClass procedure in the Utilities demo app.

**Example:**

```
ITS      ITShellClass
FileName CSTRING(1025)
ProgramFile CSTRING(1025)
CODE
If FileName
  If ITS.Disable64bitRedirection()
    ProgramFile = ITS.GetAssociatedProg(FileName)
  If Not ITS.Revert64bitRedirection()
    Message('Could not change redirection!')
    Stop
  End
End
```

**See also:**[Disable64bitRedirection](#)<sup>[379]</sup>

---

**3.38.4.43 SetControlFonts**

Windows Class - Methods

**Prototype:** (Long pFrom, Long pTo)**pFrom** Field EQUATE label of a control to use font information from**pTo** Field EQUATE label of a control to set font information.

This method simply sets all font information for the pTo control exactly the same as the font information for the pFrom control. This includes font name, size, style, color and character set.

**Example:**

```
ITW ITWindowsClass
Code
ITW.SetControlFonts(?Button1, ?Button2)
```

---

**3.38.4.44 SetControlPositions**

Windows Class - Methods

**Prototype:** (Long pFrom, Long pTo)**pFrom** Field EQUATE label of a control to use position information from

**pTo** Field EQuate label of a control to set position.

This method simply sets all position information for the pTo control exactly the same as the position information for the pFrom control. This includes the X and Y coordinates as well as Height and Width. Basically it places one control in exactly the same as the other control and makes them the same size.

**Example:**

```
ITW ITWindowsClass
Code
ITW.SetControlPostions(?Button1,?Button2)
```

---

### 3.38.4.45 SetControlProp

Windows Class - Methods

**Prototype:** (Long pFEQ, Long pProperty, String pValue)

**pFEQ** Field EQuate label for the control to change

**pProperty** Property to set

**pValue** Value to set the Property to.

This method does simple property assignment, but only if the property value has changed. This can reduce flicker caused by setting properties on controls repeatedly inside of a loop. This method simply sets the property only if it has changed.

**Example:**

```
ITW ITWindowsClass
Code
If EVENT() = EVENT:Timer
  If TimerActive
    Loop 100 Times
      Next(MyFile)
      If ErrorCode()
        TimerActive = False
        Close(MyFile)
        Break
      End
      ITW.SetControlProp(?String1,PROP:Text,MYF:Name) ! Only changes
PROP:Text if MYF:Name has changed
    End
  End
End
```

---

### 3.38.4.46 SetPixelHeight

Windows Class - Methods

**Prototype:** (Long pFEQ, Long pValue)

**pFEQ** The Field EQuate label of the control to set height for.

**pValue** The height of the control to set in pixel

This method uses the [SetPixelPos](#)<sup>[404]</sup> method to set the height of a control in pixels.

**Example:**

```
ITW ITWindowsClass
```

**Code**

```
ITW.SetPixelHeight(?Button1,25)  !! Set the button 25 pixels tall.
```

**See also:**

[GetPixelHeight](#)<sup>[388]</sup>

[SetPixelPos](#)<sup>[404]</sup>

[SetPixelWidth](#)<sup>[405]</sup>

[SetPixelXPos](#)<sup>[406]</sup>

[SetPixelYpos](#)<sup>[406]</sup>

---

### 3.38.4.47 SetPixelPos

Windows Class - Methods

**Prototype:** (Long pFEQ, Long pC, Long pValue)

**pFEQ** The Field Equate label of the control to set height for.

**pC** The property to set. This can be PROP:Height, PROP:Width, PROP:Xpos or PROP:Ypos

**pValue** The height of the control to set in pixel

This method sets the appropriate property such as height, width, x-position or y-position in pixels. It is used by [SetPixelHeight](#)<sup>[403]</sup>, [SetPixelWidth](#)<sup>[405]</sup>, [SetPixelXPos](#)<sup>[406]</sup> and [SetPixelYPos](#)<sup>[406]</sup>.

**Example:**

```
ITW ITWindowsClass
```

**Code**

```
ITW.SetPixelPos(?Button1, PROP:Heigh, 25)  !! Set the button 25 pixels tall.
```

**See also:**

[SetPixelHeight](#)<sup>[403]</sup>

[SetPixelWidth](#)<sup>[405]</sup>

[SetPixelXPos](#)<sup>[406]</sup>

[SetPixelYpos](#)<sup>[406]</sup>

## 3.38.4.48 SetPixelPosition

Windows Class - Methods

**Prototype:** (Long pFEQ,<Long pX>,<Long pY>,<Long pW>,<Long pH>)

**pFEQ** The Field EQuate label of the control to set position for.  
**pX** The X coordinates for the control in pixels.  
**pY** The Y coordinates for the control in pixels.  
**pW** The Width of the control in pixels.  
**pH** The Height of the control in pixels.

This method is basically identical to the Clarion SetPosition statement except it uses Pixel positioning rather than Dialog Unit positioning. This allows you to precisely place a control or set the size of a control with one method call.

**Example:**

```
ITW ITWindowsClass
```

**Code**

```
ITW.SetPixelPosition(?Button,100,50,75,25) !! set size of ?Button to 100
pixels from left edge, 50 from top edge, 75 pixels wide and 25 tall.
```

**See also:**

[SetPixelHeight](#)<sup>[403]</sup>

[SetPixelWidth](#)<sup>[405]</sup>

[SetPixelXPos](#)<sup>[406]</sup>

[SetPixelYPos](#)<sup>[406]</sup>

[SetPixelPos](#)<sup>[404]</sup>

## 3.38.4.49 SetPixelWidth

Windows Class - Methods

**Prototype:** (Long pFEQ, Long pValue)

**pFEQ** The Field EQuate label of the control to set width for.  
**pValue** The width of the control to set in pixel

This method uses the [SetPixelPos](#)<sup>[404]</sup> method to set the width of a control in pixels.

**Example:**

```
ITW ITWindowsClass
```

**Code**

```
ITW.SetPixelWidth(?Button1,100) !! Set the button 100 pixels wide.
```

**See also:**

[GetPixelWidth](#)<sup>[390]</sup>

[SetPixelPos](#)<sup>[404]</sup>



[SetPixelWidth](#)<sup>[405]</sup>[SetPixelHeight](#)<sup>[403]</sup>[SetPixelXPos](#)<sup>[406]</sup>[SetPixelYpos](#)<sup>[406]</sup>

---

#### 3.38.4.50 SetPixelXPos

Windows Class - Methods

**Prototype:** (Long pFEQ, Long pValue)**pFEQ** The Field Equate label of the control to set X-position for.**pValue** The X coordinates of the control to set in pixel

This method uses the [SetPixelPos](#)<sup>[404]</sup> method to set the X-position of a control in pixels.

**Example:****ITW** ITWindowsClass**Code**

```
ITW.SetPixelXPos(?Button1,100)  !! Set the button 100 pixels in from the  
left window edge.
```

**See also:**[GetPixelXPos](#)<sup>[390]</sup>[SetPixelPos](#)<sup>[404]</sup>[SetPixelWidth](#)<sup>[405]</sup>[SetPixelHeight](#)<sup>[403]</sup>[SetPixelYpos](#)<sup>[406]</sup>

---

#### 3.38.4.51 SetPixelYPos

Windows Class - Methods

**Prototype:** (Long pFEQ, Long pValue)**pFEQ** The Field Equate label of the control to set Y-position for.**pValue** The Y coordinates of the control to set in pixel

This method uses the [SetPixelPos](#)<sup>[404]</sup> method to set the Y-position of a control in pixels.

**Example:****ITW** ITWindowsClass**Code**

```
ITW.SetPixelYpos(?Button1,50)  !! Set the button 50 pixels down from the  
top edge of the window.
```

**See also:**

[GetPixelXPos](#)<sup>[390]</sup>

[SetPixelPos](#)<sup>[404]</sup>

[SetPixelWidth](#)<sup>[405]</sup>

[SetPixelHeight](#)<sup>[403]</sup>

[SetPixelXpos](#)<sup>[406]</sup>

### 3.38.4.52 SetToolboxCaption

Windows Class - Methods

**Prototype:** (Long pHwnd, Byte pSetOn=True)

**pHwnd** Handle of a window to set toolbox caption on.

**pSetOn** Indicates if the effect is to be turned on or off. True turns it on, False turns it off.

This method sets a toolbox caption for the window. A toolbox caption has a smaller caption bar but also can only have the close button and nothing else, i.e. no minimize, maximize buttons or system menu are visible. This works well for toolbox windows. This method resizes the window to match the correctly small and large caption bars as reported by [GetSysMetrics](#)<sup>[394]</sup> with the [SM\\_CYCAPTION](#) and [SM\\_CYSMCAPTION](#) parameters.

**Note:**

Even though this method takes the handle of the window as a parameter, it presumes that the window is also the current target, i.e. it uses 0 as window reference to get and set the size of the window. If you are using this in a situation where the window is not the current target, please keep this in mind and use **SetTarget** before and after calling this method.

**Example:**

```
ITW ITWindowsClass
Code
ITW.SetToolboxCaption(0{Prop:Handle} , Choose(Loc:IsToolbox=True, False,
True))
Loc:IsToolbox = Choose(Loc:IsToolbox=True, False, True)
```

This will toggle the window between being a toolbox window and being a normal window. All styles of the window are preserved so that when the toolbox is turned off, all properties of the window as it was originally are restored.

Normal window:



Same window with SetToolboxCaption turned on:



**See also:**

[GetSysMetrics](#)<sup>[394]</sup>

---

**3.38.4.53 SetWindowColor**Windows Class - Methods

---

**Prototype:** (Long pColor)**pColor** Color to use

When this method is used on an appframe window it should be called during the startup process of the window i.e. in ThisWindow.Init, after the window is opened (priority around 8000).

When this method is used on other windows it can be called anywhere and at any time after the window is opened and called repeatedly.

**Example:**

```
ITW ITWindowsClass
Col Long
Code
If ColorDialog('Select Color',Col)
    ITW.SetWindowColor(Col)
End
```

**See also:**[RemoveWindowColor](#)<sup>[407]</sup>

---

**3.38.4.54 SetWindowNotOnTop**Windows Class - Methods

---

**Prototype:** None

This method can be used to make the window not be on top after it is set with SetWindowOnTop.

**Example:**

```
ITW ITWindowsClass
Code
ITW.SetWindowNotOnTop
```

**See also:**[SetWindowOnTop](#)<sup>[408]</sup>

---

**3.38.4.55 SetWindowOnTop**Windows Class - Methods

---

**Prototype:** None

This method can be used to set windows to be on top of other windows.

**Example:**

```
ITW ITWindowsClass  
Code  
ITW.SetWindowOnTop
```

**See also:**

[SetWindowNotOnTop](#)<sup>[408]</sup>

---

#### 3.38.4.56 SetWindowPosition

Windows Class - Methods

**Prototype:** (Long pX, Long pY, Byte pSetPixels=True)

**pX** The X coordinate for the window

**pY** The Y coordinate for the window

**pSetPixels** Indicates if PROP:Pixels is turned on during the positioning

This method does the same thing as the clarion Position() function, but can alternatively be set to use pixels for more accurate placement.

**Example:**

```
ITW ITWindowsClass  
Code  
ITW.SetWindowPosition(0, 0, True)
```

**See also:**

[SetWindowSize](#)<sup>[409]</sup>

---

#### 3.38.4.57 SetWindowSize

Windows Class - Methods

**Prototype:** (Long pWidth, Long pHeight, Byte pSetPixels=True)

**pWidth** The width of the window

**pHeight** The height of the window

**pSetPixels** Indicates if PROP:Pixels is turned on during the sizing

This method does the same thing as the clarion Position() function, but can alternatively be set to use pixels for more accurate sizing.

**Example:**

```
ITW ITWindowsClass  
Code  
ITW.SetWindowSize(800, 600, True)
```

**See also:**

[SetWindowPosition](#)<sup>[409]</sup>

---

**3.38.4.58 ThemeAPanel**

Windows Class - Methods

**Prototype:** (Long pPanelFEQ)**pPanelFEQ** The Field EQuate label of the panel to theme

This method themes a panel using the XP Theme methods.

NOTE: This is only going to work if your application is using the [XP Theme](http://www.cwtemplates.com) product from [www.cwtemplates.com](http://www.cwtemplates.com)

**Example:**

```
ITW ITWindowsClass
Code
ITW.ThemeAPanel(?Panel1)
```

---

**3.38.4.59 UsesClearType**

Windows Class - Methods

**Prototype:** (),Byte**Returns** Returns True if the system is using Clear Type

This method checks a registry key and returns true if it is set to use Clear Type font smoothing. This can come in handy for Clarion 6 and older which do not correctly support Clear Type fonts in entry fields. This problem is fixed in Clarion 7. This code was inspired by information found [here](#).

**Example:**

```
I Long
ITW ITWindowsClass
Code
If ITW.UsesClearType
  Loop I = FirstField() To LastField()
    If I{Prop:Type} = CREATE:ENTRY
      I{Prop:FontName} = 'MS Sans Serif'
      I{Prop:FontSize} = 8
    End
  End
End
End
```

---

**3.38.4.60 UsingLargeFonts**

Windows Class - Methods

**Prototype:** (),Byte**Returns** Returns True if the system is using larger than 100% fonts, false if it is not.

This method uses a very simply formula to detect if the fonts used are larger than 100% i.e. using large fonts. It checks if the horizontal dialog units are more than 16 pixels wide. If so the return value is true otherwise it is false.

### Example:

```
ITW ITWindowsClass
Code
If ITW.UsingLargeFonts ( )
    ?Button{Prop:FontName} = 'Microsoft Sans Serif'
    ?Button{Prop:FontSize} = 8
Else
    ?Button{Prop:FontName} = 'Microsoft Sans Serif'
    ?Button{Prop:FontSize} = 9
End
```

### See also:

[GetDialogUnit](#)<sup>[385]</sup>

## 3.38.4.61 WindowInfoToODS

Windows Class - Methods

**Prototype:** (String pProcedureName),VIRTUAL

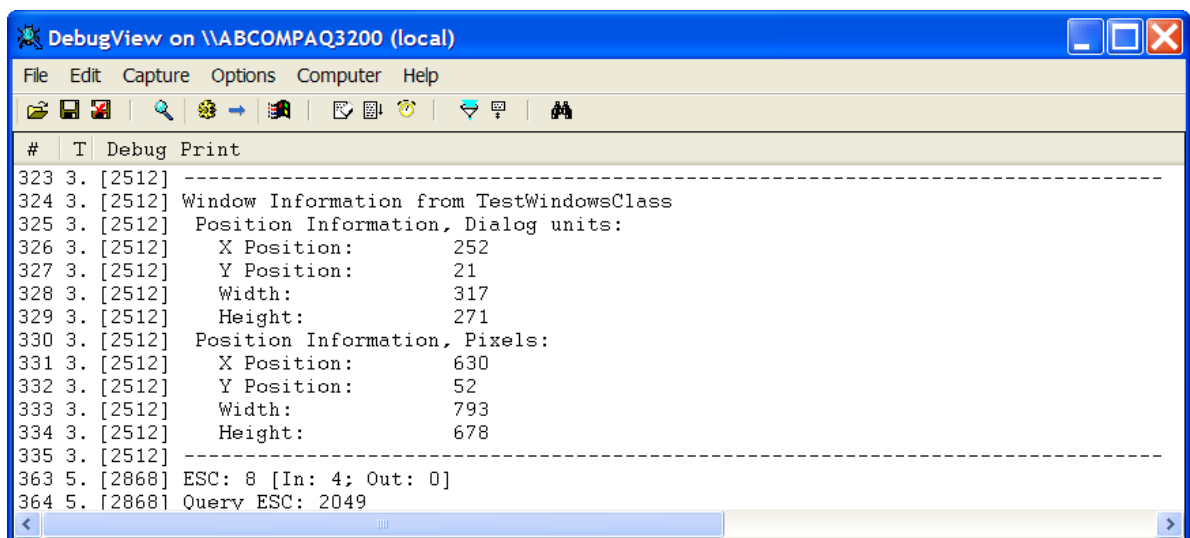
**pProcedureName** Name of the procedure where the window is.

This method sends position information in both dialog units and pixels to [OutputDebugString](#) using the [ODS](#)<sup>[75]</sup> method.

### Example:

```
ITW ITWindowsClass
Code
ITW.WindowInfoToODS ( 'MyProcedure' )
```

Results in this capture in [DebugView](#):



```
DebugView on \\ABCOMPAQ3200 (local)
File Edit Capture Options Computer Help
-----
# T Debug Print
323 3. [2512] -----
324 3. [2512] Window Information from TestWindowsClass
325 3. [2512] Position Information, Dialog units:
326 3. [2512] X Position: 252
327 3. [2512] Y Position: 21
328 3. [2512] Width: 317
329 3. [2512] Height: 271
330 3. [2512] Position Information, Pixels:
331 3. [2512] X Position: 630
332 3. [2512] Y Position: 52
333 3. [2512] Width: 793
334 3. [2512] Height: 678
335 3. [2512] -----
363 5. [2868] ESC: 8 [In: 4; Out: 0]
364 5. [2868] Query ESC: 2049
```

**See also:**[ODS](#)<sup>[75]</sup>**3.38.4.62 Construct**

Windows Class - Methods

**Prototype:**                      **None**

This constructor creates new instances of the [ChildWindowQ](#)<sup>[367]</sup> as [ChildWindows](#)<sup>[368]</sup> and [TopWindows](#)<sup>[372]</sup> properties. It also creates a new

```

SELF.ChildWindows  &= NEW ChildWindowQ
SELF.TopWindows    &= NEW ChildWindowQ
SELF.ModuleWindows &= NEW ChildWindowQ
IT_PROCESS_ALL_ACCESS = IT_STANDARD_RIGHTS_REQUIRED + IT_SYNCHRONIZE +
IT_PROCESS_ALL_ACCESS_ADDIN
V = SELF.GetWindowVersion()
SELF.ThemedControls &= NEW (tThemedControls)

```

**See also:**[Destruct](#)<sup>[412]</sup>**3.38.4.63 Destruct**

Windows Class - Methods

**Prototype:**                      **None**

This Destructor cleans up the [ChildWindows](#)<sup>[368]</sup> and [TopWindows](#)<sup>[372]</sup> property queues.

**See also:**[Construct](#)<sup>[412]</sup>**3.38.5 Procedures****Windows Class**

The Windows class contains one enumeration procedure that is a callback procedure for the [EnumChildWindows](#) API call used to enumerate the child windows in [EnumChildWin](#)<sup>[380]</sup>. It also contains a copy of that procedure that is a callback procedure to enumerate top windows.

**3.38.5.1 EnumTopWindowsProc**

Windows Class - Procedures

**Prototype:**                      **(Long hwnd, Long IParam),BOOL,PASCAL****hwnd**                              Handle to the window**IParam**                            Reference to the Windows class**Returns**                            True

This is a standard enumeration procedure for the [EnumWindow](#) API call defined as [EnumWindowsProc](#) (*links active as of June 13, 2007*)

**See also:**

[EnumChildWin](#) 

---

### 3.38.5.2 EnumChildWindowsProc

Windows Class - Procedures

**Prototype:** (Long hwnd, Long IParam),BOOL,PASCAL

**hwnd** Handle to the window

**IParam** Reference to the Windows class

**Returns** True

This is a standard enumeration procedure for the [EnumChildWindow](#) API call defined as [EnumChildProc](#) (*links active as of June 13, 2007*)

**See also:**

[EnumChildWin](#) 



**Part**



**Chapter 4 - Templates**

## 4 Templates

As of May 14, 2016, the following templates are defined in the Icetips Utilities:

### Code templates

<a href="#">ITAssignCSIDL</a> <sup>[418]</sup>	Icetips Utilities: Assign Special Folder CSIDL
<a href="#">ITCreateFileViewCode</a> <sup>[418]</sup>	Icetips Utilities: Create File View Code
<a href="#">ProceduresInQueue</a> <sup>[417]</sup>	Icetips Utilities: Add Procedures To Queue
<a href="#">StoreClarionBuildInVariable</a> <sup>[421]</sup>	Icetips Utilities: Store Clarion Build in a variable
<a href="#">StoreCompileDateInVariable</a> <sup>[422]</sup>	Icetips Utilities: Store compile date/time in variables

### Control templates

<a href="#">ITUPageOfPagesControl</a>	Icetips Utilities: Page of Pages
<a href="#">IcetipsMSWindowHeader</a>	Icetips Utilities: MS Window header

### Global Extension templates

<a href="#">AddCompileDateToVersion</a> <sup>[430]</sup>	Icetips Utilities: Add Compile Date/Time to version
<a href="#">AddVistaManifest</a> <sup>[432]</sup>	Icetips Utilities: Add Windows Manifest to application
<a href="#">GlobalAlertOnLookups</a> <sup>[437]</sup>	Icetips Utilities: Global Alert on Lookup controls
<a href="#">GlobalCallShowRecordToBrowse</a> <sup>[439]</sup>	Icetips Utilities: Global Call ShowFileRecord from Browse
<a href="#">GloballyCallProcedure</a> <sup>[435]</sup>	Icetips Utilities: Call procedure from all procedures
<a href="#">GloballyFixWindowXYPos</a>	<del>Fix Window X/Y Positions - DEPRECATED</del> This template is no longer used. Use Window Fixer instead
<a href="#">ITDLLLoaderDLL</a>	Icetips Utilities: DLL Loader - DLL Application
<a href="#">ITExportTXATXD</a> <sup>[442]</sup>	Icetips Utilities: Export App and Dct
<a href="#">ITGlobalAliasFiles</a> <sup>[448]</sup>	Icetips Utilities: Alias Files
<a href="#">ITGlobalBreadCrumbs</a>	Icetips Utilities: Breadcrumbs Global
<a href="#">ITGlobalGenerateFileQueue</a> <sup>[443]</sup>	Icetips Utilities: Generate File Queue
<a href="#">ITGlobalHideWindowWhileLoading</a> <sup>[450]</sup>	Icetips Utilities: Hide Windows while loading
<a href="#">ITGlobalLimitProgramInstances</a> <sup>[454]</sup>	Icetips Utilities: Limit Program Instance
<a href="#">ITGlobalThreadedWindowManager</a> <sup>[449]</sup>	Icetips Utilities: Global Threaded Window Manager
<a href="#">ITIncludeExpFiles</a> <sup>[453]</sup>	Icetips Utilities: Include Export (.exp) files
<a href="#">ITUtilitiesGlobal</a> <sup>[451]</sup>	Icetips Utilities Classes Global - ABC ONLY
<a href="#">ITUtilitiesGlobalLegacy</a> <sup>[451]</sup>	Icetips Utilities Classes Global - LEGACY ONLY
<a href="#">WriteTemplateInfoToFile</a> <sup>[456]</sup>	Icetips Utilities: Write Template info to file
<a href="#">WriteVersionInfoToINIFile</a> <sup>[456]</sup>	Icetips Utilities: Write Version info to INI File

### Procedure Extension templates

<a href="#">ITAddHeaderSortToQueue</a> <sup>[458]</sup>	Icetips Utilities: Add Header Sort to Queue
<a href="#">ITBindUnbindLocalVariable</a> <sup>[460]</sup>	Icetips Utilities: Bind/Unbind local variables
<a href="#">ITBrowseUpdateCheckbox</a>	Icetips Utilities: Browse Checkbox update

<a href="#">ckbox</a> <sup>[465]</sup>	Icetips Utilities: Create File View
<a href="#">ITCreateFileView</a>	Icetips Utilities: Create File View
<a href="#">ITDLLLoaderEXE</a>	Icetips Utilities: DLL Loader - EXE Main Procedure
<a href="#">ITDuplicateWindow</a>	Icetips: MDI/SDI Duplicate Window Structure
<a href="#">ITFillQueueFromView</a> <sup>[463]</sup>	Icetips Utilities: Fill Queue from SQL View - DEPRECATED
<a href="#">ITLoadQueueFromView</a>	Icetips Utilities: Load Queue from View
<a href="#">ITLocalProcedures</a>	Icetips Utilities: Local Procedures
<a href="#">ITPrePostPrimeABC</a>	Icetips Utilities: Pre and post prime ABC Browse
<a href="#">ITPreserveVariableData</a> <sup>[470]</sup>	Icetips Utilities: Preserve Variable Data
<a href="#">ITProcThreadLimiter</a> <sup>[474]</sup>	Icetips Utilities: Thread Limiter - Procedure
<a href="#">ITProcThreadedWindowManager</a> <sup>[471]</sup>	Icetips Utilities: Call Threaded Window Manager
<a href="#">ITResizeOptions</a> <sup>[466]</sup>	Icetips Utilities: Resize Options
<a href="#">ITResizeOptionsWithInfo</a> <sup>[470]</sup>	Icetips Utilities: Resize Options With Information
<a href="#">ITSQLQueueProcess</a> <sup>[470]</sup>	Icetips Utilities: SQL Queue Process Construction
<a href="#">ITSQLQueueReport</a> <sup>[471]</sup>	Icetips Utilities: SQL Queue Report Construction
<a href="#">ITSQLReportQueue</a> <sup>[471]</sup>	<del>***DO NOT USE***</del> Icetips SQL Report Queue Construction
<a href="#">ITWriteProcedureInfoToFile</a>	Icetips Utilities: Write Procedure information to File

### Utility templates

<a href="#">IcetipsWinCodeWizard</a> <sup>[491]</sup>	Icetips Utilities: Standardized Window Code Wizard
<a href="#">ITExportWindowsWithoutHLP</a> <sup>[484]</sup>	Icetips Utilities: List procedures with Windows without HLP attribute
<a href="#">ITPrepareMultiDLL</a> <sup>[496]</sup>	Icetips Utilities: Prepare Multi-DLL app
<a href="#">ITShowFileRecordWizard</a> <sup>[488]</sup>	Icetips Utilities: ShowFileRecord Wizard
<a href="#">ITWindowWizard</a> <sup>[479]</sup>	Icetips Utilities: Create a New Window Procedure
<a href="#">ITWriteFilesToFile</a> <sup>[498]</sup>	Icetips Utilities: Write Used/Unused Files to file
<a href="#">ITWriteTemplatesToFile</a> <sup>[498]</sup>	Icetips Utilities: Write Templates to file
<a href="#">ITWriteTemplatesToFileCompact</a> <sup>[498]</sup>	Icetips Utilities: Write Templates to file (compact form)
<a href="#">ITWriteIconAndImageInfoToFile</a> <sup>[505]</sup>	Icetips Utilities: Write Icon and Image information to file
<a href="#">ITWriteProcedureModulesToFile</a> <sup>[509]</sup>	Icetips Utilities: Write Modules and procedure information to File

## 4.1 Code Templates

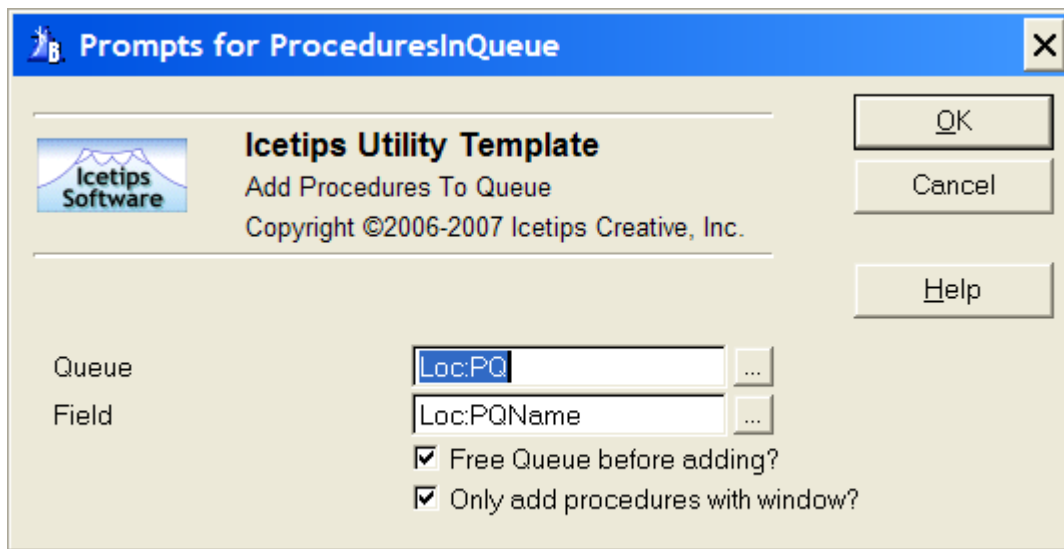
The Icetips Utilities currently contain 5 code templates:

[Add Procedures To Queue](#)<sup>[417]</sup>  
[Icetips Create File View Code](#)<sup>[418]</sup>  
[Store Clarion Build in a variable](#)<sup>[421]</sup>  
[Store compile date in variable](#)<sup>[422]</sup>  
[Assign Special Folder CSIDL](#)<sup>[418]</sup>

### 4.1.1 Add Procedures To Queue

### Code Templates

This code template loads the names of all procedures in the application into a local queue.



This template allows you to specify which queue and field to fill with information.

- |                               |   |
|-------------------------------|---|
| <b>Queue</b>                  | The label of a queue which will be loaded with the procedure names.   |
| <b>Field</b>                  | The label of a field in the Queue which will receive the procedure name.  |
| <b>Free Queue...</b>          | When this is checked, a FREE() is executed on the queue just before it is filled. If this is not checked, the queue is not FREEd. This is checked by default.   |
| <b>Only add procedures...</b> | When this is checked the template will add procedures with a window ONLY. This will exclude source procedures and any other procedures that do not have a window. Note that report procedures will be included if they also have a progress window. This is checked by default. |

The use of this template is demonstrated in the [TestTemplate](#)<sup>[515]</sup> procedure in the [UtilDemo.app](#)<sup>[514]</sup>.

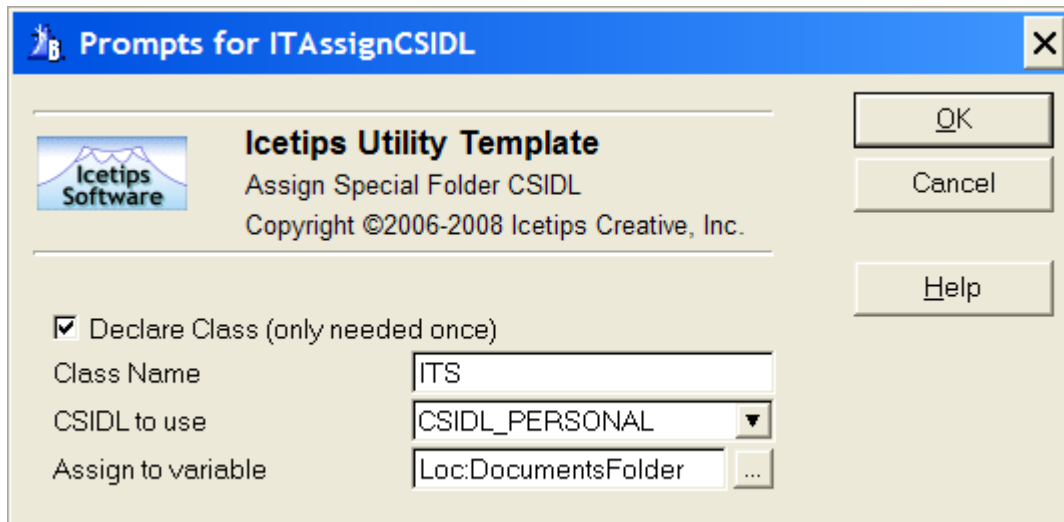
**See also:**

[Example app: TestTemplate](#)<sup>[515]</sup>

### 4.1.2 Assign Special Folder CSIDL

### Code Templates

This code template declares a [ShellClass](#)<sup>[257]</sup> instance and assigns the value of a CSIDL folder to a selected variable



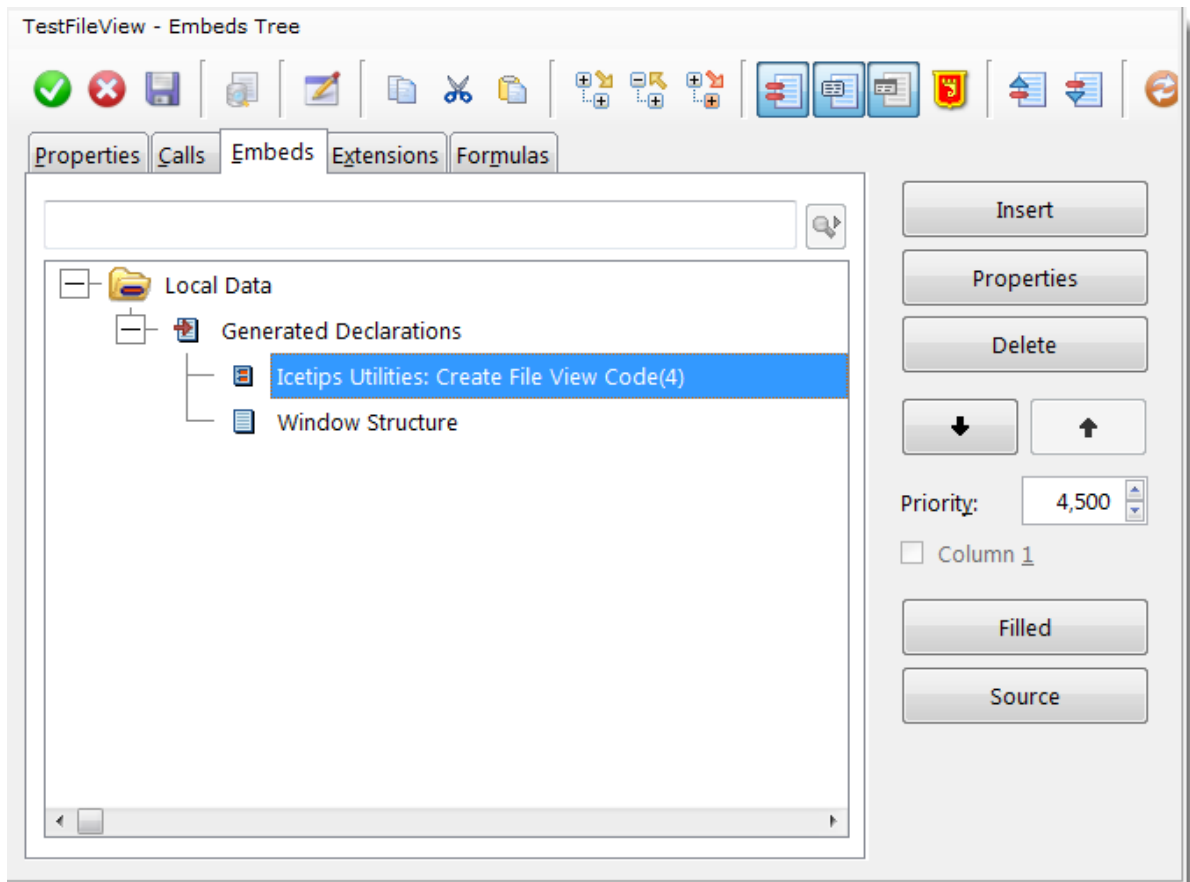
This template allows you to optionally declare the [ShellClass](#)<sup>[257]</sup> in your procedure. You only need to do that once per procedure.

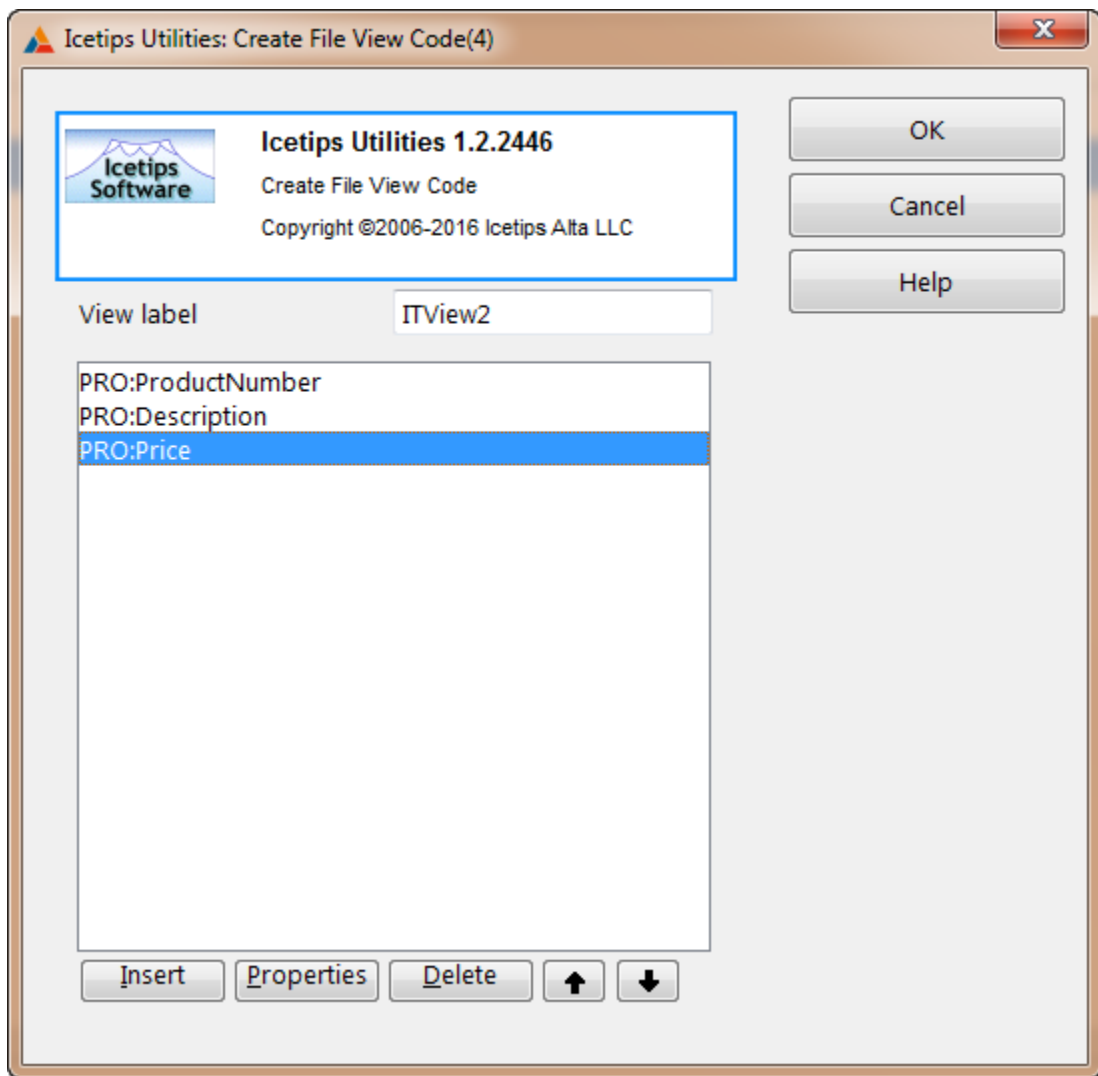
<b>Declare Class</b>	Determine if the class should be declared or not. If this is unchecked the class is not declared.
<b>Class Name</b>	The name of the class to declare or use. If the "Declare Class" is checked this is the label of the class that will be declared. If "Declare Class" is not checked, this is the label of the class that will be used. This entry is required.
<b>CSIDL to use</b>	Dropdown of CSIDL available in the ITWin32Equates.inc file for CSIDLs. The list is in alphabetical order.
<b>Assign to variable</b>	Select a variable to assign the value to. This is required.

### 4.1.3 Create File View Code

### Code Templates

This template constructs a Clarion VIEW structure in the selected embed. Normally you would use this in one of the "Local Data" embed points as shown in the screenshot below:



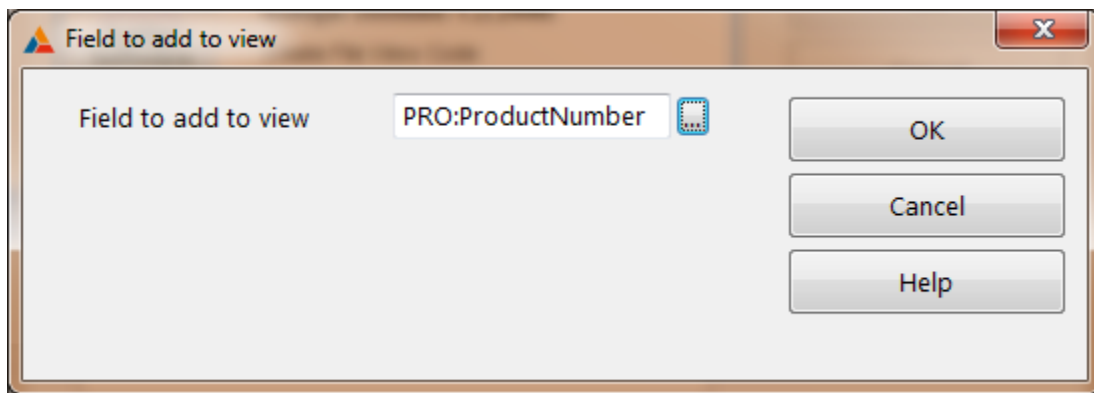
**View label**

This is the label of the view as it is created in the embed.

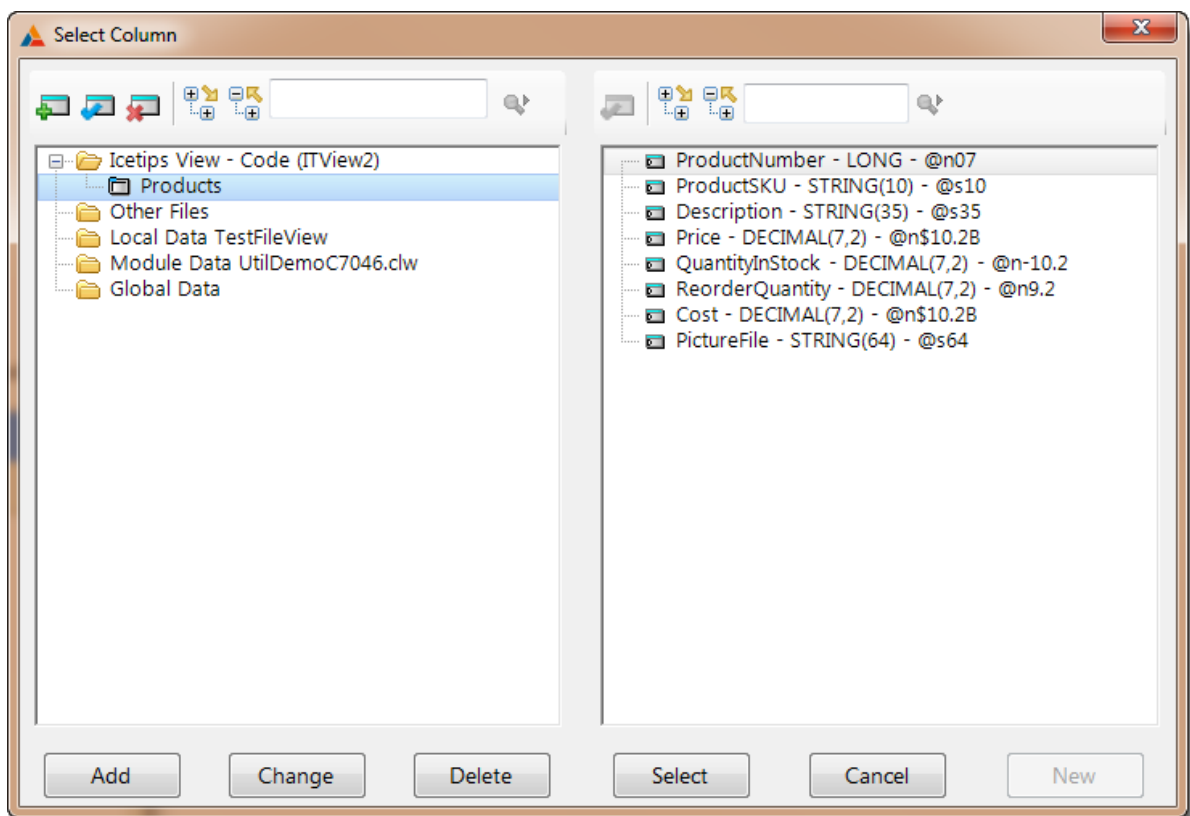
**Field list**

This is a list of the fields being added to the view. The list above results in a view declared as follows:

```
ITView2          VIEW(Products)
                   PROJECT(PRO:ProductNumber)
                   PROJECT(PRO:Description)
                   PROJECT(PRO:Price)
                   END
```

**Field to add to view**

Select the field to add by clicking on the [...] button on the right. This will bring up the default "Select Column" window where you can select the field.

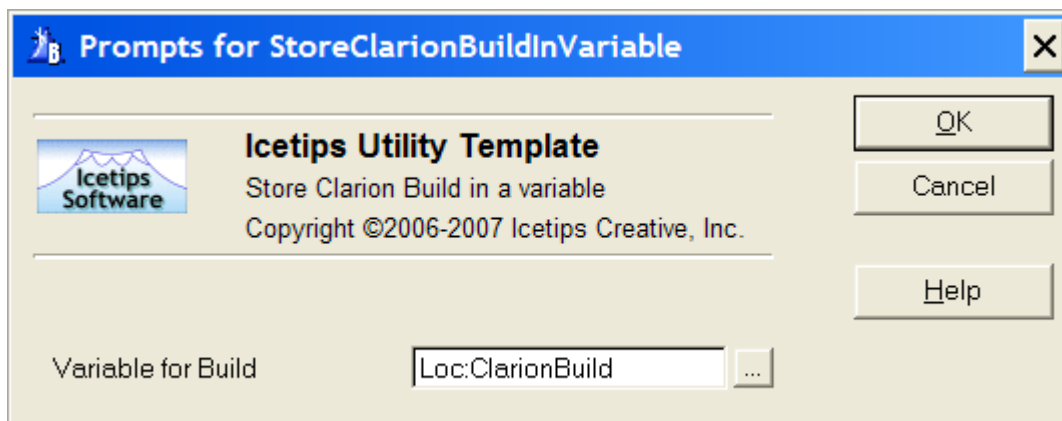
**See also:**

[Create File View extension](#)<sup>467</sup>

**4.1.4 Store Clarion Build in a variable****Code Templates**

This template stores the value of the %CWVersion template symbol in a variable.



**Variable for Build**

This variable receives the build number. The build number is a 4 digit integer that ranges from 2000 for Clarion for Windows 2.0 to 8000 for Clarion 8. Note that the build number that Softvelocity issues for each of their builds is not included in this version information. I.e. Clarion 6.3 build 9053 shows as 6300. Same does Clarion 6.3 build 9057.

**4.1.5 Store compile date/time in variables****Code Templates**

This template will store the compile date and/or time in variables that you specify. It can also store the concatenated date/time in a single string variable formatted the way you want it.

Note that this may not get updated if the procedure you add this to hasn't changed. One way to force the update would be to delete the source module for this procedure before you generate and compile the application. If you are using automated building process, such as [Build Automator](#) it makes it easier to do that.

- Variable for compile date** This variable receives the compile date value. This value is created when the application code is generated and does not change at runtime. This variable should be a DATE or a LONG variable.
- Variable for compile time** This variable receives the compile time value. This value is created when the application code is generated and does not change at runtime. This variable should be a TIME or a LONG variable.
- Format to string** When this checkbox is checked, it enables the "Compile Date/Time String" group below. This allows you to place the formatted compile date and or time into a single string variable to place on a window or a report.
- Variable for compile string** This variable receives the formatted compile date and/or time values depending on the pictures specified for each variable. This should be a STRING or CSTRING variable. The required size varies based on format picture that you choose.
- Date picture** The format picture for the date. Type in a different picture if you need or use the [...] button to select a new picture.
- Time picture** The format picture for the time. Type in a different picture if you need or use the [...] button to select a new picture.
- Separator** String that is placed between the date and the time.

**Results**

Shows the formatted date and time as it will appear on the window or report.

**See also:**

[Example app: TestTemplate](#) 

## 4.2 Control Templates

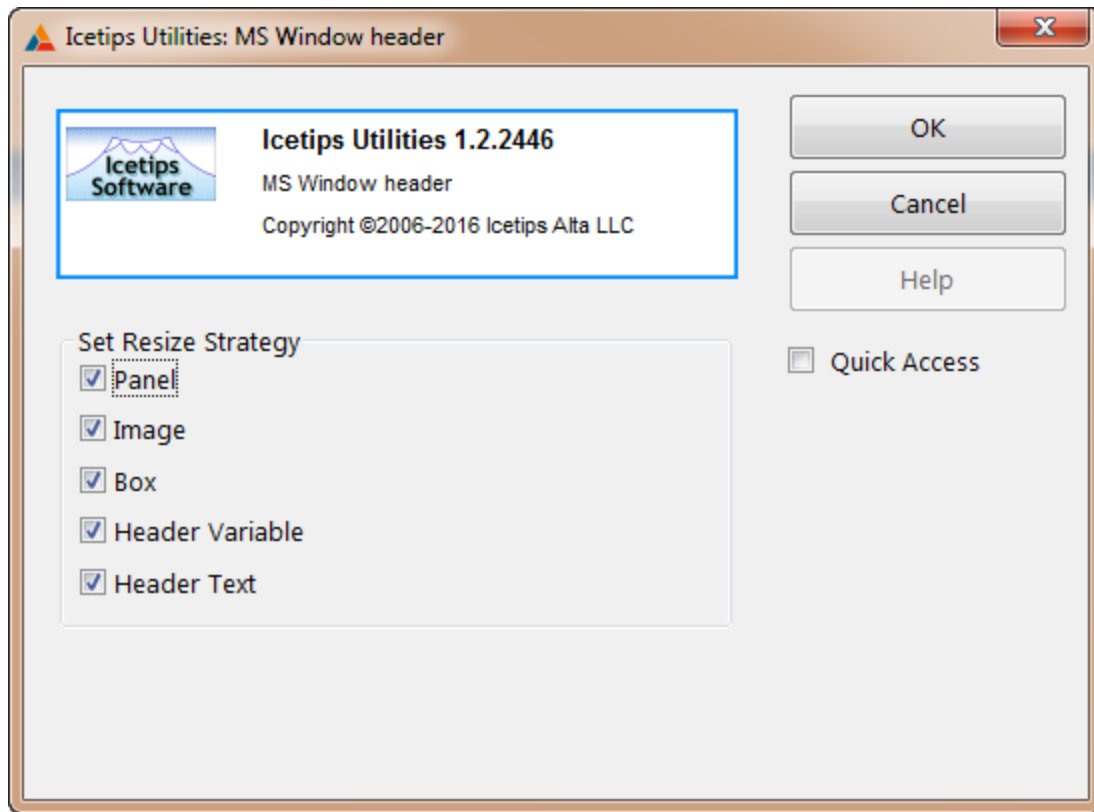
The Icetips Utilities currently contain 2 control templates:

[Icetips MS Window header](#)<sup>[425]</sup>  
[Page of Pages Template](#)<sup>[426]</sup>

### 4.2.1 Icetips MS Window header

### Control Templates

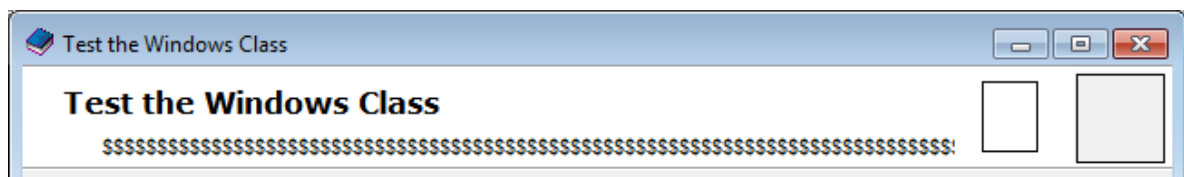
This control template adds 4 controls at the top of the window, two string controls, one image control and one box control. It lets you create a nice header on your window with some additional information and an icon/image as well.



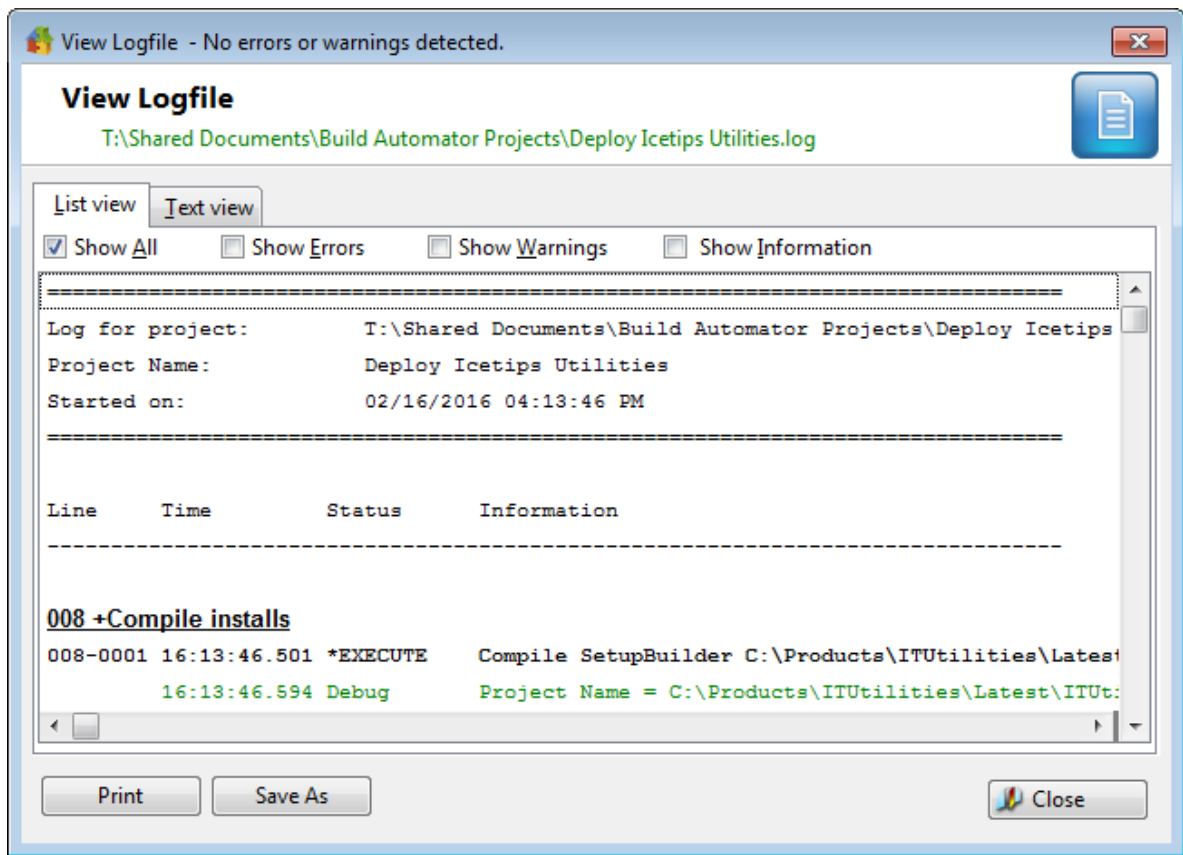
#### Set Resize Strategy

This lets you specify if you want to set the resize strategy for the controls. Normally all should be checked, but if you don't want some of them to be resized, then uncheck them and they will stay put.

This is how it looks in the window designer.



And this is an example of how it looks like at runtime (screen shot from Build Automator Logfile window)



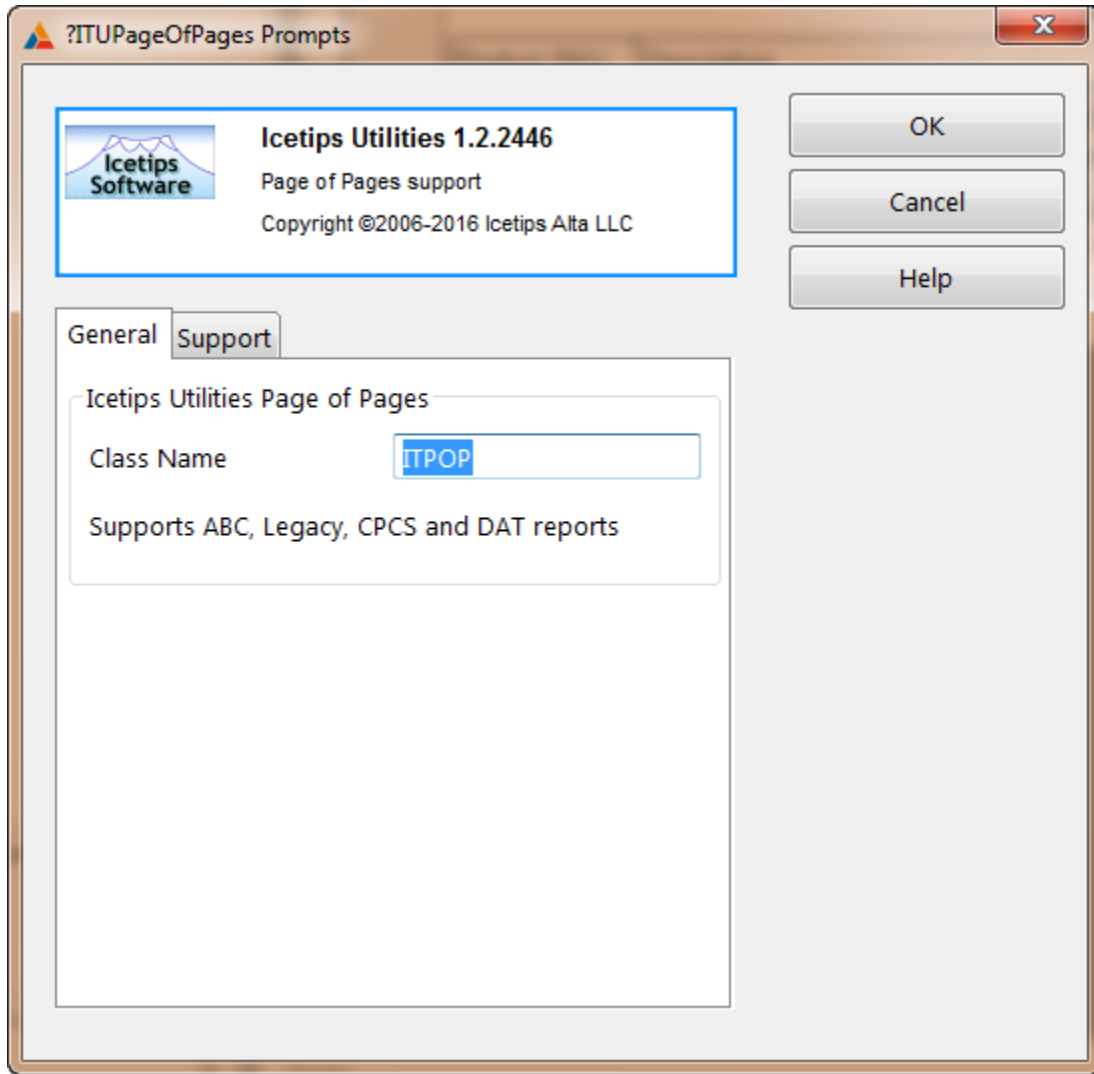
For an example, see the TestWindowsClass procedure in UtilDemo.app and UtilDemoC7.app.

## 4.2.2 Page Of Pages Template

## Control Templates

The Page of Pages class can be used with any kind of Clarion report. It can be implemented in hand coded reports as well as in reports in applications. Both Ictips Previewer and Ictips Utilities includes a template that makes it easy to implement on reports.

As of June 2012, the Ictips Utilities also include a template to implement the Page of Pages class on your reports. However, if you are using the Ictips Previewer we suggest that you use that template as it is specifically designed for the Previewer.



**Class Name** Name of the ITPageOfPages class instance to use in the procedure.

This control template creates a string control that by default uses "?PPPP?" as the text of the control.

Page Header				
Products List				
Product SKU	Description	Quantity In Stock	Re-order Quantity	Unit Price
0	\$\$\$\$\$\$\$\$\$	\$	-<<, <<#	<<, <<#    }<<, <<# .##
Detail (PageBreakDetail)				
0	This detail forces pagebreak and resets the page numbering to 1			
Page Footer				
				Page <<<# of ?PPPP?

The "Page <<<# of" control is a page number control defined with a picture of "@pPage <<<# of p" and shows up in the report structure as:

```
STRING(@pPage <<<# of p),AT(5625,8,865,208),PAGE NO,USE(?PageCount),FONT('Arial',10,,),
```

The ?PPPP? control immediately to the right of the page number control is a normal string control that is used by the Page of Pages class. This control will get the total number of pages to place into the control. If it is dropped on by the Previewer control template, then it will be created like this in the report structure:

```
STRING(' ?PPPP? '),AT(6500,17),USE(?ITPPPageOfPages),LEFT,#SEQ(2),#ORIG(?ITPPPageOfPages)
```

If it was dropped by this template the only difference is in the USE, which will be ?ITUPageOfPages instead of ?ITPPPageOfPages

For a normal report where you want the Page Of to be the full range of the report, that is all you need to do!

However, if you want to control how many pages are in certain ranges, then all you need to do is call the ITPOP.SetPageOfPages at that point. For example:

```
If PRO:ProductSKU[1] > 'F'
  If PRO:ProductSKU[1] <> Clip(Loc:LastProduct)
    Print(RPT:PageBreakDetail)
    ITPOP.SetPageOfPages
    Loc:LastProduct = PRO:ProductSKU[1]
  End
End
```

If you want to add this to a hand coded procedure or if you don't want to use the template, it is also very easy. On the report procedure you need to add a few lines of code.

1. In the Local data embed add:

```
ITPOP ITPageOfPagesClass
```

2. In the ThisWindow.OpenReport embed, after Parent Call, put:

```
ITPOP.Init(Report,SELF.PreviewQueue,'?PPPP?')
```

The first parameter is the report structure label, then it is the image queue used for the metafile pages. The '?PPPP?' string in the final parameter MUST match the string on the report, i.e. the STRING('?PPPP?')

3. Immediately before the report is previewed, such as the ThisWindow.AskPreview embed, add:

```
ITPOP.SetPageOfPages
```

That's it! If you are using the Ictips Previewer or Ictips Utilities control template, all you need to do is drop the control template on the report and you are done.

If you want to reset the total page number, for example if you are printing invoices that can multiple pages, you can simply call the [SetPageOfPages](#)<sup>[198]</sup> method after printing each detail. The class keeps track of which imagefiles it has updated and will not check any files that have already been updated. The SetPageOfPages is very fast and you will not see much impact from this on your report performance. Here is an example of code put into ThisWindow.TakeRecord after Parent call, to split a report up based on the first letter in the product name, if the name starts with the letter 'G' or later:

```
If PRO:ProductSKU[1] > 'F'
  If PRO:ProductSKU[1] <> Clip(Loc:LastProduct)
    Print(RPT:PageBreakDetail)
    ITPOP.SetPageOfPages
    Loc:LastProduct = PRO:ProductSKU[1]
  End
End
```

```
End
End
```

For a pure hand coded report, something like this should work:

```
PQ Queue(PreviewQueue)
END
R REPORT, AT(1000,1000), PREVIEW(PQ), PAPER(PAPER:LETTER), THOUS, PRE(RPT)
  HEADER, AT(1000,1000,7500,350), USE(?HEADER1)
  END
detail1 DETAIL, AT(0,0,8500,217), USE(?DETAIL1)
  END
  FOOTER, AT(1000,9000,7500,275), USE(?FOOTER1)
  STRING('?PPPP?'), AT(6217,25), USE(?STRING1)
  END
END
ITPOP ITPageOfPagesClass
CODE
Open(Report)
ITPOP.Init(Report,PQ,'?PPPP?')
SET(SomeFile)
Loop
  Next(SomeFile)
  If ErrorCode()
    BREAK
  END
  PRINT(RPT:Detail)
End
ITPOP.SetPageOfPages
Close(Report)
```

Is it possible that this will fail if the metafile happens to have the same string in it as you use in your INIT method? Yes, it is possible. However with a string like ?PPPP? it is very unlikely that you will ever run into problems with it. To prevent possible problems with changing the token, it is only replaced if it is only found once and only once in the metafile. So if the search string combination is found twice, then the search token will not be update with the total page count.



## 4.3 Extension Templates

[Global Extension Templates](#) <sup>[430]</sup>

[Procedure Extension Templates](#) <sup>[458]</sup>

### 4.3.1 Global Extensions

### Extension Templates

There are currently 13 global extension templates in the Icetips Utilities. Some of them add code to multiple procedures and those should all have an option to quickly and easily exclude procedures from the code being generated by the template.

[Add Compile Date/Time to version](#) <sup>[430]</sup>

[Add Vista/Win7 Manifest to application](#) <sup>[432]</sup>

[Call procedure from all procedures](#) <sup>[435]</sup>

[Global Alert on Lookup controls](#) <sup>[437]</sup>

[Global Call ShowRecord from Browse](#) <sup>[439]</sup>

[Icetips Export App and Dct](#) <sup>[442]</sup>

[Icetips Global Threaded Window Manager](#) <sup>[449]</sup>

[Icetips Hide Windows while loading](#) <sup>[450]</sup>

[Icetips Utility Classes Global](#) <sup>[451]</sup>

[Include Export files](#) <sup>[453]</sup>

[Write Template info to file](#) <sup>[456]</sup>

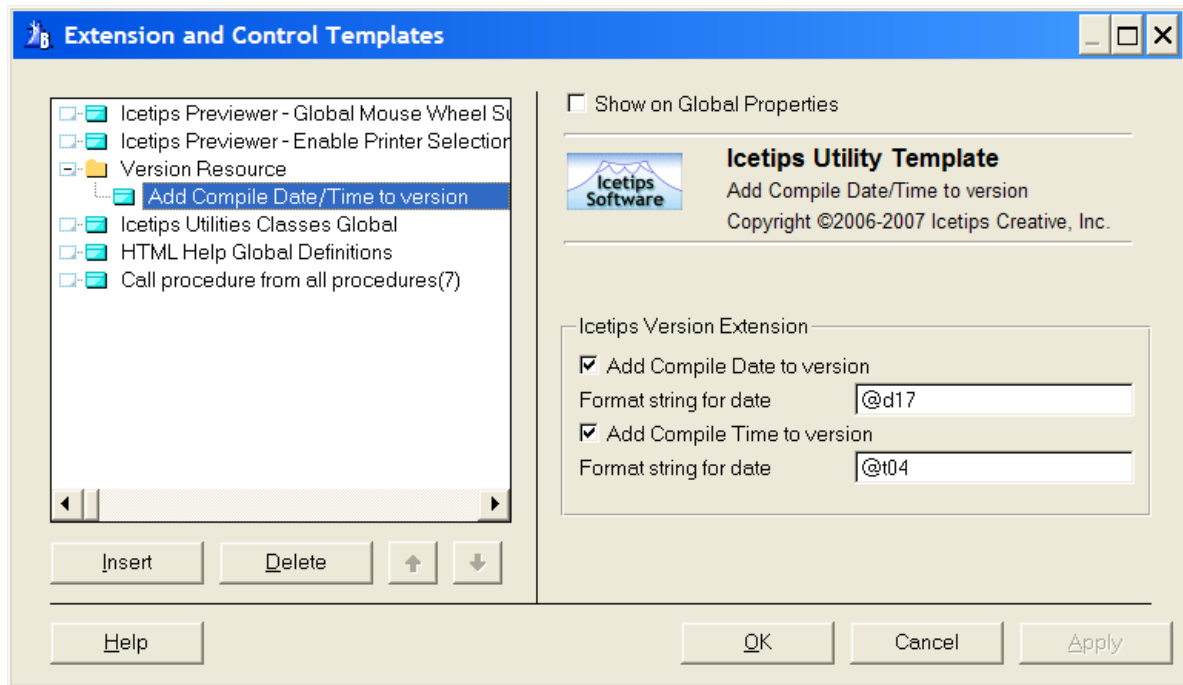
[Write Version info to INI File](#) <sup>[456]</sup>

[Write Template info to file](#) <sup>[498]</sup>

#### 4.3.1.1 Add Compile Date/Time to version

#### Extension Templates - Global Extensions

This template makes it possible for you to add the compile date and time to the version resources that are linked into the application. This makes it very easy to see exactly when a DLL or EXE was compiled to narrow down problems with client software.

**Add Compile Date**

Check this to add the compile date to the version information

**Format string for date**

Enter the picture for the date. This is used to format the date in the version resource. This defaults to windows short format, @d17.

**Add Compile Time**

Check this to add the compile time to the version information

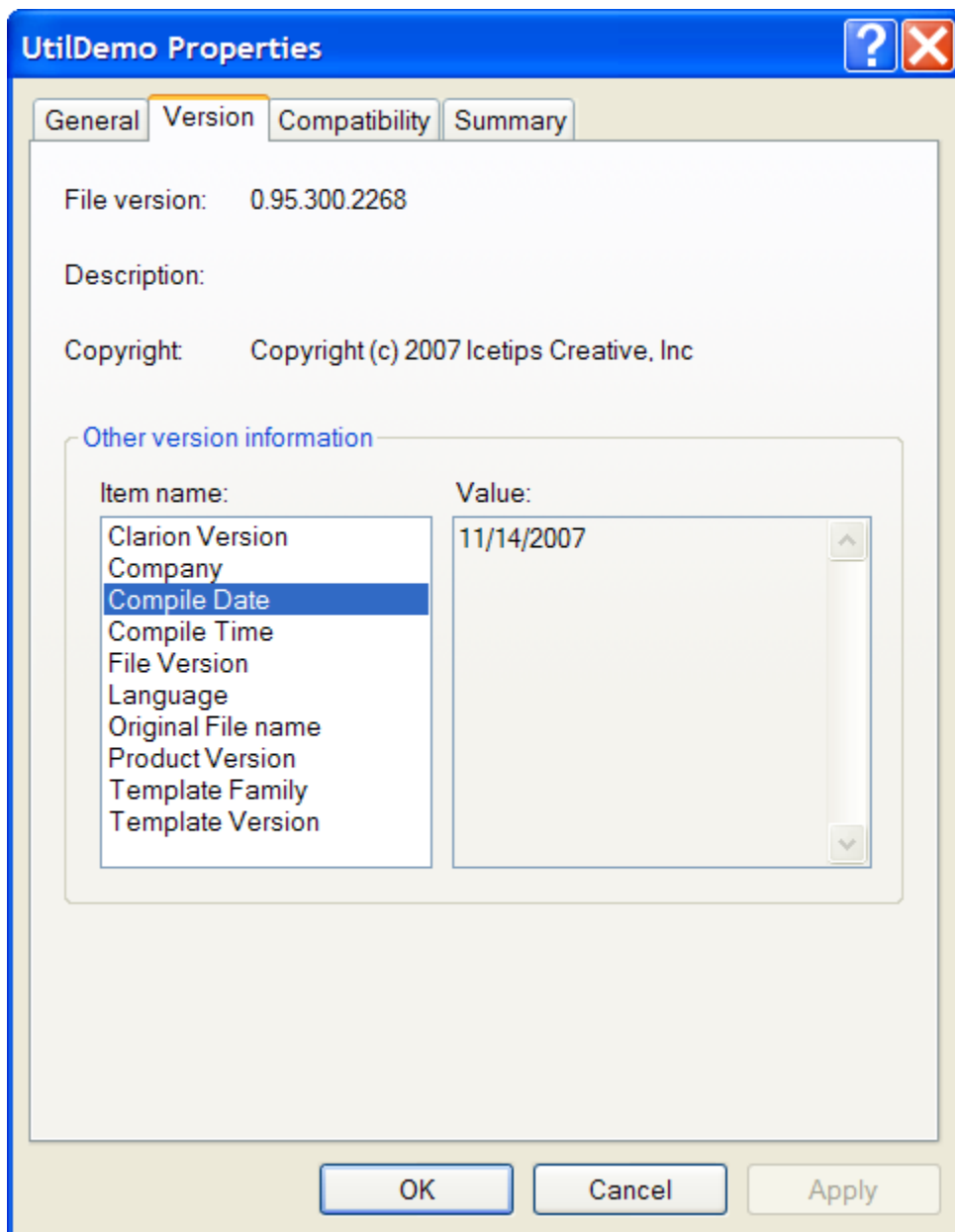
**Format string for time**

Enter the picture for the time. This is used to format the compile time in the version resource. This defaults to hh:mm:ss format, @t4.

This results in two additional items in the Version information. Below are screenshots that show how this looks for the UtilDemo.exe version 0.95.300 compiled on November 14, 2007 at 12:02:33

Version information showing the Compile Date

Version information showing the Co



## Other version information

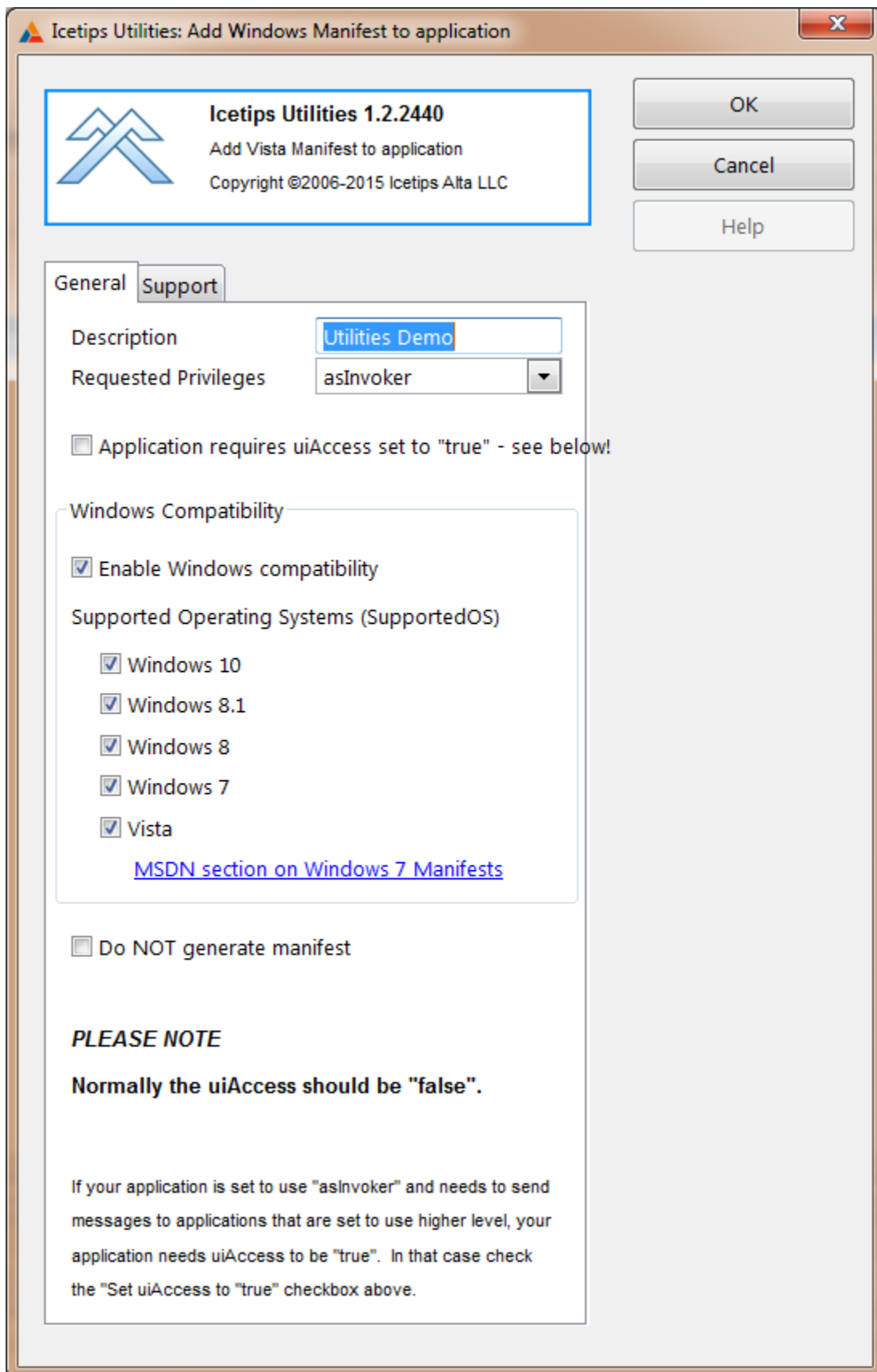
Item name:

Clarion Version  
Company  
Compile Date  
Compile Time  
File Version  
Language  
Original File name  
Product Version  
Template Family  
Template Version

**4.3.1.2 Add Vista/Win7 Manifest to application**

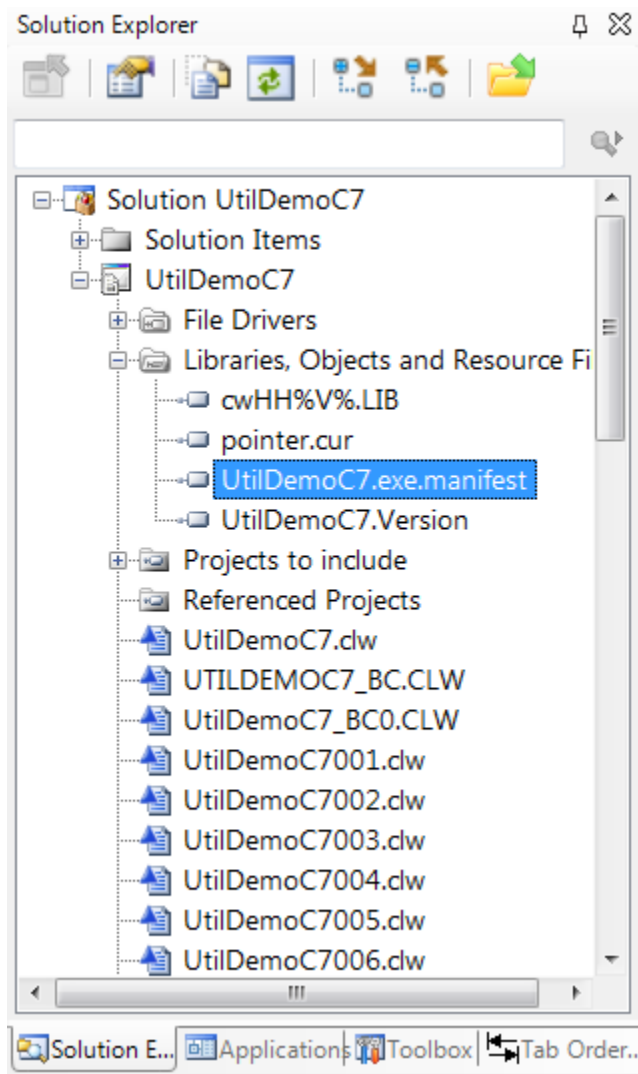
Extension Templates - Global Extensions

This template adds a Vista, Windows 7, Windows 8.0, Windows 8.1 and Windows 10 compatible manifest to your application. This template should be used with all software that may be used on Vista or later computers with User Access Control (UAC) enabled. For more information about UAC please see <http://msdn.microsoft.com/en-us/library/aa511445.aspx>.



<b>Description</b>	Description of the program. This is put into the <description> tag in the manifest file.
<b>Requested Privileges</b>	This can be one of 3 options: asInvoker, highestAvailable or requireAdministrator. For more information about each of those options please see <a href="http://msdn.microsoft.com/en-us/library/bb756929.aspx">http://msdn.microsoft.com/en-us/library/bb756929.aspx</a>
<b>App... uiAccess</b>	Normally this checkbox should not be checked. According to MSDN, this setting should only be used for user interface Assistive Technology applications.
<b>Enable Windows compat...</b>	This enables Windows compatibility settings for any version of Windows. Currently it defaults to TRUE. Before November 20, 2015 this defaulted to FALSE.
<b>Supported OS</b>	You can include compatibility setting for any Windows version from Vista onward. If your software will be used on a mix of operating systems, check all that apply. By default they are all set to TRUE. For more information about compatibility mode, please see <a href="http://msdn.microsoft.com/en-us/library/dd371711%28VS.85%29.aspx">http://msdn.microsoft.com/en-us/library/dd371711%28VS.85%29.aspx</a> .

The manifest is automatically added to your project. Once you have added the template and generated your project, the manifest will show up in your project in Solution Explorer as shown below.



*Template and help updated on November 20, 2015*

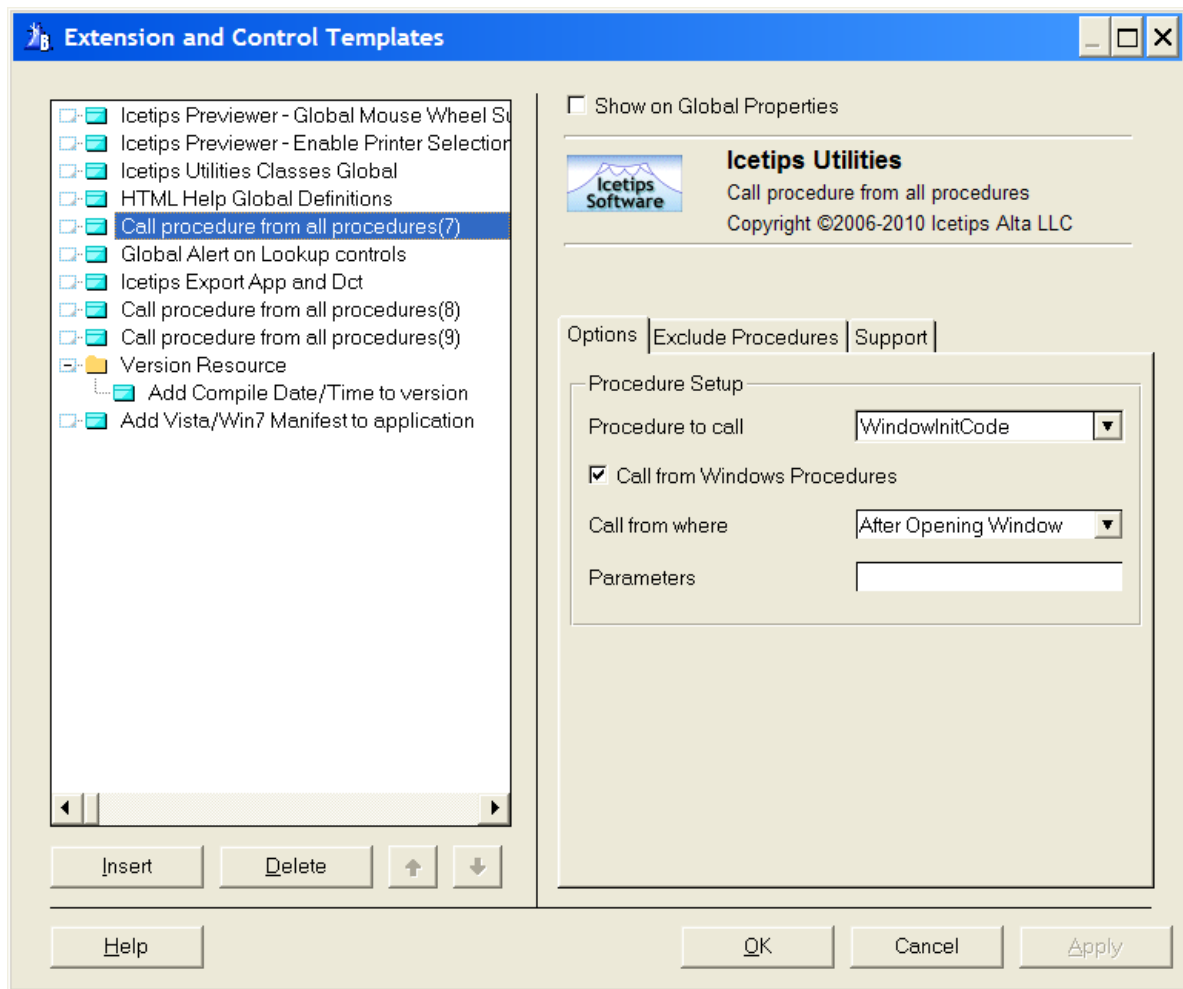
#### 4.3.1.3 Call procedure from all procedures

Extension Templates - Global Extensions

This template allows you to call a single procedure from all procedures in your application. This is extremely useful for procedures that set up windows and controls. For an example of how this is beneficial, check out the [WindowInitCode](#)<sup>[514]</sup> procedure in the [UtilDemo.app](#)<sup>[514]</sup> in your "Clarion\3rdParty\Examples\ITUtilities" folder.

The template has three tabs, Options, Exclude Procedures and Support.

The **Options** tab includes the main options:

**Procedure to call**

Select the procedure that you want to be called from all the procedures in your application except those selected on the "Exclude Procedure" tab.

**Call from Windows...**

Check this if you only want this to be called from procedures that have a window. This parameter MUST currently be set to true or the template will not generate any code.

Defaults to TRUE (Changed November 29, 2016)

**Call from where**

Select the embed where you want the procedure to be called from. There are 4 options:

**Embed**

Start of Procedure

Before Opening Files

Before Opening Window

After Opening Window

After Opening Window - Before Resize

Window.Init - After Resize

**Actual embed location**

WindowManager.Init, Priority 500

WindowManager.Init, Priority 7300

WindowManager.Init, Priority 7800

WindowManager.Init, Priority 8100

WindowManager.Init, Priority 8110

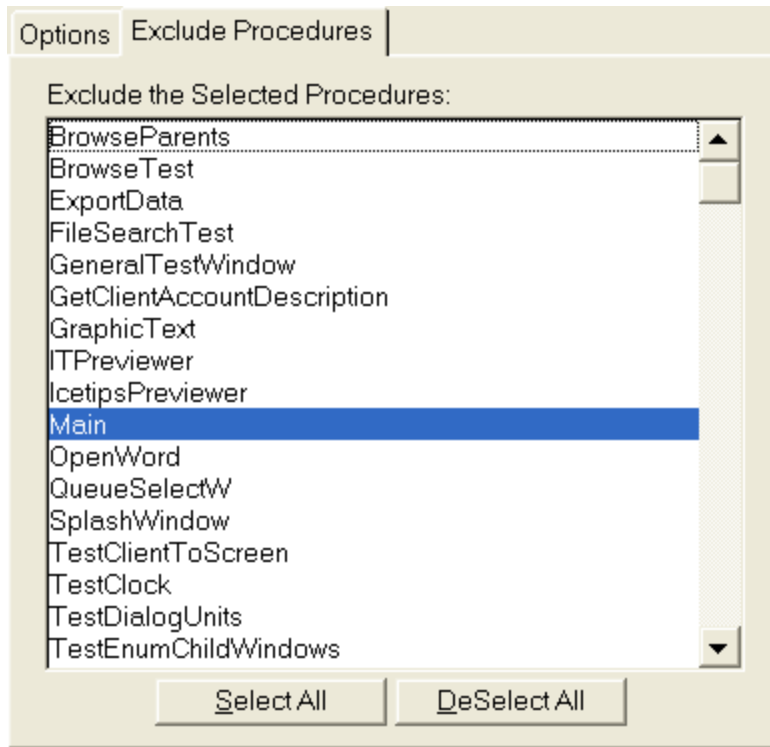
WindowManager.Init, Priority 8260

**Parameters**

Optional parameters to pass to the procedure. This is currently fixed on global

level so it has limited use.

The **Exclude Procedures** tab includes a list where you can select procedures that you want to exclude:



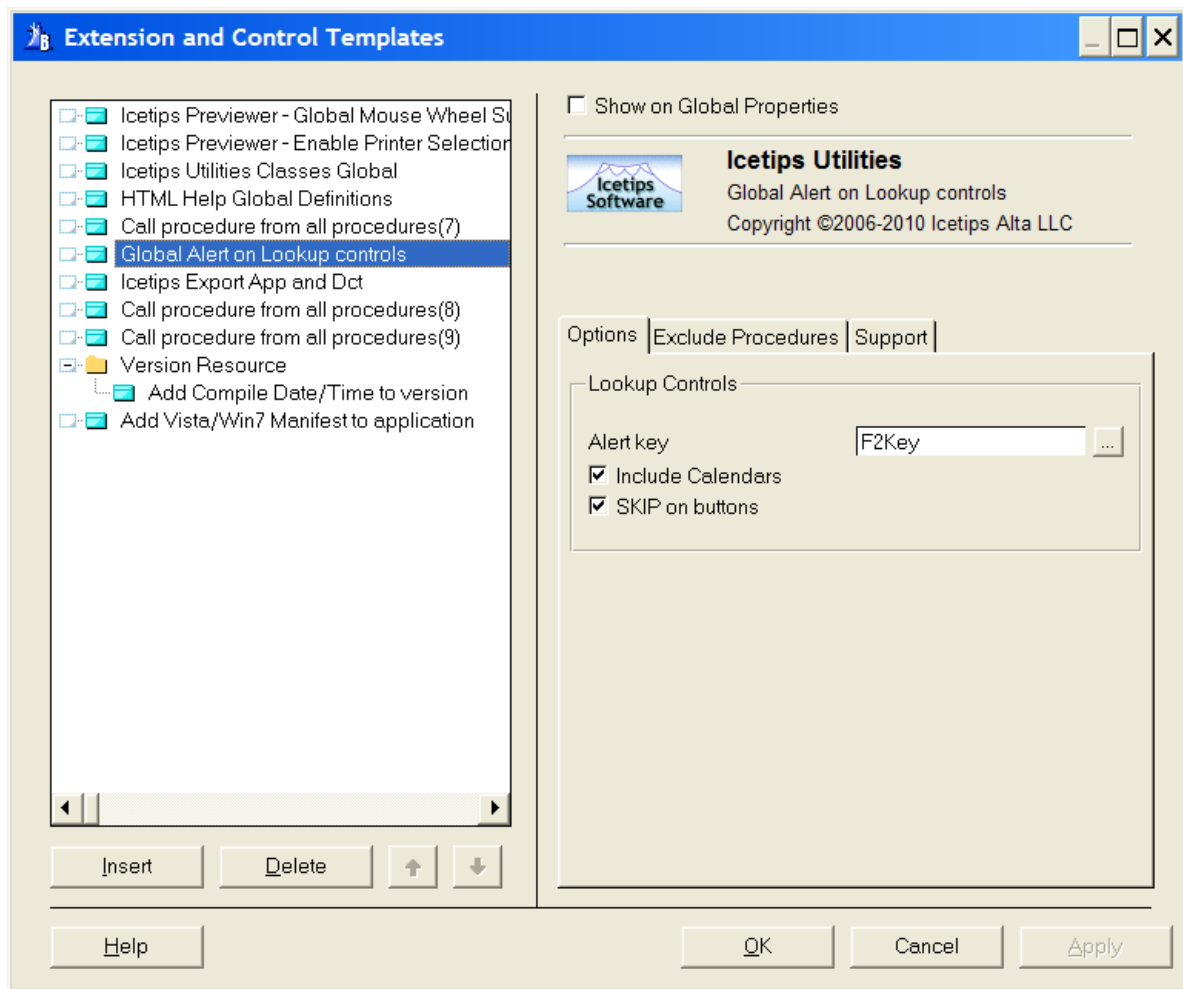
Select the procedures from the list that you do NOT want to call the selected procedure.

#### 4.3.1.4 Global Alert on Lookup controls

Extension Templates - Global Extensions

This template allows you to specify a single alert key that is used on all fields that have a lookup button associated with it or a calendar button. This allows the user of your software to hit a consistent key on the keyboard to bring up lookup browses and calendars.



**Alert Key**

Select the alert key that you want to use. In this screenshot we used the F2 key

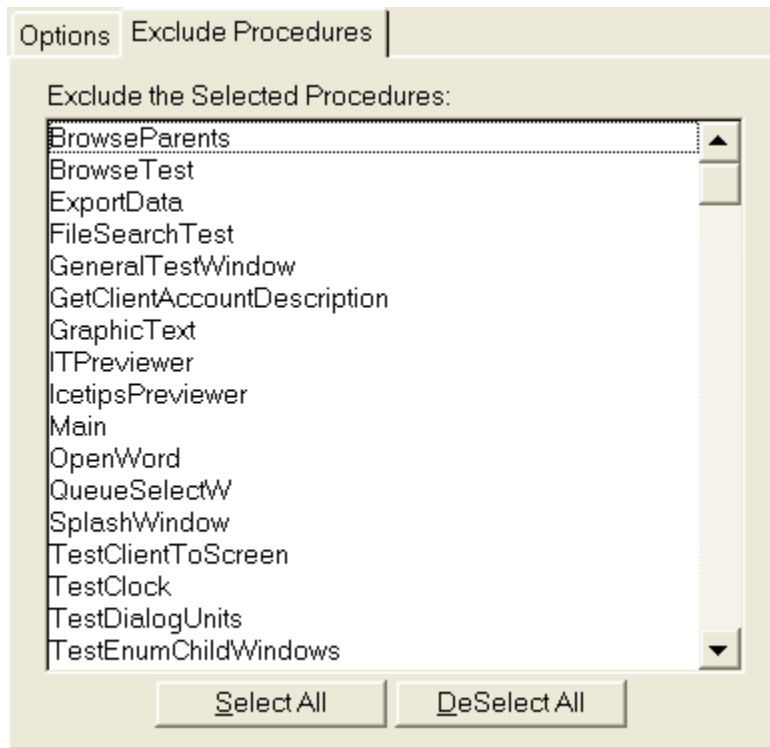
**Include calendars**

Check this if you want to include calendar lookups.

**SKIP on buttons**

Check this if you want to add the SKIP attribute to the lookup buttons. That way users can use the key on the entry fields and skip the buttons unless they click on them with the mouse, i.e. the Tab key will skip over the buttons.

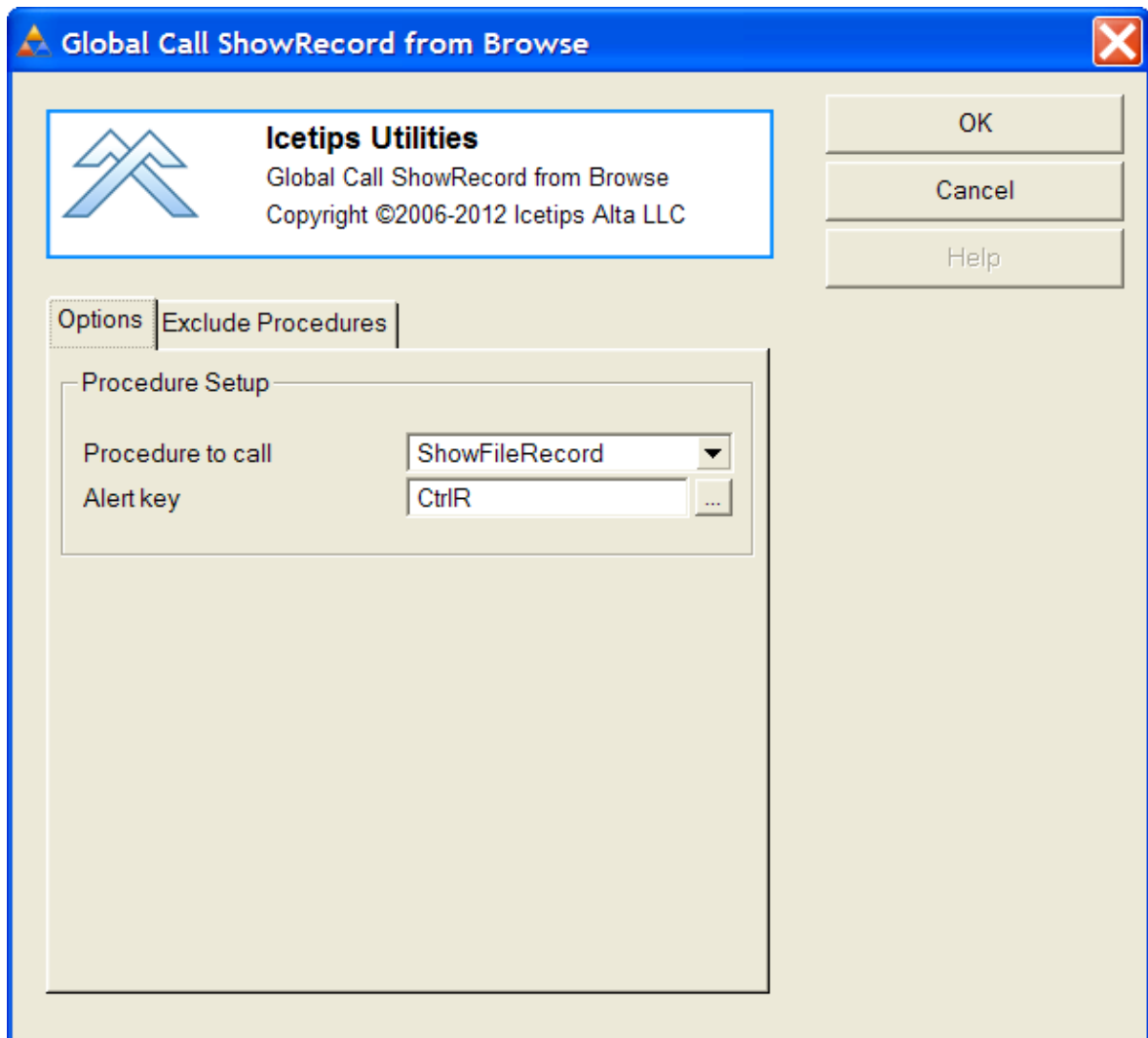
You can select procedures to exclude from the list on the "Exclude Procedures" tab:



#### 4.3.1.5 Global Call ShowRecord from Browse

Extension Templates - Global Extensions

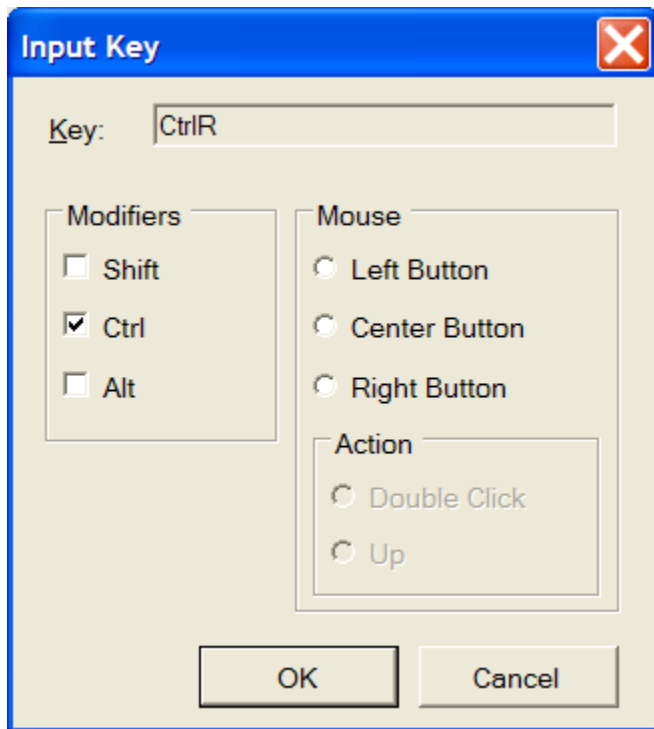
This global template adds code to all browse procedures that enables you to call a procedure to view the information from the primary file record. Please see the "[Icetips ShowFileRecord Wizard](#)" utility template that you can use to create the a procedure. This procedure can be called with a hotkey and will show the information for the file and the file record currently active in the selected browse box.

**Procedure to call**

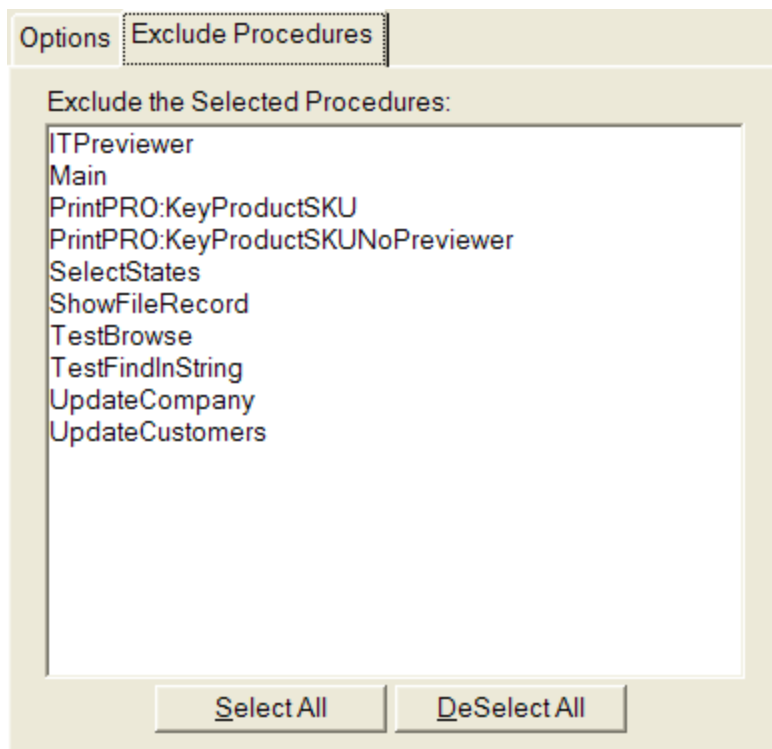
This should be a procedure previously created with the "Icetips ShowFileRecord Wizard" template.

**Alert key**

Select a key that will be used in all browse controls to open the ShowFileRecord procedure specified in the "Procedure to call" dropdown. This key is global to the application. If you click on the [...] button next to the Alert key entry you will get a key selection window that you can use to pick the key. Just hit the combination that you want on the keyboard or select the mouse buttons. You can specify any combination of Shift, Ctrl and Alt keys.



You have the option to quickly and easily exclude procedures from implementing this option. Just selected them on the list on the "Exclude Procedures" tab and the code to call the ShowFileRecord procedure will not be generated.



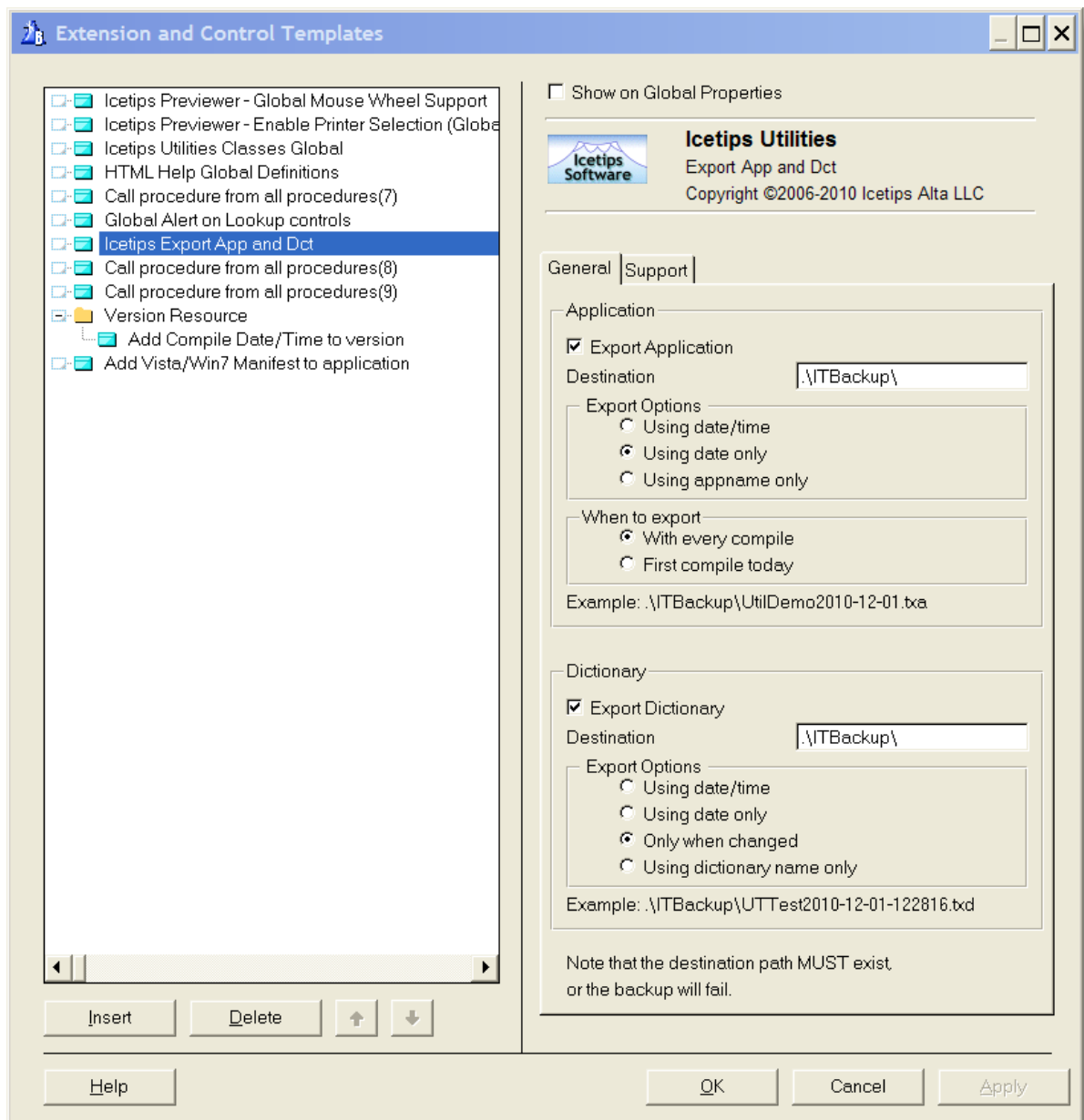
#### 4.3.1.6 Icetips Export App and Dct

Extension Templates - Global Extensions

This template exports the application and dictionary to TXA and TXD.

NOTE: There have been reports of some issues with TXAs and TXDs generated this way with templates in the past. We strongly recommend that you **DO NOT** rely on those exported files **as your only backup!** The problems that have been reported are in the Clarion export system and it is not up to us to fix.

However, those TXAs and TXDs can be very useful in order to restore, or look at, previous versions of embedded code and table/column information, which is all preserved.



#### Export Application

Check this to export the application to TXA.

<b>Destination</b>	The destination folder for the TXA. Note that this folder <b>MUST EXIST</b> or the export will fail.
<b>Export Options</b>	Determines how to export the app.
	<p><b>Using date/time</b> When using this option a new .TXA is created every time you generate or compile the application.</p> <p><b>Using date only</b> This option will only generate one TXA for the day. It is then overwritten when you generate again.</p> <p><b>Using appname only</b> When this option is used, there is only one TXA generated and overwritten with each generation.</p>
<b>When to export</b>	<p><b>Beta 3.3: NOT IMPLEMENTED YET!</b> This is used to determine when you want to export the app.</p> <p><b>With every compile</b> This will generate the TXA every time you generate or compile the application</p> <p><b>First compile today</b> This will generate the TXA only once, the first time you compile it on the current date.</p>
<b>Export Dictionary</b>	Check this to export the dictionary to TXD.
<b>Destination</b>	The destination folder for the TXD. Note that this folder <b>MUST EXIST</b> or the export will fail.
<b>Export Options</b>	Determines how to export the dictionary.
	<p><b>Using date/time</b> When using this option a new .TXD is created every time you generate or compile the application.</p> <p><b>Using date only</b> This option will only generate one TXD for the day. It is then overwritten when you generate again.</p> <p><b>Only when changed</b> When this option is used, the TXD is only generated when the dictionary changes. NOTE: If you use this the dictionary will NOT be exported until you change it. We suggest that you use the "<b>Using date only</b>" option, then generate your application to create the first TXD. Then change this back to "<b>Only when changed</b>" and then the TXD will be created every time the dictionary changes from now on.</p>

#### 4.3.1.7 Icetips Generate File Queue

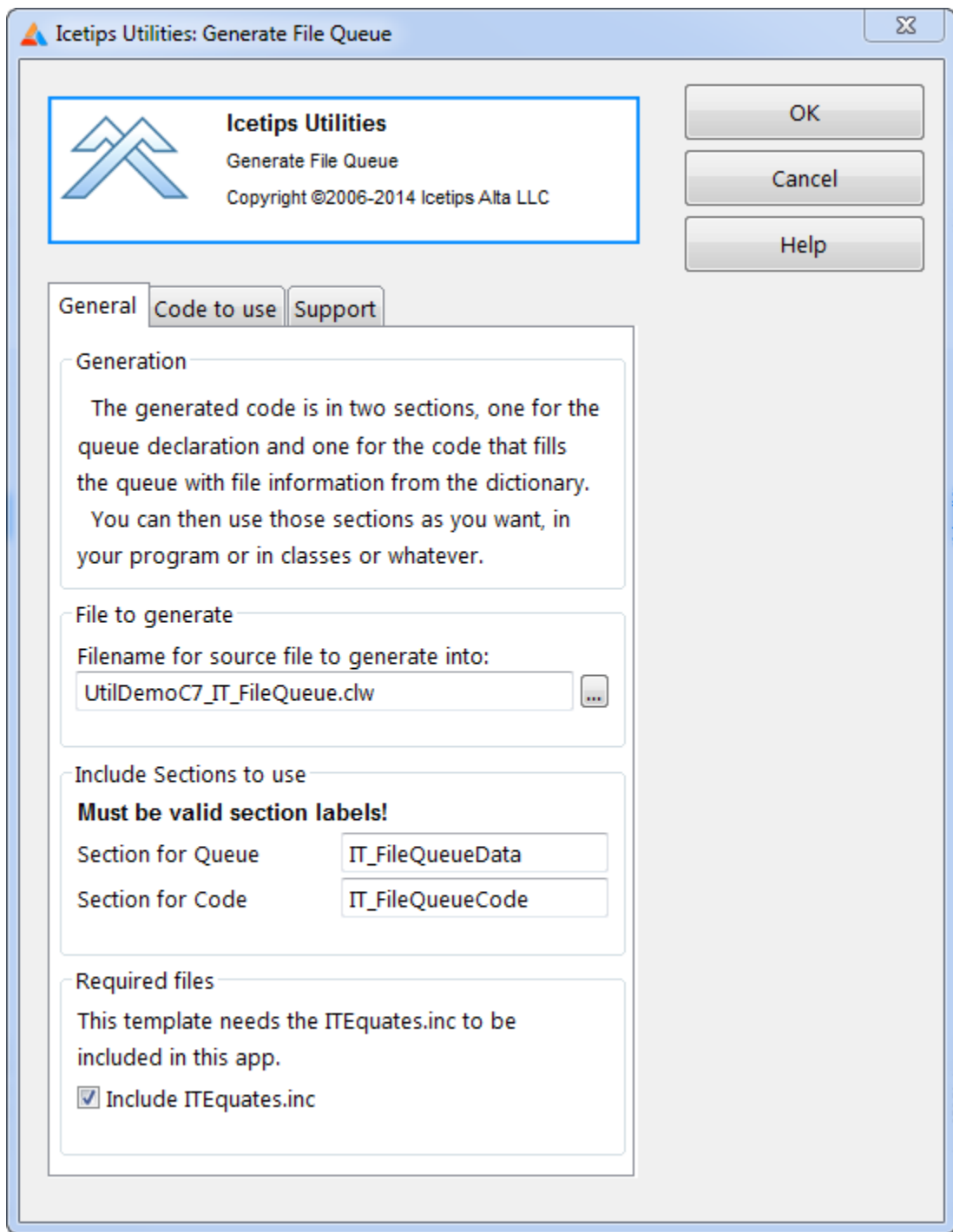
Extension Templates - Global Extensions

This extension template generates a code file in two sections, data and code, that creates a queue with information about every file in the dictionary that is used in the application you apply the template to. It gives you access to information that is not otherwise available at runtime, including the file reference and the file manager class reference, label, description, driver, driver parameter, name (i.e.

external name), file owner, prefix and type. There will be more information available in this queue later on, such as long description, user options, the file structure, etc. In addition to the file queue I will be adding queues with fields, keys, keyfields, relations etc. so you will have pretty much all the information from the dictionary accessible from your code!

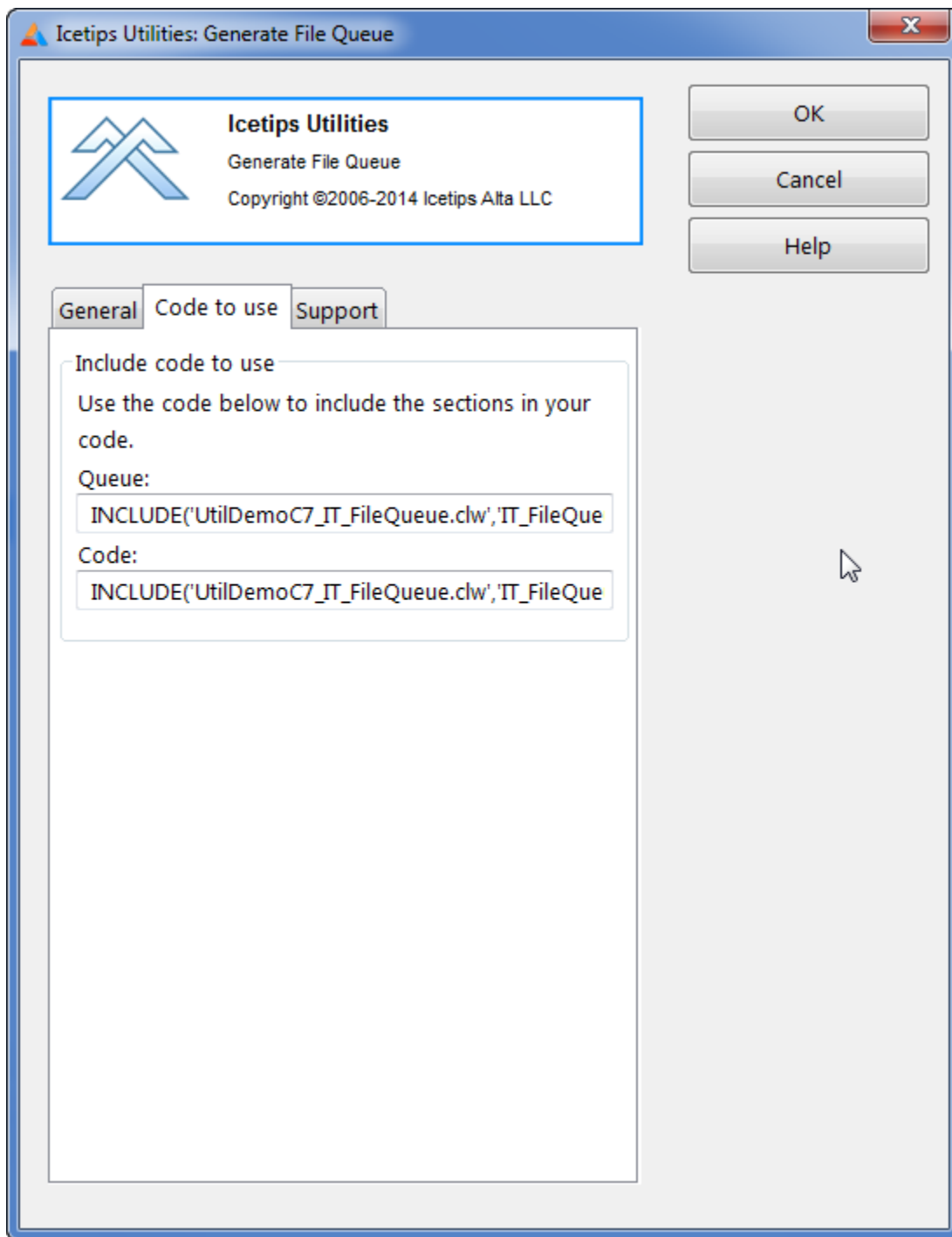
The file queue structure is currently declared in ITEquates.inc as follows:

```
tIT_FileQueue      QUEUE,TYPE
FileRef            &File
FileManager        &FileManager
FileLabel          CSTRING(101)
FileBindable      BYTE
FileCreate         BYTE
FileDescription    CSTRING(1025)
FileDriver         CSTRING(101)
FileDriverParameter CSTRING(1025)
FileEncrypt       BYTE
FileExternal       BYTE
FileExternalModule CSTRING(1025)
FileLastModified  CSTRING(30)
FileLongDesc      CSTRING(10241)
FileName          CSTRING(1025)
FileOEM           BYTE
FileOwner         CSTRING(1025)
FilePrefix        CSTRING(21)
FilePrimaryKey    CSTRING(1025)
FileQuickOptions  CSTRING(1025)
FileReclaim       BYTE
FileStatement     CSTRING(1025)
FileStruct        CSTRING(30000)
FileStructRec     CSTRING(30000)
FileThreaded     BYTE
FileType          CSTRING(21)
FileUserOptions   CSTRING(1025)
END
```



By default the template will suggest a filename for the generated code file as "<appname>\_IT\_FileQueue.clw" and sections for the queue structure named as IT\_FileQueueData and IT\_FileQueueCode. You can change this if you want or keep the default setting.





The "Code to use" tab shows the code that you need to use to include the proper sections in your code. An example code generated from one of the demo dictionaries looks like this:

```
!!  
-----  
-  
!! 2014-01-27 at 15:14:01          UtilDemoC7_IT_FileQueue.clw  
!!  
-----
```

```

-
SECTION('IT_FileQueueData')
IT_FQ QUEUE(tIT_FileQueue),PRE(IT_FQ)  !! See ITEquates.inc for the
declaration of this queue
END

SECTION('IT_FileQueueCode')
! File Names:
Clear(IT_FQ)
IT_FQ.FileRef           &= Names
IT_FQ.FileManager       &= Access:Names
IT_FQ.FileLabel         = 'Names'
IT_FQ.FileDescription   = ''
IT_FQ.FileDriver        = 'TOPSPEED'
IT_FQ.FileDriverParameter = ''
IT_FQ.FileName          = ''
IT_FQ.FileOwner         = ''
IT_FQ.FilePrefix        = 'NAM'
IT_FQ.FileType          = 'FILE'
Add(IT_FQ)

! File Products:
Clear(IT_FQ)
IT_FQ.FileRef           &= Products
IT_FQ.FileManager       &= Access:Products
IT_FQ.FileLabel         = 'Products'
IT_FQ.FileDescription   = 'Product's Information'
IT_FQ.FileDriver        = 'TOPSPEED'
IT_FQ.FileDriverParameter = ''
IT_FQ.FileName          = ''
IT_FQ.FileOwner         = ''
IT_FQ.FilePrefix        = 'PRO'
IT_FQ.FileType          = 'FILE'
Add(IT_FQ)

! File Parents:
Clear(IT_FQ)
IT_FQ.FileRef           &= Parents
IT_FQ.FileManager       &= Access:Parents
IT_FQ.FileLabel         = 'Parents'
IT_FQ.FileDescription   = ''
IT_FQ.FileDriver        = 'TOPSPEED'
IT_FQ.FileDriverParameter = ''
IT_FQ.FileName          = ''
IT_FQ.FileOwner         = ''
IT_FQ.FilePrefix        = 'PAR'
IT_FQ.FileType          = 'FILE'
Add(IT_FQ)

! File Children:
Clear(IT_FQ)
IT_FQ.FileRef           &= Children
IT_FQ.FileManager       &= Access:Children
IT_FQ.FileLabel         = 'Children'
IT_FQ.FileDescription   = ''
IT_FQ.FileDriver        = 'TOPSPEED'
IT_FQ.FileDriverParameter = ''
IT_FQ.FileName          = ''

```

```
IT_FQ.FileOwner          = ''
IT_FQ.FilePrefix        = 'CHI'
IT_FQ.FileType          = 'FILE'
Add(IT_FQ)
```

This file is of course updated if your dictionary changes, new files are added or their properties change. This code shows what is currently put into the queue.

To use the code, you simply include it where you need to, the data code in the data section of the procedure or program, and the code in the code section:

```
SomeProc PROCEDURE
  Include('UtilDemoC7_IT_FileQueue.clw', 'IT_FileQueueData')
  Code
  Include('UtilDemoC7_IT_FileQueue.clw', 'IT_FileQueueCode')
```

---

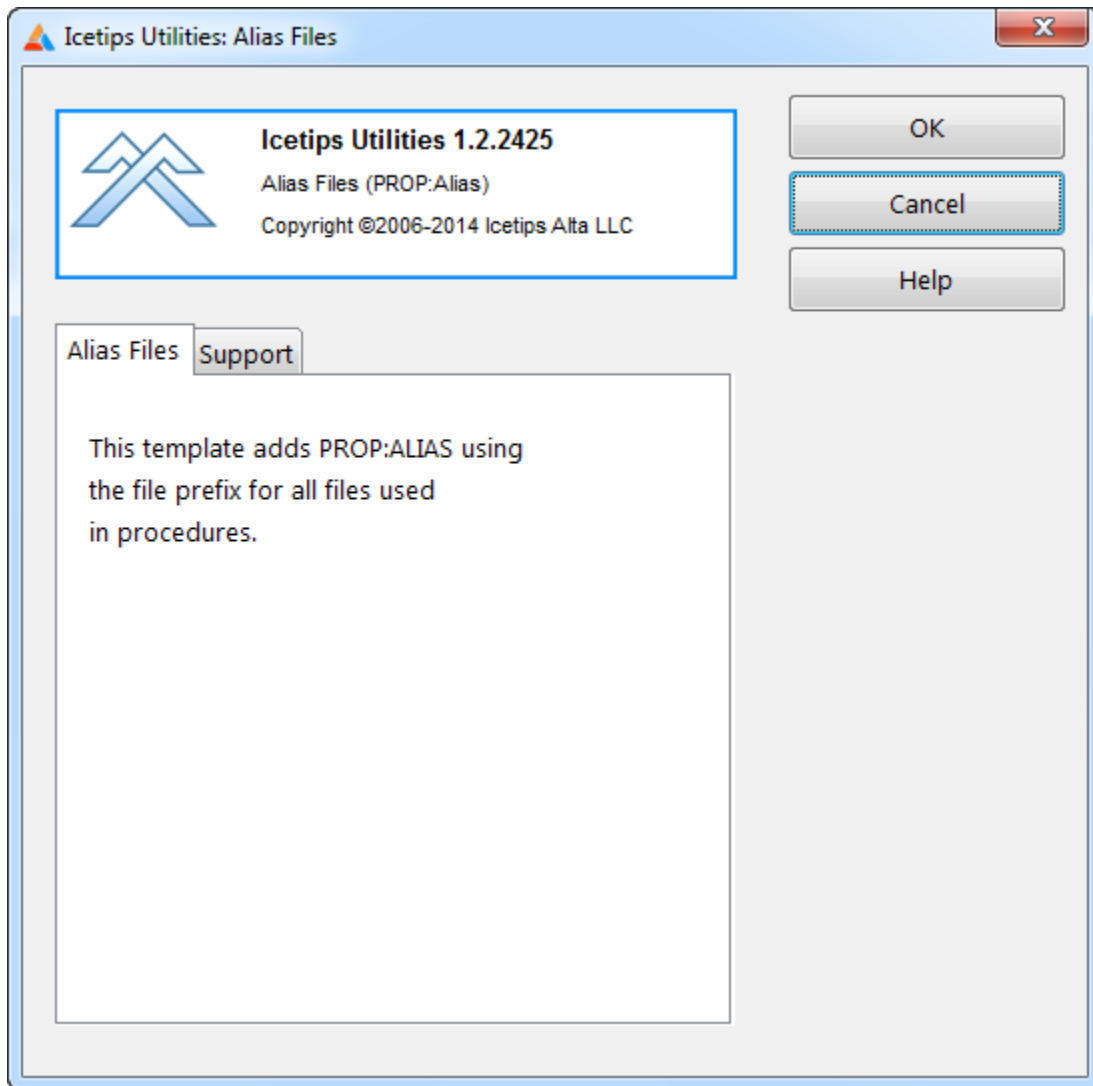
#### 4.3.1.8 Icetips Global Alias Files

Extension Templates - Global Extensions

This extension template adds PROP:Alias for each table that is used in a procedure using the prefix of the table as an alias.

For example if you have a table called MyFile with MYF as prefix, the template will generate:

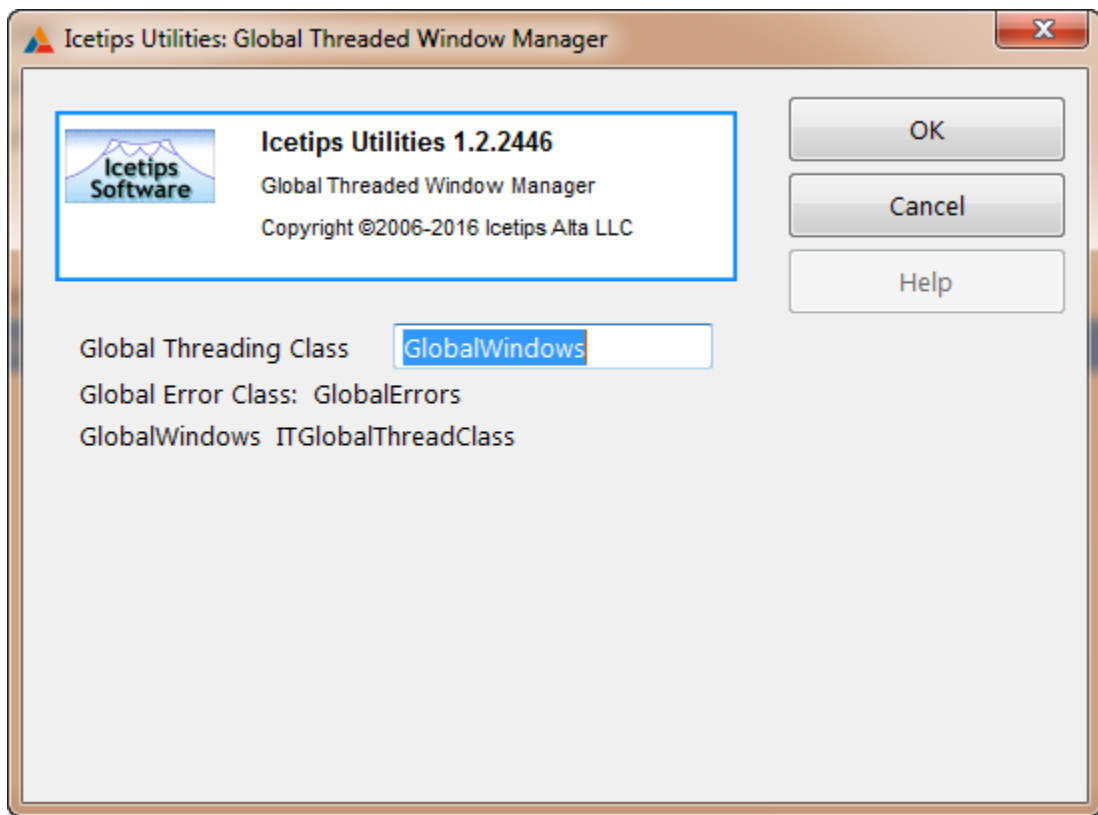
```
MyFile {PROP:Alias} = 'MYF'
```



#### 4.3.1.9 Icetips Global Threaded Window Manager

Extension Templates - Global Extensions

This template is used along with the [Icetips Window Manager class](#)<sup>[362]</sup> to add the global class to the application. The template and class make it possible to close all windows in an ABC application with one command. A procedure template needs to be added to the procedures you wish to interact with the global class. In a multi-dll application this template must be added to ALL your applications including the base/exporting application so the class is declared and exported properly. If that is not done, your application may not compile or it may GPF at runtime.



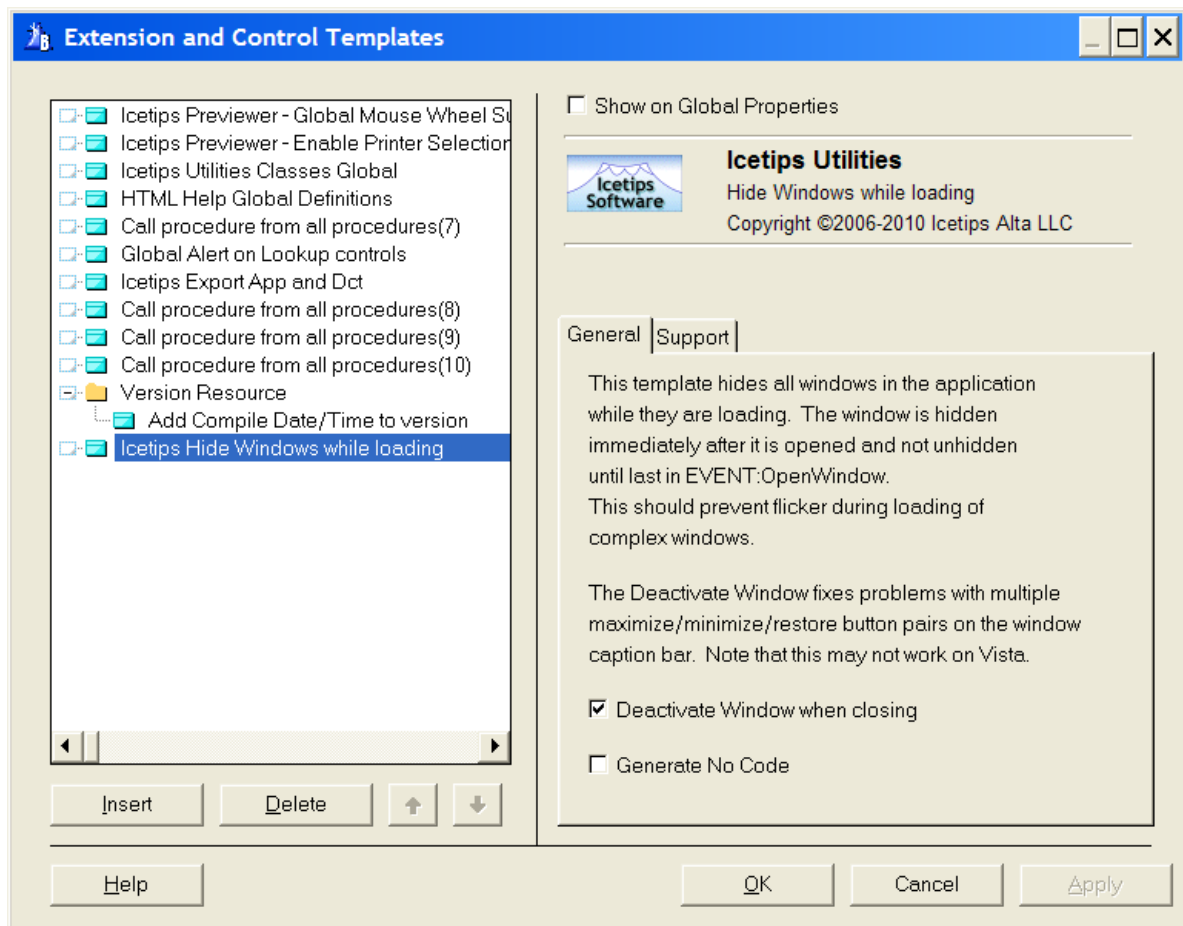
**Global Threading Class**      The label of the global class. By default it's set to GlobalWindows.

---

#### 4.3.1.10 Icetips Hide Windows while loading

Extension Templates - Global Extensions

This template adds code to all window procedures that hides the window while it is loading.



**Deactivate Window...** This option deactivates the thread when the window closes. I.e. it sets PROP:Active to False for the window.

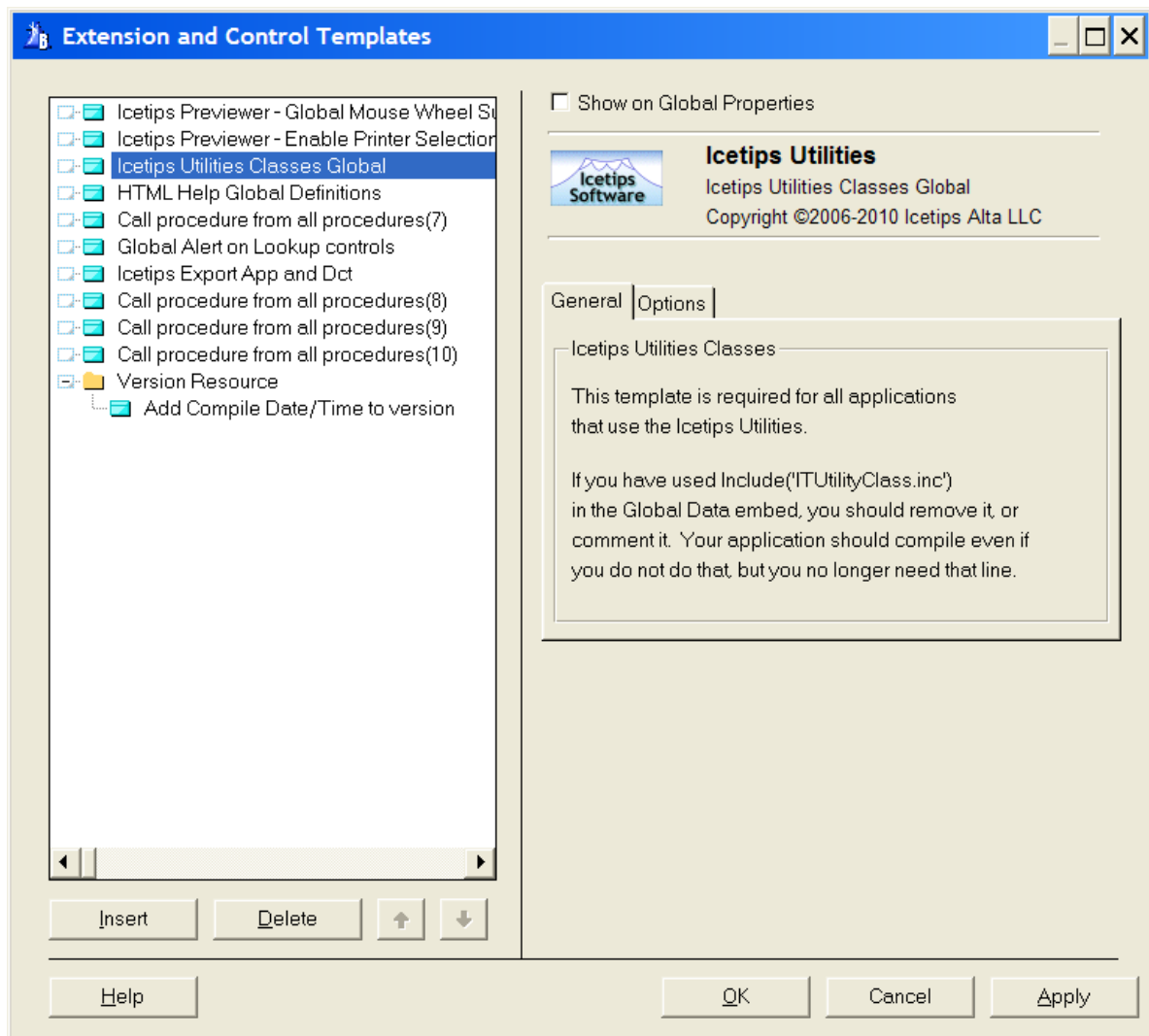
**Generate No Code** The template will not generate any code in the application

This template hides the window immediately after it opens and sets the mouse cursor to CURSOR:Wait. It then unhides the window in the OpenWindow event handler and turns the wait cursor off. This means that the window will show up fully prepared and without flicker.

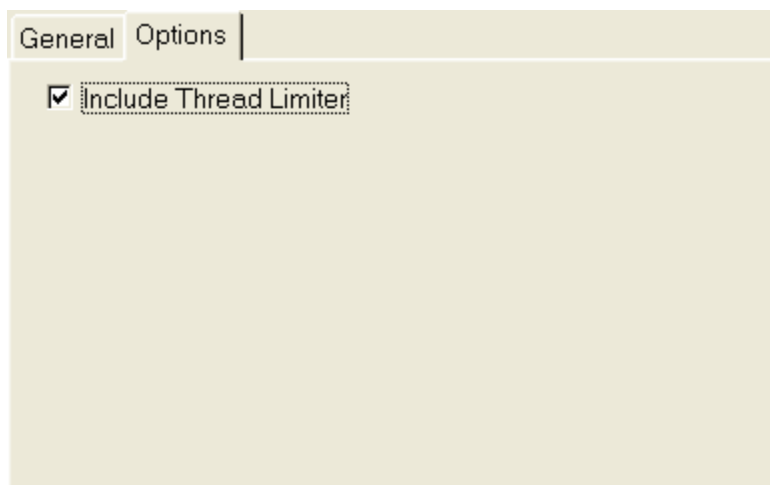
#### 4.3.1.11 Icetips Utility Classes Global

Extension Templates - Global Extensions

This template is used to add the Icetips Utilities Classes to your application. You MUST add this to all applications that need to use the Icetips Utilities Classes. As of build made on June 13, 2012 there are now two different versions of this template, one for Legacy and one for ABC. This allows you to use the Icetips Utilities in Legacy applications as well as ABC. In multi-dll systems this template (both Legacy and ABC) must be applied to the root/exporting dll application as well as any other application that uses any of the Icetips Utilities classes.



On the Options tab there is currently just one option, to add the Thread Limiter.

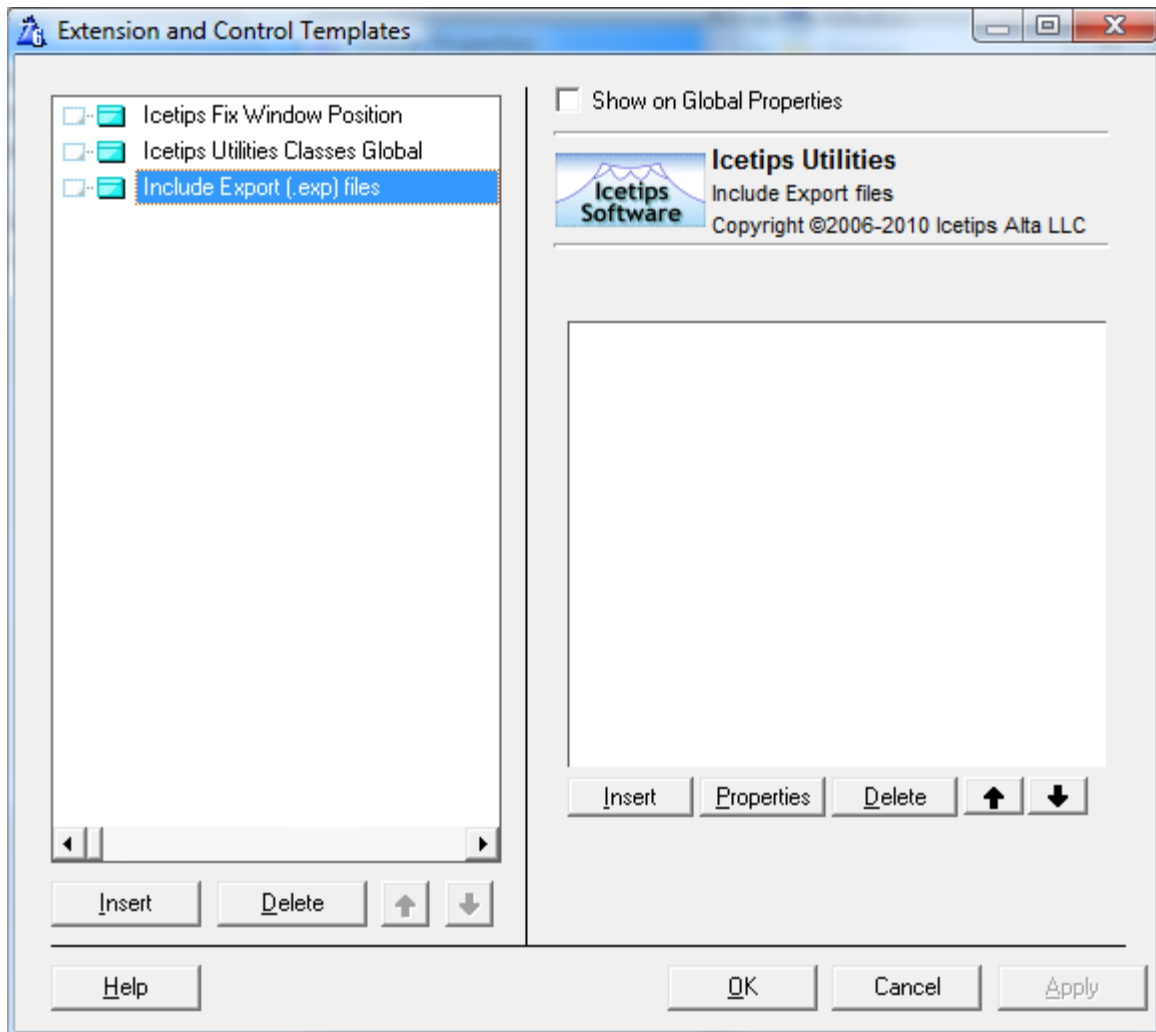


By checking the "Include Thread Limiter" you can now enable thread limiting on your procedures.

**4.3.1.12 Include Export files**

Extension Templates - Global Extensions

This template is very useful when there is need to include one or more export files (\*.exp) files in an exporting dll.



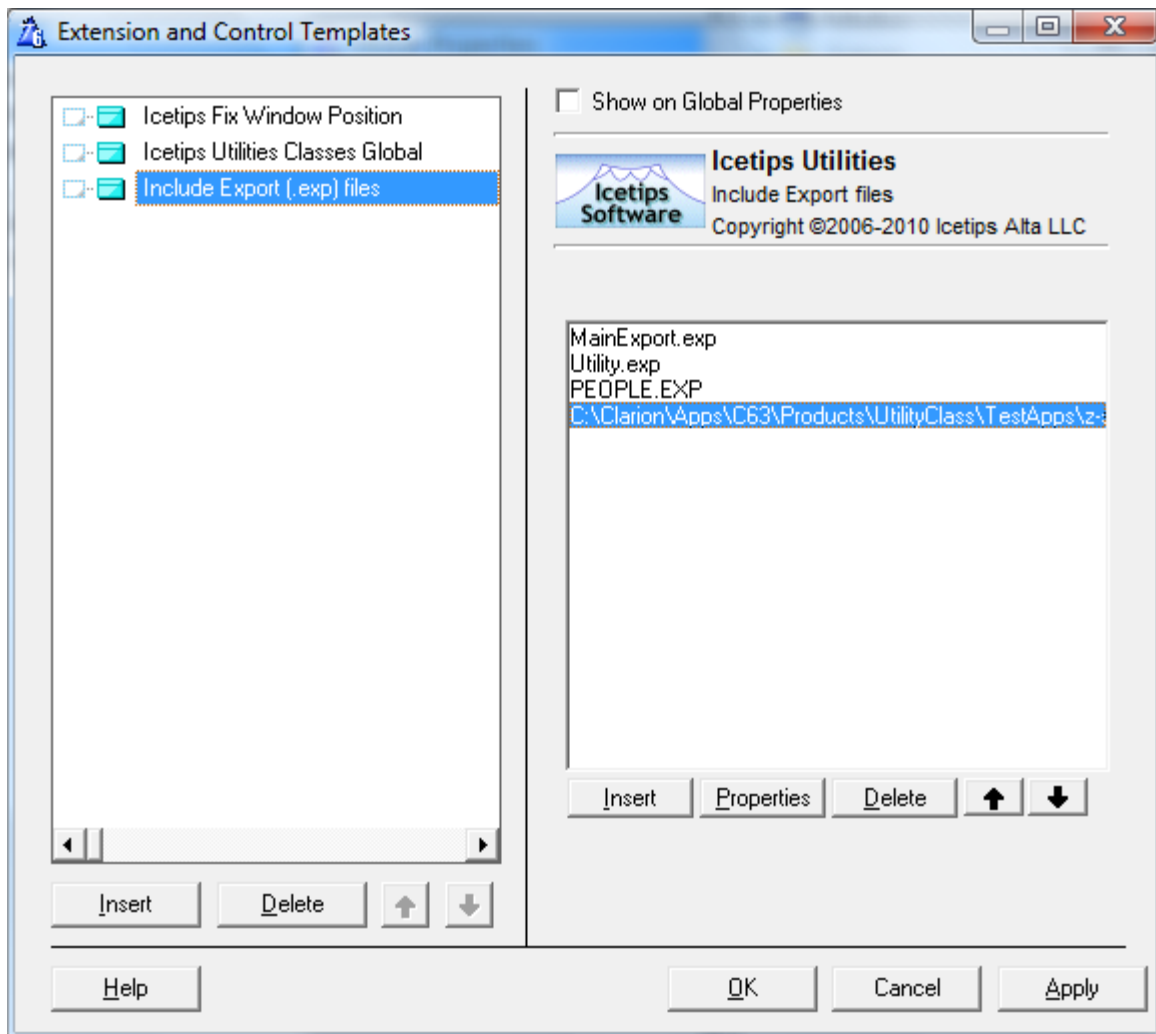
Simply click the "Insert" button to add a .exp file.



Click the [...] button to select the .exp file. If it is in the same folder as the application or can be found



via the REDirection file, the filename will be added without the path. If the file cannot be located with the RED file, it will be imported with full path.



When the application is generated, those 4 .exp files will be generated into the application .exp file. The exp section will be generated starting with a comment, like this one:

```
; -----
; Included by Icetips "Include Export (.exp) files" template on February 16, 2010 at 10:57:49
; -----
```

Then a comment for each file that is being read in and included, like this one:

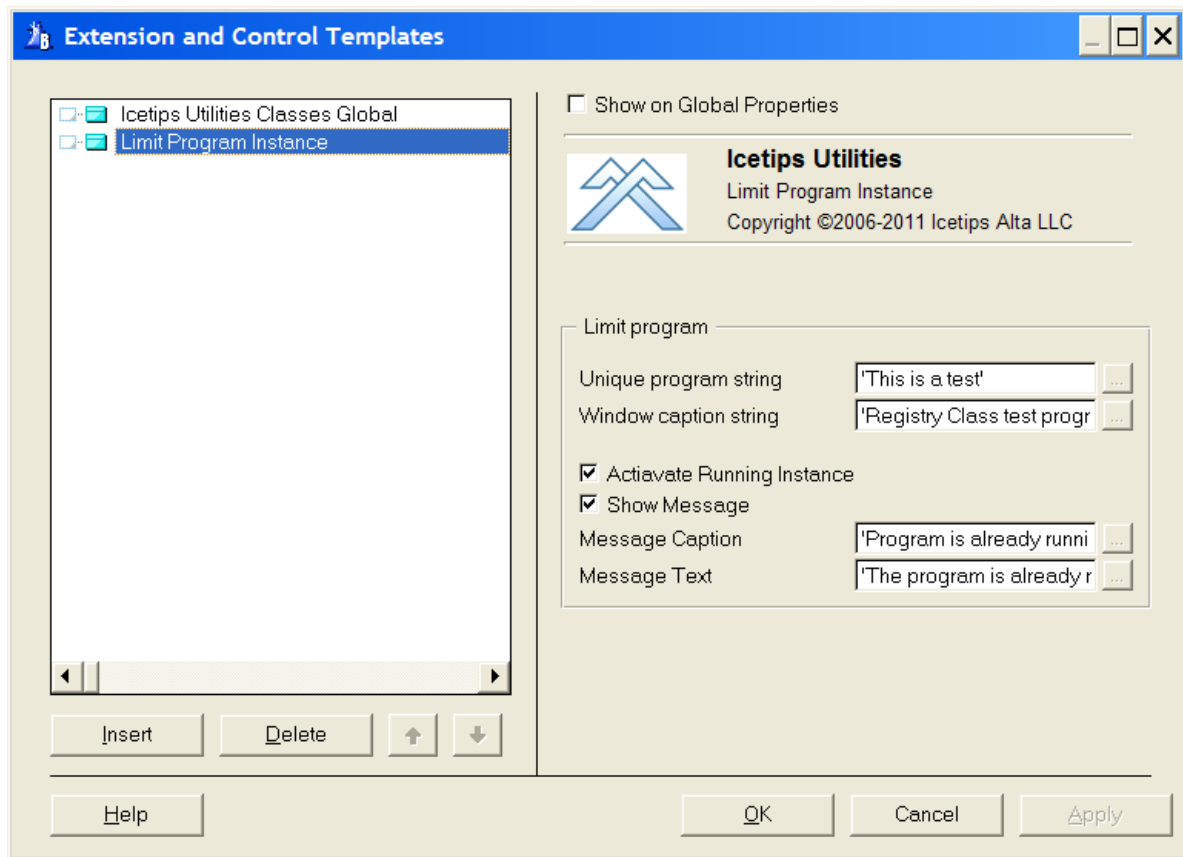
```
; Included file: MainExport.exp
```

And then a list of the exports. This is repeated for each included file. This makes it very easy to find this generated section in the generated exp file.

#### 4.3.1.13 Limit Program Instance

Extension Templates - Global Extensions

This templates makes it easy to prevent multiple instances of the program from executing at the same time.



### Unique Program String

This is a string that you create and is unique to this program. You could use the Core Class Demo to create a GUID if you want to use a string that you can be pretty sure will be unique. Just remember that once you assign it to the program you should never change it if you want to make 100% sure that your program will always be unique and never run more than one instance on any computer. If you need to run multiple instances of the program, but each with a different setting (for example different command line parameters) you can use a variable for this and set it to something unique for each instance. Because this code executes right after the program CODE statement, you could use a simple source function to get the unique string. Here is an example of a very simple source procedure:

```

GetProgramID          PROCEDURE (String pID)!!,String
S   CString(100)
    Code
    S = Clip(pID)
    If Command(1)
        S = S & Command(1)
    End
    Return(S)

```

To use this, you put in:

```
! GetProgramID('MyProgram')
```

to the "Unique program string" entry. Note the exclamation mark at the beginning. It is required to make the template interpret it as not being a string constant. You could of course also let the GetProgramID() procedure construct

the whole string and just use `GetProgramID()` to get the string.

<b>Window caption string</b>	This string is used to find the running instance on the computer and then activate it.
<b>Activate Running...</b>	Check this if you want to activate the running instance of the program when the user tries to run it again.
<b>Show Message</b>	Check this if you want to show a message when a second instance is found.
<b>Message Caption</b>	Caption for the message to display.
<b>Message Text</b>	Text for the message to display.

Note that you can use variables for any of the text entries by using `!` in front of the name. Anything else will be interpreted as a literal string. You do not have to put single quotes around string literals, the template will do that automatically when generating the code.

The code is generated right after the `CODE` statement for the program. There are 5 embed points created by this template in a tree node called "Icetips | Limit Program Instance" so you can add code before and after the generated code, as well as before the `Message()`, before the window is activated and before the `HALT()` so you do have some flexibility. You can also use the method described above for the Unique Program String and use that function to do any program initialization you want to complete before the program validation is performed.

**See also:**

[IsProgramRunning](#)<sup>[398]</sup>

[Activate Window](#)<sup>[378]</sup>

---

#### 4.3.1.14 Write Template info to file

Extension Templates - Global Extensions

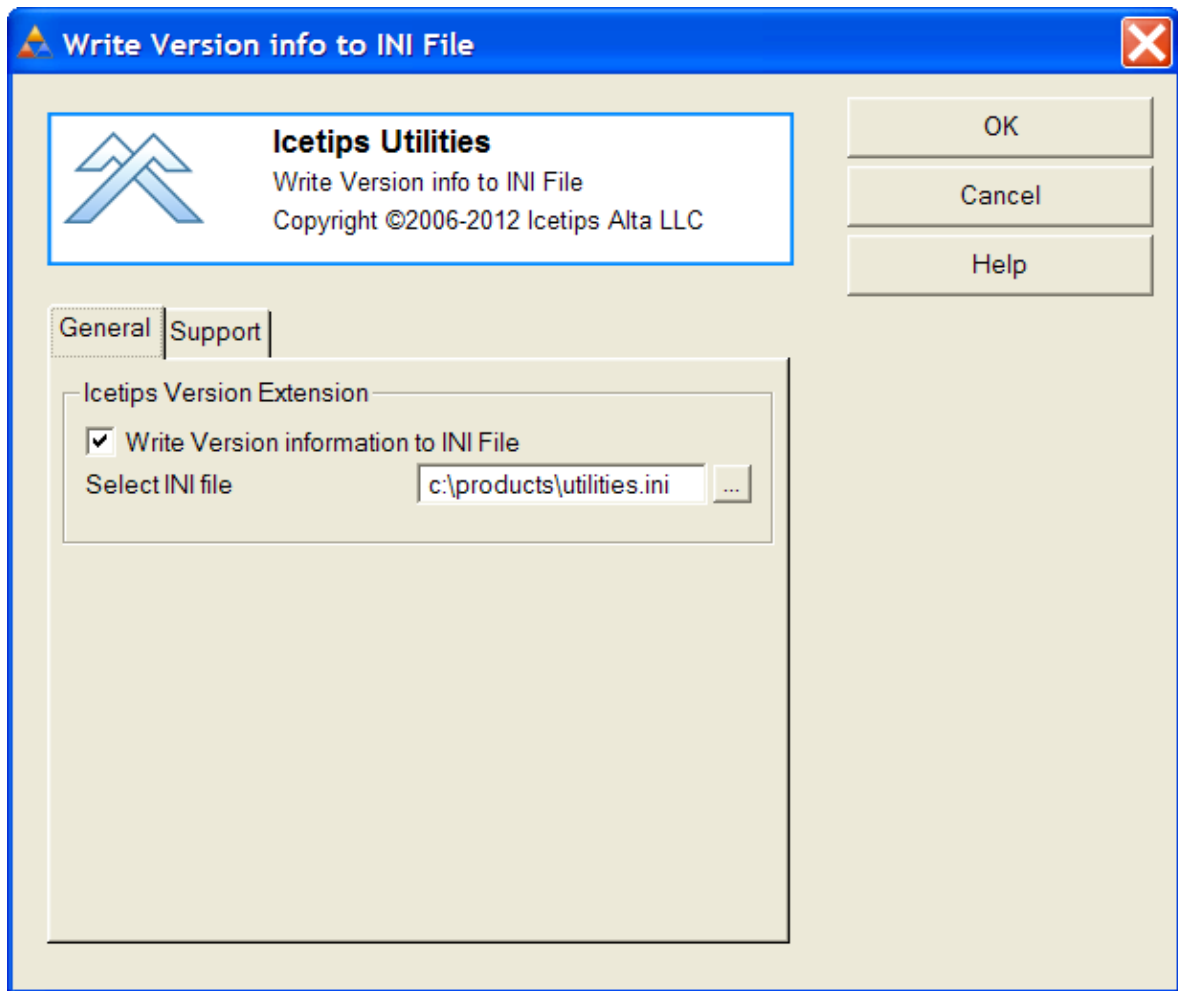
This template writes a list of the global extension templates to a file with a `.tpx` extension. Note that the [Write Templates To File utility template](#)<sup>[498]</sup> has replaced this template. This extension has been deprecated and may be removed in future versions (as of June 22, 2012, I'm keeping this extension in the utilities but generally the utility template should be used)

---

#### 4.3.1.15 Write Version info to INI File

Extension Templates - Global Extensions

This template requires the "Version Resource" template from Softvelocity and before you try to add this template you need to select the "Version Resource" template. This template writes all the version information from the "Version Resource" template to an ini file that you pick. This can come in handy with any kind of automation for example if you are using [Build Automator](#) but you can't let it handle the version information for whatever reason. Then you can export the version information and use the "[Get From INI](#)" action in [Build Automator](#) to retrieve the build information.

**Write Version info...**

If checked, the template will write the version information to the file specified below

**Select INI file**

Select the INI file that you want to write to. Please note that the path to it MUST exist and the template will not attempt to validate or create the path to the INI file.

When the application is generated, it will write an INI file that will look like this:

```
[VersionInfo]
Application=TestPageOfPages.app
Application Path=C:\Dev\Prod\Utilities\Apps\C8\DemoApp\
Product Name=Page of Pages Demo app
File Description=
ProductVersion=1.2.1234.3
FileVersion=1.2.1234.3
ProductMajorVersion=1
ProductMinorVersion=2
ProductSubVersion=1234
ProductBuildNumber=3
FileMajorVersion=1
FileMinorVersion=2
FileSubVersion=1234
FileBuildNumber=3
```

## 4.3.2 Procedure Extensions

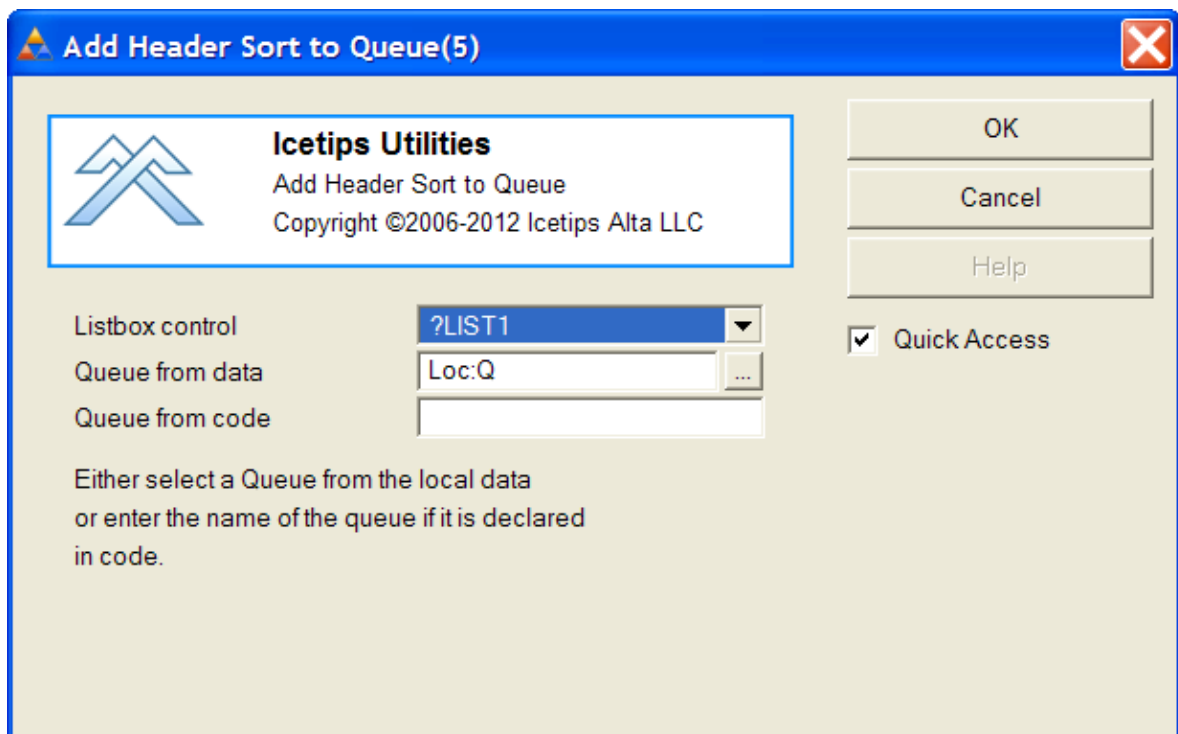
## Extension Templates

[Add Header Sort to Queue](#) <sup>[458]</sup>  
[Bind/Unbind local variables](#) <sup>[460]</sup>  
[Icetips Browse Checkbox update](#) <sup>[465]</sup>  
[Icetips Call Threaded Window Manager](#) <sup>[466]</sup>  
[Icetips Create File View](#) <sup>[467]</sup>  
[Icetips Fill Queue from SQL View](#) <sup>[470]</sup>  
[Icetips Pre and post prime ABC Browse](#) <sup>[470]</sup>  
[Icetips Resize Options](#) <sup>[470]</sup>  
[Icetips Resize Options With Information](#) <sup>[470]</sup>  
[Icetips SQL Queue Process Construction](#) <sup>[471]</sup>  
[Icetips SQL Queue Report Construction](#) <sup>[471]</sup>

### 4.3.2.1 Add Header Sort to Queue

### Extension Templates - Procedure Extensions

This template adds the header sort option to a regular queue driven listbox, just as it does to Clarion browse templates. This is a very handy way to create listboxes that the user can sort by clicking on the header.



**Listbox control**

The listbox control to add the header sort to.

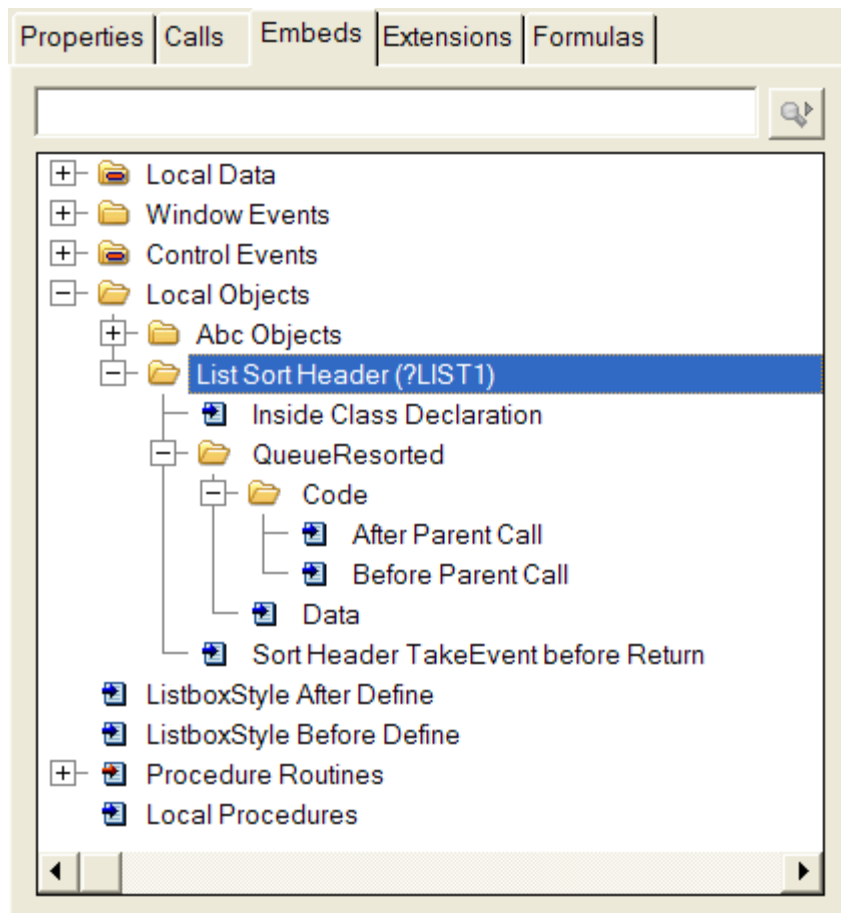
**Queue from data**

Use this option to select a queue from the data declaration in the app

**Queue from code**

Use this option to enter a queue label that is declared in embedded code rather than in the data.

This template adds some embeds to the procedure, see the screenshot below.



#### Inside Class Decl.

This embed is inside the CLASS(SortHeaderClassType)/END structure that declares the derived sort header class. This embed can be used to declare inherited methods if needed. Note that the QueueResorted method is always declared by the template.

```

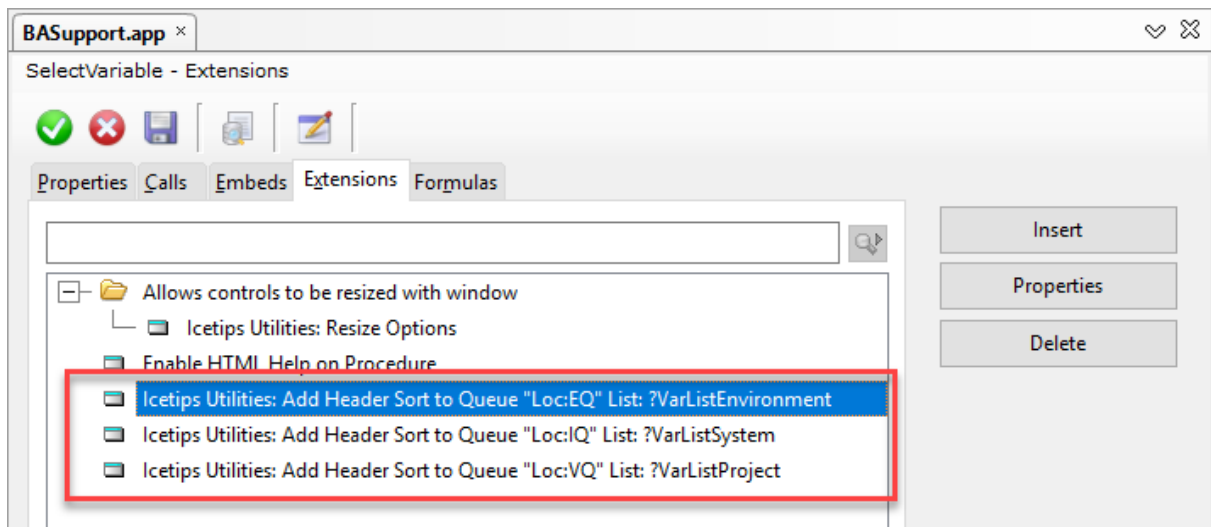
ITSQ5::SH CLASS(SortHeaderClassType) !Declare SortHeader
Class
! Start of "Inside Sort Header Class"
! [Priority 4000]
! *** This is the "Inside Class Declaration" Embed.
! End of "Inside Sort Header Class"
QueueResorted          PROCEDURE(String pSortingString),
VIRTUAL
                        END

```

#### QueueResorted

This embed can be used to execute code that should run after the queue is sorted. There is a bug in the SortHeaderClassType.QueueResorted, which results in the queue not having been sorted when this method is called. The only way around it was to let our installer change the PRIVATE attribute on the ListQueue property in the brwext.inc file so I could sort the queue inside the derived QueueResorted method. The results are that in the "After Parent Call" embed the queue is sorted correctly.

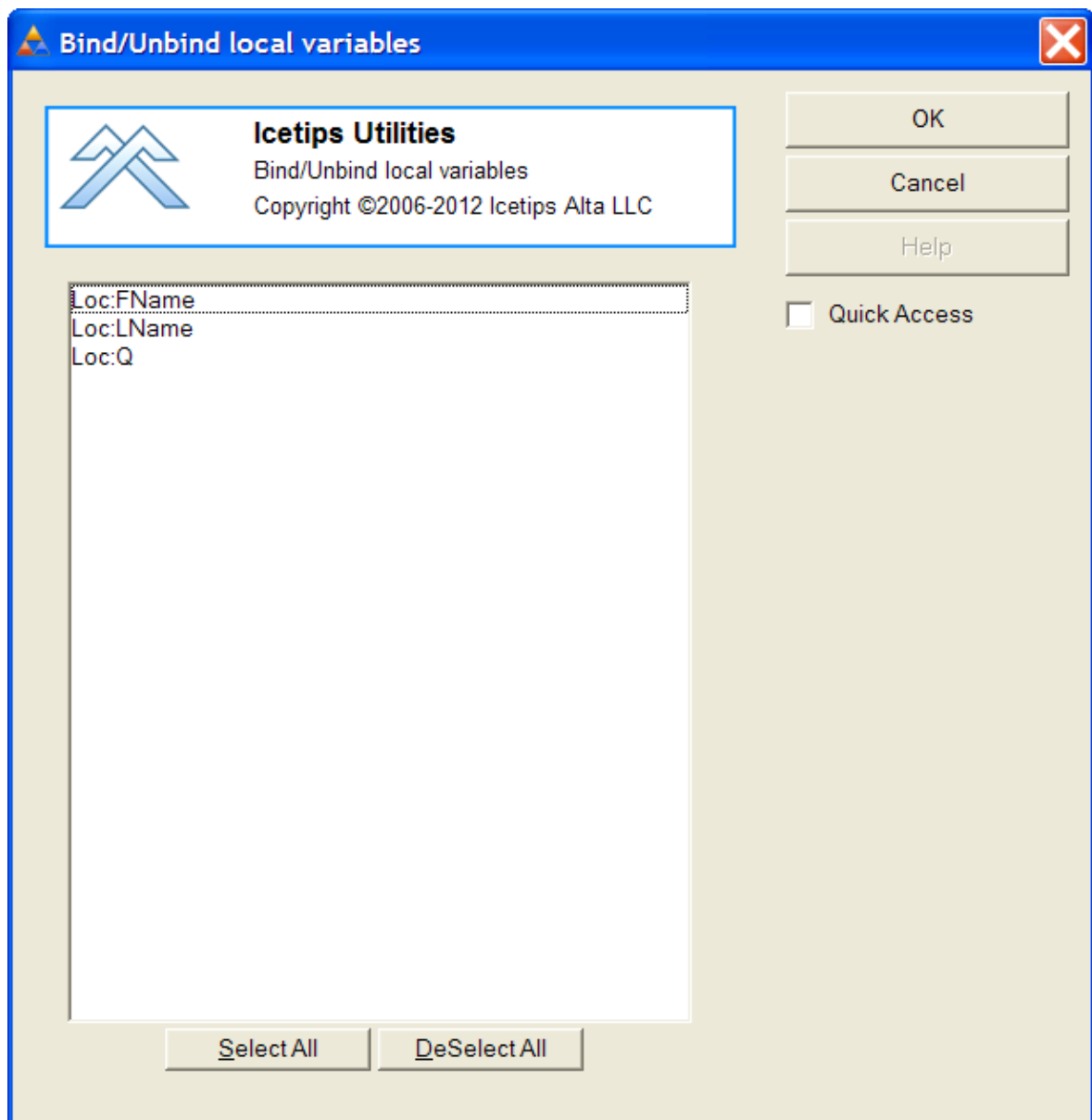
The extension list shows which queue and list are involved, which helps to identify which extension affects what list/queue:



#### 4.3.2.2 Bind/Unbind local variables

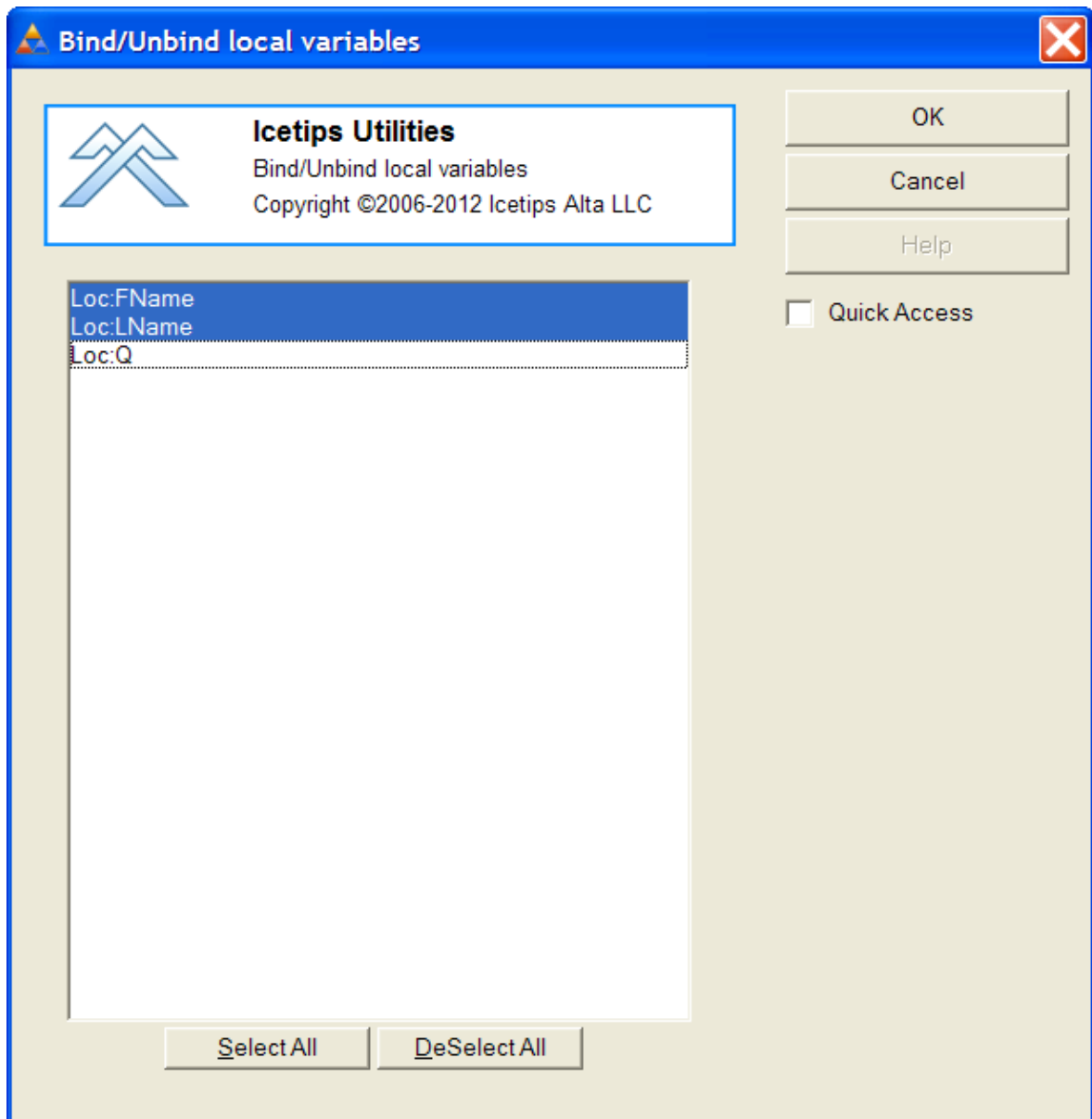
#### Extension Templates - Procedure Extensions

This template allows you to very quickly BIND local variables where you need to, for example if you need to use them in PROP:Filter or with EVALUATE. It simply gives you a list of all local variables and you select which ones you want to BIND.



To select, you just need to click on the entries. You can also use the "Select All" and "DeSelect All" buttons at the bottom to quickly select or deselect all the variables in the list. Here is an example of how it looks like with two variables selected.





This selection will result in this code being generated into the ThisWindow.Init method code section at priority 5501:

```

    BIND( 'Loc:FName' , Loc:FName )           ! Icetips Bind/Unbind
local variables
    BIND( 'Loc:LName' , Loc:LName )         ! Icetips Bind/Unbind
local variables

```

And the corresponding UNBIND code generated into the ThisWindow.Kill method code section at priority 4501:

```

    UNBIND( 'Loc:FName' )                   ! Icetips Bind/Unbind
local variables
    UNBIND( 'Loc:LName' )                 ! Icetips Bind/Unbind
local variables

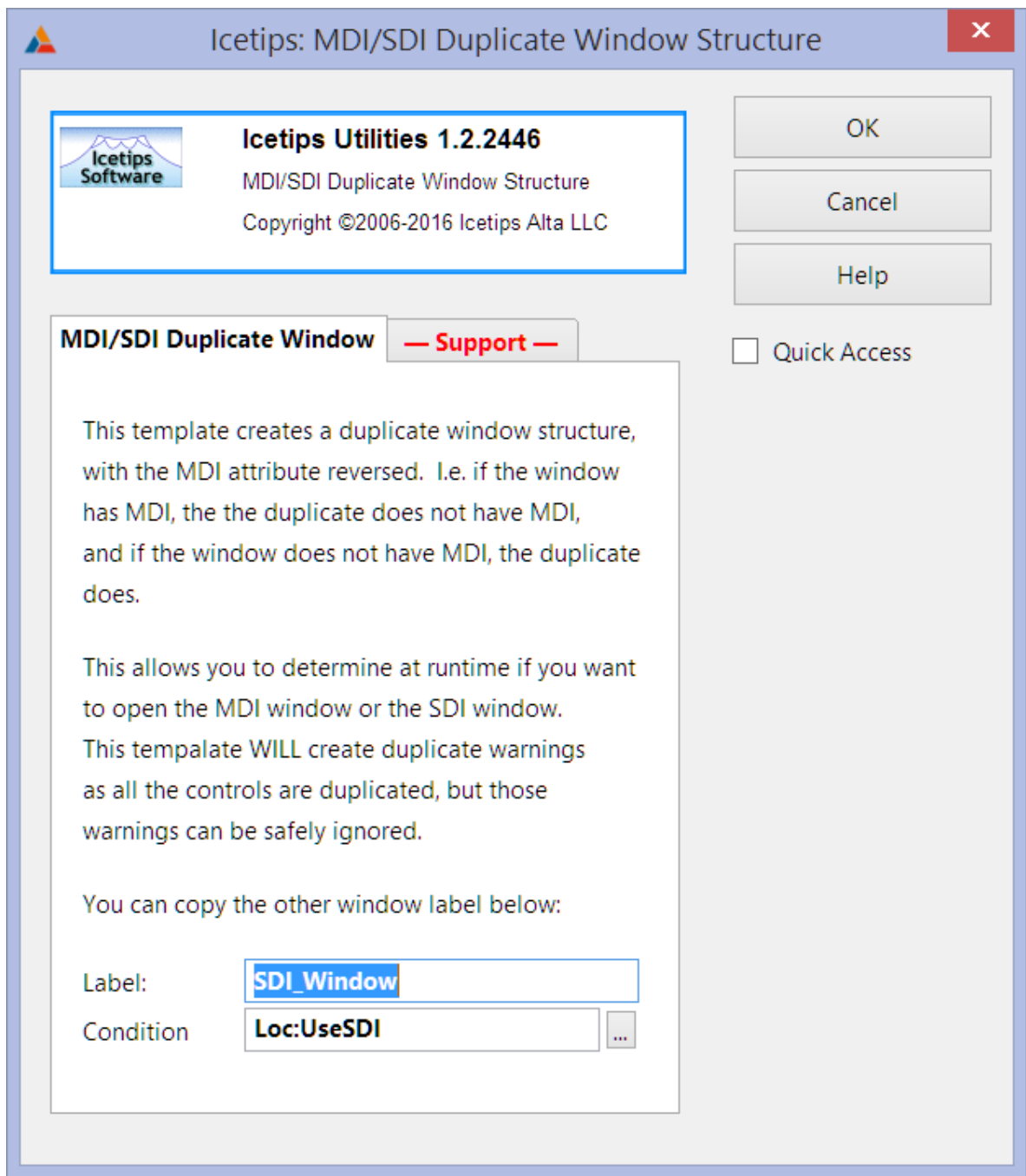
```

---

**4.3.2.3 Duplicate Window****Extension Templates - Procedure Extensions**

---

This template has one purpose: To duplicate a window structure so the window can be opened as either a SDI window or MDI window. This makes it possible to use the same window procedure from the application frame procedure as a MDI window as well as before the application frame is opened as a SDI window.

**Label**

This shows the label of the duplicate window. Note that this field is read-only and the window label cannot be changed. The label is the actual window label, prefixed with either SDI\_ or MDI\_

**Condition**

The condition to switch. If TRUE then what ever is the duplicated window is used. In this case the actual window is a MDI window so the duplicated window is a SDI window

This will generate code that conditionally opens the SDI or MDI windows as shown below:

```

386      ! [Priority 7700]
387
388      IF Loc:UseSDI
389          SELF.Open(SDI_Window)
390      ELSE
391          ! [Priority 7999]
392
393          ! Open the window
394          SELF.Open(Window) ! Open window
395      END
396      ! [Priority 8001]

```

Note that during generation, this template WILL cause duplicate label warnings as shown below for every control that is on the window as they are indeed duplicated in the duplicated window. Those warnings can be safely ignored.

Errors

0 Errors | 38 Warnings | 0 Messages | ↓ ↑ | [Icons]

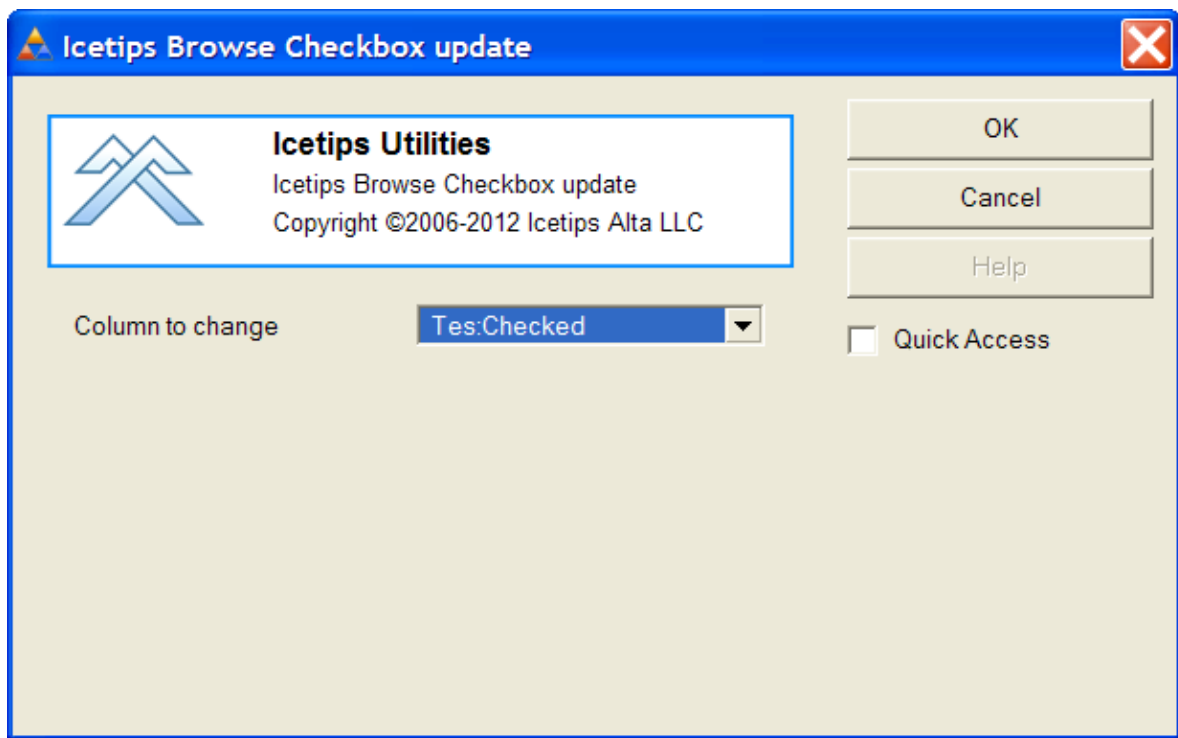
!	Line	Description
!	89	Label duplicated, second used: ?GROUP1
!	90	Label duplicated, second used: ?LOC:SEARCH:PROMPT
!	91	Label duplicated, second used: ?LOC:SEARCH
!	92	Label duplicated, second used: ?LOC:SEARCHCAPTION

#### 4.3.2.4 Icetips Browse Checkbox update

Extension Templates - Procedure Extensions

This is a very simple template that allows you to add a checkbox update with a double click on a browse that does not use edit-in-place. Double clicking on the cell with an icon set will flip the true/false value of the data field. Note that this template works with ABC browses only and is currently limited to one column, but you can add multiple instances of the template to the browse to handle multiple columns.

Note that the ABC browse must be selected before you click on the "Insert" button or this template will not show up in the available extensions.

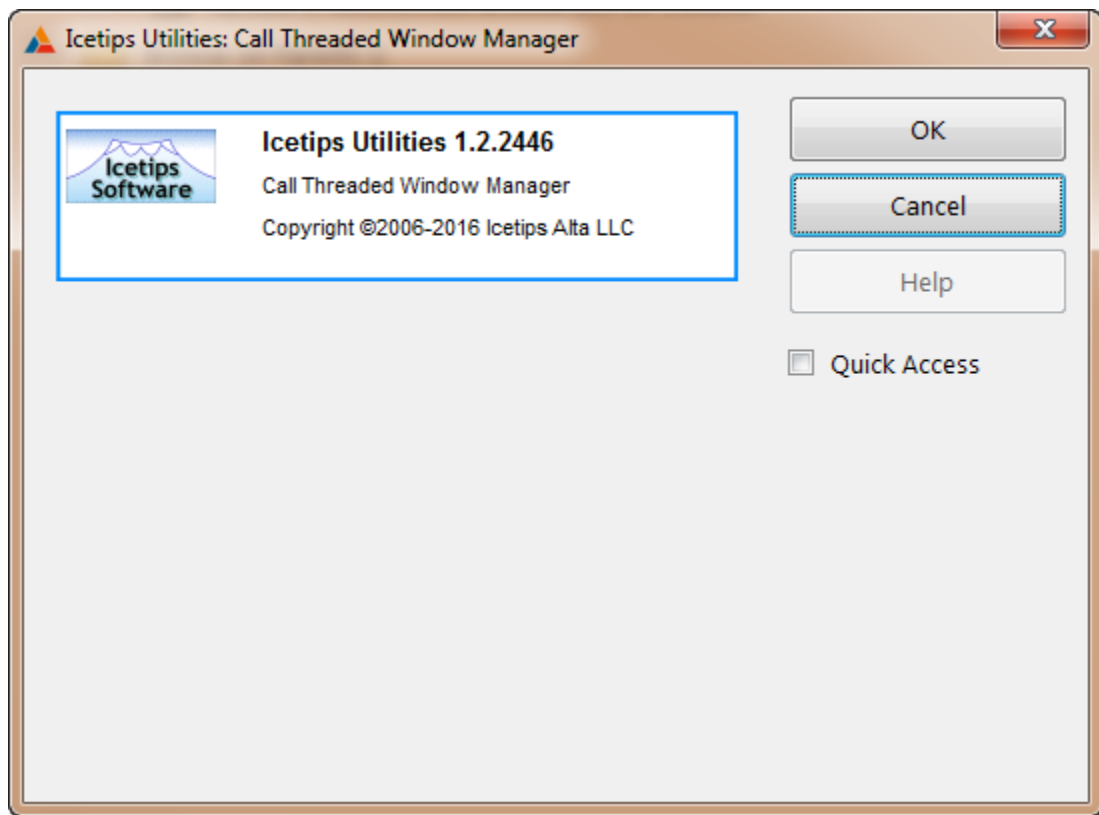
**Column to change**

Select the listbox column to change. You can only select from columns that have the icon property set in the listbox formatter.

**4.3.2.5 Icetips Call Threaded Window Manager**

Extension Templates - Procedure Extensions

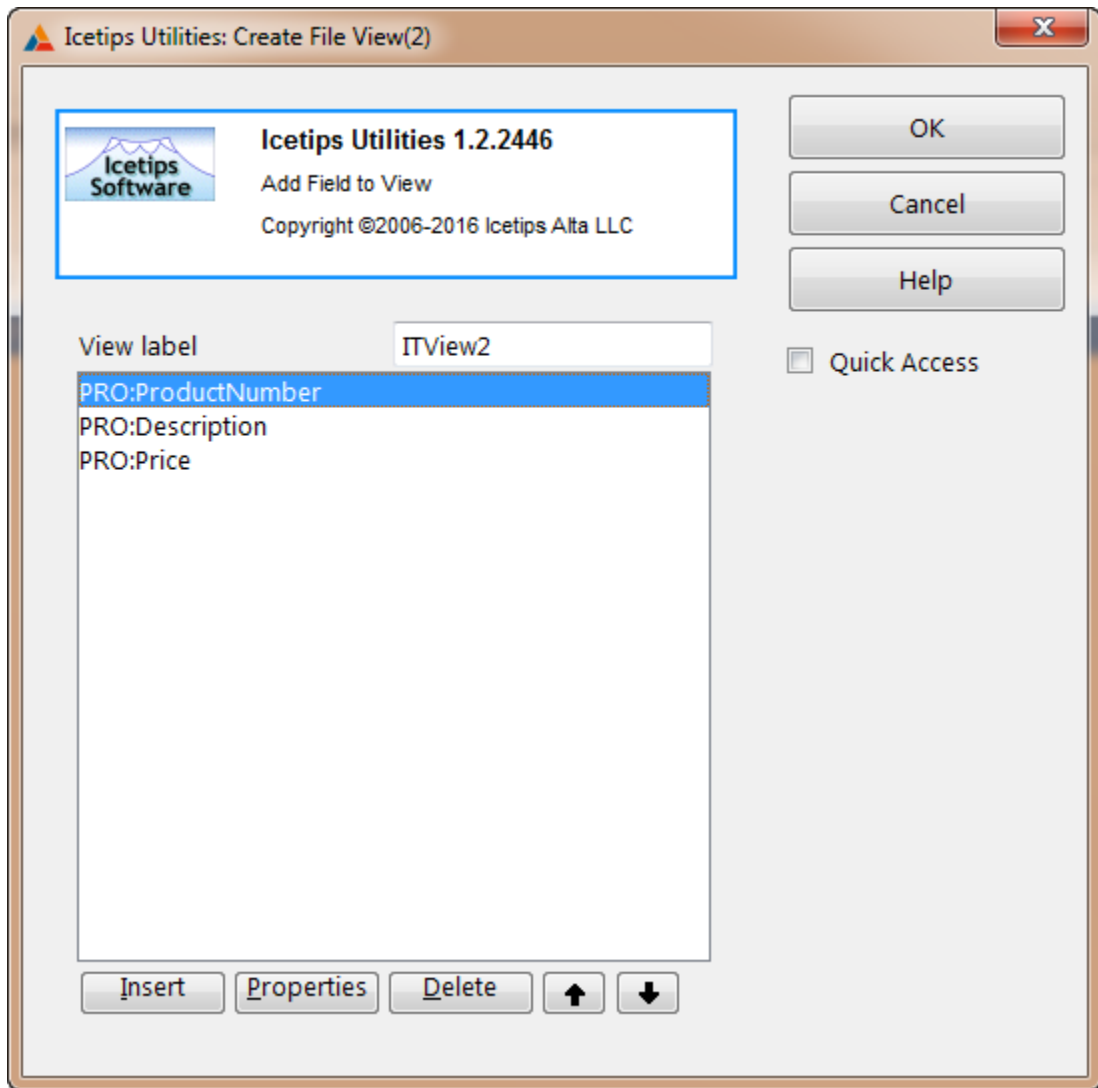
This procedure extension needs to be added to procedures that should be added when using the [Global Threaded Window Manager](#)<sup>[449]</sup> template.



#### 4.3.2.6 Icetips Create File View

#### Extension Templates - Procedure Extensions

This template allows you to create a regular VIEW structure. It can be useful when dealing with files, particularly SQL files where you only want certain columns from a table. It lets you set up a queue with corresponding fields to the ones in the view. This template is required by the "Fill Queue from SQL View" extension template, which loads the queue.

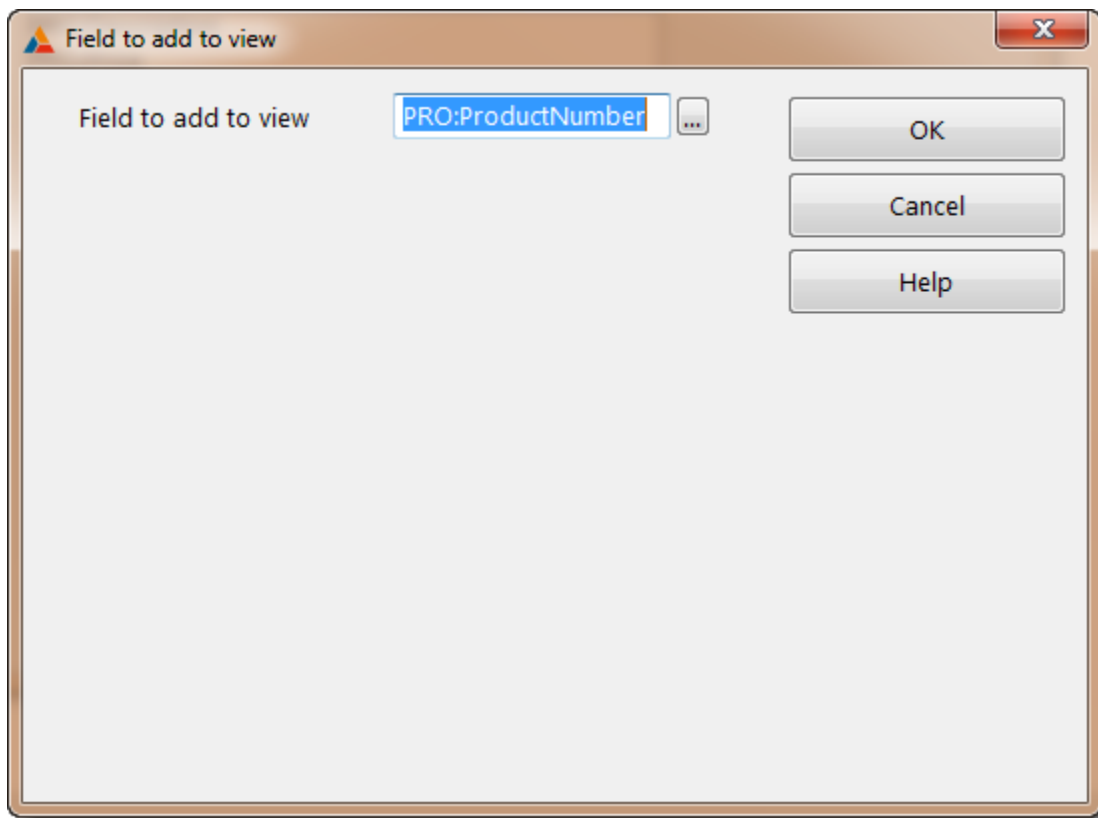
**View label**

The label that is used to create the VIEW. It defaults to ITView and a number. You can change it to anything as long as it doesn't create a duplicate label.

**Field list**

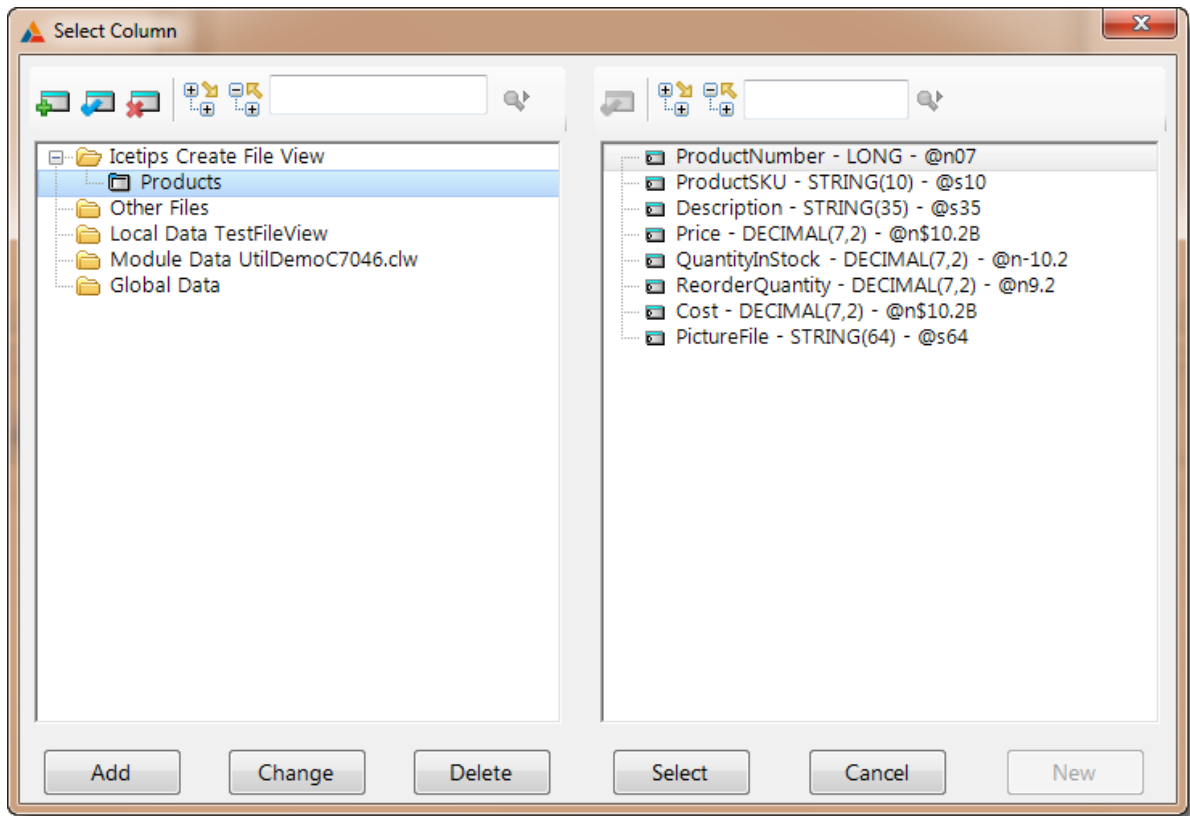
This is the list of fields that you select. The list above would generate the VIEW structure below:

```
ITView2          VIEW(Products)
                   PROJECT(PRO:ProductNumber)
                   PROJECT(PRO:Description)
                   PROJECT(PRO:Price)
                   END
```

**Field to add to view**

Select a field from the file schematic to add to the view as shown below.





---

**4.3.2.7 Icetips Fill Queue from SQL View**

Extension Templates - Procedure Extensions

This template requires the Create File View

---

**4.3.2.8 Icetips Pre and post prime ABC Browse**

Extension Templates - Procedure Extensions

Under construction.

---

**4.3.2.9 Icetips Resize Options**

Extension Templates - Procedure Extensions

Under construction.

---

**4.3.2.10 Icetips Resize Options With Information**

Extension Templates - Procedure Extensions

Under construction.

---

**4.3.2.11 Icetips SQL Queue Process Construction**Extension Templates - Procedure Extensions

---

Under construction.

---

**4.3.2.12 Icetips SQL Queue Report Construction**Extension Templates - Procedure Extensions

---

Under construction.

---

**4.3.2.13 Icetips Thread Limiter - Procedure**Extension Templates - Procedure Extensions

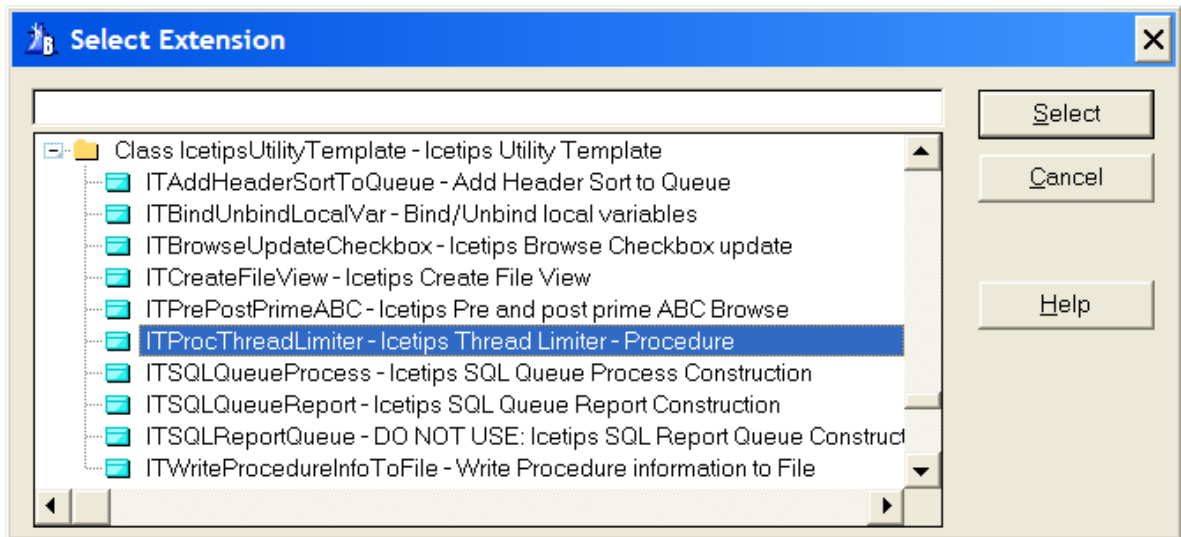
---

This template enables thread limiting on a procedure. Select the "ITProcThreadLimiter - Icetips Thread Limiter - Procedure" template. Note that this template will only show up in the "Select Extension" window if the "Include Thread Limiter" is checked on the [Icetips Utilities Classes Global](#) <sup>45↑</sup> template.

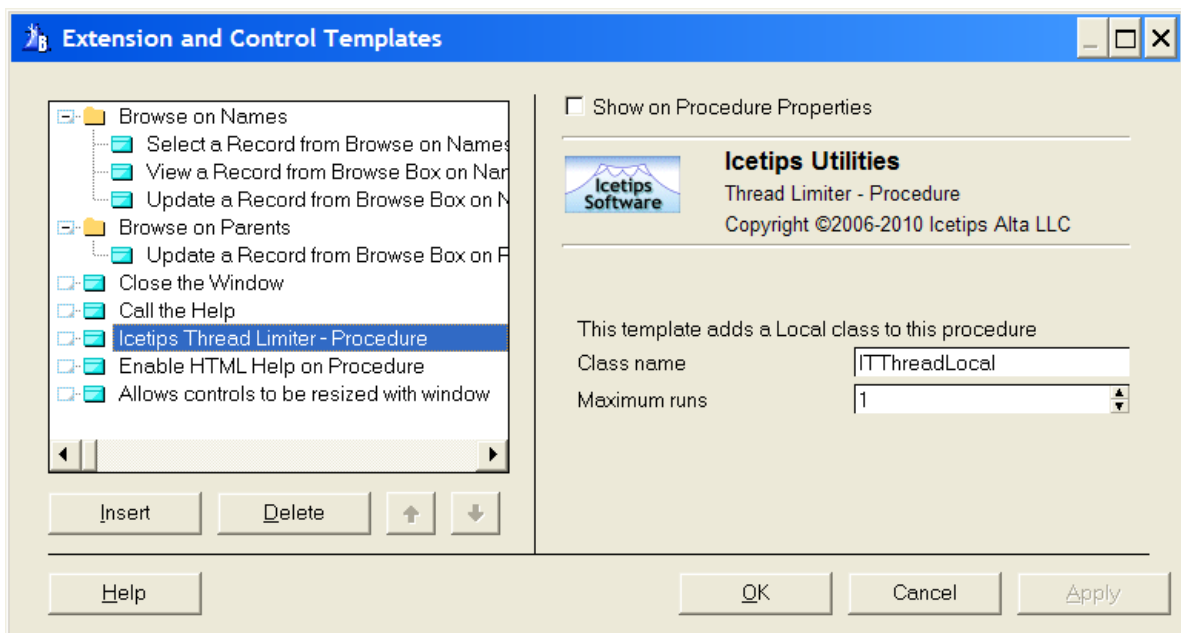
To use this template, check the "Include Thread Limiter" on the [Icetips Utilities Classes Global](#) <sup>45↑</sup> template. Then add the procedure extension (see below) and set up the "Maximum Runs" if necessary. Compile and run. For multi-DLL applications, you must check the "Include Thread Limiter" on both the DLL app that exports file declarations and also in the app where you need the Thread Limiter. **Make sure that you compile the exporting dll!**

The Thread Limiter keeps track of each time that a procedure with the procedure extension is opened. Note that the extension should work on all normal window procedures, but is not designed to work on reports or processes and has not been tested for that. If you need it to work on different type of procedures please let us know and we will add additional support for other procedure types.

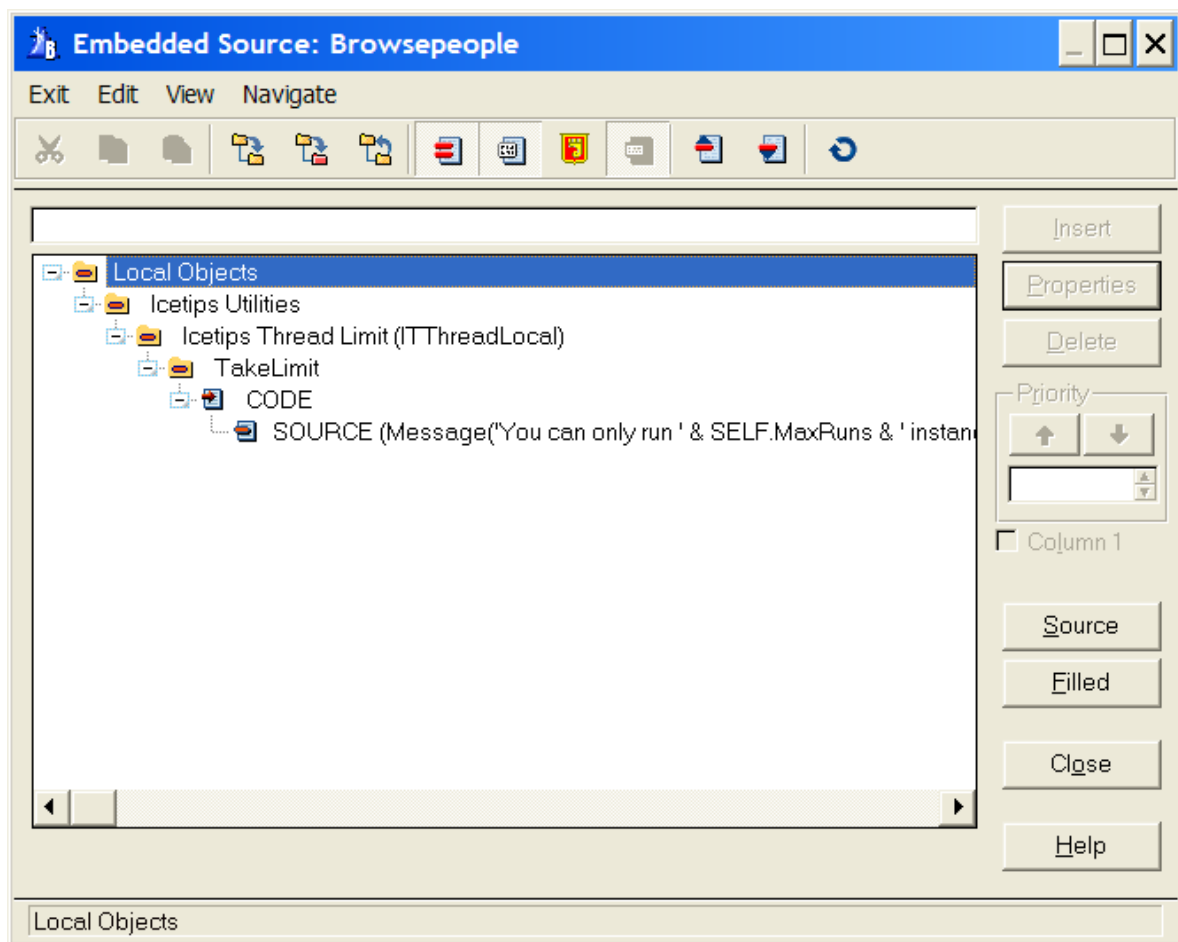
If it exceeds the maximum number of instances allowed, it will trigger the locally derived TakeLimit method to be called. By embedding code in that method you can control how you handle the limitation. The method calls its parent TakeLimit method which activates the last instance of the procedure. The activation brings the last instance to top, selects the window and if the window was minimized it is restored.



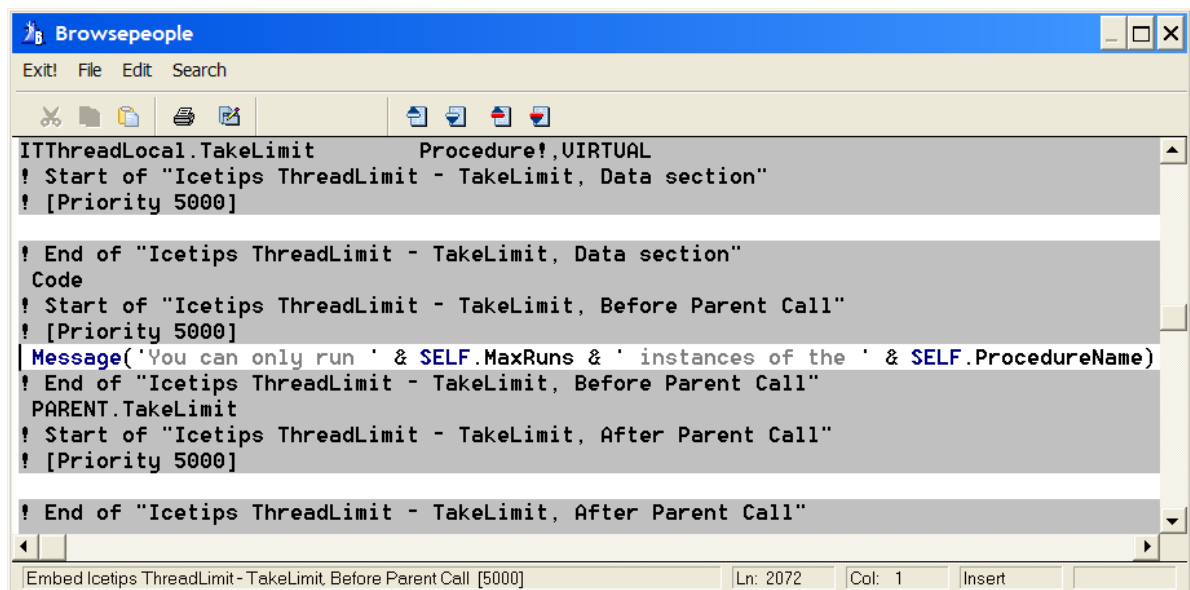
Once you have added it to the template you can change the classname and the maximum number of times the procedure will run.



The template adds embeds to override one method in the derived `ITThreadLimitClass` class, the `TakeLimit` method which is called when the procedure has already been run "Maximum runs" times. You can embed code into this embed for example to show a message or do some other activity.



You have an embed in the data section and two embeds in the code section, before and after parent call:



---

PARENT.TakeLimit will activate the last instance of the procedure, bring it into focus and bring it to top of other windows.

---

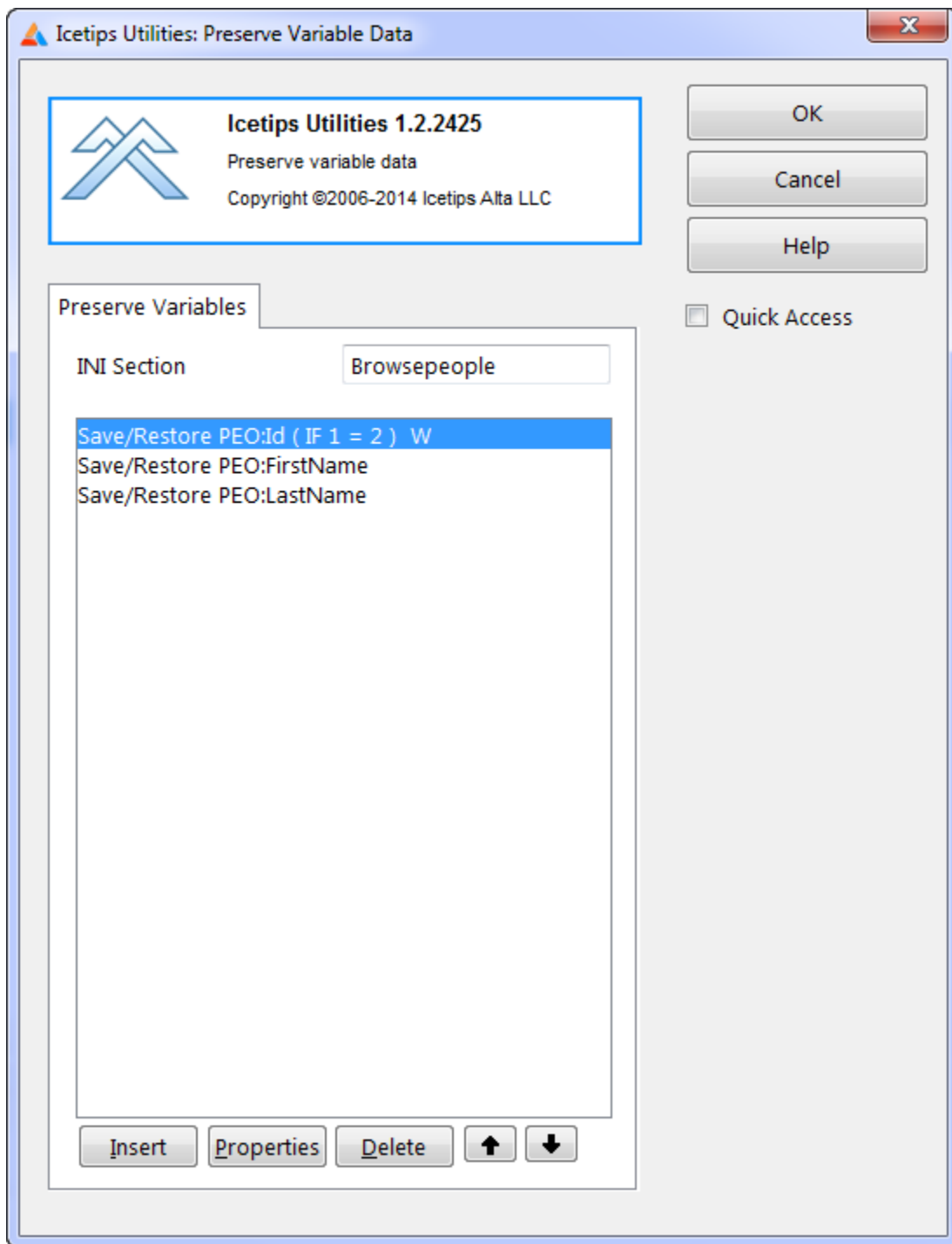
#### 4.3.2.14 Icetips Preserve Variable Data

Extension Templates - Procedure Extensions

---

This template uses the INI Manager class to get and put data from the selected variables - can be application variables or database variables to set defaults for certain fields. Note that it only works at procedure level. The code executes as part of the WindowManager.Init and WindowManager.Kill to restore and save the values. It also works in Source procedures, where the read is put at priority 1 and the write is put at priority 9999. An optional condition can be specified for both restore and save. The default INI Manager class will store the data either in an INI file or in the Registry depending on the application settings you have.

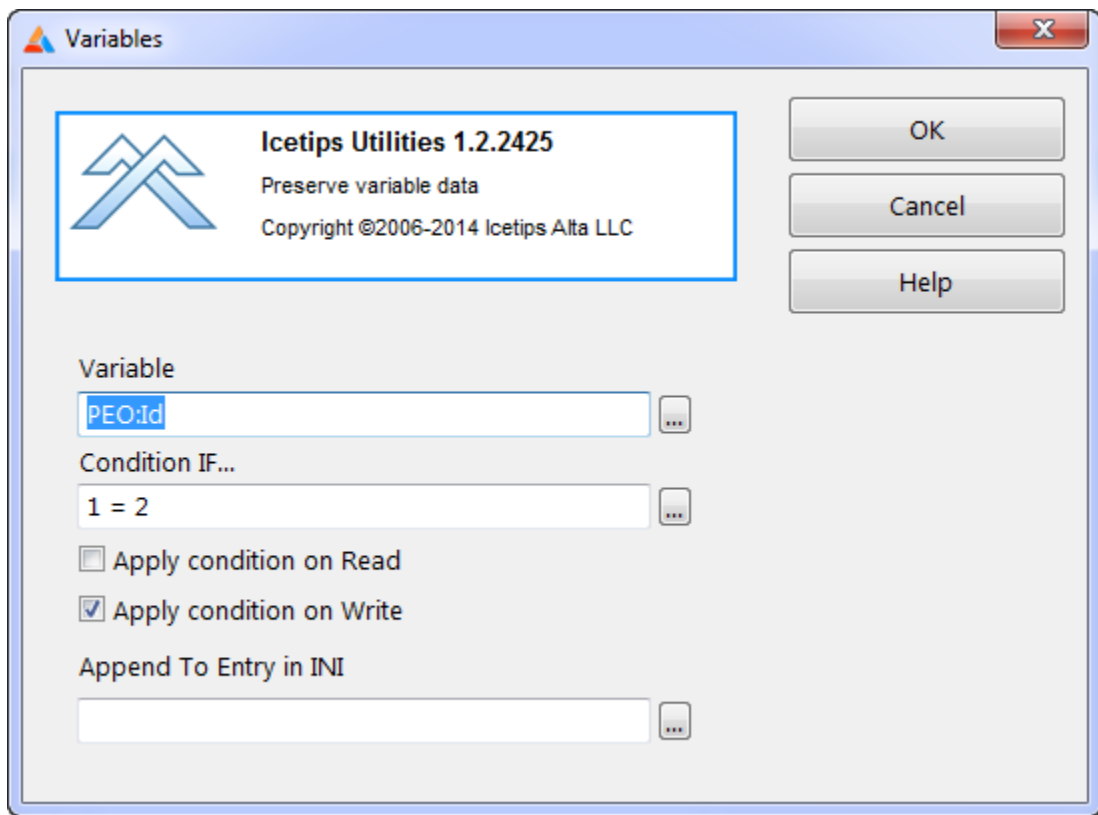
By default the data is stored using the variable name in the INI section specified in the template window below. By using the "Append to Entry in INI" option for the variable, you can add some text to it, if there are chances that it might create a duplicate entry in the INI file or Registry.



Simply add the variables you want to store.

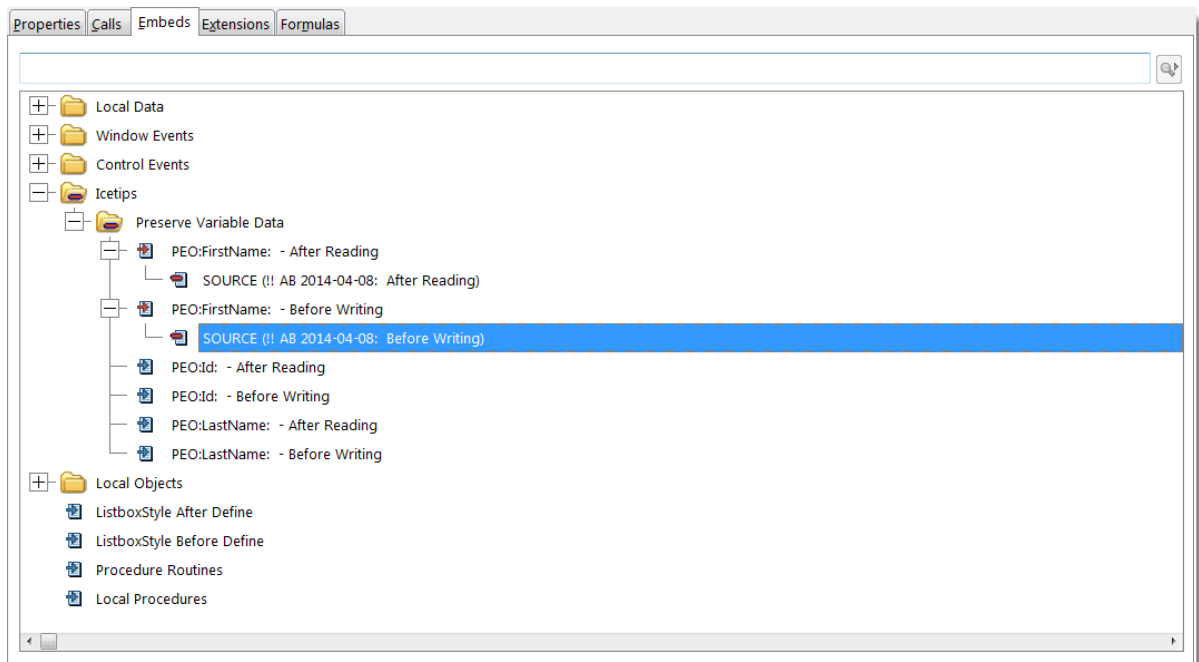
**INI Section**

The [SECTION] in the INI file or the KEY in the registry to put the value(s) in. This uses the Procedure name as default.



<b>Variable</b>	Select the variable you want to use. The variable must exist in the local data or in module or global data or from a data file.
<b>Condition IF...</b>	This allows you to set a condition expression that will be evaluated using an IF statement. You can select variables or type in a condition.
<b>Apply condition on Read</b>	Specifies if the condition should be applied when Reading the data.
<b>Apply condition on Write</b>	Specifies if the condition should be applied when Writing the data.
<b>Append To Entry in INI</b>	This is an optional string that you can enter that will be appended to the entry in the INI file. By

Each variable has it's own embeds, before and after it is assigned, where you can possibly prime the variable with a value right before it is saved, or do something with it after it is read.



This results in this generated code:

```

288      ! [Priority 8250]
289
290                                     !Icetips Preserve Variable Data - Load from INIMgr Begins
291
292      IF 1 = 2
293          PEO:Id = INIMgr.Fetch('Browsepeople','PEO:Id')
294          ! Start of "Icetips Utilities: Preserve Variable, After Reading"
295          ! [Priority 5000]
296
297      ! End of "Icetips Utilities: Preserve Variable, After Reading"
298      END
299      PEO:FirstName = INIMgr.Fetch('Browsepeople','PEO:FirstName')
300      ! Start of "Icetips Utilities: Preserve Variable, After Reading"
301      ! [Priority 4000]
302      !! AB 2014-04-08: After Reading
303      ! End of "Icetips Utilities: Preserve Variable, After Reading"
304      PEO:LastName = INIMgr.Fetch('Browsepeople','PEO:LastName')
305      ! Start of "Icetips Utilities: Preserve Variable, After Reading"
306      ! [Priority 5000]
307
308      ! End of "Icetips Utilities: Preserve Variable, After Reading"
309                                     !Icetips Preserve Variable Data - Load from INIMgr Ends
310
311      ! [Priority 8310]
312
313      ! Resize window to INI saved size
314      Resizer.Resize ! Reset required after window size altered by INI manager
315      ! [Priority 8440]

```

If the PEO:LastName had "-AppendToEntry" entered in the "Append To Entry in INI" field, the generated code would look like this:



```
287 INIMgr.Fetch('Browsepeople',QuickWindow)           ! Restore window settings from non-volatile store
288 ! [Priority 8250]
289
290                                     !Icetips Preserve Variable Data - Load from INIMgr Begins
291 IF 1 = 2
292     PEO:Id = INIMgr.Fetch('Browsepeople','PEO:Id')
293     ! Start of "Icetips Utilities: Preserve Variable, After Reading"
294     ! [Priority 5000]
295
296     ! End of "Icetips Utilities: Preserve Variable, After Reading"
297 END
298 PEO:FirstName = INIMgr.Fetch('Browsepeople','PEO:FirstName')
299 ! Start of "Icetips Utilities: Preserve Variable, After Reading"
300 ! [Priority 4000]
301 !! AB 2014-04-08: After Reading
302 ! End of "Icetips Utilities: Preserve Variable, After Reading"
303 PEO:LastName = INIMgr.Fetch('Browsepeople','PEO:LastName-AppendedToEntry')
304 ! Start of "Icetips Utilities: Preserve Variable, After Reading"
305 ! [Priority 5000]
306
307     ! End of "Icetips Utilities: Preserve Variable, After Reading"
308                                     !Icetips Preserve Variable Data - Load from INIMgr Ends
309
310 ! [Priority 8310]
311
312 ! Resize window to INI saved size
313 Resizer.Resize                                     ! Reset required after window size altered by INI manager
314 ! [Priority 8440]
```

#### 4.3.2.15 Write Procedure information to File

#### Extension Templates - Procedure Extensions

Enter topic text here.

## 4.4 Utility Templates

The Icetips Utilities currently contain 6 utility templates:

[Create a New Window Procedure](#) <sup>[479]</sup>

[Export Windows without Help ID](#) <sup>[484]</sup>

[Export Global Data](#) <sup>[485]</sup>

[Icetips Create ShowFileRecord Wizard](#) <sup>[488]</sup>

[Icetips Standardized Window Code Wizard](#) <sup>[491]</sup>

[Write templates to file](#) <sup>[498]</sup>

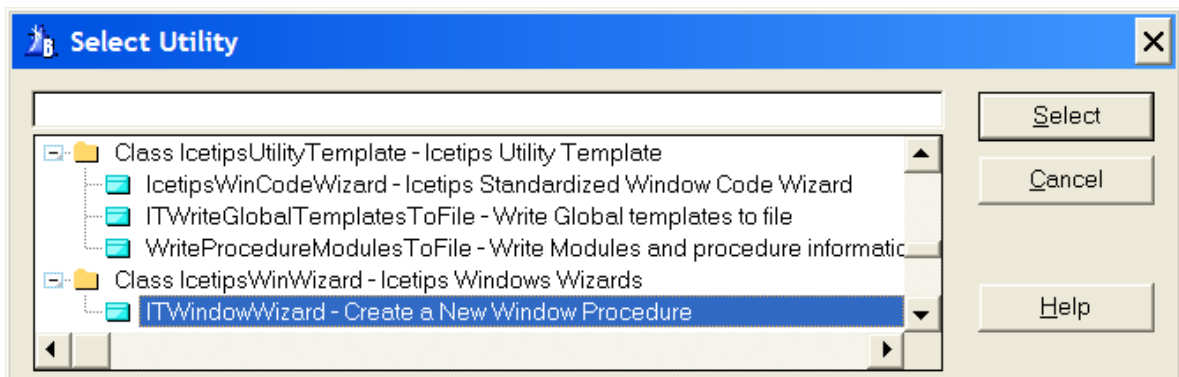
[Write Modules and procedure information to File](#) <sup>[509]</sup>

### 4.4.1 Create a New Window Procedure

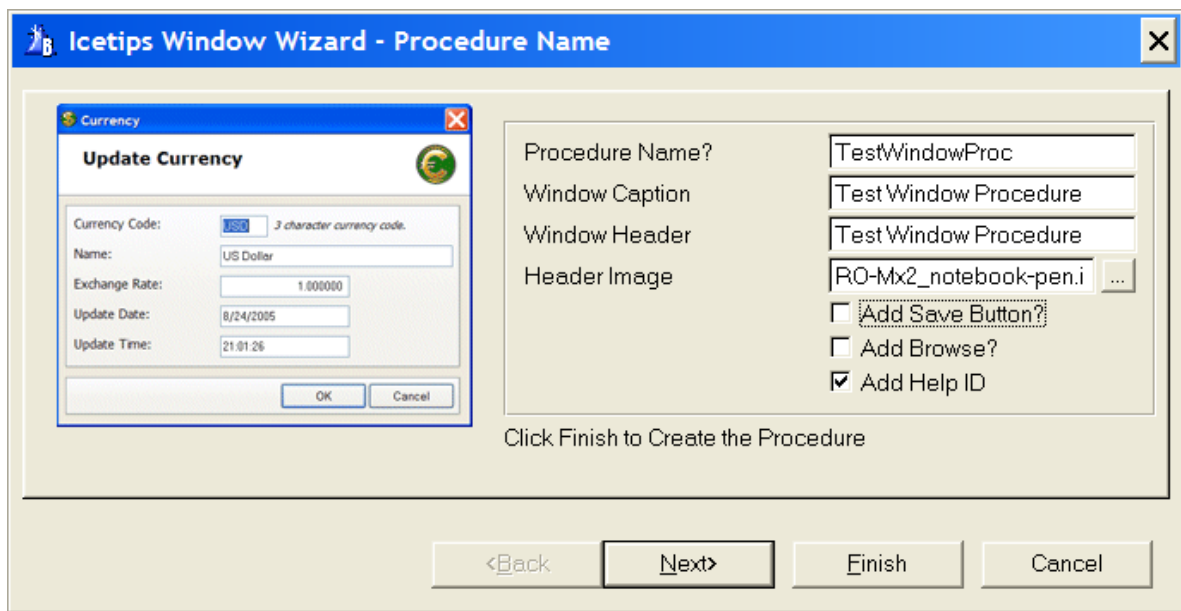
### Utility Templates

This wizard template creates a new window procedure. Due to problems with the #IMPORT template statement in Clarion, we have had to resolve to letting the wizard create a TXA file that you have to import manually. Using the #IMPORT template statement could result in frequent crashes of the Clarion IDE when using the wizard template.

To start the wizard, either press Ctrl-U on the keyboard or select "Application | Template Utility..." from the Clarion IDE main menu. That will bring up the "Select Utility" window. Locate the "IcetipsWinWizard - Icetips Windows Wizard" class and then "ITWindowWizard - Create a New Window Procedure" - see the screenshot below.

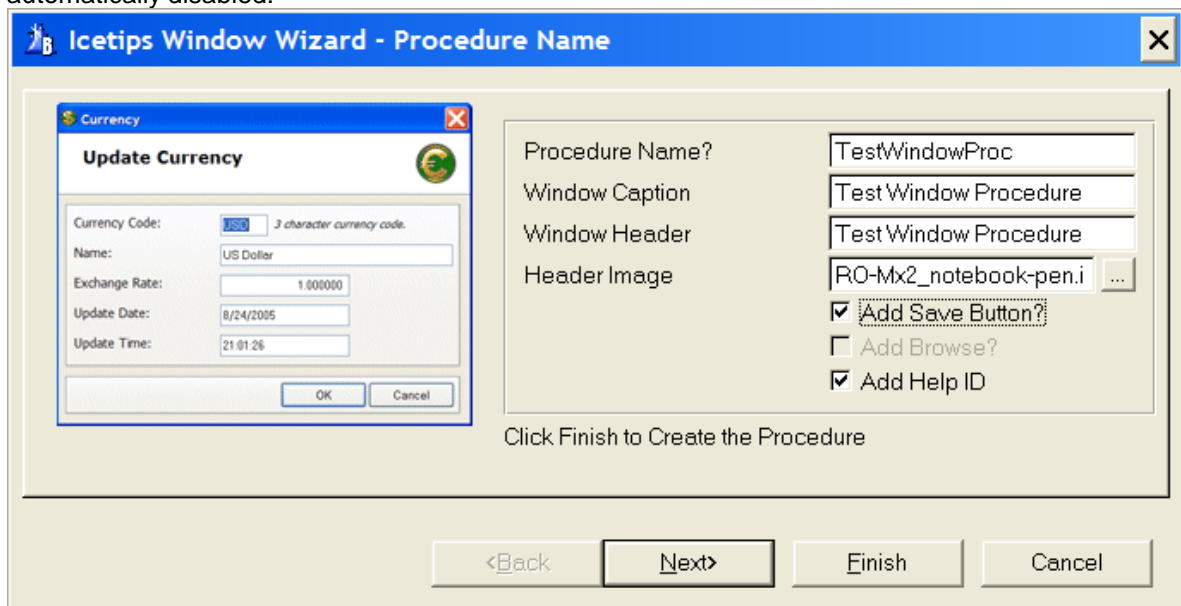


The first screen prompts for procedure name and also the window caption and header text. When the caption is entered it is automatically copied to the Window Header. You can choose to create a plain window, a window with a save button (form) or a window with a browse.

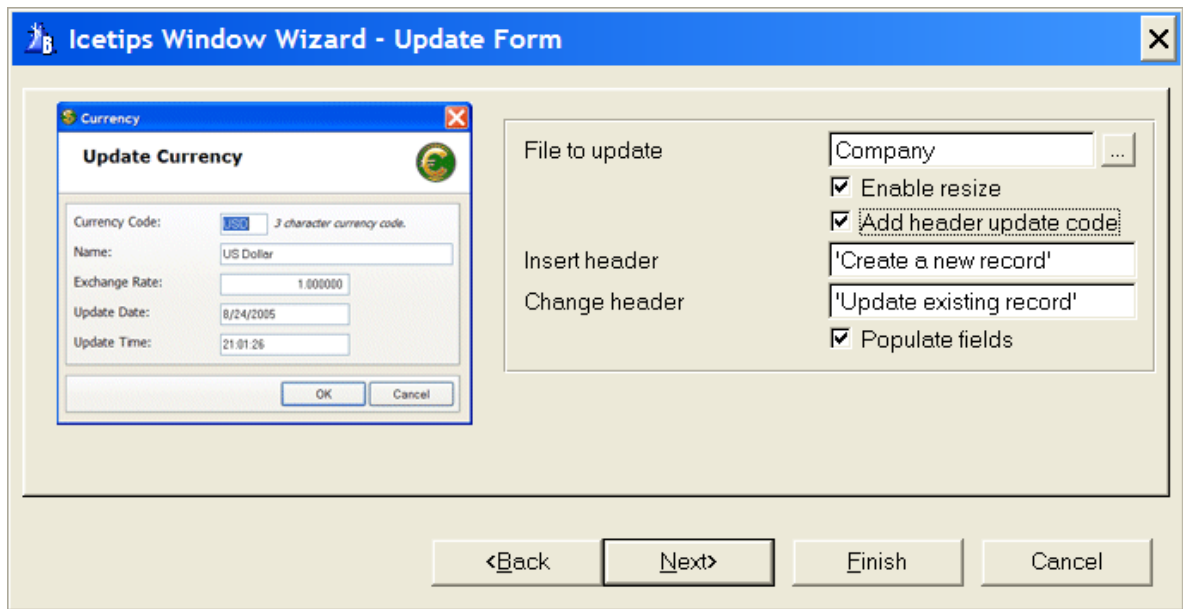


For a plain window, leave the "Add Save Button?" and "Add Browse?" checks unchecked. "Add Help ID" will add the procedure name as a help id for the window, i.e. it adds HELP('TestWindowProc') if that is the procedure name you entered. "Add Help ID" is checked by default.

For a form window, check the "Add Save Button?" When you do that, the "Add Browse?" check is automatically disabled:



The next window prompts you for what file to use for the update form.

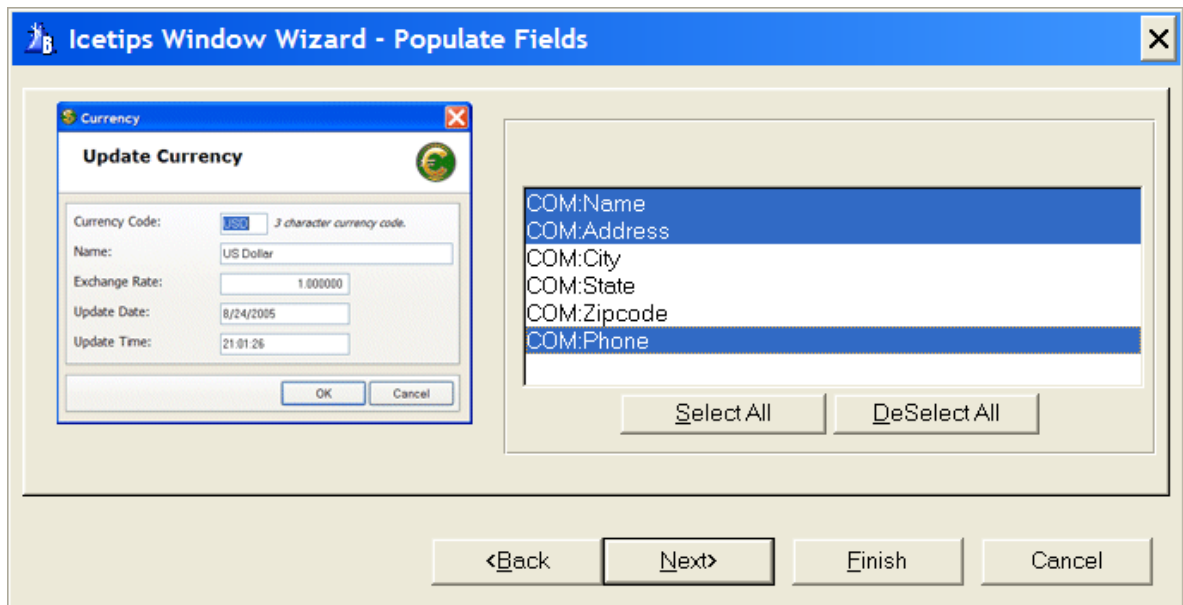


Enable Resize is not checked by default. If it is added resize template is added to the window. Note that the wizard does not attempt to set up the resizing, just adds the template to the window.

Add header update code is not checked by default. It adds code to show the strings in the "Insert Header" and "Change Header" in the header panel when inserting or changing record.

Populate fields enables the next window in the wizard where you can select fields to populate on the form. Note that no tabs are created on the window. The form will extend down to contain up to a maximum of 10 fields. Currently this maximum is fixed in the template code, but we will make it adjustable in future releases.

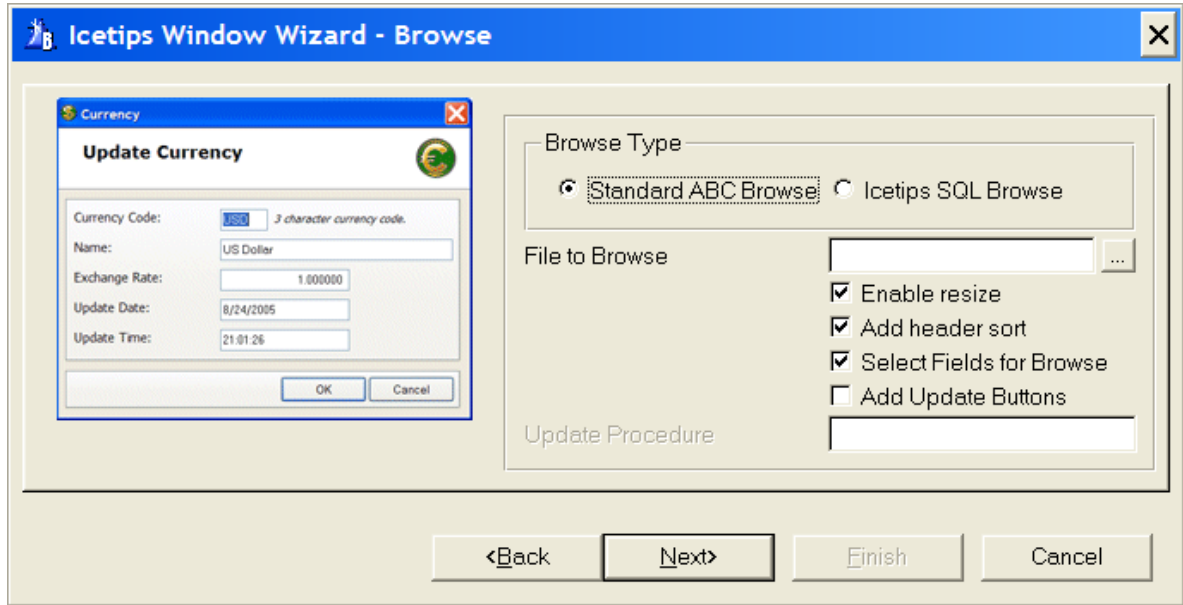
The next window allows you to pick what fields to add to the form window.



Simply click on the fields you want to add. You can also use the "Select All" and "DeSelect All" buttons

to do just that - select all the fields or deselect them all.

If you opted to create a browse instead of a form, you will get a slightly different sequence after the first window.



The first option is to select between a standard ABC browse or the Icetips SQL browse. The only difference is that when the Icetips SQL browse is selected, the "Add header sort" is disabled since the Icetips SQL browse always uses header sort.

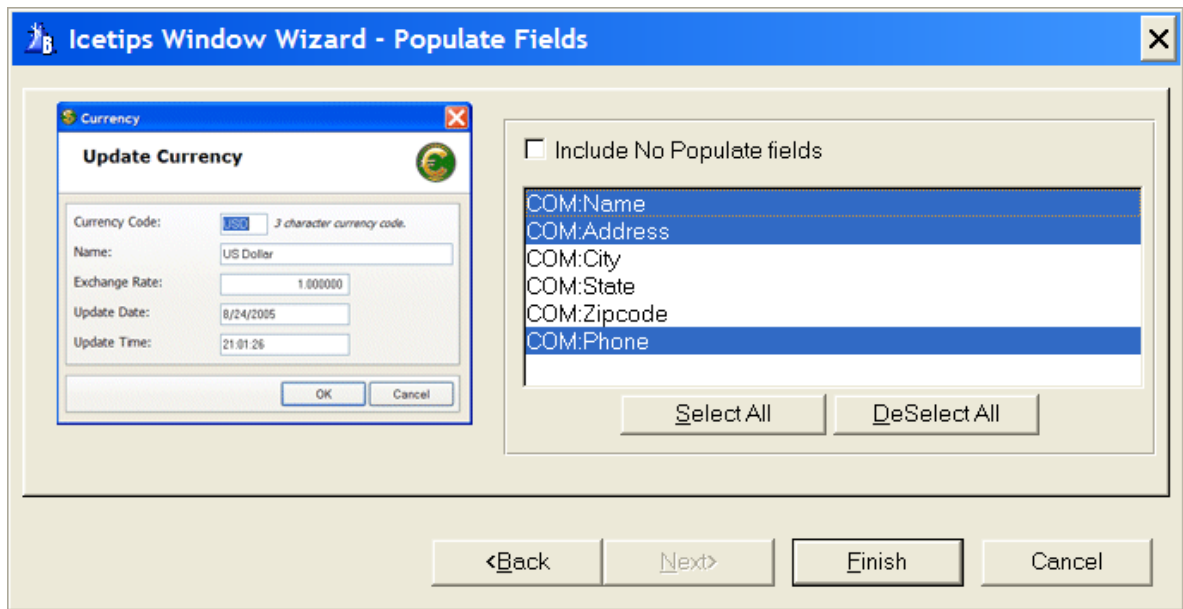
You are prompted to choose the file to use in the browse. Note that only a single file is selected and parent/child files cannot be added to the browse at this point.

Enable resize is checked by default and adds the resize template to the window. Again, same as with the forms, this only means that the resize template is added and no code is generated to attempt to set resize options for individual controls.

Add header sort (ABC browses only) adds the header sort option to the browse. This option is not enabled for the Icetips SQL since it always uses header sorting.

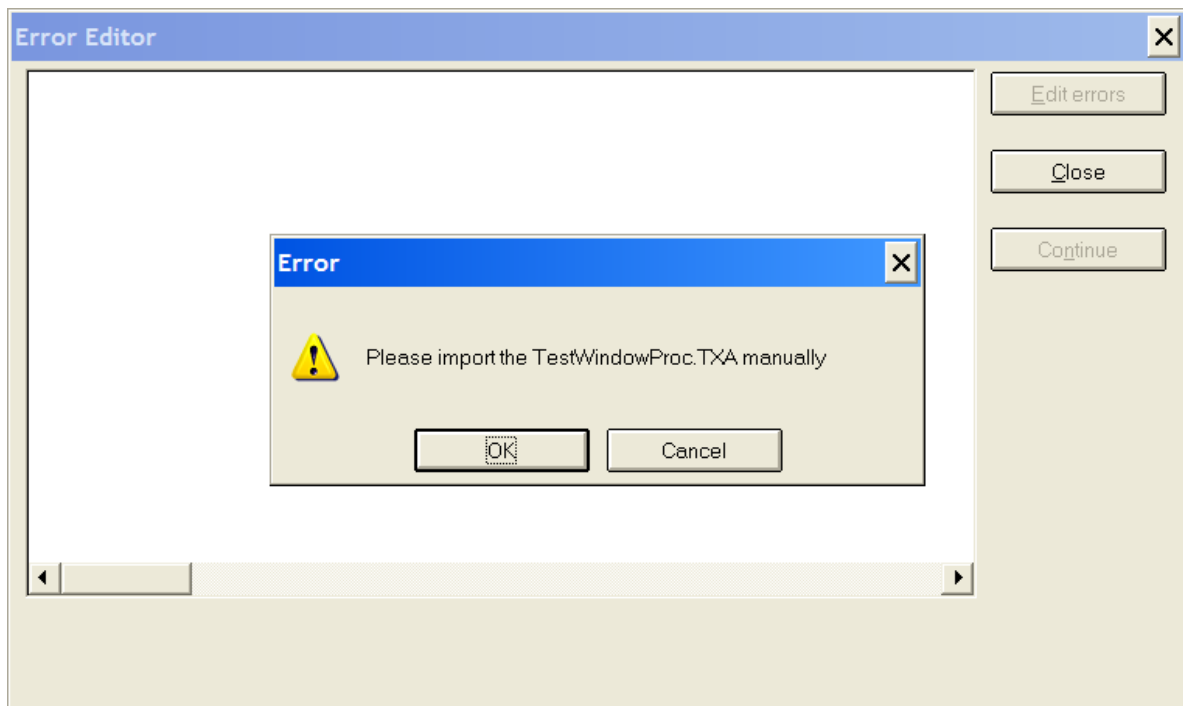
You can optionally select what fields to choose for the browse, this is done in the next screen. If you want to add the fields later, just uncheck this option.

Add Update Buttons is not checked by default. You can add the update buttons and then optionally specify the update procedure. Note that adding the update buttons does not automatically create a form - this wizard only creates one procedure at a time.

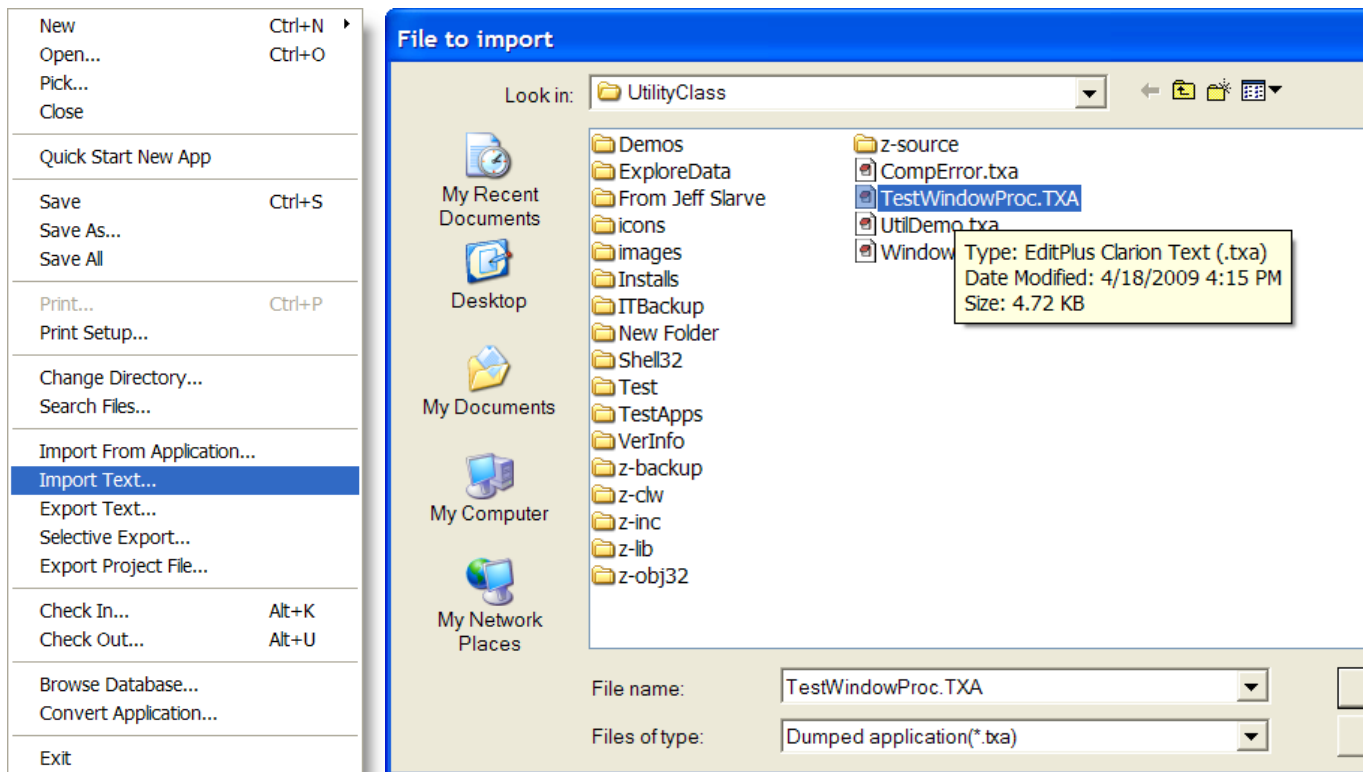


On this window you can select what fields to add to the browse. The "Include No Populate fields" checkbox is cleared by default. When checked it will refresh the field list to show any fields that have the "No Populate" option checked in the dictionary. In some cases you may want to show those fields on browses.

When you click the "Finish" button you will be faced with an error window!



This tells you all that you need to do. The wizard created a TXA file in the application folder with the name that you entered for the procedure. Because of the problem with the #IMPORT statement as described above, you need to manually import the TXA. To do that, select "File | Import Text..." from the Clarion IDE main menu.



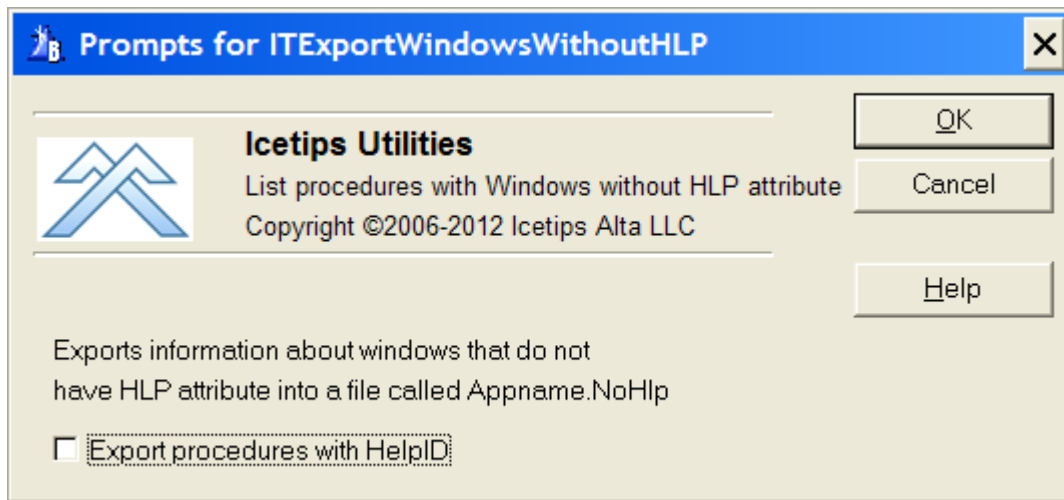
Then pick the file from the "File to Import" dialog and the Clarion IDE will import it to the application. Note that if you created a browse window and added the update buttons you will get a ToDo procedure for the update form. Double click on it and run this wizard again to create the form.

#### 4.4.2 Export Windows without Help ID

#### Utility Templates

This template exports a list of procedures that have windows, but no HLP attribute, i.e. no help ID. It exports to a file with the same name as the application with a ".NoHlp" extension. I.e. if your application is myapp.app, then the template will export to myapp.NoHlp.

This is very useful to keep track of windows that haven't been documented or haven't had a Help ID assigned to them.



The .NoHlp file is a simple list of procedures that have no help ID. If the **Export procedures with HelpID** is checked

```

BrowseDemo
BrowseDemoForm
ColorDemo                'ColorDemoWindow'
ControlTypesDemo
IExplorerDemo
IconsDemo
Main                    'Appframe_Main'
MenuTest
NotepadDemo
OutlookDemo
StylesDemo
TabbedViewDemo
Welcome

```

If **Export procedures with HelpID** is not checked, the list would look like this:

```

BrowseDemo
BrowseDemoForm
ControlTypesDemo
IExplorerDemo
IconsDemo
MenuTest
NotepadDemo
OutlookDemo
StylesDemo
TabbedViewDemo
Welcome

```

#### 4.4.3 Export Global Data

#### Utility Templates

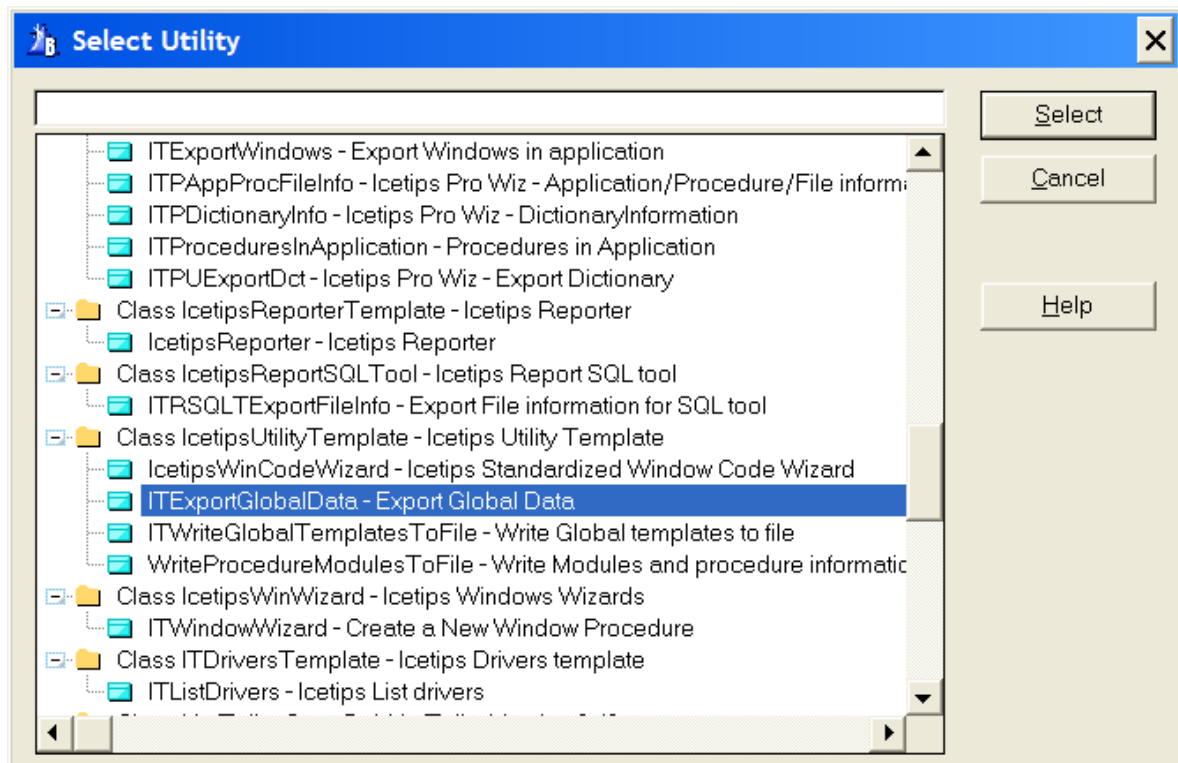
**Note:** This template no longer exists. Please use the "[Prepare Multi-DLL app](#)<sup>496</sup>" template to export global data.

This template exports all global data that is in the application to a TXD file. You can then simply import

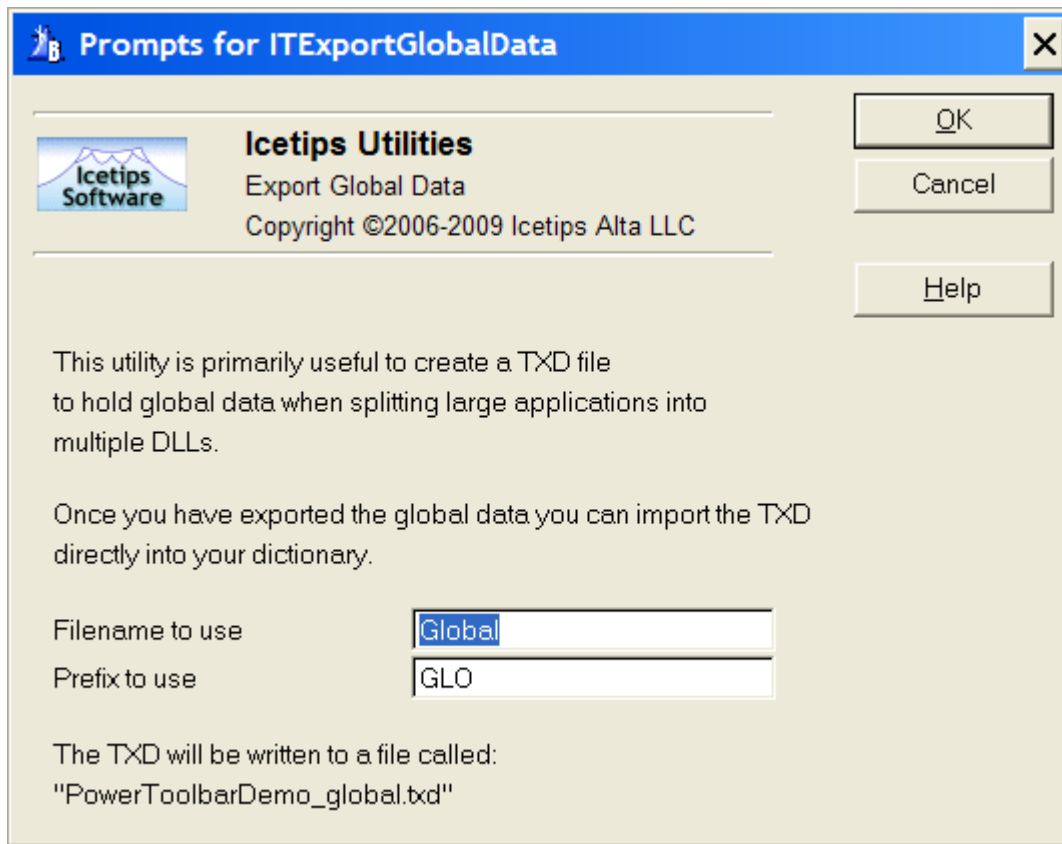


the TXD file into your dictionary to get all your global data from the application. This is very handy when splitting a single application file into multiple DLLs. Then it is very convenient to keep the Global data in the dictionary and then the templates will take care of exporting them correctly.

To start, select "Application | Template Utility" from the Clarion 6 main menu or "Application | Utility Template" from the Clarion 7 menu. Alternatively you can hit Ctrl-U on the keyboard (both versions)

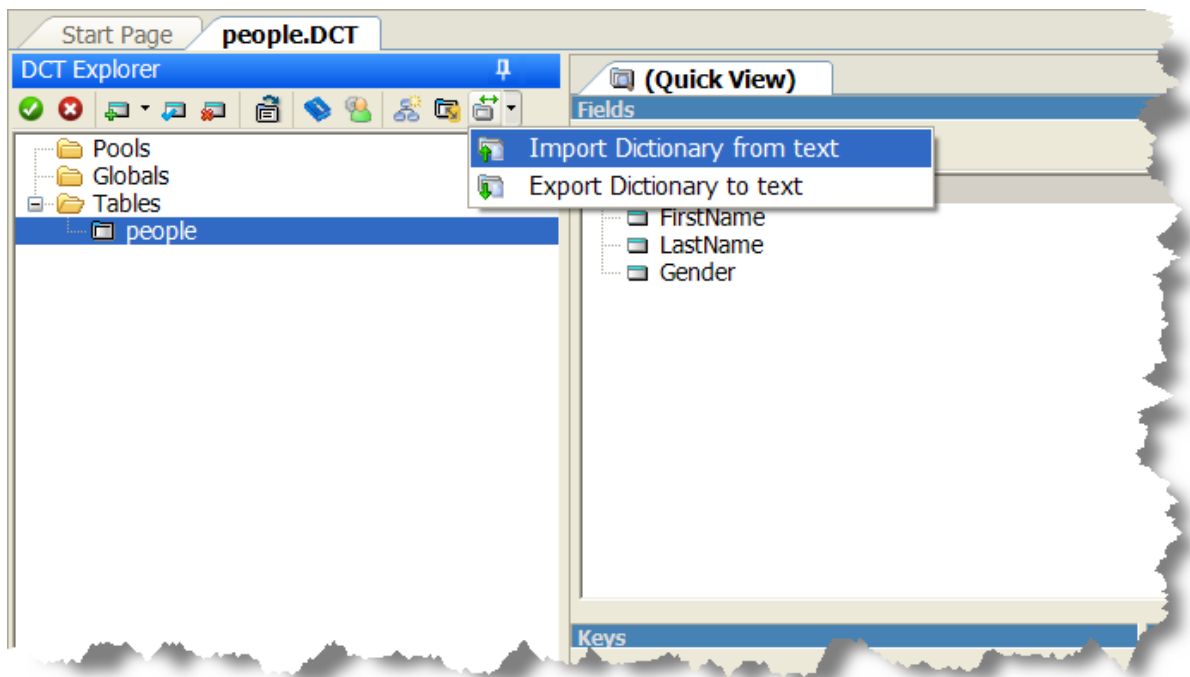


Select the "ITExportGlobalData - Export Global Data" utility template from the "IcetipsUtilityTemplate" class.



By default the filename to use is set to "Global" and the prefix to "Glo". If this does not match with what you need you can change it before you export the data. Click the OK button to export the data. It will be exported to a file that uses the same filename as the application (.app file) but with a "\_global" appended to the name. This is a fully qualified TXD file so it can be imported directly, however only the label and data type are exported.

The next step is import the .txd file into your dictionary. Load the target dictionary file and select "File | Import Text" in Clarion 6. In Clarion 7 please see the screenshot below:

**Example:**

```
[DICTIONARY]
VERSION '1.0'
CREATED '27 SEP 2009' ' 5:49PM'
MODIFIED '27 SEP 2009' ' 5:49PM'

[FILES]
Global FILE, DRIVER( 'TOPSPEED' ), PRE( GLO ), CREATE, THREAD
!!> USAGE( Global )
Record                RECORD
BrowseInfoShown      BYTE
Test                  STRING( 20 )
                     END
                     END
```

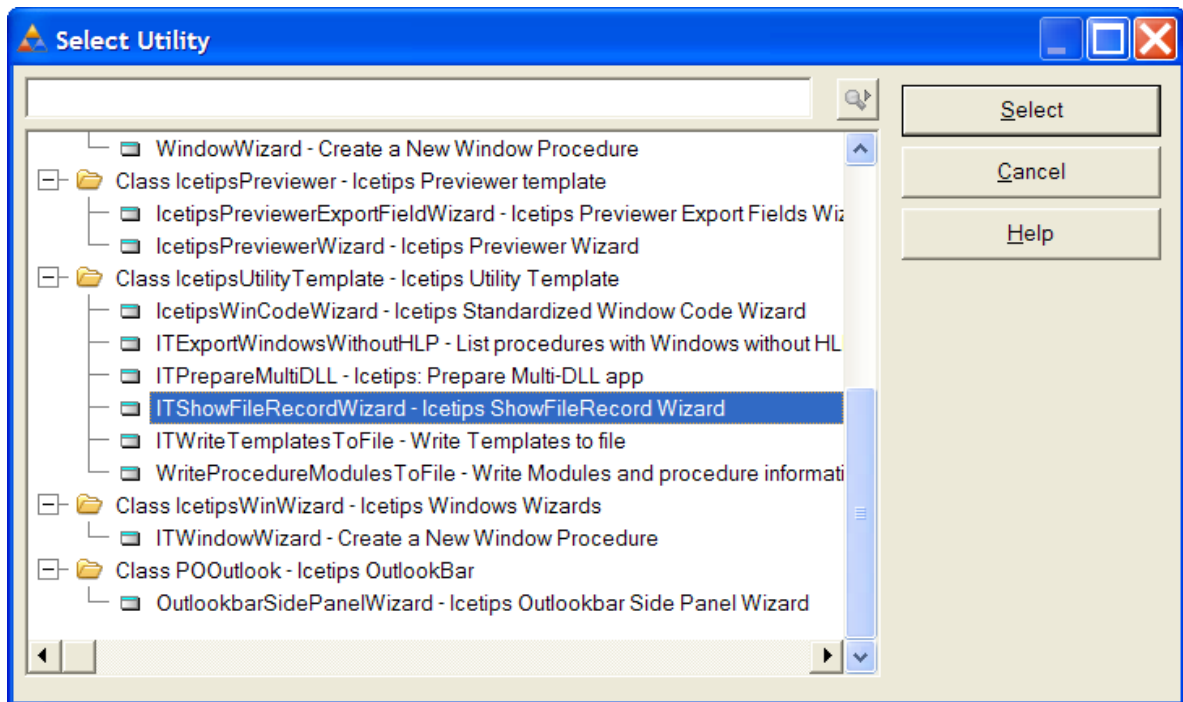
This shows a generated TXD with two Global fields in it, ready to import into a dictionary.

**4.4.4 Icetips Create ShowFileRecord Wizard****Utility Templates**

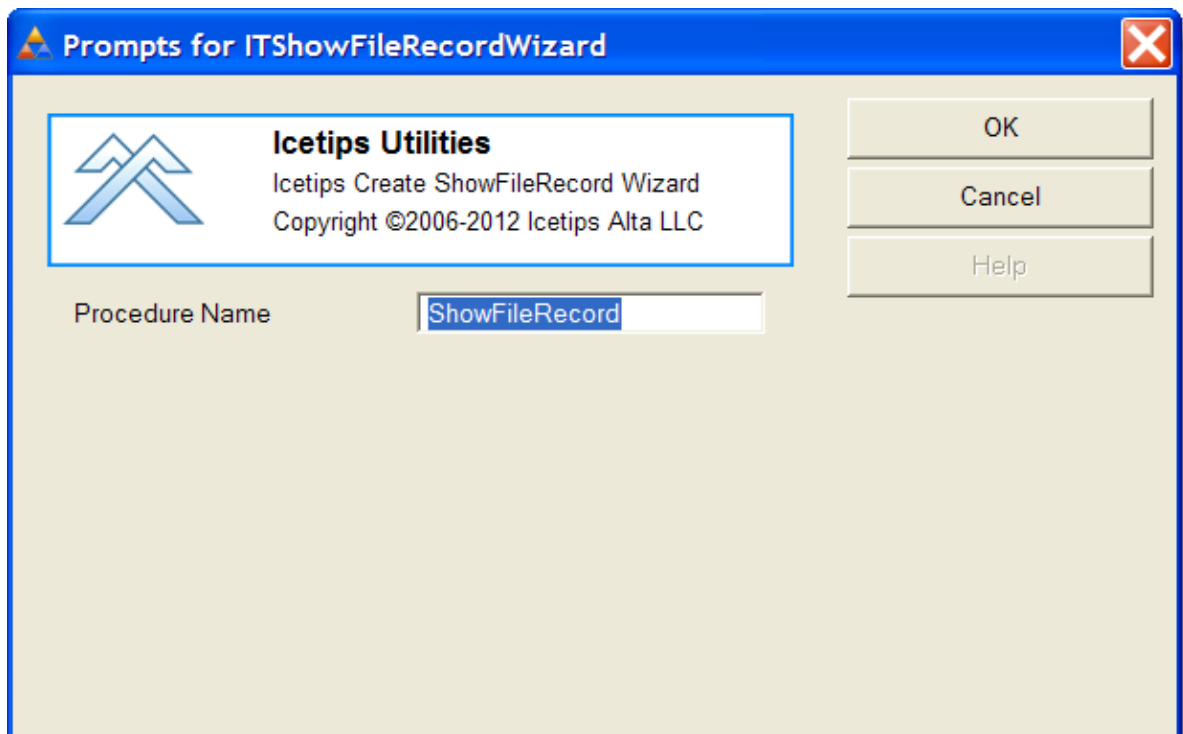
The ShowFileRecord procedure is a very useful tool to debug data in browses. It retrieves the structure and data from the primary file in the browse and shows you the data in each column. It also shows you information about the table structure as well as the data types for each column so it is easy to see what is going on. Since it reveals information about the file properties and the columns, it can be a quick way to view those properties at runtime, particularly if access to the dictionary is not possible, for example when working on site and there is no access to the code from there.

To create the ShowFileRecord use this utility template. You can then use the [Global Call ShowRecord from Browse](#)<sup>[439]</sup> global extension template to quickly and easily add this procedure to all browses in your application.

To create the ShowFileRecord procedure open the "Select utility" window, either by using "Application | Utility Template" from the Clarion IDE main menu or by pressing Ctrl-U on the keyboard.

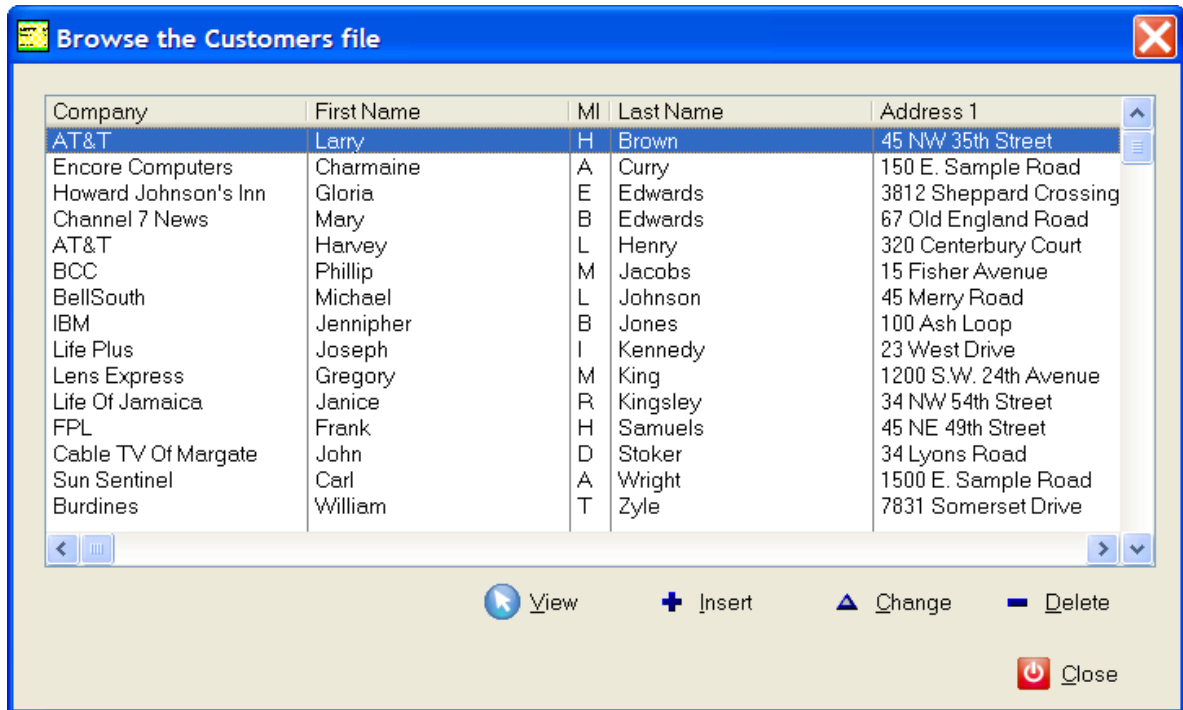


Select the "ITShowFileRecordWizard - Icetips ShowFileRecord Wizard" from the "Class IcetipsUtilityTemplate - Icetips Utility Template" and click the "Select" button.



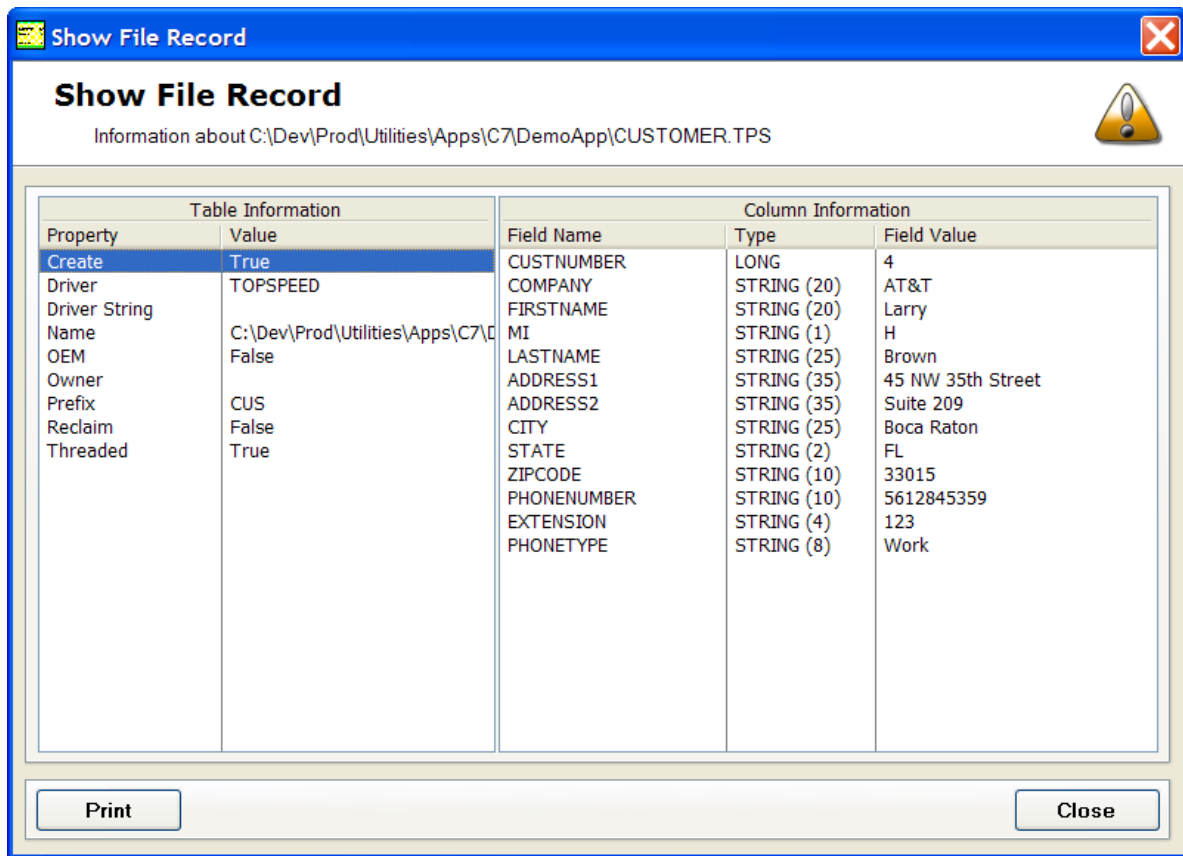
Enter the name for the procedure. ShowFileRecord is suggested as default. Once you have created the procedure you can add the "[Global Call ShowRecord from Browse](#)"<sup>439</sup> global extension template and hook this up.

An example of the ShowFileRecord would be this browse on the customer file from the Invoice example program:



Company	First Name	MI	Last Name	Address 1
AT&T	Larry	H	Brown	45 NW 35th Street
Encore Computers	Charmaine	A	Curry	150 E. Sample Road
Howard Johnson's Inn	Gloria	E	Edwards	3812 Sheppard Crossing
Channel 7 News	Mary	B	Edwards	67 Old England Road
AT&T	Harvey	L	Henry	320 Centerbury Court
BCC	Phillip	M	Jacobs	15 Fisher Avenue
BellSouth	Michael	L	Johnson	45 Merry Road
IBM	Jennifer	B	Jones	100 Ash Loop
Life Plus	Joseph	I	Kennedy	23 West Drive
Lens Express	Gregory	M	King	1200 S.W. 24th Avenue
Life Of Jamaica	Janice	R	Kingsley	34 NW 54th Street
FPL	Frank	H	Samuels	45 NE 49th Street
Cable TV Of Margate	John	D	Stoker	34 Lyons Road
Sun Sentinel	Carl	A	Wright	1500 E. Sample Road
Burdines	William	T	Zyle	7831 Somerset Drive

When the hotkey for the [Global Call ShowRecord from Browse](#)<sup>439</sup> is pressed the following window comes up.



The listbox on the left shows properties from the table structure, what driver it is, prefix, etc. You can customize the data that is shown here by modifying the LoadFileRecordInfo routine inside the procedure. It loads the table information.

The column information on the right shows each column in the table structure, what data type it is and what value is in each column.

The information can be printed, but currently it will only print the Column information, not the Table information.

The ShowFileRecord procedure is declared like this:

```
ShowFileRecordNew PROCEDURE (FILE pF, String pLabel)
```

If you intend to use it in a multi-dll application, then I would suggest creating the procedure in the root/base DLL and export it from there. Then create it as external in the apps where you need it and add the [Global Call ShowRecord from Browse](#)<sup>[439]</sup> global extension template to each app. The only thing to remember is to use the same hotkey for all the apps or this could become very confusing! You may also need to put some kind of user access restrictions on this procedure. Note, however, that the data here is all read only! There is no attempt to write it back in any way, shape or form, so no changes in data can be made with this procedure, it is for viewing only.

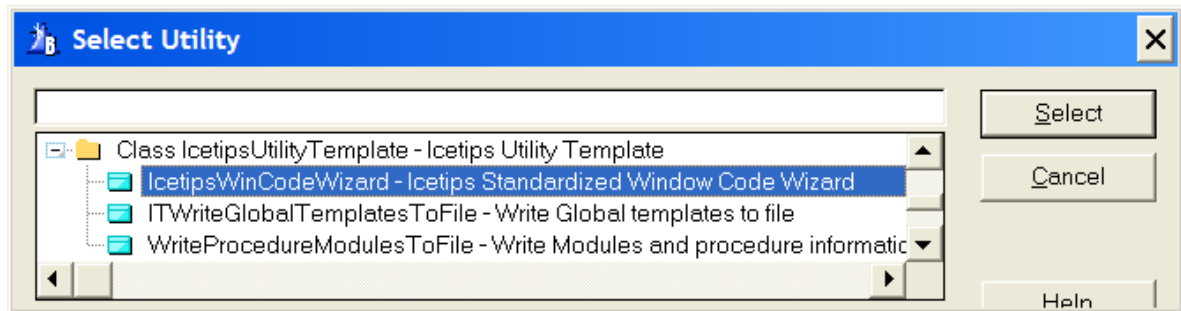
#### 4.4.5 Icetips Standardized Window Code Wizard

#### Utility Templates

This wizard template creates a procedure called [WindowInitCode](#)<sup>[514]</sup> into your application. If this procedure already exists it will attempt WindowInitCodeA, WindowInitCodeB etc. until it reaches

WindowInitCodeZ and then it will fail.

This wizard also adds an instance of the "[Call procedure from all procedures](#)<sup>[435]</sup>" global extension template



The [WindowInitCode](#)<sup>[514]</sup> procedure is a source procedure that changes how your windows look. ALL the code is generated into the source procedure so it is entirely up to you how you set it up.

Use this wizard along with the "[Call procedure from all procedures](#)<sup>[435]</sup>" global extension template to call this procedure from all window procedures after the window opens. This will allow you to customize all standard window controls, such as icons on buttons, fonts to use, standard settings for listboxes, etc. etc. The [UtilDemo.app](#)<sup>[514]</sup> contains a generated [WindowInitCode](#)<sup>[514]</sup> procedure that gives you an idea how it is used.

The default procedure contains setup code for various control types and base controls. Below is the full procedure code as it is created in build 1.2.2406. Note that by default the wizard sets button icons to use some of the [Roma icons](#) from [www.icons-icons.com](http://www.icons-icons.com). The icons referenced in the code are all included in the Utilities install in the 3rdParty\Images folder for the old Clarion IDE or accessory\images folder for the new Clarion IDE (Clarion 7, Clarion 8, etc.) Note that the code uses the [GetBaseControlName](#)<sup>[383]</sup> method which strips the instance number off the control name. So you don't need to worry about buttons that are called '?Insert:2' or '?Delete:5'. Using '?Insert' and '?Delete' will find any buttons that start with '?Insert' or '?Delete'. This makes it easy to change the look and feel of your application.

This wizard also adds the "[Call Procedure from all procedures](#)<sup>[435]</sup>" global extension template. This adds a call to this procedure from all your window procedures right after the window has been opened giving this procedure first stab at modifying controls. On the global extension you can easily exclude procedures from calling the [WindowInitCode](#)<sup>[514]</sup> procedure. By default it excludes the first procedure as defined in the application properties.

```

!!! <summary>
!!! Generated from procedure template - Source
!!! Window Standardization Code
!!! </summary>
WindowInitCode      PROCEDURE  (Byte pIsFrame=False)!!,PROC ! Declare Procedure
! Start of "Data Section"
! [Priority 1300]

Loc:ClarionBuild    LONG          !
! [Priority 4000]
Loc:ListFont        String(64)
Loc:ListFontSize    Byte
Loc:ListIsFlat      Byte

ITU                ITUtilityClass
I                  Long
F                  Long
Themed             Byte
L                  Byte

```

```

CtrlName CString(101)

Loc:UseIconsOnButton Byte

FEQs Queue
FEQ Long
End
X Long

W Long
H Long
Loc:FEQ Long
ClearType Byte

! [Priority 8500]

! End of "Data Section"
! Start of "Local Data After Object Declarations"
! [Priority 5000]

! End of "Local Data After Object Declarations"

CODE
! Start of "Processed Code"
! [Priority 1800]

Loc:ClarionBuild = 8000
! [Priority 4000]
Themed = SYSTEM {PROP:ThemeActive}
ClearType = ITU.UsesClearType()
I = 0
Loc:UseIconsOnButton = True
If Not pIsFrame
! Example of setting wallpaper and window icon so the windows can be minimized.
!0{PROP:Wallpaper} = ''
!If 0{PROP:RESIZE} = True
! 0{PROP:Icon} = '~WindowIcon.ico'
!End
End
! Example of using INI file to store these settings.
Loc:ListFont = 'Tahoma' !GetIni('Window Appearance','Listbox font','Tahoma',INIFileName)
Loc:ListFontSize = 8 !GetIni('Window Appearance','Listbox font size',9,INIFileName)
Loc:ListIsFlat = True !GetIni('Window Appearance','Listbox is flat',True,INIFileName)

! Read FEQs into queue so they are not affected by processing.
Loop
I = 0{PROP:NextField,I}
If Not I
Break
End
If Not pIsFrame
If I < 0
Cycle
End
End
FEQs.FEQ = I
Add(FEQs)
End

! Now loop through the queue and check each control.
Loop X = 1 To Records(FEQs)
Get(FEQs,X)
I = FEQs.FEQ
Loc:FEQ = I
Case I{PROP:Type}
Of CREATE:List
I{PROP:FontName} = 'Tahoma'
I{PROP:FontSize} = 9
F = 0
Loop
F += 1

```



```

    If Not I{PROPLIST:Exists,F}
        Break
    End
    I{PROPLIST:HeaderCenter,F} = True
    ! Right adjust decimal adjusted fields and set offset to 2
    If I{PROPLIST:Decimal,F} = True
        I{PROPLIST:Right,F} = True
        I{PROPLIST:RightOffset,F} = 2
    End
End
End
OrOf CREATE:DropList
OrOf CREATE:DropCombo
OrOf CREATE:Combo
    I{PROP:Flat} = True
    I{PROP:Vscroll} = True
    If I{PROP:Drop} > 0
        I{PROP:VCR} = False
    Else
        I{PROP:VCR} = True
    End
    I {PROP:FontName} = Loc:ListFont
    I {PROP:FontSize} = Loc:ListFontSize
Of CREATE:String
OrOf CREATE:SString
    If I{PROP:Background} = COLOR:None
        I{PROP:Trn} = True
    End
Of CREATE:Prompt
    I{PROP:TRN} = True
Of CREATE:Option
OrOf CREATE:Check
    Do CheckCheckRadio
OrOf CREATE:Group
OrOf CREATE:Radio
    Do CheckCheckRadio
    I{PROP:TRN} = True
Of CREATE:Button
    ITU.GetWindowVersion()
    If ITU.UsingLargeFonts()
        ! Using Large Fonts
        If ITU.VersionPlatformID = IT_VER_PLATFORM_WIN32_NT
            I{PROP:FontName} = 'Microsoft Sans Serif'
        Else
            I{PROP:FontName} = 'Arial'
        End
        End
        I{PROP:FontSize} = 8
        I{PROP:FontStyle} = FONT:Regular
    Else
        ! Using Small Fonts
        If ITU.VersionPlatformID = IT_VER_PLATFORM_WIN32_NT
            I{PROP:FontName} = 'Microsoft Sans Serif'
        Else
            I{PROP:FontName} = 'Arial'
        End
        End
        I{PROP:FontSize} = 8
        I{PROP:FontStyle} = FONT:Regular
    End
    End
    If Not pIsFrame
        Do SetButtonIcon
    End
Of CREATE:Text
    If Themed = False
        I {PROP:Flat} = TRUE
    End
Of CREATE:Entry
OrOf CREATE:Spin
    If Themed = False
        I {PROP:Flat} = TRUE
    End
    End
    ! Prevent cleartype problems in entry and spin controls in versions prior to Clarion 7

```

```

    If ClearType And Loc:ClarionBuild < 7000
        I{PROP:FontName} = 'MS Sans Serif'
    End
    I{PROP:FontSize} = 8
    If I{PROP:Decimal} = True Or Instring('D',Upper(I{PROP:Text})),1,1) = 1
        I{PROP:Right} = True
        I{PROP:RightOffset} = 1
    End
    Of CREATE:sheet
        I{PROP:Trn} = False
    Of CREATE:Panel
        I{PROP:BevelInner} = 0
        I{PROP:BevelOuter} = 1
    End
End
Free(FEQs)

! End of "Processed Code"
! Start of "Procedure Routines"

! [Priority 4000]
SetButtonIcon          ROUTINE
!! Remember to add any icons that are used here to the Icons.prj
!! file and recompile the project.
Data
I Long
Code

I = Loc:FEQ
Case Upper(Clip(ITU.GetBaseControlName(I)))
Of '?SELECT'
    I{Prop:Icon} = '~RO-Mx2_folder-down.ico'
Of '?VIEW'
    I{Prop:Icon} = '~RO-Mx2_folder-up.ico'
Of '?INSERT'
OrOf '?ADD'
    I{Prop:Icon} = '~RO-Mx2_add-green.ico'
Of '?CHANGE'
OrOf '?EDIT'
    I{Prop:Icon} = '~RO-Mx2_notebook-pen.ico'
Of '?DELETE'
    I{Prop:Icon} = '~RO-Mx2_delete.ico'
Of '?CLOSE'
OrOf '?CANCEL'
    I{Prop:Icon} = '~RO-Mx2_door-2.ico'
Of '?OK'
    I{Prop:Icon} = '~RO-Mx2_checkmark-green.ico'
Of '?CALENDAR'
    I{Prop:Icon} = '~RO-Mx2_calendar-month-2.ico'
End

If I{Prop:Icon}
    I{Prop:Left} = True
Else
    I{Prop:Left} = False
End
I{Prop:Flat} = False

! [Priority 4000]
CheckCheckRadio      ROUTINE
Data
T String(20)
Code

Case Loc:FEQ
Of CREATE:Check
OrOf CREATE:Radio
    T = Loc:FEQ{Prop:Text}

```

```

If T
  If T[1] <> ' '
    Loc:FEQ{Prop:Text} = ' ' & Loc:FEQ{Prop:Text}
  End
End
End
End

! [Priority 8500]

! End of "Procedure Routines"
! Start of "Local Procedures"
! [Priority 5000]

! End of "Local Procedures"

```

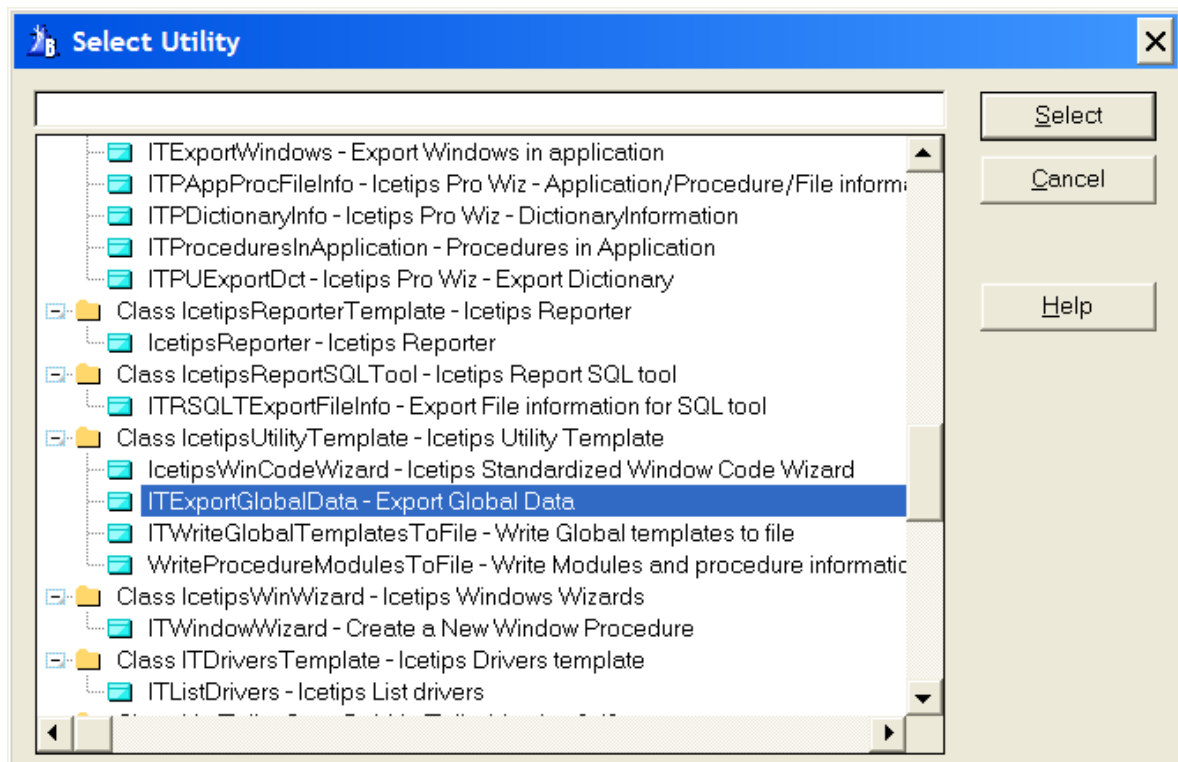
#### 4.4.6 Prepare Multi-DLL app

#### Utility Templates

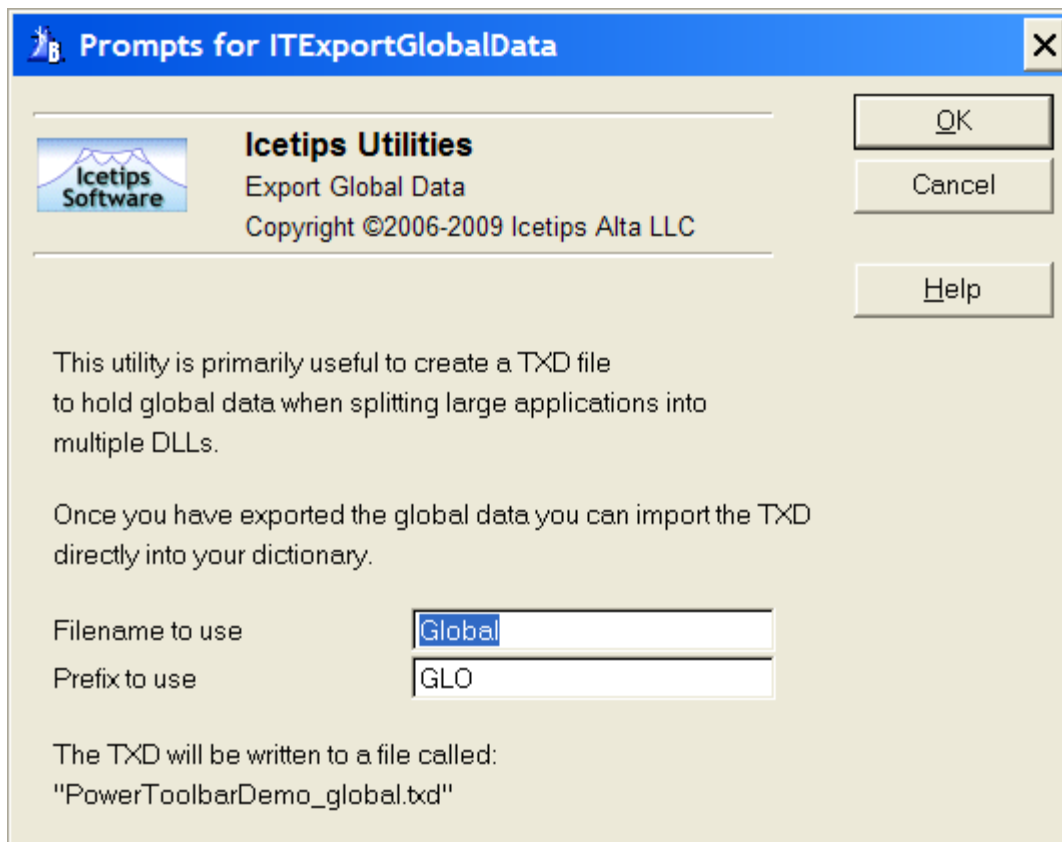
**Note:** This template no longer exists. Please use the "[Prepare Multi-DLL app](#)<sup>[496]</sup>" template to export global data.

This template exports all global data that is in the application to a TXD file. You can then simply import the TXD file into your dictionary to get all your global data from the application. This is very handy when splitting a single application file into multiple DLLs. Then it is very convenient to keep the Global data in the dictionary and then the templates will take care of exporting them correctly.

To start, select "Application | Template Utility" from the Clarion 6 main menu or "Application | Utility Template" from the Clarion 7 menu. Alternatively you can hit Ctrl-U on the keyboard (both versions)

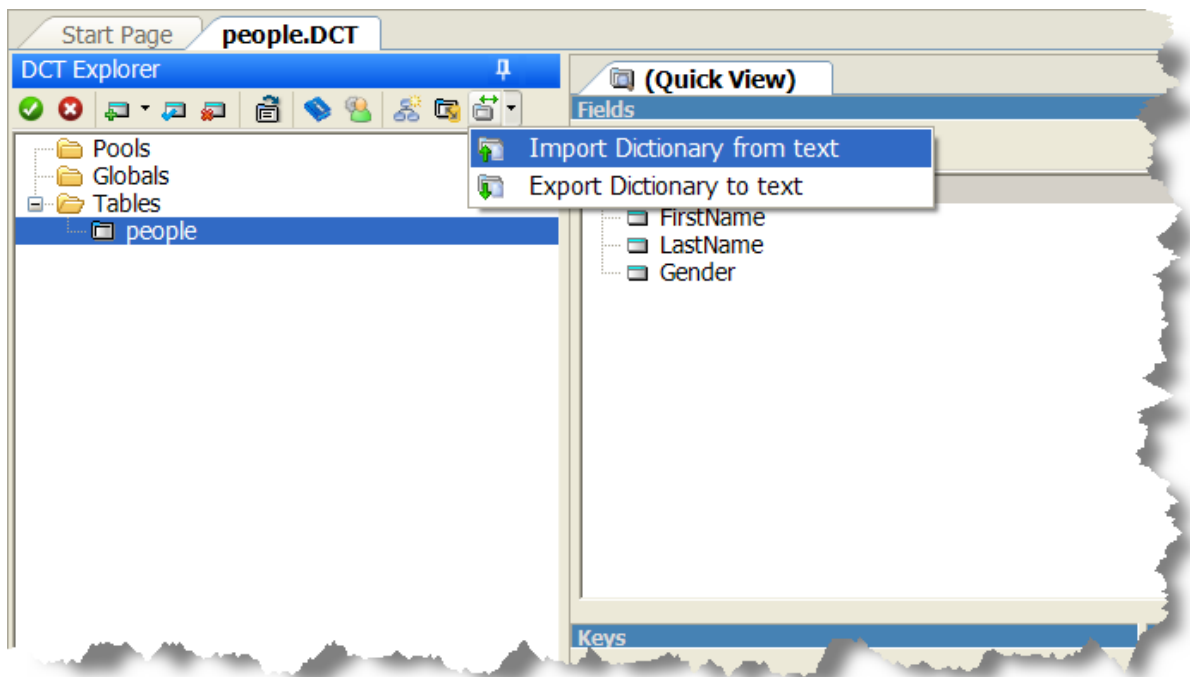


Select the "ITExportGlobalData - Export Global Data" utility template from the "IcetipsUtilityTemplate" class.



By default the filename to use is set to "Global" and the prefix to "Glo". If this does not match with what you need you can change it before you export the data. Click the OK button to export the data. It will be exported to a file that uses the same filename as the application (.app file) but with a "\_global" appended to the name. This is a fully qualified TXD file so it can be imported directly, however only the label and data type are exported.

The next step is import the .txd file into your dictionary. Load the target dictionary file and select "File | Import Text" in Clarion 6. In Clarion 7 please see the screenshot below:

**Example:**

```
[DICTIONARY]
VERSION '1.0'
CREATED '27 SEP 2009' ' 5:49PM'
MODIFIED '27 SEP 2009' ' 5:49PM'

[FILES]
Global FILE,DRIVER('TOPSPEED'),PRE(GLO),CREATE,THREAD
!!> USAGE(Global)
Record                RECORD
BrowseInfoShown      BYTE
Test                  STRING(20)
                     END
                     END
```

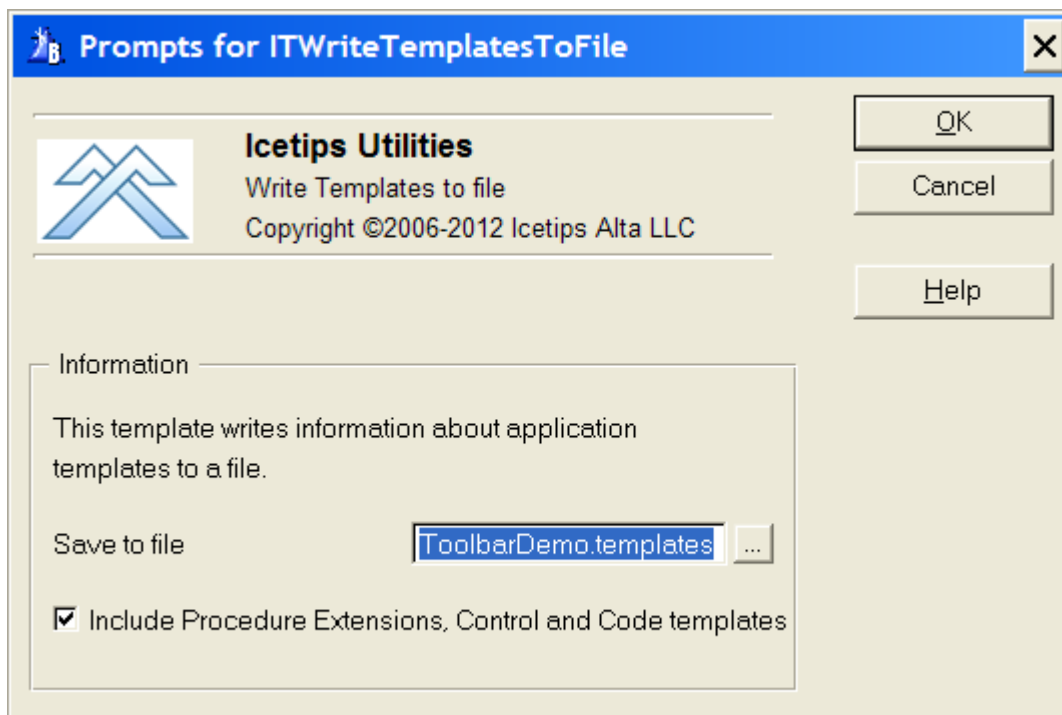
This shows a generated TXD with two Global fields in it, ready to import into a dictionary.

**4.4.7 Write Used/Unused Files to file****Utility Templates**

Enter topic text here.

**4.4.8 Write Templates to file****Utility Templates**

This is a powerful utility template that can write information about global extension templates and every procedure extension, control and code template used in an application to a file. Note that this does not seem to include any global code templates which do not seem to be included in the % ApplicationTemplates symbol.

**Save to file**

Specify the file you want to write to. The template defaults to <appname>.templates

**Include Procedure...**

If this is checked, then the template will list all procedure extension, control and code templates.

Here is an example file from the ToolbarDemo from our PowerToolbar. At the top are the Global extension templates and then it lists each procedure in alphabetical order and inside each procedure it lists the extension, control and code templates in that order. Each entry shows the template label and template chain in parenthesis. Then comes the instance number and finally the template description. This gives you a quick and easy way to see exactly what templates are used, what template chains they belong to and what instance numbers they use.

-----  
 Application: PowerToolbarDemo.app List created on June 23, 2012 at 12:59:31  
 -----

GLOBAL EXTENSION TEMPLATES:	Inst	Description
PowerToolbarGlobal(PowerToolbar)	1	Icetips PowerToolbar Globa
XPTheme(XPTheme)	2	Icetips PowerXP-Theme 3
ITUtilitiesGlobal(IcetipsUtilityTemplate)	3	Icetips Utilities Classes
ITGlobalLimitProgramInstances(IcetipsUtilityTemplate)	4	Limit Program Instance

BrowseDemo:	Inst	Description
EXTENSION TEMPLATES:		
PowerToolbarMDIClient(PowerToolbar)	3	Icetips PowerToolbar MDI C
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	5	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
BrowseBox(ABC)	1	Browse on SampleTable
?List (LIST)		

BrowseViewButton(ABC) ?View (BUTTON)	4	View a Record from Browse
BrowseUpdateButtons(ABC) ?Insert (BUTTON) ?Change (BUTTON) ?Delete (BUTTON)	2	Update a Record from Browse
CODE TEMPLATES:		
EmbedInformation(ABCFree)	6	Embed: Display EMBED() inf
-----		
BrowseDemoForm:	Inst	Description
CONTROL TEMPLATES:		
SaveButton(ABC) ?OK (BUTTON)	1	Update SampleTable record
CancelButton(ABC) ?Cancel (BUTTON)	2	Cancel the Current Operati
-----		
ColorDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
PowerToolbarControl(PowerToolbar) ?Toolbar1:2 (IMAGE)	2	Icetips PowerToolbar Contr
PowerToolbarControl(PowerToolbar) ?Toolbar1:3 (IMAGE)	3	Icetips PowerToolbar Contr
PowerToolbarControl(PowerToolbar) ?Toolbar1:4 (IMAGE)	4	Icetips PowerToolbar Contr
PowerToolbarControl(PowerToolbar) ?Toolbar1:5 (IMAGE)	5	Icetips PowerToolbar Contr
-----		
ControlTypesDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
-----		
IEExplorerDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
-----		
IconsDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
-----		
Main:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
-----		
MenuTest:	Inst	Description
-----		

NotepadDemo:	Inst	Description
EXTENSION TEMPLATES:		
XPThemeWindow(XPTheme)	4	Icetips PowerXP-Theme Wind
PowerToolbarMDIClient(PowerToolbar)	5	Icetips PowerToolbar MDI C
WindowResize(ABC)	1	Allows controls to be resi
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	6	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
RTFTextControl(ABC)	2	RTF Text Control(2)
?RTFTextBox (TEXT)		
RTFToolbar(ABC)	3	RTF Toolbar
?RTFToolNew (BUTTON)		
?RTFToolOpen (BUTTON)		
?RTFToolSave (BUTTON)		
?RTFToolPrint (BUTTON)		
?RTFToolFind (BUTTON)		
?RTFToolFindAndReplace (BUTTON)		
?RTFToolBold (CHECK)		
?RTFToolCut (BUTTON)		
?RTFToolCopy (BUTTON)		
?RTFToolPaste (BUTTON)		
?RTFToolUndo (BUTTON)		
?RTFToolRedo (BUTTON)		
?RTFToolTabs (BUTTON)		
?RTFToolPara (BUTTON)		
?RTFToolAlignment (OPTION)		
?RTFToolAlignmentLeft (RADIO)		
?RTFToolAlignmentCenter (RADIO)		
?RTFToolAlignmentRight (RADIO)		
?RTFToolAlignmentJust (RADIO)		
?RTFToolBullets (CHECK)		
?RTFToolBulletStyle (LIST)		
?RTFToolItalic (CHECK)		
?RTFToolUnderline (CHECK)		
?RTFToolFontColor (LIST)		
?RTFToolFontBkColor (LIST)		
?RTFToolFontName (LIST)		
?RTFToolFontSize (LIST)		
?RTFToolFontScript (LIST)		
-----		
OutlookDemo:	Inst	Description
EXTENSION TEMPLATES:		
XPThemeWindow(XPTheme)	2	Icetips PowerXP-Theme Wind
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	1	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
-----		
StylesDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	1	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
PowerToolbarControl(PowerToolbar)	2	Icetips PowerToolbar Contr
?Toolbar1:2 (IMAGE)		
PowerToolbarControl(PowerToolbar)	3	Icetips PowerToolbar Contr
?Toolbar1:3 (IMAGE)		
PowerToolbarControl(PowerToolbar)	4	Icetips PowerToolbar Contr
?Toolbar1:4 (IMAGE)		
-----		

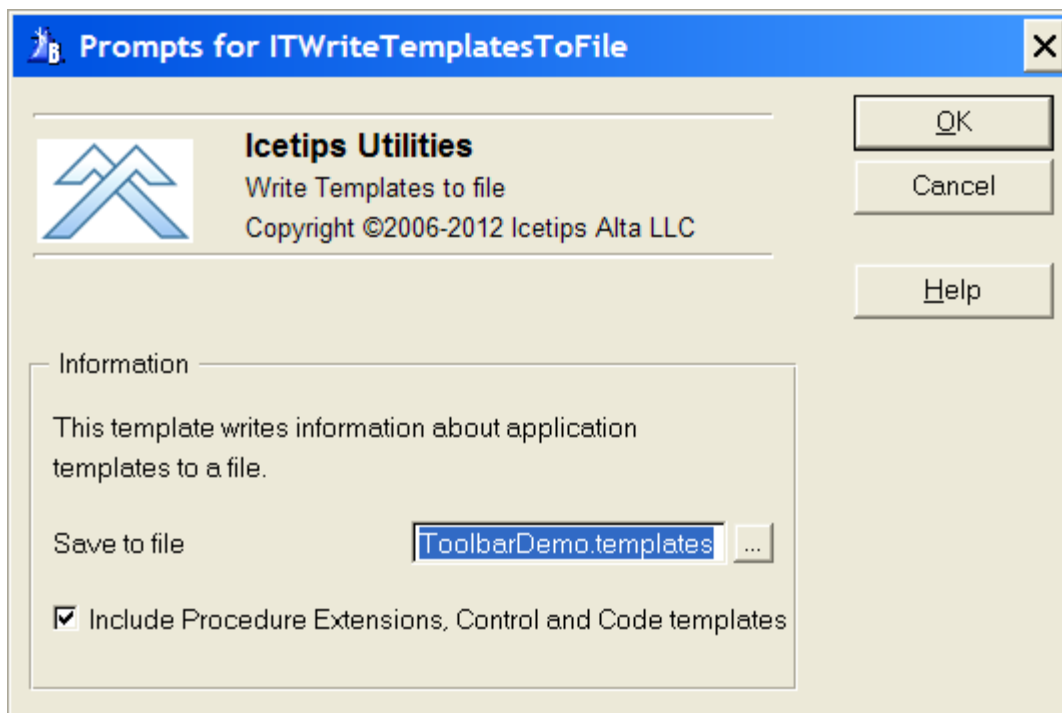


TabbedViewDemo:	Inst	Description
CONTROL TEMPLATES: PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
-----		
Welcome:	Inst	Description
CODE TEMPLATES: EmbedInformation(ABCFree)	1	Embed: Display EMBED() inf

#### 4.4.9 Write Templates to file compact

#### Utility Templates

This is a powerful utility template that can write information about global extension templates and every procedure extension, control and code template used in an application to a file. Note that this does not seem to include any global code templates which do not seem to be included in the %ApplicationTemplates symbol.



##### Save to file

Specify the file you want to write to. The template defaults to <appname>.templates

##### Include Procedure...

If this is checked, then the template will list all procedure extension, control and code templates.

Here is an example file from the ToolbarDemo from our PowerToolbar. At the top are the Global extension templates and then it lists each procedure in alphabetical order and inside each procedure it lists the extension, control and code templates in that order. Each entry shows the template label and template chain in parenthesis. Then comes the instance number and finally the template description. This gives you a quick and easy way to see exactly what templates are used, what template chains

they belong to and what instance numbers they use.

-----  
 Application: PowerToolbarDemo.app List created on June 23, 2012 at 12:59:31  
 -----

GLOBAL EXTENSION TEMPLATES:	Inst	Description
PowerToolbarGlobal(PowerToolbar)	1	Icetips PowerToolbar Global
XPTHEME(XPTHEME)	2	Icetips PowerXP-Theme 3
ITUtilitiesGlobal(IcetipsUtilityTemplate)	3	Icetips Utilities Classes
ITGlobalLimitProgramInstances(IcetipsUtilityTemplate)	4	Limit Program Instance

BrowseDemo:	Inst	Description
EXTENSION TEMPLATES:		
PowerToolbarMDIClient(PowerToolbar)	3	Icetips PowerToolbar MDI C
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	5	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
BrowseBox(ABC)	1	Browse on SampleTable
?List (LIST)		
BrowseViewButton(ABC)	4	View a Record from Browse
?View (BUTTON)		
BrowseUpdateButtons(ABC)	2	Update a Record from Brows
?Insert (BUTTON)		
?Change (BUTTON)		
?Delete (BUTTON)		
CODE TEMPLATES:		
EmbedInformation(ABCFree)	6	Embed: Display EMBED() inf

BrowseDemoForm:	Inst	Description
CONTROL TEMPLATES:		
SaveButton(ABC)	1	Update SampleTable record
?OK (BUTTON)		
CancelButton(ABC)	2	Cancel the Current Operati
?Cancel (BUTTON)		

ColorDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	1	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
PowerToolbarControl(PowerToolbar)	2	Icetips PowerToolbar Contr
?Toolbar1:2 (IMAGE)		
PowerToolbarControl(PowerToolbar)	3	Icetips PowerToolbar Contr
?Toolbar1:3 (IMAGE)		
PowerToolbarControl(PowerToolbar)	4	Icetips PowerToolbar Contr
?Toolbar1:4 (IMAGE)		
PowerToolbarControl(PowerToolbar)	5	Icetips PowerToolbar Contr
?Toolbar1:5 (IMAGE)		

ControlTypesDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	1	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		

IExplorerDemo:	Inst	Description
----------------	------	-------------

CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	1	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
-----		
IconsDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	1	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
-----		
Main:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	1	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
-----		
MenuTest:	Inst	Description
-----		
NotepadDemo:	Inst	Description
EXTENSION TEMPLATES:		
XPThemeWindow(XPTheme)	4	Icetips PowerXP-Theme Wind
PowerToolbarMDIClient(PowerToolbar)	5	Icetips PowerToolbar MDI C
WindowResize(ABC)	1	Allows controls to be resi
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar)	6	Icetips PowerToolbar Contr
?Toolbar1 (IMAGE)		
RTFTextControl(ABC)	2	RTF Text Control(2)
?RTFTextBox (TEXT)		
RTFToolbar(ABC)	3	RTF Toolbar
?RTFToolNew (BUTTON)		
?RTFToolOpen (BUTTON)		
?RTFToolSave (BUTTON)		
?RTFToolPrint (BUTTON)		
?RTFToolFind (BUTTON)		
?RTFToolFindAndReplace (BUTTON)		
?RTFToolBold (CHECK)		
?RTFToolCut (BUTTON)		
?RTFToolCopy (BUTTON)		
?RTFToolPaste (BUTTON)		
?RTFToolUndo (BUTTON)		
?RTFToolRedo (BUTTON)		
?RTFToolTabs (BUTTON)		
?RTFToolPara (BUTTON)		
?RTFToolAlignment (OPTION)		
?RTFToolAlignmentLeft (RADIO)		
?RTFToolAlignmentCenter (RADIO)		
?RTFToolAlignmentRight (RADIO)		
?RTFToolAlignmentJust (RADIO)		
?RTFToolBullets (CHECK)		
?RTFToolBulletStyle (LIST)		
?RTFToolItalic (CHECK)		
?RTFToolUnderline (CHECK)		
?RTFToolFontColor (LIST)		
?RTFToolFontBkColor (LIST)		
?RTFToolFontName (LIST)		
?RTFToolFontSize (LIST)		
?RTFToolFontScript (LIST)		
-----		

OutlookDemo:	Inst	Description
EXTENSION TEMPLATES:		
XPThemeWindow(XPTheme)	2	Icetips PowerXP-Theme Wind
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
-----		
StylesDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
PowerToolbarControl(PowerToolbar) ?Toolbar1:2 (IMAGE)	2	Icetips PowerToolbar Contr
PowerToolbarControl(PowerToolbar) ?Toolbar1:3 (IMAGE)	3	Icetips PowerToolbar Contr
PowerToolbarControl(PowerToolbar) ?Toolbar1:4 (IMAGE)	4	Icetips PowerToolbar Contr
-----		
TabbedViewDemo:	Inst	Description
CONTROL TEMPLATES:		
PowerToolbarControl(PowerToolbar) ?Toolbar1 (IMAGE)	1	Icetips PowerToolbar Contr
-----		
Welcome:	Inst	Description
CODE TEMPLATES:		
EmbedInformation(ABCFree)	1	Embed: Display EMBED() inf

#### 4.4.10 Write Icons and Images to File

#### Utility Templates

This template allows you to export a list of all icons and images from an application. It both lists the images for each procedure and then at the end a list of all the image files in alphabetical order without duplicates. Below is an example list of all the icons and images in the Build Automator main executable application.

```
-----
Application: BuildAutomator.app List created on August 21, 2014 at 13:10:37
-----
```

```
Icons/Images:
```

```
ActionEditor:
Window:
```

```
?ExploreVATNButton      ICON(ICON:None)
?ITCHeaderImage         IMAGE
```

```
ActionItemProperties:
Window:
```

```
?ITCHeaderImage         IMAGE('GL-Bu2_info.ico')
```

```

AutomatorOptions:
  Window:

    ?ITCHeaderImage      IMAGE('RO-Mx1_options-list.ico')
    ?LookupFile           ICON('RO-Mx2_folder.ico')

CreateProjectShortcut:
  Window:

    ?ITCHeaderImage      IMAGE('Automator Icon.ico')

ITPreviewer:
  ITPreviewWindow:

    ITPreviewWindow      ICON(Icon:Print)
    ?PrintAllButton       ICON('ITprint.ico')
    ?PrintOneButton       ICON('ITprint1b.ico')
    ?CancelButton         ICON('ITnoprintb.ico')
    ?JumpFirstButton      ICON('ITfirstb.ico')
    ?JumpPrevButton       ICON('ITprevpageb.ico')
    ?JumpNextButton       ICON('ITnextpageb.ico')
    ?JumpLastButton       ICON('ITlastb.ico')
    ?ITP:ShowPageList     ICON('ITpagedropb.ico')
    ?ZoomInButton         ICON('ITzoominb.ico')
    ?ZoomOutButton        ICON('ITzoomoutb.ico')
    ?ZoomToPageWidth      ICON('ITpagewb.ico')
    ?ZoomToPageHeight     ICON('ITpagehb.ico')
    ?Zoom100Percent       ICON('ITpagefullb.ico')
    ?SearchButton         ICON('ITsearchb.ico')
    ?TagAllFound          ICON('ITmark.ico')
    ?UntagAllFound        ICON('ITunmark.ico')
    ?TogglePrintButton    ICON('ITmark.ico')
    ?PageImage            IMAGE

InstallRegistrationKey:
  Window:
    'windowbackground.bmp'
  Window
  Window
  ?Button3
  ?ITCHeaderImage

  WALLPAPER('windowbackground.bmp')
  ICON('Automator Icon.ico')
  ICON('RO-Mx2_circle-green-cur-dollar.ico')
  IMAGE('RO-Mx2_key.ico')

LoadStartup:
  Window:
    'toolbarbackground55.bmp'
  Window

  WALLPAPER('toolbarbackground55.bmp')

Main:
  AppFrame:
    'Automator wallpaper.bmp'
  AppFrame
  AppFrame
  ?FileNew
  ?FileOpen
  ?FileSelectFilefromList
  ?FileSave
  ?FilePrint
  ?ToolsActionEditor
  ?ToolsOptions
  ?HelpVisitourwebsite
  ?HelpCheckforupdates
  ?HelpOnlineSupport
  ?HelpReportProblems
  ?Item26
  ?NewFileButton

  WALLPAPER('Automator wallpaper.bmp')
  ICON('Automator Icon.ico')
  ICON('RO-Mx1_folder-new.ico')
  ICON('RO-Mx1_folder-open.ico')
  ICON('RO-Mx1_folder-view.ico')
  ICON('RO-Mx1_diskette-blue-2.ico')
  ICON('RO-Mx1_print-1.ico')
  ICON('RO-Mx1_tool-wrench.ico')
  ICON('RO-Mx1_options-list.ico')
  ICON('Automator Icon.ico')
  ICON('RO-Mx1_internet-america.ico')
  ICON('RO-Mx1_circle-help-2.ico')
  ICON('RO-Mx1_bandage.ico')
  ICON('RO-Mx2_key.ico')
  ICON('RO-Mx1_folder-new.ico')

```

```

?OpenButton          ICON('RO-Mx1_folder-open.ico')
?SaveFileButton      ICON('RO-Mx1_diskette-blue-2.ico')
?PrintButton         ICON('RO-Mx1_print-1.ico')
?ActionEditor        ICON('RO-Mx1_tool-wrench.ico')
?OptionsButton       ICON('RO-Mx1_options-list.ico')
?PicklistButton      ICON('RO-Mx1_folder-view.ico')
?WebHomeButton       ICON('Automator Icon.ico')
?WebGoToAccount      ICON('RO-Mx1_users-1.ico')
?WebSupportButton    ICON('RO-Mx1_circle-help-2.ico')
?CheckForUpdatesButton ICON('RO-Mx1_internet-america.ico')
?Toolbar1            IMAGE
?Close               ICON('RO-Mx1_door-2.ico')

MaintenancePlan:
Window:

?BuyButton           ICON('RO-Mx2_circle-green-cur-dollar.ico')
?ITCHeaderImage      IMAGE('RO-Mx1_ribbon-yellow.ico')

OpenSupportChannel:
Window:

?Image1              IMAGE('wormhole.gif')

PickList:
Window:
'windowbackground.bmp'
Window              WALLPAPER('windowbackground.bmp')
?ClearFilterButton   ICON('RO-Mx1_circle-red-cancel.ico')
?ClearListButton     ICON('RO-Mx1_trash.ico')
?NewProjectButton    ICON('RO-Mx1_folder-new.ico')
?SelectButton        ICON('RO-Mx1_folder-down.ico')
?OpenProjectButton   ICON('RO-Mx1_folder-diskette.ico')
?Image2              IMAGE('bluegrad.bmp')

ProjectItemProperties:
Window:

?ITCHeaderImage      IMAGE('GL-Bu2_info.ico')

ProjectProperties:
Window:

?ITCHeaderImage      IMAGE('GL-Bu2_info.ico')

ProjectWindow:
Window:

?Toolbar1            IMAGE
?ProjectPropButtone  ICON('RO-Mx1_notebook-pen.ico')
?ViewLogfileButton   ICON('RO-Mx1_doc-view.ico')
?VariablesButton     ICON('RO-Mx1_db-list-table.ico')
?ExecuteFromStartButton ICON('arrowhead-check-right.ico')
?ExecuteButton        ICON('arrowhead-green.ico')
?ExecuteProjectItemButton ICON('arrowhead-list.ico')
?ExecuteFromItemButton ICON('arrowhead-check-left.ico')
?ExecuteItemButton    ICON('arrowhead-boxed.ico')
?StepThroughButton   ICON('RO-Mx2_circle-blue-vcr-pause.ico')
?MoveUpButton         ICON('RO-Mx1_arrow-green-up.ico')
?MoveDownButton       ICON('RO-Mx1_arrow-green-down.ico')
?PrintProjectButton   ICON('RO-Mx2_printer.ico')
?PrintCheckListButton ICON('RO-Mx1_doc-check-green.ico')
?CloseButton         ICON('RO-Mx1_x-red.ico')
?ProjectImage         IMAGE('toolbarbackground40.bmp')
?ActionItemImage      IMAGE('toolbarbackground40.bmp')
?ActionImage         IMAGE('toolbarbackground40.bmp')

```

```

SelectGenerateLanguage:
  Window:

SplashWindow:
  Window:
    'Automator Splash 2014.bmp'
  Window
  ?Close
    WALLPAPER('Automator Splash 2014.bmp')
    ICON('RO-Mx2_door-2.ico')

UpdateActionFile:
  Window:

    ?LookupFile:2
    ?LookupFile
    ?ITCHeaderImage
    ICON(ICON:Open)
    ICON(ICON:Open)
    IMAGE

UpdateActions:
  Window:

    ?ITCHeaderImage
    IMAGE

UpdateServers:
  Window:

UpdateVendorFile:
  Window:

    ?TestEmailButton
    ?TestWebButton
    ?ITCHeaderImage
    ICON('RO-Mx2_envelope-closed.ico')
    ICON('RO-Mx2_globe-america.ico')
    IMAGE

Variables:
  Window:

ViewLogFile:
  Window:

    ?ITCHeaderImage
    IMAGE('GL-Bu2_document-text.ico')

ViewLogFileNotMDI:
  Window:

    ?ITCHeaderImage
    IMAGE('GL-Bu2_document-text.ico')

```

List of all Unique Image Names in the application

-----

```

'Automator Icon.ico'
'GL-Bu2_document-text.ico'
'GL-Bu2_info.ico'
'ITfirstb.ico'
'ITlastb.ico'
'ITmark.ico'
'ITnextpageb.ico'
'ITnoprintb.ico'
'ITpagedropb.ico'
'ITpagefullb.ico'
'ITpagehb.ico'
'ITpagewb.ico'
'ITprevpageb.ico'
'ITprint.ico'

```

```

'ITprint1b.ico'
'ITsearchb.ico'
'ITunmark.ico'
'ITzoominb.ico'
'ITzoomoutb.ico'
'RO-Mx1_arrow-green-down.ico'
'RO-Mx1_arrow-green-up.ico'
'RO-Mx1_bandage.ico'
'RO-Mx1_circle-help-2.ico'
'RO-Mx1_circle-red-cancel.ico'
'RO-Mx1_db-list-table.ico'
'RO-Mx1_diskette-blue-2.ico'
'RO-Mx1_doc-check-green.ico'
'RO-Mx1_doc-view.ico'
'RO-Mx1_door-2.ico'
'RO-Mx1_folder-diskette.ico'
'RO-Mx1_folder-down.ico'
'RO-Mx1_folder-new.ico'
'RO-Mx1_folder-open.ico'
'RO-Mx1_folder-view.ico'
'RO-Mx1_internet-america.ico'
'RO-Mx1_notebook-pen.ico'
'RO-Mx1_options-list.ico'
'RO-Mx1_print-1.ico'
'RO-Mx1_ribbon-yellow.ico'
'RO-Mx1_tool-wrench.ico'
'RO-Mx1_trash.ico'
'RO-Mx1_users-1.ico'
'RO-Mx1_x-red.ico'
'RO-Mx2_circle-blue-vcr-pause.ico'
'RO-Mx2_circle-green-cur-dollar.ico'
'RO-Mx2_door-2.ico'
'RO-Mx2_envelope-closed.ico'
'RO-Mx2_folder.ico'
'RO-Mx2_globe-america.ico'
'RO-Mx2_key.ico'
'RO-Mx2_printer.ico'
'arrowhead-boxed.ico'
'arrowhead-check-left.ico'
'arrowhead-check-right.ico'
'arrowhead-green.ico'
'arrowhead-list.ico'
'bluegrad.bmp'
'toolbarbackground40.bmp'
'wormhole.gif'
ICON:None
ICON:Open

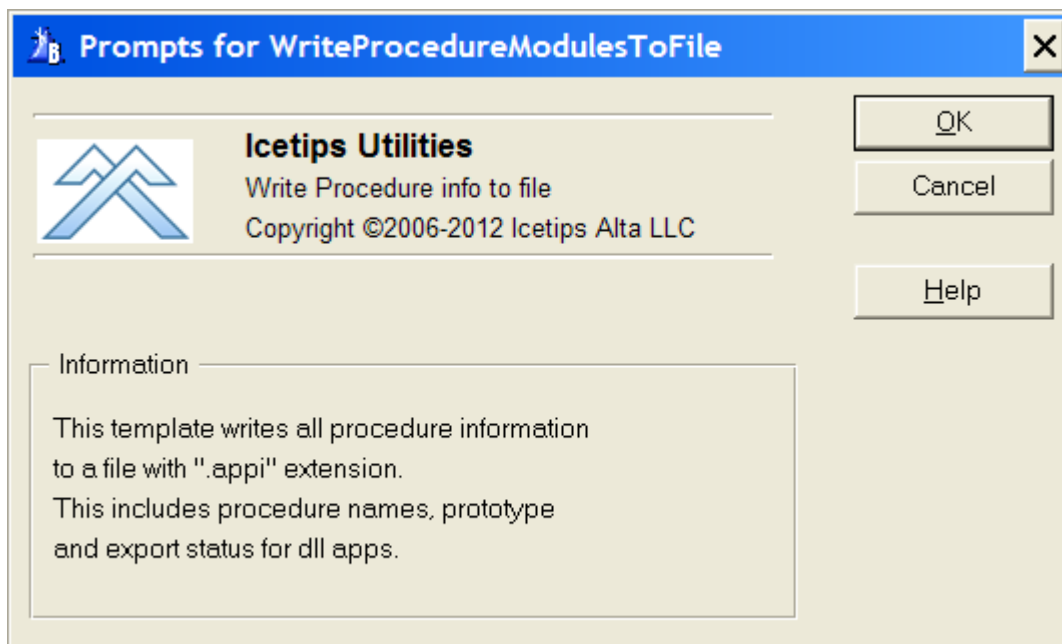
```

#### 4.4.11 Write Modules and procedure information to File

#### Utility Templates

This utility template writes information about each procedure to a <appname>.appi file. The resulting file is a comma separated file with information about each procedure, such as Line number, application type (EXE, DLL, LIB), dependency (true if global data is external, false if global data is not external), procedure name, procedure prototype, procedure template, module name and if the procedure is external or exported. This is invaluable when working with multi-dll systems when creating external procedures as it shows the prototype etc. It is also very handy when doing code searches as it shows the module name so it's easy to open the module even if the Clarion IDE is not open. There are no prompts on this template.

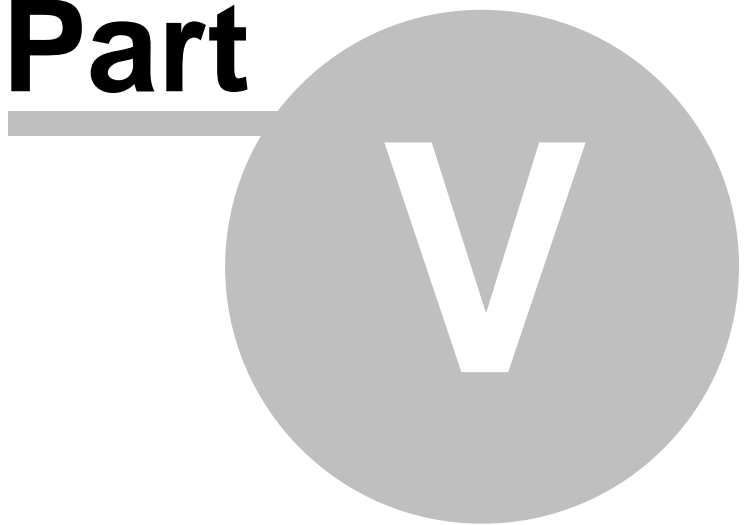




For our PowerToolbar multi-dll test app that we compile before each release, this template creates the following data into the PowerToolbarDemo.appi file:

```
"Line", "Type", "Dependent", "Procedure", "Prototype", "Template", "Module", "Export", "External"
"1", "EXE", "1", "BrowseDemo", "", "Browse", "Power004.clw", "0", "0"
"2", "EXE", "1", "BrowseDemoForm", "", "Form", "Power006.clw", "0", "0"
"3", "EXE", "1", "ColorDemo", "", "Window", "Power011.clw", "0", "0"
"4", "EXE", "1", "ControlTypesDemo", "", "Window", "Power003.clw", "0", "0"
"5", "EXE", "1", "GetProgramID", "(String pID),String", "Source", "Power015.clw", "0", "0"
"6", "EXE", "1", "IExplorerDemo", "", "Window", "Power009.clw", "0", "0"
"7", "EXE", "1", "IconsDemo", "", "Window", "Power007.clw", "0", "0"
"8", "EXE", "1", "Main", "", "Frame", "Power001.clw", "0", "0"
"9", "EXE", "1", "MenuTest", "", "Window", "Power014.clw", "0", "0"
"10", "EXE", "1", "NotepadDemo", "", "Window", "Power010.clw", "0", "0"
"11", "EXE", "1", "OutlookDemo", "", "Window", "Power008.clw", "0", "0"
"12", "EXE", "1", "StylesDemo", "", "Window", "Power002.clw", "0", "0"
"13", "EXE", "1", "TabbedViewDemo", "", "Window", "Power013.clw", "0", "0"
"14", "EXE", "1", "Welcome", "", "Window", "Power012.clw", "0", "0"
```

**Part**



**Chapter 5 - Learning Ictips Utilities**

## 5 Learning Icetips Utilities

We hope that this documentation helps you in learning how to use the Icetips Utilities. We have included some [example applications](#) and we are going to add more as we progress in documenting.

Video tutorials will be added to our Youtube website at <http://www.youtube.com/IcetipsVideos> and we hope they will help you. We plan to have the first one up there on May 7, 2012. If you have suggestions about tutorials, please do not hesitate to contact us.

## 5.1 Example Applications

Enter topic text here.

### 5.1.1 CoreClassDemo.app Example Applications

The CoreClassDemo.app is dedicated to the [CoreClass](#)<sup>[52]</sup> only. By default the UtilDemo.app Example app is installed in your Clarion\3rdParty\Examples\ITUtilities folder.

Procedure	Demonstrates
CoreClassDemo	Shows how to create GUIDs with <a href="#">CreateGUID</a> <sup>[60]</sup> , retrieve and change file attributes with <a href="#">GetFileAttrib</a> <sup>[64]</sup> and <a href="#">SetFileAttrib</a> <sup>[78]</sup> . It also shows how to get temp filenames with <a href="#">GetTempFile</a> <sup>[68]</sup> and the default folder for temp files with <a href="#">GetTempFolder</a> <sup>[69]</sup> . Also shows <a href="#">GetFilePart</a> <sup>[65]</sup> and <a href="#">RemoveBackSlash</a> <sup>[76]</sup>
SplashWindow	Shows a splash window.

### 5.1.2 WindowsClassDemo.app Example Applications

The WindowsClassDemo.app is dedicated to the [WindowsClass](#)<sup>[365]</sup> only. By default the WindowsClassDemo.app Example app is installed in your Clarion\3rdParty\Examples\ITUtilities folder. The application has 5 procedures:

Procedure	Demonstrates
Main	Shows how to color the background of an appframe with <a href="#">SetWindowColor</a> <sup>[408]</sup>
TestWindowsClasses	Shows how to use a number of the methods in the WindowsClass, such as enumerate child and top windows, search window titles, pinpoint popup menus, change the window to use toolbox caption and set the window color. This procedure is not done and we will be modifying and adding to it as we complete the demo.
TestEnumChildWindows	Enumerates all windows that are child windows of the parent handle that is passed to the procedure. This includes controls that are on the window being enumerated.
TestEnumTopWindows	This enumerates all top windows (parent windows) that are running.
SplashWindow	Shows a splash window.

#### 5.1.2.1 Procedures

#### Example Applications - WindowsClassDemo.app

Enter topic text here.

## 5.1.2.1.1 TestEnumTopWindows

Enter topic text here.

## 5.1.2.1.2 TestEnumChildWindows

Enter topic text here.

### 5.1.3 UtilDemo.app

### Example Applications

The Example application contains procedures that demonstrate the use of the various classes and templates in the Icetips Utilities. By default the UtilDemo.app Example app is installed in your Clarion\3rdParty\Examples\ITUtilities folder.

#### 5.1.3.1 Procedures

#### Example Applications - UtilDemo.app

Enter topic text here.

## 5.1.3.1.1 WindowInitCode

This procedure is an example of how you can standardize various parts of your application from a single procedure. This procedure is called from all window procedure by using the "[Call procedure from all procedures](#)<sup>[435]</sup>" Global extension template. This procedure uses a local queue to store all control FEQs in it. This is done to prevent any possible problems with certain properties altering the processing order of controls, which can happen when certain properties are changed. This is done with the following example code:

```

Loop
  I = 0{PROP:NextField,I}
  If Not I
    Break
  End
  If Not pIsFrame
    If I < 0
      Cycle
    End
  End
  FEQs.FEQ = I
  Add(FEQs)
End

```

Then this queue is processed and each controls is checked for it's type:

```

Loop X = 1 To Records(FEQs)
  Get(FEQs,X)
  I = FEQs.FEQ
  Loc:FEQ = I
  Case I{PROP:Type}
  ...
End

```

Each control type get's specific settings, such as this section for various listbox types:

```

Of CREATE:List
  I{PROP:FontName} = 'Tahoma'
  I{PROP:FontSize} = 9
  F = 0
  Loop
    F += 1
    If Not I{PROPLIST:Exists,F}
      Break
    End
    I{PROPLIST:HeaderCenter,F} = True
    ! Right adjust decimal adjusted fields and set offset to 2
    If I{PROPLIST:Decimal,F} = True
      I{PROPLIST:Right,F} = True
      I{PROPLIST:RightOffset,F} = 2
    End
  End
OrOf CREATE:DropList
OrOf CREATE:DropCombo
OrOf CREATE:Combo
  I{PROP:Flat} = True
  I{PROP:Vscroll} = True
  If I{PROP:Drop} > 0
    I{PROP:VCR} = False
  Else
    I{PROP:VCR} = True
  End
  I {PROP:FontName} = Loc:ListFont
  I {PROP:FontSize} = Loc:ListFontSize

```

And this part that deals with entry and spin fields:

```

Of CREATE:Entry
OrOf CREATE:Spin
  If Themed = False
    I {PROP:Flat} = TRUE
  End
  If ClearType And Loc:ClarionBuild < 7000
    I{PROP:FontName} = 'MS Sans Serif'
  End
  I{PROP:FontSize} = 8
  If I{PROP:Decimal} = True Or Instring('D',Upper(I{PROP:Text}),1,1) = 1
    I{PROP:Right} = True
    I{PROP:RightOffset} = 1
  End

```

In this case it changes the font name if the user is using ClearType and if this is compiled with Clarion prior to version 7.0 Clarion 6.3 has problems with TrueType fonts when used with ClearType, so we change the font to MS Sans Serif which is a bitmap font and works fine. May not look the best, but it beats chopped up character which you will get if you use TrueType fonts with ClearType!

**See also:**

[Call procedure from all procedures](#)<sup>[435]</sup>

#### 5.1.3.1.2 TestTemplate

This procedure is used to demonstrate some of the templates that are included in the Icetips Utilities.

[Add Procedures To Queue](#)<sup>[417]</sup>

[Sort Queue using Header Sort](#)<sup>[516]</sup>

[Store compile date/time in variables](#)<sup>[422]</sup>

#### 5.1.3.1.2.1 TestTemplateQSort

This is a simple window that demonstrates the [Add Header Sort to Queue](#)<sup>[458]</sup> procedure extension template.

#### 5.1.3.1.3 TestUtilityClass

Enter topic text here.

## 5.2 Video tutorials

Enter topic text here.



**Part**



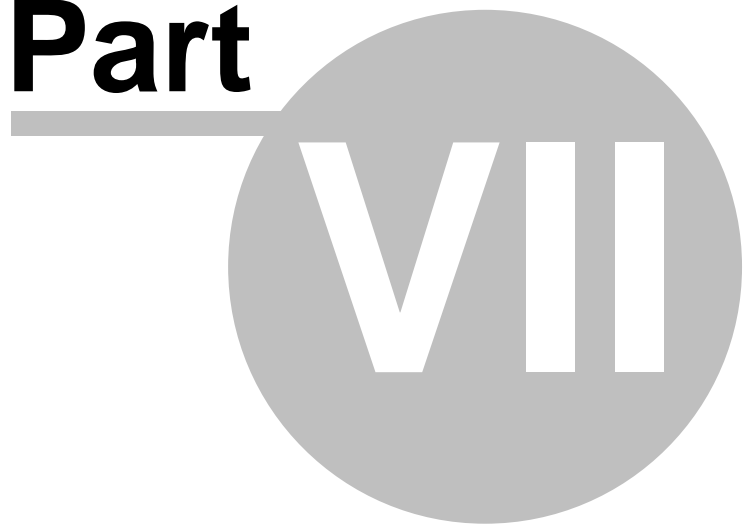
**Chapter 6 - File Attributes**

## 6 File Attributes

The File Attributes are used by the Directory function.

```
ff_:NORMAL    EQUATE(0)      ! Normal files
ff_:READONLY  EQUATE(1)      ! Not for use as attributes parameter
ff_:HIDDEN    EQUATE(2)      ! Hidden files
ff_:SYSTEM    EQUATE(4)      ! System files
ff_:DIRECTORY EQUATE(10H)    ! Directories
ff_:ARCHIVE   EQUATE(20H)    ! NOT Win95 compatible
```

**Part**



**Chapter 7 - API Reference**

## 7 API Reference

This topic contains links to various sections of the MSDN website. We use it for our own reference and thought it might benefit others who are doing research into Win32 application apis on the MSDN website. Note that these links are created in June 2007.

[Windows API Reference, Functions by category](#)

[Windows API Reference, Functions in alphabetical order](#)

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 != comment line 12

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